

Lecture 3: K-Nearest Neighbors

COMP90049

Introduction to Machine Learning

Semester 1, 2021

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Last time... Machine Learning concepts

- data, features, classes
- models, training
- practical considerations

Today... Our first machine learning algorithm

- K-nearest neighbors
- Application to classification
- Application to regression

Also: the topic of your **first assignment!**

- Released on Canvas on Wed 10th March at 7pm!
- Questions: Assignment_1 discussion board (don't share solutions!)



Introduction

K-Nearest Neighbors: Example

Your 'photographic memory' of all handwritten digits you've ever seen:



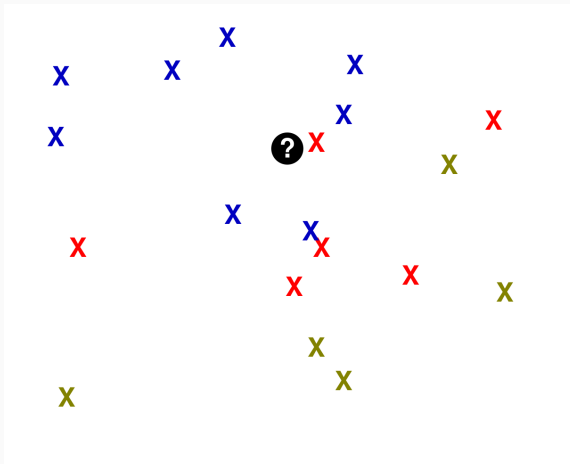
K-Nearest Neighbors: Example

Your 'photographic memory' of all handwritten digits you've every seen:

Given a new drawing, determine the digit by comparing it to all digits in your 'memory'.

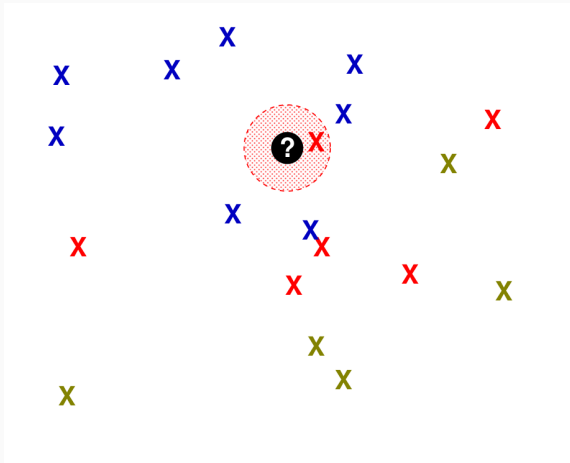


K-Nearest Neighbors: Visualization



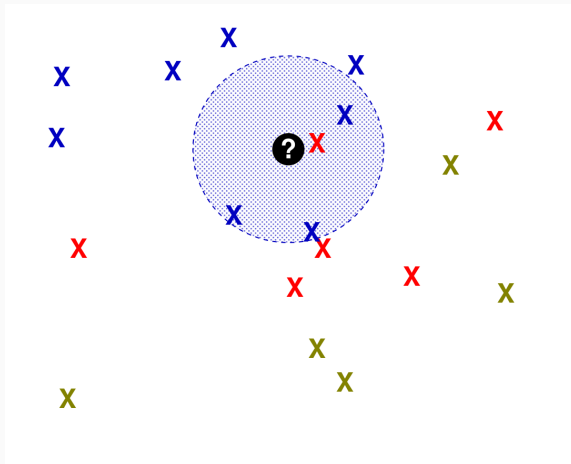
K nearest neighbors = K closest stored data points

K-Nearest Neighbors: Visualization



1 nearest neighbor = single closest stored data point

K-Nearest Neighbors: Visualization



4 nearest neighbors = 4 closest stored data points

Training

- Store all training examples

Testing

- Compute **distance** of test instance to all training data points
- Find the K closest training data points (*nearest neighbors*)
- Compute **target concept** of the test instance based on labels of the training instances

KNN Classification

- Return the most common class label among neighbors
- Example: cat vs dog images; text classification; ...

KNN Regression

- Return the average value of among K nearest neighbors
- Example: housing price prediction;

Four problems

1. **How to represent each data point?**
2. How to measure the distance between data points?
3. What if the neighbors disagree?
4. How to select K ?

Feature Vectors

A data set of 6 instances (a...f) with 4 features and a label

	Outlook	Temperature	Humidity	Windy	Play
a	sunny	hot	high	FALSE	no
b	sunny	hot	high	TRUE	no
c	overcast	hot	high	FALSE	yes
d	rainy	mild	high	FALSE	yes
e	rainy	cool	normal	FALSE	yes
f	rainy	cool	normal	TRUE	no

Feature Vectors

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	Outlook	Temperature	Humidity	Windy	Play
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d	rainy	mild	high	FALSE	yes
e	rainy	cool	normal	FALSE	yes
f	rainy	cool	normal	TRUE	no

We can represent each instance as a feature vector

$$\text{feature vector} = \begin{bmatrix} \text{Outlook} \\ \text{Temperature} \\ \text{Humidity} \\ \text{Windy} \end{bmatrix}$$



Feature (or attribute) Types

Recall, from last lecture?

1. Nominal

- set of values with no intrinsic ordering
- possibly *boolean*

2. Ordinal

- explicitly ordered

3. Continuous

- real-valued, often no upper bound, easily mathematical manipulatable



1. How to represent each data point?
2. **How to measure the distance between data points?**
3. What if the neighbors disagree?
4. How to select K ?

Comparing Nominal Feature Vectors

First, we convert the nominal features into numeric features.

instance	features			
	color	shape	taste	size
apple	red	round	sweet	—
banana	yellow	curved	sweet	—
cherry	red	round	sweet	small

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1



Comparing Nominal Features: Simple Matching Coefficient

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1

The number of matching features divided by the number of all features in the sample

$$d = \frac{m - k}{m}$$

- d : distance
- k : number of matching features
- m : total number of features



Comparing Nominal Features: Simple Matching Coefficient

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1

The number of matching features divided by the number of all features in the sample

$$d = \frac{m - k}{m}$$

- d : distance
- k : number of matching features
- m : total number of features

$$d(\text{apple}, \text{banana}) = \frac{6 - 2}{6} = \frac{4}{6}$$



Comparing Nominal Features: Hamming Distance

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1

The number of differing elements in two 'strings' of equal length.

Comparing Nominal Features: Hamming Distance

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1

The number of differing elements in two 'strings' of equal length.

$$d(\text{apple}, \text{banana}) = 4$$

Comparing Nominal Feature Vectors: Jaccard Distance

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1

Jaccard *similarity* J : intersection of two sets divided by their union.

$$d = 1 - J$$

$$= 1 - \frac{|A \cap B|}{|A \cup B|}$$

$$= 1 - \frac{|A \cap B|}{|A| + |B| - |A \cap B|}$$



Comparing Nominal Feature Vectors: Jaccard Distance

instance	features					
	red	yellow	round	sweet	curved	small
apple	1	0	1	1	0	0
banana	0	1	0	1	1	0
cherry	1	0	1	1	0	1

Jaccard *similarity* J : intersection of two sets divided by their union.

$$\begin{aligned}d &= 1 - J \\&= 1 - \frac{|A \cap B|}{|A \cup B|} \\&= 1 - \frac{|A \cap B|}{|A| + |B| - |A \cap B|}\end{aligned}$$

$$d(\text{apple}, \text{banana}) = 1 - \frac{1}{5} = \frac{4}{5}$$



Comparing Numerical Feature Vectors: Manhattan Distance

Manhattan Distance (or: L1 distance)

- Given two instances a and b , each with a set of numerical features, e.g.,
 $a = [2.0, 1.4, 4.6, 5.5]$
 $b = [1.0, 2.4, 6.6, 2.5]$
- Their distance d is the sum of absolute differences of each feature

$$d(a, b) = \sum_{i=1}^m |a_i - b_i| \quad (1)$$

Example

$$\begin{aligned} d(a, b) &= |2.0 - 1.0| + |1.4 - 2.4| + |4.6 - 6.6| + |5.5 - 2.5| \\ &= 2 + 1 + 2 + 3 \\ &= 8 \end{aligned}$$



Comparing Numerical Feature Vectors: Euclidean Distance

Euclidean Distance (or: L2 distance)

- Given two instances a and b , each with a set of numerical features, e.g.,
 $a = [2.0, 1.4, 4.6, 5.5]$
 $b = [1.0, 2.4, 6.6, 2.5]$
- Their distance d is the distance in Euclidean space (2-dimensional space). Defined as the squared root of the sum of squared differences of each feature

$$d(a, b) = \sqrt{\sum_{i=1}^m (a_i - b_i)^2} \quad (2)$$

Example

$$\begin{aligned} d(a, b) &= \sqrt{(2.0 - 1.0)^2 + (1.4 - 2.4)^2 + (4.6 - 6.6)^2 + (5.5 - 2.5)^2} \\ &= \sqrt{1 + 4 + 4 + 9} = \sqrt{18} \\ &= 4.24 \end{aligned}$$



Cosine Distance

- Given two instances a and b , each with a set of numerical features, e.g.,
 $a = [2.0, 1.4, 4.6, 5.5]$
 $b = [1.0, 2.4, 6.6, 2.5]$
- Their distance d is computed as one minus the cosine of the angle between the two vectors

$$\cos(a, b) = \frac{a \cdot b}{|a||b|} = \frac{\sum_i a_i b_i}{\sqrt{\sum_i a_i^2} \sqrt{\sum_i b_i^2}}$$

$$d(a, b) = 1 - \cos(a, b)$$

- Cosine distance is **normalized by the magnitude** of both feature vectors, i.e., we can compare items of different size
 - word counts: compare long vs short documents
 - pixels: compare high vs low resolution images



Comparing Numerical Feature Vectors: Cosine distance

Example

$$\cos(a, b) = \frac{a \cdot b}{|a||b|} = \frac{\sum_i a_i b_i}{\sqrt{\sum_i a_i^2} \sqrt{\sum_i b_i^2}}$$

$$d(a, b) = 1 - \cos(a, b)$$

feature	doc1	doc2	doc3
word1	200	300	50
word2	300	200	40
word3	200	100	25

$$\cos(\text{doc1}, \text{doc2}) = \frac{200 \times 300 + 300 \times 300 + 200 \times 100}{\sqrt{200^2 + 300^2 + 200^2} \sqrt{300^2 + 200^2 + 100^2}} = 0.91$$

$$d(\text{doc1}, \text{doc3}) = 0.09$$

$$\cos(\text{doc2}, \text{doc3}) = \frac{300 \times 50 + 200 \times 40 + 100 \times 25}{\sqrt{300^2 + 200^2 + 100^2} \sqrt{50^2 + 40^2 + 25^2}} = 0.99$$

$$d(\text{doc1}, \text{doc2}) = 0.01$$



Comparing Ordinal Feature Vectors

Normalized Ranks

- sort values, and return a rank $r \in \{1 \dots m\}$
- map ranks to evenly spaced values between 0 and 1

$$z = \frac{r}{m}$$

- compute a distance function for numeric features (e.g., Euclidean distance, introduced next)

Example: Customer ratings

1. Sorted ratings: { -2: 😞, -1: 😞, 0: 😐, 1: 😊, 2: 😄 }
2. Ranks: { 0, 1, 2, 3, 4 }

feature	A	B
safety	0	2
comfortable	-2	1
convenient	-1	2



Comparing Ordinal Feature Vectors

Normalized Ranks

- sort values, and return a rank $r \in \{1 \dots m\}$
- map ranks to evenly spaced values between 0 and 1

$$z = \frac{r}{m}$$

- compute a distance function for numeric features (e.g., Euclidean distance, introduced next)

Example: Customer ratings

1. Sorted ratings: { -2: 😭, -1: 😞, 0: 😐, 1: 😊, 2: 😄 }
2. Ranks: { 0, 1, 2, 3, 4 }

feature	A	B
safety	0	2
comfortable	-2	1
convenient	-1	2



feature	A	B
safety	2/4	4/4
comfortable	0	3/4
convenient	1/4	4/4



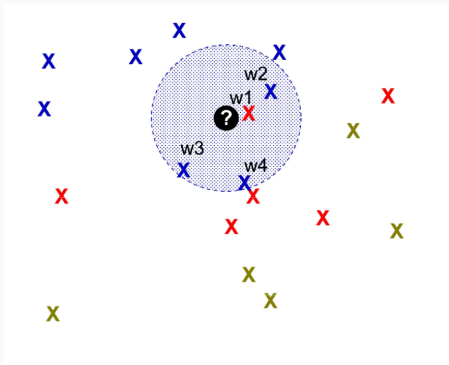
Four problems

1. How to represent each data point?
2. How to measure the distance between data points?
3. **What if the neighbors disagree?**
4. How to select K ?

Majority Voting

Equal weights (=majority vote)

Voting Example ($k=4$)

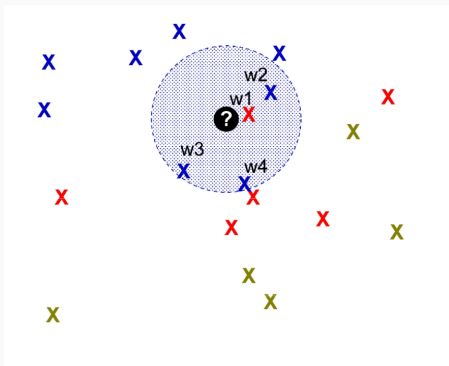


Majority Voting

Equal weights (=majority vote)

Voting Example (k=4)

- $w_1 = w_2 = w_3 = w_4 = 1$
- red: 1
 blue: 1+1+1=3

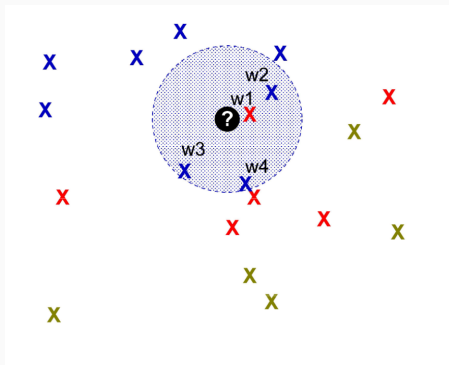


Weighted KNN: Inverse Distance

Inverse Distance

$$w_j = \frac{1}{d_j + \epsilon}$$

with $\epsilon \approx 0$, e.g., $1e-10$



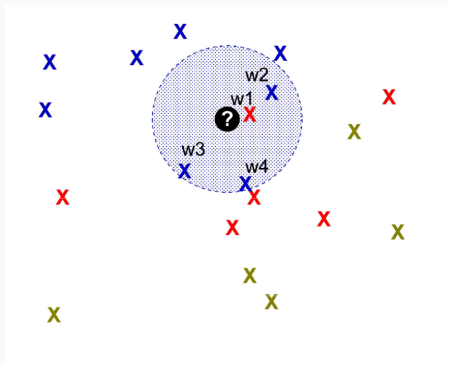
Voting Example (k=4)

Weighted KNN: Inverse Distance

Inverse Distance

$$w_j = \frac{1}{d_j + \epsilon}$$

with $\epsilon \approx 0$, e.g., $1e-10$



Voting Example ($k=4$)

- $d_1=0$; $d_2=1$; $d_3=d_4=1.5$
- $\epsilon = 1e-5$

red: $\frac{1}{0+\epsilon} = 100000$

blue: $\frac{1}{1+\epsilon} + \frac{1}{1.5+\epsilon} + \frac{1}{1.5+\epsilon} = 1.0 + 0.67 + 0.67 = 2.34$

Weighted K-NN: Inverse Linear Distance

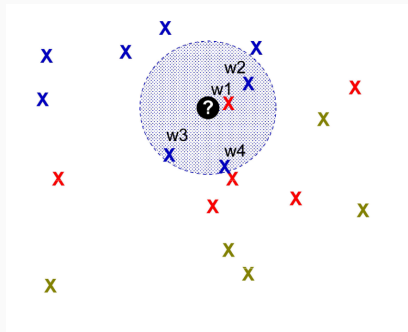
Inverse Linear distance

$$w_j = \frac{d_k - d_j}{d_k - d_1}$$

$d_1 = \min d$ among neighbors

$d_k = \max d$ among neighbors

$d_j = \text{distance of } j\text{th neighbor}$



Voting Example (k=4)

Weighted K-NN: Inverse Linear Distance

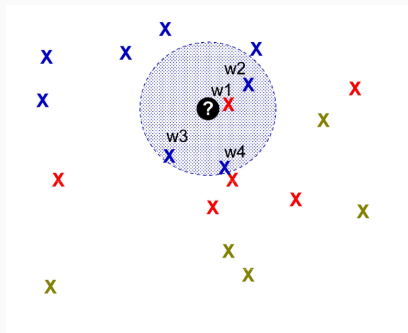
Inverse Linear distance

$$w_j = \frac{d_k - d_j}{d_k - d_1}$$

$d_1 = \min d$ among neighbors

$d_k = \max d$ among neighbors

$d_j = \text{distance of } j\text{th neighbor}$



Voting Example (k=4)

- $d_1=0$; $d_2=1$; $d_3=d_4=1.5$

red: $\frac{1.5-0}{1.5-0} = 1$

blue: $\frac{1.5-1}{1.5-0} + \frac{1.5-1.5}{1.5-0} + \frac{1.5-1.5}{1.5-0} = 0.3 + 0 + 0 = 0.3$



Four problems

1. How to represent each data point?
2. How to measure the distance between data points?
3. What if the neighbors disagree?
4. **How to select K ?**

Small K

- jagged decision boundary
- noise
- lower classifier performance

Draw validation error:

Large K

- smooth decision boundary
- includes unrelated classes
- also: lower classifier performance!
- what happens when $K == N$?



What if more than K neighbors have the same (smallest) distance?

- select at random
- change the distance metric

What if two classes are equally likely given the current neighborhood?

- avoid an even K
- random tie breaking
- include $K + 1$ th neighbor
- use class with highest prior probability



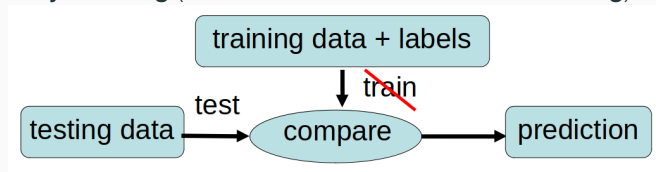
Pros

- Intuitive and simple
- No assumptions
- Supports classification and regression
- **No training**: new data \rightarrow evolve and adapt immediately

Cons

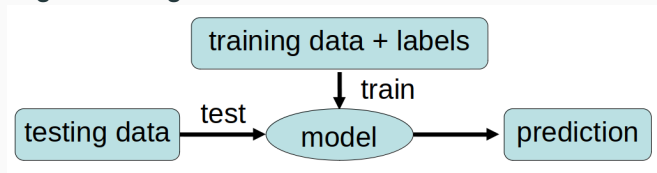
- How to decide on best distance functions?
- How to combine multiple neighbors?
- How to select K ?
- Expensive with large (or growing) data sets

Lazy Learning (also known as **Instance-based Learning**)



- **store** the training data
- **fixed** distance function
- **fixed** prediction rule (majority, weighting, ...)
- **compare** test instances with stored instances
- **no learning**

Eager Learning



- **train** a **model** using labelled training instances
- the model will **generalize** from seen data to unseen data
- use the model to **predict** labels for test instances
- we will look at a variety of **eager** models and their learning algorithms over the next couple of weeks

Today... Our first machine learning algorithm

- K-nearest neighbors
- Application to classification
- Application to regression

Also: the topic of your **first assignment!**

Next: Probabilities (recap) and probabilistic modeling



- *Data Mining: Concepts and Techniques*, 2nd ed., Jiawei Han and Micheline Kamber, Morgan Kaufmann, 2006. Chapter 2, Chapter 9.5.
- *The elements of statistical learning*, 2nd ed., Trevor Hastie, Jerome Friedman and Robert Tibshirani. New York: Springer series in statistics, 2001. Chapter 2.3.2