

# Typed Embedding of a Relational Language in OCaml

Dmitrii Kosarev, Dmitrii Boulytchev

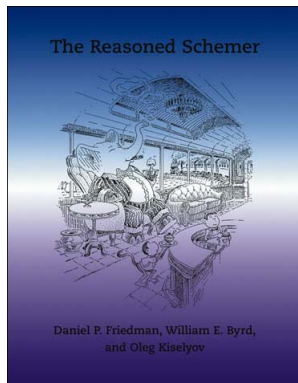
**Saint-Petersburg State University**  
**JetBrains Research**

**ML Family Workshop**  
September 22, 2016  
Nara, Japan

# Relational Programming in miniKanren

From programs as *functions* to programs as *relations*:

$$f: X \rightarrow Y \rightsquigarrow f^o \subseteq X \times Y$$



- Daniel P. Friedman, William Byrd and Oleg Kiselyov. *The Reasoned Schemer*, The MIT Press, Cambridge, MA, 2005
- A DSL for Scheme/Racket with rather simple minimal implementation
- A family of languages ( $\mu$ Kanren,  $\alpha$ -Kanren, cKanren etc.)
- Implemented as DSL for a wide range of host languages (including OCaml, Haskell, Scala etc.)

## An Example: Relational List Append

$\text{append} : \alpha \text{ list} \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$

$\text{append}^o \subseteq \alpha \text{ list} \times \alpha \text{ list} \times \alpha \text{ list}$

## An Example: Relational List Append

`append:  $\alpha$ list  $\rightarrow$   $\alpha$ list  $\rightarrow$   $\alpha$ list`

`appendo  $\subseteq$   $\alpha$ list  $\times$   $\alpha$ list  $\times$   $\alpha$ list`

`let rec append xs ys`

## An Example: Relational List Append

`append:  $\alpha$ list  $\rightarrow$   $\alpha$ list  $\rightarrow$   $\alpha$ list`

`appendo  $\subseteq$   $\alpha$ list  $\times$   $\alpha$ list  $\times$   $\alpha$ list`

```
let rec append xs ys =  
  match xs with
```

## An Example: Relational List Append

`append:  $\alpha$ list  $\rightarrow$   $\alpha$ list  $\rightarrow$   $\alpha$ list`

`appendo  $\subseteq$   $\alpha$ list  $\times$   $\alpha$ list  $\times$   $\alpha$ list`

```
let rec append xs ys =  
  match xs with  
  | []     $\rightarrow$  ys
```

## An Example: Relational List Append

$\text{append} : \alpha \text{ list} \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$

$\text{append}^o \subseteq \alpha \text{ list} \times \alpha \text{ list} \times \alpha \text{ list}$

```
let rec append xs ys =  
  match xs with  
  | []    → ys  
  | h::tl → h :: (append tl ys)
```

## An Example: Relational List Append

`append:  $\alpha$ list  $\rightarrow$   $\alpha$ list  $\rightarrow$   $\alpha$ list`

`appendo  $\subseteq$   $\alpha$ list  $\times$   $\alpha$ list  $\times$   $\alpha$ list`

`let rec appendo xs ys xys`

`let rec append xs ys =`

`match xs with`

`| []  $\rightarrow$  ys`

`| h::tl  $\rightarrow$  h :: (append tl ys)`



## An Example: Relational List Append

`append:  $\alpha$ list  $\rightarrow$   $\alpha$ list  $\rightarrow$   $\alpha$ list`

`appendo  $\subseteq$   $\alpha$ list  $\times$   $\alpha$ list  $\times$   $\alpha$ list`

```
let rec append xs ys =  
  match xs with  
  | []     $\rightarrow$  ys  
  | h::tl  $\rightarrow$  h :: (append tl ys)
```

```
let rec appendo xs ys xys =  
  ((xs  $\equiv$  nil) &&& (xys  $\equiv$  ys))
```

## An Example: Relational List Append

$\text{append} : \alpha \text{ list} \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$

```
let rec append xs ys =  
  match xs with  
  | []    → ys  
  | h::tl → h :: (append tl ys)
```

$\text{append}^o \subseteq \alpha \text{ list} \times \alpha \text{ list} \times \alpha \text{ list}$

```
let rec appendo xs ys xys =  
  ((xs  $\equiv$  nil) &&& (xys  $\equiv$  ys)) |||  
  (fresh (h t tys)
```

## An Example: Relational List Append

$\text{append} : \alpha \text{ list} \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$

```
let rec append xs ys =  
  match xs with  
  | []    → ys  
  | h::tl → h :: (append tl ys)
```

$\text{append}^o \subseteq \alpha \text{ list} \times \alpha \text{ list} \times \alpha \text{ list}$

```
let rec appendo xs ys xys =  
  ((xs  $\equiv$  nil) &&& (xys  $\equiv$  ys)) |||  
  (fresh (h t tys)  
   (xs  $\equiv$  h % t))
```

## An Example: Relational List Append

$\text{append} : \alpha \text{ list} \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$

```
let rec append xs ys =  
  match xs with  
  | []    → ys  
  | h::tl → h :: (append tl ys)
```

$\text{append}^o \subseteq \alpha \text{ list} \times \alpha \text{ list} \times \alpha \text{ list}$

```
let rec appendo xs ys xys =  
  ((xs  $\equiv$  nil) &&& (xys  $\equiv$  ys)) |||  
  (fresh (h t tys)  
   (xs  $\equiv$  h % t)  
   (xys  $\equiv$  h % tys))
```

## An Example: Relational List Append

$\text{append} : \alpha \text{ list} \rightarrow \alpha \text{ list} \rightarrow \alpha \text{ list}$

```
let rec append xs ys =  
  match xs with  
  | []    → ys  
  | h::tl → h :: (append tl ys)
```

$\text{append}^o \subseteq \alpha \text{ list} \times \alpha \text{ list} \times \alpha \text{ list}$

```
let rec appendo xs ys xys =  
  ((xs ≡ nil) &&& (xys ≡ ys)) |||  
  (fresh (h t tys)  
   (xs ≡ h % t)  
   (xys ≡ h % tys)  
   (appendo t ys tys)  
  )
```

# An Example: Relational List Append

`append:  $\alpha$ list  $\rightarrow$   $\alpha$ list  $\rightarrow$   $\alpha$ list`

```
let rec append xs ys =  
  match xs with  
  | []     $\rightarrow$  ys  
  | h::tl  $\rightarrow$  h :: (append tl ys)
```

`appendo  $\subseteq$   $\alpha$ list  $\times$   $\alpha$ list  $\times$   $\alpha$ list`

```
let rec appendo xs ys xys =  
  ((xs  $\equiv$  nil) &&& (xys  $\equiv$  ys)) |||  
  (fresh (h t tys)  
    (xs  $\equiv$  h % t)  
    (xys  $\equiv$  h % tys)  
    (appendo t ys tys)  
  )
```

```
(define (appendo xs ys xys)  
  (conde  
    [( $\equiv$  '() xs) ( $\equiv$  ys xys)]  
    [(fresh (h t tys)  
      ( $\equiv$  '(,h . ,t) xs)  
      ( $\equiv$  '(,h . ,tys) xys)  
      (appendo t ys tys))]))
```

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

$$X = \{x_1, x_2, \dots\}$$



# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

$$X = \{x_1, x_2, \dots\}$$

Symbols (constructors)

$$S = \{s_1, s_2, \dots\}$$

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

$$X = \{x_1, x_2, \dots\}$$

Symbols (constructors)

$$S = \{s_1, s_2, \dots\}$$

Terms

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

Symbols (constructors)

Terms

Substitutions

$$X = \{x_1, x_2, \dots\}$$

$$S = \{s_1, s_2, \dots\}$$

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

$$\Sigma = T^X$$

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

Symbols (constructors)

Terms

Substitutions

Unification

$$X = \{x_1, x_2, \dots\}$$

$$S = \{s_1, s_2, \dots\}$$

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

$$\Sigma = T^X$$

$$(\equiv): \Sigma \rightarrow T \rightarrow T \rightarrow \Sigma_{\perp}$$

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

Symbols (constructors)

Terms

Substitutions

Unification

State (a substitution + some info to create fresh variables)

$$X = \{x_1, x_2, \dots\}$$

$$S = \{s_1, s_2, \dots\}$$

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

$$\Sigma = T^X$$

$$(\equiv): \Sigma \rightarrow T \rightarrow T \rightarrow \Sigma_{\perp}$$

$$\sigma$$

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

Symbols (constructors)

Terms

Substitutions

Unification

State (a substitution + some info to create fresh variables)

Goal (a function from a state to a stream of states)

$$X = \{x_1, x_2, \dots\}$$

$$S = \{s_1, s_2, \dots\}$$

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

$$\Sigma = T^X$$

$$(\equiv) : \Sigma \rightarrow T \rightarrow T \rightarrow \Sigma_{\perp}$$

$$\sigma$$

$$g : \sigma \rightarrow \sigma \text{ stream}$$

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

Symbols (constructors)

Terms

Substitutions

Unification

State (a substitution + some info to create fresh variables)

Goal (a function from a state to a stream of states)

Conjunction  $g \wedge g$

$$X = \{x_1, x_2, \dots\}$$

$$S = \{s_1, s_2, \dots\}$$

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

$$\Sigma = T^X$$

$$(\equiv) : \Sigma \rightarrow T \rightarrow T \rightarrow \Sigma_{\perp}$$

$$\sigma$$

$$g : \sigma \rightarrow \sigma \text{ stream}$$

“bind”

# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

Symbols (constructors)

Terms

Substitutions

Unification

State (a substitution + some info to create fresh variables)

Goal (a function from a state to a stream of states)

Conjunction  $g \wedge g$

Disjunction  $g \vee g$

$$X = \{x_1, x_2, \dots\}$$

$$S = \{s_1, s_2, \dots\}$$

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

$$\Sigma = T^X$$

$$(\equiv) : \Sigma \rightarrow T \rightarrow T \rightarrow \Sigma_{\perp}$$

$$\sigma$$

$$g : \sigma \rightarrow \sigma \text{ stream}$$

“bind”

“mplus”



# A Sketch of Minimalistic Implementation

Jason Hemann, Daniel P. Friedman.  *$\mu$ Kanren: A Minimal Functional Core for Relational Programming* // Scheme'13:

Logic variables

$$X = \{x_1, x_2, \dots\}$$

Symbols (constructors)

$$S = \{s_1, s_2, \dots\}$$

Terms

$$T = X \cup \{s(t_1, \dots, t_k) \mid s \in S, t_i \in T\}$$

Substitutions

$$\Sigma = T^X$$

Unification

$$(\equiv) : \Sigma \rightarrow T \rightarrow T \rightarrow \Sigma_{\perp}$$

State (a substitution + some info to create fresh variables)

$$\sigma$$

Goal (a function from a state to a stream of states)

$$g : \sigma \rightarrow \sigma \text{ stream}$$

Conjunction  $g \wedge g$

“bind”

Disjunction  $g \vee g$

“mplus”

**Unification is virtually the main thing to implement**

# Dealing with Typed Terms

- Non-solution:
  - implement unification for a fixed term representation;
  - convert user-type data to- and from that universal representation.

# Polymorphic Unification

- Types are erased in substitution
- Have to be reconstructed properly during refinement
- States must not escape the scope

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{array}{lcl} \uparrow_t & : & t \rightarrow t^o \\ \downarrow_t & : & t^o \rightarrow t \end{array}$$

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

```
type tree = Leaf of int | Node of tree * tree
```

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

```
type tree = Leaf of int | Node of tree * tree
```

$\leadsto$

```
type ('int, 'tree) treef = Leaf of 'int | Node of 'tree * 'tree
```

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

```
type tree = Leaf of int | Node of tree * tree
```

$\rightsquigarrow$

```
type ('int, 'tree) treef = Leaf of 'int | Node of 'tree * 'tree  
type tree = (int, tree) treef
```



# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

```
type tree = Leaf of int | Node of tree * tree
```

$\rightsquigarrow$

```
type ('int, 'tree) treef = Leaf of 'int | Node of 'tree * 'tree
```

```
type tree = (int, tree) treef
```

```
type treeo = ((into, ltree) treef)o
```

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

```
type tree = Leaf of int | Node of tree * tree
```

$\leadsto$

```
type ('int, 'tree) treef = Leaf of 'int | Node of 'tree * 'tree
```

```
type tree = (int, tree) treef
```

```
type treeo = ((into, ltree) treef)o
```

```
let rec ( $\uparrow_{\text{tree}}$ ) t =  $\uparrow_{\forall}$  ( fmaptreef ( $\uparrow_{\forall}$ ) ( $\uparrow_{\text{tree}}$ ) t )
```

# Datatype-Generic Pattern

Injecting a user-type into logic domain and projecting the logical results back:

$$\begin{aligned}\uparrow_t &: t \rightarrow t^o \\ \downarrow_t &: t^o \rightarrow t\end{aligned}$$

Can be done systematically using generic programming:

- “ $\uparrow_{\forall}$ ”, “ $\downarrow_{\forall}$ ” are polymorphic shallow injection/projection;
- for the deep case, make the type a functor and use *fmap*.

```
type tree = Leaf of int | Node of tree * tree
```

$\leadsto$

```
type ('int, 'tree) treef = Leaf of 'int | Node of 'tree * 'tree
```

```
type tree = (int, tree) treef
```

```
type treeo = ((into, ltree) treef)o
```

```
let rec ( $\uparrow_{\text{tree}}$ ) t =  $\uparrow_{\forall}$  ( fmaptreef ( $\uparrow_{\forall}$ ) ( $\uparrow_{\text{tree}}$ ) t)
```

```
let rec ( $\downarrow_{\text{tree}}$ ) l = fmaptreef ( $\downarrow_{\forall}$ ) ( $\downarrow_{\text{tree}}$ ) ( $\downarrow_{\forall}$  l)
```

# Capturing the States

.

# Example

.

# Current Implementation

- Repository: <https://github.com/dboulytchev/OCanren>
- Implements  $\mu$ Kanren + disequality constraints
- Passes most of the original tests
- Outperforms  $\mu$ Kanren on long queries