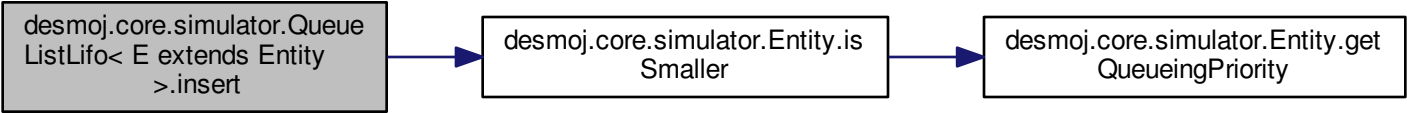


```
desmoj.core.simulator.Queue  
ListLifo< E extends Entity  
>.insert
```

```
desmoj.core.simulator.Entity.is  
Smaller
```

```
desmoj.core.simulator.Entity.get  
QueueingPriority
```



```
graph LR; A["desmoj.core.simulator.Queue<br/>ListLifo< E extends Entity<br/>>.insert"] --> B["desmoj.core.simulator.Entity.is<br/>Smaller"]; B --> C["desmoj.core.simulator.Entity.get<br/>QueueingPriority"]
```