SYSTÈME EXPERT: LO21

CONSTANT JULIEN & ECHARD NOE

STRUCTURES UTILISÉES:

• Règles:

Contient une liste chainée de prémisse et une conclusion.

Prémisse / Proposition:

Liste chainée contenant des strings.

```
* Définition d'une Proposition :
typedef struct proposition {
  char* content;
  struct proposition* next;
} Proposition;
typedef Proposition* Premisse;
typedef char* Conclusion;
 * Définition d'une Règle:
typedef struct regle {
 Premisse premisse;
 Conclusion conclusion;
} Regle;
```

STRUCTURES UTILISÉES:

• Base de Connaissance:

Une liste chainée règles.

• Base de Faits:

Une liste chainée contenant des strings.

```
typedef struct BC{
  Regle head;
  struct BC* next;
}ElemBC;
```

typedef Proposition* BF;

MOTEUR D'INFÉRENCE:

```
void inference_motor(BC knowledge_basis, BF fact_basis) {
 if(isEmptyKnowledgeBasis(knowledge_basis)) printf(RED("La base de connaissance est vide\n"));
 else {
   BC knowledge buffer = createBasis();
                                                                                      BC search_uv(const BC knowledge_basis, const BF fact_basis) {
   BF fact buffer
                        = createFactBasis();
                                                                                        BC knowledge buffer = createBasis();
                                                                                                           = createBasis();
                                                                                        BC known fact
                        = knowledge basis;
   knowledge buffer
                                                                                        BF fact buffer
                                                                                                            = createFactBasis();
   fact buffer
                        = fact basis;
                                                                                        knowledge buffer = knowledge basis;
   while(fact_buffer != NULL) {
                                                                                        fact buffer
                                                                                                         = fact basis;
     knowledge_buffer = search_uv(knowledge_buffer, fact_buffer);
                                                                                        while (!isEmptyFactBasis(fact buffer)) {
     fact buffer = fact buffer->next;
                                                                                          while (!isEmptyKnowledgeBasis(knowledge_buffer)) {
                                                                                            Premisse premisse buffer = knowledge buffer->next->head.premisse;
                                                                                            while (premisse_buffer != NULL) {
   if (isEmptyKnowledgeBasis(knowledge_buffer)) {
     printf(YELLOW("\n==> Aucune UV ne correspond!\n"));
                                                                                              if (strcmp(premisse_buffer->content, fact_buffer->content) == 0 ) {
                                                                                                known fact = addRuleBasis(known fact, knowledge buffer->next->head);
   else {
     printf(GREEN("\n==> UV : %s\n\n"),knowledge buffer->next->head.conclusion);
                                                                                              premisse buffer = premisse buffer->next;
                                                                                            knowledge buffer = knowledge buffer->next;
                                                                                          fact buffer = fact buffer->next;
                                                                                        return known fact;
```

CONCLUSION: Merci de votre attention.