

desmoj.core.simulator.Event  
Of3Entities< E extends Entity,  
F extends Entity, G extends  
Entity >.scheduleBefore

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graph LR; A["desmoj.core.simulator.EventOf3Entities< E extends Entity, F extends Entity, G extends Entity >.scheduleBefore"] --> B["desmoj.core.simulator.Schedulable.isScheduled"]; A --> C["desmoj.core.simulator.NamedObject.getName"];
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desmoj.core.simulator.Schedulable.is  
Scheduled

desmoj.core.simulator.Named  
Object.getName