



# Distributed Objects and Components

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Chapter 8 from the TextBook

# Case Study: Enterprise Java Beans

- The advantage of application servers is that they provide comprehensive support for one style of distributed programming – the three tier approach.
- Disadvantages:
  - Prescriptive
  - Heavyweight

■

# Case Study: Enterprise Java Beans

- Enterprise JavaBeans (EJB) is a specification of a **server-side**, managed component architecture and a major element of the Java Platform
- Enterprise Edition (Java EE), is a set of specifications (including RMI and JMS) for **client-server** programming
- EJB is defined as a *server-side component model* where potentially large numbers of clients interact with a number of services realized through components or configuration of components.

# Enterprise Java Beans Architecture

- EJB provides direct support for the three-tier architecture
- Container pattern is used to provide support for key distributed system services (like what? How?)
  - Container-managed
  - Bean-managed
- Candidate applications?
  - Tiered applications?
  - Peer-to-peer?
  - Embedded systems?

# RedHat Material

## Chapter 2 – Describing an Application Server

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# RedHat Material

## Chapter 2 – Describing an Application Server

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Figure 2.1

# RedHat Material

## Chapter 2 – Describing an Application Server

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# JBoss Enterprise Application Platform (EAP)

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# JBoss Enterprise Application Platform (EAP)

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Figure 2.2

# Containers

- A container is a logical component within an application server that provides a runtime context for applications deployed on the application server.
- A **container acts as an interface** between the application components and the low-level infrastructure services provided by the application server
- Containers are responsible for security, transactions, JNDI lookups, and remote connectivity and more.

# EJB Component Model

- A *bean* in EJB is a component offering one or more ***business interfaces*** to potential clients of that component
- Interfaces can be either *remote*, requiring the use of appropriate communication middleware (such as RMI or JMS), or *local*, in which case more direct, and hence efficient, bindings are possible
- EJB supports required interfaces (how?)

# EJB Component Model

- Two main styles of beans are supported in the EJB specification
- Session beans: A session bean is a component implementing a particular task within the application logic of a service
  - Stateful
  - Stateless
  - Singleton
- Message-driven beans support indirect communication.

# Redhat Content – Chapter 3

## Reviewing the Types of EJBs

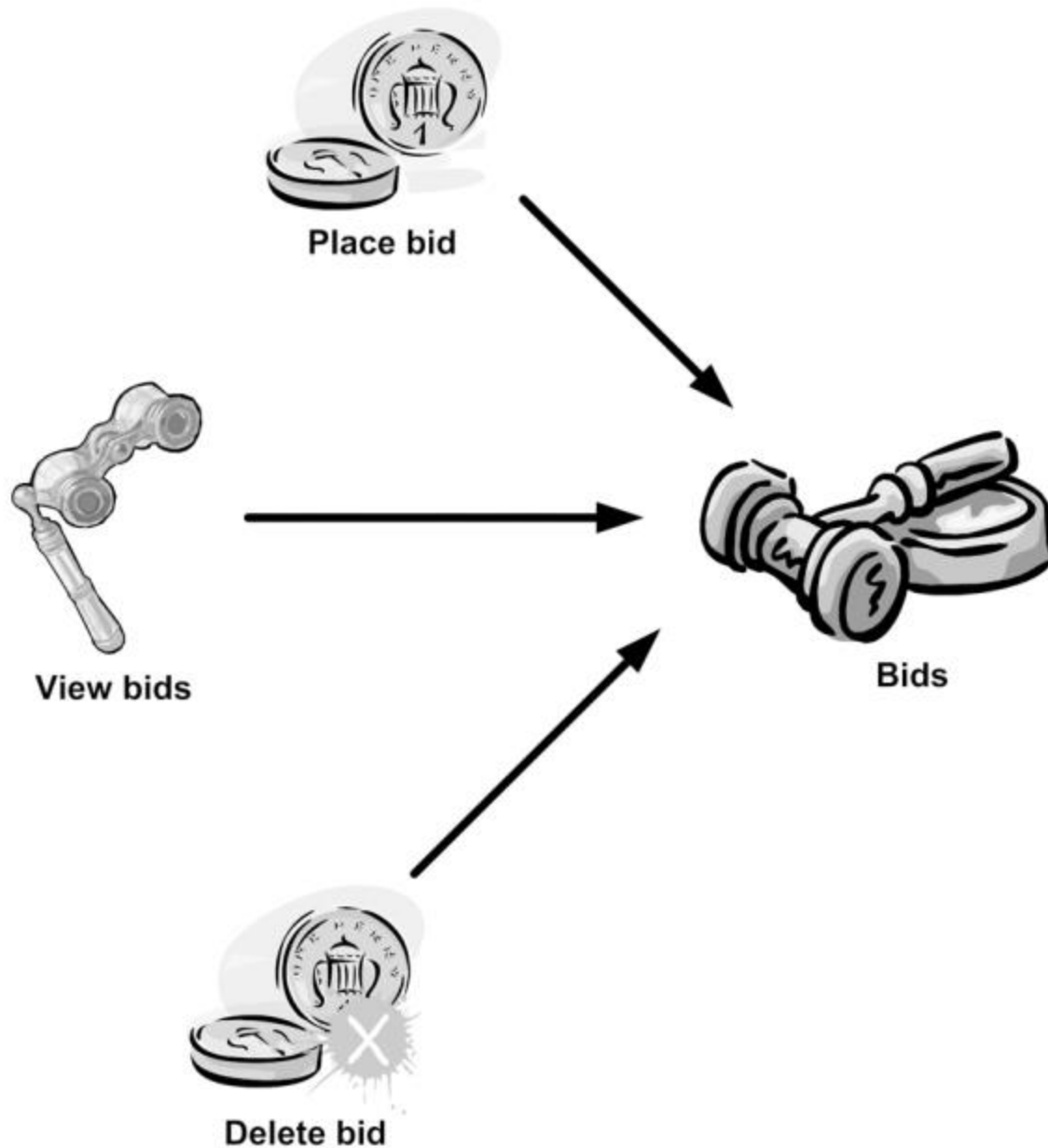
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# Redhat Content – Chapter 3

## Reviewing the Types of EJBs

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# Stateless Session Beans Example





# Stateless Beans Example

```
@Stateless(name = "BidService")
public class DefaultBidService implements BidService {
    private Connection connection;

    @Resource(name = "jdbc/ActionBazaarDB")
    private DataSource dataSource;

    @PostConstruct
    public void initialize() {
        try {
            connection = dataSource.getConnection();
        } catch (SQLException sqle) {
            sqle.printStackTrace();
        }
    }

    public void addBid(Bid bid) {
        Long bidId = getBidId();
    }
}
```

1 Marks as a stateless bean

2 Injects data source

3 Receives PostConstruct callback

# Stateless Session Beans Example

```
try {
    Statement statement = connection.createStatement();
    statement.execute("INSERT INTO BIDS "
+ " (BID_ID, BIDDER, ITEM_ID, AMOUNT) VALUES ( "
+ bidId
+ ", "
+ bid.getBidder().getUserId()
+ ", "
+ bid.getItem().getItemId()
+ ", "
+ bid.getBidPrice() + ")");
} catch (Exception sqle) {
    sqle.printStackTrace();
}

private Long getBidId() {
    ...Code for generating a unique key...
}
```

# Redhat Content – Chapter 3

## Reviewing the Types of EJBs

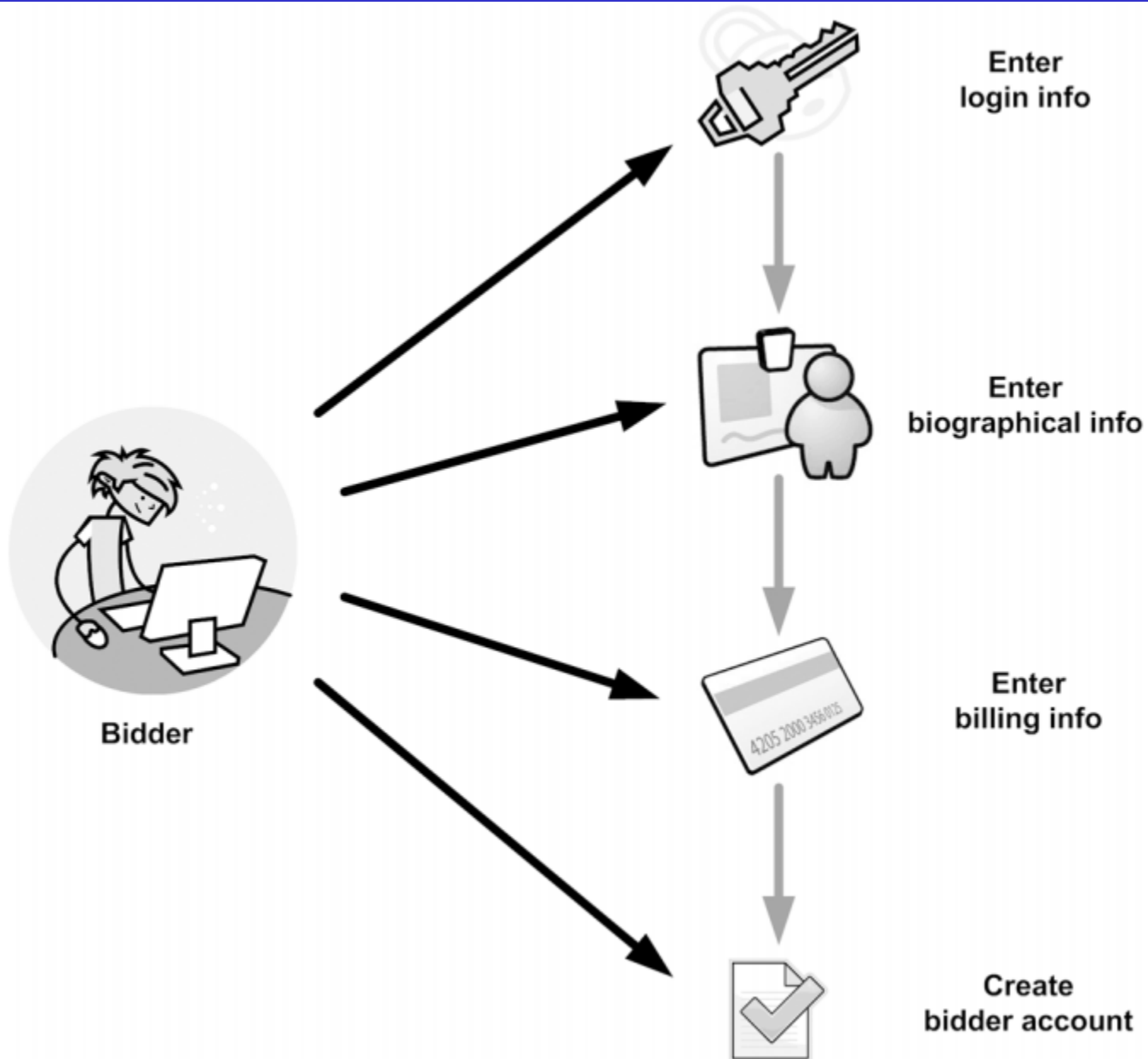
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## Reviewing the Types of EJBs

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# Redhat Content – Chapter 3

## Reviewing the Types of EJBs

Marks  
POJO  
stateful

1

```
@Stateful(name="BidderAccountCreator")
public class DefaultBidderAccountCreator implements BidderAccountCreator {
    @Resource(name = "jdbc/ActionBazaarDataSource")
```

```
    private DataSource dataSource;
    private Connection connection;
    private LoginInfo loginInfo;
    private BiographicalInfo biographicalInfo;
    private BillingInfo billingInfo;
```

```
@PostConstruct
```

```
@PostActivate
```

```
public void openConnection() {
    try {
        connection = dataSource.getConnection();
    } catch (SQLException sqle) {
        sqle.printStackTrace();
    }
}
```

```
public void addLoginInfo(LoginInfo loginInfo) {
    this.loginInfo = loginInfo;
}
```

2

Stateful instance  
variables

3

Receives  
PostConstruct  
callback

4

Receives  
PostActivate  
callback

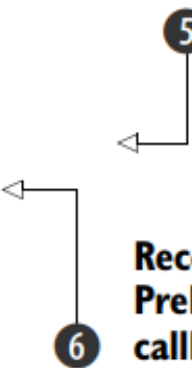
```
public void addLoginInfo(LoginInfo loginInfo) {
    this.loginInfo = loginInfo;
}

public void addBiographicalInfo(BiographicalInfo biographicalInfo)
    throws WorkflowOrderViolationException {
    if (loginInfo == null) {
        throw new WorkflowOrderViolationException(
            "Login info must be set before biographical info");
    }
    this.biographicalInfo = biographicalInfo;
}

public void addBillingInfo(BillingInfo billingInfo)
    throws WorkflowOrderViolationException {
    if (biographicalInfo == null) {
        throw new WorkflowOrderViolationException(
            "Biographical info must be set before billing info");
    }
    this.billingInfo = billingInfo;
}

@PrePassivate
@PreDestroy
public void cleanup() {
    try {
        connection.close();
        connection = null;
    } catch (SQLException sqle) {
        sqle.printStackTrace();
    }
}
```

**5** **Receives  
PrePassivate  
callback**



**6** **Receives  
PreDestroy  
callback**

# Redhat Content – Chapter 3

## Singleton Session Beans

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# When to Use Singleton Session Beans?

- You use singleton beans when you need to have a shared state that's application global
- Example:
- When an application starts up, there could be a need to check the database for consistency or verify that an external system is up and running.
  - Consider an application that is deployed on Glassfish
  - The application needs to connect to some server to function properly
  - Assume that the server is not guaranteed to start before the application
  - How could singleton beans server here?

# When to Use Singleton Session Beans?

- Example: Action Bazaar featured deal
  - Each day ActionBazaar Company spotlights a particular item or featured deal.
  - Initially, the featured deal resided in the web tier.
  - However, currently ActionBazaar supports iPhone, Android apps that use a restful web service along with a dedicated mobile website
  - The featured deal logic is now pushed to the business logic tier.
    - Can we use stateful session beans?
    - Can we use stateless session beans?
    - Can we use singleton session beans?

Marks POJO  
as being a  
singleton  
session  
bean

### Listing 3.3 Singleton session bean example

```
1 @Singleton
  @Startup
  @DependsOn("SystemInitializer")
  public class DefaultFeaturedItem implements FeaturedItem {
    private Connection connection;

    @Resource(name = "jdbc/ActionBazaarDataSource")
    private DataSource dataSource;

    private Item featuredItem;

    @PostConstruct
    public void init() {
      try {
        connection = dataSource.getConnection();
      } catch (SQLException sqle) {
        sqle.printStackTrace();
      }

      loadFeaturedItem();
    }

    @Schedule(dayOfMonth="*", dayOfWeek="*", hour="0", minute="0", second="0")
    private void loadFeaturedItem() {
      featuredItem = ... load item from the database ...
    }

    @Override
    public Item getFeaturedItem() {
      return featuredItem;
    }
  }
```

2 Instantiates bean  
on startup

3 Defines a bean  
dependency

4 Code to be run  
immediately  
after creation

5 Schedules featured  
item to be reloaded  
at midnight  
regularly

5

# Message-Driven Beans

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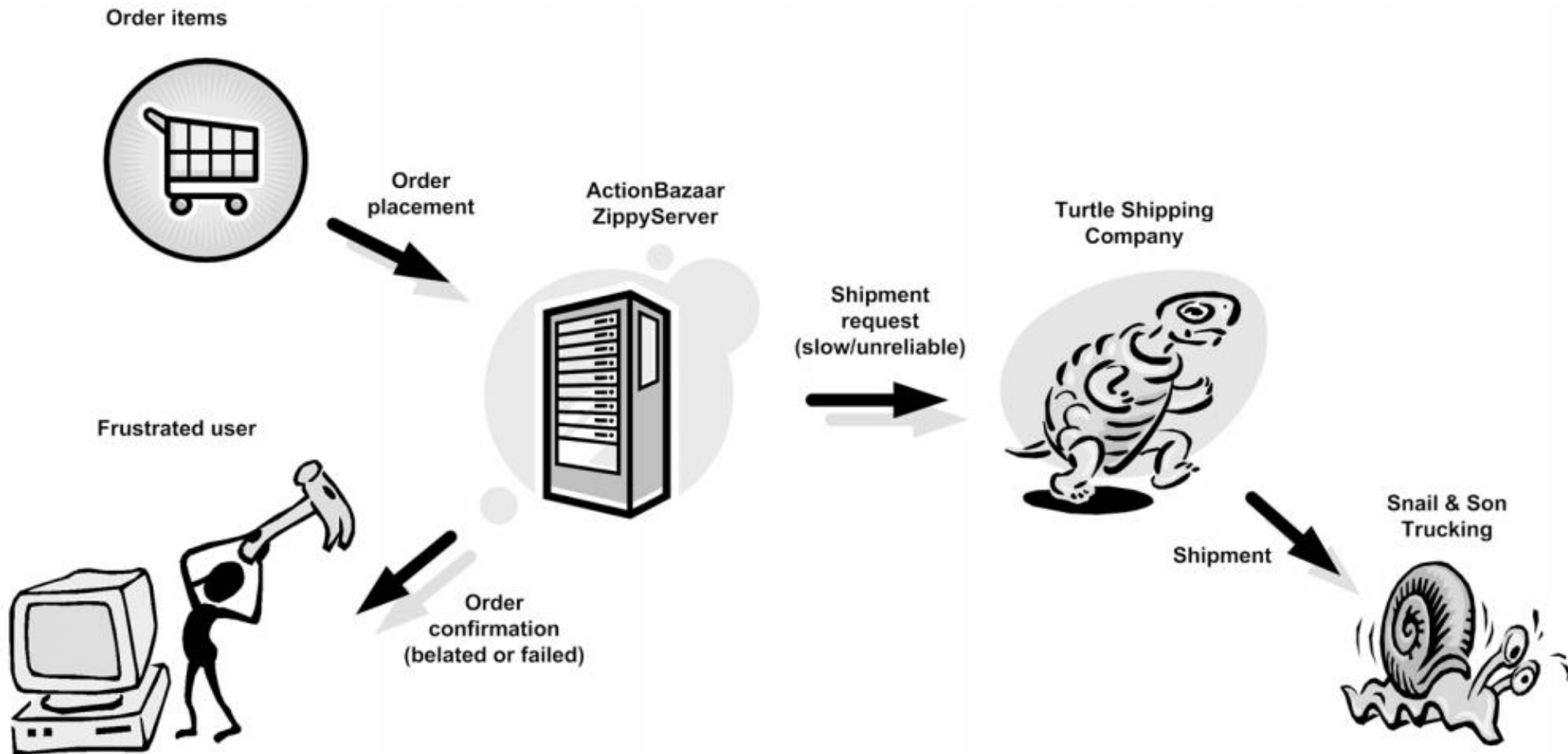
# Message-Driven Beans

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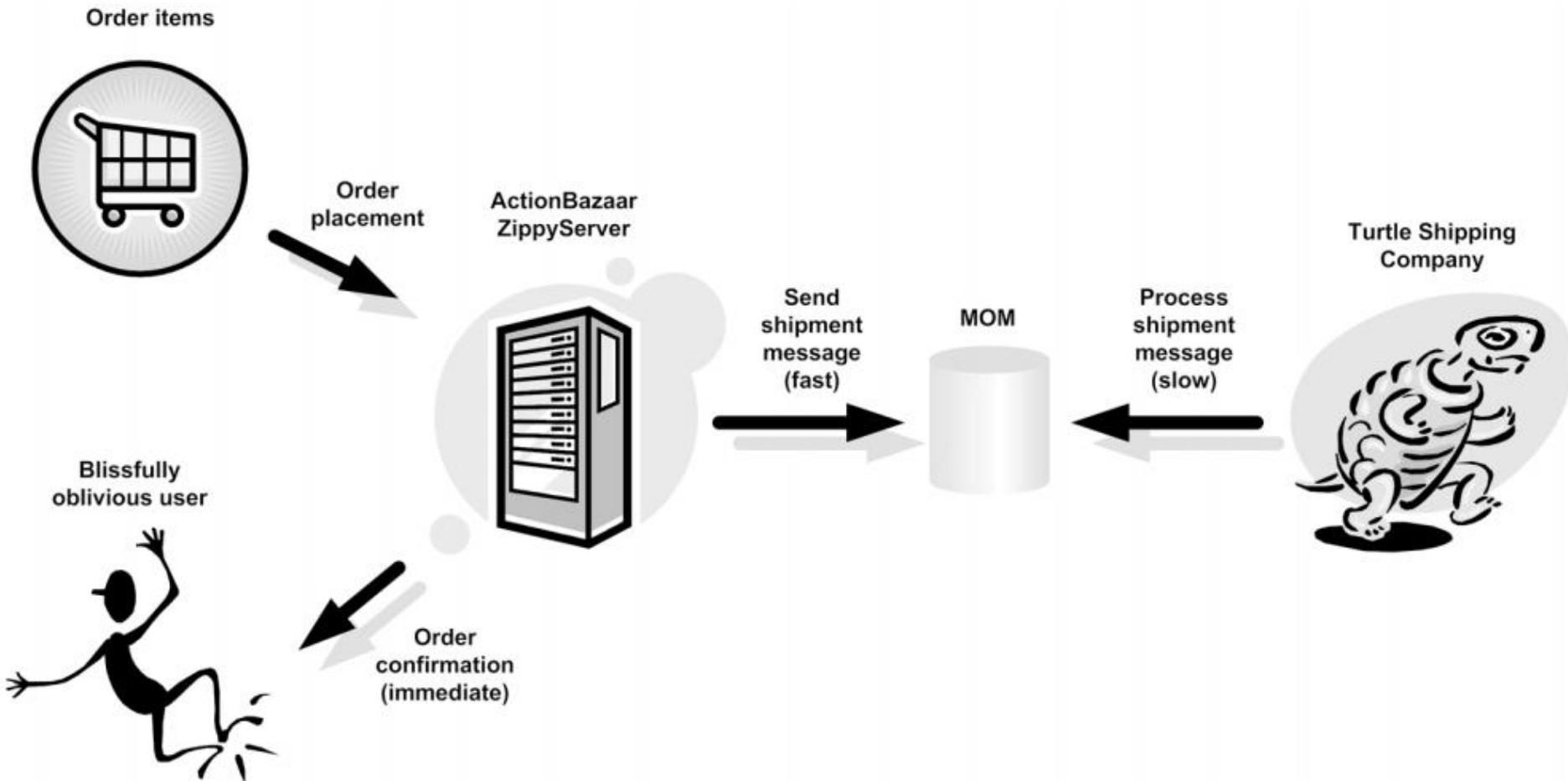
# Message-Driven Beans

- ActionBazaar is not a self contained, end-to-end system; its main business is in tracking auctions.
- Other business functions, like accounting and shipping, are handled by dedicated systems provided by specialized vendors.
- For example, ActionBazaar uses Turtle Shipping company to deliver items to winning bidders.
- When a bidder wins an auction, a shipment request is sent to Turtle's system in a **synchronous** fashion.

# Message-Driven Beans



# Message-Driven Beans





# Describing the Life Cycle of a Stateful EJB

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# Describing the Life Cycle of a Stateless EJB

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# Describing the Life Cycle of a Singleton EJB

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# POJOs and Annotations

- Programming in EJB uses *Enterprise JavaBean* **POJOs** (plain old Java objects) together with Java *Enterprise JavaBean* annotations
- A bean is a plain old Java object: it consists of the application logic written simply in Java with no other code relating to it being a bean.
- Annotations are then used to ensure the correct behaviour in the EJB context.

# POJOs and Annotations: Example

## *Example beans*

- *@Stateful public class eShop implements Orders {...}*
- *@Stateless public class CalculatorBean implements Calculator {...}*
- *@MessageDriven public class SharePrice implements MessageListener {...}*

## *Example interfaces*

- *@Remote public interface Orders {...}*
- *@Local public interface Calculator {...}*

# Support for Distributed Systems' Features

- Beans are deployed to containers, and the containers provide implicit distributed system management using interception.
- The container provides the necessary policies in areas including transaction management, security, persistence and lifecycle management allowing the bean developer to focus exclusively on the application logic. (Recall Abstraction?)
- Let us see an example

# Example: Transactions

- Transactions ensure that all components managed by a single server (or multiple servers in the case of distributed transactions) remain in a consistent state in spite of concurrent access from multiple clients and in the event of server failure.
- Example: In an eShop example, a transaction mechanism will ensure that:
  - two concurrent purchases do not result in a single item being sold twice
  - A server crash does not allow the system to get into an inconsistent state where an item has been paid for but not assigned to the purchaser

# Example: Transactions

- The first thing to declare is whether transactions associated with an enterprise bean should be **bean-managed** or **container-managed** using an annotation:
  - *@TransactionManagement (BEAN)*
  - *@TransactionManagement (CONTAINER)*



## ■ Amazon

- Order for book (1 copy only)
- 2 clients need to buy the book

# Example: Transactions

- *@TransactionManagement (BEAN)*

*@Stateful*

*@TransactionManagement (BEAN)*

*public class eShop implements Orders {*

*@Resource javax.transaction.UserTransaction ut;*

*public void MakeOrder (...) {*

*ut.begin ();*

*...*

*ut.commit ();*

*}*

*}*

# Example: Transactions

- *@TransactionManagement (Container)*

```
@Stateful public class eShop implements Orders {  
    ...  
    @TransactionAttribute (REQUIRED)  
    public void MakeOrder (...) {  
        ...  
    }  
}
```

# Required Readings

- Panda, Debu, Reza Rahman, and Derek Lane. *EJB 3 in Action*. Vol. 15. Manning Publications Company, 2007.
- **Chapter 8: Distributed Systems: Concepts and Design**, 5th Edition. George **Coulouris**, Cambridge University. Jean Dollimore, Formerly of Queen Mary, University of London.
- Red Hat Application Development 1: Programming in Java EE Edition 2
  - Chapter 3: “Converting a POJO to an EJB” section
  - Chapter 3: “Describing the lifecycle of an EJB” section
  - Chapter 2: “Describing an application server” section