Accessible Name and Description Computation 1.2



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Abstract

This document describes how *user agents* determine the <u>names</u> and <u>descriptions</u> of accessible objects from web content languages. This information is in turn exposed through accessibility <u>APIs</u> so that assistive technologies can identify these objects and present their names or descriptions to users. Documenting the algorithm through which names and descriptions are to be determined promotes interoperable exposure of these properties among different accessibility <u>APIs</u> and helps to ensure that this information appears in a manner consistent with author intent.

The accessible name and description computation specification defines support that applies across multiple content technologies. This includes accessible name and description provided by general-purpose <u>WAI-ARIA</u> [WAI-ARIA] *roles*, *states*, and <u>properties</u> as well as features specific to individual content languages.

This document updates and will eventually supersede the accessible name and description guidance in the <u>Accessible Name and Description Computation 1.1</u> [ACCNAME-1.1] <u>W3C</u> Recommendation. It is part of the <u>WAI-ARIA</u> suite described in the <u>WAI-ARIA Overview</u>.

Status of This Document

This section describes the status of this document at the time of its publication. A list of current <u>W3C</u> publications and the latest revision of this technical report can be found in the <u>W3C technical reports</u> index at https://www.w3.org/TR/.

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§ 1. Introduction

This section is non-normative.

User agents acquire information from the <u>DOM</u> [DOM] and create a parallel structure called the accessibility tree, made up of accessible objects. An accessible object provides information about its role, states, and <u>properties</u>. An example is an accessible object whose role is menuitem, is currently in an enabled state, with a haspopup property, indicating that it leads to a sub-menu.

The two properties of accessible objects described in this document are its <u>accessible name</u> and <u>accessible description</u>. The name is a short label that provides information about the purpose of the object. An example of an accessible name for a menu item is New, signifying that the menu item provides for the creation of new documents, windows, and so on.

The description is a short explanation that further clarifies the nature of the accessible object. It is not always necessary to provide a description if the name is sufficient, but it can help a user better understand the use of the object.

Accessibility <u>APIs</u> currently support flat, unstructured strings for accessible names and descriptions. The result of the name/description computation is thus a flat string.

The terms "accessible name" and "accessible description" are used to emphasize that they are properties of *accessible objects* as exposed by *Accessibility APIs*. However, they are frequently referred to hereafter as simply "name" and "description".

§ 2. Important Terms

This section is non-normative.

While some terms are defined in place, the following definitions are used throughout this document.

Accessible Description

An accessible description provides additional information, related to an interface element, that complements the <u>accessible name</u>. The accessible description might or might not be visually perceivable.

Accessible Name

The accessible name is the name of a user interface element. Each platform <u>accessibility API</u> provides the accessible name property. The value of the accessible name may be derived from a visible (e.g., the visible text on a button) or invisible (e.g., the text alternative that describes an icon) property of the user interface element. See related accessible description.

A simple use for the accessible name property may be illustrated by an "OK" button. The text "OK" is the accessible name. When the button receives focus, assistive technologies may concatenate the platform's role description with the accessible name. For example, a screen reader may speak "push-button OK" or "OK button". The order of concatenation and specifics of the role description (e.g., "button", "push-button", "clickable button") are determined by platform *accessibility API*s or assistive technologies.

Tooltip attribute

Any host language attribute that would result in a user agent generating a tooltip such as in response to a mouse hover in desktop user agents.

§ 3. Conformance

As well as sections marked as non-normative, all authoring guidelines, diagrams, examples, and notes in this specification are non-normative. Everything else in this specification is normative.

The key words *MAY*, *MUST*, and *MUST NOT* in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

§ 3.1 RFC-2119 Keywords

RFC-2119 keywords are formatted in uppercase and in bold type font. When the keywords shown above are used, but do not share this format, they do not convey formal information in the RFC 2119 sense, and are merely explanatory, i.e., informative. As much as possible, such usages are avoided in this specification.

§ 3.2 Normative and Informative Sections

The indication whether a section is normative or non-normative (informative) applies to the entire section including sub-sections.

Informative sections provide information useful to understanding the specification. Such sections may contain examples of recommended practice, but it is not required to follow such recommendations in order to conform to this specification.

§ 4. Name and Description

The starting point of the name and description computation is a <u>DOM</u> <u>element</u>. The output is a flat, unstructured string that can be as simple as a single word, or a string of space-separated tokens. Examples include Save and Reload from disk.

An important factor is the <u>element's</u> *role*, that determines which content contributes to the name string. Roles have a nameFrom RDF property, with three possible values:

author

name is generated from values provided by the author in explicit markup features such as the aria-label and aria-labelledby <u>attribute</u>, or a host language labeling mechanism, such as the alt or title <u>attribute</u> in <u>HTML</u>, or the desc <u>element</u> in <u>SVG</u>.

contents

name is generated from the Text <u>nodes</u> associated with the <u>element</u>. Although this may be allowed in addition to "author" in some *roles*, "content" is used only if higher priority "author" features are not provided. Priority is defined by the <u>text equivalent computation</u> algorithm.

prohibited

the element has no name. Authors *MUST NOT* use the <u>aria-label</u> or <u>aria-labelledby</u> attributes to name the element.

The <u>Accessible Rich Internet Applications (WAI-ARIA)</u> 1.2 [WAI-ARIA] specification provides lists of roles that support name from author, roles that support name from content and roles that cannot be named.

§ 4.1 Name Computation

User agents MUST compute an <u>accessible name</u> using the rules outlined below in the section titled <u>Text Equivalent Computation</u>.

§ 4.2 Description Computation

The following table provides the order of precedence for markup that can be applied to compute an <u>accessible description</u>. User agents **MUST** use the first applicable entry from the table where the listed conditions are met, as described in the last column. The user agent **MUST NOT** use any markup other that the first relevant markup found, even if that markup results in an empty description:

Precedence	Attribute	Applicable conditions	How used to compute description
1	aria- describedby attribute	Use on any element	Name computation on all nodes referenced by aria-describedby on the element, concatenated, and separated by a space character
2	aria- description attribute	Use on any element	As a flat string
3	host language features which participate in the description calculation	Unique host language features <i>MAY</i> participate in the description computation for an element, only if they were not already used for the accessible name of the applicable element. See	

Precedence	Attribute	Applicable conditions	How used to compute
			description
	(e.g., <u>HTML</u> title attribute)		

§ 4.3 Text Equivalent Computation

The text equivalent computation is used by both the <u>accessible name</u> and <u>accessible description</u>. There are different rules provided for several different types of <u>elements</u>, <u>nodes</u>, and combinations of markup. Text alternatives are built up, when appropriate, from all the relevant content contained within an <u>element</u>. This is accomplished via steps 2B and 2F, which are recursive, using the full set of rules to retrieve text from its own children or nodes it references.

The purpose of the computation is to create a *perceivable* label or description for alternative presentations, in the form of a flat string of space separated textual tokens.

§ 4.3.1 Terminology

Root node

The <u>DOM</u> <u>node</u> or <u>element</u> for which the text alternative is sought.

Current node

The <u>DOM</u> <u>node</u> currently traversed to compute the <u>root</u> node's text equivalent. Initially, the current node is the <u>root</u> node, but at later stages is either some descendant of the <u>root</u> node, or another referenced node.

Flat string

A string of characters where all carriage returns, newlines, tabs, and form-feeds are replaced with a single space, and multiple spaces are reduced to a single space. The string contains only character data; it does not contain any markup.

Total accumulated text

The text equivalent computed up to, but not including the current node.

Accumulated text

Text accumulated at a step or sequence of steps described below. It is temporary storage for those steps.

Result

The text equivalent computed at one of the steps described below.

Append the result, without a space, to X

- If X is empty, copy the result to X.
- If X is non-empty, copy the result to the end of X.

Append the result, with a space, to X

- If X is empty, copy the result to X.
- If X is non-empty, add a space to the end of X and then copy the result to X after the space.

Prepend result, without a space, to X

- If X is empty, copy the result to X.
- If X is non-empty, copy the result to the start of X.

Prepend the result, with a space, to X

- If X is empty, copy the result to X.
- If X is non-empty, copy the result to the start of X, and add a space after the copy.

§ 4.3.2 Computation steps

The text alternative for a given element is computed as follows:

- 1. *Initialization:* Set the root node to the given element, the current node to the root node, and the total accumulated text to the empty string (""). If the root node's role prohibits naming, return the empty string ("").
- 2. *Computation:* Compute the text alternative for the current node:
 - A. *Hidden Not Referenced:* If the current node is <u>hidden</u> and is:
 - i. **Not** part of an aria-labelledby or aria-describedby traversal, where the node directly referenced by that relation was hidden.
 - ii. **Nor** part of a native host language text alternative *element* (e.g. label in <u>HTML</u>) or *attribute* traversal, where the root of that traversal was hidden.

Return the empty string.

NOTE

It's important to clarify the broad definition of hidden for the purposes of accessible name calculation:

- i. Nodes with <u>CSS</u> properties display:none, visibility:hidden, visibility:collapse or content-visibility:hidden: They are considered hidden, as they match the guidelines "not perceivable" and "explicitly hidden".
- ii. Nodes with CSS properties opacity:0 or filter:opacity(0%), or similar SVG mechanisms: They are not considered hidden. Text hidden with these methods can still be selected or copied, and user agents still expose it in their accessibility trees.
- iii. Nodes with the aria-hidden="true" property: it is considered hidden, matching the "explicitly hidden" guideline.
- iv. Nodes hidden off screen or behind another object: they are not considered hidden. They are exposed in the accessibility tree and they can even name on-screen objects.

NOTE

By default, *assistive technologies* do not relay hidden information, but an author can explicitly override that and include hidden text as part of the <u>accessible name</u> or accessible description by using aria-labelledby or aria-describedby.

EXAMPLE 1

The following examples show the meaning of the clause "Not part of an aria-labelledby or aria-describedby traversal, where the node directy referenced by that relation was hidden.".

First, element1's <u>accessible name</u> is "hello" because, although element3 is hidden, it is part of an aria-labelledby traversal started in element2, which is hidden too.

EXAMPLE

```
<element1 id="el1" role="button" aria-labelledby="el2" />
   <element2 id="el2" class="hidden">
        <element3 id="el3" class="hidden">hello</element3>
        </element2>
```

EXAMPLE 2

Conversely, element1 has no <u>accessible name</u> if element3 is hidden and it is part of an aria-labelledby traversal started in element2, but element2 is not hidden.

- B. LabelledBy: Otherwise, if the current node has an aria-labelledby <u>attribute</u> that contains at least one valid IDREF, and the current node is not already part of an ongoing aria-labelledby or aria-describedby traversal, process its IDREFs in the order they occur:
 - i. Set the accumulated text to the empty string.
 - ii. For each IDREF:
 - a. Set the current node to the node referenced by the IDREF.
 - b. *LabelledBy Recursion:* Compute the text alternative of the current node beginning with the overall <u>Computation</u> step. Set the result to that text alternative.
 - c. Append a space character and the result to the accumulated text.

iii. Return the accumulated text if it is not the empty string ("").

The result of <u>LabelledBy Recursion</u> in combination with <u>Hidden Not Referenced</u> means that user agents MUST include all nodes in the subtree as part of the <u>accessible name</u> or <u>accessible description</u>, when the node referenced by aria-labelledby or aria-describedby is hidden.

EXAMPLE 3

The following example shows the meaning of the clause "... and the current node is not already part of an aria-labelledby traversal ...".

- i. element1's <u>accessible name</u> is "hello" because this is a first traversal of its arialabelledby, leading to element3.
- ii. element2 has no <u>accessible name</u>. The computation involves a first traversal of its aria-labelledby leading to element1, but element1's aria-labelledby is not subsequently followed.

```
<element1 id="el1" aria-labelledby="el3" />
<element2 id="el2" aria-labelledby="el1" />
<element3 id="el3"> hello </element3>
```

- C. *Embedded Control:* Otherwise, if the current node is a control embedded within the label (e.g. any element directly referenced by aria-labelledby) for another *widget*, where the user can adjust the embedded control's value, then return the embedded control as part of the text alternative in the following manner:
 - i. Textbox: If the embedded control has role textbox, return its value.
 - ii. *Combobox/Listbox:* If the embedded control has role <u>combobox</u> or <u>listbox</u>, return the text alternative of the chosen <u>option</u>.
 - iii. Range: If the embedded control has role <u>range</u> (e.g., a <u>spinbutton</u> or <u>slider</u>):
 - a. If the aria-valuetext property is present, return its value,
 - b. Otherwise, if the aria-valuenow property is present, return its value,
 - c. Otherwise, use the value as specified by a host language attribute.

EXAMPLE 4

Consider a <u>check box</u> label that contains a text input field: "Flash the screen [input] times". If the input field has the value "5", the complete label is "Flash the screen 5 times", e.g.:

```
<label for="flash">
     <input type="checkbox" id="flash">
     Flash the screen <span tabindex="0" role="textbox" aria-label="number of t
</label>
```

- D. *AriaLabel:* Otherwise, if the current node has an aria-label <u>attribute</u> whose value is not undefined, not the empty string, nor, when trimmed of <u>whitespace</u>, is not the empty string:
 - i. If traversal of the current node is due to recursion and the current node is an embedded control, ignore aria-label and skip to rule Embedded Control.
 - ii. Otherwise, return the value of aria-label.

EXAMPLE 5

The following example shows the interaction of aria-labelledby and aria-label when a <u>node</u> has an aria-labelledby that refers to itself. The elements have the <u>accessible names</u> "Delete Documentation.pdf" and "Delete HolidayLetter.pdf", respectively.

EXAMPLE

```
<h1>Files</h1>

<a id="file_row1" href="./files/Documentation.pdf">Documentation.pdf<,</a>
<span role="button" tabindex="0" id="del_row1" aria-label="Delete" ar</li>

<a id="file_row2" href="./files/HolidayLetter.pdf">HolidayLetter.pdf<,</a>
<span role="button" tabindex="0" id="del_row2" aria-label="Delete" ar</li>
```

E. Host Language Label: Otherwise, if the current node's native markup provides an attribute (e.g. alt) or element (e.g. HTML label or SVG title) that defines a text alternative, return that alternative in the form of a flat string as defined by the host language, unless the element is marked as presentational (role="presentation" or role="none").

NOTE

See <u>HTML-AAM</u>, <u>SVG-AAM</u>, or other host language documentation for more information on markup that defines a text alternative.

NOTE

For example, in <u>HTML</u>, the img element's alt attribute defines a text alternative string, and the label element provides text for the referenced form element. In <u>SVG2</u>, the desc and title elements provide a description of their parent element.

- F. Name From Content: Otherwise, if the current node's role allows name from content, or if the current node is referenced by aria-labelledby, aria-describedby, or is a native host language text alternative <u>element</u> (e.g. label in <u>HTML</u>), or is a descendant of a native host language text alternative <u>element</u>:
 - i. *Name From Content Reset:* Set the accumulated text to the empty string.
 - ii. Name From Generated Content: Check for CSS generated textual content associated with the current node and include it in the accumulated text. The CSS ::before and ::after pseudo elements [CSS2] can provide textual content for elements that have a content model.
 - a. For :: before pseudo elements, *User agents MUST* prepend <u>CSS</u> textual content, without a space, to the textual content of the current node.
 - b. For :: after pseudo elements, *User agents MUST* append <u>CSS</u> textual content, without a space, to the textual content of the current node.
 - iii. *Name From Each Child:* For each child node of the current node:
 - a. Set the current node to the child node.
 - b. Compute the text alternative of the current node beginning with the overall Computation step. Set the result to that text alternative.
 - c. Append the result to the accumulated text.
 - iv. Return the accumulated text if it is not the empty string ("").

Important: Each <u>node</u> in the subtree is consulted only once. If text has been collected from a descendant, but is referenced by another IDREF in some descendant node, then that second, or subsequent, reference is not followed. This is done to avoid infinite loops.

NOTE

This step can apply to the child nodes themselves, which means the computation is recursive and results in text collected from all the elements in the <code>current node</code>'s subtree, no matter how deep it is. However, any given descendant <code>node</code>'s text alternative can result from higher precedent markup described in steps B through D above, where "Namefrom: author" attributes provide the text alternative for the entire subtree.

- G. Text Node: Otherwise, if the current node is a Text Node, return its textual contents.
- H. *Recursive Name From Content:* Otherwise, if the current node is a descendant of an element whose <u>Accessible Name</u> or <u>Accessible Description</u> is being computed, and contains descendants, proceed to <u>Name From Content Reset</u>.
- I. Tooltip: Otherwise, if the current node has a Tooltip attribute, return its value.

NOTE

Tooltip attributes are used only if nothing else, including subtree content, has provided results.

- J. Append a space character and the result of each step above to the total accumulated text.
- 3. After all steps are completed, the total accumulated text is used as the <u>accessible name</u> or <u>accessible description</u> of the <u>element</u> that initiated the computation.

§ 5. Accessible Name and Description Mapping

Information concerning name and description accessibility <u>API</u> mappings, including relationships, such as labelled-by/label-for and described-by/description-for, is documented in the <u>Core Accessibility API Mappings</u> specification [CORE-AAM-1.2]. See the mapping table entries for <u>aria-label</u>, <u>aria-labelledby</u>, and <u>aria-describedby</u>.

§ 6. Appendices

§ 6.1 Change Log

§ 6.1.1 Substantive changes since the last public working draft

§ 6.1.2 Substantive changes since the <u>Accessible Name and Description Computation 1.1</u> Recommendation

• 27-June-2019: Add statement allowing for the possibility of naming being prohibited on the root node. Note: This change in and of itself has no implementation impact, but it allows other specifications to optionally prohibit naming for a top-level element. Furthermore, even if this prohibition is made within a specification, that prohibition will not have any impact on calculating name from contents.

§ 6.2 Acknowledgments

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§ A. References

§ A.1 Normative references

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