WAHIB SABIR KAPDI

Course : **B.E. (Hons.)**, Electrical and Electronics Engineering, 2020
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CGPA : 8.38

ACADEMIC DETAILS

COURSE	SPECIALIZATION	INSTITUTE/COLLEGE	BOARD/UNIVERSITY	SCORE	YEAR
CLASS XII	PCM + Computer Science	Apeejay School, Nerul	Central Board For Secondary Education (CBSE)	94.2 %	2018
CLASS X		Apeejay School, Nerul	Central Board for Secondary Education (CBSE)	10 CGPA	2016

Subjects / Electives	Microprocessors and Interfacing, Creative Thinking, Object Oriented Programming, Digital Design, Principles of Economics, Computer Programming
Technical Proficiency	React.js, Java, C++ Language, Python, MongoDB, Node.js, Unity3D, C#, PostgreSQL, JavaScript

SUMMER INTERNSHIP / WORK EXPERIENCE

Project Intern - Server Technology, Oracle — Jun 2021 - Present
- Developed the **Subscription Module** for the Analytics Report Generated by a troubleshooting tool
- Used: **Java, Oracle DB, Java Mail, Quartz Scheduler, ADF**

Instructor, Center For Technical Education - BITS Goa — Jan 2021 - Apr 2021
- Taught **Game Development** and the basics of making Multiplayer game.
- Using **Unity 3D, C#, Blender, Photon, Adobe Photoshop, Firebase, Javascript**
- These serires of workshops were **attended by 40+ students.**

Intern, Birla Science Centre — May 2020 - Jun 2020
- Developed a **Smart Mask Incineration System** to control mask incinerators from a mobile app in the mueseum
- Improved the mask incineration and hygiene system in mueseum
- Used: **Arduino, React native, Sass,Figma and ESP32**

PROJECTS

MeetMe - Game Development — May 2021 - Jun 2021
- Implemented the **main player controller** designed **3D models and materials** for the game. Used: **C#, Unity3D, Blender**
- The game currently has **over a 100 downloads** worked with a team of 5 people.
- Meet me is a Hyper Casual Game **currently on Google Play** Store.

Gamer Galaxy - Game Development and Android App Development — May 2020 - Dec 2020
- Developed three games for the platform and the swipe feature for playing multiplayers. Used: **Photon, Firebase, JS, Blender, AR Core**
- This app generated **over Rs.10,000** in crowd funding.
- Gamer Galaxy is an AR gaming platform with multiplayer funcionality.

Compre Scheduling Website - Backend Web Development — Sep 2020 - Present
- Developed the **backend** the comprehensive examination scheduling website. Used: **NodeJS, PostgreSQL, Express.**
- Reduced the complexity of making a time table compared to the previous system.
- This project was done for the **AUGSD of the college**.

COMPETITIONS

Devsoc's Devfest — Jul, 2020
- Developed an indoor navigation app with AR guidelines.
- Me and my team won the first prize worth Rs. 15000 + Matic prize of Rs.15,000.

Hack AtmaNirbhar Bharat 59 — Jul, 2020
- Developed an AR Gaming Platform developed Chimera.
- Won the first prize of Rs.1,00,000.

InOut — Dec, 2020
- Developed AR gaming platform with multiplayer functionality, that is Gamer Galaxy.
- Raised over Rs.10,000 in crowd funding

AWARDS AND RECOGNITIONS

Propsect 100 in tech under 21 | Prospect 100 — Jul 2020
A world level hackathon in which coming in the top 20 twenty teams made me the top 100 in tech under 21 by Prospect 100

EXTRA CURRICULAR ACTIVITIES

3D Arts
I love to make 3D art. I have an art station profile.