

# Digital Signal Analysis and Processing

Madhav P Pandey\*  
DoEEE, KU

\* Compiled by

# Background of Signal Processing and DSP

What is Signal?

What is SP?

What is DSP?

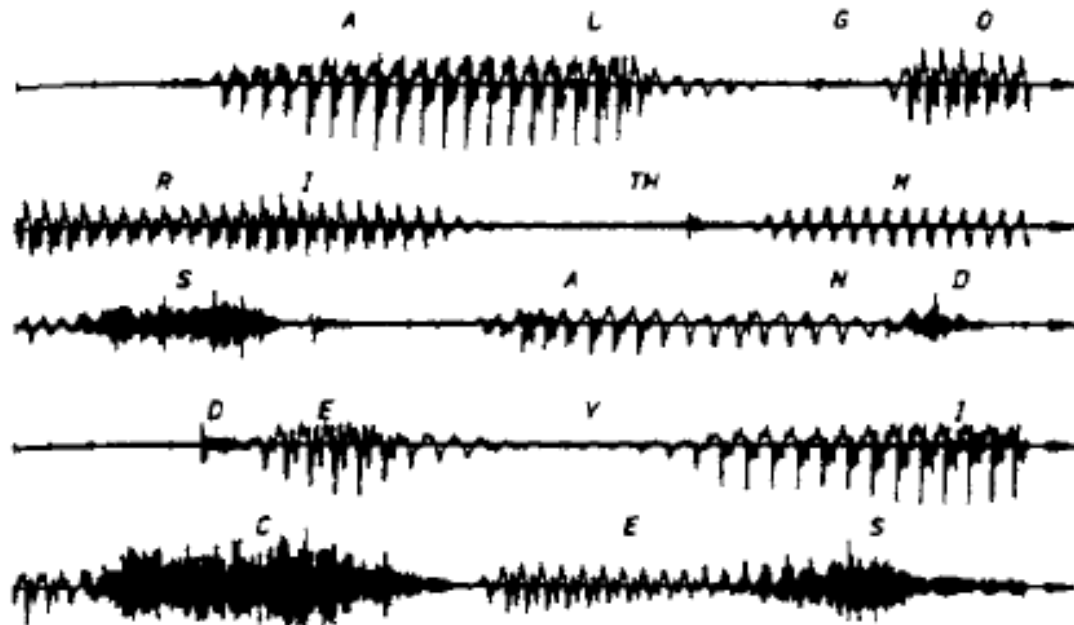
Why DSP?

Where DSP?

# SIGNALS

- ✚ A *signal* is a function that conveys information about state or behavior of a physical system or variable.
- ✚ In other words, signal is defined as any physical quantity that varies with time, space or any other independent variable or variables.

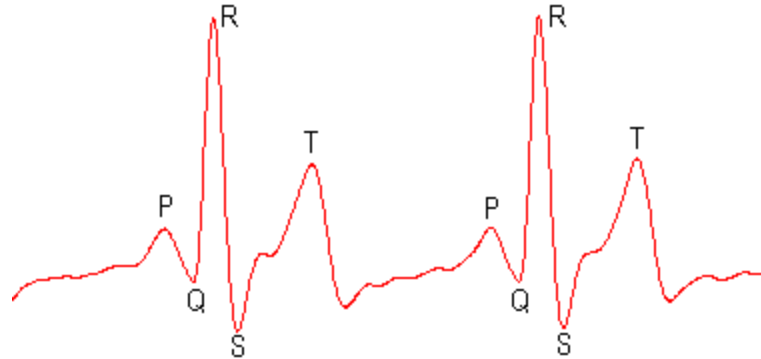
Example:  
a speech signal



# SIGNAL EXAMPLES

- Other examples include:

- An ECG



- An Image



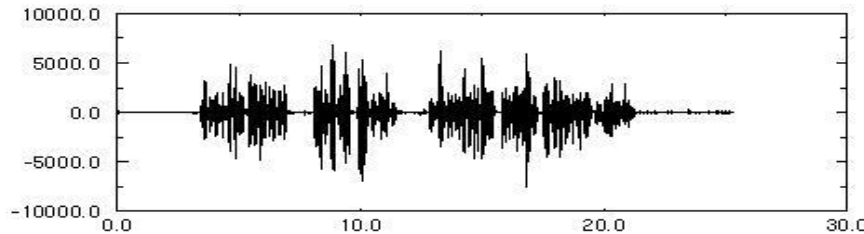
- Stock Price  
and there can be so many others



# SIGNAL-DIMENSIONS



- Based on number of independent variables
  - One dimensional e.g. speech signal (single independent variable: time)

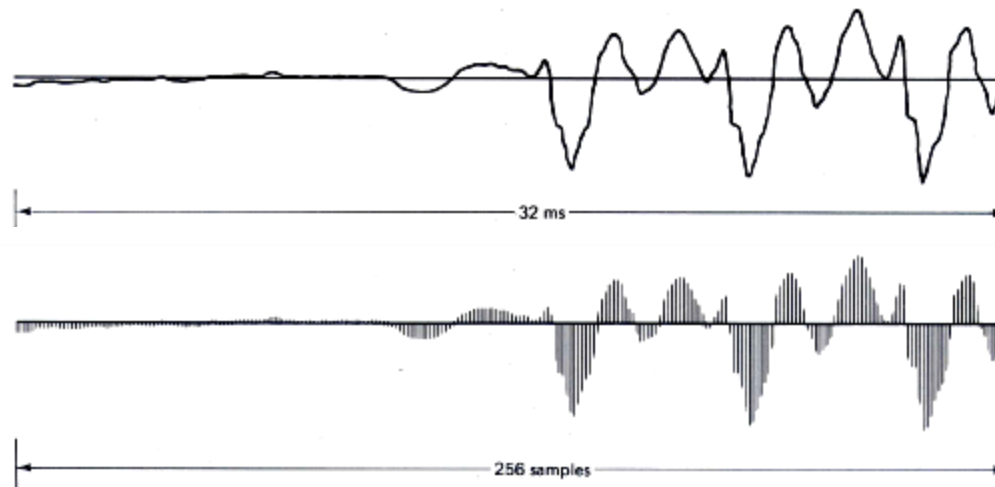


- Two dimensional e.g. image (two independent variable: two spatial coordinates)
- Three dimensional e.g. video (two independent variable: two spatial coordinates and additional independent variable: time)

# CT/DT SIGNALS

✚ Based on nature of independent variables, signals can be classified as :

- Continuous Time (CT) Signals:
  - Independent variable (usually time) is continuous.
  - Signal is defined for all time within an interval.
- Discrete Time (DT) Signals:
  - Independent variable is discrete
  - Signal is defined only for discrete values of time

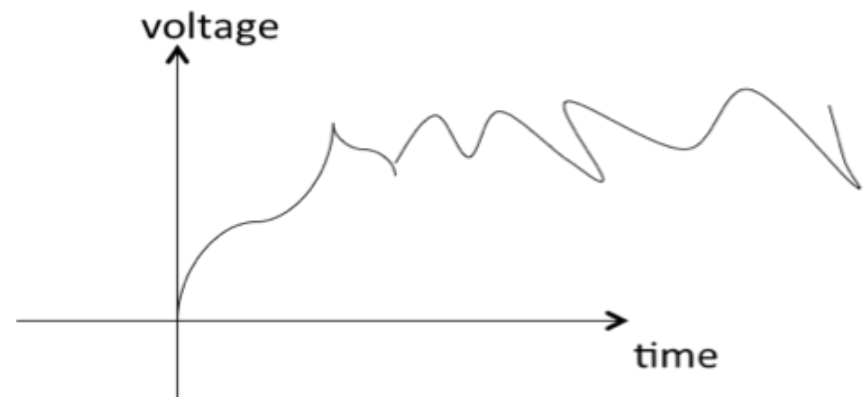
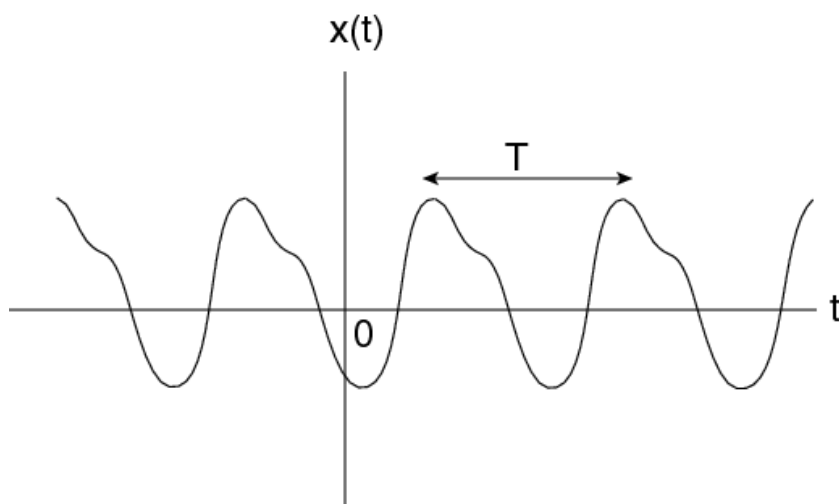


# PERIODIC/NON-PERIODIC



Based on repetitiveness:

- Periodic Signal:
  - Repeats its history
  -
- Aperiodic Signals
  - Doesnot repeat its history



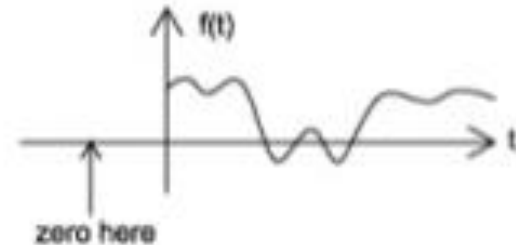
# CAUSAL/NON-CAUSAL



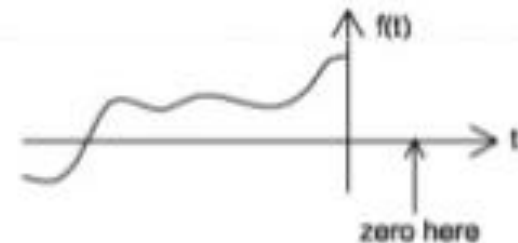
Based on existence:

- Causal Signals
- Anticausal Signals
- Twosided Signals

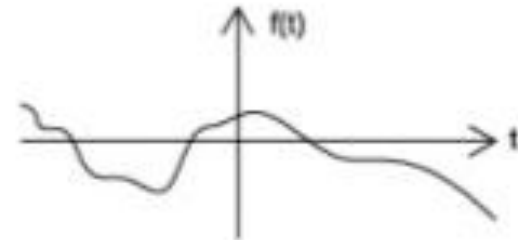
Causal



Anticausal



Noncausal



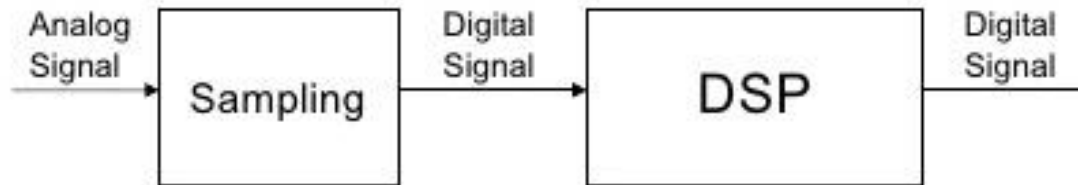


# SYSTEMS AND PROCESSING

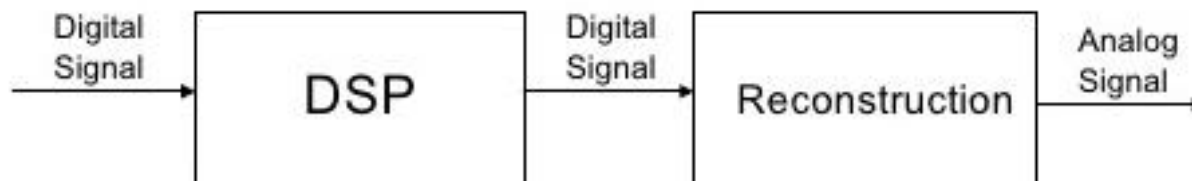
- ✚ A *system* may be defined as a physical device that performs an operation on a signal.
- ✚ The operations performed on the signal are *signal processing*.
- ✚ An example is the filter used to reduce the noise and interference corrupting the information bearing signal.
- ✚ Filter is the system and filtering is the signal processing task.
- ✚ In many cases, the softwares and algorithms may also act as system

# DSP

To implement DSP we must be able to:



convert analog signals into the digital information  
- sampling & involves analog-to-digital conversion



convert the digital information, after being processed  
back to an analog signal

- involves digital-to-analog conversion & reconstruction

# DSP OF ANALOG SIGNALS

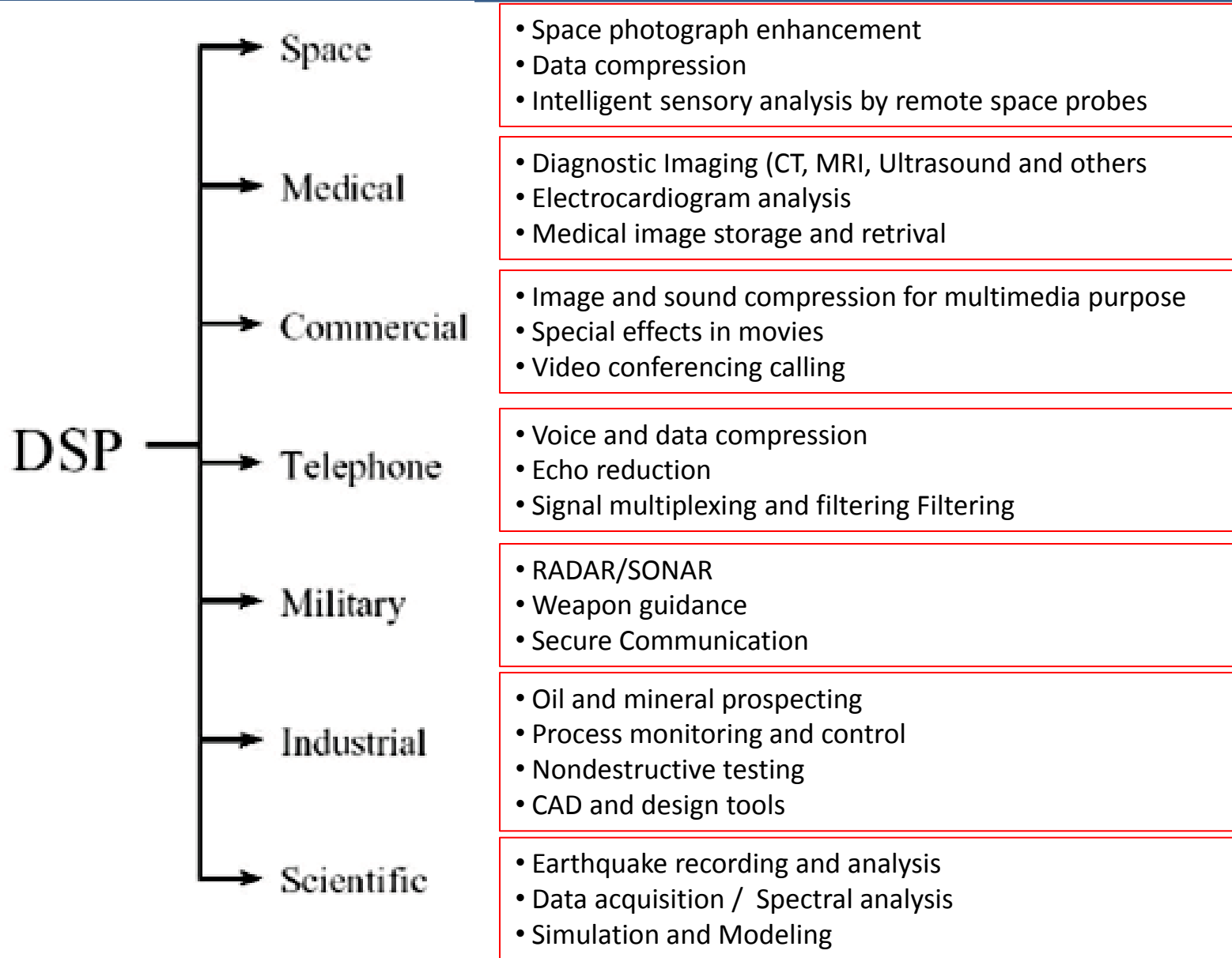
To implement DSP we must be able to:



perform both A/D and D/A conversions

e.g. digital recording and playback of music (signal is sensed by microphones, amplified, converted to digital, processed, and converted back to analog to be played)

# APPLICATIONS AREAS OF DSP



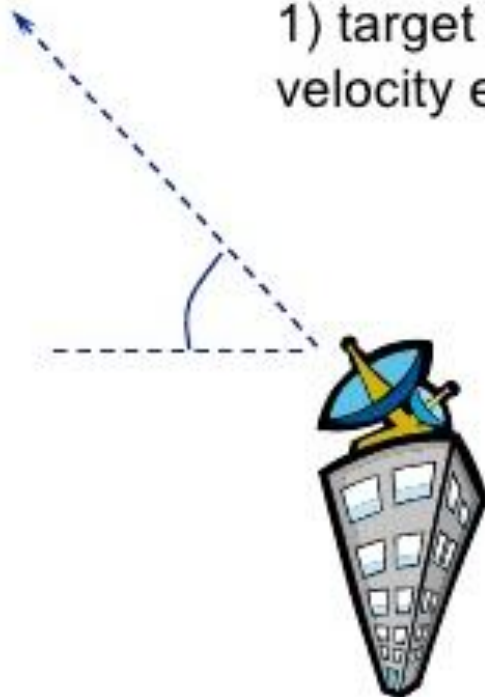
# APPLICATIONS OF DSP

## Radar and Sonar:

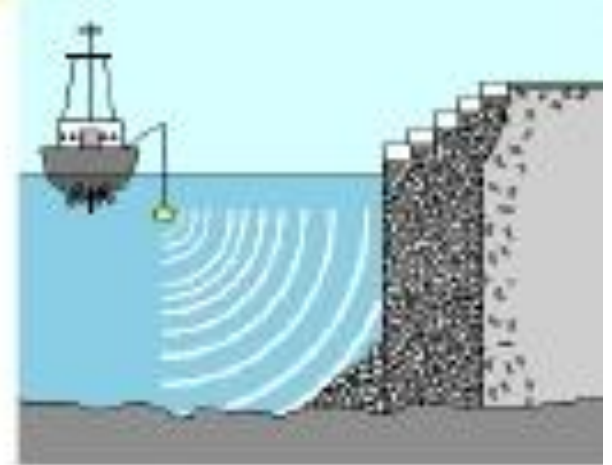
Examples



1) target detection – position and velocity estimation



2) tracking



# APPLICATIONS OF DSP

**Biomedical:** analysis of biomedical signals, diagnosis, patient monitoring, preventive health care, artificial organs



Examples:

1) electrocardiogram (ECG) signal – provides doctor with information about the condition of the patient's heart

2) electroencephalogram (EEG) signal – provides Information about the activity of the brain



# APPLICATIONS OF DSP

## Speech applications:

- Speech generation
- Speech recognition



## Examples

- 1) noise reduction – reducing background noise in the sequence produced by a sensing device (microphone)



- 2) speech recognition – differentiating between various speech sounds



- 3) synthesis of artificial speech – text to speech systems for blind



# APPLICATIONS OF DSP

## Communications: Telecommunications

- Multiplexing
- Compression
- Echo control



## Examples

- 1) telephony – transmission of information in digital form via telephone lines, modem technology, mobile phones



- 2) encoding and decoding of the information sent over a physical channel (to optimise transmission or to detect or correct errors in transmission)





# APPLICATIONS OF DSP

## Image Processing:

- Medical
- Space
- Commercial product

## Examples

- 1) content based image retrieval – browsing, searching and retrieving images from database



- 2) image enhancement

- 2) compression - reducing the redundancy in the image data to optimise transmission / storage



# APPLICATIONS OF DSP

## Music Applications:



Examples:

1) Recording



2) Playback



3) Manipulation (mixing, special effects)

# APPLICATIONS OF DSP

## Multimedia:



generation storage and  
transmission of sound, still  
images, motion pictures

### Examples:

1) digital TV



2) video conferencing



# ADVANTAGES OF DSP

Many signals in nature are analog.

We need additional A/D and D/A components for DSP.

## **Why still do it?**

- Digital system can be simply reprogrammed for other applications / ported to different hardware / duplicated  
(Reconfiguring analog system means hardware redesign, testing, verification)
- DSP provides better control of accuracy requirements  
(Analog system depends on strict components tolerance, response may drift with temperature)
- Digital signals can be easily stored without deterioration  
(Analog signals are not easily transportable and often can't be processed off-line)
- More sophisticated signal processing algorithms can be implemented  
(Difficult to perform precise mathematical operations in analog form)

# ADVANTAGES OF DSP

- DSP systems are more robust  
(Precision not effected by external factors, hence reproducible results)  
(Less effected by noise)
- DSP structure are flexible  
( Easy interconnection of DSP blocks)  
(Possibility of sharing a processor between several tasks)

# LIMITATIONS OF DSP

- ✚ Cost/Complexity added by A/D and D/A conversion.
- ✚ Increased bandwidth requirement for transmission after conversion to digital.
  - Sampling theorem says double the bandwidth
- ✚ Input bandwidth is technology limited:
  - Higher the bandwidth faster the A/D converter needed.
- ✚ Digitization (includes quantization) adds error:
  - Quantization error
- ✚ Aliasing and limited frequency resolution.