

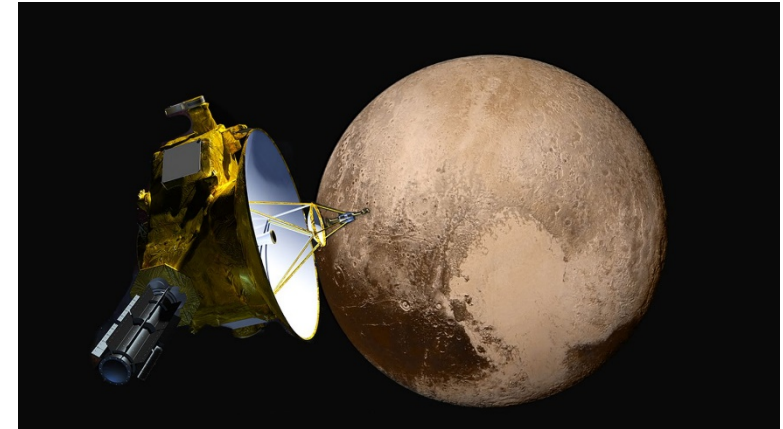
COMP3310/6331 – #5

Media: Wireless

Dr Markus Buchhorn: markus.buchhorn@anu.edu.au

Wireless Characteristics

- When a cable just won't do...
 - Too far, too rough, OR too mobile, ...
- Can go a very, **very** long way
 - Just need appropriate kit at both ends.
- Sensitive to “atmospheric” conditions and EM interference, ...
- We talk in both frequency and wavelength
 - They both matter



Wireless >> WiFi

A whole spectrum

Radio Frequencies

Frequency	Wavelength	Designation	Abbreviation ^[6]	IEEE bands ^[7]
3–30 Hz	10 ⁵ –10 ⁴ km	Extremely low frequency	ELF	-
30–300 Hz	10 ⁴ –10 ³ km	Super low frequency	SLF	-
300–3000 Hz	10 ³ –100 km	Ultra low frequency	ULF	-
3–30 kHz	100–10 km	Very low frequency	VLF	-
30–300 kHz	10–1 km	Low frequency	LF	-
300 kHz – 3 MHz	1 km – 100 m	Medium frequency	MF	-
3–30 MHz	100–10 m	High frequency	HF	HF
30–300 MHz	10–1 m	Very high frequency	VHF	VHF
300 MHz – 3 GHz	1 m – 10 cm	Ultra high frequency	UHF	UHF, L, S
3–30 GHz	10–1 cm	Super high frequency	SHF	S, C, X, Ku, K, Ka
30–300 GHz	1 cm – 1 mm	Extremely high frequency	EHF	Ka, V, W, mm
300 GHz – 3 THz	1 mm – 0.1 mm	Tremendously high frequency	THF	-

Free Space Optics



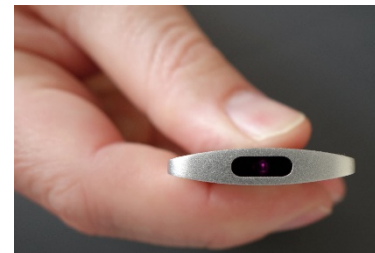
Heliograph



Photophone



Gb laser



IR/RF remote



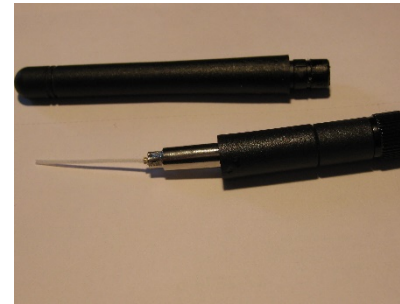
LiFi

Guidance

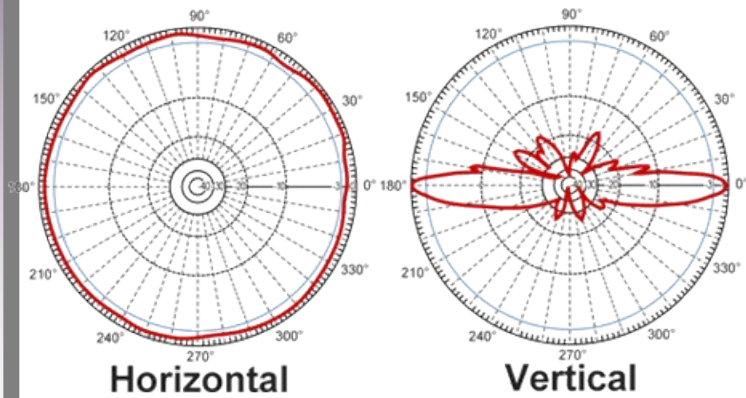
- Wireless is an **unguided** transmission
 - At best a directed (focussed) transmission
 - Signal divergence, even for a laser
 - Once you send it out, it keeps going
 - Or bounces around inside a box/room
- Free space is a broadcast medium
 - You have **no** control over other senders
- It is a shared medium
 - Very shared. **Anybody** can listen. And you won't know.

Antennas

- RF Wireless needs antennas, for RX and TX
 - If you want to Transmit and Receive = a Transceiver
 - Antennas are $O[\text{wavelength}]$ in size (for TX)
 - Compressed with clever folding, coiling and other tricks
- Your body is a great antenna
 - Wireless can be bad for your health
 - This can also be massively overstated

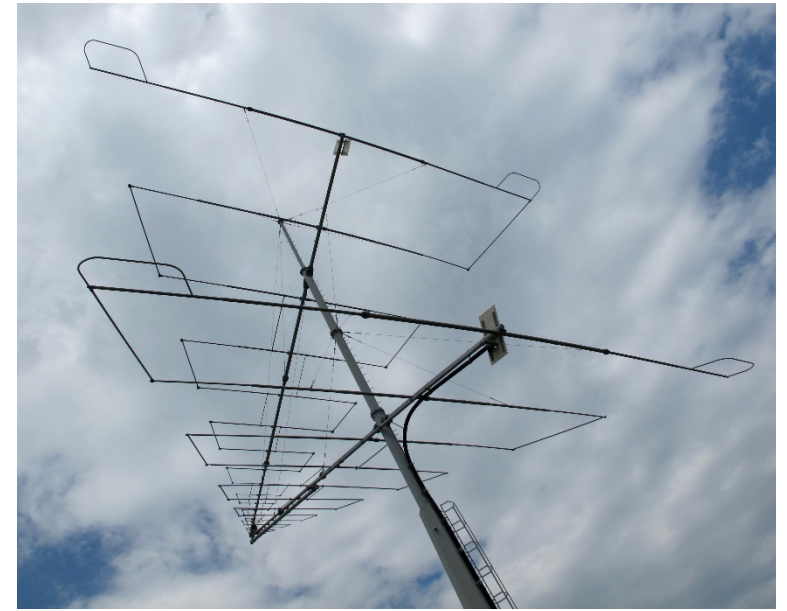
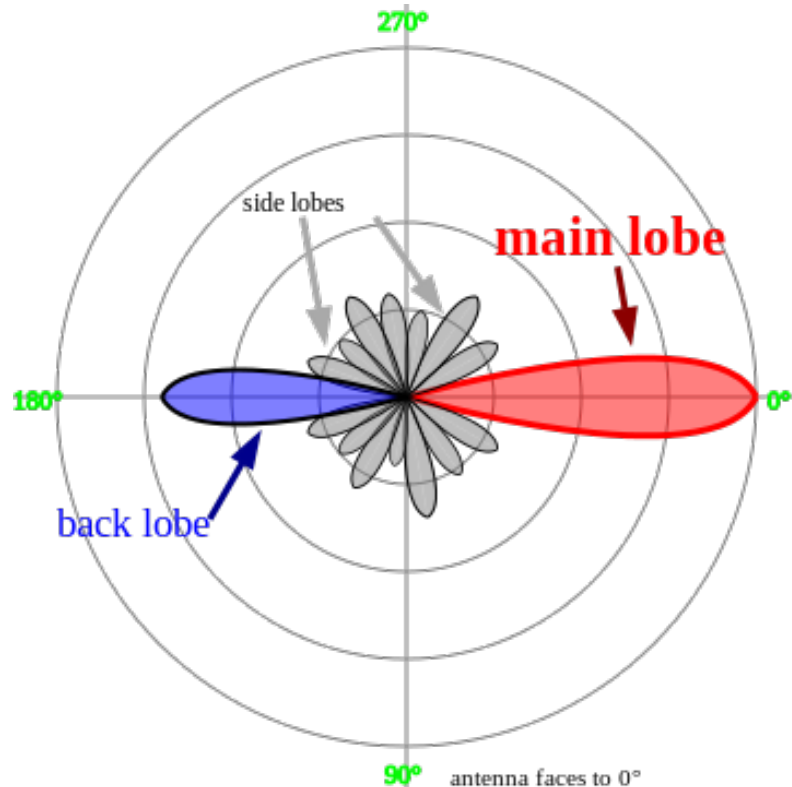


Antennas have directions



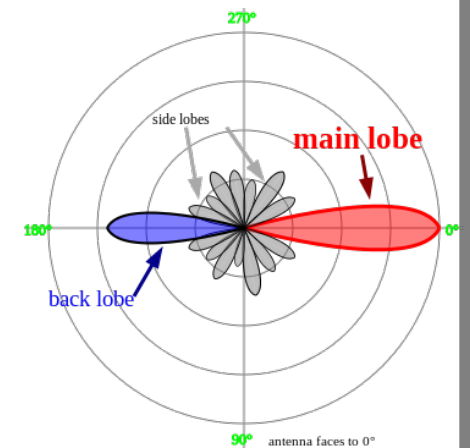
Antennas - 3

- Omnidirectional and directional
 - Straight wire: TX/RX in all perpendicular directions
 - A combination of wires – gets complex



More dB...

- Remember dB? ($20\text{dB} = 100:1$, $-30\text{dB} = 1:1000$)
- Lots of multiplying factors – in log space they become sums
- Power in **dBm**: $0\text{dBm} = 1\text{mW}$.
 - So $20\text{dBm} = 100\text{mW}$.
 - And $-70\text{dBm} = 0.0000001\text{mW}$
- Gains in **dBi**: comparison against an “isotropic transmitter”
 - Same amount of energy into a narrower beam, in all 3 dimensions
- (There are other dB's)



Link budgets

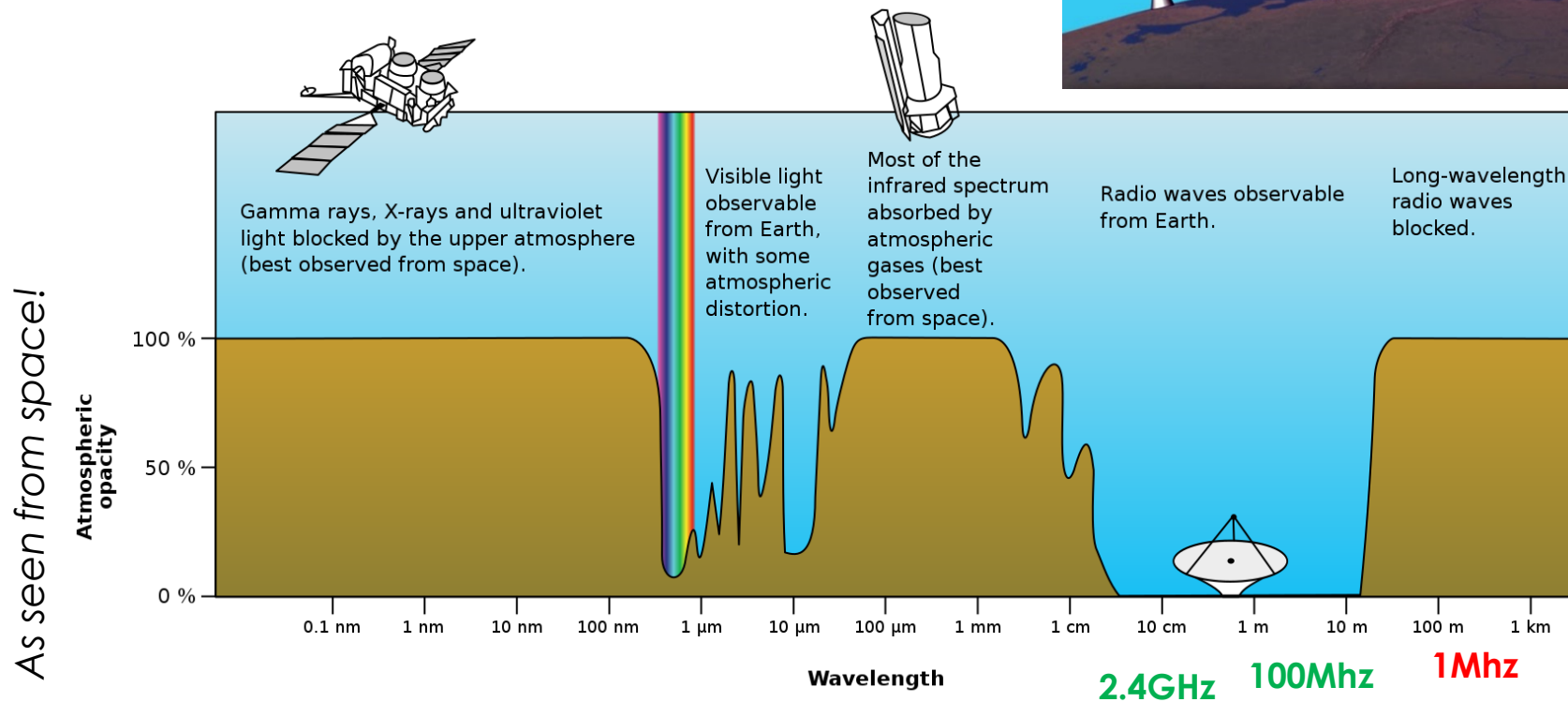
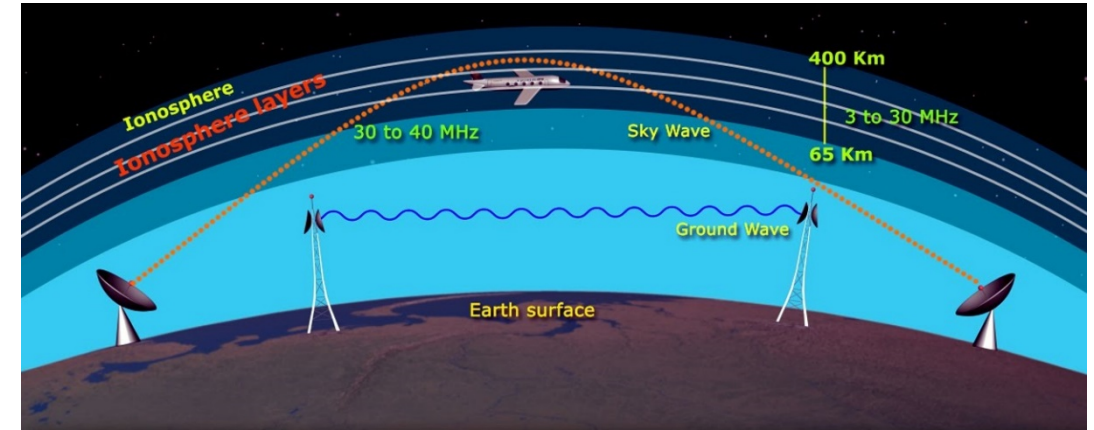
- Start with received power (what do you need for reliable comms?)
 - Add up all your losses/gains
 - TX and RX antenna (gain)
 - Path issues (loss)
 - TX and RX equipment/cabling issues (loss)
 - Calculate your transmit power, based on what you need to receive

$$P(rx) = P(tx) + \underline{G(tx)} - \underline{L(tx)} - L(fs) - L(m) + \underline{G(rx)} - \underline{L(rx)}$$

- P=power we have/need
- G=gain: antenna
- L = losses: equipment, free-space path, media,

Atmospheric passbands

Just like fibre



Environmental effects

- Think optically, same applies to radio; outdoors and indoors
- **Absorption** (attenuated signals)
 - Gases, vapours, dust, pollution
 - Structures and terrain
- **Noise** (extraneous signals)
- **Reflection, refraction, diffraction** (redirected signals)
 - Temperature differences
 - Turbulence
 - Structures and terrain
 - **Multipath reception**

All of these vary with time

Multipath?

U.S. Patent

Jan. 23, 1996

Sheet 1 of 8

5,487,069

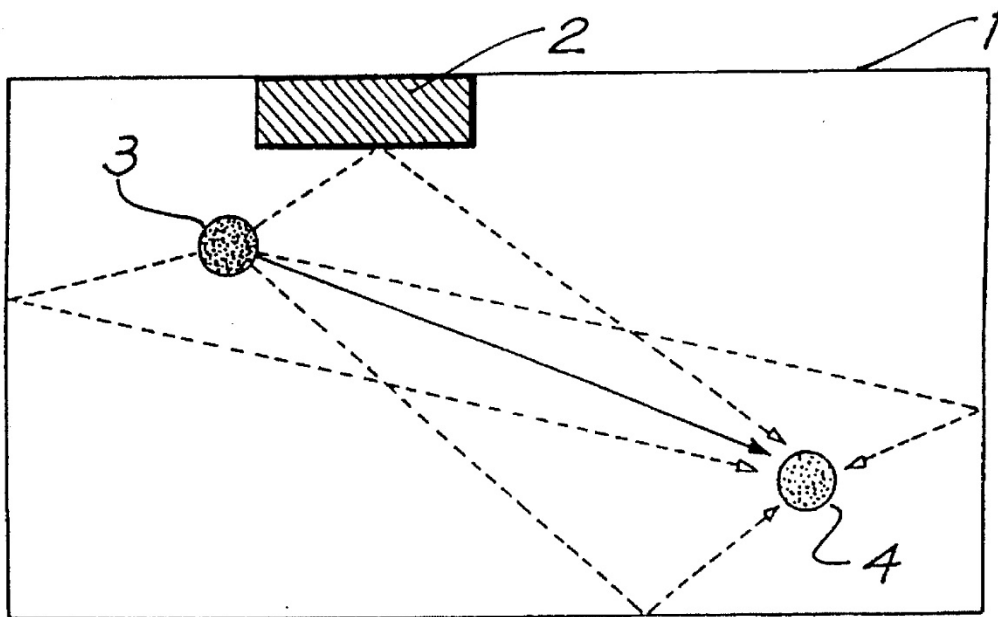


FIG. 1

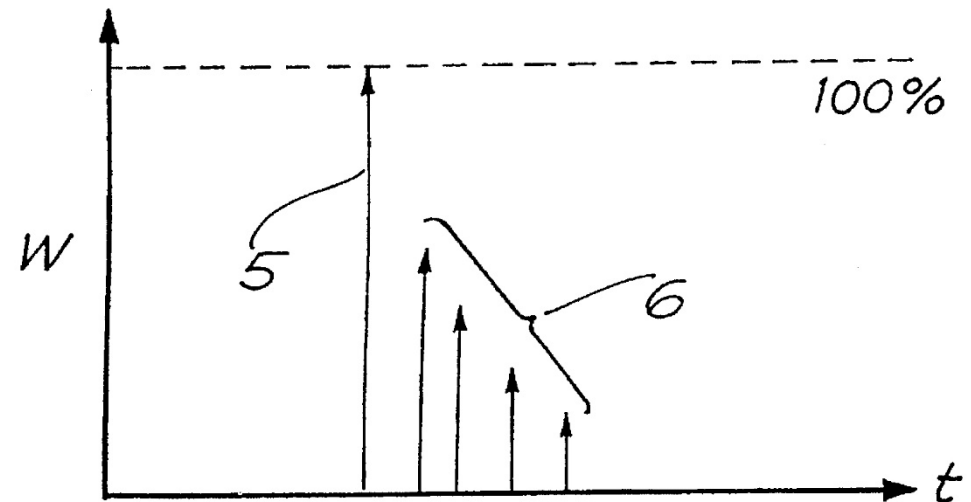


FIG. 2

Doing better, in changing conditions

- Two main approaches:
- Be clearer:
 - Shout louder: send more power
 - Slow down: decrease your bitrate
- Be smarter
 - Step around the problem: frequency hopping
 - Focus your efforts: beam-shaping
- You can negotiate these in real-time

Wavelength and functionality

- Long wavelengths can
 - Go round corners (buildings, mountains)
 - Go through walls
 - Go through water (submarines)
 - VLF (3-30kHz) = 20m down
 - ELF (3-300Hz) = ~400m
 - TX antennas can be 20+km wide
 - This is one-way! And slow...
 - Acoustic TX/RX can go km
- Shorter wavelengths need **Line of Sight** (not site)
 - Don't bend or penetrate as well
- Short wavelengths = High frequencies
 - High data rates



Pick your signal...

- Chosen together to suit application need
 - **Frequency** determines data-rate, transmitter/receiver antenna size, penetration, ...
 - **Power** determines how far you can go (the range)
- Consider the differing requirements of
 - RFID/NFC (tap-and-go)
 - Room, building, city, country phone coverage
 - Point-to-point vs Area coverage
- So I can just pick something and start broadcasting??
 - Yes!
 - *But you may get into trouble...*

Australian radiofrequency spectrum allocations chart



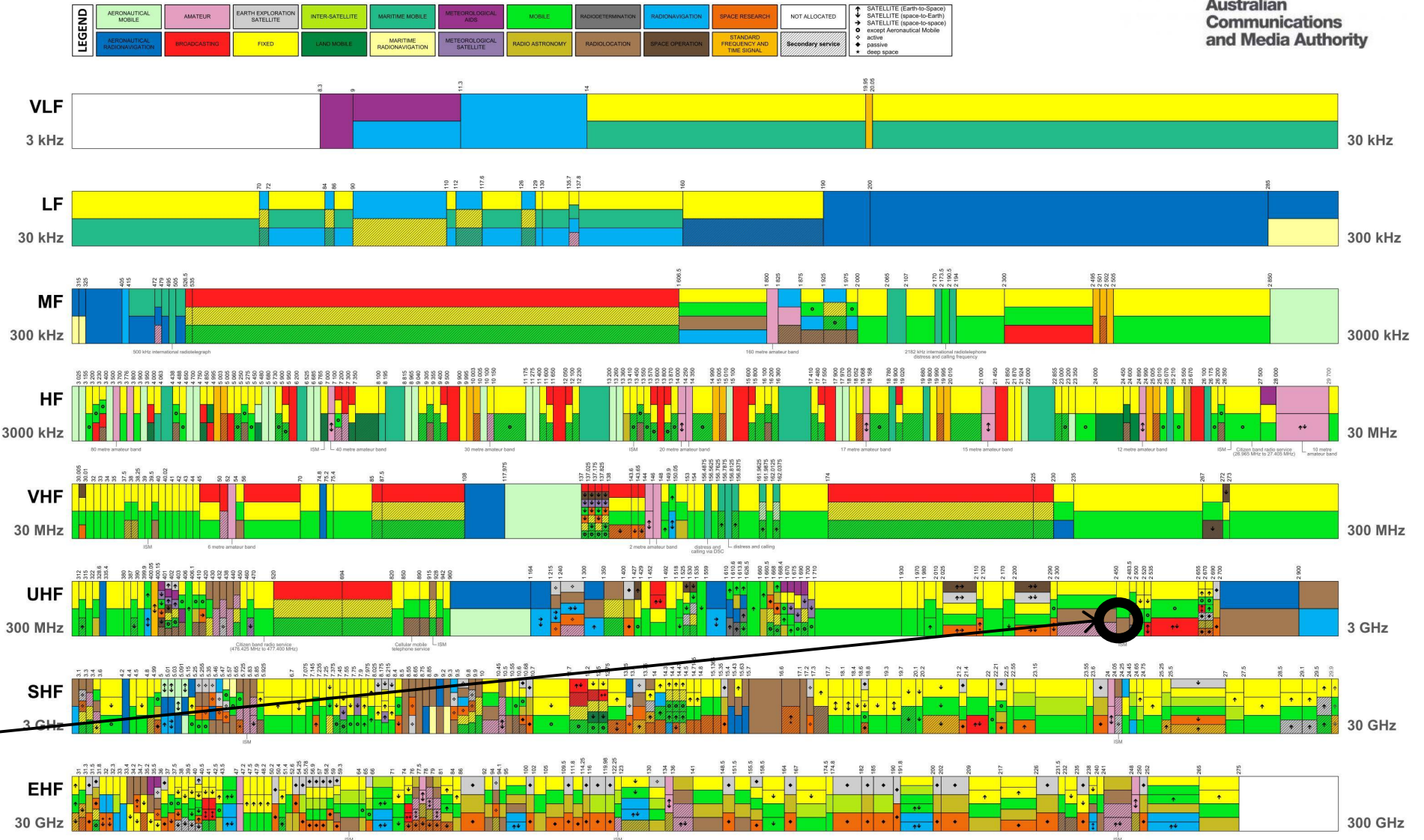
Spectrum allocation

Broadcast, has to be shared

ITU standard+

- Licenses
- Power limits
- Directions
- Locations
- ISM bands

(Industry, Science, Medicine)

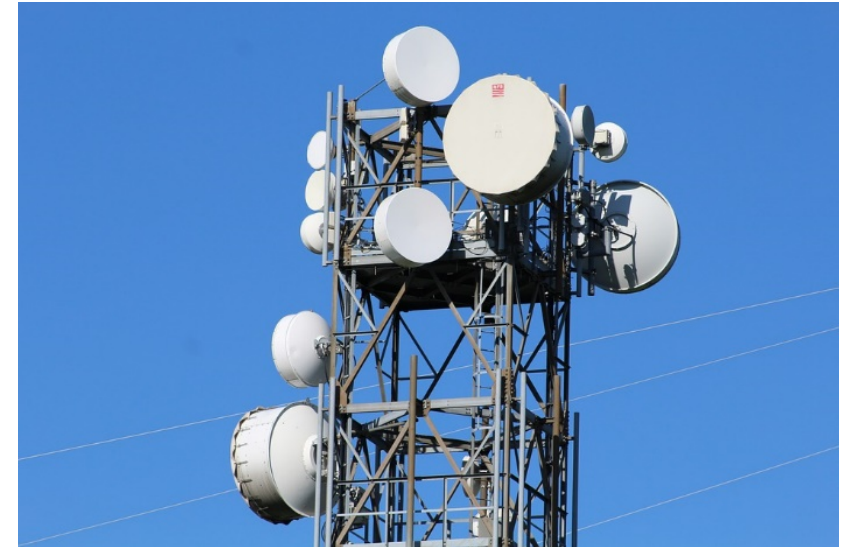


Channel allocation

- **Spectrum allocation** sets aside a frequency space for a purpose
- Within each spectrum space, there is **channel allocation** (and gaps)
 - E.g. FM Radio (85-108 MHz) in Canberra has 0.8Mhz channel spacing
 - Digital TV uses 7MHz of bandwidth/channel, spaced accordingly
 - Wifi, (Bluetooth) have various channels, in the ISM bands
- Established by the appropriate standards bodies in each community
- Other communities are just **noise**...

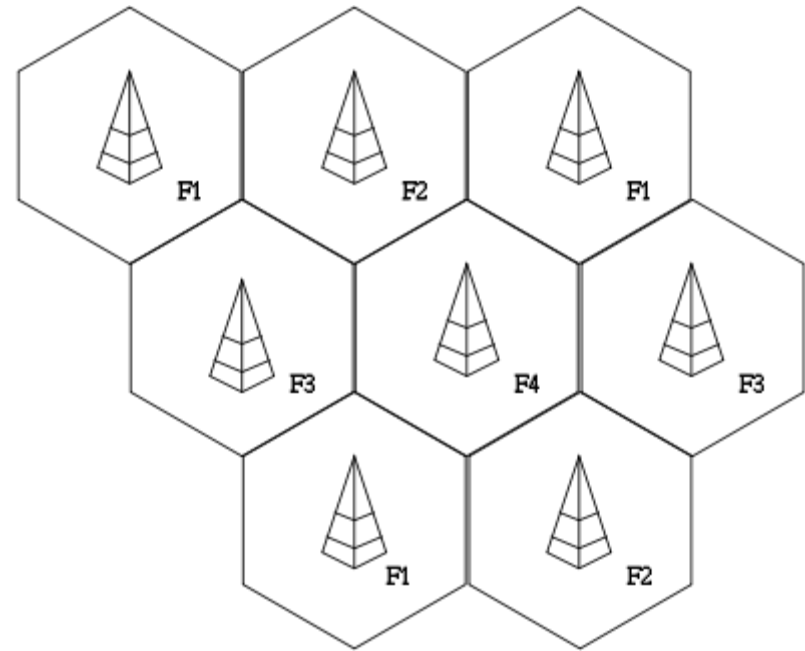
Network design

- Transmission A->B only gets you so far
 - Attenuation, noise, ...
- Increase range with:
 - Repeaters
 - Taller towers
 - See further
 - Mix and match
 - Link wireless to wired
 - Need their own underlying network paths, power, ...
 - Where does a tower forward a signal it receives?



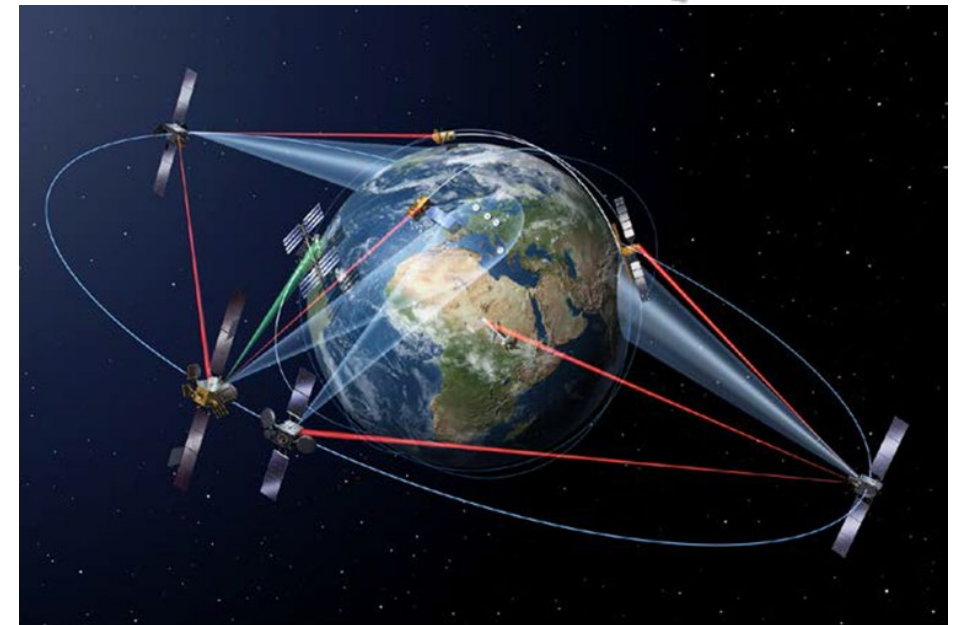
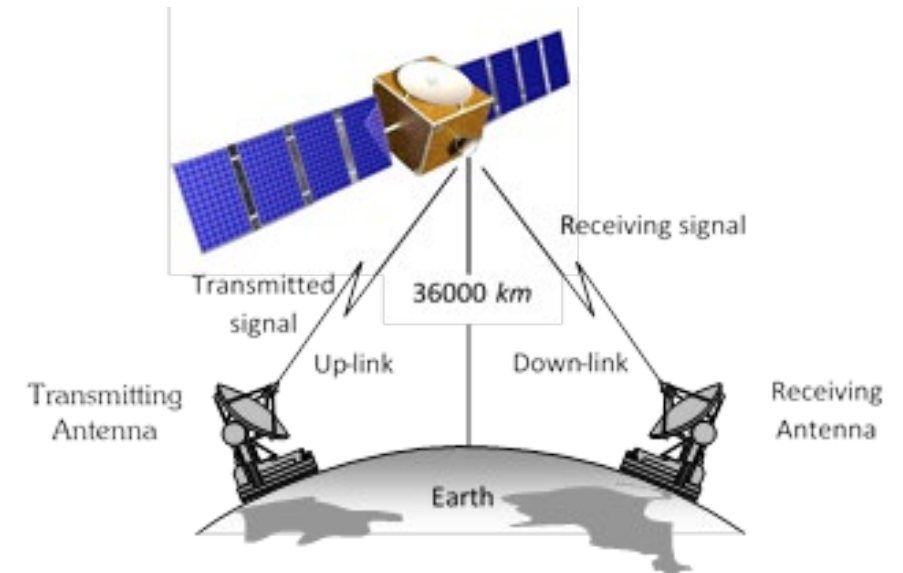
Terrestrial wireless

- Fixed vs mobile clients
 - Directional - Tower-to-tower
 - Broadcast – Tower-to-mobile
- Mobile+cellular = “cell handover”
 - Inter-tower comms
- Smart phones:
 - 4G (800-2200MHz),
 - Wifi, Bluetooth (2.4GHz, 5GHz),
 - GPS (1200-1600MHz),
 - FM radio (100MHz)



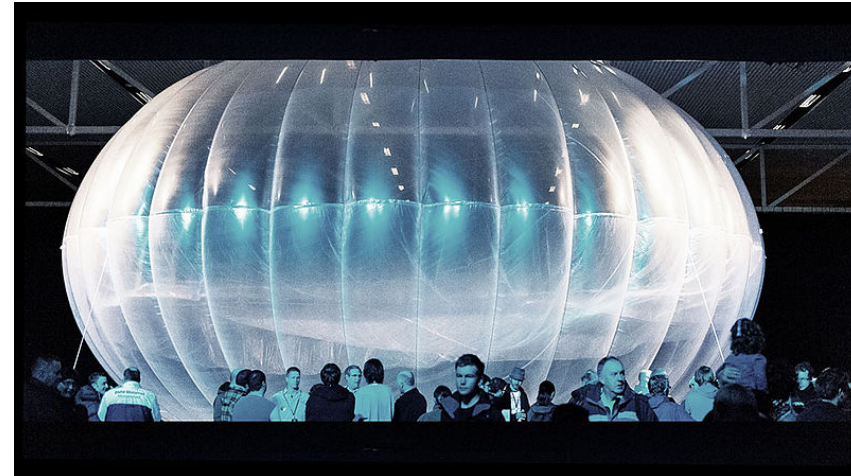
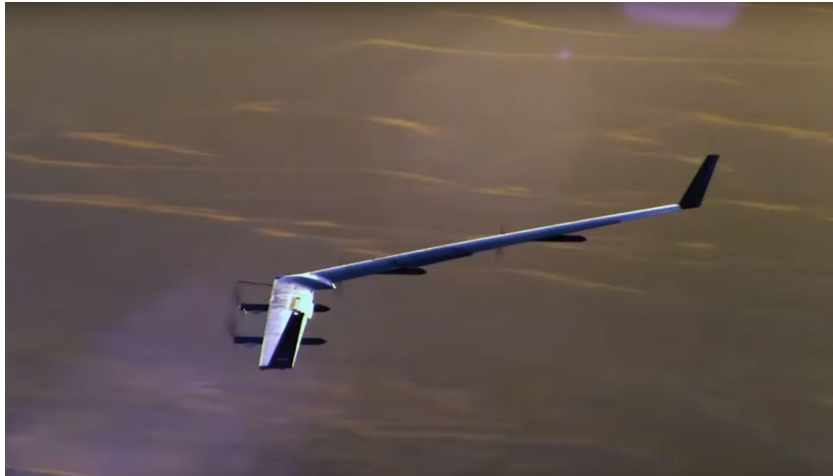
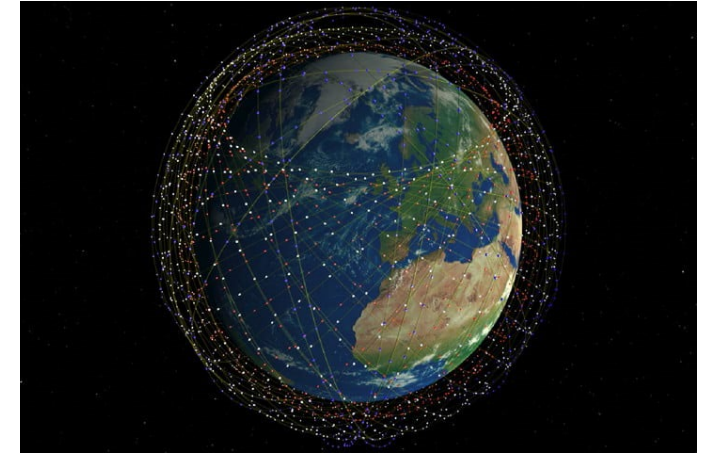
Space wireless

- Satellite-to/from-ground
- Satellite-to-satellite
- Ground/space switching
- Orbits yield a moving transceiver
 - Geostationary Orbit = 36,000 km, 1 day/orbit
 - LEO = 400 km, = 90 min/orbit = 2 min per pass
 - Introduces tracking issues, or broad-gain antenna
- High delay, potentially
 - 250ms to Geostationary and back



Between Earth and Space

- Very LEO – e.g. SpaceX Starlink
- In-between
 - Atmospheric transceivers – balloons, drones, blimps, ...
 - Stable-ish locations, great coverage area
 - Power and station-keeping are a challenge



Deep space

- Moon, Mars, Jupiter, Saturn
- Pluto, MU69 and further
 - Very loud TX
 - Very faint RX
 - Receiver moving at 190 km/sec...
 - Delays measured in days...

