Week 5: Matrices and implicit methods for linear ODEs

- Matrices in python, backwards Euler method for linear systems

Dr K Clough, Topics in Scientific computing, Autumn term 2025

Feedback on feedback

- Very few answers which I said meant I would assume the others are ok...but I will assume instead that the answers are representative
- Some said that the lecture speed is ok but for some it is much too fast and they feel they are struggling.
- Some requests for needing more support for labs for those without programming experience - not wanting to be "left to it", wanting to watch an example of how to get started
- Some requests for more cats and stoic quotes :-)

Feedback on feedback

- My advice to those who are struggling:
 - Don't panic! You have to believe that you can do this, and you definitely can! You are supposed to feel challenged.
 - I want you to learn how to self-learn, and part of this is asking for help. If you are new to
 programming you will need both more effort on your part and more support from me. If
 you aren't following things, you need to ask questions and use the additional support time
 to get help.
 - I have only had one student come to my last two learning support hours. In the past I
 have had a queue each week. The same applies in the labs and lectures I find that the
 interaction is much less this year. Learn to take up space if you need it and don't compare
 yourself to others.
 - I will now use any additional lecture time to revise concepts from earlier weeks and/or go through some code examples.

Plan for today

- 1. Revision of coupled linear ODEs and illustration of stiff functions
- 2. How to do linear algebra with python Sympy versus Numpy
- 3. Solution solving a stiff linear ODE system with an implicit method
- 4. Next week's tutorial matrices and harmonic oscillator solution with implicit methods

Consider this simple first order dimension 2 linear ODE:

$$\dot{x} = 998x + 1998y$$
 $x(0) = 1$

$$\dot{y} = -999x - 1999y \quad y(0) = 0$$

How do I solve this equation (analytically)?

Consider this simple first order dimension 2 linear ODE:

$$\dot{x} = 998x + 1998y$$
 $x(0) = 1$
 $\dot{y} = -999x - 1999y$ $y(0) = 0$

Recall that we can write a linear system of equations as a matrix equation

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 998 & 1998 \\ -999 & -1999 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Find the eigenvalues λ_i and their associated eigenvectors v_i , then solution is

$$X = \sum_i A_i v_i e^{\lambda_i}$$
 and we determine the coefficients A_i using the initial conditions

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 998 & 1998 \\ -999 & -1999 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

The two eigenvalues and their associated eigenvectors are

$$\lambda_i = (-1000, -1)$$
 $v_i = \begin{bmatrix} -1\\1 \end{bmatrix}, \begin{bmatrix} -2\\1 \end{bmatrix}$ Why two?

so solution is:

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -2Ae^{-t} + -Be^{-1000t} \\ Ae^{-t} + Be^{-1000t} \end{bmatrix}$$
 and using the initial conditions A = -1 B = 1

The two eigenvalues and their associated eigenvectors are

$$\lambda_i = (-1000, -1)$$
 $v_i = \begin{bmatrix} -1\\1 \end{bmatrix}, \begin{bmatrix} -2\\1 \end{bmatrix}$

What does this tell me (physically) about the solution?

The two eigenvalues and their associated eigenvectors are

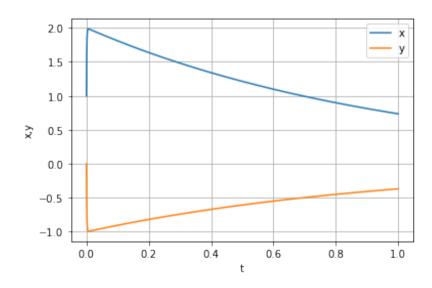
$$\lambda_i = (-1000, -1)$$
 $v_i = \begin{bmatrix} -1\\1 \end{bmatrix}, \begin{bmatrix} -2\\1 \end{bmatrix}$

Two modes, one with a very short timescale, one with a much longer one $(\tau \sim 1/\lambda_i)$

Modes go in "opposite directions" for x and y

The two eigenvalues and their associated eigenvectors are

$$\lambda_i = (-1000, -1)$$
 $v_i = \begin{bmatrix} -1\\1 \end{bmatrix}, \begin{bmatrix} -2\\1 \end{bmatrix}$

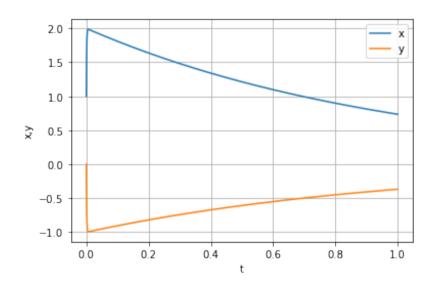


Two modes, one with a very short timescale, one with a much longer one $(\tau \sim 1/\lambda_i)$

Modes go in "opposite directions" for x and y

The trouble with explicit solutions

Why will our explicit methods have trouble with this system?



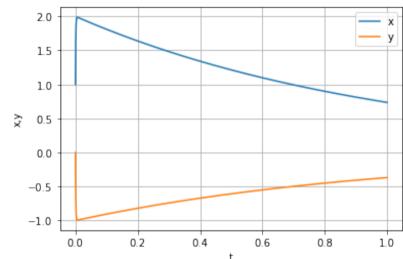
Two modes, one with a very short timescale, one with a much longer one $(\tau \sim 1/\lambda_i)$

We call these "stiff" systems

Let's call the matrix -C, and assume that it has only positive eigenvalues (note we have reversed the sign), so:

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = -C \begin{bmatrix} x \\ y \end{bmatrix}$$

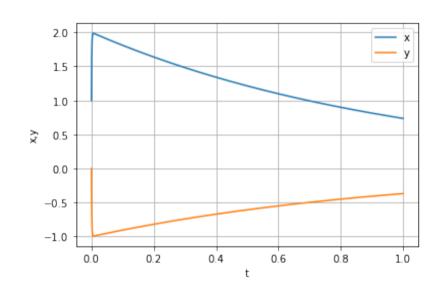
Why do I need it to only have positive eigenvalues?



Let's call the matrix C, and assume that it has only positive eigenvalues, so:

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = -C \begin{bmatrix} x \\ y \end{bmatrix}$$

We assume the system is stable, so modes decay over time, therefore the eigenvalues (noting the minus sign introduced above) need to be positive



Let's call the matrix C, and assume that it has only positive eigenvalues, so:

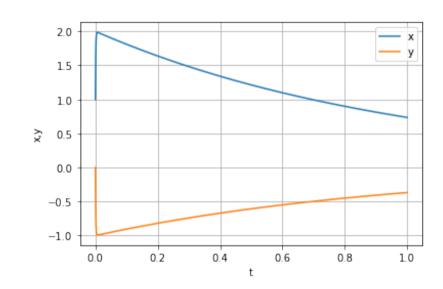
$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = -C \begin{bmatrix} x \\ y \end{bmatrix}$$

The forward Euler method with step size h is

$$x_{k+1} = x_k + h(-Cx_k)$$

So we see that any x_k is obtained from the initial state x_0 by k applications of the matrix (I - hC)

$$x_k = (I - hC)^k x_0$$



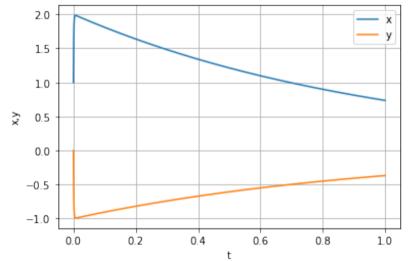
Knowing that C is positive definite, this means that it can be decomposed as

$$C = A^{-1}\Lambda A$$

with Λ a diagonal matrix of the eigenvalues.

A bit of matrix algebra gives:

$$(I - hC)^k = A^{-1}(I - h\Lambda)^k A$$



Where do the A^k s go? Remember that for matrices $(AB)^2 = ABAB$

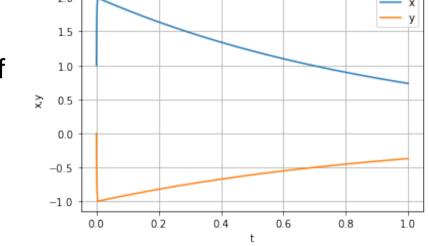
Any x_k is obtained from the initial state x_0 as:

$$x_k = A^{-1}(I - h\Lambda)^k A x_0$$

If we want this to converge for all the elements of the matrix we need that

$$|1 - h\lambda_{max}| < 1$$

And so we need a step size h given by



$$h < \frac{2}{\lambda_{max}}$$

(which for $\lambda_{max} = 1000$ is very small compared to the other timescale in the problem of 1)

All method discussed so far have been explicit methods, what is the alternative and why use it?

An explicit result is one where the variable we want, perhaps y_{k+1} , can be written explicitly in terms of quantities we know:

$$y_{k+1} = e^{y_k} + \sin(t_k) + y_k^4 + \dots$$

Implicit methods will instead result in equations like:

$$y_{k+1} + y_{k+1}^4 + 1/y_{k+1} = e^{y_k} + \sin(t_k) + y_k^4 + \dots$$

Where we cannot easily isolate and solve for the quantity we want.

These methods work better for these **stiff** problems (those with several different timescales)

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Linear algebra using Python

Q: When should we use sympy and when numpy/scipy?

```
from sympy import Matrix, pprint
C \text{ matrix} = Matrix([[998, 1998], [-999, -1999]])
C inverse = C matrix.inv()
eigenvalues and vectors = C matrix.eigenvects()
print("The matrix is ")
pprint(C matrix)
print("\n Its inverse is ")
pprint(C inverse)
print("\n Eigenvalues and eigenvectors are ")
pprint(eigenvalues and vectors)
The matrix is
Г998 1998
-999 -1999
 Its inverse is
 -1999
         -999
          500
  1000
  999
          499
  1000
          500
 Eigenvalues and eigenvectors are
| -1000, 1, |
```

```
import numpy as np
C matrix = np.matrix([[998, 1998], [-999, -1999]])
C inverse = np.linalq.inv(C matrix)
eigenvalues. eigenvectors = np.linalg.eig(C matrix)
print("The matrix is ", C_matrix)
print("Its inverse is ", C inverse)
print("Eigenvalues are ", eigenvalues)
print("Eigenvectors are ", eigenvectors)
The matrix is [[ 998 1998]
 [ -999 -1999]]
Its inverse is [-1.999 - 1.998]
 [ 0.999 0.998]]
Eigenvalues are \begin{bmatrix} -1. & -1000.\end{bmatrix}
Eigenvectors are [[ 0.89442719 -0.70710678]
 [-0.4472136]
               0.70710678]]
```

Linear algebra using Python

Sympy when we expect whole number answers, or symbolic math For numerics, mostly use numpy or scipy

```
from sympy import Matrix, pprint
C \text{ matrix} = Matrix([[998, 1998], [-999, -1999]])
C inverse = C matrix.inv()
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print("The matrix is ")
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pprint(C inverse)
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pprint(eigenvalues and vectors)
The matrix is
Г998 1998
-999 -1999
 Its inverse is
 -1999
         -999
  1000
          500
  999
          499
  1000
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 Eigenvalues and eigenvectors are
```

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import numpy as np
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print("Eigenvalues are ", eigenvalues)
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```

For symbolic math and algebra. Useful for checking simple algebra, for more advanced symbolic maths I recommend SageMath or Mathematica

```
from sympy import Matrix, pprint ___
C_{\text{matrix}} = Matrix([[998, 1998], [-999, -1999]])
C inverse = C matrix.inv()
eigenvalues and vectors = C matrix.eigenvects()
print("The matrix is ")
pprint(C matrix)
print("\n Its inverse is ")
pprint(C_inverse)
print("\n Eigenvalues and eigenvectors are ")
pprint(eigenvalues_and_vectors)
The matrix is
 998 1998
 -999 -1999
 Its inverse is
 -1999
            -999
  1000
              500
  999
              499
  1000
              500
 Eigenvalues and eigenvectors are
\begin{bmatrix} \begin{bmatrix} -1000, 1, \begin{bmatrix} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \end{bmatrix} \end{bmatrix}, \begin{bmatrix} -1, 1, \begin{bmatrix} \begin{bmatrix} -2 \\ 1 \end{bmatrix} \end{bmatrix} \end{bmatrix}
```

Usually import the whole class or function you need. Can also do:

```
import sympy as sp
from sympy import Matrix, pprint
```

And use sp.function for less frequently used functions

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```
from sympy import Matrix, pprint
C_{matrix} = Matrix([[998, 1998], [-999, -1999]]) <
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print("The matrix is ")
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pprint(C_inverse)
print("\n Eigenvalues and eigenvectors are ")
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 998
        1998
 -999
        -1999
 Its inverse is
 -1999
            -999
  1000
              500
  999
              499
  1000
              500
 Eigenvalues and eigenvectors are
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```

Matrix is a class in sympy.
Here we are instantiating an object of the Matrix class - setting its attributes (basically its size and entries) with the values given.

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```
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print("The matrix is ")
pprint(C matrix)
print("\n Its inverse is ")
pprint(C_inverse)
print("\n Eigenvalues and eigenvectors are ")
pprint(eigenvalues_and_vectors)
The matrix is
 998 1998
 -999 -1999
 Its inverse is
 -1999
            -999
  1000
             500
  999
              499
  1000
              500
 Eigenvalues and eigenvectors are
\left[ \begin{pmatrix} 3 \\ -1000, 1, \begin{bmatrix} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \end{bmatrix} \right], \begin{pmatrix} -1, 1, \begin{bmatrix} \begin{bmatrix} -2 \\ 1 \end{bmatrix} \end{bmatrix} \right]
```

The Matrix class contains most of the methods you want for getting properties of the matrix - its inverse, determinant, eigenvalues etc.

Since they are methods (functions) and not attributes we need the brackets after them ().

Remember to think of these methods as saying,

"Hey C_matrix, give me your inverse!"

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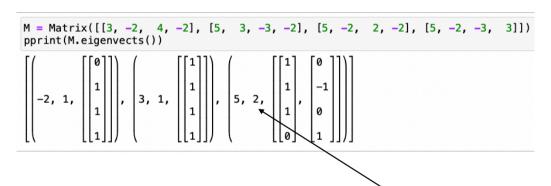
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pprint(C_inverse)
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The matrix is
 998
       1998
 -999 -1999
 Its inverse is
 -1999
            -999
  1000
             500
  999
              499
  1000
              500
 Eigenvalues and eigenvectors are
\left[ \begin{pmatrix} 3 \\ -1000, 1, \begin{bmatrix} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \end{bmatrix} \right], \begin{pmatrix} -1, 1, \begin{bmatrix} \begin{bmatrix} -2 \\ 1 \end{bmatrix} \end{bmatrix} \right]
```

pprint() is a useful function for printing off sympy algebra in a nice way

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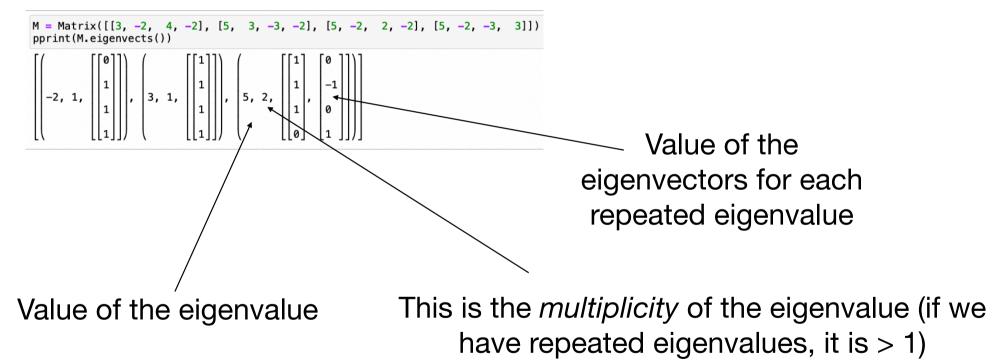
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print("The matrix is ")
pprint(C matrix)
print("\n Its inverse is ")
pprint(C_inverse)
print("\n Eigenvalues and eigenvectors are ")
pprint(eigenvalues_and_vectors)
The matrix is
      1998
998
-999 -1999
Its inverse is
 -1999
           -999
                                                                 O: What is the 1 in the middle here?
  1000
            500
            499
  999
  1000
            500
 Eigenvalues and eigenvectors are
\begin{bmatrix} \begin{bmatrix} -1000, 1, \begin{bmatrix} \begin{bmatrix} -1 \\ 1 \end{bmatrix} \end{bmatrix} \end{bmatrix}, \begin{bmatrix} -1, 1, \begin{bmatrix} -2 \\ 1 \end{bmatrix} \end{bmatrix}
```

Another example



Q: What is the 2 in the middle here?

Another example



 $x(t) = -C_1 \cdot e \qquad -2 \cdot C_2 \cdot e$ $-1000 \cdot t \qquad -t$ $y(t) = C_1 \cdot e \qquad + C_2 \cdot e$

Sympy can solve simple ODEs, but usually prefers to formulate them as a system of coupled algebraic expressions

 $v(t) = C_1 \cdot e$

+ C2·e

Again here Function is a class that sympy uses to represent variables that are functions of another variable.

Instead symbol is used for the independent variable t.

The Function class has a method that allows us to differentiate the function

 $x(t) = - C_{1} \cdot e - 2 \cdot C_{2} \cdot e -1000 \cdot t - t$ $y(t) = C_{1} \cdot e + C_{2} \cdot e$

Another class is Eq for an equation LHS = RHS

Eq (RHS, LHS)

```
x(t) = - C_{1} \cdot e - 2 \cdot C_{2} \cdot e
-1000 \cdot t - t
y(t) = C_{1} \cdot e + C_{2} \cdot e
```

Can also feed in the initial conditions to dsolve_system()

Numpy and Scipy

```
import numpy as np

C_matrix = np.matrix([[998, 1998], [-999, -1999]])
C_inverse = np.linalg.inv(C_matrix)
eigenvalues, eigenvectors = np.linalg.eig(C_matrix)

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print("Its inverse is ", C_inverse)
print("Eigenvalues are ", eigenvalues)
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The matrix is [[ 998 1998]
  [ -999 -1999]]
Its inverse is [[-1.999 -1.998]
  [ 0.999 0.998]]
Eigenvalues are [ -1. -1000.]
Eigenvectors are [[ 0.89442719 -0.70710678]
  [-0.4472136 0.70710678]]
```

Again numpy has a matrix class (small m!)

However, now most of the functions to get things like eigenvalues or inverses live not as methods in the class, but instead as methods in the library of functions **np.linalg**. These functions expect to act on objects of type "matrix".

```
import numpy as np
my_matrix = np.matrix([[2, 1], [-1, -2]])
my_array = np.array([[2, 1], [-1, -2]])
my vector matrix = np.matrix([3, 4])
my_vector_array = np.array([3, 4])
print(my_matrix)
[[ 2 1]
 [-1 -2]
print(my_array)
[[ 2 1]
 [-1 -2]]
print(my_vector_matrix)
[[3 4]]
print(my_vector_array)
[3 4]
```

Q: How do the return values differ?

```
print(my_matrix**(-1))
```

```
print(my_array**(-1.0))
```

```
import numpy as np
my_matrix = np.matrix([[2, 1], [-1, -2]])
my_array = np.array([[2, 1], [-1, -2]])
my vector matrix = np.matrix([3, 4])
my_vector_array = np.array([3, 4])
print(my_matrix)
[[ 2 1]
 [-1 -2]
print(my_array)
[[ 2 1]
 [-1 -2]]
print(my_vector_matrix)
[[3 4]]
print(my_vector_array)
[3 4]
```

Q: How do the return values differ?

```
print(my_matrix**(-1))

[[ 0.666666667  0.333333333]
  [-0.333333333 -0.666666667]]

print(my_array**(-1.0))

[[ 0.5  1. ]
  [-1.  -0.5]]
each
```

"Proper" matrix inverse

1/element for each entry

```
import numpy as np
my_matrix = np.matrix([[2, 1], [-1, -2]])
my_array = np.array([[2, 1], [-1, -2]])
my_vector_matrix = np.matrix([3, 4])
my_vector_array = np.array([3, 4])
print(my_matrix)
[[ 2 1]
 [-1 -2]
print(my_array)
[[ 2 1]
 [-1 -2]]
print(my_vector_matrix)
[[3 4]]
print(my_vector_array)
[3 4]
```

Q: How do the return values differ?

```
my_vector_array * my_vector_array
my_vector_matrix * my_vector_matrix
```

```
import numpy as np
my_matrix = np.matrix([[2, 1], [-1, -2]])
my_array = np.array([[2, 1], [-1, -2]])
my vector matrix = np.matrix([3, 4])
my_vector_array = np.array([3, 4])
print(my_matrix)
[[ 2 1]
 [-1 -2]]
print(my_array)
[[ 2 1]
 [-1 -2]]
print(my_vector_matrix)
[[3 4]]
print(my_vector_array)
[3 4]
```

Q: How do the return values differ?

```
Each entry in turn
my_vector_array * my_vector_array
array([ 9, 16])
my_vector_matrix * my_vector_matrix
                                    Traceback (most recent call last)
/var/folders/p9/hydj_8nx5w3c8rkwjmgvty5r0000gp/T/ipykernel_38788/567733534.py in <module
----> 1 my_vector_matrix * my_vector_matrix
/opt/homebrew/anaconda3/lib/python3.9/site-packages/numpy/matrixlib/defmatrix.py in __mu
              if isinstance(other, (N.ndarray, list, tuple)) :
   217
                 # This promotes 1-D vectors to row vectors
                 return N.dot(self, asmatrix(other))
--> 218
              if isscalar(other) or not hasattr(other, '__rmul__') :
                 return N.dot(self, other)
<_array_function__ internals> in dot(*args, **kwargs)
                                                                     Need to
ValueError: shapes (1,2) and (1,2) not aligned: 2 (dim 1) != 1 (dim 0)
                                                             respect matrix
my_vector_matrix * my_vector_matrix.transpose()
matrix([[25]])
                                                                shape rules
my_vector_matrix.transpose() * my_vector_matrix
matrix([[ 9, 12],
                                                               and ordering
       [12, 16]])
```

Numpy array versus matrix

```
import numpy as np
my_matrix = np.matrix([[2, 1], [-1, -2]])
my_array = np.array([[2, 1], [-1, -2]])
my_vector_matrix = np.matrix([3, 4])
my_vector_array = np.array([3, 4])
print(my_matrix)
[[2 1]
 [-1 -2]
print(my_array)
[[ 2 1]
 [-1 -2]]
print(my_vector_matrix)
[[3 4]]
print(my_vector_array)
[3 4]
```

Q: How do the return values differ?

```
my_vector_matrix + my_vector_matrix
```

my_vector_array + my_vector_array

Numpy array versus matrix

```
import numpy as np
my_matrix = np.matrix([[2, 1], [-1, -2]])
my_array = np.array([[2, 1], [-1, -2]])
my vector matrix = np.matrix([3, 4])
my_vector_array = np.array([3, 4])
print(my_matrix)
[[2 1]
 [-1 -2]
print(my_array)
[[ 2 1]
 [-1 -2]]
print(my_vector_matrix)
[[3 4]]
print(my_vector_array)
[3 4]
```

Q: How do the return values differ?

```
my_vector_matrix + my_vector_matrix
matrix([[6, 8]])

my_vector_array + my_vector_array
array([6, 8])
```

The same!

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Explicit versus implicit methods

An explicit method is one where the variable we want at the next step y_{k+1} can be written explicitly in terms of quantities we know at the current step y_k , t_k , e.g.

$$y_{k+1} = y_k + h f(y_k, t_k)$$
 "forward Euler - explicit"

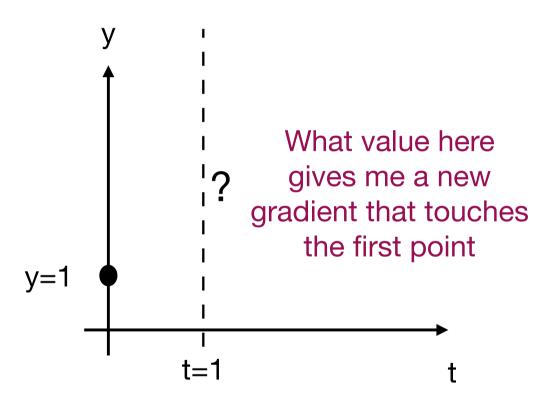
Implicit methods will instead result in equations where we cannot easily isolate and solve for the quantity we want, e.g.

$$y_{k+1} = y_k + h f(y_{k+1}, t_{k+1})$$
 "backward Euler - implicit"

Change in paradigm for implicit methods

$$\frac{dy}{dt} = y^2 + y - 1$$

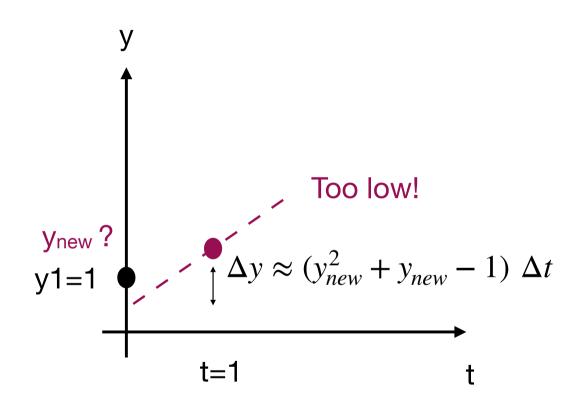
$$y(t=0)=1$$



Backward Euler's method

$$\frac{dy}{dt} = y^2 + y - 1$$

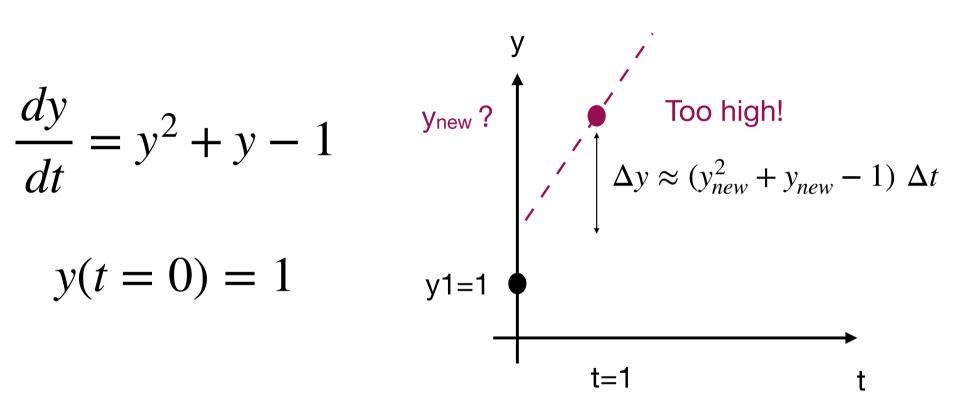
$$y(t=0)=1$$



Backward Euler's method

$$\frac{dy}{dt} = y^2 + y - 1$$

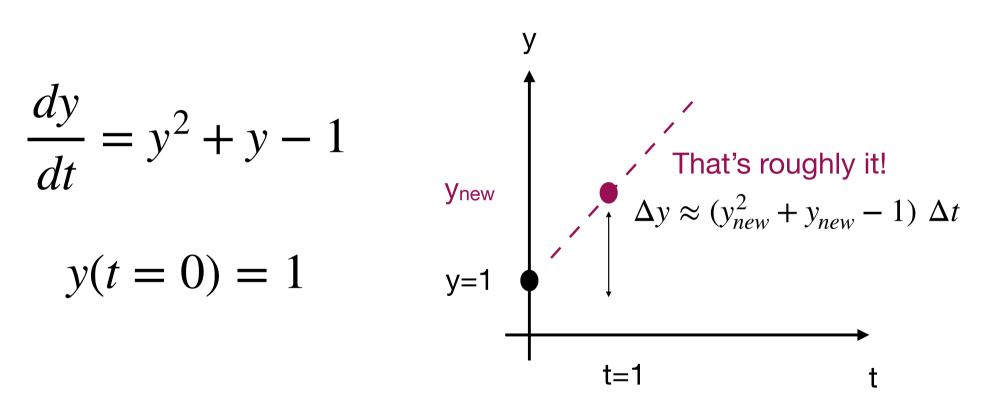
$$y(t=0)=1$$



Backward Euler's method

$$\frac{dy}{dt} = y^2 + y - 1$$

$$y(t=0)=1$$

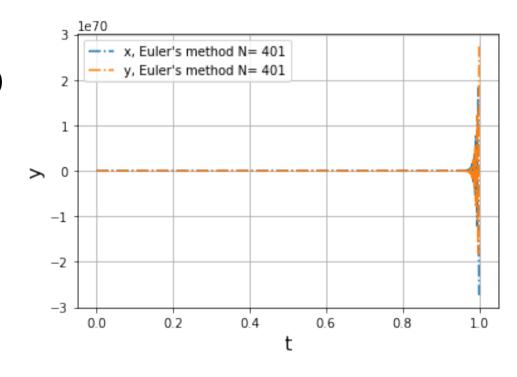


Consider this simple first order dimension 2 linear ODE:

$$\dot{x} = 998x + 1998y$$
 $x(0) = 1$

$$\dot{y} = -999x - 1999y \quad y(0) = 0$$

This is using Euler's forward method with 400 points



Let's call the matrix C, and assume that it has only positive eigenvalues, so:

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = -C \begin{bmatrix} x \\ y \end{bmatrix}$$

The backward Euler method with step size h is

$$x_{k+1} = x_k + h(-Cx_{k+1})$$

With a bit of matrix algebra can rearrange this so that:

$$x_{k+1} = (I + hC)^{-1} x_k$$

So we see that any x_k is obtained from the initial state x_0 by k applications of the matrix

$$x_k = (I + hC)^{-k} x_0$$

Again, knowing that C is positive definite, this means that it can be decomposed as

$$C = A^{-1}\Lambda A$$

with Λ a diagonal matrix of the eigenvalues.

A bit of matrix algebra gives:

$$(I + hC)^{-k} = A^{-1}(I + h\Lambda)^{-k}A$$

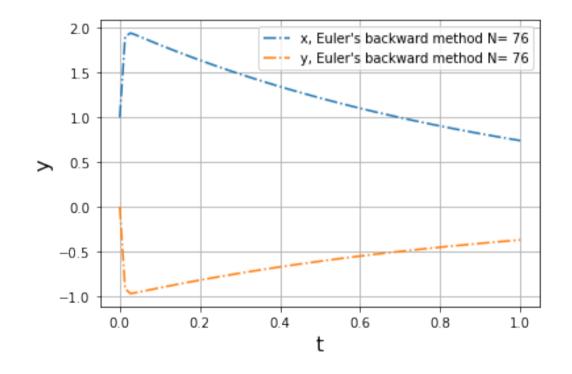
Now for convergence we need
$$\left| \frac{1}{1 + h \lambda_i} \right| < 1$$
 for all λ_i

But this is always the case since h and λ_i are positive! Unconditional convergence!

This is using Euler's backwards method with 75 points

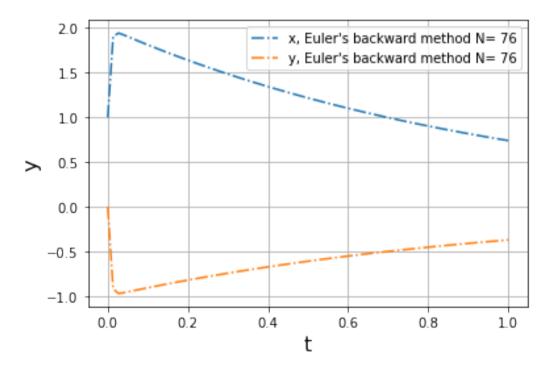
This seems too good to be true!

What's the catch?

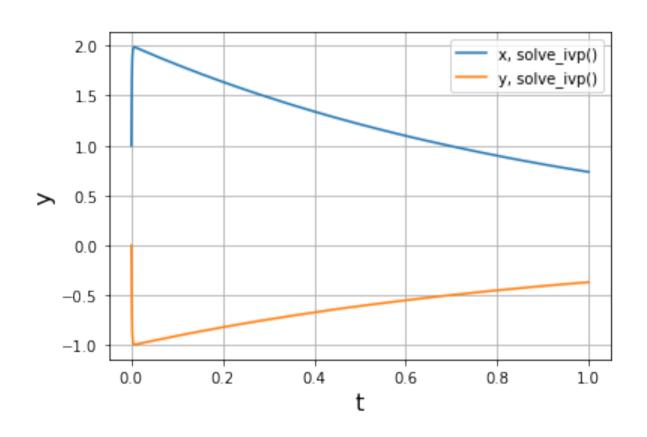


We had to invert a matrix to get this solution. That is trivial for a 2x2 system, but for higher dimension systems (that we we encounter with PDEs) it is VERY costly.

Also we have only considered linear systems, for a good reason! Non linear systems will be harder and will require iteration at each time step (more next week)



What about solve_ivp()?



solve_ivp() detects the stiff system and either takes smaller steps initially or switches to another method (LSODA rather than RK45)

Plan for today

- 1. Revision of coupled linear ODEs and illustration of stiff functions
- 2. How to do linear algebra with python Sympy versus Numpy
- 3. Solution solving a stiff linear ODE system with an implicit method
- 4. Next week's tutorial matrices and harmonic oscillator solution with implicit methods

ACTIVITY 1:

I have written a class below for integrating linear equations that implements the (explicit) forward Euler method using matrix methods. Update it to include the (implicit) backwards Euler method. Be sure to add in asserts to sense check what the class is doing.

The class is applied to the system we saw in the lectures:

$$\dot{x} = 998x + 1998y$$
 $x(0) = 1$

$$\dot{y} = -999x - 1999y$$
 $y(0) = 0$

which can also be written as

$$\frac{d}{dt} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 998 & 1998 \\ -999 & -1999 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Determine:

- 1. What is the maximum step size we can take while still keeping the Forward Euler method stable?
- 2. Is this consistent with the bounds we saw in the lecture?
- 3. What step size do we need to take in order to keep the Backward Euler method stable?
- 4. Is this consistent with the bounds we saw in the lecture?
- 5. What step size do we need to take in order to render the Backward Euler method accurate?

Implement and test the backwards Euler method

ACTIVITY 2:

Now apply the integrator to the following coupled, second order harmonic oscillator system.

HINT You first need to think carefully about what dimension this needs to be, and how to cast it into first order matrix form:

$$m_1\ddot{x}_1 = -kx_1 + k(x_2 - x_1) = -2kx_1 + kx_2$$

 $m_2\ddot{x}_2 = -kx_2 + k(x_1 - x_2) = -2kx_2 + kx_1$

where k is the spring constant and m_1 and m_2 are the mass of the oscillators. Set the initial conditions as

$$x_1=1 \quad \dot{x}_1=0$$

$$x_2 = 0$$
 $\dot{x}_2 = 2$

Set k = 1 and $m_1 = 0.1$ and $m_2 = 10$

: # Integrator for the coupled harmonic oscillator

UPDATE ME!

Apply it to the coupled harmonic oscillator

ACTIVITY 3

Now we will try solving the systems with sympy. Below is the code for the lecture example. Update it to solve for the coupled harmonic oscillator above, checking against your numerical solution. Is that equation stiff or not? How can you tell?

```
: # Solution of coupled linear equations using sympy
  import sympy as sp
  from sympy import symbols, Eq, Function, pprint, Matrix
  from sympv.solvers.ode.systems import dsolve system
  # Compare the eigenvalue decomposition
  C \text{ matrix} = Matrix([[998, 1998], [-999, -1999]])
  C inverse = C matrix.inv()
  eigenvalues_and_vectors = C_matrix.eigenvects()
  print("\n The matrix is ")
  pprint(C_matrix)
  print("\n Its inverse is ")
  pprint(C inverse)
  print("\n Eigenvalues and eigenvectors are ")
  pprint(eigenvalues_and_vectors)
  # solve the linear system of ODEs
  x = Function("x")
  y = Function("y")
  t = symbols("t")
  my_{equations} = [Eq(x(t).diff(t), 998*x(t) + 1998*y(t)),
                  Eq(y(t).diff(t), -999*x(t) - 1999*y(t))]
```

Try out some sympy

ACTIVITY 4

Which is faster, sympy or numpy?

Generate an NxN matrix containing random integers both sympy and numpy.

Compute the inverse using both libraries and calculate the time taken to do this. Repeat this for a range of N and see which one scales better - make a plot of your results. What do you conclude?

HINT Recall that we talked about timing functions in the Week 2 lecture.

```
# UPDATE ME!
my_matrix = numpy.random.randint(low=0, high=10, size=[3,3])
print(my_matrix)
print(np.linalg.inv(my_matrix))

[[8 6 0]
[3 0 3]
[6 9 8]]
[[ 0.10714286    0.19047619 -0.07142857]
[ 0.02380952 -0.25396825    0.0952381 ]
[-0.10714286    0.14285714    0.07142857]]
```

Compare the speed of sympy and numpy in inverting matrices