Team Notebook

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1 Algorithms

1.1 BFS

1.2 DFS

1.2.1 DFS on graph

```
#include <bits/stdc++.h>
using namespace std;
vector<int> adj[10001];
bool vis[10001]={0}:
int ii;
void dfs(int v)
{ vis[v]=true; ii++;
  cout<<v;
  for(auto u: adi[v])
  if(!vis[u])
  dfs(u):
int main() {
int n,m,u,v;
cin>>n>>m;
for(int i=0;i<m;i++)</pre>
{ cin>>u>>v:
  adj[u].push_back(v);
  adj[v].push_back(u);
dfs(1);
```

```
return 0;
```

1.2.2 DFS on tree

```
#include <bits/stdc++.h>
using namespace std;
vector<int> adj[10001];
int ii;
void dfs(int v, int par){
cout<<v<" ":
for(auto u: adj[v])
 { if (u == par) continue:
 dfs(u, v);
int main() {
int n.u.v:
cin>>n:
for(int i=0;i<n-1;i++)</pre>
{ cin>>u>>v:
  adj[u].push_back(v);
  adj[v].push_back(u);
dfs(1,-1);
return 0;
```

1.2.3 Flatten tree

```
int timer = 0;
void dfs(int v, int par){
  entr[v] = timer++;
  for(auto u: adj[v])
  {    if (u == par) continue;
    dfs(u, v);
  }
  ext[v] = timer++;
  }

vector<LL> flattenedTree(2*n);
  for(int u = 0; u < n; u++)
  {
     flattenedTree[entr[u]] = s[u];
     flattenedTree[ext[u]] = -s[u];
  }</pre>
```

1.3 String

1.3.1 kmp

```
#include<iostream>
using namespace std;
#define MAXN 100000
int b[MAXN] = {0};
void preprocess(string s){
   int i = 0, j = -1;
   b[0] = -1:
   while(i<s.size()){</pre>
       while(j>=0 && s[i]!=s[j])
          j = b[j];
       j++;i++;
       b[i] = j;
void kmpsearch(string t, string s){
   int i=0, j=0;
   int n = t.size(), m = s.size();
   while(i<n){
       while(j>=0 && t[i] != s[j])
           i = b[i]:
       j++;i++;
       if(j == m){
          printf("Pattern found at position %d\n",i-j);
          j = b[j];
   }
int main(){
   string t, s;
   getline(cin,t);
   getline(cin.s):
   preprocess(s);
   kmpsearch(t,s);
   return 0;
```

1.4 Subset Sum

```
bool is_subset_sum(vector<int>& v,int sum)
{
   int n=v.size();
   vector<int>dp(sum+1,0);
   dp[0]=1; //sum =0 is always attainable.
```

```
for(int i=0;i<n;i++)
    for(int j=sum;j>=v[i];j--)
        dp[j]|=dp[j-v[i]];
return dp[sum];
}
```

2 Data Structure

2.1 segment tree l to r-1

```
struct segtree
{ int size;
  vector<11> sums;
  void init(int n)
  {    size = 1;
      while(size<n) size*=2;
      sums.assign(2 * size, OLL);
  }
  void pull(int x)
  {
    sums[x] = sums[2*x+1] + sums[2*x+2];</pre>
```

```
void build(vector<int> &a, int x, int lx, int rx)
   if(rx-lx==1)
       if(lx<(int)a.size())</pre>
           sums[x]=a[lx];
      return;
   int m = (1x+rx)/2;
   build(a,2*x+1,1x,m);
   build(a,2*x+2,m,rx);
   pull(x);
void build(vector<int> &a)
{
   build(a,0,0,size);
void update(int idx, int val, int x, int lx, int rx)
  if(rx-lx==1)
      sums[x] = val;
      return;
```

```
int m = (1x+rx)/2;
    if(idx<m)</pre>
    update(idx,val,2*x+1,lx,m);
    update(idx,val,2*x+2,m,rx);
    pull(x);
 void update(int idx,int val)
     update(idx,val,0,0,size);
 11 query(int 1,int r, int x, int lx, int rx)
     if(r<=lx || l>=rx) return 0;
     if( l<=lx && rx<=r ) return sums[x];</pre>
     int m = (1x+rx)/2;
     11 a = query(1,r,2*x+1,lx,m);
     11 b = query(1,r,2*x+2,m,rx);
     return a+b:
 11 query(int 1,int r)
     return query(1,r,0,0,size);
};
```