Method Naming Standards Survey

Start of Block: Intro.

Introduction.

Survey Title: Method Naming Standards

This survey contains 10 questions related to the standards programmers tend to practice while naming methods. The survey is to assist us, as researchers, in identifying the common standards software developers/programmers adopt while naming method.

The survey takes approximately 10-15 minutes. The questions investigate your opinions and thoughts about multiple naming guidelines via a likert scale. Method name examples (from open source) are provided for better insight of the intent of each question. Additionally, each question is followed by a text box for a convenient express of your own thoughts.

The survey does not collect any identifying information.

If you have any questions, please contact Prof. Jonathan I. Maletic at (jmaletic@kent.edu).

This is a collaborative project with researchers from the following institutions Kent State University, Ohio, USA Rochester Institute of Technology, NY, USA Bowling Green State university, Ohio, USA

End of Block: Intro.

Start of Block: Q1

Question 1: Nami	ing Style			
	Strongly Agree (1)	Agree (2)	Disagree (3)	Strongly Disagree (4)
When naming methods, the name should use a standard naming style such as camelCase or under_score; Camel case uses upper case letters for each word. Underscore uses "_" to separate words. (1)	0			0
Does not follow the getfullName(), gets Q1 Comment Addi	tScriptState(), isName ation_size() he standard: scriptstate()	eValid(), call_with_	_default(), garbage_c	collection() and
Page Break ——				

End of Block: Q1 Start of Block: Q2 **Question 2: Verb Phrase** Strongly Agree Strongly Agree (2) Disagree (3) Disagree (4) (1) When naming methods, the name should always contain a verb(s) or verb phrase that refers to the behavior of the method. (1) Q2 Examples Follows the standard: manage_caching_sizes(), computeProductBlockingSizes() and get_cached_node() Does not follow the standard: x_cached_node() **Q2 Comment Additional Comments:**

Page Break -

End of Block: Q2

Start of Block: Q3

Question 3: Dictionary Terms

	Strongly Agree (1)	Agree (2)	Disagree (3)	Strongly Disagree (4)
When naming methods, developers should use only natural language dictionary words and/or familiar/domainrelevant terms. (1)	0	0	0	
Q3 Examples Follows the stand FindLength()	ard:			
Does not follow the abcdefg(), cccc(), a				
Q3 Comment Addit	tional Comments:			
Page Break ——				

End of Block: Q3 Start of Block: Q4 **Questions 4: Abbreviations** Strongly Strongly Agree Agree (2) Disagree (3) Disagree (4) (1) When naming methods, the chosen name should contain only known or standard (i.e., recognized by others within the company) abbreviated terms. A poor abbreviation is one that has multiple possible expansions, interpretations or is not typically used within the system domain. Q4 Examples Follows the standard: getStr(), pyConnection(), get_algo(), db_connection()and that contains abbreviations for string, python, algorithm and database respectively. Does not follow the standard: repr(), as the programmer here is not sure about the correct expansion of this method name is it repair() or representation(). getProtoNameNode() The abbreviation "Proto" here stands for "Protocol" and it could be also for "Prototype".

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Q4	С	on	nm	ner	nt .	Αc	bb	iti	or	na	I C	co	m	m	er	nts	s:																												
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Page Break ————				
End of Block: Q4				
Start of Block: Q5				
Questions 5: Acronyms				
	Strongly Agree (1)	Agree (2)	Disagree (3)	Strongly Disagree (4)
When naming methods, the name should contain only known or standard (i.e, recognized by others in the company) acronyms. A poor acronyms is one that has multiple possible expansions, interpretations or is not typically used within the system domain. (1)	0			0
Q5 Examples Follows the standard: GUI_interface(), get_URL() DOM_tree().), get_FIFO(),	convertToASCII()), XML_format(), IDE	=_test(),
_ "	doud.			
get_QWE() and SendAAAA				
Q5 Comment Additional Co	omments:			
Page Break ————				

End of Block: Q5											
Start of Block: Q6											
Question 6: Size			Sho	ort				L	ong		
	0	2	3	5	6	8	9	11	12	14	15
When naming methods, the maximum number of words in a name should not be greater than: ()						-					
Q6 Examples Follows the standard: AddDevices(), getEntryNode() and getEntryFirst Does not follow the standard: returnfalseifnosetterwasfoundandifreportnosette find()as it is not descriptive. c() as it is excessively short.			false	() as	it is	exce	essiv	vely l	ong.		
Q6 Comment Additional Comments:											
Page Break									_		

Start of Block: Q7

Question 7: Idiom	ns and Slang			
	Strongly Agree (1)	Agree (2)	Disagree (3)	Strongly Disagree (4)
When naming methods, the name should not contain personal expressions, idioms, or unknown slang. (2)	0	0	0	0
Q7 Examples Follows the stand GetRectangularLe				
<i>Idioms</i> : Cutting_co	sions: myFriendName	performing a task	or duty correctly in or ected.	der to save time
Q7 Comment Addi	itional Comments:			
Page Break ——				

End of Block: Q7				
Start of Block: Q8	3			
Question 8: Gram	nmatical Structure Strongly Agree (1)	Agree (2)	Disagree (3)	Strongly Disagree (4)
When naming methods, names with multiple words should be in a grammatically correct sentence structure. (1)	0	0	0	0
Does not follow t	lesource()The gramme that starts with a ver	b followed by an a	adjective and ends w	ith a noun.
-	eRegister()The gramr tructure as it starts w			-
Q8 Comments Ado	ditional Comments:			
Page Break ——				

End of Block: Q8 Start of Block: Q9 **Question 9: Full Words** Strongly Agree Strongly Agree (2) Disagree (3) Disagree (4) (1) When naming methods, the name should use full words rather than a single letter to clearly indicate the task of the method. (1) Q9 Examples Follows the standard: dbConnection() Does not follow the standard: c() instead of dbConnection()

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Q9 (Coi	mr	ne	ent	t A	١d	di	tic	n	al	C	ю	m	m	e	nt	s:																																	
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Start of Block: Q10 Q10 Question 10: Prefix/Suffix Strongly Agree Strongly Agree (2) Disagree (3) (1) Disagree (4) When naming methods, the name should not contain a prefix/suffix that is a term from the system. This standard does not apply to languages such as C that do not have namespaces. (1) Q10 Examples Follows the standard: getItemPath() and get empty key() Does not follow the standard: gimpItemGetPath() and swift_stdlib_u_char()where gimp and swift are the names of the software the method appears in. **Q10 Comment Additional Comments:**

End of Block: Q9

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	Q10				
Start of Block:	Missed Standar	ds			
	rds Is there any ot ide some details o		aming standards t d.	hat you feel are i	mportant? If
End of Block:	Missed Standard	ls			
Start of Block:	Demo				
Demographic					
	•	• .	hic questions rela years of experiend	•	erence to
End of Block:	Demo				
Start of Block:	Investigating de	velopers adh	nerence		
Pre-Question C	oding Standards	;			
	Very Strict (1)	Strict (2)	No Standards (3)	Slightly Strict (4)	Not Strict (5)
At your place of work, are there strict naming conventions in	0	0	0	0	0
their coding standards? (1)					

Start of Block: Developer programming languages

Demographic 1 Which programming language are you familiar with?											
	C++										
	Python										
	Java										
	С										
	C#										
	JavaScript										
	Other language? Please specify below.										
End of Block	: Developer programming languages										
Start of Bloc	k: Years of experience										
Demographic	2 How many years of programming experience do you have?										
O Less t	nan a year										
○ 1 - 2 y	ears										
○ 3 - 4 y	ears										
O 5 - 9 years											
○ 10+ ye	O 10+ years										
OPrefer	O Prefer not to say										

End of Block: Years of experience