## Sprint Plan # 4

(From the week of May 26)

Context Project: Games

Group: 5

Pim van den Bogaerdt, pvandenbogaerd, 4215516 Ramin Erfani, rsafarpourerfa, 4205502 Robert Luijendijk, rluijendijk, 4161467 Mourad el Maouchi, melmaouchi, 4204379 Kevin van Nes, kjmvannes, 4020871

User Story	Task			
	Id	Description	Assigned to	Estimated effort
As a user, I want to control either the steering wheel or the throttle.	11	Allow one of the two controls at a time	Pim, Ramin	1
	12	Make a GUI with steering/throttle buttons	Pim, Ramin	1
As a user, I want to play against other users.	13	Refactor client/server architecture	Kevin, Mourad	4
	14	Send the position/rotation to the other player	Pim, Ramin	4
The process must follow the guidelines.	15	Update emergent architecture design	Kevin, Mourad	1
	16	Prepare for midterm presentation	All team members	1
	17	Make sprint reflection	All team members	0.5
The product must be robust and well tested.	18	Create unit tests	Robert	3
	19	Apply MonoBehaviour testing techniques	Mourad, Kevin	4
	20	Look into interaction design and its applications for this project	Robert	1.5