

randomInt

`randomInt(min: number, max: number): number`

The factory function `randomInt` accepts two parameters.

- `min`: The smallest, allowed number to be generated.
- `max`: The greatest, allowed number to be generated.
- `returns` an integer number that is in the given range.

Example

```
const value = randomInt(12, 29);  
// => 21
```

[Back to FactoryFns](#)