# Pattern Recognition (IPPR) Chapter 6:Introduction to Morphological Image Processing

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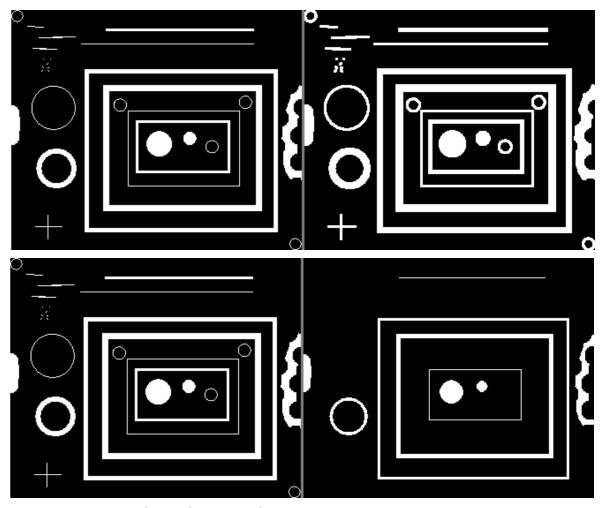
Asst. Prof., Depart of Electronics and Computer Engineering Member, Laboratory for ICT Research and Development (LICT)

Institute of Engineering

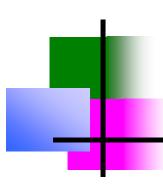
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https://scholar.google.com/citations?user=iocLiGcAAAAJ https://www.researchgate.net/profile/Basanta\_Joshi2



https://www.mathworks.com/help/images/morphological-dilation-and-erosion.html

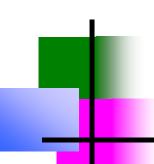


#### Contents

Once segmentation is complete, morphological operations can be used to remove imperfections in the segmented image and provide information on the form and structure of the image

In this lecture we will consider

- What is morphology?
- Simple morphological operations
- Compound operations
- Morphological algorithms

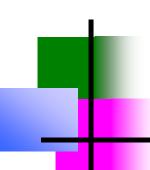


#### 1, 0, Black, White?

Throughout all of the following slides whether 0 and 1 refer to white or black is a little interchangeable

All of the discussion that follows assumes segmentation has already taken place and that images are made up of 0s for background pixels and 1s for object pixels

After this it doesn't matter if 0 is black, white, yellow, green.....



#### What Is Morphology?

Morphological image processing (or *morphology*) describes a range of image processing techniques that deal with the shape (or morphology) of features in an image

Morphological operations are typically applied to remove imperfections introduced during segmentation, and so typically operate on bi-level images

#### Quick Example

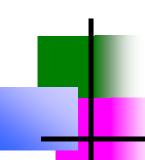




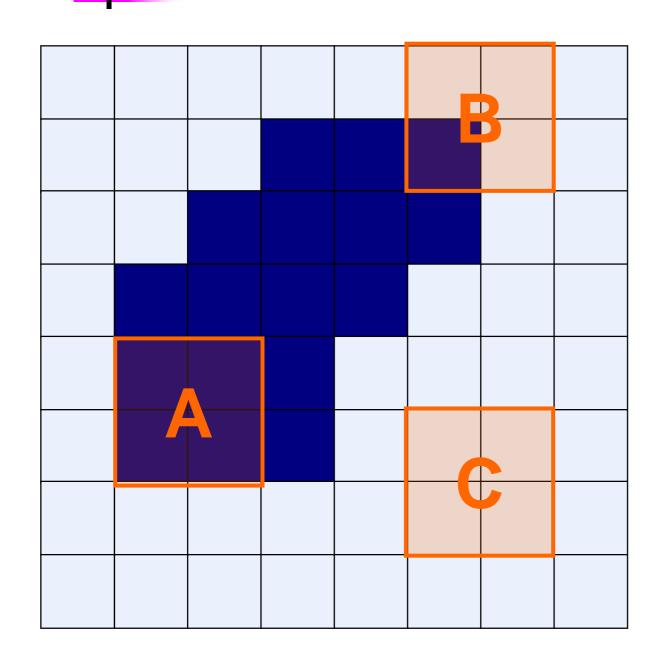
Image after segmentation

Image after segmentation and morphological processing





#### Structuring Elements, Hits & Fits





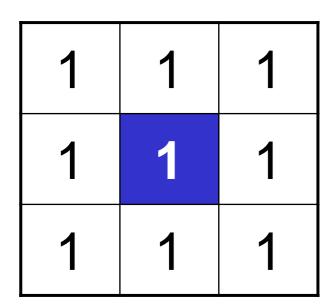
Fit: All on pixels in the structuring element cover on pixels in the image

Hit: Any *on pixel* in the structuring element covers an *on pixel* in the image

All morphological processing operations are based on these simple ideas

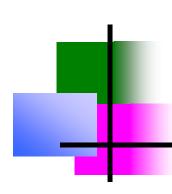
# Structuring Elements

Structuring elements can be any size and make any shape However, for simplicity we will use rectangular structuring elements with their origin at the middle pixel



0	1	0
1	1	1
0	1	0

0	0	1	0	0
0	1	1	1	0
1	1	7	1	1
0	1	1	1	0
0	0	1	0	0



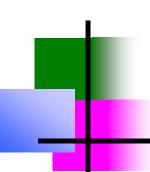
# Fitting & Hitting

0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	1	1	0	0	0	0	0	0	0
0	0	1	B	1	1	1	0	0	0	0	0
0	1	1	1	1	1	1	1	0	0	0	0
0	1	1	1	1	1	1	1	0	0	0	0
0	0	1	1	1	1	1	1	0	0	0	0
0	0	1	1	1	1	1	1	1	0	0	0
0	0	1	1	1	1	1	A	1	1	1	0
0	0	0	0	0	1	1	1	1	1	1	0
0	0	0	0	0	0	0	0	0	0	0	0

1	1	1
1	1	1
1	1	1

Structuring Element 1

0	1	0
1	1	1
0	1	0



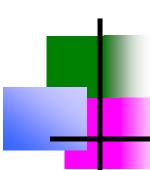
#### Fundamental Operations

Fundamentally morphological image processing is very like spatial filtering

The structuring element is moved across every pixel in the original image to give a pixel in a new processed image

The value of this new pixel depends on the operation performed

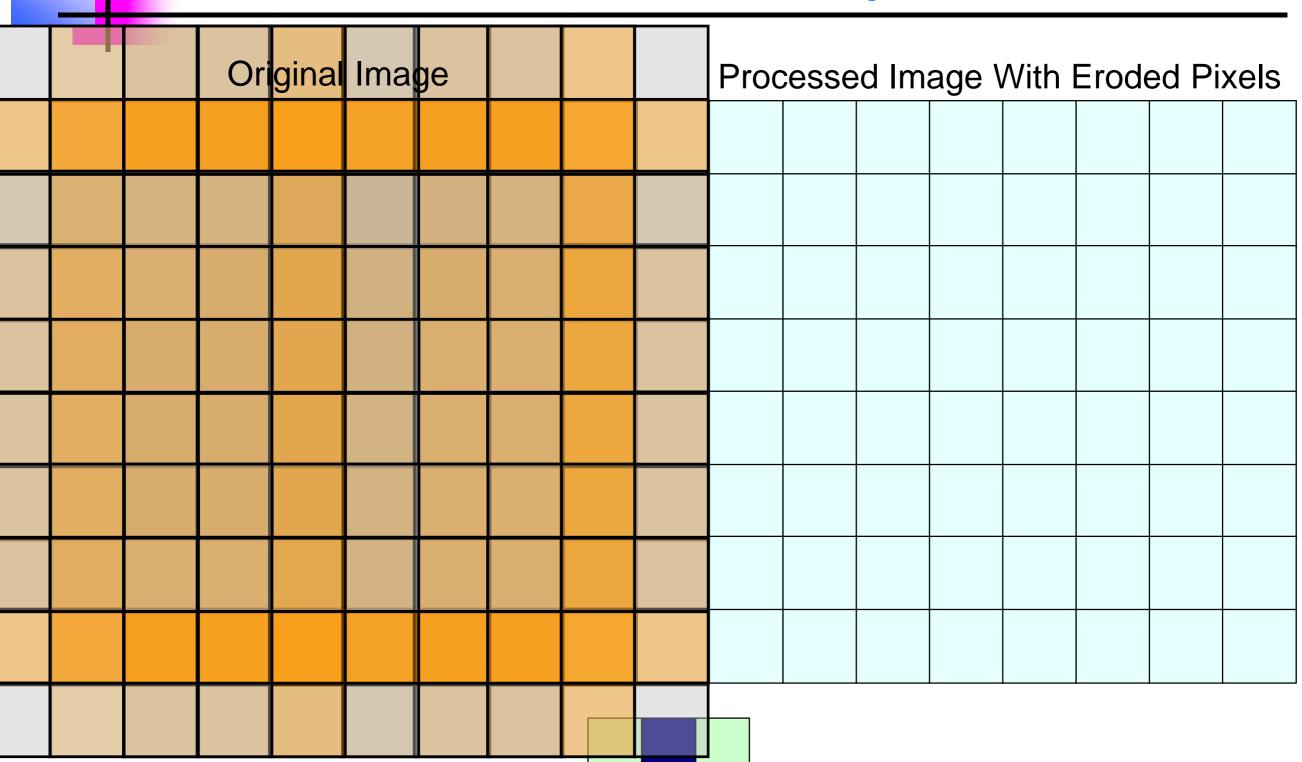
There are two basic morphological operations: **erosion** and **dilation** 

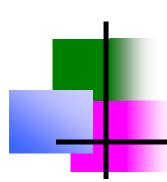


#### **Erosion**

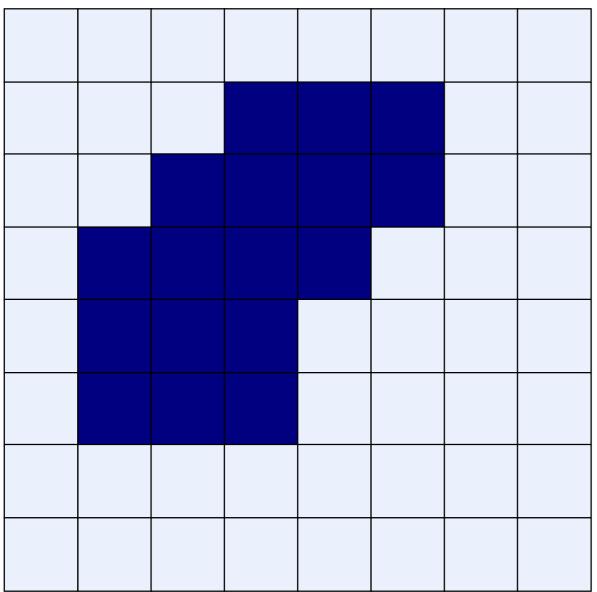
Erosion of image f by structuring element s is given by  $f \ominus s$ . The structuring element s is positioned with its origin at (x, y) and the new pixel value is determined using the rule:

$$g(x, y) = \begin{cases} 1 & \text{if } s \text{ fits } f \\ 0 & \text{otherwise} \end{cases}$$

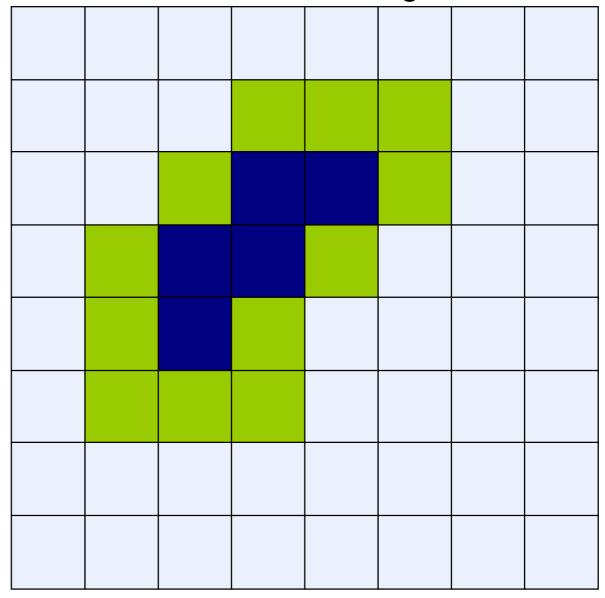


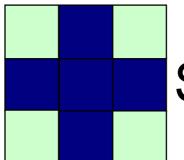


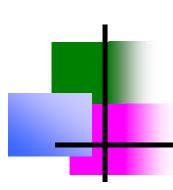
#### Original Image



#### Processed Image









Original image

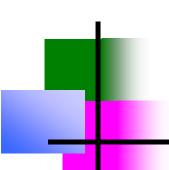


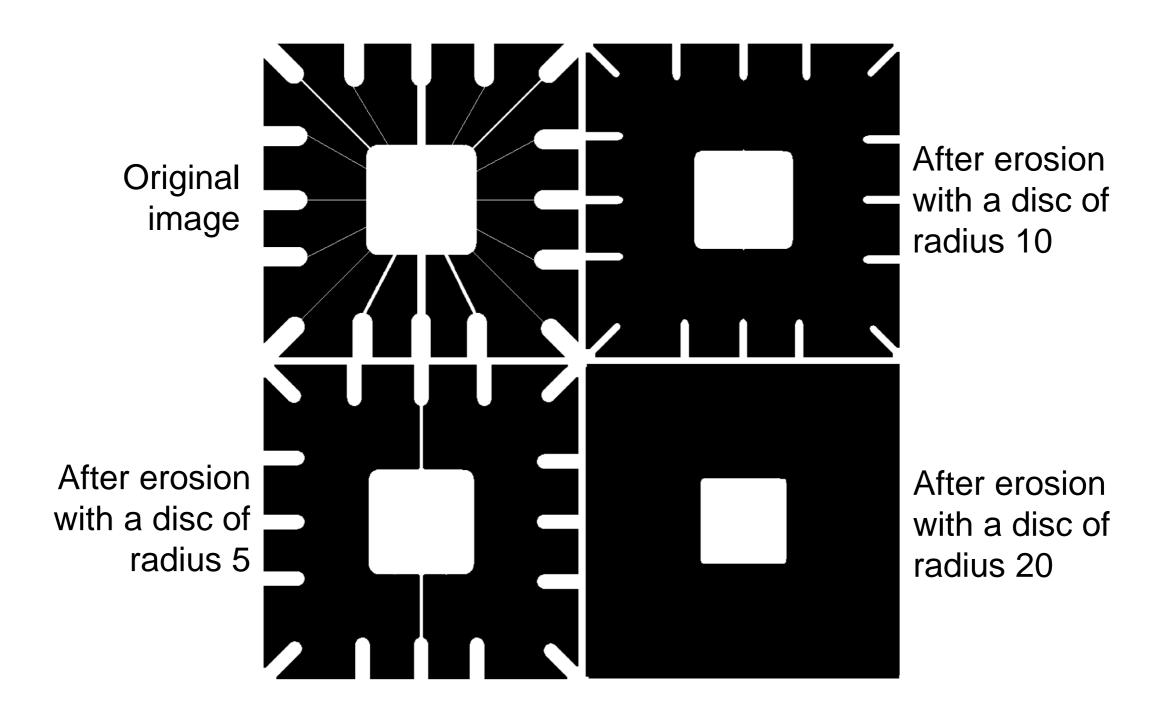
Erosion by 3\*3 square structuring element

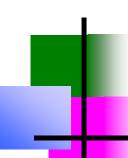


Erosion by 5\*5 square structuring element

Watch out: In these examples a 1 refers to a black pixel!

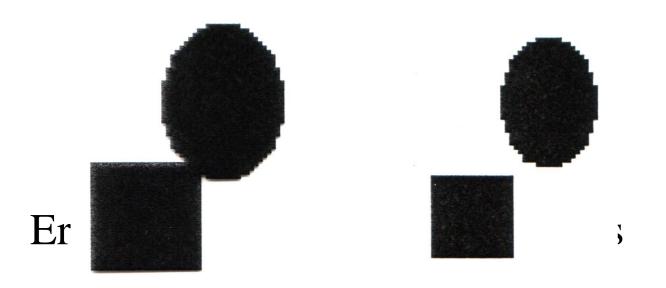


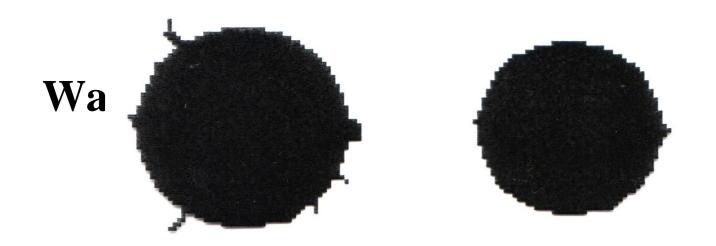


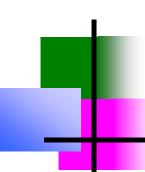


#### What Is Erosion For?

Erosion can split apart joined objects



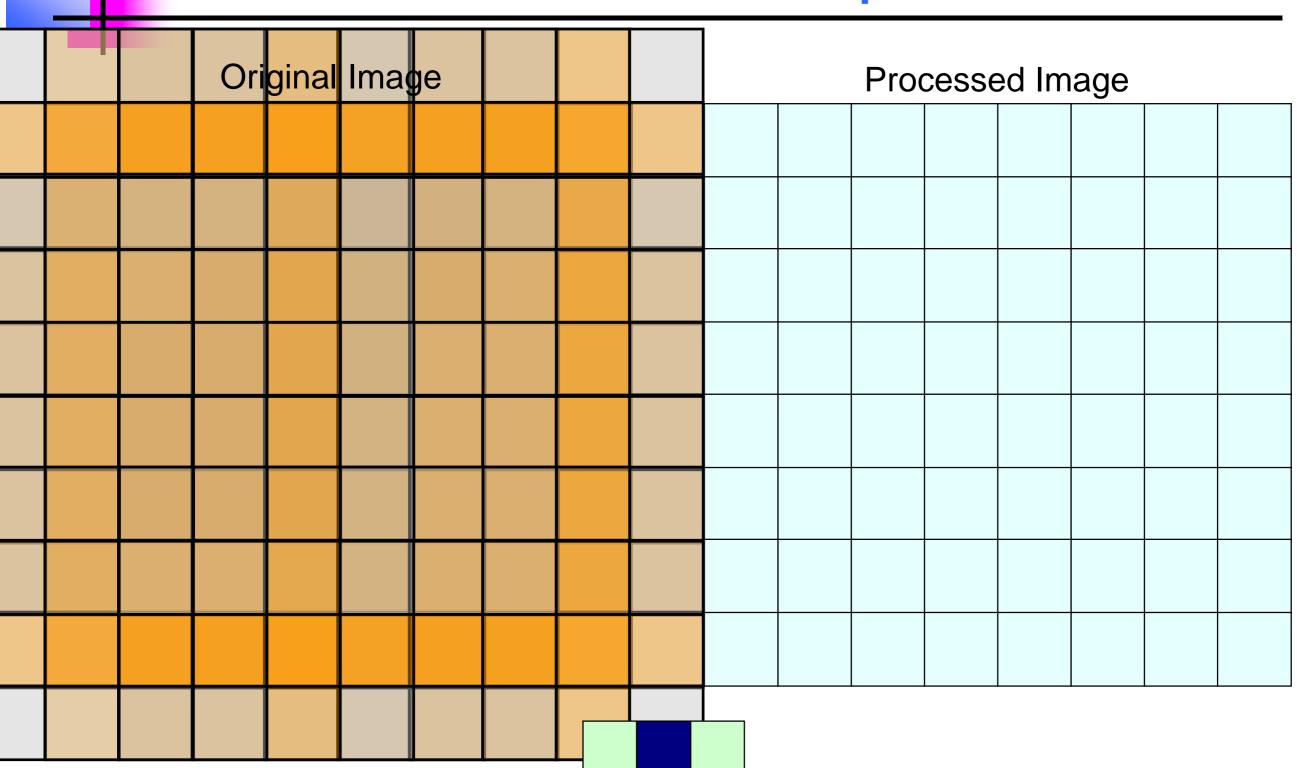


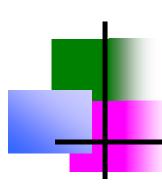


#### Dilation

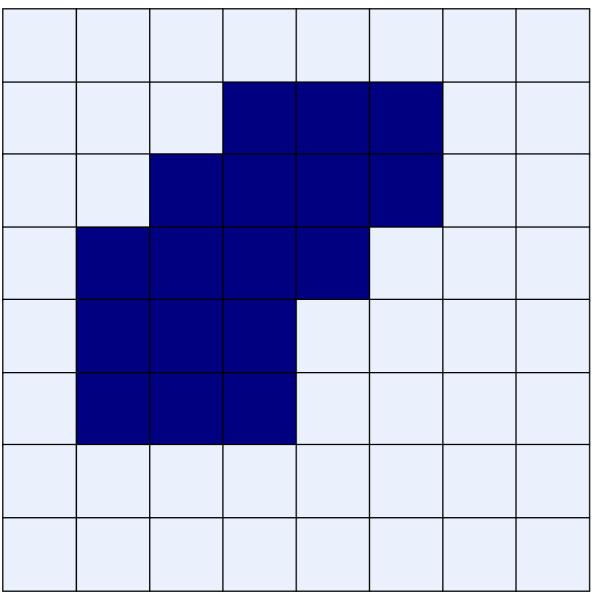
Dilation of image f by structuring element s is given by  $f \oplus s$ . The structuring element s is positioned with its origin at (x, y) and the new pixel value is determined using the rule:

$$g(x, y) = \begin{cases} 1 & \text{if } s \text{ hits } f \\ 0 & \text{otherwise} \end{cases}$$

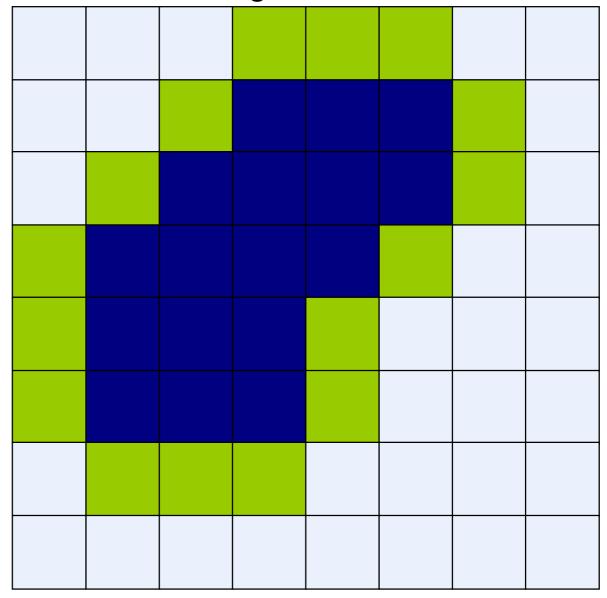


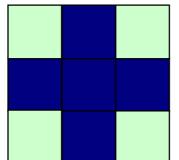


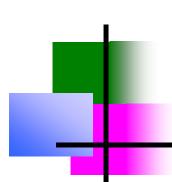
#### Original Image



#### Processed Image With Dilated Pixels







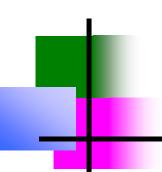


Dilation by 3\*3 square structuring element



Dilation by 5\*5 square structuring element

Watch out: In these examples a 1 refers to a black pixel!

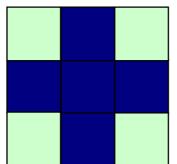


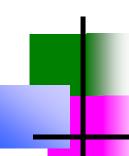
#### Original image

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

#### After dilation

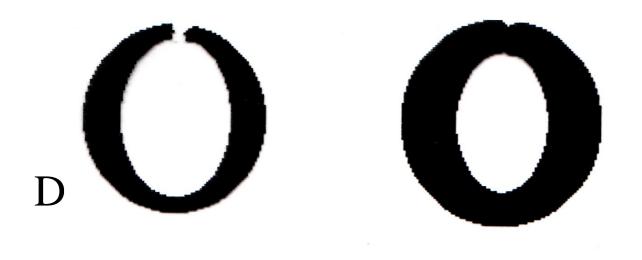
Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

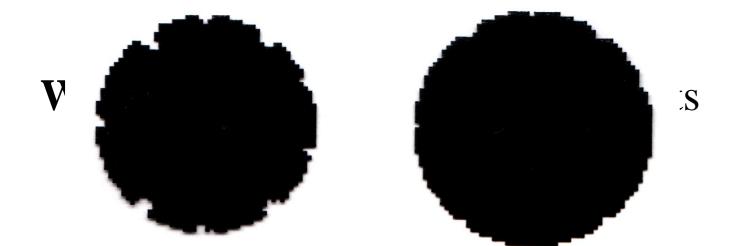




#### What Is Dilation For?

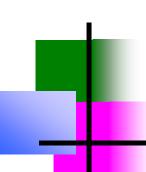
#### Dilation can repair breaks





## Example (Original and Processed Image)

Operation	Rule	<b>^</b>	
Dilation	The value of the output pixel is the maximum value of all pixels in the neighborhood. In a binary image, a pixel is set to 1 if any of the neighboring pixels have the value 1.  Morphological dilation makes objects more visible and fills in small holes in objects.		
Erosion	The value of the output pixel is the minimum value of all pixels in the neighborhood. In a binary image, a pixel is set to 0 if any of the neighboring pixels have the value 0.  Morphological erosion removes islands and small objects so that only substantive objects remain.		

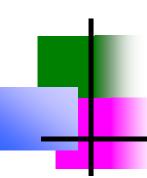


#### Compound Operations

More interesting morphological operations can be performed by performing combinations of erosions and dilations

The most widely used of these *compound operations* are:

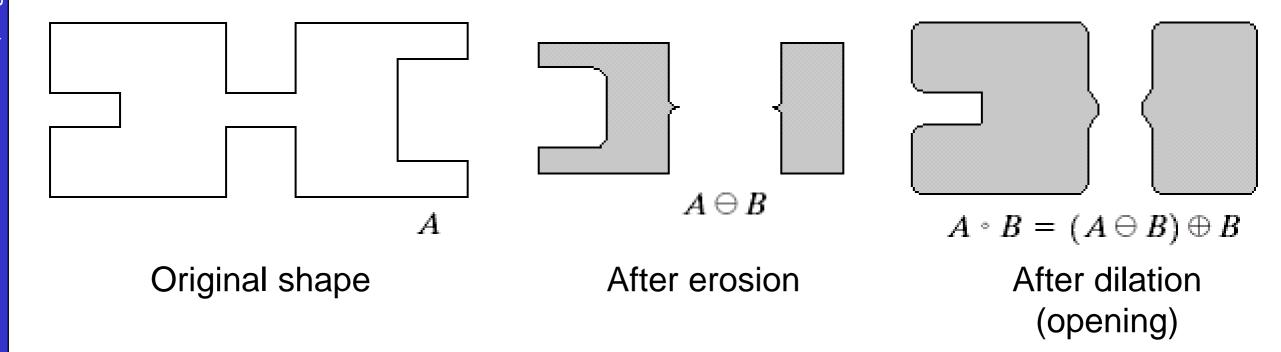
- Opening
- Closing



#### **Opening**

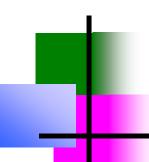
The opening of image f by structuring element s, denoted  $f \circ s$  is simply an erosion followed by a dilation

$$f \mathbf{O} s = (f \ominus s) \oplus s$$

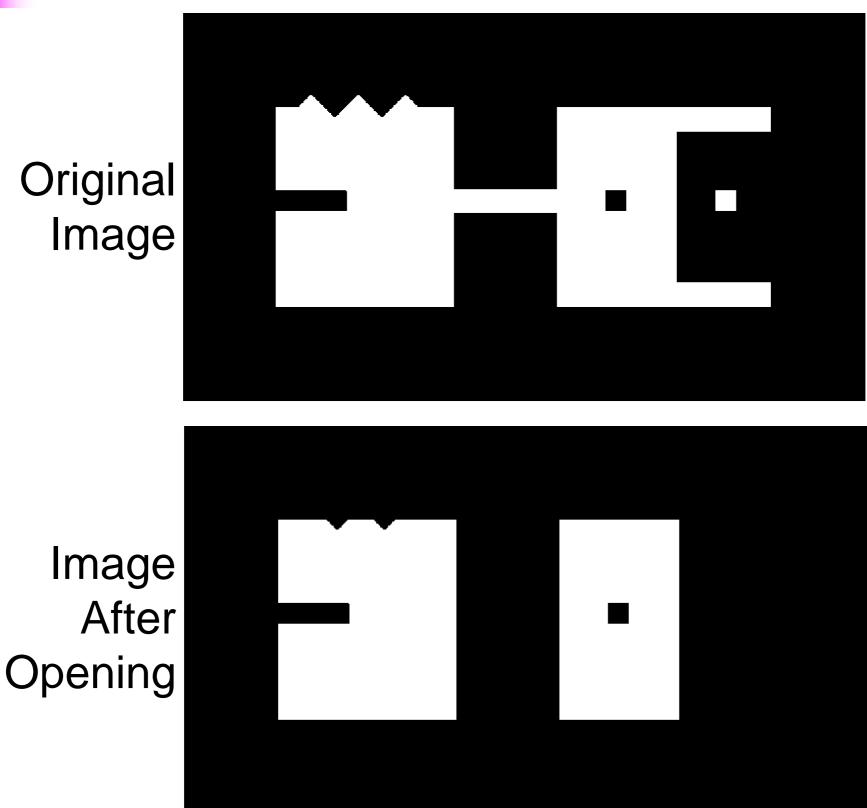


Note a disc shaped structuring element is used

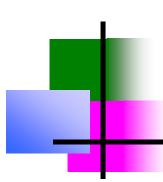




# Opening Example

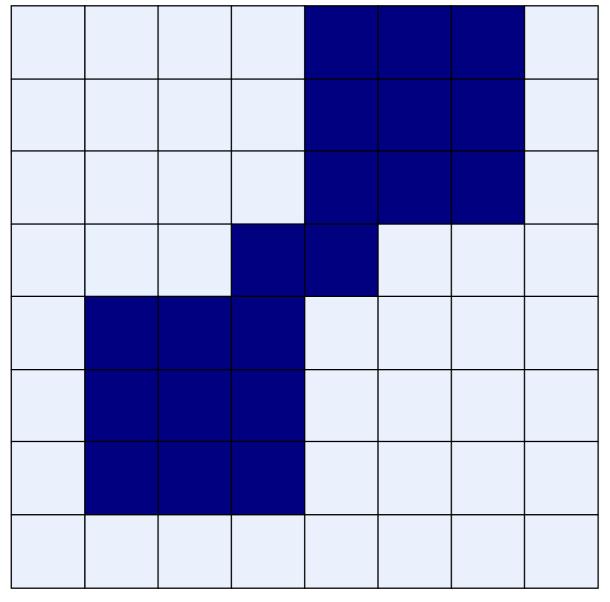


# Opening Example Processed Image Original Image Structuring Element

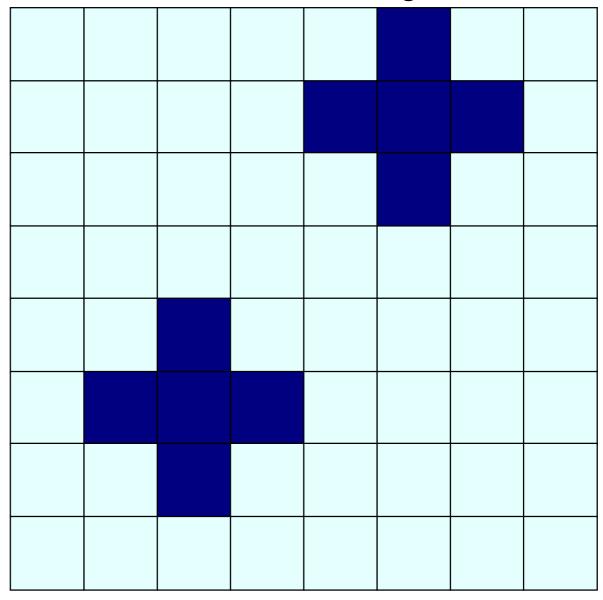


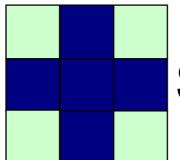
# Opening Example

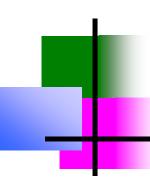




#### **Processed Image**



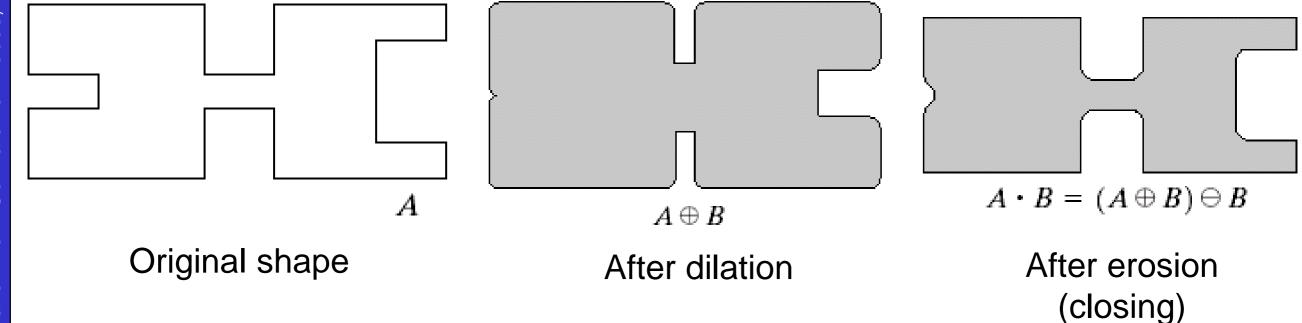




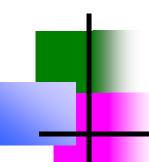
## Closing

The closing of image f by structuring element s, denoted  $f \cdot s$  is simply a dilation followed by an erosion

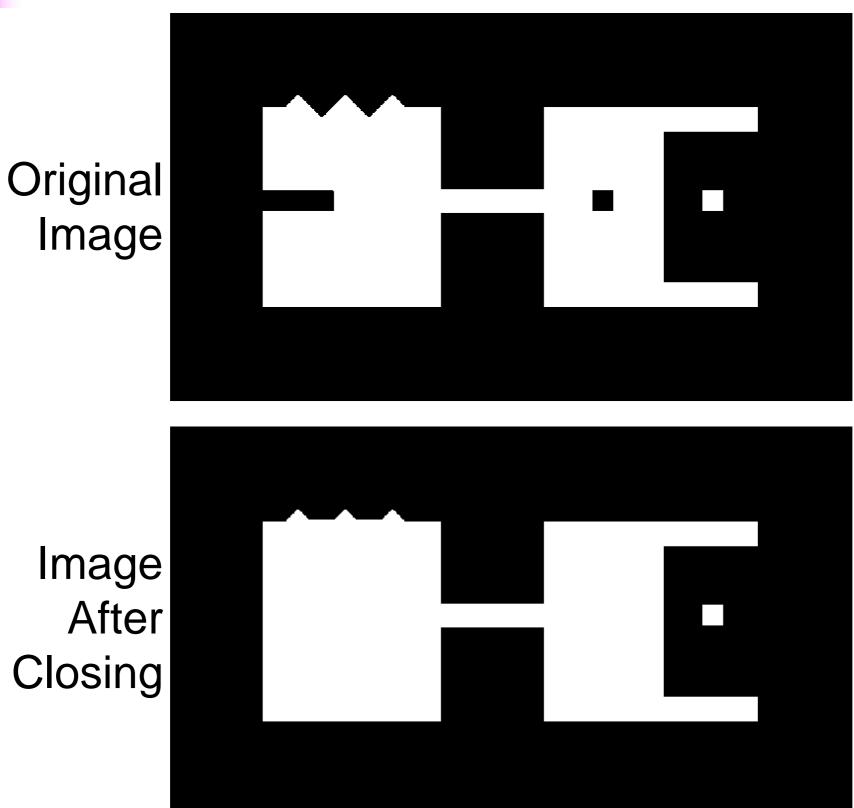
$$f \cdot s = (f \oplus s) \ominus s$$



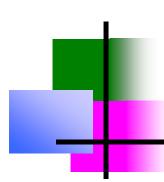
Note a disc shaped structuring element is used



# Closing Example

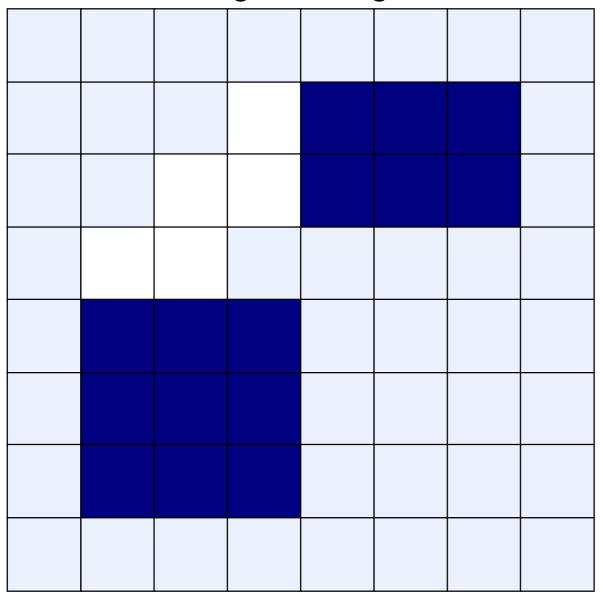


# Closing Example Processed Image Original Image Structuring Element Image Processing and Pattern Recognition (IPPR) 30

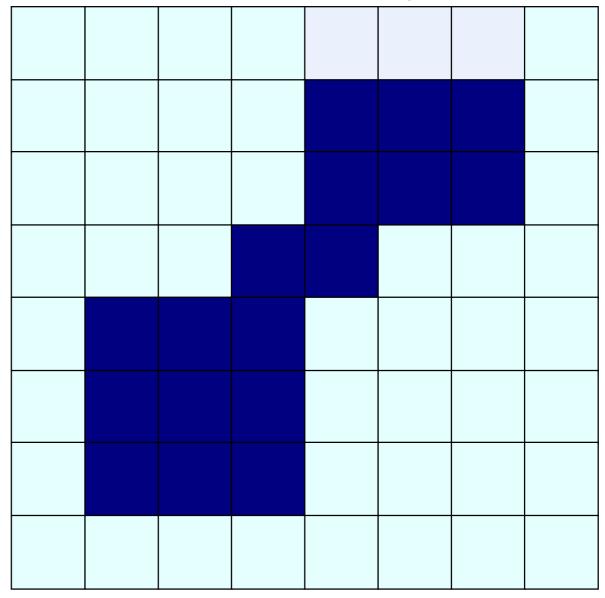


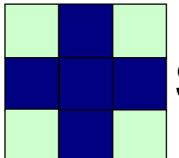
# Closing Example

#### Original Image

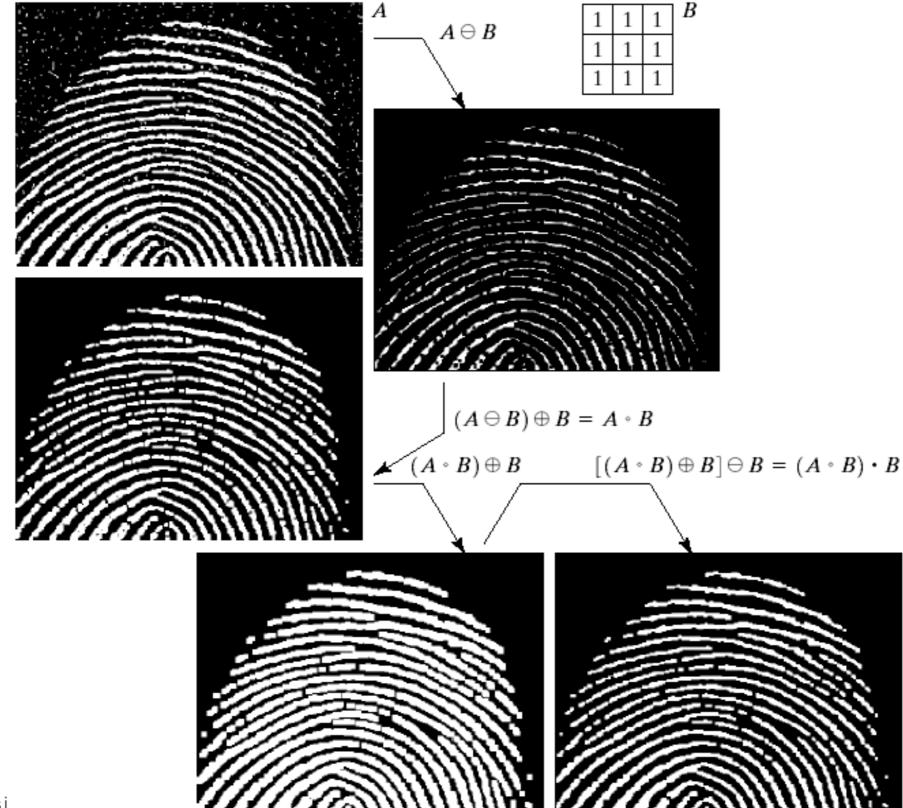


#### **Processed Image**

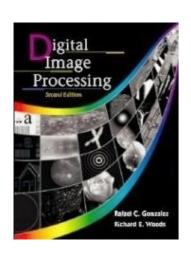




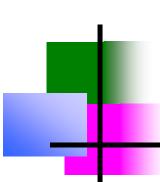
# Morphological Processing Example



#### References



- "Digital Image Processing", Rafael C. Gonzalez & Richard E. Woods, Addison-Wesley, 2002
- -"Fundamentals of Digital Image Processing" Anil K. Jain, 1989
- –Image Processing and Pattern Recognition Slides of Dr. Sanjeeb Prasad Panday



# Thank you !!!