

Sakai and G W T

Toward Improved UX and Easy Web
2.0 Development all in Java

Claude Coulombe
Université de Montréal

Sacha Leprêtre
CRIM & Sakai Québec



1-3 JULY 2008
PARIS, FRANCE

OpenSyllabus:

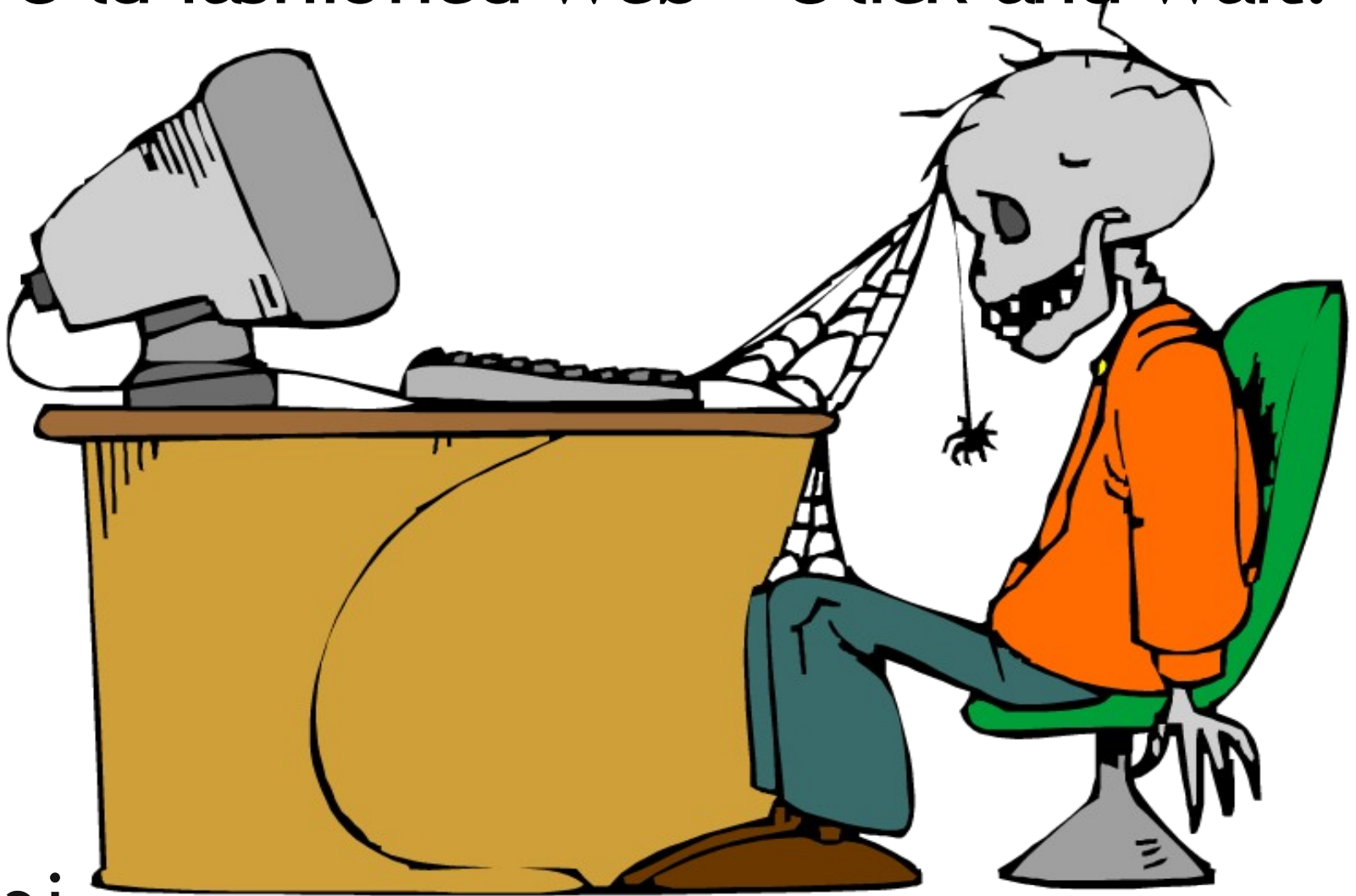
HEC MONTREAL

Université 
de Montréal


Sakai™
QUÉBEC


CRIM

Old fashioned web - Click and wait!



Web 2.0 : User Experience (UX)



W eb 2.0 : User Experience (UX)

- Perceived 2nd generation of web sites and services
- Improved UX is what W eb 2.0 is all about
- Students ask for responsive and dynamic web interfaces and web interface similar to desktop interface
- Sakai must evolve toward W eb 2 and deliver a better UX
- Improving UX → more complex GUI → more work for developers
- How to keep happy users & developers?
- But, great technology doesn't give great UX...
- The real magicians are the UI designers

O penSyllabus - Short D emo

- W hat we have done with O penSyllabus...

AJAX - A breakthrough!



AJAX - A breakthrough!

- Ajax eliminates painful page loading!
- Ajax stands for Asynchronous JavaScript and XML
- XMLHttpRequest JavaScript Object allows asynchronous requests for data to the server and updates the web page without doing a full page reload
- Invented by Microsoft
- Without Ajax we were still stuck with click and wait interface
- The result is more responsive and dynamic Webapps
- But, Ajax is based on Client-side JavaScript

Looking for a silver bullet...

- Hundreds of JavaScript Libraries and Ajax Frameworks
- Which one will be the good one?
- Survey of Sakai's Ajax and alternative technologies:
 - UX Richness of the libraries
 - Easy dev, quick learning curve
 - Easy integration with Sakai
 - Open Source License
 - Documentation
 - Endorsement
 - Cross browsing compatibility
 - Java based
 - Dev tools / IDE (eclipse)
 - Debugging/Test

Problems with JavaScript...

So, he didn't know
JavaScript well enough...



Problems with JavaScript

- Real JavaScript gurus are rare.
- JS implies, working around browser quirks, memory leaks and long load times
- Not a real OO programming language
- Not designed for big programs
- Lack of modularity, scalability and development & debugging tools
- Some JS tools are good and some not very good.
- Good JS libraries like (jQuery or YUI) makes much easier to use JS but it's still JS coding.

W hat is G W T



<http://code.google.com/webtoolkit/>

W hat is G W T

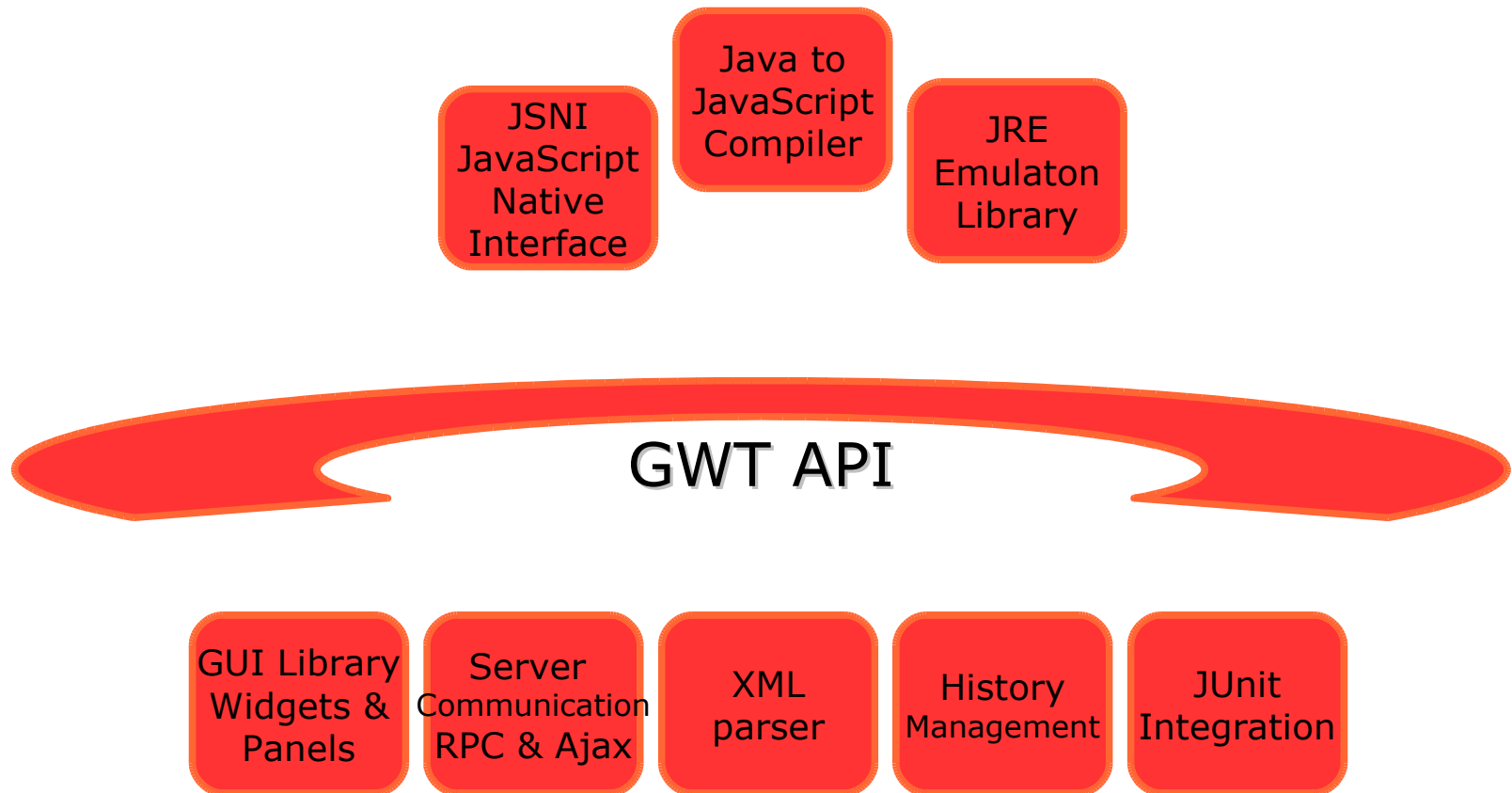
- G W T (Google W eb Toolkit) is nothing less than a completely original approach to web development that allows Java developers to create Rich W ebapps without having to write any JavaScript.
- G W T C ross-C ompiler takes client side Java code and generates cross-browser JS.
- Support Internet Explorer, Firefox, Mozilla, Safari, and O pera browsers
- In short, you write, test and debug your client-side code in Java and let G W T cross-compiler convert it all into cross-browser JS.
- C lient-side is then pure JS & HTML.

GWT is all Java

- JAVA to JS Cross-Compiler
- Friendly Open Source Apache 2 license
- Community support
- Improving quickly
- Hosted Mode using JVM for quick dev. cycle
- IDE integration Eclipse, Netbeans, IntelliJ
- Rich built-in Ajax library
- Rich UI libraries similar to SWING
- Only one language : JAVA



GWT - Architecture Overview



GWT - Cross-Compiler Java to JS



GWT - Communication library & Ajax

- RPC (Remote Procedure Call)
- REST (REpresentational State Transfer)
- Basic Ajax tools:
 - XMLHttpRequest
 - RequestBuilder
 - FormPanel
- Support for complex data
 - JAVA SERIALIZATION
- And also:
 - XML
 - JSON (JavaScript Object Notation)

GWT - JNI: JavaScript Native Interface

- GWT simplifies integration with existing JS code
- JavaScript \Leftrightarrow Java
- Automatic inclusion of external JavaScript

G W T - User Interface Library

- W idgets & Panels
- Handling Events
- C S S support
- I18N



W idgets & Panels

- Standard HTML tags, such as img, anchor, hyperlink
- Button, radio button, toggle button, checkbox button
- Menus, cascading-menus, drop down menus
- Text Box, Text Area
- Tabs, ListBox, Dialog Box
- Splitters
- Complex widgets such as Tables, File Upload boxe, Tree widgets, Rich Text Editor
- Panels helps for the layout

GWT - Handling Events

- Use the "listener interface"
- Similar to SWING

```
Button aButton = new Button("Click Me");  
aButton.addClickListener(new ClickListener() {  
    public void onClick(Widget sender) {  
        // handle the click event  
    }  
});
```

GWT - CSS Support

- Separation of code and presentation
- 3 methods to manage style name
 - `setStyleName`
 - `addStyleName`
 - `removeStyleName`
- Java code :

```
public ListWidget(String Item) {  
    ...  
    setStyleName("gwt-ListWidget");  
}
```

- CSS file :

```
.gwt-ListWidget {  
    background-color:black;  
    color:lime;  
}
```

I18N

- Built-in I18N mechanism
- Based on properties files
- GW T generates different versions of your W ebapp for each language
- At the runtime, GW T will choose the appropriate version



GWT - Browser's History Management

- Use the browser's "back" button correctly
- Simple History API based on a stack of tokens

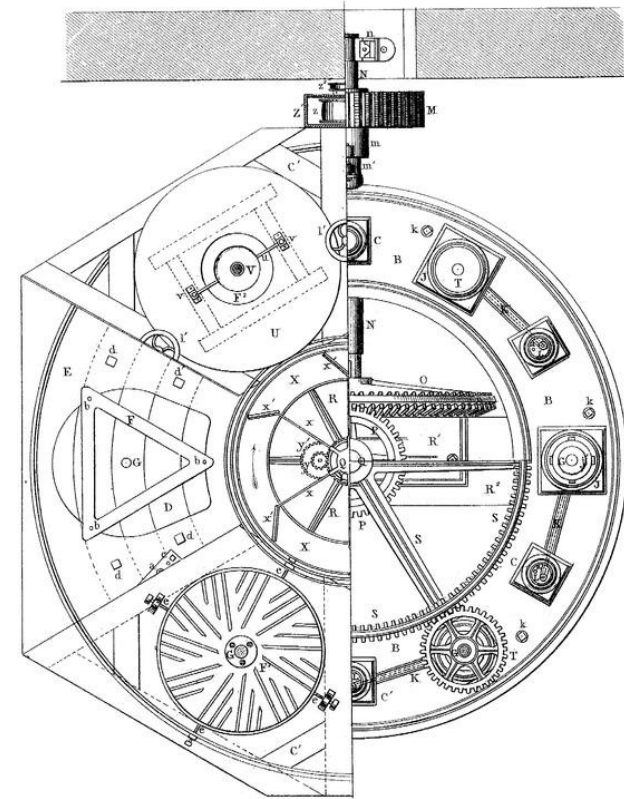
`History.newItem("newToken")`

- HistoryListener

`History.addHistoryListener(controller)`

GW T - Software Engineering for Ajax

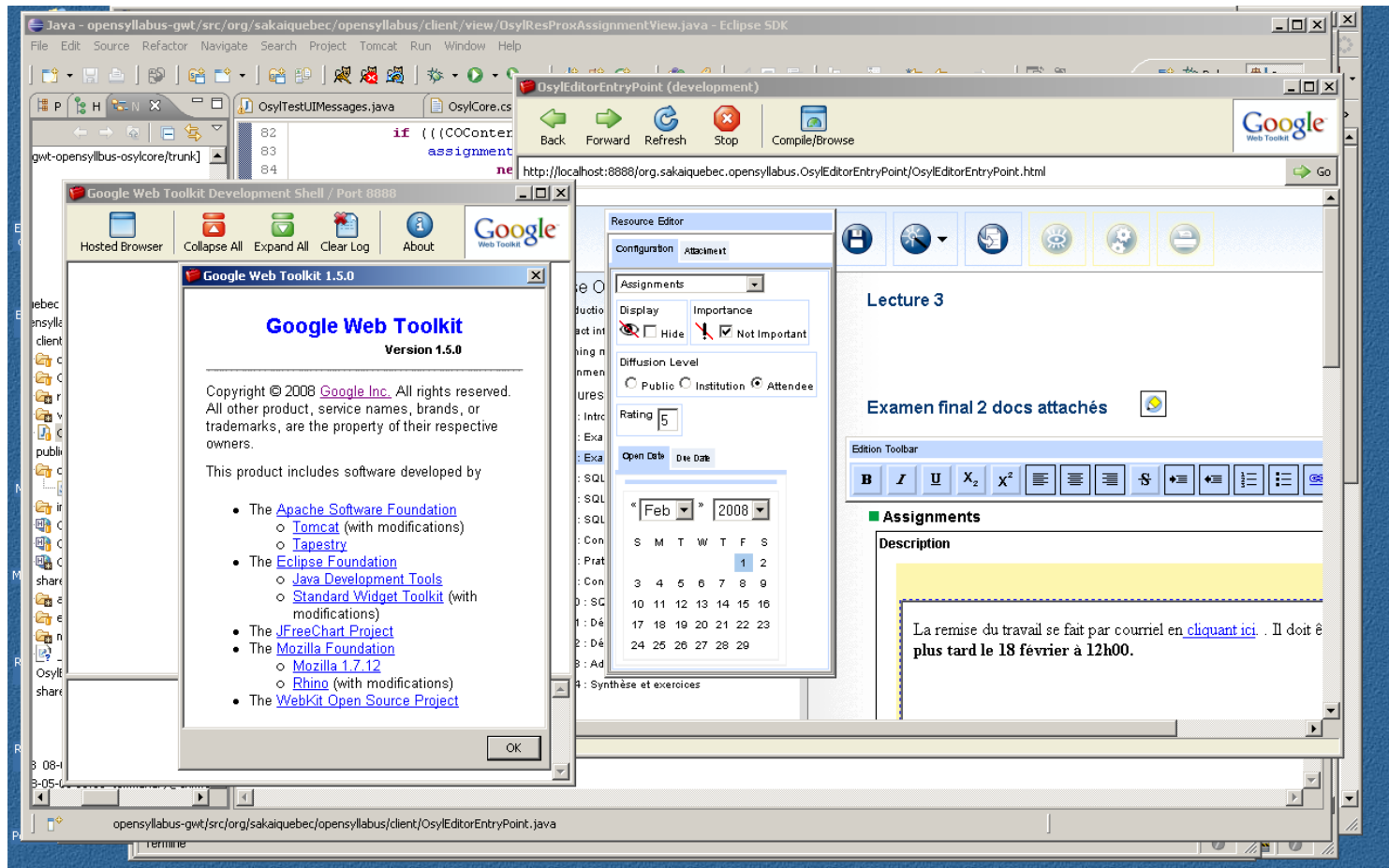
- Using advanced software engineering
- Using establish O O design patterns
- Using powerful Java IDE
 - Edit / test / debug / refactor cycle
 - Debugging support
 - Compile-time error checking
- Testing & Debugging in “Hosted Mode”
- Logging support
- Unit support



G W T - “Hosted mode”

- G W T W ebapp can run in “Hosted Mode”
- In “Hosted Mode”, a J M executes the G W T code inside an embedded browser window
- Running G W T W ebapp in “Hosted Mode” makes debugging easy
 - Edit your source
 - Refresh
 - See the results

GWT - “Hosted mode”



G W T - “W eb Mode” / D eployment

- O nce tested in “Hosted Mode”, you can compile your Java source code to JavaScript
- W hen compiled the C lient-side is now pure JavaScript and HTML
- T o deploy your W ebapp in production, you would move the files in your www/... directory to your web server

GW T integration into SAKAI

Sakai

+

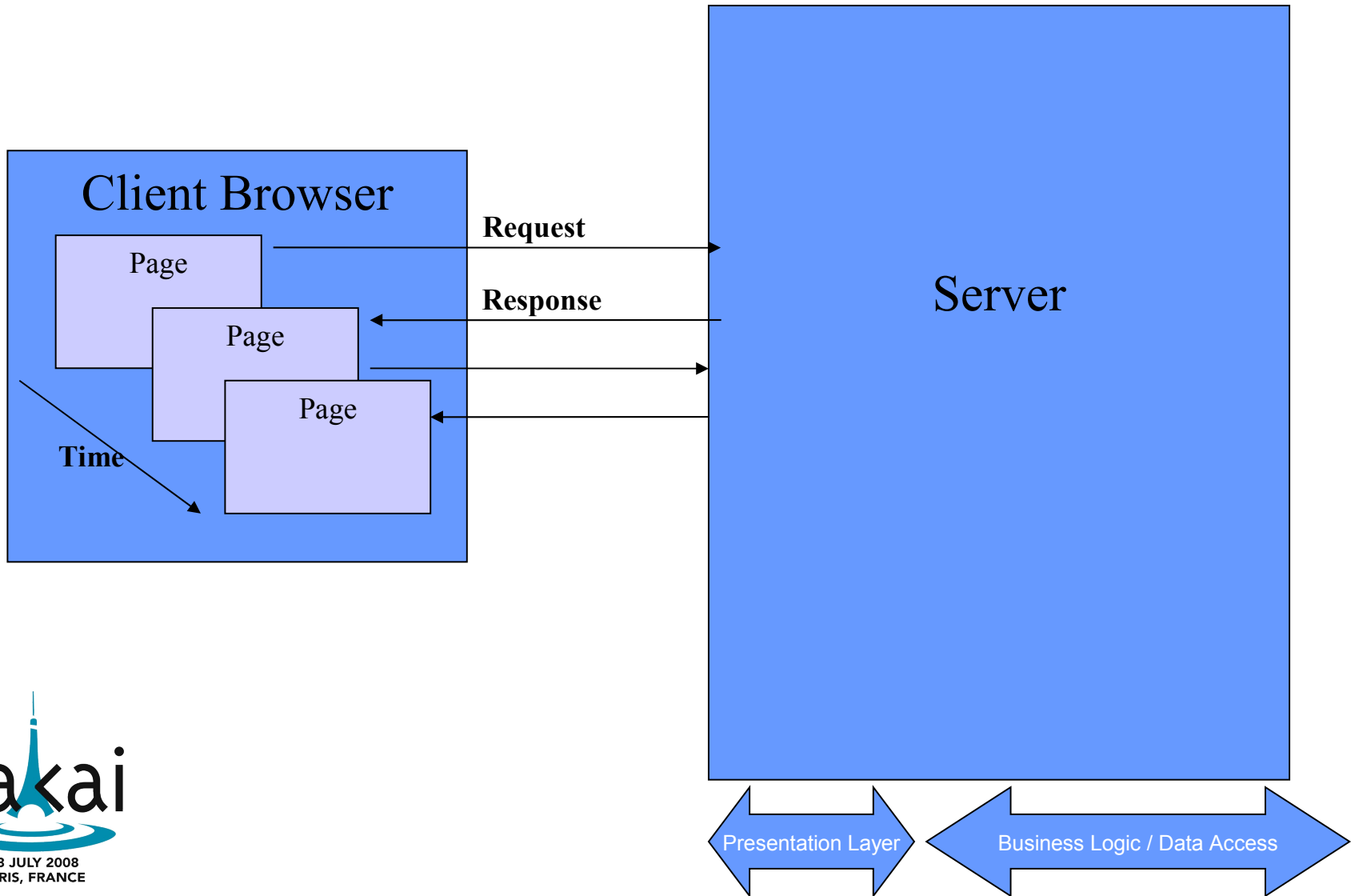


G W T integration into SAKAI

- A « Sakai tool » based on G W T
- Sakai platform used as Stateless Server (backend part of Sakai)
- JSP entry role
- RPC servlet
- Spring/Hibernate relations (difficulties ... solutions)
- Client MVC Architecture
- SDATA

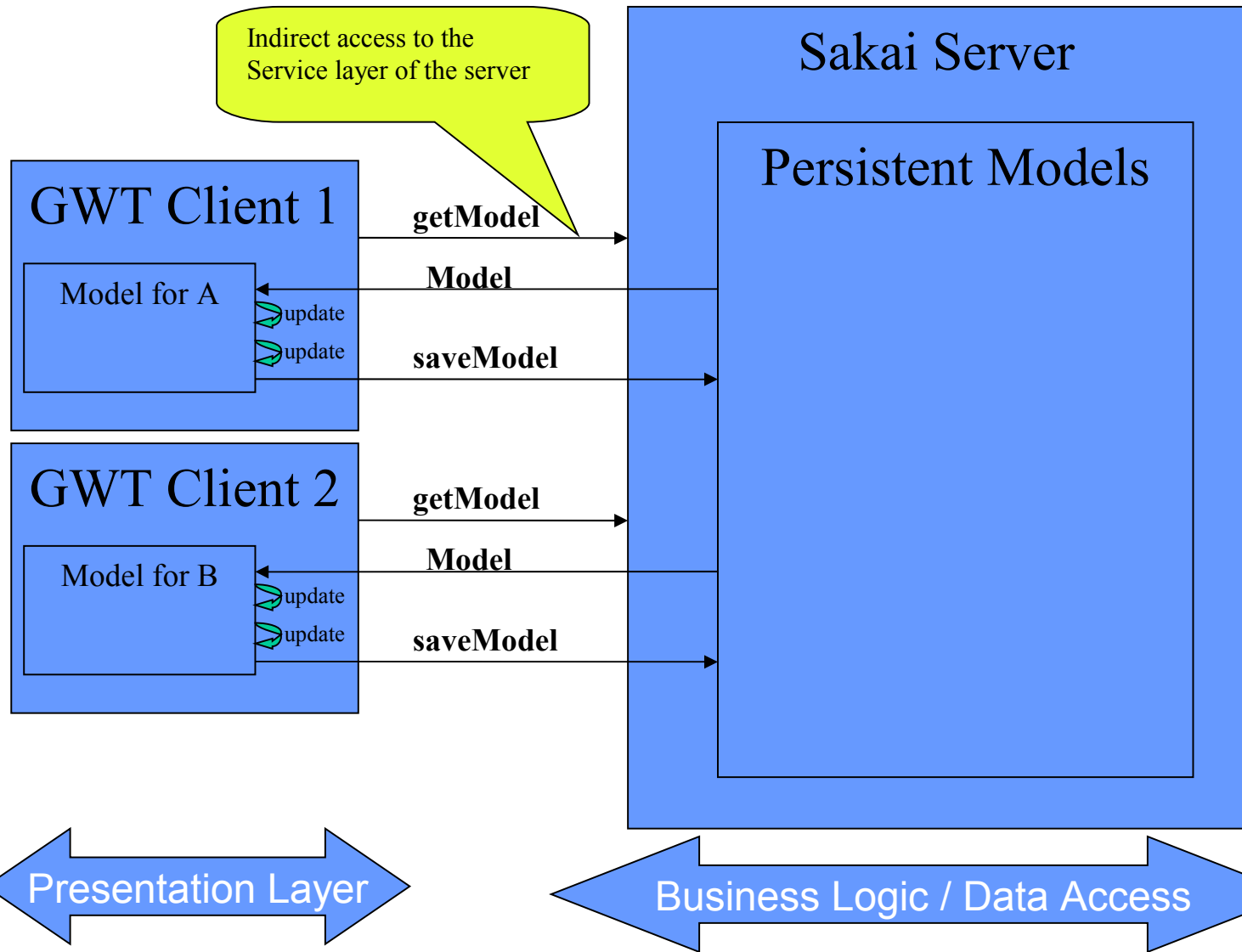
GW T integration into SAKAI

Traditional WebApp



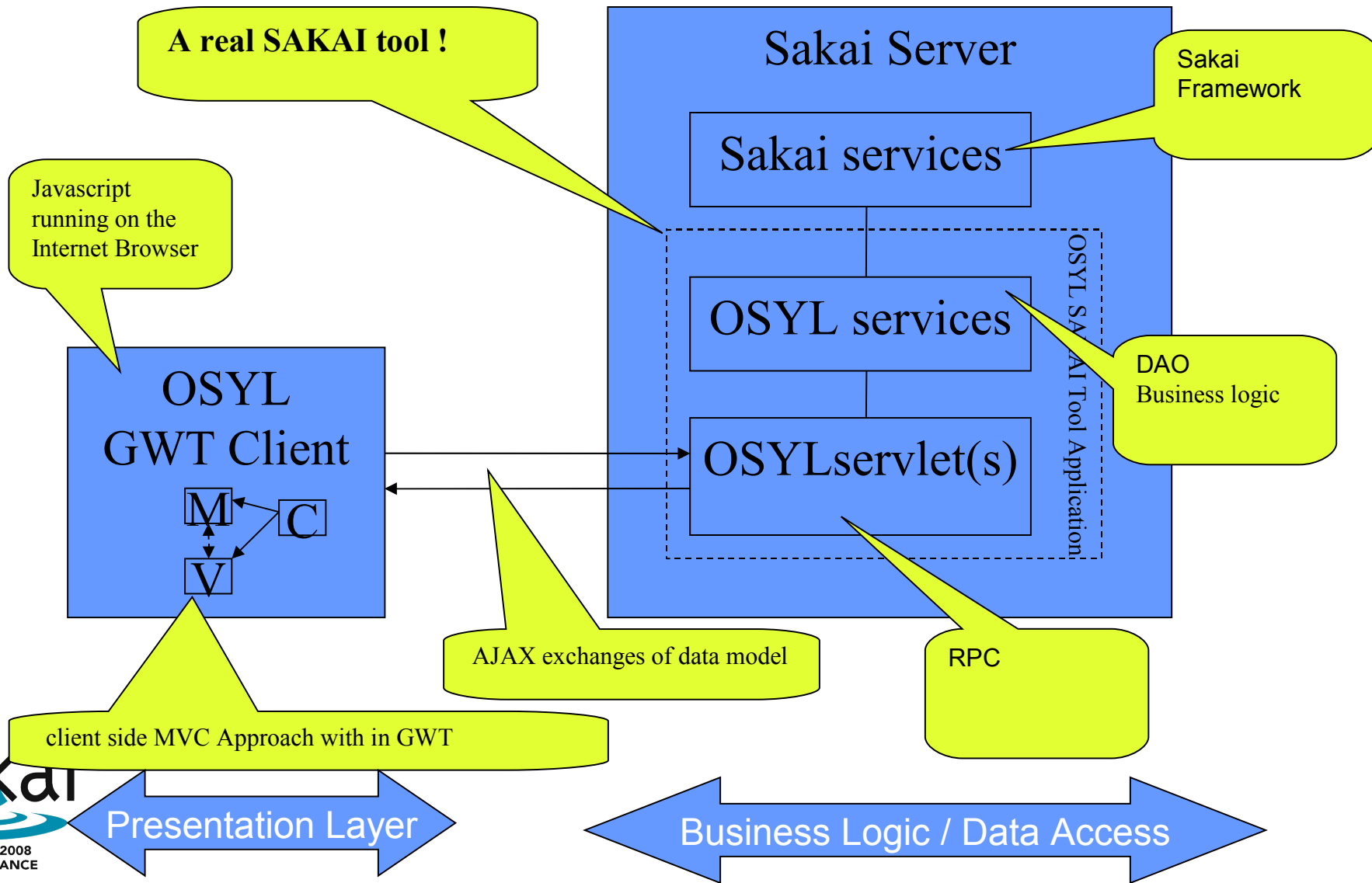
GWT integration into SAKAI

Sakai platform used as Stateless Server (backend part of Sakai)



GWT integration into SAKAI

Sakai platform used as Stateless Server (backend part of Sakai)



GW T integration into SAKAI

App File structure, what's new?

- 3 main directories
 - API(interfaces)
 - Impl(implementations)
 - Tool(webapp)
 - src/java
 - RPC servlets
 - RPC Interface
 - src/webapp
 - Index.jsp
 - Folder of the compiled GW T content (js,html...)

GW T integration into SAKAI

Where is GW T source code?

- 2 projects:
 - One for the backend part (sakai webapp shown previously).
 - One project for the presentation layer, the client part (i.e the GW T Source code).

GWT integration into SAKAI

Compilation/deployment scripts steps

- 3 possible use cases:

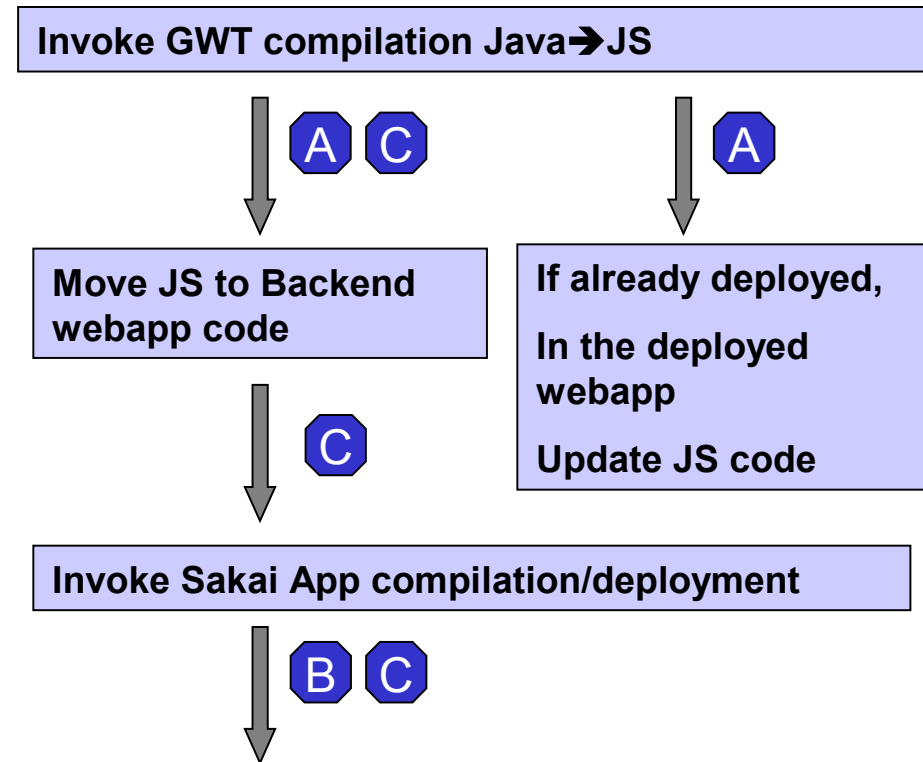
A. Client update only

B. Backend update only

C. RPC interface update or Full compilation

→ A only or B only make faster the development cycle

Note: A only can either run in hosted or web mode.



GWT integration into SAKAI

JSF main roles

- Gives access to the GWT compiled JS (slots)
 - Can also use some logic to choose between different javascript compiled application

```
...  
<!-- This script loads our GWT compiled module. -->  
<script language='javascript'  
src='org.sakaiquebec.opensyllabus.OsyleditorEntryPoint/org.sakaiquebec.opensy  
llabus.OsyleditorEntryPoint.nocache.js'></script>
```

GWT integration into SAKAI

JP main roles

- Provides the CSS Link

```
<link rel="stylesheet" type="text/css"
href="osylcoconfigs/default/skin/osylcore.css" />
```

- Initializes some META to set the language (l18N)

```
...<%@ page import="org.sakaiproject.util.ResourceLoader"%>
...
<%
ResourceLoader rb = new ResourceLoader();
Locale sessionLocale = rb.getLocale();
String locale = sessionLocale.toString();
...
%>
<html>
<head>
<meta name="gwt:property" content="locale=<%=locale%>">
...

```

GWT integration into SAKAI

JP main roles

- Controls the tool display size

```
...
<html>
<head>
...
<!-- Headers from Sakai                                -->
<%= request.getAttribute("sakai.html.head") %>
<script> // Size of the JS application
function myLoad() {
setTimeout("<%=request.getAttribute('sakai.html.body.onload') %>", 500);
}
</script>
</head>
<body onload="myLoad()" >
```

GW T integration into SAKAI

Servlets main roles

Servlets are used for:

- RPC from GW T client
- Indirect Spring services access
- Security management
- Extra request information access

GWT integration into SAKAI

Servlet and tool configuration

- Sakai tool
 - Tool Registration is done by providing the tool xml file.
- Ex: webapp/tools/sakai.opensyllabus.tool.xml file
- And configuring the web.xml

webapp/tools/sakai.opensyllabus.tool.xml

```
<?xml version="1.0"?>
<registration>
  <tool
    id="sakai.opensyllabus.tool"
    title="OpenSyllabus"
    description="Sakai OpenSyllabus Tool">
    <category name="course" />
    <category name="project" />
    <keyword name="GWT,syllabus" />
  </tool>
</registration>
```

```
...
<listener><listener-class>org.sakaiproject.util.ToolListener</listener-class></listener>
...
```

- GW TRPC Servlet:

```
public class OsylEditorGwtServiceImpl extends RemoteServiceServlet implements
    OsylEditorGwtService {
```

- Other web.xml configuration Sakai filters, servlet definitions:

GW T integration into SAKAI

SPRING: How to join spring services from the RPC servlet?

3 explored possibilities:

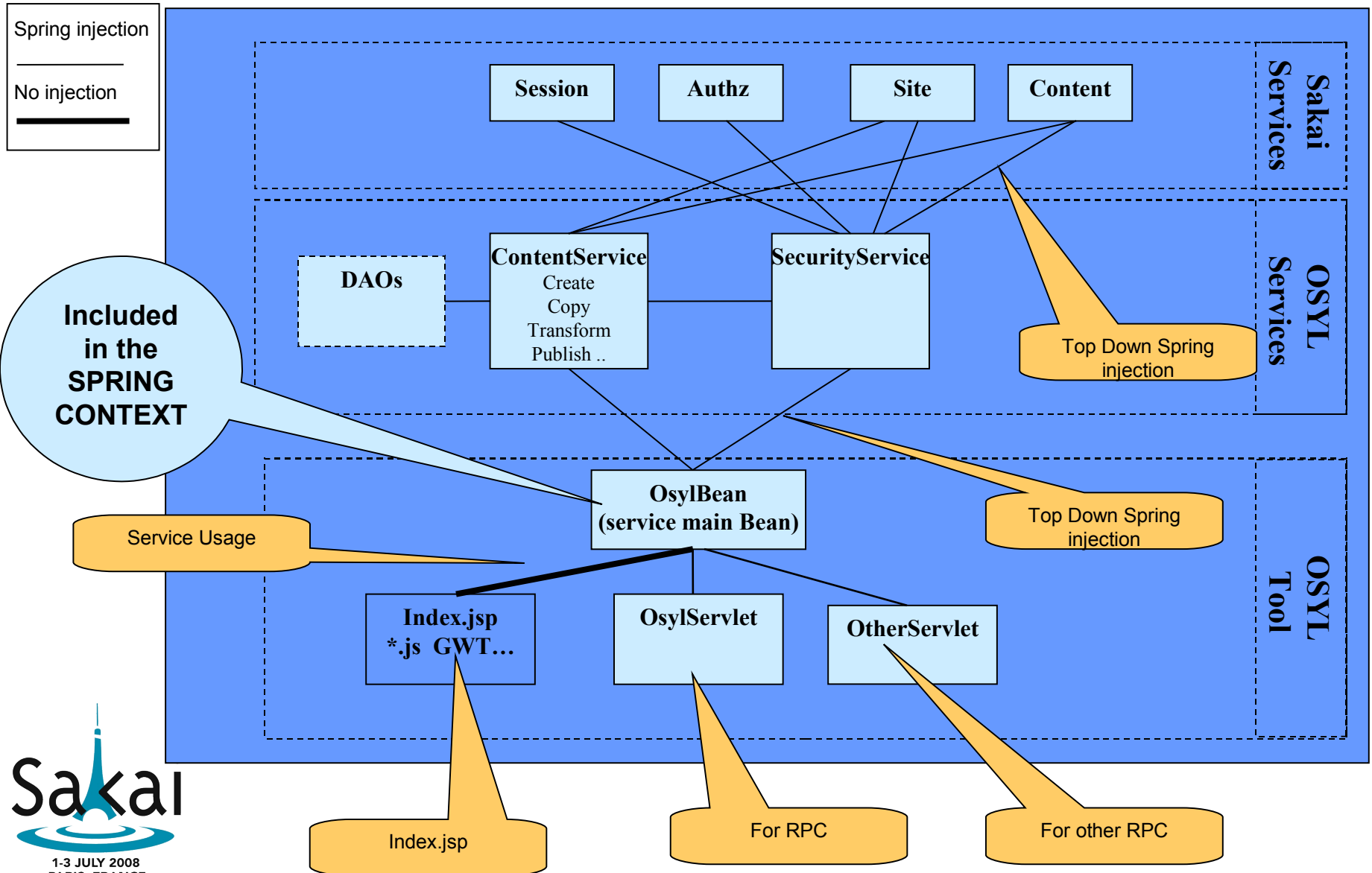
- Centralized approach: Using the applicationC ontext with one main backing bean able to join other services
- Not centralized: C all the Spring services as your need from your RPC servlet:

```
import org.springframework.web.context.WebApplicationContext;  
...  
void myRPCmethod(){  
    WebApplicationContext context = WebApplicationContextUtils.getWebApplicationContext(getServletContext());  
    osylSiteExplorerService = (OsylSiteExplorerService)  
    context.getBean("org.sakaiquebec.osylsiteexplorer.api.OsylSiteExplorerService");  
    ...  
}
```

- O ther approach Spring service mapping:
<http://g.georgovassilis.googlepages.com/usingthespringgw>
tcontroller

GW T integration into SAKAI

SPRING: Centralized approach for Tool



GW T integration into SAKAI

Spring backing bean

- Main backing bean, included in Spring context
 - Define a webapps/WEB-INF/applicationContext.xml
 - Include a contextLoaderListener into your webapps/WEB-INF/web.xml:

```
<listener>  
<listener-class>org.sakaiproject.util.ContextLoaderListener</listener-class>  
</listener>
```

GWT integration

Client Design principles

- Big paradigm shift for traditional web development (server based to client oriented)
- Main client design pattern MVC + Observer + Event driven
- Reusable views components (gwt.Composite)
- Client model as JAVA classes (DATA -> POJO)
- Asynchronous programming (Callbacks)
- RPC , REST / Java Serialization, XML, JSON
- Security: server based

G W T integration

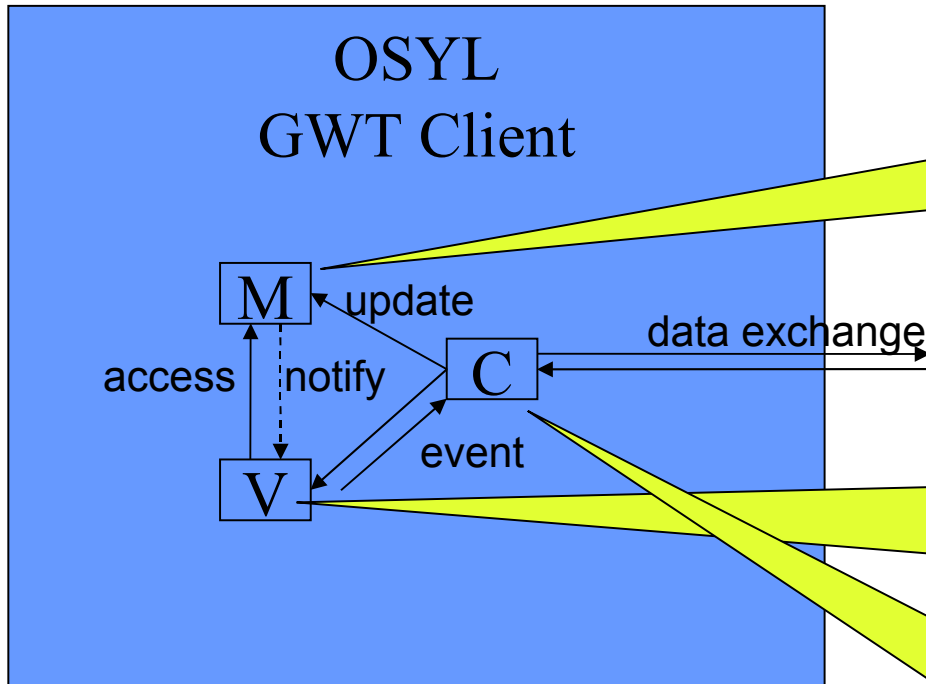
G W T C omposite class

- Reusable views components (gwt.C omposite)
- Aggregation of G W T widgets but also C omposites

```
...  
import com.google.gwt.user.client.ui.Composite;  
...  
public class OsylTreeView extends Composite {  
    private Tree osylTree;  
...  
}
```

GWT integration

Client MVC



Model:
POJO(GWT)
Notify events to
subscribers (views) on
model update

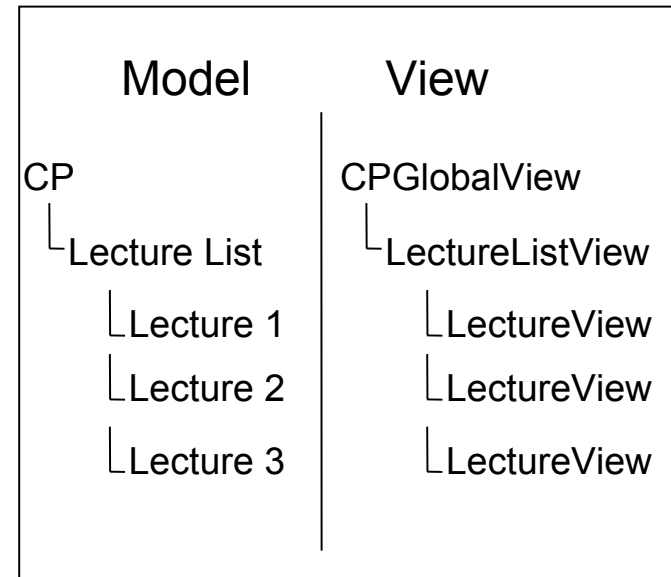
View:
Display the data and manage the user
event on GUI.
In GWT: composite

Controller:
Makes the relationship between
models and views
Listen to view events and
manage user's actions

GWT integration

Client MVC specific approach

- More a M&VC approach
- Hierarchical nature of our data (tree) → Hierarchical views (HMVC)
 - Composite view aggregates other composite views and so on...
 - And each view are based on a sub-model part of the model
 - Tight relation between model update and related view update (thanks to events)

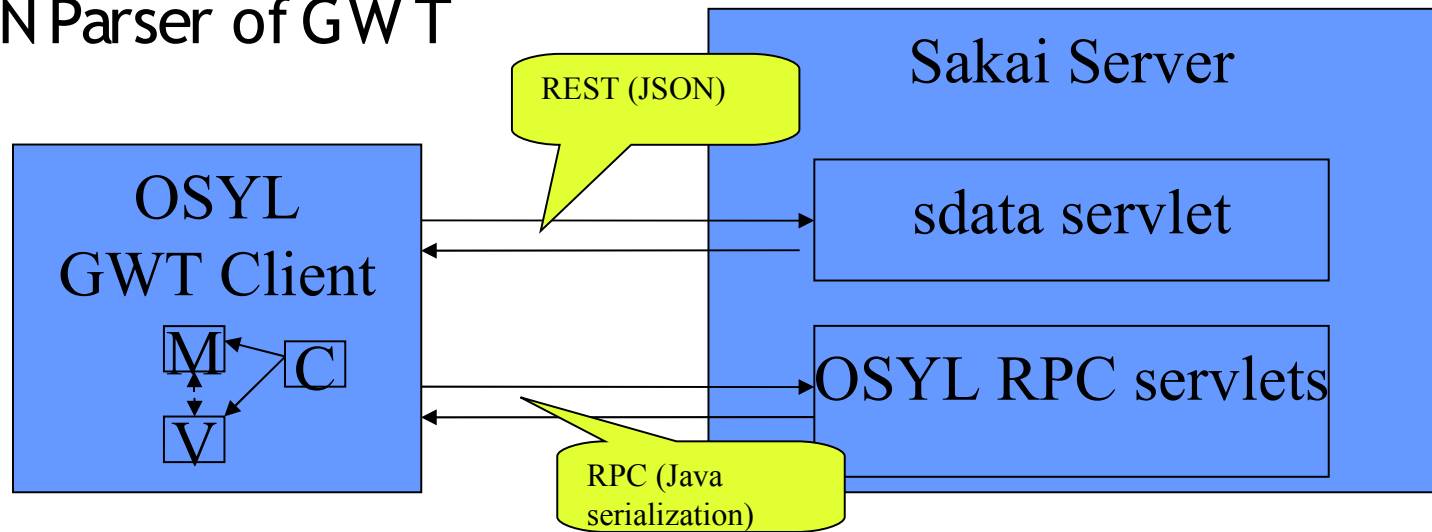


GWT integration into Sakai

Leveraging Sakai technology

- SDATA

- A REST Servlet in Sakai, Data exchanges in JSON format (site data, resource data etc..)
- Used to create or read data from the Sakai's resources repository
- JSON Parser of GWT



GW T integration into Sakai

Difficulties & solutions

- Spring - GW T wiring → ApplicationContext
- Dealing with Hosted Mode vs Web mode → Mockup data for the hosted mode
- I18N not dynamic → develop our own mechanism
- CSS: still browser's dependent → check with different browser
- GW T is a toolkit not a framework, this means that GW T does not prescribe a way to build an application → established our own design guidelines
- Third party libraries : GW T-ext license change, different quality of components → be careful
- Third party tools: GW T-Designer: very promising but → we recommend to use it for mockup and UI design.

Pro & Cons



Advantages

- Development time efficiency
- Quicker response to user's actions
- Powerful & efficient in resources usage both network & server
- Good to add Ajax to Webapps
- Good to build complex “desktop-like” applications
- Rapid development and debugging with common IDEs as Eclipse
- Open source, free and well documented
- Only one language : JAVA
- Rich libraries of components
- Familiar to Java developers
- Supported by GOOGLE...
- Not magic but has the potential to be the "next big thing"

Disadvantages

- Needs good knowledge of Java programming
- Components (Widgets) are from different sources and qualities
- Depends on cross-compiler performances
- Few cross-browser compatibility problems (really?)
- Need to learn CSS & restrictions of browser-based apps
- We have to keep an eye on security issues!
- GWT is a toolkit not a framework
- GWT won't solve every problem you may encounter creating Ajax or RIA

What's next ?

- Release our code to the SAKAI community
- Rewrite using Java 1.5 and generic types
- Experiment Sakai portal tool (OSYLSiteExplorer)
- Create SAKAI GWT library
- Explore Accessibility using GWT 1.5
- Improving performance
- SOLO mode (Google Gears)
- Improve benefit from the OpenSource Google API ecosystem
 - Simplified GWT APIs for : Ajax Search, Gears, Gadgets and Maps
 - <http://code.google.com/p/gwt-google-apis/>

SAKAI + GWT - The next big thing!

Sakai

+



Resources and books

- *Google Web Toolkit Applications*
by Ryan Dewsbury
Prentice Hall
(December 15, 2007)
www.gwtapps.com



- *Google Web Toolkit Solutions*
by David Geary, Rob Gordon
Prentice Hall
(November 17, 2007)
www.coolandusefulgwt.com

