SapXep.cpp

```
1 #include <stdio.h>
 3 void xuat(int a[], int n) {
       for (int i = 0; i < n; ++i)
           printf("%d ",a[i]);
      printf("\n");
 7
8
9
10 void insertionSort(int a[], int n) {
11
      for (int i = 1; i < n; ++i) {
12
           int tam = a[i];
13
           int j = i-1;
14
           while(j >= 0 \&\& tam < a[j]) {
15
               a[j+1] = a[j];
16
                --j;
17
18
           a[j+1] = tam;
19
20 }
```

```
22 void bubleSort(int a[], int n) {
       for (int i = n - 1; i > 0; --i) {
23
24
           int swap = 1;
25
           for (int j = 0; j < i; ++j) {
26
                if(a[j] > a[j+1]){
27
                    int c = a[j];
28
                    a[j] = a[j+1];
29
                    a[j+1] = c;
30
                    swap = 0;
31
32
33
           if(swap == 1) break;
34
35
36
```

```
37 //selection sort
38 //sap xep chon
39 void selectionSort(int a[], int n) {
       for (int i = 0; i < n-1; ++i) {
40
41
            int vt min = i;
            for(int j = i + 1; j < n; ++j) {
42
                if(a[j] < a[vt min])
43
44
                     v\bar{t} min = j\bar{;}
45
46
47
            if (vt min != i) {
                int tmp = a[i];
48
49
                a[i] = a[vt min];
50
                a[vt min] = tmp;
51
```

```
55 void interchangeSort(int a[], int n) {
       for (int i = 0; i < n - 1; ++i) {
           for (int j = i+1; j < n; ++j) {
58
                if(a[i] > a[j]){
59
                    int tmp = a[i];
                    a[i] = a[j];
                    a[j] = tmp;
62
63
65
```

```
68 int main(){
69
      int n = 6;
       int a[n] = \{15, 2, 3, 1, 0, 8\};
       printf("Mang trc khi sx: ");
72
       xuat(a,n);
73
74 // insertionSort(a,n);
75 // bubleSort(a,n);
76 // selectionSort(a,n);
       interchangeSort(a,n);
       printf("Mang sau khi sx: ");
       xuat(a,n);
```