Hierarchy and co-evolution processes

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1.1. Introduction

1.1.1. Complexity and hierarchy

Complex systems with emergent properties through self-organization processes are also most of the time exhibiting some kind of hierarchical structure. Although the term of hierarchy has several different definitions and uses in very different disciplines, ranging from political science (Crumley 1987) to physics (Mones et al. 2012), it seems to be intrinsically linked with complexity. Lane (2006) classifies four frequent uses of the term hierarchy, namely (i) order hierarchy corresponding to the existence of an order relation for a set of elements, (ii) inclusion hierarchy which is a recursive inclusion of elements within each other, (iii) control hierarchy which is the "common sense" use of the term as ranked entities controlling other entities with lower rank, and (iv) level hierarchy which captures the multi-scale nature of complex systems as ontologically distinct levels (or scales). For the particular study of social systems, he concludes that hierarchical levels may be entangled, that upward and downward causations are both essential, and that at least three levels (micro, meso, macro) are generally needed to capture the complexity of such systems. In a more philosophical account of complexity, Morin (1980-2005) constructs a hierarchical method of interdisciplinary knowledge, insists on the tension between dependancy and interdependency or between opening and closing (rejoining ideas from Holland (2012)), and develops an implicit hierarchy of social systems when hypothesizing the emergence of third-type societies (swarm intelligence between humans).

Different types of complexity may be related to different types of hierarchy as Raimbault (2019a) proposes, and hierarchy would indeed be endogenous to theories of complexity. Allen et al. (2017) develop a multiscale information theory in which the information profile across scales, or hierarchical levels, allows quantifying the complexity of a system. The complex adaptive system theory of Holland (2012) considers complex systems as systems of boundaries that filter signals, implying an inclusion and scale hierarchy between boundaries. Theories of scaling as the one synthesized by West (2017) rely on the quantification of hierarchy in certain dimensions of systems, captured by exponents of scaling laws. Hierarchy may be endogenous to complexity, or to knowledge of the complex itself, since for example Fanelli and Glänzel (2013) provides empirical evidence of a "hierarchy of sciences", in the sense of possibility to reach theoretical and methodological consensus. This corresponds in some sense to the "ontological complexity" of Pumain (2003), which relies on the number of viewpoints needed to grasp a system, or the number of perspectives in an applied perspectivism framework (Raimbault 2018c). Wether linked to systems themselves or to models and theories of them, hierarchy appears to be tightly linked to complexity.

1.1.2. Territorial systems and hierarchy

Urban systems, and more generally territorial systems, are particularly linked to hierarchy (Pumain 2006c): they indeed encompass all the meanings aforementioned (order hierarchy between settlement sizes for example, inclusion hierarchy between territorial boundaries, control hierarchy through governance structure, and more importantly level hierarchy through their multi-scalar nature). Batty (2006) shows that hierarchies are inherent to urban systems, as fat tail distribution of settlement size are already produced by simple models of urban growth, and suggests also that urban design processes imply underlying overlapping hierarchies. Pumain (2006a) links hierarchical selection and hierarchical diffusion of innovation across cities to the long-term dynamics of urban systems. Pumain (2019) recalls that interactions in systems of cities are tightly linked to the emergence of urban hierarchies. Generally, scaling laws in urban systems can be considered as systematic manifestations of a hierarchical structure (Pumain 2004), which is more complex than a simple order hierarchy, since scaling patterns vary with the definition of cities Cottineau *et al.* (2017)

Several dimensions of urban systems exhibit hierarchical properties, as transportation networks and transportation flows (Jiang 2009), the global distribution of multinational firms (Godfrey and Zhou 1999), or governance structures (Li *et al.* 2015).

1.1.3. Co-evolution and hierarchy

Hierarchy in complex systems is furthermore intrinsically linked to the concept of co-evolution. Following Lane (2006), the approach to complex adaptive systems proposed by Holland (2012) integrates levels and nested hierarchies, since it considers complex systems as ensembles of boundaries that filter signals.

In the context of economic geography and the co-evolution of firms, Volberda and Lewin (2003) distinguishes between a genealogical hierarchy (evolutionary processes in the biological sense) and an ecological hierarchy (co-evolutionary economic processes).

1.1.4. Proposed approach

Pumain (2006b) recalls in the context of social systems some remaining methodological questions: how are hierarchies produced? How do hierarchies evolve? What discriminates between continuous and discrete hierarchical organisations?

Our contribution brings new elements of answer to the first two questions above, in the particular case of co-evolution of transportation networks and territories. More precisely, we systematically explore a macroscopic co-evolution model and study its properties regarding both hierarchies of cities and networks, in terms of final hierarchy produced but also in terms of dynamics of hierarchies.

1.2. Co-evolution model

1.2.1. Context and rationale

The issue of interactions between transportation networks and territories remains an open question for which different approaches have been proposed Offner (1993), Offner *et al.* (2014). Raimbault (2018*a*) has explored a co-evolution approach, in the sense that both dynamics have circular causal relationships. More precisely, Raimbault (2019*b*) introduces a definition of co-evolution in that particular context, based on co-evolution niches Holland (2012)

Raimbault (2019c)

1.2.2. Model description

The co-evolution model for cities and transportation networks at the macroscopic scale extends the spatial interaction model introduced by Raimbault (2018b) by adding dynamical speeds to network links. More precisely, (i)

1.2.3. Quantifying hierarchy in systems of cities

1.2.3.1. Static quantification of hierarchy

A simple way to quantify hierarchy is to use Zipf rank-size law, or more generally scaling laws. Let Y_i the variable for which the hierarchy is estimated. Assuming i is ordered in decreasing order, the OLS estimation of $\log(Y_i) \sim \log(i)$ gives an estimation of the rank-size slope which is a proxy of hierarchy.

The correlation between two hierarchies informs how two dimensions correspond in terms of ranks, and is computed with $r_s[X_i, Y_i]$ for two variables X_i, Y_i with r_s an estimator of Spearman rank correlation.

1.2.4. Dynamical indicators

The rank correlation between initial and final distribution of a variable will measure how much an ordering hierarchy was modified, which is different from the variation of hierarchy given the variations of previous indicators such as the rank-size slope.

Dynamical hierarchy regimes are defined the following way:

1.2.5. Spatialized indicators

A spatial non-stationary version of a scaling law would write $Y_i(\vec{x}) \sim \left(\frac{X_i(\vec{x})}{X_0(\vec{x})}\right)^{\alpha(\vec{x})}$, where \vec{x} is the spatial position and assuming that samples can be defined at each point in space. In practice, a discrete version could be more relevant, for which \vec{x}_k center point are defined, samples consist of points within Thisesen polygons of centers and the exponents are estimated for each center $\alpha(\vec{x}_k)$. We develop the following heuristic to estimate such a discrete non-parametric scaling law:

1.3. Results

1.3.1. Implementation

The model is implemented in NetLogo Tisue and Wilensky (2004), which is a good compromise between performance and interactivity, the former being necessary with a model with such a spatialized network.

1.3.2. Hierarchy patterns

1.3.3. Hierarchy regimes

1.4. Discussion

1.5. Bibliography

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