

Table 5 Portion of the prompting file, **equivellipse.PRO**, generated automatically by "GENTEXT" that corresponds to the GENOPT user's interactive input listed in Table 3. The complete equivellipse.PRO file generated after the GENOPT user completes the "GENTEXT" interactive session is listed in Table 6. The variable names, the one-line definitions of the variables, and the "help" paragraphs, created by the GENOPT user during the GENTEXT interactive session, **will be seen by the "end" user**. If the GENOPT user has done his or her job well, the program system created by GENOPT (BEGIN, DECIDE, MAINSETUP, OPTIMIZE, CHOOSEPLOT, etc.), that is, the program system for the generic case, **"equivellipse"**, to be used later by the "end" user for specific cases (such as a specific case called "egellipse"), will be user-friendly. The numbering (e.g. 10.1) of the one-line prompting phrases and of the "help" paragraphs (e.g. 10.2) is created automatically by GENOPT. The "end" user always sees the one-line prompting phrases (e.g. "number of x-coordinates: npoint") during his or her interactive input session in "BEGIN". The "end" user will see the corresponding "help" paragraph if he or she types "h"(elp) in response to the one-line prompting phrase. If there is no "help" paragraph "BEGIN" will respond to the user's "h" with the phrase, "There is no help."

=====

10.1 number of x-coordinates: npoint

10.2

The ellipse is simulated by a number of shell segments (try 10) each of which has constant meridional curvature (toroidal). npoint is the number of x-coordinates corresponding to the ends of the toroidal segments that make up the equivalent ellipse. You might try to simulate the ellipse by using 10 toroidal segments. Then the value of npoint would be 11 npoint includes the apex of the ellipse ( $x = 0$ ) and the equator of the ellipse ( $x = a$ , in which  $a$  = semimajor axis length).

15.1 Number Ixinput of rows in the array xinput: Ixinput

20.1 x-coordinates for ends of segments: xinput

20.2

Please make sure to include  $x = 0$  and  $x = a$  (equator) when you provide values for xinput.

25.1 length of semi-major axis: ainput

25.2

ainput is the maximum "x-dimension" of the ellipse.  
The equation for the ellipse is  $x^2/a^2 + y^2/b^2 = 1.0$

30.1 length of semi-minor axis of ellipse: binput

30.2

binput is the y-dimension of the ellipse, the equation for which is  $x^2/a^2 + y^2/b^2 = 1.0$ .

35.1 number of nodal points per segment: nodes

35.2

If you have about 10 segments, use a number less than 31.  
Use an odd number, greater than or equal to 11

40.1 max. x-coordinate for x-coordinate callouts: xlimit

40.2

xlimit has two functions:

1. a delimiter for the definition of callouts:

for  $x < xlimit$  callouts are x-coordinates.

for  $x > xlimit$  callouts are y-coordinates.

Set xlimit equal to about  $a/2$ , where  $a$  = length of the semi-major axis of the ellipse.

2. a delimiter for the boundary between Region 1 and Region 2, Design margins for maximum stress and minimum buckling load in the shell skin and in the isogrid stiffeners can be computed in two regions, Region 1:  $0 < x < xlimit$ , and Region 2:  $xlimit < x < \text{semi-major axis}$ .

45.1 skin thickness at xinput: THKSKN

45.2

xinput is the vector of x-coordinate callouts for thickness of the shell skin and height of the isogrid stiffeners.

50.1 height of isogrid members at xinput: HIGHST

50.2

xinput is the vector of x-coordinate callouts for thickness of the shell skin and height of the isogrid stiffeners.

55.1 spacing of the isogrid members: SPACNG

55.2

SPACNG = altitude of the equilateral triangle between adjacent isogrid members, measured to middle surfaces of isogrid members.  
 $SPACNG = (\text{length of side of triangle}) * \sqrt{3} / 2$ .  
SPACNG is constant over the entire shell.

60.1 thickness of an isogrid stiffening member: THSTIF

60.2

THSTIF is constant over the entire shell.

65.1 thickness of the cylindrical shell: THKCYL

70.1 radius of the cylindrical shell: RADCYL

=====