

desmoj.core.simulator.Event
Of3Entities< E extends Entity,
F extends Entity, G extends
Entity >.scheduleAfter

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graph LR; A["desmoj.core.simulator.EventOf3Entities< E extends Entity, F extends Entity, G extends Entity >.scheduleAfter"] --> B["desmoj.core.simulator.Schedulable.isScheduled"]; A --> C["desmoj.core.simulator.NamedObject.getName"];
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desmoj.core.simulator.Schedulable.is
Scheduled

desmoj.core.simulator.Named
Object.getName