Kaizhi Wei

BSc. Computer Science

Email: hello@kaizhiwei.com
Website: www.kaizhiwei.com
Github: github.com/Kaizhi
Phone: *408.714.8925*

Entrepreneurial software engineer with a passion for delivering impactful products and a bias for action. Looking to help high performing teams ship meaningful work. I enjoy hacking on side projects, photography, cycling, and skiing.

Experience

Brex

Engineering Manager - Remote, Feb / 2022 - Jan / 2024 · 2 yrs

- Led a team of 8 engineers to deliver seamless onboarding and offboarding experiences for Brex's enterprise customers, including SeatGeek and Coinbase, reducing human touch by over 50%.
- Set technical direction and collaborated with Product & Design on product vision, scaling the Budgets product from < 100 to over 1,500 customers.
- Hired and mentored engineers, proactively providing feedback and actively preparing them for career opportunities and advancements.
- Upheld high standards for the team

Senior Software Engineer - Remote, Oct / 2020 - Feb / 2022 · 1 yrs 5 mos

- Built the MVP version of Brex's first spend management product, leading the execution team to navigate ambiguous environments and successfully deploying across 5,000 employees for DoorDash as the first customer.
- Shipped from 0 to 1 for Brex's inaugural Bill Pay product, delivering features that significantly increased adoption and drove volume up by 450%.

Cadence Prints

Founder - Jul / 2020 - Present · 3 yrs 10 mos

- Cadence Prints transforms cycling adventures into personalized art using fitness data. From ideation to first customer within 2 months, growing revenue 87% MoM in Q4 2023.

Centro

Lead Software Engineer - Toronto, ON, Apr / 2018 - Sep / 2020 · 2 yrs 5 mos
Senior Software Engineer - Toronto, ON, Jan / 2016 - Apr / 2018 · 2 yrs 5 mos

- Led a cross-functional team of 3 engineers, 1 PM, and 1 QA to deliver complex features on a timely basis with a high degree of quality.
- Provided technical mentorship and coaching for engineers, providing feedback in monthly 1-1s and quarterly reviews, as well as hiring.
- Responsible for architectural guidance and decisions in the form of RFCs for the future of the product.
- Implemented or oversaw the majority of features in the Basis Platform DSP - a product that drives most of Centro's software revenue growing at 25% YoY.

Flickr

Front-End Engineer - San Francisco, CA, April / 2014 - Dec / 2015 · 1 yr 8 mos

- Built shared components and the most highly trafficked pages (Photostream, Faves, Albums) of the Flickr 4.0 redesign as a single page isomorphic app.
- Improved performance of Flickr web embeds (Embedr) by over 100% by rebuilding as an Express app with over 94% test coverage. Embedr drove a 20% increase in DAUs after launch.

Projects

- Presets.io - OSX and Windows app for managing Adobe Lightroom photography presets. Built with Electron, Node.js, and React.
- Hiresync.io - Real-time collaborative coding platform for technical interviews. Backbone.js, Express, Socket.io, Firebase, and MongoDB.

Skills

- Passion for modern JavaScript and frameworks (React, Typescript, Next.js, GraphQL) and tooling.
- Proficient in various languages and frameworks including Ruby on Rails and Kotlin.
- Experienced in performance profiling with Devtools and Datadog.
- Extensive experience with MySQL, PostgreSQL, Redis, MongoDB, and Snowflake.