

Using the SMPTE 299M for Embedding and De-embedding of AES digital audio data

Problem

We have found that several manufacturers of audio and video equipment do not comply to the SMPTE 299M requirements for the embedding and de-embedding of the AES digital audio data packets.

The implementation of DK-Technologies embedded and de-embedded circuitry found in our complete product range comply to the SMPTE 299 M standards and will exhibit erroneous encoded AES audio signals. The error result in distorted audio or clicks due to corrupted audio data stream.

Requirement in the SMPTE 299M

The range of formats and frame rates in HD encoded video signals is wide together with a flexible use of the embedded AES audio data packets. The sampling point of each of audio data packets is controlled by a CLK (audio clock phase data) field described on page 4 to 9 in the SMPTE 299M standard.

Verification

Capture and analyse the Audio Clock Phase Data ck(0-12) as described in Table 2 and verify that the sampling points correctly located in respect to the HANC. Correctly calculated ck values and its use is shown as an example on Figure 3 of the SMPTE 299M page 7.

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