

```

1  /**
2   * Program 2
3   * Queue is an implementation of LinearList
4   * CS310-01
5   * 3/13/2019
6   * @author Karl Parks cssc1506
7   */
8
9  package data_structures;
10
11  import java.util.Iterator;
12
13  public class Queue<E extends Comparable<E>> implements Iterable<E>{
14      private LinearList<E> list;
15
16      public Queue() {
17          list = new LinearList<E>();
18      }
19      /*inserts the object obj into the queue
20      */
21      public void enqueue(E obj) {
22          list.addLast(obj);
23          return;
24      }
25
26      /* removes and returns the object at the front of the queue
27      */
28      public E dequeue() {
29          return list.removeFirst();
30      }
31
32      /* returns the number of objects currently in the queue
33      */
34      public int size() {
35          return list.size();
36      }
37
38      /* returns true if the queue is empty, otherwise false
39      */
40      public boolean isEmpty() {
41          return list.isEmpty();
42      }
43
44      /* returns but does not remove the object at the front of the queue

```

```

45     */
46     public E peek() {
47         return list.peekFirst();
48     }
49
50     /* returns true if the Object obj is in the queue
51     */
52     public boolean contains(E obj) {
53         return list.contains(obj);
54     }
55
56     /* returns the queue to an empty state
57     */
58     public void makeEmpty() {
59         list.clear();
60     }
61
62     /* removes the Object obj if it is in the queue and
63     * returns true, otherwise returns false.
64     */
65     public boolean remove(E obj) {
66         boolean tmp = list.contains(obj);
67         list.remove(obj);
68         return tmp;
69     }
70
71     /* returns an iterator of the elements in the queue. The elements
72     * must be in the same sequence as dequeue would return them.
73     */
74
75     @Override
76     public Iterator<E> iterator() {
77         return list.iterator();
78     }
79

```