Event: ShellSeekers

A Capture the Flag (CTF) event in cybersecurity is a professional and engaging competition designed to assess and enhance participants' skills in various aspects of information security. This gamified exercise typically involves participants solving a series of challenges that mimic real-world security scenarios to demonstrate their proficiency in offensive and defensive techniques.

Participants: Solo

❖ Venue: D-Block

♦ Fees: ₹30/-

❖ Main Co-ordinator: Meet Katarmal, Karan Bharda

Faculty: Dr Leena Patel

Rules & Regulations:

- All attendees must maintain respectful and professional behavior throughout the duration of the event.
- Organizers retain the authority to disqualify any attendee found in breach of event rules or engaging in disruptive conduct.
- Time constraints: Participants must adhere to strict time limits for responses.
- Students are permitted to bring their laptops.
- Utilization of only the official channels provided by the organizers is mandatory for submitting flags or engaging with the competition infrastructure.
- Unauthorized interaction with challenges, including attempts to disrupt or exploit them beyond defined parameters, is strictly prohibited.
- Participants are prohibited from sharing flags or solutions with teams that have not yet solved a specific challenge.

- Any participant found cheating will face immediate disqualification from the competition.
- The use of automation tools like nuclei is strictly prohibited. Violators will be disqualified immediately upon detection.
- The scoring system and criteria for ranking participants or teams are typically clearly outlined by the organizers.
- Judges' decisions are considered final.

Rounds:

• ROUND 1 (Qualifier Round):

Participants are required to solve all the given problems within the designated time to qualify for the next round.

ROUND 2 (Final Round):

Qualified participants will receive a vulnerable machine and must identify bugs within it, providing proof of concept (POC) for each. Duplicates are not allowed; if another participant discovers a bug or vulnerability before you, credit will be given to them.

Scoring System:

P1: 500 points

o P2: 250 points

o P3: 100 points

P4: 50 points

P5: No points awarded