

Table a32 List of the file, **wall.soccerball.plastic.src**. This is the "**fleshed out**" version of **SUBROUTINE WALL** valid for the elastic-plastic 180-degree "soccerball" model displayed in Fig. a2. Compare with Table a22 (wall.plastic.src) valid for the 360-degree "eqellipse" model, and see Table a33 for a list of the differences between wall.soccerball.plastic.src and wall.plastic.src .

=====

```
C=Deck      wall
c=purpose User-written WALL subroutine
c=version May 2002
c=This particular version is for an isogrid-stiffened
c=torispherical head optimized by GENOPT.
c=The isogrid stiffeners are internal and smeared.
c=The shell skin is layer 2; the internal isogrid is layer1.
c=The skin thickness and isogrid height vary in the meridional
c=direction only. (Meridional direction=XYs(1) coordinate.)
```

```
#include "keydefs.h"
```

```
#if  _usage_
*
*   calling sequence: call WALL ( iunit, ielt, kelt, XYZg, XYs,
*                               zeta,  ecz,  ilin, iplas )
*
*   Input Arguments:
*   =====
*   iunit = unit number
*   ielt  = local element number (in unit iunit)
*   kelt  = element type code
*   XYZg  = {x,y,z} global coordinates
*   XYs   = {s,t} surface coordinates (shell unit, only)
*
*   Output Arguments:
*   =====
*   zeta  = zeta (see M-5 or T-3 for details)
*   ecz   = eccentricity (see M-5 or T-3 for details)
*   ilin  = nonlinearity flag
*   iplas = plasticity flag
*
#endif
```

```
*****
      subroutine WALL ( iunit, ielt, kelt, XYZg, XYs,
&                    zeta,  ecz,  ilin, iplas )
*****

      _implicit_none_
```

```

Integer    iunit
Integer    ielt
Integer    kelt
Integer    ilin
Integer    iplas
Integer    icap
Integer    junit
Integer    icirc
Real       XYZg(3)
Real       XYs(2)
Real       zeta
Real       ecz

```

```

Integer          maxLAY
PARAMETER        ( maxLAY = 100 )

```

```

Integer          maxSM
PARAMETER        ( maxSM  = 6  )

```

```

Integer          nit,  not
common /nitnot/  nit,  not

```

```

Integer          itaw, kwall, nlay, nlip, nsmrs
common /WALLX /  itaw, kwall, nlay, nlip, nsmrs

```

```

Integer          matL (maxLAY)
Real             tL   (maxLAY)
Real             zetL (maxLAY)
Integer          lsoL (maxLAY)
Real             e1L  (maxLAY)
Real             u12L (maxLAY)
Real             gL   (maxLAY)
Real             rhoL (maxLAY)
Real             a1L  (maxLAY)
Real             e2L  (maxLAY)
Real             a2L  (maxLAY)
common /WALL1 /  matL, tL,   zetL, lsoL, e1L, u12L,
&                gL,   rhoL, a1L,  e2L,  a2L

```

```

Integer          matF, matM
Real             ttL   (maxLAY)
Real             xxL   (maxLAY)
Real             zetwL (maxLAY)
Real             oL    (maxLAY)
Real             eF,   uF,   rhoF,  alF
Real             eM,   uM,   rhoM,  alM
common /WALL2 /  matF, matM,
&                ttL,  xxL,  zetwL, oL,

```

```

&          eF,   uF,   rhoF,   alF,
&          eM,   uM,   rhoM,   alM

Integer      matC, matS
Real         ct,   cc,   ch,   cd,   cb
Real         ts,   phi,   anc
Real         eC,   uC,   rhoC,   alC
Real         eS,   uS,   rhoS,   alS
common /WALL3 / matC, matS,
&          ct,   cc,   ch,   cd,   cb,
&          ts,   phi,   anc,
&          eC,   uC,   rhoC,   alC,
&          eS,   uS,   rhoS,   alS

```

```

Integer      ta,   mat,   itvs,   idumt
Real         ccc,           cts
common /WALL4 / ta,   mat,   itvs,   idumt,
&          ccc(6,6),   cts(2,2)

```

```

Integer      icroSM (maxSM)
Real         spaSM  (maxSM)
Real         zetSM  (maxSM)
Real         xsiSM  (maxSM)
Real         eczSM  (maxSM)
common /SMEAR / icroSM, spaSM, zetSM, xsiSM, eczSM

```

C

```

Real SPACNG, EMATL, DNMATL, PHDIFF, XDIFF, RATIO, TDIFF, HDIFF, TATX, HATX
Real THSKIN, THKSTF, HEIGHT, PHORIG, SARCLT
Integer I5, NSEG, ISEG, JSEG, I5I, I, IMORE, IMORE1
COMMON/ISEGX1/PHORIG(100,30), SARCLT(100,30)
COMMON/ISEGX2/THSKIN(100,30), THKSTF(100,30), HEIGHT(100,30)
COMMON/ISEGX3/I5(30)
COMMON/ISEGX4/SPACNG, EMATL, NUMATL, DNMATL
REAL NUMATL
CHARACTER*38 WORD1, WORD2, WORD3, WORD4, WORD5, WORD6, WORD7, WORD8
CHARACTER*2 WORD3B

```

C23456789012345678901234567890123456789012345678901234567890123456789012

C

```

character      filnam*33
integer        iw,          ios,          itime
data           iw   / 61 /
data           itime / -1 /

```

```

C-----
c   1st time enter, open the wall thickness file (iw)
c   read the data therein
c   and fill common blocks ISEGX1, ISEGX2, ISEGX3
C-----

```

```

        if ( itime .lt. 0 ) then

            filnam = 'WALLTHICK.STAGS'

            open ( unit=iw, name=filnam, access='SEQUENTIAL',
$              form='FORMATTED', iostat=ios)

            if (ios .ne. 0) then
                write(not,3000) iw, filnam, ios
3000        format (/,'*****ERROR in routine WALL(---) *****',
$              /,'tried to open file:  iw = ',I4,'      name = ',A,
$              /,'error return (iostat) = ',I12,/)
                call exit
            endif

C-----
C Retrieve angle, PHORIG and arc length SARCLT (X-coordinates),
C shell skin thickness THSKIN, stringer thickness, THKSTF, and
C stringer height, HEIGHT
C
        WORD1 = '      Number of shell segments (units)='
        WORD2 = '      Isogrid spacing,modulus,nu,density='
        WORD3 = '      Nodal points in Segment'
        WORD3B= '= '
        WORD4 = '      Angle (X-coordinate)='
        WORD5 = ' Meridional arc length (X-coordinate)='
        WORD6 = '      Shell skin thickness='
        WORD7 = '      Stringer (or isogrid) height='
        WORD8 = '      Stringer (or isogrid) thickness='
        READ(iw,'(/,A38,I4)') WORD1,NSEG
        READ(iw,'(/,A38,1P,4E14.6)')
1      WORD2,SPACNG,EMATL,NUMATL,DNMATL
        DO 3 ISEG = 1,NSEG
            READ(iw,'(/,A38,I3,A2,I4)') WORD3,JSEG,WORD3B,I5I
            I5(ISEG) = I5I
            READ(iw,'(/,A38,/(1P5E14.6))') WORD4,(PHORIG(I,ISEG),I=1,I5I)
            READ(iw,'(/,A38,/(1P5E14.6))') WORD5,(SARCLT(I,ISEG),I=1,I5I)
            READ(iw,'(/,A38,/(1P5E14.6))') WORD6,(THSKIN(I,ISEG),I=1,I5I)
            READ(iw,'(/,A38,/(1P5E14.6))') WORD7,(HEIGHT(I,ISEG),I=1,I5I)
            READ(iw,'(/,A38,/(1P5E14.6))') WORD8,(THKSTF(I,ISEG),I=1,I5I)
3      CONTINUE
C23456789012345678901234567890123456789012345678901234567890123456789012
C
c Test SUBROUTINE WALL (remove the following statements later)
    rewind iw
    WRITE(not,'(/,A38,I4)')
1  '      Number of shell segments (units)=' ,NSEG
    WRITE(not,'(/,A38,1P,4E14.6)')
1  '      Isogrid spacing,modulus,nu,density=',

```

```

1      SPACNG,EMATL,NUMATL,DNMATL
DO 20 ISEG = 1,NSEG
    I5I = I5(ISEG)
    WRITE(not,'(/,A38,I3,A2,I4)')
1'      Nodal points in Segment',ISEG,' =',I5I
    WRITE(not,'(/,A38,/(1P5E14.6))')
1'      Angle (X-coordinate)=', (PHORIG(I,ISEG),I=1,I5I)
    WRITE(not,'(/,A38,/(1P5E14.6))')
1' Meridional arc length (X-coordinate)=', (SARCLT(I,ISEG),I=1,I5I)
    WRITE(not,'(/,A38,/(1P5E14.6))')
1'      Shell skin thickness=', (THSKIN(I,ISEG),I=1,I5I)
    WRITE(not,'(/,A38,/(1P5E14.6))')
1'      Stringer (or isogrid) height=', (HEIGHT(I,ISEG),I=1,I5I)
    WRITE(not,'(/,A38,/(1P5E14.6))')
1'      Stringer (or isogrid) thickness=', (THKSTF(I,ISEG),I=1,I5I)
20 CONTINUE
C23456789012345678901234567890123456789012345678901234567890123456789012
C
    CLOSE(UNIT=iw)
C
    itime = 0

    endif
C
C Fill common block WALLX:
    itaw = 0
    kwall = 1
    nlay = 2
C    nlip = 0
    nlip = 5
    nsmrs = 0
C
C Fill "A" output except ecz (which is a function of X)
    zeta = 0.
    ilin = 0
C    iplas = 0
    iplas = 1
C
C Find thickness, stiffener height at shell coordinate, X:
C thickness at X = TATX; stiffener height at X = HATX
C
C BEG NOV 2008
C soccerball shell unit number is not the same as the
C equivalent ellipsoidal shell unit number...
    icirc = 180
    icap = 1
    if (icirc.eq.180) icap = 2
    if (icirc.eq.360) icap = 4

```

```

      if (iunit.le.(icap*3)) then
c      We are in the soccerball cap region (Shell Unit 1
c      in the 360-degree "polar coordinate" STAGS model).
c      TATX and HATX must be uniform within the soccerball
c      cap region for this "soccerball" version of usrfab
c      to be valid:
          TATX = THSKIN(1,1)
          HATX = HEIGHT(1,1)
          junit = 1
          go to 30
      endif
c
      junit = (iunit - icap*3 + 2*icap-1)/(2*icap) + 1
      I5I = I5(junit)
      DO 10 I = 2,I5I
          IF (XYS(1).LT.PHORIG(I,junit)) THEN
              IMORE = I
              GO TO 11
          ENDIF
10  CONTINUE
11  CONTINUE
      IMORE1 = IMORE - 1
      PHDIFF = PHORIG(IMORE,junit) - PHORIG(IMORE1,junit)
      XDIFF = YYS(1) - PHORIG(IMORE1,junit)
      RATIO = XDIFF/PHDIFF
      TDIFF = THSKIN(IMORE,junit) - THSKIN(IMORE1,junit)
      HDIFF = HEIGHT(IMORE,junit) - HEIGHT(IMORE1,junit)
      TATX = THSKIN(IMORE1,junit) + RATIO*TDIFF
      HATX = HEIGHT(IMORE1,junit) + RATIO*HDIFF
c
      30 CONTINUE
c  END NOV 2008
c
      ecz = (TATX + HATX)/2. - HATX
c
c  Fill common block WALL1
c      matL(1) = 0
c      matL(2) = 0
c      matL(1) = 2
c      matL(2) = 1
      tL(2) = TATX
      tL(1) = HATX
      zetL(1) = 0.
      zetL(2) = 0.
      lsoL(1) = 0
      lsoL(2) = 0
      e1L(2) = EMATL
      e1L(1) = EMATL*THKSTF(1,junit)/SPACNG

```

```

u12L(2) = NUMATL
u12L(1) = 1./3.
gL(2)   = EMATL/(2.*(1.+NUMATL))
gL(1)   = e1L(1)/(2.*(1.+u12L(1)))
rhoL(2) = DNMATL
rhoL(1) = DNMATL*THKSTF(1,junit)/SPACNG
a1L(1)  = 0.
a1L(2)  = 0.
e2L(1)  = e1L(1)
e2L(2)  = e1L(2)
a2L(1)  = 0.
a2L(2)  = 0.

c
c      WRITE(6, '( /,A,1P,3E12.4)') ' TATX,HATX,ecz=',TATX,HATX,ecz
c      WRITE(6, '( /,A,/,1P,6E12.4)')
c      1  ' e1L(1),e1L(2),u12L(1),u12L(2),gL(1),gL(2)=',
c      1  ' e1L(1),e1L(2),u12L(1),u12L(2),gL(1),gL(2)
c      WRITE(6, '( /,A,/,1P,6E12.4)')
c      1  ' tL(1),tL(2),rhoL(1),rhoL(2),e2L(1),e2L(2)=',
c      1  ' tL(1),tL(2),rhoL(1),rhoL(2),e2L(1),e2L(2)
c
c      return
c
c      write (not,900)
c      stop

c 900 format (//' SUBROUTINE WALL HAS NOT BEEN PROVIDED.')

end
=====

```