CS 452 Milestone 1

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Operation

The elf file is located at /u/cs452/tftp/ARM/y14zhao/tc1.elf and can be initiated using the typical load command.

After load, wait a few seconds for tasks to initialize.

You should be presented with our interface featuring windows.

You can type commands described in the next section.

Commands

- tr <tr#> <speed> sets the given train to the given speed.
- rv <tr#> reverses the train.
- rt <speed> sets the track to be in a loop and starts the train moving.
- go <start node> <end node> tells the train to go to <end node>, <start node> is not currently used for anything.
- tk <starting node> initializes the train with the system.
- cls clears the terminal.
- cr <offx> <offy> <width> <height> creates a dummy task with writes
- sc <train> <speed> <pivot> stopping calibration command, uses pivot as the
- ms <train> calibrates the inching speed using train speed 4.

Design

Train Track

Railway Manager

The Railway Manager acts mostly as an initializor for the track. It is responsible for spawning all track-related tasks and sharing common data like the track data structure. It also is responsible for getting all the managers able to talk to each other.

Sensor Manager

The Sensor Manager is in charge of fetching sensor data from the train controller over UART1. It provides a subscription service in which tasks can subscribe to sensor events.

Sensor Manager puts to use BLPutC which is a blocking PutC to UART1 which permits it to know to a much better degree when the actual sensor poll byte has been transmitted.

Switch Manager

The Switch Manager manages all switch related actions on the track. This includes sending and maintaining the switch states of the track.

Other tasks can query it to gain information about the switches or to switch the states.

Train Manager

The Train Manager facilitates the basic train commands sent from the shell. It also is responsible for getting trains initialized with the Prediction Manager.

Prediction Manager

The Prediction Manager attempts to maintain knowledge about trains on the track. It attempts to track trains by keeping track of where they were last seen and are expected to be seen next. It can handle a single sensor miss, but otherwise is quite fragile.

The Prediction Manager subscribes to the Sensor Manager for updates. When the sensor data changes, the Prediction Manager is alerted and updates its model of the train position and speed.

For TC 1, it also manages calculating pathing data and sending required switch changes to the Switch Manager.

Display Manager

We figured that it would be worth it to have a structured way to present data to the screen both for presentation as well as for debugging.

Terminal Manager

Terminal Manager manages a set of windows. Tasks can request a window from the Terminal Manager and output from the task can be redirected to either its own window or a common-to-all-tasks logging window.

There is currently support (not enabled currently) to route input to windows other than the shell, depending on the cursor focus.

The Terminal Manager attempts to smartly render the screen as to limit the amount of cursor movement byte-sequences needed.

Shell

Shell is just the first task which registers to the terminal manager which is configured to accept input. It is currently a monstrosity which handles the parsing and executing of all commands.

IOServer

Blocking PutC

We added a blocking version of the PutC function which is very useful in applications like the Sensor Manager for when it polls to the train controller.

TC 1

Stopping

After calibrating, we manually store the stopping distances. The stopping logic is relatively straightforward. We step backwards from the last node until we find the first sensor that is more than the stopping distance away from the node. Then after passing this sensor we can set a delay to stop at the correct position.

Calibrating

Method 1

Our intial method to calibrate train stopping distances was to have the train use a starting sensor as a measuring stick to try to land on a targer sensor further on down the track. We make an intial guess and check whether or not we overshoot the target. We then subtract or add to our guess and bring the train around to try again.

Obviously this is not very efficient and took quite a while to run, taking up to 5 or 6 iterations to achieve accurate results.

The plus side to this technique was that the results we get from the test are quite accurate.

Method 2

Our more efficient method was an inching strategy. Again, we start out with a guess. But this time if we overshoot the sensor we inch at a slow speed that we know to the next sensor, measuring how much time it takes. By using a slower speed we make the assumption of very little acceleration and thus we can calculate the stopping distance using the time and the speed.

This method is much more efficient and only takes a couple of iterations to get good results.

A problem, not with the method, is that moving at a slow speed means a greater chance of getting stuck, which ruins calibration results.

Pathing

Pathing is done using Dijstra's algorithm using our own heap implementation. There is nothing particularly special about the algorithm or its implementation.

It is thoroughly unit tested and we are fairly confident in its correctness.

When given a node to stop at, we calculate the path starting two sensors ahead of the train to the destination node. Then we check the switches in the path and set them in order starting from the destination node.

Resetting

We have a simple reset task which configures the switches to form a loop which we use to set ourselves up for the pathing and stopping.

Files/Hashes

The code is in the milestone1 branch at https://git.uwaterloo.ca/bkcs452/kernel/commits/milestone1

- 7bc01453e2a66825b5d984a4216e3574 ./src/test/task/task queue.c
- 327b0827c113d81744ae7a715591bb22 ./src/test/task/priority queue.c
- 09211d3acbfa0470b3669a928951dc0c ./src/test/test.c
- $\bullet \ 783747 baaadd 9897 d757 c45 e969 c258 f./src/test/ioserver_buffer.c$
- 9cf0cb153ce0501ff701d4697cfb499d ./src/test/circular_buffer.c
- 4597316f7dce4804c65ae5bf95b39cfd ./src/test/clockserver queue.c
- 54898386d882746ad9ed1b82cdee951a ./src/test/buffer pack.c
- adef4b97f55d8c436654d0ebe3c8ec7f ./src/test/nameserver_store.c
- 49054eff298ec05249ead77544bed986 ./src/test/terminal.c
- 6d7814a01bddefe0563bdf4b128c0bc9 ./src/test/string.c
- $\bullet \ b1a200870b6c417c8983ffbc4c8d3290\ ./src/test/train/path_finding.c$
- 4f3cf7d29870fd8cbbfe6c2d984d9a94 ./src/test/train/priority_queue.c
- 8f9b3e57e07155b62fc4d9b4eab5ce87./src/kernel/kernel.c
- 0cb04e53a4725343cf696fde41cb7975 ./src/kernel/system.c
- 1780d5505c810553781b815ff4107f4d ./src/kernel/kernel_task.c
- 03cca0cec7568d69b69dcb9434669eca ./src/kernel/bwio.c
- $\bullet \ \ e581ee01479 deda5eb171 d247e089207 \ ./src/kernel/handlers/msg.c$
- b11f00af3a714dead92a96092ca7ca69./src/kernel/handlers/nameserver.c
- $\bullet \ 607e3d31085df8178e5547d8af120aa9 \ ./src/kernel/handlers/interrupt.c$
- $\bullet \ 667 fe 1323 f 70 da 8555 d 2b 46 e f db 5a 9 db \ ./src/kernel/handlers/create.c$
- ddd7b9779d3370b6dac42cfc765a2be6 ./src/lib/buffer pack.c
- f1fd28d9ac218a4c7a2526876d7e05c4./src/lib/clockserver_queue.c
- \bullet e20782ab90404b887f3d12eb0d863a3a ./src/lib/nameserver store.c
- 245aaf4de0c3520922c0f1fea6c22655./src/lib/circular_buffer.c
- c767bbca689325f83a1822f7bc15f124 ./src/lib/clock.c

- b35de9fb9161e8e8ff11e828479b9c07./src/lib/i2a.c
- 611e2f67107f05d633c83642699014b3./src/lib/parse.c
- 27de508c4afe9cf6a7f24a465d3d26bf ./src/lib/recency buffer.c
- e47314a170c84b56cff8e3d4804db8a1./src/lib/terminal.c
- \bullet 55ee7a58d484e86d2e0c107e4e2064d0 ./src/lib/ioserver buffer.c
- d41d8cd98f00b204e9800998ecf8427e ./src/lib/memcpy.c
- 596b9be6f258f28607c46866ca5cb48c./src/lib/stdlib.c
- 29a31eb41a9a378d9e50f7c7e1e80c61 ./src/lib/string.c
- bce684858eef59ee6d7b7b36cf8c4be7 ./src/lib/task/char_buffer.c
- $8d123b7f3a75b8c80f28526428be60ec./src/lib/task/im_buffer.c$
- 4bea16c0cdea605e9ca3148de52dd81d ./src/lib/task/interrupt matrix.c
- abf42fa7624fe7d54d090e02b488946e./ $src/lib/task/priority_queue.c$
- c11c8ccdfead0b0728e9e8377d18093b./src/lib/task/task.c
- \bullet e0a93e5f5b3d54fde762c8f94c6cbb26 ./src/lib/task/task queue.c
- 83eb05fe6603a44761c7a8079b10508d ./src/lib/task/tid_buffer.c
- 3f1f81e839797e965aec70c8c41ad361 ./src/lib/train/path_finding.c
- 4d9564bea15a35986fa36b50169b9ce0 ./src/lib/train/priority_queue.c
- 9321219a84aafdba77ffc3cdcc053ed9 ./src/lib/train/track data.c
- 01d06a823467959f955f15ca17d027f4./src/user/nameserver.c
- 3f4e5b939ed717651e8f389ef99f81c1 ./src/user/test/k1_task.c
- d2bb5793c80004c81c3e03a5b46529ac ./src/user/test/k2_metric.c
- e0107e022729bd8c40c4214ba8cc13d6 ./src/user/test/k2 task.c
- 7d0348c52aab6d98b3a0b93236b46f62./src/user/test/k3 task.c
- \bullet 449ba5f34132de0c728ef6a98147a647 ./src/user/test/clockserver test.c
- \bullet 6923917dc2e70092c5466ad7ffedf560 ./src/user/test/create args.c
- bb5855e4c02fe0fe993b2967b21815e5 ./src/user/test/context switch test.c
- cbc54858690eec30e3f81fcb38d1d812 ./src/user/test/nameserver test.c
- c559ba59cb79ac4f87151bb8cbccdaf8 ./src/user/test/messaging_test.c
- $\bullet 503b85250b7780b2 de1 d8b d69097e622 ./src/user/test/schedule_test.c \\$
- 03eaadbdd97acc91db51671a1b74389a ./src/user/test/test_task.c
- $\bullet \ \ 30294b450e3ac868ad35ba51b938a530 \ ./src/user/test/ioserver_test.c$
- 4d7a394fb31dd29fc4c472d2dd040954 ./src/user/test/ui test.c
- 9e5b3a4cc477d6e711174ca6c68c0942./src/user/test/train controller test.c
- 345b271b10254b8b9d54009a68b5d363./src/user/test/stoppingcalibration test.c
- daeebbd05eba005c7ad5a5ab242c56c9 ./src/user/test/stop_at_test.c
- b83adf61a76405ca40695c0cd79242b9./src/user/clockserver.c
- bcab996e84cb6ea74518df761015cac3./src/user/bootstrap.c
- 82d4eaf3983c63b1282dea5b67d1a38b ./src/user/shell.c
- a6c21989cbc5917013056df138033706./src/user/ioserver.c
- b8e239fc45829546c975b5d8025319f1 ./src/user/logger.c
- $\bullet \ \ 3d69d9b2f002c2914d238cb0eed8f02c\ ./src/user/writerservice.c$
- 3cad6cf77cf1ca22d5589f46850aff1d ./src/user/train/railway_manager.c
- ffce6e766074747d619c00ab544bc5ce ./src/user/train/sensor_manager.c
- 256647d2a5bba7b7ab3795d95ea79fcd ./src/user/train/switch manager.c
- f90803e74ebe7a2c74fe7ce6b0324bc1./src/user/train/train_manager.c

- 50504bf01cb9f0870c0b23f69ada6a3e ./src/user/train/prediction_manager.c
- d9c0475599c79cc1897082274d7fd6aa./src/user/train/m1_reset.c
- 463566ff0e0aa270fd89d6088e6b01fd ./src/user/ui/timer interface.c
- 3dd62a75003f52d9edba59c3195142af./src/user/ui/idle time.c
- 12a8bb32fd0191f2049ba24c5c86c0bd ./src/user/ui/num procs.c
- \bullet e66be29d9073eeda0d56c5542f95466f ./src/user/ui/sensor interface.c
- dec05547eb5279e99f718fd39a70023f ./src/user/ui/pathing.c
- bbb58fa3d50be8b49bdf60eabf78455e./src/user/uio.c
- 80751bebce615a30cdbb2405b76133c5 ./src/user/terminal_manager.c
- \bullet b75d30bb4f36768d13df52369eb2b7c6 ./src/user/syscalls.c
- 0b47e5d1d218e6f9c0ca5cd51c540978./src/user/mem usage.c
- $\bullet \ bf5ac1d25a2700f14eba551bbd8b913a\ ./include/ts7200.h$
- $\bullet \ \ 0 a 8 e b 8 e 25 d 782 c 8 f 0 3 0 8 8 b d 4 a 0 7714 f 0 \ ./include/defines.h$
- 54a9e7b49e4d4c77c2b0a4e10575ddf4./include/types.h
- 86 fc 78 f4 9 f5 5524678967 ec1 fa 3a252 d./include/debug/debug.h
- $\bullet \ c5f3dda3b7812e2937274f4faf3ed8f7\ ./include/kernel/kernel.h$
- $\bullet \ 6a30a46d154cdebdb5ebcad41a9292bf \ ./include/kernel/kernel_task.h \\$
- 341330a8a526cd428eaf7cac6ae513ce./include/kernel/bwio.h
- \bullet ead9cee2101cf0d98c46b93a8e4a0fd6 ./include/kernel/handlers/msg.h
- 41287f7a320d833e26ca14c4b72b41f8./include/kernel/handlers/nameserver.h
- $\bullet \ \ 2af4e31c8fe3f015ff02cc5abccb6f1e\ ./include/kernel/handlers/interrupt.h$
- \bullet 652b7caad84a6dc196b0696ce170317a ./include/kernel/handlers/create.h
- \bullet 2006cd22303f1d33759e094b4e75d3cf./include/system.h
- \bullet d7253bd5a0f41ac142619e9292f976ed ./include/stdlib.h
- 4926d4831fd27abc0be742a2fd87d1a5 ./include/lib/ioserver buffer.h
- e0a6cd9d05e086d8c9516e2ef2b007cf./include/lib/va arg.h
- a2652b04b1f6a23f200f8a4c8d42e815./include/lib/clockserver queue.h
- $\bullet \ \ e8eef067fafcb2f4d61ec20d39960c1c\ ./include/lib/nameserver_store.h$
- fe10a8e2e82975e0132ab35937a2480d./include/lib/circular_buffer.h
- bf3791c795f5e83d7e127509868a8409./include/lib/clock.h
- $\bullet \ 6059589 db4f2933ba1d820ba725720c3 \ ./include/lib/i2a.h \\$
- 51385af5c1466f4e6b75c5c149caa01f./include/lib/buffer pack.h
- alebbca0cec01e1116e80ef5bd5cca6b./include/lib/recency buffer.h
- dbea0c0c66a0692713486169ce15dd37./include/lib/parse.h
- \bullet eabb03f9a1194d122c3936a39f83249c ./include/lib/string.h
- d41d8cd98f00b204e9800998ecf8427e ./include/lib/memcpy.h
- ffe9e5735f045715087c3b4ed9074e48./include/lib/priority_queue.h
- e9c99ca69a1c6fb2078507b8d14b4b7c ./include/lib/task/char buffer.h
- 4b60707d78c00c9861e01ada26b6dfc0./include/lib/task/im buffer.h
- a01a5c4475867f6f36ea366cbab44467 ./include/lib/task/interrupt matrix.h
- 43e6e1792e3a5f23f5dbfd0f17375fea ./include/lib/task/priority_queue.h
- 251b5d369ac99103b0ec4c9334d96d68./include/lib/task/task.h
- 1ad0851c81819909fd106020241603d3./include/lib/task/task_queue.h
- 34cc2df343137316c5c5be057882fc70 ./include/lib/task/tid buffer.h
- 51314fc3ed5469c40a3cf988d8d449ff ./include/lib/train/path_finding.h

- 81eee9ea4e6391e3887823fc9cffb0fb ./include/lib/train/priority_queue.h
- $\bullet \ \ cac783dcd7a0e971475981e75ae3eff1\ ./include/lib/train/track_data.h$
- \bullet 49233680a59a4564ba8ea540f9f39254 ./include/lib/train/track node.h
- 3832d3ebce59f64f05aaa29ea99569cc ./include/asm/asm.h
- 00201f8159c0a59a653d2b4c4b8e2e35 ./include/user/nameserver.h
- 51c0d60e902f70bf42ea61c54283755b./include/user/test/k1 task.h
- $6 \sec 8b7c6c9e764744531957e65d0c09$./include/user/test/k2 task.h
- 76fbcc66e11439d9b51e66121d4efa3a ./include/user/test/k2 metric.h
- 630fc8bedeedbe2a49d1ba3f73c8604c ./include/user/test/test_task.h
- 100f2b5eab0102dea3394f5f61cb3fa4./include/user/test/k3_task.h
- $\bullet \ adb 5169 ba 3ef 5f be bab 09c8 a 38eca 3c3 \ ./include/user/test/taskid_test.h$
- \bullet 2c07f5e8bc2e8e52be52497e7998d5a1 ./include/user/test/clockserver test.h
- $\bullet \ \ 039729 b4a188 bf1 da43451458582 c3 fc./include/user/test/context_switch_test.h$
- $\bullet \ \ a233b0ae6959b73b84c41e6fbdde3897./include/user/test/messaging_test.h$
- $\bullet \hspace{0.2cm} 9459061d03303901ca99a27514416e74./include/user/test/nameserver_test.h$
- $\bullet \ 7289285d2d4a7338eacb03589a6c2a4b \ ./include/user/test/schedule_test.h$
- \bullet 27166ee10c330d663063b7d2ec373fe4 ./include/user/test/create_args.h
- $\bullet \ \ e2971bd538669f7a8ddba93285d0193f./include/user/test/test_defines.h$
- $\bullet \ \ ad62f6d09c06ba26ef7260090d495da5 \ ./include/user/test/ioserver_test.h$
- aee6e6f8fb5125db00299aaf27e05287./include/user/test/ui_test.h
- $\bullet \ a69c3039076a970c1db2cc3b7fa180bf./include/user/test/train \ controller \ test.h$
- 6f57e892702044e1048c329e1ef4a6d8./include/user/test/stoppingcalibration test.h
- 9fc89ea20734f8be65741732c26fa1d9./include/user/test/stop at test.h
- \bullet 27bd446c153d4083f14efd4bb66d868f./include/user/clockserver.h
- \bullet 07f1b821f0364ad27ef66f562024f6e4 ./include/user/syscalls.h
- 55eab94f4119444c71a9087f65b12f40 ./include/user/ioserver.h
- 0ade7d99bd968bdf4ca95eb2979b61dc ./include/user/bootstrap.h
- 8e4661271f2074a0cf85a78aaa112ed2 ./include/user/io.h
- \bullet 7b41f6170e18d0cd568416feff874411 ./include/user/logger.h
- $\bullet \ 8 fb 6a 36 d44 cf 075 3d2 d4543685396 ee 3./include/user/train/railway_manager.h$
- $\bullet \ 72686 edb 8748 d83 c06 d613 d55 b90 c564\ ./include/user/train/sensor_manager.h$
- $\bullet \ \ 485836e8675e4ecea0b4462700d2d874\ ./include/user/train/switch_manager.h$
- c4d34d7a068646a1d137ea8e513bad07 ./include/user/train/train defines.h
- $\bullet \quad 76 dedafc 04c 43bb 757af1c 6dc 3bd 6d 42./include/user/train/train_manager.h$
- $\bullet \ 8c6a2e37d0c190a1f2f18376fe81467d \ ./include/user/train/train \ \ move.h$
- $\bullet \ \ 3e535930e99041bfd11bb6ab38734b51\ ./include/user/train/prediction_manager.h$
- 9749072d9586c150af2296f4a69d2764./include/user/train/m1_reset.h
- $\bullet \ 66a3b502e1a982f62816d1795ce65b96 \ ./include/user/ui/timer_interface.h$
- d2f38dc2005150fe3726ead7ca80f5a2./include/user/ui/idle time.h
- 06333a1acf3d9e6af666e6986148754d ./include/user/ui/mem usage.h
- $\bullet 899f3082e36d7d817d348f150179cc2f$./include/user/ui/num procs.h
- 049a26eebf44e1623f54566b1ea9348b ./include/user/ui/sensor_interface.h
- 56b38ac61d67f9a222db25c9b1ab9de8 ./include/user/ui/pathing.h
- 9156648c3a0d7d5b91bf3fc402d1cc34./include/user/uio.h
- d47d233638965087188ea0d520eecf86 ./include/user/writerservice.h
- da562ad7f15a420875928af0ccf95c75./include/user/shell.h

- d59d57ef40d540f2e1b1ea9cc3e3a198 ./include/user/terminal_manager.h
- cef618f750b9cab519c49a2c48d6209a ./include/test/task_queue.h
- da8f87595b3fe2fb7515375e774f84e3 ./include/test/priority queue.h
- $\bullet \ 690895d6c3b3b0f0c0f3c2ab91e81af7\ ./include/test/ioserver_buffer.h$
- 413f9dc24b31e9664043e5231749a17b ./include/test/nameserver.h
- 2e764754296ba831c89b7e03929de399./include/test/clockserver_queue.h
- 660038d9adc85b7933a6e8444dbfe997 ./include/test/test.h
- f8a3ef8926a2bffe49f879b30525f787./include/test/circular buffer.h
- 2912cfa8be65ab45df105fe59e1330aa ./include/test/buffer_pack.h
- $\bullet \ 4bd5f32fc2ad8650a9aeeaea0c402338\ ./include/test/terminal.h$
- 5244e365f5db2ec3ab2ccb0cf8cb788c./include/test/string.h
- $\bullet \ 9 bef2 af 3f 9f d38 e 976 b 440 c 999 c d56 a 8./include/test/train/path_finding.h$
- $\bullet \ 96 df 9 c7 f7 c72 e0006 d7 fc798681 f16 fc \ ./include/test/train/priority_queue.h$
- \bullet 3aa975dfcc7e26668a308385c0098ca4 ./include/ascii.h
- $\bullet \ \ 657c7352e7cfeae7f26433f4d1525ddd \ ./include/io.h$
- 52f043964db83fc21ce5fa90a176a586./include/conf/windows.h