

Problem Solving Sheet	This google sheet is created by <b>Eng Mostafa Saad Ibrahim</b> . Overall ~800 problems for <b>newcomers</b> to problem solving.		
	mostafa.saad.fci@gmail.com	<a href="#">Ask.fm</a>	<a href="#">Site / More Contacts</a>
	<a href="#">Video explaining this sheet (Arabic), though a bit outdated</a>		
	Current Version <b>V6.0</b>		
What is this Sheet?	<ul style="list-style-type: none"> <li>- Complete and consistent roadmap for new comers: What to solve &amp; algorithms to learn in order</li> <li>- In the bottom row, there are different sheet pages such as Faq, <b>CF-A</b>, <b>CF-B</b>...etc</li> <li>- Covering all topics needed up to codeforces Div2-D</li> <li>- Problems of scales 1 - 5.5 / 10 + Few harder ones</li> <li>- Problems increase in difficulty per topic with intermediate easy/medium problems + ad-hoc problems</li> <li>- Speed problems to maintain speed goals</li> <li>- A lot of recorded videos for problems solutions, especially for the entry levels (Arabic)</li> <li>- Several students followed its order and managed to solve by themselves 95% of it (up to his current sheet page)</li> </ul>		
Advantages of this Sheet?	<ul style="list-style-type: none"> <li>- To be a strong contestant, one has to take care of a number of quality and quantity factors ==&gt; This roadmap does its best to satisfy that</li> <li>- Typical issues in our Arabian region: Guys with 700-1000 solved problems and still weak!</li> <li>- Why? <ul style="list-style-type: none"> <li>A) No specific roadmap or keep switching between them</li> <li>B) Training while knowing problem category / level</li> <li>C) Focus on specific online judge</li> </ul> </li> <li>- Again, this sheet solves these issues</li> <li>- Allows you to write down your stats to learn from them (e.g. you consume much time in debugging)</li> <li>- Continuous refining based on feedback</li> </ul>		
Your Sheet <b>COPY</b>	<p>This is a personal Google sheet for you [<b>Make a copy</b> from file MENU] to have sets of problems to solve coupled with algorithms to learn</p> <ul style="list-style-type: none"> <li>- Don't download the sheet, Use it online</li> <li>- Can't edit it? Because it is <b>read-only</b>. Read below notes.</li> <li>- Just make a copy to your google driver</li> <li>- Then work over it online. Following are the details</li> </ul> <ul style="list-style-type: none"> <li>- Login to ur google Gmail</li> <li>- Go to my sheet</li> <li>- In the sheet click on 'file' menu</li> <li>- select Make copy</li> <li>- it will create copy for u</li> <li>- <b>RENAME</b> it to Junior Sheet &lt;Your name&gt;</li> <li>- Now the copied sheet is opened for you (or go inside ur Google drive and you will find it)</li> </ul> <p>NOTE: If u did so and still read-only format, then you are again opening my sheet (e.g. with old name), NOT your copy</p>		
For Whom?	A Junior is anyone who doesn't master solving codeforces Div2-D.		
Prerequisites?	Basic Programming skills such in series <a href="#">C++ Programming</a> + STL + Debugging Skills		<a href="#">C++ is highly recommended</a>
	If found my sheet hard, Finish <b>Assiut</b> University provides an easier starting roadmap. Finish it first		<a href="#">Novice RoadMap</a>
	Know about our community and what is programming competitions ==>		<a href="#">Watch these videos for more details</a>
	Code with any language but preferred C++ or Java. For <b>Java</b> : <a href="#">Solver to be Channel</a>		<a href="#">Code El Masry Channel</a>
Training Style?	You can train alone, but highly advised to find partner(s) to work with to encourage each other.		
Skills Goals	Moving from Junior Level to Semi-Senior Level: A one who do pretty well in CF-Div2 A, B, C, D and similar levels (e.g. TC-Div2-1000)		
Knowledge Goals	Understand and build fair knowledge in some algorithms in Number Theory, Dynamic Programming, Greedy, Graph Theory and Search		
Sheets	Sheet pages are mainly for Codeforces Div2 A, B, C, D + Problems on knowledge topics (Mainly from UVA, SPOJ)		
	Each sheet has some sets, each set is ~10-15 problems....The top sets are mandatory....The below sets (after line mark) are optional		
	If you did well in the mandatory sets, move to next sheet...otherwise you still need training on similar level...then solve the optional problems		
	Please watch the videos in order, solve UVA/SPOJ problems in order. Don't skip them.		
	In some columns, some time recordings. This helps you to know how much time you take per a problem...use that to recognize your problems		
	In the level column give an estimate to the problem level from 1-2 (easy), 3-4 (medium), 5-6(hard), 7-8 (had to read editorials), 9-10 (can't solve)		
	In the comments column..write comments for hard problems.		
	<a href="#">Put problem Status</a>	AC (for Accepted)	CS (can't solve)      Other values: WA (wrong answer), TLE (time limit exceeded), RTE, MLE
	If you solved a problem before, put ACX instead of AC. Don't resolve		
	Don't let a problem consumes more than 2-3 hours. If can't solve it, see editorials/solutions. If still can't solve it, just leave it for now.		
	Don't compare yourself with others. People vary in their progress		
Problem Level Column	<p>Use the following guide to assign a proper problem level</p> <p>Div2-A =&gt; 1 - 2  Div2-B =&gt; 1.5 - 3  Div2-C =&gt; 3 - 5.5  Div2-D =&gt; 5 - 6.5  Div2-E =&gt; 6 - 7.5  D1-D =&gt; 7 - 8.5  D1-E =&gt; 8 - 9.5</p> <p>In other words, most of the time, one shouldn't assign Div2-A problem level such as 5. But it can be: 1, 1.5, 2. Very few might be 2.5</p>		
Notations	<a href="#">CF136-D2-A</a>	CF (codeforces), D2 (Division 2), (136, A) is the problem URL. Note this is not Round 136 ... it is Round 97	
	SRM150-D2-1000	SRM 150 (Topcoder), D2 (Division 2), 1000 (3rd problem)	
	<a href="#">CF483-D2-A</a>	White for a problem from codeforces	

Problems Colors	UVA 10242	Basic (if possible) Knowledge problem on the just watched videos
	SPOJ CDOWN	A knowledge problem on topic you watched before, will be harder than basic problems
	CF 518 D2-B	Problem of easier level than current sheet page level to enhance multiple training levels in same time instead of 1 level training
Moving faster	Do I have to solve every problem? For Div2 (A, B, C1) => No. If you can move faster, do it. For Non CF problems (E.g. UVA), please solve all	
Others Solutions	If you solved a problem, please see some other accepted solutions in codeforces. You don't need to watch my linked videos unless can't solve	
External Resources	Awesome Competitive Programming	Many awesome links - very helpful for English guys
	Ahmed Elsaghir Trainnig	Ahmed is senior from GUC
	A2oj Ladders	Don't like my sheet? Go with Ahmed Aly Ladders
	Prgramming Ahmed M sayd	Arabic Programming Playlist
	Programming Mohamed desouky	Arabic Programming Playlist
	More Resources	Each video is part of a playlist
History	V1: initial release	
	V2: Vidoes updates. Sheet P2A: Little problems replaced + reordering. P2B, P2C, P2D merged in P2B. P3A and P3B: new knowledge sheets	
	V3: Added problem names. P3A, P3B split over 3 sheets, reordered to be more incremental rather than random	
	V4: (https://docs.google.com/spreadsheets/d/12YI86X40xGtid9t1dUHkK6urrqh6nTaPEvOKBkAbAgU/edit?usp=sharing) Solving many knowledge concerns: 1- Discarded rare topics (and their problems): ~20 videos. 2- Adding Easy problems after each video. You don't have to search by yourself anymore 3- Distributing many of the knowledge problems inside the the main sheets instead of delaying them to the last sheets. Other concerns: 4- More smooth transitions from a sheet to another 5- Utilizing the new many problems added by CF since initial sheet creation	
	V5 - Added Video Solutions to some existing problems - Added Easier DP problems after its Intro videos - Added new topics: Tree Diameter, Isomorphism, DP (bitmasks, games, probability), Max Flow, SCC, Segment Tree, 2 pointers, Trie, KMP, Geometry Polygons - Added problems for old categories to balance the available problem levels per category. - Added 3 sheets for Div2-D (contains the old Misc sheet problems)	
	Note: If you were using version 4.X, then the major change for you is replacing "Misc" sheet with the 3 Div2-D sheets. If wanna migrate: - Then Remove Misc sheet - Click on the arrow for Div2-D sheets, and make copy for your sheet	
	V6: - Added 3 columns to the sheet: debug time, category and by yourself columns - Each sheet is enhanced with problems from the lower sheet (shifted from it). The purpose is to mix levels per sheet, hence allow multiple training levels in same time (hard vs speed concern). See the new added color - Added probability/expectations English videos/problems - Added Topological sort problems - Solution editorials linked to many non-CF problems / more videos in Div2-A/Div2-B - Add many problems where my trainees marked as interesting problems. Removed some problems that I think not that interesting or its ideas covered by other problems (subjective). I am working on sheets with a simple, but hard to do idea: Most of the problems seems for the trainer novel in idea with less repeated ideas, hence learning a lot while solving much less. === If you are working in some sheet, find the convenient point to switch. E.g. if you are in middle of sheet, finish it and move to new sheet page from next one. Say you are in middle C1. Finish it first. Then remove C2, D1, D2, D3. In the new version, click a sheet page and select Copy To, then copy to your sheet. In other words, migration should be 5-min process. If need more, you are doing it wrongly.	
Videos Volunteers	We are recording Arabic video solutions for sheet problems. I hope that makes the learning experience for newcomers much faster and less dependent on other people/coaches. I am in urgent need for volunteers. You will record in the levels you can (e.g. if you can do only Div2-A, then you will record in it)	
	In addition, we are writing editorials for non-editorual problems, especially in harder levels.  In case you want to help in that: - Email me at mostafa.saad.fci@gmail.com - Subject: Sheet Videos Volunteer - <Your Name> - Link to your a2oj account (or CF account if no a2oj)	
Thanks for all guys who sent sheet feedback: Mariam Alshereef, Magdy Hassan, Ahmed Yasser, Ahmed Elsayed Awad, Mohamed Nasser, Mostafa Ali Mansour, Aya elymany, Ayyad shenouda, Others.		
Special Thanks for Coach Alhussain Aly for his continuous help		
Special Thanks for All volunteers in videos recording / Editorials writing		

**Q) What is the sheet requirements?** Should I study algorithms and Data structures?

- ONLY programming skills (e.g. Programming 1 level). It is highly advised to implement 2-3 projects
- NO for OOP
- NO for datastructures, but learn STL (or Collections in Java/C#). It helps alot
- NO for algorithms, the sheet will teach you that in a smooth way
- For C++ guys (and others as guide) - first 18 videos here: <https://www.youtube.com/playlist?list=PLPi2dINi2MIZPFq6HyUB1Uhxhdh1UDnZMS>

**Q) When should I give up and check the editorials and solutions?**

<https://ask.fm/mostafasaad87/answers/144907000290>

**Q) Got WA, should I check directly the test cases?**

- No, remember in a real contest you only know your problem status (WA, TLE, ...etc)
- Struggle to find the wrong case by yourself. At least 15-30 minutes.
- Don't keep trying longer, just check the test cases
- If you can write a brute force solution for your problem, write a stress test: Generate random cases and compare the optimal algorithm with the brute force case

**Q) Should I solve every problem?**

- Generally, preferred, but if you think certain level is easy (e.g. solve it within 15 minutes), then jump a block and so on
- This jumping might be for codeforces problems only

**Q) Just started in Div2-A, could I finish its codeforces problems first, then solve the UVA/Colored problems?**

- Many juniors find UVA problems in Div2-A hard, I understand
- Yes, almost same for Div2-B. But don't do that in next sheets as order might matter, because all of such knowledge are mainly preparations for hard Div2-B or Div2-C
- However, following the order is a much better idea
- Similarly, one could finish All Div2-A/Div2-B codeforces problems, then solve their colored problems. Again, this is not the best way.

**Q) Is using C# ok?**

- Generally yes, but you won't be able to submit in UVA judge, as C# is not supported
- For such problems, write your code, but heavily test it. You may download an internet code and evaluate the test case on both
- On the other hand, learning Basic C++ + STL is not hard for C#/Java guys
- C++/Java/Python are official in UVA
- Codeforces allows more such as Javascript

**Q) When I watch a video, should I solve the problems in its info section?**

- No, sheet has subset of these problems already in specific order
- Sheet is self-contained

**Q) I watched the video, but it is hard, any tips?**

- Algorithms are hard, learn to struggle
- Watch the video 2-3 times, try to rewrite its code by yourself
- Still can't get it? Google for more materials from the web (ppt/pdf/videos) and try to learn
- In worst case, leave it for now and return to it later

**Q) How does your sheet prepare for ECPC/ACPC?**

- The sheet prepares you to reach level 5-5.5/10 in several categories
- If a team of 3 members solved the whole sheet, they may rank in the top 15 in the contest

**Q) How much time do I need to finish the sheet?**

- Answer varies from one to another.
- The sheet has ~750 problems. Around 60 videos.
- Let say you need on average 90 minutes per the problem
- Then one needs  $(90 * 750) / 60 + 3 * 60 = 1300$  hours
- Now, think about the expected training time during study and vacations to do your estimate
- I think for guys who dedicate much time, then matter of 9-12 months

**Q) How could I prepare for Google/Facebook internships through your sheet?**

- Finish up to CF-C2 sheet, then study from the "Cracking the Coding Interview: 150 Programming Questions and Solutions" book
- Also watch: <https://www.youtube.com/watch?v=39vqarATPyM>

**Q) How different is your sheet versus Ahmed Aly Ladders?**

- Ladder problems are selected automatically, no personal investigation for the actual benefit/need from the problem
- Mine is mixed between automated and manual.
- At the current moments, many of my trainees and students feedback, I am aware of the problem level and its category.
- I updated the sheet many times because of the received feedback
- My sheet involves the algorithms videos to learn, in order, while you grow up.
- I selected videos to prepare you as soon as possible for Div2-C/Div2-D where many algorithms starts to appear
- It is a sheet..ready for you to record your times, notes...etc...this help to improve yourself
- It is not blocking style. If you can't solve problem, just leave it and move to other one. In ladders, you see next problem when solve current one (or do workarounds)

**Q) How did you select problems for the sheet?**

- Long story, many versions were there, from a version to another improvements were applied
- Codeforces problems where rated based on this CF tool: [http://codeforces.com/blog/entry/46304?mobile=true#\\_ =](http://codeforces.com/blog/entry/46304?mobile=true#_=)
- Any rating is just an estimation. I found this one a pretty reasonable measure
- The videos are selected such that when comes to Div2-C/, you are ready
- Manual selections and investigations for non-CF problems to be used in the sheet
- Lots of manual efforts and investigations and feedback processing

**Q) what is the next step after finishing your sheet ?**

- Joining directly my ICPC semi-seniors supervision, **BUT**
- Email me with your online sheet copy link and it **must** have
- Each row should have: code link, time details, problem level, category and comment per a problem
- I will review and decide
- Side note: If you started in Div2-C1 and solved first 15 problems, you can share the sheet with me to follow your updates

**Q) can't access the sheet in edit mode?**

- Don't download the sheet, Work over it online "better"
- Can't edit it? Because it is read-only. Read below notes.
- Just make a copy to your google driver
- Then work over it online. Following are the details

- Login to ur google Gmail
- Go to my sheet
- In the sheet click on 'file' menu
- select Make copy
- it will create copy for u
- RENAME it to Junior Training Sheet
- Now the copied sheet is opened for you (or go inside ur Google drive and you will find it)

NOTE: If u did so and still read-only format, then you are again opening my sheet (e.g. with old name), NOT your copy

#### Q) What to write in the **category** column?

The algorithm used to solve a problem. In Div2-A, this might be:

- **Implementation**: Means the problem request is almost direct, just code it
- **Brute Force**: Means instead of finding elegant solution, try all possible solutions (e.g. 3 nested loops) and select the solution
- **Ad-hoc**: Just per-problem thinking in a special way/analysis on how to solve the problem

In later sheets, you will know many algorithms such as Dijkstra, DP, MST, etc

#### Q) Are problems really sorted based on **easiness**? I don't feel so.

They are sorted by easiness already. But, whatever order, anyone will find some are easy and some are hard in some order.

That is, no one can give you a list that every problem for YOU is easier than the next problem.

In other words, If we gave 100 problems to 10 students of same level to solve and told them rank from easy to hard, they will rank them differently.

So, questions ordered by people average. The promise is, the problems will be within your range to solve.

#### Q) What are these problems **colors**?

See "Problems Colors" notes in info page

#### Q) Are the problems **sorted**?

Yes, but this is tricky as sorting is subjective.

That is imagine 10 prblms given for 100 people to order based on its level, people will arrange in different ways based on their experience

So if you felt they are not sorted, just keep going

#### Q) Why problem-solving is that **important**?

See the first 2 videos here: <https://www.youtube.com/playlist?list=PLPt2dINI2MiaNcU070HIAO8JWYBcafuyG>

#### Q) I **feel bored** when solving problems compare to doing projects?

<https://ask.fm/mostafasaad87/answers/145333554402>

#### Q) I would like to **freeze** my study for 1-2 years to be good in problem-solving?

I never liked that. Graduate on time. In your free times and vacations do more problem solving

Relevant: <https://ask.fm/mostafasaad87/answers/145151822818>

#### Q) Topics based-training vs your sheet style?

In topics training, we study a topic, then solve a lot of problems over it.

Advantages:

- Mastering the algorithm till solving some hard problems in short time

Disadvantages:

- Discovering the algorithm behind the problem is an important skill. Given that you know the topic, you lose a good space to improve this skill
- Being in the mode of specific algorithm lets you solve many of it easier. However, when solving in real contests, your mind is not so active on specific topic

In my sheets style:

- You solve 3-5 per topic. Then you have to discover the other problems by yourself. So you train to avoid the missing 2 points

Claim:

- Although topics training let guys be so good early, they level stuck early and they don't improve. Seems to me, topics training is an important factor in doing so. Meanwhile, if you just target to be good in Div2D level in shorter time and no interest in further competitions achievements, you may go topics based.

This is just my opinion and might be wrong.

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	3	2.3	5	13	15	18	50	2	2	2	2
Sample Name1	Sample Link1	AC	5	4	8	6	32	50	2	Yes	Math	Solution in mind is $O(n^2)$ ; for each pair of points, get the equation of the straight line linking between them, and add 2 to its count. Print the count of the line having the max count. Problem is how to hash a line equation (coefficients are double). <b>My Performance Notes:</b> This is so bad performance. Needed many submissions per problem. Always submit as if you are in real contest. Submit to AC, not to see if we will pass or not. <b>Target AC from 1st submission.</b> Think more before submission.
Sample Name2	Sample Link2	AC	1	5	10	35	20	70	2	No	Impl	I had to check the editorial <b>My Performance Notes:</b> This is so bad performance. He thought for little time and continued thinking while coding. As a result, much debug time too. RULE: <b>Think More, Code Faster</b>
Sample Name3	Sample Link3	AC	1	5	20	4	1	30	2	Yes	Graph	Please always write and study your timings. <b>My Performance Notes:</b> This is so good performance. 1st submission. Thinking is the higher. Code/Debug is so low. By time, thinking column will be improved.
Sample Name4	Sample Link4	WA	5	4	25	20	2	51	7		Math	Other Status values: AC, WA, CS, TLE, MLE, RTE, ... These values and comments are just examples. Just remove/ignore them.
Sample Name5	Sample Link5	CS	6	5	30	25	31	91	9			Want c++ solution for UVA 408? Google with: UVA 408 filetype:cpp
								0				
								0				<a href="#">Watch - Approaching Problem Statement.</a>
								0				<a href="#">Watch - Thinking - On papers Not on PC.</a>
Vanya and Fenn	<a href="#">CF677-D2-A</a>							0				<a href="#">C++ Solution Example</a>
Anton and Dani	<a href="#">CF734-D2-A</a>							0				<a href="#">This is from Round 379. Here is the editorial</a>
												<i>You shouldn't watch a solution video unless you can't solve it by yourself and don't get it from editorial/code. Videos are there just for extra help.</i>
Bear and Big Brother	<a href="#">CF791-D2-A</a>							0				<a href="#">Video Solution - Eng Youssef El Ghareeb</a>
Team	<a href="#">CF231-D2-A</a>							0				<a href="#">Video Solution - Eng Youssef Ali</a>
Beautiful Matrix	<a href="#">CF263-D2-A</a>							0				<a href="#">Video Solution - Eng Samed Hajajla</a>
Gravity Flip	<a href="#">CF405-D2-A</a>							0				<a href="#">Video Solution - Eng John Gamal</a>
Petya and String	<a href="#">CF112-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Boy or Girl	<a href="#">CF236-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Word	<a href="#">CF59-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Word Capitalization	<a href="#">CF281-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				
Magnets	<a href="#">CF344-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Sereja and Dima	<a href="#">CF381-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Stones on the Table	<a href="#">CF266-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmead Raafat (Python)</a>
Police Recruits	<a href="#">CF427-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmead Raafat (Python)</a>
Black Square	<a href="#">CF431-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmead Raafat (Python)</a>
Night at the Museum	<a href="#">CF731-D2-A</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Games	<a href="#">CF268-D2-A</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Buy a Shovel	<a href="#">CF732-D2-A</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Is your horseshoe on the wall?	<a href="#">CF228-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmead Raafat (Python)</a>
Colorful Stones	<a href="#">CF265-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmead Raafat (Python)</a>
								0				<a href="#">Watch - Measuring Algorithms Performance - 1</a>
								0				<a href="#">Watch - Elementary Math - Introduction</a>
Die Roll	<a href="#">CF9-D2-A</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Shaass and Osh	<a href="#">CF294-D2-A</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Juicer	<a href="#">CF709-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Carrot Cakes	<a href="#">CF799-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Anton and Letta	<a href="#">CF443-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Way Too Long	<a href="#">CF71-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Free Ice Cream	<a href="#">CF686-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Helpful Maths	<a href="#">CF339-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Team Olympiad	<a href="#">CF490-D2-A</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
New Password	<a href="#">CF770-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				<a href="#">Watch - Number Theory - Modular Arithmetic</a>
								0				<a href="#">Watch - Combinatorics - Counting Principles</a>
Light, more light	<a href="#">UVA 10110</a>							0				<a href="#">Video Solution - Eng Amr Saud</a>
Product	<a href="#">UVA 10106</a>							0				<a href="#">Video Solution - Eng Youssef El Ghareeb. Don't solve using big integer</a>
Uniform Generation	<a href="#">UVA 408</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Black and white	<a href="#">UVA 11231</a>							0				<a href="#">Video Solution - Eng Amr Saud</a>
	<a href="#">SPOJ EASYMATH</a>							0				<a href="#">Sol</a>
Electricity	<a href="#">UVA 12148</a>											<a href="#">Learn Calender Leap Year</a>
								0				
Presents	<a href="#">CF136-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmed Raafat (Python)</a>
Lineland Mail	<a href="#">CF567-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmed Raafat (Python)</a>
Mahmoud and Ehab	<a href="#">CF766-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Snacktower	<a href="#">CF767-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Oath of the Night	<a href="#">CF768-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Next Round	<a href="#">CF158-D12-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Bit++	<a href="#">CF282-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Young Physicist	<a href="#">CF69-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Pangram	<a href="#">CF520-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Twins	<a href="#">CF160-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Keyboard	<a href="#">CF474-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				<a href="#">Watch - Graph Theory - Intro</a>
								0				<a href="#">Watch - Graph Theory - DFS</a>
The Seasonal Greetings	<a href="#">UVA 352</a>							0				<a href="#">Video Solution - Eng Mohamed Nasser</a>
Marcus	<a href="#">UVA 10452</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
Battleships	<a href="#">UVA 11953</a>							0				<a href="#">Video Solution - Eng Aya Elymany</a>
Forming Teams	<a href="#">CF216-D2-B</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Hierarchy	<a href="#">SPOJ MAKETRE</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Ordering Tasks	<a href="#">UVA 10305</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
								0				
Even Odds	<a href="#">CF318-D2-A</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	3	2.3	5	13	15	18	50	2	2	2	2
I Wanna Be the	<a href="#">CF469-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Is it rated?	<a href="#">CF807-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Olesya and Roc	<a href="#">CF584-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
String Task	<a href="#">CF118-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Translation	<a href="#">CF41-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Case of the Zen	<a href="#">CF556-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Football	<a href="#">CF43-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Brain's Photos	<a href="#">CF707-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Dubstep	<a href="#">CF208-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				<a href="#">Watch - Computational Geometry - Intro</a>
								0				<a href="#">Watch - Computational Geometry - Point and Vector</a>
Wasted Time	<a href="#">CF127-D2-A</a>							0				
Points in Figure	<a href="#">UVA 476</a>							0				
Overlapping Re	<a href="#">UVA 460</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Fancy Fence	<a href="#">CF270-D2-A</a>							0				<a href="#">Video Solution - Eng Omar Ashraf</a>
Pouring Rain	<a href="#">CF667-D2-A</a>							0				
Fourth Point !!	<a href="#">UVA 10242</a>							0				<a href="#">Video Solution - Eng Magdy Hasan</a>
								0				
Valera and X	<a href="#">CF404-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Arpa's hard exa	<a href="#">CF742-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Calculating Fun	<a href="#">CF486-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Theatre Square	<a href="#">CF1-D12-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Anton and Poly	<a href="#">CF785-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Panoramix's Pr	<a href="#">CF80-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Counterexampl	<a href="#">CF483-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Good Number	<a href="#">CF365-D2-A</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Dice Tower	<a href="#">CF225-D2-A</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Alyona and Nun	<a href="#">CF682-D2-A</a>							0				<a href="#">Video Solution - Eng John Gamal</a>
								0				
Mountain Scene	<a href="#">CF218-D2-A</a>							0				<a href="#">Video Solution - Eng John Gamal</a>
Help Vasilisa th	<a href="#">CF143-D2-A</a>							0				<a href="#">Video Solution - Eng John Gamal</a>
Chewbacca anc	<a href="#">CF514-D2-A</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Ksenia and Pan	<a href="#">CF382-D2-A</a>							0				<a href="#">Video Solution - Eng Samed Hajajla</a>
Launch of Colli	<a href="#">CF699-D2-A</a>							0				<a href="#">Video Solution - Eng Samed Hajajla</a>
Polo the Pengui	<a href="#">CF289-D2-A</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
IQ Test	<a href="#">CF287-D2-A</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Yaroslav and Pi	<a href="#">CF296-D2-A</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Laptops	<a href="#">CF456-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Snow Footprints	<a href="#">CF298-D2-A</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Raising Bacteri	<a href="#">CF579-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmed Rafaat (Python)</a>
								0				<a href="#">Watch - Search Techniques - Binary Search</a>
The Playboy Ch	<a href="#">UVA 10611</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
Pipeline	<a href="#">CF242-D2-B</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Aggressive cow	<a href="#">SPOJ AGGRCOW</a>							0				<a href="#">Video Solution - Eng Youssef El Ghareeb</a>
								0				Before moving to another sheet, email me with feedback about these problems selection.
								0				
								0				
								0				If you can't solve 60% of above problems or need around 2+ hours per problem, then solve "some" of the following problems. They are sorted too.
								0				
Left-handers, R	<a href="#">CF950-D2-A</a>							0				<a href="#">Video Solution - Eng Hossam Yehia</a>
George and Act	<a href="#">CF467-D2-A</a>							0				<a href="#">Video Solution - Eng Ahmed Rafaat (Python)</a>
Vasya the Hipst	<a href="#">CF581-D2-A</a>							0				
Fox And Snake	<a href="#">CF510-D2-A</a>							0				
The New Year:	<a href="#">CF723-D2-A</a>							0				
Elephant	<a href="#">CF617-D2-A</a>							0				
Greg's Workout	<a href="#">CF255-D2-A</a>							0				
Ultra-Fast Math	<a href="#">CF61-D2-A</a>							0				
Little Pony and	<a href="#">CF454-D2-A</a>							0				
One-dimensional	<a href="#">CF721-D2-A</a>							0				
Soldier and Bar	<a href="#">CF546-D2-A</a>							0				
								0				
Bus to Udaylan	<a href="#">CF711-D2-A</a>							0				
Cookies	<a href="#">CF129-D2-A</a>							0				
Second Order S	<a href="#">CF22-D2-A</a>							0				
Nearly Lucky Ni	<a href="#">CF110-D2-A</a>							0				
Playing with Dic	<a href="#">CF378-D2-A</a>							0				
A Good Contest	<a href="#">CF681-D2-A</a>							0				
Beautiful Year	<a href="#">CF271-D2-A</a>							0				
Far Relative's B	<a href="#">CF629-D2-A</a>							0				
Mashmikh and	<a href="#">CF415-D2-A</a>							0				
Triangular numt	<a href="#">CF47-D2-A</a>							0				
								0				
Roma and Luck	<a href="#">CF262-D2-A</a>							0				
Toy Army	<a href="#">CF84-D2-A</a>							0				
Levko and Tabl	<a href="#">CF361-D2-A</a>							0				
Cards	<a href="#">CF701-D2-A</a>							0				
Wizards' Duel	<a href="#">CF591-D2-A</a>							0				
Combination Lo	<a href="#">CF540-D2-A</a>							0				
Summer Camp	<a href="#">CF672-D2-A</a>							0				
Soft Drinking	<a href="#">CF151-D2-A</a>							0				
Coder	<a href="#">CF384-D2-A</a>							0				
GukiZ and Cont	<a href="#">CF551-D2-A</a>							0				
								0				
Circle Line	<a href="#">CF278-D2-A</a>							0				
Patrick and Sho	<a href="#">CF599-D2-A</a>							0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	3	2.3	5	13	15	18	50	2	2	2	2
Choosing Team	<a href="#">CF432-D2-A</a>							0				
Vanya and Cub	<a href="#">CF492-D2-A</a>							0				
Insomnia cure	<a href="#">CF148-D2-A</a>							0				
Cakeminator	<a href="#">CF330-D2-A</a>							0				
Flag	<a href="#">CF16-D2-A</a>							0				
Cupboards	<a href="#">CF248-D2-A</a>							0				
Soroban	<a href="#">CF363-D2-A</a>							0				
								0				
Amusing Joke	<a href="#">CF141-D2-A</a>							0				
Lights Out	<a href="#">CF275-D2-A</a>							0				
Lunch Rush	<a href="#">CF276-D2-A</a>							0				
Duff and Meat	<a href="#">CF588-D2-A</a>							0				
Vanya and Caro	<a href="#">CF401-D2-A</a>							0				
Squats	<a href="#">CF424-D2-A</a>							0				
Arrival of the General	<a href="#">CF144-D2-A</a>							0				
Sinking Ship	<a href="#">CF63-D2-A</a>							0				
LLPS	<a href="#">CF202-D2-A</a>							0				
Candy Bags	<a href="#">CF334-D2-A</a>							0				
								0				
Game With Sticks	<a href="#">CF451-D2-A</a>							0				
Vasya and Socks	<a href="#">CF460-D2-A</a>							0				
Dima and Friends	<a href="#">CF272-D2-A</a>							0				
Nicholas and Pasha	<a href="#">CF676-D2-A</a>							0				
Toy Cars	<a href="#">CF545-D2-A</a>							0				
DZY Loves Hash	<a href="#">CF447-D2-A</a>							0				
HQ9+	<a href="#">CF133-D2-A</a>							0				
Holidays	<a href="#">CF670-D2-A</a>							0				
Dividing Orange	<a href="#">CF244-D2-A</a>							0				
Haiku	<a href="#">CF78-D2-A</a>							0				
								0				
System of Equations	<a href="#">CF214-D2-A</a>							0				
IQ test	<a href="#">CF25-D2-A</a>							0				
Contest	<a href="#">CF501-D2-A</a>							0				
Restoring Passwords	<a href="#">CF94-D2-A</a>							0				
Valera and Platform	<a href="#">CF369-D2-A</a>							0				
Minimum Difficulty	<a href="#">CF496-D2-A</a>							0				
Little Elephant and Problem	<a href="#">CF221-D2-A</a>							0				
Collecting Beats	<a href="#">CF373-D2-A</a>							0				
Letter	<a href="#">CF14-D2-A</a>							0				
Kefa and First Steps	<a href="#">CF580-D2-A</a>							0				
								0				
Ilya and Bank Accounts	<a href="#">CF313-D2-A</a>							0				
Uncowed Force	<a href="#">CF604-D2-A</a>							0				
Reconnaissance	<a href="#">CF34-D2-A</a>							0				
Lucky Ticket	<a href="#">CF146-D2-A</a>							0				
Chat room	<a href="#">CF58-D2-A</a>							0				
George and Sleight	<a href="#">CF387-D2-A</a>							0				
Ostap and Grass	<a href="#">CF735-D2-A</a>							0				
The number of problems	<a href="#">CF124-D2-A</a>							0				
Table	<a href="#">CF359-D2-A</a>							0				
Tavas and Nafia	<a href="#">CF535-D2-A</a>							0				
								0				
Watermelon	<a href="#">CF4-D2-A</a>							0				
Let's Watch Football	<a href="#">CF195-D2-A</a>							0				
Initial Bet	<a href="#">CF478-D2-A</a>							0				
Saitama Destruction	<a href="#">CF608-D2-A</a>							0				
Queue at Bus Stop	<a href="#">CF435-D2-A</a>							0				
Bicycle Chain	<a href="#">CF215-D2-A</a>							0				
Little Elephant and Problem	<a href="#">CF205-D2-A</a>							0				
Amr and Music	<a href="#">CF507-D2-A</a>							0				
Marks	<a href="#">CF152-D2-A</a>							0				
Postcards and Photos	<a href="#">CF137-D2-A</a>							0				
								0				
Business trip	<a href="#">CF149-D2-A</a>							0				
Drazil and Date	<a href="#">CF515-D2-A</a>							0				
Multiplication Table	<a href="#">CF577-D2-A</a>							0				
Exam	<a href="#">CF534-D2-A</a>							0				
Alena's Schedule	<a href="#">CF686-D2-A</a>							0				
Interview	<a href="#">CF631-D2-A</a>							0				
Lucky Division	<a href="#">CF122-D2-A</a>							0				
Appleman and Tree	<a href="#">CF462-D2-A</a>							0				
Vasya and Digital Root	<a href="#">CF355-D2-A</a>							0				
Parallelepiped	<a href="#">CF224-D2-A</a>							0				
								0				
Group of Students	<a href="#">CF357-D2-A</a>							0				
Joysticks	<a href="#">CF651-D2-A</a>							0				
Array	<a href="#">CF300-D2-A</a>							0				
Round House	<a href="#">CF659-D2-A</a>							0				
Lala Land and Friends	<a href="#">CF558-D2-A</a>							0				
Autocomplete	<a href="#">CF53-D2-A</a>							0				
Digital Counter	<a href="#">CF495-D2-A</a>							0				
Vitaliy and Pie	<a href="#">CF525-D2-A</a>							0				
Life Without Zeros	<a href="#">CF75-D2-A</a>							0				

	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
								0				<a href="#">Watch - Thinking - Problem Simplification</a>
								0				<a href="#">Watch - Thinking - Brainstorm - Rank - Approach</a>
								0				<a href="#">Watch - Combinatorics - Permutations and Combinations - 1</a>
								0				<a href="#">Watch - Combinatorics - Permutations and Combinations - 2</a>
Decoding	<a href="#">CF746-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Petya and Country	<a href="#">CF66-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Bear and Finding C	<a href="#">CF680-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Burglar and Match	<a href="#">CF16-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Caisa and Pylons	<a href="#">CF463-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Sum of Digits	<a href="#">CF102-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Coins	<a href="#">CF47-D2-B</a>							0				<a href="#">Video Solution - Eng Samed Hajalla</a>
Vanya and Lantern	<a href="#">CF492-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Effective Approach	<a href="#">CF227-D2-B</a>							0				<a href="#">Video Solution - Eng Abanob Ashraf</a>
Easter Eggs	<a href="#">CF78-D2-B</a>							0				<a href="#">Video Solution - Eng Abanob Ashraf</a>
								0				<a href="#">Watch - Training-Secrets of Success</a>
								0				<a href="#">Watch - Number Theory - Fib. GCD. LCM. Pow</a>
Big Mod	<a href="#">UVA 374</a>							0				
Euclid's Game	<a href="#">UVA 10368</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
Combinations	<a href="#">UVA 389</a>							0				
Pi	<a href="#">UVA 412</a>							0				<a href="#">Video Solution - Eng Mohamed Adel</a>
Adding Reversed	<a href="#">UVA 713</a>							0				Don't use big integer class. Write simple array computations
Taxi	<a href="#">TIMUS 1607</a>							0				<a href="#">Can you get AC first submission?</a>
The Drunk Jailer	<a href="#">LIVEARCHIVE 25</a>							0				<a href="#">Find a formula</a>
								0				<a href="#">Watch - Prefix Sum</a>
Kuriyama Mirai's S	<a href="#">CF433-D2-B</a>							0				
	SPOJ CSUMQ							0				
	UVA 983							0				
President's Office	<a href="#">CF6-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Fence	<a href="#">CF363-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Lovely Palindrome	<a href="#">CF688-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Sort the Array	<a href="#">CF451-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Devu, the Dumb G	<a href="#">CF439-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Summer sell-off	<a href="#">CF810-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Colorful Field	<a href="#">CF79-D12-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Keyboard	<a href="#">CF88-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Mahmoud and a T	<a href="#">CF766-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Find The Bone	<a href="#">CF796-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				
								0				<a href="#">Watch - Graph Theory - BFS</a>
Tic-Tac-Toe ( I )	<a href="#">SPOJ TOE1</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
Tic-Tac-Toe ( II )	<a href="#">SPOJ TOE2</a>							0				<a href="#">Video Solution - Eng Essam AlNaggar</a>
Knight Moves	<a href="#">UVA 439</a>							0				<a href="#">Video Solution - Eng Magdy Hasan</a>
King's Path	<a href="#">CF242-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Bookworm	<a href="#">TIMUS 1638</a>							0				<a href="#">Can you get AC first submission</a>
	<a href="#">UVA 10461</a>							0				
								0				
Students and Shoe	<a href="#">CF129-D2-B</a>							0				<a href="#">Video Solution - Eng Abanob Ashraf</a>
Dreamoon and Wif	<a href="#">CF476-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Adel</a>
Chat Online	<a href="#">CF469-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Adel</a>
Olympic Medal	<a href="#">CF215-D2-B</a>							0				<a href="#">Video Solution - Eng Ahmed Salah</a>
Filya and Homewo	<a href="#">CF714-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Inna and New Matr	<a href="#">CF400-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Steps	<a href="#">CF152-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Growing Mushroom	<a href="#">CF186-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Regular Bracket S	<a href="#">CF26-D12-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Escape	<a href="#">CF148-D2-B</a>							0				
								0				<a href="#">Watch - Intro to DP - 1</a>
								0				<a href="#">Watch - Intro to DP - 2</a>
Vacations	<a href="#">CF699-D2-C</a>							0				
Woodcutters	<a href="#">CF545-D2-C</a>							0				
Divisibility by Eight	<a href="#">CF550-D2-C</a>							0				
Barcode	<a href="#">CF225-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Continents	<a href="#">UVA 11094</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
Brownie Points	<a href="#">UVA 10865</a>							0				<a href="#">Video Solution - Eng Magdy Hasan</a>
Hanoi Tower	<a href="#">TIMUS 1054</a>							0				<a href="#">Sol</a>
								0				
Roma and Changir	<a href="#">CF262-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Bear and Strings	<a href="#">CF385-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
I.O.U.	<a href="#">CF376-D2-B</a>							0				<a href="#">Video Solution - Eng Abanob Ashraf</a>
Jeff and Periods	<a href="#">CF352-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Meeting	<a href="#">CF144-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
Chocolate	<a href="#">CF617-D2-B</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Easy Number Chal	<a href="#">CF236-D2-B</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>
Han Solo and Laze	<a href="#">CF514-D2-B</a>							0				
Physics Practical	<a href="#">CF253-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Two Buttons	<a href="#">CF520-D2-B</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				
								0				<a href="#">Watch - Computational Geometry - Complex Number and 2D Point</a>
								0				<a href="#">Watch - Computational Geometry - Lines and Distances</a>
Intersecting Lines	<a href="#">UVA 378</a>							0				
The Stern-Brocot N	<a href="#">UVA 10077</a>							0				
Mr. Kitayuta's Colo	<a href="#">CF505-D2-B</a>							0				<a href="#">Video Solution - Eng Muntaser Abukadeja</a>
								0				
Fox Dividing Chee	<a href="#">CF371-D2-B</a>							0				<a href="#">Video Solution - Eng Abanob Ashraf</a>
DZY Loves Chemik	<a href="#">CF445-D2-B</a>							0				
Kolya and Tanya	<a href="#">CF584-D2-B</a>							0				<a href="#">Video Solution - Eng Yahia Ashraf</a>



	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Suffix Structures	<a href="#">CF448-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Complete the Word	<a href="#">CF716-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Sea and Islands	<a href="#">CF544-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Hopscotch	<a href="#">CF141-D2-B</a>							0				
Valera and Contes	<a href="#">CF369-D2-B</a>							0				
Bear and Friendshi	<a href="#">CF791-D2-B</a>							0				<a href="#">Video Solution - SolverToBe (Java)</a>
Preparing Olympi	<a href="#">CF550-D2-B</a>							0				<a href="#">Video Solution - SolverToBe (Java)</a>
								0				
								0				<a href="#">Watch - Focused and Diffused Thinking</a>
								0				<a href="#">Watch - Graph Theory - MST - Kruska</a>
Highways	<a href="#">UVA 10147</a>							0				<a href="#">Video Solution - Eng Mahmoud Adel</a>
ACM contest and E	<a href="#">UVA 10600</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
Virtual Friends	<a href="#">UVA 11503</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
Arctic Network	<a href="#">UVA 10369</a>							0				
Trees on the level	<a href="#">UVA 122</a>							0				<a href="#">Video Solution - SolverToBe (Java)</a>
Rankings	<a href="#">UVA 12263</a>							0				<a href="#">Editorial to read</a>
Final Standings	<a href="#">TIMUS 1100</a>							0				<a href="#">Stable sort exercise</a>
Farm	<a href="#">TIMUS 1349</a>							0				<a href="#">Learn Fermat's Last Theorem</a>
								0				
Mashmikh and To	<a href="#">CF415-D2-B</a>							0				<a href="#">Video Solution - Eng Salma Yehia</a>
Approximating a C	<a href="#">CF602-D2-B</a>							0				
Gena's Code	<a href="#">CF614-D2-B</a>							0				
OR in Matrix	<a href="#">CF486-D2-B</a>							0				
Fox And Two Dots	<a href="#">CF510-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Adel</a>
Routine Problem	<a href="#">CF337-D2-B</a>							0				<a href="#">Video Solution - Eng Mohamed Adel</a>
Vasya and Wrestli	<a href="#">CF493-D2-B</a>							0				
Hamming Distance	<a href="#">CF608-D2-B</a>							0				
Wet Shark and Bis	<a href="#">CF621-D2-B</a>							0				<a href="#">Thanks to Eng Mahmoud Mabrok</a>
Kefa and Compan	<a href="#">CF580-D2-B</a>							0				<a href="#">Video Solution - SolverToBe (Java)</a>
Tavas and SaDDa	<a href="#">CF535-D2-B</a>							0				<a href="#">Video Solution - Eng Abanob Ashraf</a>
Treasure Hunt	<a href="#">CF979-D2-B</a>							0				
Minimum Ternary	<a href="#">CF1009-D12-B</a>							0				
	<a href="#">CF101864-GYM-M</a>							0				
								0				
								0				<a href="#">Watch - Intro to Greedy</a>
Painting Eggs	<a href="#">CF282-D2-B</a>							0				
Pasha Maximizes	<a href="#">CF435-D2-B</a>							0				<a href="#">Video Solution - Eng Hossam Yehia</a>
Little Girl and Gam	<a href="#">CF276-D2-B</a>							0				<a href="#">Video Solution - Eng Hossam Yehia</a>
Pasha and String	<a href="#">CF525-D2-B</a>							0				<a href="#">Video Solution - Eng Hossam Yehia</a>
Booking System	<a href="#">CF416-D2-C</a>							0				
Vanya and Exams	<a href="#">CF492-D2-C</a>							0				
The Skyline Proble	<a href="#">UVA 105</a>							0				
Hanoi Tower Trout	<a href="#">UVA 10276</a>							0				<a href="#">Video Solution - Eng Mahmoud Adel</a>
Maze Exploration	<a href="#">UVA 784</a>							0				<a href="#">Video Solution - Eng Mahmoud Adel</a>
IP-TV	<a href="#">UVA 1174</a>							0				
								0				Before moving to another sheet, email me with feedback about these problems selection.
								0				
								0				If you can't solve 60% of above problems or need around 2+ hours per problem, then solve "some" of the following problems. They are sorted too.
								0				
Inbox (100500)	<a href="#">CF465-D2-B</a>							0				
Different is Good	<a href="#">CF672-D2-B</a>							0				
Permutation	<a href="#">CF137-D2-B</a>							0				
Little Elephant and	<a href="#">CF259-D2-B</a>							0				
Airport	<a href="#">CF218-D2-B</a>							0				
Cormen --- The Be	<a href="#">CF732-D2-B</a>							0				
Prison Transfer	<a href="#">CF427-D2-B</a>							0				
A and B and Comp	<a href="#">CF519-D2-B</a>							0				
Letter	<a href="#">CF43-D2-B</a>							0				
Game of Robots	<a href="#">CF670-D2-B</a>							0				
								0				
African Crossword	<a href="#">CF90-D2-B</a>							0				
Cows and Poker G	<a href="#">CF284-D2-B</a>							0				
Find Marble	<a href="#">CF285-D2-B</a>							0				
Interesting drink	<a href="#">CF706-D2-B</a>							0				
Megacity	<a href="#">CF424-D2-B</a>							0				
Beautiful Paintings	<a href="#">CF651-D2-B</a>							0				
Ilya and Queries	<a href="#">CF313-D2-B</a>							0				
Code Parsing	<a href="#">CF255-D2-B</a>							0				
Hungry Sequence	<a href="#">CF327-D2-B</a>							0				
Chloe and the seq	<a href="#">CF743-D2-B</a>							0				
Luxurious Houses	<a href="#">CF581-D2-B</a>							0				
								0				
Settlers' Training	<a href="#">CF63-D2-B</a>							0				
Far Relative's Prot	<a href="#">CF629-D2-B</a>							0				
Wilbur and Array	<a href="#">CF596-D2-B</a>							0				
Text Document An	<a href="#">CF723-D2-B</a>							0				
Shower Line	<a href="#">CF431-D2-B</a>							0				
Misha and Changir	<a href="#">CF501-D2-B</a>							0				
Coat of Anticubism	<a href="#">CF667-D2-B</a>							0				
Ternary Logic	<a href="#">CF136-D2-B</a>							0				
Counting Rhombi	<a href="#">CF189-D2-B</a>							0				
Pashmak and Flow	<a href="#">CF459-D2-B</a>							0				
								0				
The Monster and th	<a href="#">CF592-D2-B</a>							0				
The Fibonacci Seg	<a href="#">CF365-D2-B</a>							0				

	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Spider Man	<a href="#">CF705-D2-B</a>							0				
Little Robber Girl's	<a href="#">CF686-D2-B</a>							0				
Unary	<a href="#">CF133-D2-B</a>							0				
Canvas Frames	<a href="#">CF127-D2-B</a>							0				
Ohana Cleans Up	<a href="#">CF554-D2-B</a>							0				
Garland	<a href="#">CF408-D2-B</a>							0				
Petya and Staircas	<a href="#">CF362-D2-B</a>							0				
Equidistant String	<a href="#">CF545-D2-B</a>							0				
Vanya and Food P	<a href="#">CF677-D2-B</a>							0				
Calendar	<a href="#">CF304-D2-B</a>							0				
Amr and Pins	<a href="#">CF507-D2-B</a>							0				
Polo the Penguin a	<a href="#">CF289-D2-B</a>							0				
								0				
George and Rounc	<a href="#">CF387-D2-B</a>							0				
Alyona and flowers	<a href="#">CF740-D2-B</a>							0				
Urbanization	<a href="#">CF735-D2-B</a>							0				
Testing Pants for S	<a href="#">CF104-D2-B</a>							0				
Cells Not Under At	<a href="#">CF701-D2-B</a>							0				
Vanya and Books	<a href="#">CF552-D2-B</a>							0				
Worms	<a href="#">CF474-D2-B</a>							0				
Fortune Telling	<a href="#">CF59-D2-B</a>							0				
								0				
Walking in the Rair	<a href="#">CF192-D2-B</a>							0				
Dima and To-do Li	<a href="#">CF366-D2-B</a>							0				
Sail	<a href="#">CF298-D2-B</a>							0				
Fox and Cross	<a href="#">CF389-D2-B</a>							0				
Rebranding	<a href="#">CF591-D2-B</a>							0				
Increase and Decr	<a href="#">CF246-D2-B</a>							0				
Alyona and Mex	<a href="#">CF682-D2-B</a>							0				
Coins	<a href="#">CF58-D2-B</a>							0				
Berland National L	<a href="#">CF567-D2-B</a>							0				
Art Union	<a href="#">CF416-D2-B</a>							0				
								0				
BerSU Ball	<a href="#">CF489-D2-B</a>							0				
Random Teams	<a href="#">CF478-D2-B</a>							0				
Friends	<a href="#">CF94-D2-B</a>							0				
War of the Corpora	<a href="#">CF625-D2-B</a>							0				
Road Construction	<a href="#">CF330-D2-B</a>							0				
Binary Number	<a href="#">CF92-D2-B</a>							0				
Before an Exam	<a href="#">CF4-D2-B</a>							0				
Running Student	<a href="#">CF9-D2-B</a>							0				
Anton and currenc	<a href="#">CF508-D2-B</a>							0				
Phone Numbers	<a href="#">CF151-D2-B</a>							0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Drazil and Factorial	<a href="#">CF515-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Sagheer and Nubia	<a href="#">CF812-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Lucky Permutation	<a href="#">CF304-D2-C</a>							0				
Soldier and Cards	<a href="#">CF546-D2-C</a>							0				
Watchmen	<a href="#">CF651-D2-C</a>							0				
Ilya and Matrix	<a href="#">CF313-D2-C</a>							0				
								0				
								0				<a href="#">Watch - Thinking - Concretely - Symbolically - Pictorially</a>
								0				<a href="#">Watch - Thinking - Problem Constraints</a>
								0				<a href="#">Watch - Number Theory - Primes</a>
Fox Dividing Chees	<a href="#">CF371-D2-B</a>							0				
Duff in Love	<a href="#">CF588-D2-B</a>							0				
Twin Primes	<a href="#">UVA 10394</a>							0				
Summation of Four	<a href="#">UVA 10168</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
The Lottery	<a href="#">UVA 10325</a>							0				<a href="#">Sol</a>
Mint	<a href="#">UVA 10717</a>							0				<a href="#">Sol</a>
BITMAP - Bitmap	<a href="#">SPOJ.BITMAP</a>							0				
Key Task	<a href="#">SPOJ.CERC07K</a>							0				
	<a href="#">UVA 10491</a>							0				<a href="#">Revise Probability</a>
	<a href="#">UVA 12952</a>							0				
	<a href="#">CODECHEF.GCDM</a>							0				<a href="#">Sol_Learn_int128</a>
	<a href="#">UVA 10843</a>							0				<a href="#">Theory result to read</a>
The Child and Set	<a href="#">CF430-D2-B</a>							0				
Tanya and Postcan	<a href="#">CF318-D2-B</a>							0				
Mike and Fun	<a href="#">CF348-D2-B</a>							0				
								0				
Greg and Array	<a href="#">CF296-D2-C</a>							0				
Learning Language	<a href="#">CF278-D2-C</a>							0				
Beautiful Sets of P	<a href="#">CF268-D2-C</a>							0				
Tram	<a href="#">CF746-D2-C</a>							0				
The World is a The	<a href="#">CF131-D2-C</a>							0				<a href="#">Video Solution - Eng Youssef Ali</a>
Trains	<a href="#">CF88-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Semifinals	<a href="#">CF376-D2-B</a>							0				
Towers	<a href="#">CF479-D2-B</a>							0				
Gerald is into Art	<a href="#">CF380-D2-B</a>							0				
								0				<a href="#">Watch - Algebra - Number Bases and Polynomials</a>
To Carry or not to C	<a href="#">UVA 10469</a>							0				<a href="#">Sol</a>
Beat the Spread!	<a href="#">UVA 10812</a>							0				
Summation of Poly	<a href="#">UVA 10302</a>							0				
Polly the Polynomik	<a href="#">UVA 498</a>							0				
	<a href="#">UVA 11053</a>							0				<a href="#">Find O(n) Solution</a>
								0				<a href="#">Watch - Algebra - Patterns in Sequences</a>
Odd Sum	<a href="#">UVA 10783</a>							0				
R U Kidding Mr. Fe	<a href="#">UVA 10509</a>							0				
Cleaning Robot	<a href="#">SPOJ.CLEANRBT</a>							0				
Wandering Queen	<a href="#">SPOJ.QUEEN</a>							0				<a href="#">Sol to read</a>
Spreadsheet	<a href="#">UVA 196</a>							0				
	<a href="#">HACKR.sherlock-an</a>							0				<a href="#">Sol</a>
	<a href="#">SRM502-D2-500</a>							0				
ACM contest and B	<a href="#">UVA 10600</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
								0				<a href="#">Watch - Algebra - Summations</a>
								0				<a href="#">Watch - Algebra - Basic Matrix Operations</a>
								0				
Little Girl and Maxir	<a href="#">CF276-D2-C</a>							0				
Searching for Grap	<a href="#">CF402-D2-C</a>							0				
Sereja and Algorith	<a href="#">CF368-D2-C</a>							0				
Replacement	<a href="#">CF570-D2-C</a>							0				
Flying Saucer Segr	<a href="#">CF227-D2-C</a>							0				
Vasya and Petya's	<a href="#">CF577-D2-C</a>							0				
Round Table Knigh	<a href="#">CF71-D2-C</a>							0				
Kefa and Park	<a href="#">CF580-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Progress Bar	<a href="#">CF71-D2-B</a>							0				
Special Offert Supe	<a href="#">CF218-D2-B</a>							0				
Jury Size	<a href="#">CF298-D2-B</a>							0				
								0				<a href="#">Watch - Thinking - Problem Abstraction</a>
								0				<a href="#">Watch - Thinking - Problem Reverse</a>
								0				<a href="#">Watch - Search Techniques - Backtracking</a>
Graph Coloring	<a href="#">UVA 193</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
23 out of 5	<a href="#">UVA 10344</a>							0				<a href="#">Video Solution - Eng Mohamed Nasser</a>
8 Queens Chess Pi	<a href="#">UVA 750</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
Assemble	<a href="#">UVA 12124</a>							0				<a href="#">Sol</a>
	<a href="#">SPOJ.FUNPROB</a>							0				<a href="#">Sol</a>
								0				
Magic Formulas	<a href="#">CF424-D2-C</a>							0				
Pythagorean Triple	<a href="#">CF707-D2-C</a>							0				
Gerald's Hexagon	<a href="#">CF560-D2-C</a>							0				
Points on Line	<a href="#">CF252-D2-C</a>							0				
Find Maximum	<a href="#">CF353-D2-C</a>							0				
Secrets	<a href="#">CF334-D2-C</a>							0				
Jzzhu and Sequenc	<a href="#">CF460-D2-B</a>							0				
Simple Game	<a href="#">CF270-D2-B</a>							0				
Prime Matrix	<a href="#">CF271-D2-B</a>							0				
								0				<a href="#">Watch - DP - Subset Style</a>
Vacation	<a href="#">UVA 10192</a>							0				Explained in the tutorial videos
Strategic Defense I	<a href="#">UVA 497</a>							0				Explained in the tutorial videos
Dividing coins	<a href="#">UVA 562</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
								0				<a href="#">Watch - DP - Consecutive Ranges Style</a>

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
	SRM149-D1-500							0				
	SRM536-D2-1000							0				
The Blocks Problem	<a href="#">UVA 101</a>							0				
Divisibility	<a href="#">UVA 10036</a>							0				
	<a href="#">UVA 11628</a>							0				<a href="#">Sol</a>
	<a href="#">Uva 11181</a>							0				<a href="#">Sol</a>
								0				
Rational Resistance	<a href="#">CF344-D2-C</a>							0				
Appleman and Toia	<a href="#">CF462-D2-C</a>							0				<a href="#">Sol</a>
k-Multiple Free Set	<a href="#">CF275-D2-C</a>							0				
Little Pony and Exponential	<a href="#">CF454-D2-C</a>							0				
Boredom	<a href="#">CF456-D2-C</a>							0				
Wizards and Trees	<a href="#">CF168-D2-C</a>							0				
Any and Smartph	<a href="#">CF518-D2-C</a>							0				
Polycarpus' Dice	<a href="#">CF534-D2-C</a>							0				
Print Check	<a href="#">CF607-D2-B</a>							0				
Playing Cubes	<a href="#">CF237-D2-B</a>							0				
T-primes	<a href="#">CF236-D2-B</a>							0				
								0				<a href="#">Watch - DP - Nested Ranges Style</a>
								0				<a href="#">Watch - DP - General Ranges Style</a>
String to Palindrome	<a href="#">UVA 10739</a>							0				Explained in the tutorial videos
Creating Palindrome	<a href="#">UVA 11753</a>							0				<a href="#">Video Solution - Eng Aya Elymany</a>
Again Palindrome	<a href="#">UVA 10617</a>							0				<a href="#">Sol to read</a>
Exploring Pyramids	<a href="#">UVA 1362</a>							0				<a href="#">Video Solution - Eng Ayman Salah</a>
Cutting Sticks	<a href="#">UVA 10003</a>							0				
Trouble of 13-Dots	<a href="#">UVA 10819</a>							0				
Optimal Array Multi	<a href="#">UVA 348</a>							0				<a href="#">Sol</a>
Accordion Patience	<a href="#">UVA 127</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
Software CRC	<a href="#">UVA 128</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
	ZOJ 1200							0				
								0				
Maze	<a href="#">CF378-D2-C</a>							0				
Thor	<a href="#">CF705-D2-C</a>							0				
Hard problem	<a href="#">CF706-D2-C</a>							0				
Unusual Product	<a href="#">CF405-D2-C</a>							0				
Palindrome Transfr	<a href="#">CF486-D2-C</a>							0				
Chain Reaction	<a href="#">CF608-D2-C</a>							0				
Removing Columns	<a href="#">CF496-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Crazy Town	<a href="#">CF499-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Queue	<a href="#">CF326-D2-B</a>							0				
Vika and Squares	<a href="#">CF970-D2-B</a>							0				
Cosmic Tables	<a href="#">CF222-D2-B</a>							0				
								0				<a href="#">Watch - Thinking - Incrementally</a>
								0				<a href="#">Watch - Thinking - Problem Domain re-interpretation</a>
								0				<a href="#">Watch - Number Theory - Factorization</a>
Prime Factors	<a href="#">UVA 583</a>							0				
Count the factors	<a href="#">UVA 10699</a>							0				
Perfection	<a href="#">UVA 382</a>							0				
Mr. Azad and his S	<a href="#">UVA 10490</a>							0				<a href="#">Sol to read</a>
Perfect P-th Power	<a href="#">UVA 10622</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
Code Refactoring	<a href="#">UVA 10879</a>							0				
Prime Land	<a href="#">UVA 516</a>							0				
	<a href="#">UVA 10920</a>							0				
	SRM274-D1-500							0				
								0				
Text Editor	<a href="#">CF253-D2-C</a>							0				
Alternative Thinking	<a href="#">CF604-D2-C</a>							0				
Tennis Champions	<a href="#">CF735-D2-C</a>							0				
Guess Your Way O	<a href="#">CF507-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Frames	<a href="#">CF94-D2-C</a>							0				
Alyona and the Tre	<a href="#">CF682-D2-C</a>							0				
Biathlon	<a href="#">CF84-D2-C</a>							0				
Marina and Vasya	<a href="#">CF584-D2-C</a>							0				
Divide by Three	<a href="#">CF792-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Little Pigs and Wol	<a href="#">CF116-D2-B</a>							0				
Covered Path	<a href="#">CF339-D2-B</a>							0				
Facetook Priority W	<a href="#">CF70-D2-B</a>							0				
								0				
								0				
How Many Points o	<a href="#">UVA 10790</a>							0				<a href="#">Sol</a>
Nature	<a href="#">UVA 10685</a>							0				
Factovisors	<a href="#">UVA 10139</a>							0				<a href="#">Sol to read</a>
Fractions Again?!	<a href="#">UVA 10976</a>							0				<a href="#">Sol to read</a>
Cut Ribbon	<a href="#">CF189-D2-A</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				
								0				<a href="#">Watch - Probability - First 9 videos</a>
Cows and Cars	<a href="#">UVA 10491</a>							0				<a href="#">Revise Probability</a>
What is the Probab	<a href="#">UVA 10056</a>							0				<a href="#">Sol</a>
Let's Dance	<a href="#">UVA 10218</a>							0				
Probability Given	<a href="#">UVA 11181</a>							0				<a href="#">Sol</a>
Another lottery	<a href="#">UVA 11628</a>							0				<a href="#">Sol</a>
Airplane	<a href="#">UVA 12461</a>							0				<a href="#">Sol to read</a>
	<a href="#">HACKR lower-3-col</a>							0				Learn Fermat's little theorem
	<a href="#">CF445-D2-C</a>							0				
	<a href="#">HACKR a-circle-and</a>							0				
	<a href="#">UVA 11573</a>							0				<a href="#">Learn 0/1 BFS</a>
								0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Hacker, pack your	<a href="#">CF822-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
The Meaningless G	<a href="#">CF834-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Star sky	<a href="#">CF835-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
								0				Before moving to another sheet, email me with feedback about these problems selection.
								0				
				Optional Problems				0	If you can't solve 70% of above problems or need around 2+ hours per problem, then solve "some" of the following problems. They are sorted too.			
								0				
Diverse Permutatio	<a href="#">CF483-D2-C</a>							0				
Replacement	<a href="#">CF136-D2-C</a>							0				
Homework	<a href="#">CF102-D2-C</a>							0				
Little Elephant and	<a href="#">CF221-D2-C</a>							0				
Developing Skills	<a href="#">CF581-D2-C</a>							0				
Maxim and Discour	<a href="#">CF262-D2-C</a>							0				
Fox and Box Accur	<a href="#">CF389-D2-C</a>							0				
Ice Skating	<a href="#">CF218-D2-C</a>							0				
Valera and Tubes	<a href="#">CF441-D2-C</a>							0				
Secret	<a href="#">CF271-D2-C</a>							0				
								0				
They Are Everywhe	<a href="#">CF701-D2-C</a>							0				
Monitor	<a href="#">CF16-D2-C</a>							0				
System Administrat	<a href="#">CF22-D2-C</a>							0				
Lucky Sum	<a href="#">CF122-D2-C</a>							0				
NP-Hard Problem	<a href="#">CF688-D2-C</a>							0				
Vladik and fractions	<a href="#">CF743-D2-C</a>							0				
Case of Matryoshki	<a href="#">CF556-D2-C</a>							0				
Vanya and Label	<a href="#">CF677-D2-C</a>							0				
Exams	<a href="#">CF479-D2-C</a>							0				
								0				
Purification	<a href="#">CF330-D2-C</a>							0				
Division into Teams	<a href="#">CF149-D2-C</a>							0				
Disposition	<a href="#">CF49-D2-C</a>							0				
Mashmokh and Nui	<a href="#">CF415-D2-C</a>							0				
Statues	<a href="#">CF129-D2-C</a>							0				
Inna and Huge Car	<a href="#">CF400-D2-C</a>							0				
Anagram Search	<a href="#">CF144-D2-C</a>							0				
Ilya and Sticks	<a href="#">CF525-D2-C</a>							0				
Day at the Beach	<a href="#">CF599-D2-C</a>							0				
								0				
The Child and Toy	<a href="#">CF437-D2-C</a>							0				
Perfect Pair	<a href="#">CF318-D2-C</a>							0				
Another Problem o	<a href="#">CF165-D2-C</a>							0				
Socks	<a href="#">CF731-D2-C</a>							0				
Valera and Election	<a href="#">CF369-D2-C</a>							0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
								0				<a href="#">Watch - Thinking - Search Space and Output Analysis</a>
								0				<a href="#">Watch - Thinking - Observations Discovery</a>
								0				<a href="#">Watch - Game Theory - Intro</a>
Win or Freeze	<a href="#">CF151-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Pyramids	<a href="#">SPOJ.PIR</a>							0				<a href="#">Sol</a>
Power of Cryptogra	<a href="#">UVA 113</a>							0				<a href="#">Sol to read</a>
	<a href="#">SRM458-D2-500</a>							0				
Is There A Second V	<a href="#">UVA 10462</a>							0				
	<a href="#">SRM381-D2-1000</a>							0				
								0				
Modified GCD	<a href="#">CF75-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Alyona and mex	<a href="#">CF740-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Color Stripe	<a href="#">CF219-D2-C</a>							0				
Hamburgers	<a href="#">CF371-D2-C</a>							0				
Wet Shark and Flow	<a href="#">CF621-D2-C</a>							0				
Predict Outcome of t	<a href="#">CF451-D2-C</a>							0				
MUH and House of (	<a href="#">CF471-D2-C</a>							0				
Balls and Boxes	<a href="#">CF260-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Alice and Bob	<a href="#">CF347-D2-C</a>							0				<a href="#">Video Solution - Eng Mohamed Nasser</a>
Mahmoud and Ehab	<a href="#">CF959-D2-C</a>							0				<a href="#">Video Solution - Eng Mohamed Salah</a>
Balls Game	<a href="#">CF 135-D2-B</a>							0				
Permutations	<a href="#">CF 134-D2-B</a>							0				
Magical Array	<a href="#">CF64-D2-B</a>							0				
								0				<a href="#">Watch - Thinking - Misc - Solution Verification - Implementation</a>
								0				<a href="#">Watch - Graph Theory - Dijkstra</a>
Jugs	<a href="#">UVA 571</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Sending email	<a href="#">UVA 10986</a>							0				
Lift Hopping	<a href="#">UVA 10801</a>							0				
Shopping	<a href="#">SPOJ.SHOP</a>							0				
Deciding victory in G	<a href="#">UVA 852</a>							0				
Divisors	<a href="#">UVA 294</a>							0				
Ordering	<a href="#">UVA 872</a>							0				
War of 218	<a href="#">ZOJ 3295</a>							0				
								0				
Bulls and Cows	<a href="#">CF63-D2-C</a>							0				<a href="#">Sol</a>
Xor-tree	<a href="#">CF430-D2-C</a>							0				
Median Smoothing	<a href="#">CF591-D2-C</a>							0				
Coloring Trees	<a href="#">CF711-D2-C</a>							0				<a href="#">Video Solution - Solver to be</a>
Robbers' watch	<a href="#">CF686-D2-C</a>							0				
Clear Symmetry	<a href="#">CF202-D2-C</a>							0				
Malek Dance Club	<a href="#">CF320-D2-C</a>							0				
Sereja and Swaps	<a href="#">CF426-D2-C</a>							0				
Trees	<a href="#">CF58-D2-C</a>							0				
Sereja and Mirroring	<a href="#">CF 136-D2-B</a>							0				
Restoring Painting	<a href="#">CF 675-D2-B</a>							0				
Amr and The Large	<a href="#">CF 188-D2-B</a>							0				
								0				<a href="#">Watch - Computational Geometry - Lines Intersections</a>
Gleaming the Cubes	<a href="#">UVA 737</a>							0				<a href="#">Sol</a>
Intersecting Line Seg	<a href="#">UVA 866</a>							0				<a href="#">Sol</a>
								0				<a href="#">Watch - Computational Geometry - Circles</a>
The Circumference of	<a href="#">UVA 438</a>							0				<a href="#">Sol</a>
Points in Figures: Re	<a href="#">UVA 477</a>							0				<a href="#">Sol</a>
Square Pegs And Rect	<a href="#">UVA 356</a>							0				<a href="#">Sol to read</a>
	<a href="#">UVA 453</a>							0				<a href="#">Learn Handling Precisions</a>
Divisibility of Factors	<a href="#">UVA 10484</a>							0				<a href="#">Sol to read</a>
	<a href="#">SRM436-D2-500</a>							0				
	<a href="#">CF975-D2-C</a>							0				
								0				
Prime Permutation	<a href="#">CF124-D2-C</a>							0				
Hometask	<a href="#">CF155-D2-C</a>							0				
Terse princess	<a href="#">CF148-D2-C</a>							0				<a href="#">Video Solution - Eng Mohamed Nasser</a>
Hacking Cypher	<a href="#">CF490-D2-C</a>							0				
Dreamoon and Sumo	<a href="#">CF476-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Try and Catch	<a href="#">CF195-D2-C</a>							0				<a href="#">Editorial - Eng Ahmed Osama</a>
Primes or Palindrom	<a href="#">CF569-D2-C</a>							0				
View Angle	<a href="#">CF257-D2-C</a>							0				<a href="#">Editorial - Eng Ahmed Osama</a>
Flag Day	<a href="#">CF 187-D2-B</a>							0				
Little Pony and Sort	<a href="#">CF 684-D2-B</a>							0				
Two Tables	<a href="#">CF 236-D2-B</a>							0				
								0				<a href="#">Watch - Thinking - Error Inspection - History - Contest Strategy</a>
								0				<a href="#">Watch - DP - Building Output</a>
Unidirectional TSP	<a href="#">UVA 116</a>							0				
Make Palindrome	<a href="#">UVA 10453</a>							0				<a href="#">Sol</a>
Fast Food	<a href="#">UVA 662</a>							0				
Palindromic Subsequ	<a href="#">UVA 11404</a>							0				
Gone Fishing	<a href="#">UVA 757</a>							0				<a href="#">Sol to read</a>
Special Olympics	<a href="#">CF199-D2-B</a>							0				
Rings and Glue	<a href="#">UVA 10301</a>							0				<a href="#">Sol</a>
								0				<a href="#">Watch - DP - Counting</a>
k-Tree	<a href="#">CF431-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Caesar's Legions	<a href="#">CF118-D2-D</a>							0				
<a href="#">UnsealTheSafe</a>	<a href="#">SRM354-D2-1000</a>							0				
<a href="#">DiceGames</a>	<a href="#">SRM349-D1-500</a>							0				
	<a href="#">SPOJ.TWINSNOW</a>							0				<a href="#">Sol - text clarification</a>
	<a href="#">SPOJ.FACENEMY</a>							0				<a href="#">Sol</a>
								0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
No to Palindromes!	<a href="#">CF465-D2-C</a>							0				
Mike and Chocolate	<a href="#">CF689-D2-C</a>							0				
Triangle	<a href="#">CF408-D2-C</a>							0				
To Add or Not to Add	<a href="#">CF231-D2-C</a>							0				
Number of Ways	<a href="#">CF466-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Queue	<a href="#">CF141-D2-C</a>							0				
Magical Boxes	<a href="#">CF270-D2-C</a>							0				
Knight Tournament	<a href="#">CF357-D2-C</a>							0				
Find Pair	<a href="#">CF160-D2-C</a>							0				
Appleman and Card	<a href="#">CF454-D2-B</a>							0				
Multitasking	<a href="#">CF386-D2-B</a>							0				
Non-square Equation	<a href="#">CF339-D2-B</a>							0				
								0				<a href="#">Watch - Thinking - Let's Put All Together.</a>
								0				<a href="#">Watch - DP - Table Method</a>
								0				<a href="#">Watch - Graph Theory - Floyd Warshal</a>
Frogger	<a href="#">UVA 534</a>							0				<a href="#">Sol</a>
Identifying Concurrent	<a href="#">UVA 334</a>							0				
Numbering Paths	<a href="#">UVA 125</a>							0				<a href="#">Sol</a>
Jack Straws	<a href="#">UVA 273</a>							0				<a href="#">Sol</a>
Longest Match	<a href="#">UVA 10100</a>							0				
Isolated Segments	<a href="#">UVA 11343</a>							0				<a href="#">Sol</a>
Highways	<a href="#">SPOJ HIGHWAYS</a>							0				
Counting	<a href="#">UVA 10198</a>							0				<a href="#">Needs Big Integer. Have it in your cpp library or learn Java for these [rare] cases</a>
								0				
Mafia	<a href="#">CF349-D2-C</a>							0				
Sereja and Prefixes	<a href="#">CF381-D2-C</a>							0				
About Bacteria	<a href="#">CF199-D2-C</a>							0				
DNA Alignment	<a href="#">CF520-D2-C</a>							0				
Geometric Progressi	<a href="#">CF567-D2-C</a>							0				
Watering Flowers	<a href="#">CF617-D2-C</a>							0				
Quiz	<a href="#">CF337-D2-C</a>							0				
Secret Combination	<a href="#">CF455-D2-B</a>							0				
MUH and Important	<a href="#">CF471-D2-B</a>							0				
Lucky Mask	<a href="#">CF196-D2-B</a>							0				
								0				
								0				<a href="#">Watch - Measuring Algorithms Performance - 2</a>
								0				<a href="#">Watch - Graph Theory - Tree Diameter and Isomorphism</a>
PT07Z	<a href="#">SPOJ PT07Z</a>							0				<a href="#">Sol</a>
Roads in the North	<a href="#">UVA 10308</a>							0				<a href="#">Sol</a>
Subway tree system	<a href="#">LIVEARCHIVE 2935</a>							0				<a href="#">Sol</a>
								0				
Bracket Sequence	<a href="#">CF224-D2-C</a>							0				
Recycling Bottles	<a href="#">CF672-D2-C</a>							0				
Fancy Number	<a href="#">CF118-D2-C</a>							0				
Matrix	<a href="#">CF365-D2-C</a>							0				
Glass Carving	<a href="#">CF527-D2-C</a>							0				
Shaass and Lights	<a href="#">CF294-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Journey	<a href="#">CF721-D2-C</a>							0				
Captain Marmot	<a href="#">CF474-D2-C</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
The Big Race	<a href="#">CF592-D2-C</a>							0				
Molly's Chemicals	<a href="#">CF776-D2-C</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Anatoly and Cockro	<a href="#">CF719-D2-B</a>							0				
Kolya and Tandem	<a href="#">CF443-D2-B</a>							0				
Opposites Attract	<a href="#">CF137-D2-B</a>							0				
								0				
Railway	<a href="#">UVA 10263</a>							0				<a href="#">Sol to read</a>
Factorial Factors	<a href="#">UVA 884</a>							0				
Wifi Access	<a href="#">UVA 12748</a>							0				<a href="#">Sol</a>
Lining Up	<a href="#">UVA 270</a>							0				<a href="#">Video Solution - Eng Mohamed Nasser_Don't Code O(N^3)</a>
Pouring water	<a href="#">SPOJ POUR1</a>							0				<a href="#">Video Solution - Eng Moaz Rashad</a>
	<a href="#">CF23-D12-C</a>							0				
	<a href="#">CF869-D2-C</a>							0				
	<a href="#">SRM321-D1-500</a>							0				See Rushiose's code in arena summary
								0				
								0				<a href="#">Watch Video - Expected Value</a>
God, Save me	<a href="#">UVA 10777</a>							0				<a href="#">Sol</a>
	<a href="#">CF839-D2-C</a>							0				
	<a href="#">CF454-D2-C</a>							0				
	<a href="#">SRM577-D1-250</a>							0				
	<a href="#">HACKR lazy-sorting</a>							0				<a href="#">Revise Expected Value</a>
	<a href="#">SPOJ ALIENS</a>							0				<a href="#">Sol - Practice on min enclosing circle</a>
	<a href="#">CF340-D2-B</a>							0				
								0				<a href="#">Before moving to another sheet, email me with feedback about these problems selection.</a>
								0				
								0				<a href="#">If you can't solve 70% of above problems or need around 2+ hours per problem, then solve "some" of the following problems. They are sorted too.</a>
								0				
Checkposts	<a href="#">CF427-D2-C</a>							0				
Literature Lesson	<a href="#">CF139-D2-C</a>							0				
Arpa's loud Owf and	<a href="#">CF742-D2-C</a>							0				
Parity Game	<a href="#">CF298-D2-C</a>							0				
Beauty Pageant	<a href="#">CF246-D2-C</a>							0				
Heroes	<a href="#">CF80-D2-C</a>							0				
Dynasty Puzzles	<a href="#">CF192-D2-C</a>							0				
Buns	<a href="#">CF106-D2-C</a>							0				
Counting Kangaroos	<a href="#">CF373-D2-C</a>							0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Corporation Mail	<a href="#">CF56-D2-C</a>							0				
								0				
Little Elephant and I	<a href="#">CF205-D2-C</a>							0				
Sereja and Contest	<a href="#">CF315-D2-C</a>							0				
Vasya and Robot	<a href="#">CF355-D2-C</a>							0				
Hockey	<a href="#">CF96-D2-C</a>							0				
Petya and File System	<a href="#">CF66-D2-C</a>							0				
Kyoya and Colored Flowers	<a href="#">CF554-D2-C</a>							0				
George and Job	<a href="#">CF467-D2-C</a>							0				
Harmony Analysis	<a href="#">CF610-D2-C</a>							0				
Anton and Making Pairs	<a href="#">CF734-D2-C</a>							0				
Table Decorations	<a href="#">CF478-D2-C</a>							0				
								0				
Message	<a href="#">CF157-D2-C</a>							0				
Wilbur and Points	<a href="#">CF596-D2-C</a>							0				
Cows and Sequence	<a href="#">CF284-D2-C</a>							0				
Ladder	<a href="#">CF279-D2-C</a>							0				
Not Wool Sequences	<a href="#">CF239-D2-C</a>							0				
Anagram	<a href="#">CF254-D2-C</a>							0				
DZY Loves Sequences	<a href="#">CF447-D2-C</a>							0				
DZY Loves Physics	<a href="#">CF445-D2-C</a>							0				
Misha and Forest	<a href="#">CF501-D2-C</a>							0				
Jzzhu and Chocolate	<a href="#">CF450-D2-C</a>							0				
								0				
Report	<a href="#">CF631-D2-C</a>							0				
Bear and Prime Numbers	<a href="#">CF385-D2-C</a>							0				
Robbery	<a href="#">CF90-D2-C</a>							0				
Vasya and Basketball	<a href="#">CF493-D2-C</a>							0				
Vanya and Scales	<a href="#">CF552-D2-C</a>							0				
Pashmak and Buses	<a href="#">CF459-D2-C</a>							0				



Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Solitaire	<a href="#">CF71-D2-D</a>							0				
Vasya and Types	<a href="#">CF88-D2-D</a>							0				
Petya and Divisors	<a href="#">CF112-D2-D</a>							0				
Dividing Island	<a href="#">CF63-D2-D</a>							0				
Long Jumps	<a href="#">CF479-D2-D</a>							0				
Vasya and Chess	<a href="#">CF493-D2-D</a>							0				
Flowers	<a href="#">CF474-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Dima and Bacteria	<a href="#">CF400-D2-D</a>							0				
Tourist Problem	<a href="#">CF385-D2-C</a>							0				
Lorenzo Von Matter	<a href="#">CF381-D2-C</a>							0				
Restore Graph	<a href="#">CF304-D2-C</a>							0				
	<a href="#">AtCoder009-ABC-C</a>							0				
	<a href="#">CF309-D1-C</a>							0				
	<a href="#">CF101-D1-B</a>							0				<a href="#">Sol</a>
	SRM569-D2-1000							0				
	<a href="#">CF961-D12-D</a>							0				
	TIMUS 1498							0				
	<a href="#">CF955-D2-C</a>							0				
	UVA 12869							0				<a href="#">Sol</a>
								0				<a href="#">Watch - Data Structures - Segment Tree (2 vid)</a>
Interval Product	<a href="#">UVA 12532</a>							0				
Potentiometers	<a href="#">LIVEARCHIVE 2191</a>							0				
Halt The War	<a href="#">SPOJ CDC12_H</a>							0				
Counting Primes	<a href="#">SPOJ CNTPRIME</a>							0				
Light Switching	<a href="#">SPOJ LITE</a>							0				
Horrible Queries	<a href="#">SPOJ HORRIBLE</a>							0				
RMQ with Shifts	<a href="#">UVA 12299</a>							0				<a href="#">See scanf and sprintf usage</a>
R2D2 and Droid Army	<a href="#">CF514-D2-D</a>							0				Use rmq
Ahoy, Pirates!	<a href="#">UVA 11402</a>							0				<a href="#">Sol</a>
Circular RMQ	<a href="#">CF52-D12-C</a>							0				
Brackets	<a href="#">SPOJ BRCKTS</a>							0				<a href="#">Sol</a>
Present	<a href="#">CF460-D2-C</a>							0				
A Famous City	<a href="#">SPOJ CITY2</a>							0				<a href="#">Sol</a>
<a href="#">MessageMess</a>	SRM149-D1-500							0				
<a href="#">DiceGames</a>	SRM349-D1-500							0				
Mirror, Mirror	<a href="#">UVA 466</a>							0				
Pick up sticks	<a href="#">UVA 11686</a>							0				<a href="#">Sol</a>
Maximum Sum	<a href="#">SPOJ KGSS</a>							0				
	SRM297-D1-500							0				
	SRM441-D1-250							0				
	<a href="#">CF201-D1-B</a>							0				
								0				
One-Dimensional Binary	<a href="#">CF567-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Quantity of Strings	<a href="#">CF151-D2-D</a>							0				
Eternal Victory	<a href="#">CF61-D2-D</a>							0				
Array Division	<a href="#">CF808-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Hiring Staff	<a href="#">CF716-D2-C</a>							0				
Tavas and Karafs	<a href="#">CF636-D2-C</a>							0				
Permutations	<a href="#">CF186-D2-C</a>							0				<a href="#">Sol</a>
								0				<a href="#">Watch - Two pointers technique</a>
Spider's Web	<a href="#">CF216-D2-D</a>							0				
Chips	<a href="#">CF334-D2-D</a>							0				
Vasya and String	<a href="#">CF676-D2-C</a>							0				
The SetStack Comp	<a href="#">LiveArchive 3634</a>							0				<a href="#">Sol</a>
Database	<a href="#">UVA 1592</a>							0				
Can you answer the	<a href="#">SPOJ GSS1</a>							0				<a href="#">Sol</a>
	<a href="#">SPOJ BILLIARD</a>							0				<a href="#">Sol</a>
Can you answer the	<a href="#">SPOJ GSS3</a>							0				
	SPOJ ABA12E							0				
	UVA 11825							0				<a href="#">Sol</a>
	<a href="#">CF472-D12-D</a>							0				
	UVA 12325							0				<a href="#">Prove your Solution</a>
	UVA 12047							0				<a href="#">Sol</a>
	UVA 10705							0				<a href="#">Sol</a>
	<a href="#">CF101294-GYM-I</a>							0				<a href="#">Sol</a>
								0				
Common Divisors	<a href="#">CF182-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Mahmoud and a Dictionary	<a href="#">CF766-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
An overnight dance	<a href="#">CF814-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Polyline	<a href="#">CF617-D2-D</a>							0				
Queue	<a href="#">CF92-D2-D</a>							0				
Exams	<a href="#">CF732-D2-D</a>							0				
Palindromes	<a href="#">CF137-D2-D</a>							0				
Plant	<a href="#">CF188-D2-C</a>							0				
Reberland Linguistic	<a href="#">CF381-D2-C</a>							0				
Lucky Permutation	<a href="#">CF387-D2-C</a>							0				
								0				<a href="#">DP - Probability</a>
Dice Throwing	<a href="#">UVA 10759</a>							0				<a href="#">Sol</a>
<a href="#">TestBettingStrategy</a>	SRM339-D1-500							0				
Hopeless Coach	<a href="#">TJU 3051</a>							0				
Collecting Bugs	<a href="#">PKU 2096</a>							0				<a href="#">Sol</a>
France '98	<a href="#">UVA 542</a>							0				<a href="#">Sol</a>
Tribbles	<a href="#">UVA 11021</a>							0				<a href="#">Sol</a>
Hats	<a href="#">UVA 12024</a>							0				<a href="#">Sol</a>

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
Tennis contest	<a href="#">UVA 12457</a>							0				<a href="#">Sol</a>
Water Falls	<a href="#">UVA 833</a>							0				<a href="#">Sol</a>
Number Sequence	<a href="#">UVA 10706</a>							0				
Is It A Tree?	<a href="#">UVA 615</a>							0				
Help R2-D2!	<a href="#">SPOJ HELPR2D2</a>							0				
	<a href="#">CF1016-D2-E</a>							0				
	<a href="#">UVA 11997</a>							0				
	<a href="#">FbHkrCup 18-R1-A</a>							0				
	<a href="#">SRM456-D2-1000</a>							0				
								0				
Andrey and Problem	<a href="#">CF443-D2-D</a>							0				<a href="#">Sol</a>
Colliders	<a href="#">CF155-D2-D</a>							0				
Suspects	<a href="#">CF157-D2-D</a>							0				
Three Logos	<a href="#">CF581-D2-D</a>							0				
Good Sequences	<a href="#">CF265-D2-D</a>							0				
Working out	<a href="#">CF430-D2-D</a>							0				
Party	<a href="#">CF136-D2-C</a>							0				
Cupboard and Balloons	<a href="#">CF394-D2-C</a>							0				
Cycles	<a href="#">CF324-D2-C</a>							0				
								0				<a href="#">DP - Masks (2 vid)</a>
Pebble Solitaire	<a href="#">UVA 10651</a>							0				
Kefa and Dishes	<a href="#">CF580-D2-D</a>							0				<a href="#">Video Solution - Solver to be</a>
Permutations	<a href="#">SPOJ PERMUT1</a>							0				
Assignments	<a href="#">SPOJ ASSIGN</a>							0				
Zeros and Ones	<a href="#">UVA 12063</a>							0				
Islands and Bridges	<a href="#">TJU 1189</a>							0				
Count the Faces.	<a href="#">UVA 10178</a>							0				
Equation	<a href="#">UVA 727</a>							0				
Safe	<a href="#">CF47-D2-D</a>							0				
Beverages	<a href="#">UVA 11060</a>							0				<a href="#">Sol</a>
Robot Rapping Res	<a href="#">CF645-D12-D</a>							0				
	<a href="#">CF1012-D1-A</a>							0				
	<a href="#">UVA 10342</a>							0				<a href="#">Sol - read the statement clarification</a>
								0				
Directed Roads	<a href="#">CF711-D2-D</a>							0				
Block Tower	<a href="#">CF327-D2-D</a>							0				
Gargari and Permut	<a href="#">CF463-D2-D</a>							0				
A and B and Interes	<a href="#">CF519-D2-D</a>							0				
As Fast As Possible	<a href="#">CF701-D2-D</a>							0				
Chloe and pleasant	<a href="#">CF743-D2-D</a>							0				
Maximum Submatrix	<a href="#">CF376-D2-D</a>							0				<a href="#">Video Solution - Solver to be (Java)</a>
Help General	<a href="#">CF143-D2-D</a>							0				
Roads in Berland	<a href="#">CF261-D2-C</a>							0				
Photographer	<a href="#">CF303-D2-C</a>							0				
LCM Challenge	<a href="#">CF328-D2-C</a>							0				
								0				<a href="#">String Processing - Trie</a>
Search in the dictio	<a href="#">SPOJ DICT</a>							0				
Disk Tree	<a href="#">UVA 1556</a>							0				
Phone List	<a href="#">SPOJ PHONELST</a>							0				
Cellphone Typing	<a href="#">UVA 12526</a>							0				
Vasily's Multiset	<a href="#">CF706-D2-D</a>							0				
Exchange Rates	<a href="#">UVA 10113</a>							0				
Wavio Sequence	<a href="#">UVA 10534</a>							0				<a href="#">Sol</a>
LCM Cardinality	<a href="#">UVA 10892</a>							0				
Central Post Office	<a href="#">UVA 12379</a>							0				<a href="#">Sol</a>
Permalex	<a href="#">UVA 153</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 507</a>							0				<a href="#">Watch first</a>
	<a href="#">UVA 10667</a>							0				<a href="#">Watch first</a>
	<a href="#">UVA 10496</a>							0				
								0				
Missile Silos	<a href="#">CF144-D2-D</a>							0				
Volleyball	<a href="#">CF96-D2-D</a>							0				
Lazy Student	<a href="#">CF606-D2-D</a>							0				
Multiplication Table	<a href="#">CF448-D2-D</a>							0				<a href="#">Video Solution - Solve to be (Java)</a>
Divisible by Seven	<a href="#">CF101-D2-C</a>							0				
Devu and Partitionin	<a href="#">CF406-D2-C</a>							0				
Arthur and Table	<a href="#">CF561-D2-C</a>							0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
AC Averages <=>		0	0	0	0	0	0	0	0	0	0	0
Oulipo	<a href="#">PKU 3461</a>							0				<a href="#">String Processing - KMP (2 vid)</a>
A Needle in the Hr	<a href="#">SPOJ.NHAY</a>							0				
Finding the Tesser	<a href="#">SPOJ.TESSER</a>							0				
Period	<a href="#">SPOJ.PERIOD</a>							0				
Prefixes and Suffix	<a href="#">CF432-D2-D</a>							0				
Tavas and Maleka	<a href="#">CF535-D2-D</a>							0				
Another Game WR	<a href="#">SPOJ.NGM2</a>							0				
Be Efficient	<a href="#">UVA 11155</a>							0				
Vertex Cover	<a href="#">SPOJ.PT07X</a>							0				<a href="#">Sol</a>
First Digit Law	<a href="#">CF54-D12-C</a>							0				
	<a href="#">CF504-D12-D</a>							0				
	<a href="#">HACKER.vertical-sticks</a>							0				
UVA 10174								0				
UVA 1333								0				<a href="#">Sol - Text/Background Clarification</a>
Long Path	<a href="#">CF408-D2-D</a>							0				
Robin Hood	<a href="#">CF672-D2-D</a>							0				
End of Exams	<a href="#">CF94-D2-D</a>							0				
Equivalent Strings	<a href="#">CF560-D2-D</a>							0				<a href="#">Sol to learn</a>
Count Good Subst	<a href="#">CF451-D2-D</a>							0				
Mushroom Scientist	<a href="#">CF186-D2-D</a>							0				
Analyzing Polyline	<a href="#">CF195-D2-D</a>							0				
Bear and Prime 10	<a href="#">CF690-D2-C</a>							0				
24 Game	<a href="#">CF590-D2-C</a>							0				
Team	<a href="#">CF591-D2-D</a>							0				
								0				<a href="#">DP - Games (2 vid)</a>
Bachet's Game	<a href="#">UVA 10494</a>							0				<a href="#">Sol</a>
Elysia's Checkers	<a href="#">SRM534-D1-250</a>							0				
RowAndCoins	<a href="#">SRM522-D1-250</a>							0				
BagOfGold	<a href="#">SRM228-D1-500</a>							0				
Bag of mice	<a href="#">CF148-D2-D</a>							0				
MELE3	<a href="#">SPOJ.MELE3</a>							0				<a href="#">Sol</a>
Roads	<a href="#">SPOJ.ROADS</a>							0				<a href="#">Sol</a>
The Tree Root	<a href="#">UVA 10458</a>							0				<a href="#">Sol</a>
SKYLINE	<a href="#">UVA 1232</a>							0				<a href="#">Sol</a>
Ordering the Soldiers	<a href="#">SPOJ.ORDERERS</a>							0				<a href="#">Sol</a>
Playlist	<a href="#">CF268-D2-E</a>							0				<a href="#">Sol</a>
	<a href="#">SRM481-D1-500</a>							0				
The Dueling Philist	<a href="#">LIVEARCHIVE 6195</a>							0				<a href="#">Sol</a>
								0				
Dima and Lisa	<a href="#">CF584-D2-D</a>							0				
Little Girl and Maxi	<a href="#">CF276-D2-D</a>							0				<a href="#">See editorials</a>
Two Strings	<a href="#">CF224-D2-D</a>							0				<a href="#">Sol</a>
Queue	<a href="#">CF353-D2-D</a>							0				
Big Maximum Sum	<a href="#">CF75-D2-D</a>							0				
Elim and Strange I	<a href="#">CF540-D2-C</a>							0				
Football Champion	<a href="#">CF541-D2-C</a>							0				
Given Length and	<a href="#">CF485-D2-C</a>							0				
								0				
Trip Routing	<a href="#">UVA 186</a>							0				<a href="#">Sol</a>
Scheduling Lectur	<a href="#">UVA 607</a>							0				<a href="#">Sol</a>
Weird Function	<a href="#">SPOJ.WEIRDFN</a>							0				<a href="#">Sol</a>
The 7 1 2 2 7 ... ?	<a href="#">UVA 10025</a>							0				
Dictionary Subse	<a href="#">SPOJ.DICTSUB</a>							0				<a href="#">Sol</a>
Jimmie's Riddles	<a href="#">UVA 10028</a>							0				<a href="#">Sol</a>
Friends and Sub	<a href="#">CF569-D2-D</a>							0				
Sum of Squares w	<a href="#">SPOJ.SEGSQRSS</a>							0				<a href="#">Sol</a>
Travel in Desert	<a href="#">UVA 10816</a>							0				<a href="#">Sol</a>
Almost Union-Find	<a href="#">UVA 11987</a>							0				<a href="#">Sol</a>
	<a href="#">SRM537-D2-1000</a>							0				
	<a href="#">CF513-D12-C</a>							0				<a href="#">Sol</a>
	<a href="#">SRM453.5-D2-1000</a>							0				
	<a href="#">SPOJ.PARSUMS</a>							0				<a href="#">Sol</a>
								0				
Cow Program	<a href="#">CF284-D2-D</a>							0				
Random Task	<a href="#">CF431-D2-D</a>							0				
Greg and Graph	<a href="#">CF298-D2-D</a>							0				
Russian Roulette	<a href="#">CF104-D2-D</a>							0				
Bicycle Race	<a href="#">CF359-D2-D</a>							0				
Greenhouse Effect	<a href="#">CF270-D2-D</a>							0				
Rocket Boat	<a href="#">CF540-D2-C</a>							0				
Levko and Array R	<a href="#">UVA 10026</a>							0				
Ice Cave	<a href="#">CF440-D2-C</a>							0				
								0				
Robbery	<a href="#">UVA 707</a>							0				<a href="#">Sol</a>
The Errant Physici	<a href="#">UVA 126</a>							0				<a href="#">Sol</a>
Brackets sequenc	<a href="#">UVA 1628</a>							0				<a href="#">Sol</a>
Unique World	<a href="#">UVA 10448</a>							0				<a href="#">Video Solution - Eng Mostafa Saad</a>
Bad Luck Island	<a href="#">CF540-D2-D</a>							0				
Game of Euler	<a href="#">UVA 10536</a>							0				<a href="#">Sol</a>
Shopping Trip	<a href="#">UVA 11284</a>							0				<a href="#">Sol</a>
Hotel booking	<a href="#">UVA 11635</a>							0				<a href="#">Sol</a>
	<a href="#">CF337-D2-D</a>							0				<a href="#">Sol</a>
	<a href="#">HACKER.assembly</a>							0				
								0				
Hit Ball	<a href="#">CF203-D2-D</a>							0				
Sereja and Anagra	<a href="#">CF368-D2-D</a>							0				<a href="#">Sol</a>
Choosing Capital f	<a href="#">CF219-D2-D</a>							0				
Coloring Brackets	<a href="#">CF149-D2-D</a>							0				<a href="#">Sol</a>
Changing a String	<a href="#">CF56-D2-D</a>							0				
Dima and Hares	<a href="#">CF358-D2-D</a>							0				
Two Paths	<a href="#">CF14-D2-D</a>							0				
Cycle in Graph	<a href="#">CF263-D2-D</a>							0				
Fixing Typos	<a href="#">CF560-D2-C</a>							0				
Cutting Figure	<a href="#">CF 738-D2-C</a>							0				
Escape from Storm	<a href="#">CF393-D2-C</a>							0				
								0				
								0				<a href="#">Geometry - Simple and Convex Polygons</a>
								0				<a href="#">Geometry - Polygon Area - Centroid - Cut</a>
BestTriangulation	<a href="#">SRM278-D2-500</a>							0				
Trees on My Islan	<a href="#">UVA 10088</a>							0			<a href="#">Sol</a>	
Packing polygons	<a href="#">UVA 10005</a>							0				<a href="#">Sol</a>
	<a href="#">LIVEARCHIVE 2831</a>							0				<a href="#">Use polygon cut</a>
Video Surveillance	<a href="#">UVA 588</a>							0				<a href="#">Use polygon cut</a>
The Most Potent C	<a href="#">UVA 10284</a>							0				<a href="#">sol</a>
	<a href="#">SRM514-D1-500</a>							0				
	<a href="#">SRM473-D1-500</a>							0				
	<a href="#">SRM555-D2-1000</a>							0				
	<a href="#">UVA 557</a>							0				
	<a href="#">SRM285-D1-500</a>							0				
Xrange's Pancake	<a href="#">HACKER.pancake-kind-stk</a>							0				<a href="#">Sol</a>
	<a href="#">SRM525-D1-500</a>							0				
	<a href="#">UVA 11648</a>							0				<a href="#">Sol</a>
	<a href="#">CF911-D2-G</a>							0				<a href="#">Sol</a>
	<a href="#">CF101864-GYM-A</a>							0				<a href="#">Sol</a>
	<a href="#">CF101864-GYM-L</a>							0				<a href="#">Sol</a>
								0				<a href="#">Geometry - Point in polygon</a>
								0				
UVA 881								0				<a href="#">Sol</a>
UVA 11665								0				<a href="#">Sol</a>
TIMUS 1599								0				<a href="#">Sol</a>

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
Polygons	AC Averages => <a href="#">UVA 137</a>	0	0	0	0	0	0	0	0	0	0	0 <a href="#">Sol</a>
								0				<a href="#">Graph Theory - Maximum Flow (2 vid)</a>
Potholes	<a href="#">SPOJ POTHOLE</a>							0				<a href="#">Sol</a>
Power Transmissi	<a href="#">UVA 10330</a>							0				<a href="#">Sol</a>
Gopher II	<a href="#">UVA 10080</a>							0				<a href="#">Sol</a>
Software Allocator	<a href="#">UVA 259</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 10349</a>							0				<a href="#">Sol - 2 ways</a>
	<a href="#">UVA 12168</a>							0				<a href="#">Sol</a>
A Plug for UNIX	<a href="#">UVA 753</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 10349</a>							0				<a href="#">Sol - 2 ways</a>
Intergalactic Map	<a href="#">SPOJ IM</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 11159</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 1194</a>							0				<a href="#">Sol</a>
Fence Obstacle C	<a href="#">POJ 2574</a>							0				<a href="#">Sol</a>
River Crossing	<a href="#">UVA 10514</a>							0				<a href="#">Sol</a>
	<a href="#">SRM368-D1-500</a>							0				<a href="#">Sol</a>
	<a href="#">SRM373-D2-1000</a>							0				<a href="#">Sol</a>
	<a href="#">SRM558-D1-250</a>							0				
	<a href="#">SRM550-D2-1000</a>							0				
	<a href="#">UVA 10180</a>							0				<a href="#">Sol</a>
	<a href="#">TIMUS 1156</a>							0				

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
								0				<a href="#">Graph Theory - SCC (2 vid)</a>
The Bottom of a G	<a href="#">SPOJ BOTTOM</a>							0				<a href="#">Sol</a>
Test	<a href="#">UVA 10731</a>							0				<a href="#">Sol</a>
	<a href="#">SRM312-D1-500</a>							0				
	<a href="#">CF467-D2-D</a>							0				
	<a href="#">SRM608-D2-1000</a>							0				
Theseus and labyr	<a href="#">CF676-D2-D</a>							0				
Cunning Gena	<a href="#">CF418-D1-B</a>							0				
Sabotage	<a href="#">UVA 10480</a>							0				<a href="#">Sol</a>
	<a href="#">SRM352-D2-1000</a>							0				
Garland	<a href="#">UVA 1555</a>							0				<a href="#">Sol</a>
	<a href="#">CF101589-GYM-F</a>							0				<a href="#">Sol</a>
	<a href="#">CF1016-D12-D</a>							0				
	<a href="#">CF28-D12-D</a>							0				<a href="#">Sol - must read</a>
	<a href="#">CF1012-D1-B</a>							0				
	<a href="#">CF1010-D1-C</a>							0				
	<a href="#">CF633-D12-D</a>							0				
	<a href="#">HACKR house-location</a>							0				<a href="#">Sol</a>
	<a href="#">CF621-D2-D</a>							0				<a href="#">Sol</a>
								0				
Gifts by the List	<a href="#">CF681-D2-D</a>							0				
DZY Loves Modific	<a href="#">CF447-D2-D</a>							0				Prove
Mike and Feet	<a href="#">CF548-D2-D</a>							0				
Permutation Sum	<a href="#">CF285-D2-D</a>							0				
Arpa's weak amph	<a href="#">CF742-D2-D</a>							0				
Special Grid	<a href="#">CF435-D2-D</a>							0				
Roman and Numb	<a href="#">CF401-D2-D</a>							0				
Persistent Bookca	<a href="#">CF707-D2-D</a>							0				<a href="#">Sol</a>
Regular Bridge	<a href="#">CF550-D2-D</a>							0				
Almost Arithmetic	<a href="#">CF 356 D2 C</a>							0				
Title	<a href="#">CF 36 D2 C</a>							0				
Treasure	<a href="#">CF 495 D2 C</a>							0				
								0				
Unique Attack	<a href="#">ZOJ 2587</a>							0				
End of Fun	<a href="#">SPOJ DCEPC12E</a>							0				
Grammar Evaluati	<a href="#">UVA 622</a>							0				<a href="#">Sol</a>
Find the Winning N	<a href="#">UVA 10111</a>							0				<a href="#">Sol</a>
Check the difficulty	<a href="#">PKU 2151</a>							0				<a href="#">Sol</a>
Proving Equivalen	<a href="#">UVA 12167</a>							0				<a href="#">Sol</a>
DDF	<a href="#">UVA 547</a>							0				
Dominos	<a href="#">UVA 11504</a>							0				<a href="#">Sol</a>
	<a href="#">SRM419-D2-1000</a>							0				
Winning Streak	<a href="#">UVA 11176</a>							0				<a href="#">Sol</a>
	<a href="#">SRM391-D2-1000</a>							0				
	<a href="#">SRM465-D1-500</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 10740</a>							0				<a href="#">Sol</a>
	<a href="#">UVA 12261</a>							0				
	<a href="#">LIVEARCHIVE 4008</a>							0				
	<a href="#">UVA 1342</a>							0				<a href="#">Sol</a>
	<a href="#">CF101589-GYM-H</a>							0				<a href="#">Sol</a>
	<a href="#">CF811-D2-D</a>							0				
	<a href="#">AtCoder026-AGC-B</a>							0				<a href="#">Sol</a>
								0				
Red-Green Tower	<a href="#">CF478-D2-D</a>							0				
Renting Bikes	<a href="#">CF363-D2-D</a>							0				
Lucky Number 2	<a href="#">CF146-D2-D</a>							0				
Digits Permutation	<a href="#">CF139-D2-D</a>							0				
Tennis Game	<a href="#">CF496-D2-D</a>							0				
Bubble Sort Graph	<a href="#">CF340-D2-D</a>							0				
Polo the Penguin	<a href="#">CF289-D2-D</a>							0				
Upgrading Array	<a href="#">CF402-D2-D</a>							0				
Naughty Stone Pli	<a href="#">CF227-D2-D</a>							0				
Game	<a href="#">CF 36 D2 C</a>							0				
Ciel and Robot	<a href="#">CF 303 D2 C</a>							0				
Plus and Square R	<a href="#">CF 3 D2 C</a>							0				
								0				
Boxes in a Line	<a href="#">UVA 12657</a>							0				<a href="#">Sol</a>
	<a href="#">SPOJ QUEST4</a>							0				<a href="#">Sol</a>
Multifactorials	<a href="#">UVA 11347</a>							0				
Crimewave	<a href="#">UVA 563</a>							0				<a href="#">Sol</a>
	<a href="#">SRM545-D2-1000</a>							0				
	<a href="#">SRM495-D1-500</a>							0				
Primitive Root	<a href="#">SPOJ PROQT</a>							0				<a href="#">Sol</a>
Of Zorcs and Axes	<a href="#">CF101149-GYM-G</a>							0				<a href="#">Sol</a>
Connected Comp	<a href="#">CF292-D12-D</a>							0				
AND Rounds	<a href="#">SPOJ ANDROUND</a>							0				<a href="#">Sol</a>
Campus Roads	<a href="#">UVA 11473</a>							0				<a href="#">Sol</a>
The Child and Zoo	<a href="#">CF437-D2-D</a>							0				
	<a href="#">CF403-D1-C</a>							0				
	<a href="#">CF787-D2-C</a>							0				
	<a href="#">CF309-D12-B</a>							0				
	<a href="#">SRM392-D1-1000</a>							0				
	<a href="#">UVA 12128</a>							0				
	<a href="#">Timus 1362</a>							0				<a href="#">Sol</a>
	<a href="#">CF1012-D1-C</a>							0				
	<a href="#">SPOJ COCONUTS</a>							0				<a href="#">Sol</a>

Problem Name	Problem Code	Status	Submit Count	Reading Time(m)	Thinking Time(m)	Coding Time(m)	Debug Time(m)	Total Time(m)	Problem Level /10	By yourself?	Category	1-2 line Comments About your approach
	AC Averages =>	0	0	0	0	0	0	0	0	0	0	0
								0				
Image Preview	<a href="#">CF651-D2-D</a>							0				
Maximum Xor Sec	<a href="#">CF281-D2-D</a>							0				
Psychos in a Line	<a href="#">CF320-D2-D</a>							0				
Ilya and Roads	<a href="#">CF313-D2-D</a>							0				
Mr. Bender and Sc	<a href="#">CF255-D2-D</a>							0				
Fish Weight	<a href="#">CF298-D2-D</a>							0				
Guess That Car!	<a href="#">CF202-D2-D</a>							0				
T-decomposition	<a href="#">CF237-D2-D</a>							0				
Wizards and Huge	<a href="#">CF168-D2-D</a>							0				
Dima and Salad	<a href="#">CF308-D2-C</a>							0				
Gennady the Dent	<a href="#">CF366-D2-C</a>							0				
Cinema	<a href="#">CF373-D2-C</a>							0				
								0				
Arbitrage	<a href="#">UVA 104</a>							0				<a href="#">Sol</a>
Random Task	<a href="#">CF431-D2-D</a>							0				
Black Box	<a href="#">UVA 501</a>							0				<a href="#">Sol - Must Read</a>
Expressions	<a href="#">UVA 11234</a>							0				<a href="#">Sol</a>
Showstopper	<a href="#">SPOJ MSE07E</a>							0				<a href="#">Read SPOJ users' comments about IO. See here sol</a>
Tobo or not Tobo	<a href="#">SPOJ ANARC08A</a>							0				<a href="#">Sol</a>
Sum-up the Prime	<a href="#">UVA 10419</a>							0				<a href="#">Sol</a>
Largest Rectangle	<a href="#">SPOJ HISTOGRAM</a>							0				<a href="#">Sol. Don't implement as adhoc/greedy/Pure STL. Use a data structure.</a>
	UVA 663							0				<a href="#">Sol</a>
Kingdom Reorganiz	SRM531-D2-1000							0				
The Problem with I	<a href="#">UVA 10092</a>							0				
Psycho	<a href="#">SPOJ PSYCHON</a>							0				
Minimal Ratio Tree	<a href="#">LIVEARCHIVE 4326</a>							0				
RACING	<a href="#">UVA 1234</a>							0				<a href="#">Sol</a>
<a href="#">ActivateGame</a>	SRM470-D2-1000							0				
Pair of Numbers	<a href="#">CF359-D2-D</a>							0				<a href="#">Sol</a>
Nuts for nuts	UVA 10944							0				
End up with More	UVA 11088							0				<a href="#">Sol</a>
Probability	<a href="#">UVa 11346</a>							0				<a href="#">Sol</a>
	SRM470-D1-500							0				
	SPOJ COCONUTS							0				<a href="#">Sol</a>
	PKU 2991							0				
	<a href="#">CF592-D2-D</a>							0				
								0				
AlgoRace	<a href="#">CF189-D2-D</a>							0				<a href="#">Sol</a>
Modular Arithmet	<a href="#">CF604-D2-D</a>							0				<a href="#">Sol</a>
Lucky Transforma	<a href="#">CF122-D2-D</a>							0				
Alternating Curren	<a href="#">CF344-D2-D</a>							0				
Boring Partition	<a href="#">CF239-D2-D</a>							0				<a href="#">Sol. Find proof (See editorial comments)</a>
Spongebob and Si	<a href="#">CF599-D2-D</a>							0				
How many trees?	<a href="#">CF9-D2-D</a>							0				
Gargari and Bisho	<a href="#">CF463-D2-C</a>							0				
Cthulhu	<a href="#">CF104-D2-C</a>							0				
Anya and Ghosts	<a href="#">CF308-D2-C</a>							0				
Square Subsets	<a href="#">CF448-D2-C</a>							0				
								0				
Angry Programme	<a href="#">UVA 11506</a>							0				<a href="#">Sol</a>
The New Rule in E	<a href="#">UVA 10742</a>							0				<a href="#">Sol</a>
Multiples of 3	<a href="#">SPOJ MULTQ3</a>							0				<a href="#">Sol</a>
<a href="#">TimeTravellingSal</a>	SRM492-D2-1000							0				
March of the Peng	<a href="#">UVA 12125</a>							0				<a href="#">Sol</a>
WTommy's Troubl	<a href="#">TJU 2233</a>							0				
<a href="#">PeopleYouMayKn</a>	SRM447-D1-500							0				<a href="#">Don't use DP. Check it later in editorial. Sol</a>
The Game of 31	<a href="#">UVA 10578</a>							0				<a href="#">Sol</a>
Can you answer th	<a href="#">SPOJ GSS4</a>							0				<a href="#">Sol</a>
Area	<a href="#">TJU 1011</a>							0				<a href="#">Sol</a>
Volatile Kite	<a href="#">CF801-D2-D</a>							0				<a href="#">Sol</a>
Antifloyd	<a href="#">UVA 10987</a>							0				<a href="#">Sol</a>
Messenger	<a href="#">CF631-D2-D</a>							0				
	SRM144-D1-500							0				
	SRM509-D1-500							0				
	<a href="#">CF280-D1-C</a>							0				
	SRM326-D1-1000							0				
	<a href="#">CF110-D2-D</a>							0				
	<a href="#">CF163-D12-C</a>							0				
								0				
Infinite Maze	<a href="#">CF197-D2-D</a>							0				
Jeff and Furk	<a href="#">CF352-D2-D</a>							0				<a href="#">Sol</a>
Sagheer and Kind	<a href="#">CF812-D2-D</a>							0				<a href="#">Sol</a>
Dispute	<a href="#">CF242-D2-D</a>							0				
Remainders Game	<a href="#">CF688-D2-D</a>							0				
String Mark	<a href="#">CF448-D2-D</a>							0				

[illegible]

[illegible]