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Answers are on page 3 to page 5

Assignment 6

Due: December 6th (Friday), 11:59 pm on Blackboard.

The complexity of operating systems code is difficult to assess. A software engineer may spend many weeks designing a module, even though the resulting program only contains a few hundred lines of code. Another module may require thousands of lines of code, but can be written quickly without spending time thinking.

Independent of the intellectual effort, the size of source code can be useful in estimating the amount of detail involved in a particular module. This homework asks you to measure the lines of source code in various modules of Xinu, plot a pie chart of the results, and draw conclusions about the level of detail.

- 1. (5 pts) Consider the following modules in Xinu:
- Process management
- Inter-process communication (high and low level)
- Process coordination
- Memory management (high and low level)
- Drivers for hardware devices (Ethernet and tty devices)
- Network protocols
- Shell and shell applications
- Local file system
- Remote disk system
- Remote file system
- Configuration program (specifies which device drivers to use)

Before looking at the code, make a guess on how the modules will rank from largest to smallest. Then, count the actual lines of code for each module, and list them from largest to smallest.

For the purpose of the homework, we added some extra notes:

Source code

Use Lab 7 tarball. You can download by running the following command:

tar xzvf /u/u3/cs354/Lab7/Xinu-code-BeagleBoneBlack.tar.gz

Definition of 'code'

All .h and .c files. Assembly code files (.s) are optional. An exception would be the files in config, where you may include all.

Counting the lines

Include every line in the code, which includes the lines with comments, empty lines, declarations, externs, macros, etc.

- List of files per module

For each module, list the name of the files/folders that you have included in the count. For example, 'a.h in include folder, and b.c, c.c in system folder'. If you want to enumerate all the files in a folder, you may write as 'folder name/*', or 'a/b/*' for the nested case.

- Files to ignore

The following lists the files/folders that you can safely ignore.

compile/*, cross_compiler/*, lib/*, DESCRIPTION, include: prototypes.h, xinu.h, kernel.h, system: initialize.c.

- System

Some of the functions in 'system' folder have nested calls (e.g., create() calls getstk() which calls disable()), or implicit calls (e.g., when a process returns from top-level function, userret() is called). You don't have to worry about counting them; only count the functions that are directly related to each module. For example, create() is a part of process management since it's responsible for creating a process. Count the number of lines in create.c, but not those in getstk.c.

Header

Please count the code in the header as well. Only count the ones that are directly related to each module. For example, process.h is relevant for process management and coordination (process table entry is used).

- Duplicates

If a header or a function happens to be belonging to multiple modules, you may choose to add the count for each module. Just make sure to mention the file name per module.

Folder

Some of the modules have all the source code stored in a *dedicated* folder (i.e., the folder does not contain any code irrelevant to that module). In this case, you can simply count all the files in that folder.

- 2. (5 pts) Plot a pie chart of the counts found above.
- 3. (5 pts) List one module that agrees the most with your guess, and an another one furthest from your guess.
- 4. (5 pts) In terms of the size of the source code, which module surprised you the most by being smaller or larger than you expected?

Submission instruction:

Submit your PDF file on Blackboard before the due date.

Q1:

My guess on the rank from largest to smallest is:

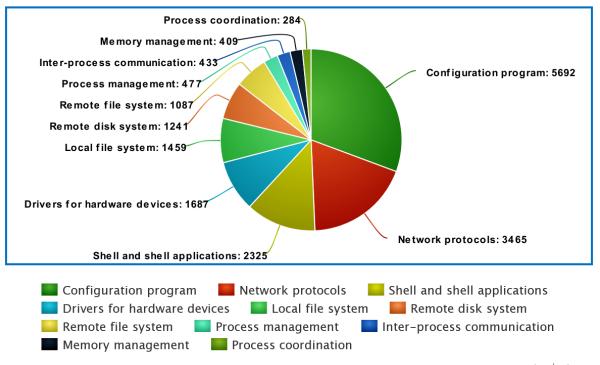
- 1. Process management
- 2. Memory management (high and low level)
- 3. Shell and shell applications
- 4. Drivers for hardware devices (Ethernet and tty devices)
- 5. Inter-process communication
- 6. Process coordination
- 7. Local file system
- 8. Remote disk system
- 9. Remote file system
- 10. Network protocols
- 11. Configuration program (specifies which device drivers to use)

The actual counts of lines of code ranked from largest to smallest is (with list of files):

Modules in Xinu Configuration program (specifies v Network protocols Shell and shell applications Orivers for hardware devices (Eth Local file system Remote disk system	include/net.h device/net/* include/shell.h shell/*	Lines of code in each file Total: 5692 Total: 3465 Total: 2325 Total: 1687 Total: 1459	70 3395 76 2249 766 719 117
Network protocols Shell and shell applications Orivers for hardware devices (Eth	include/net.h device/net/* include/shell.h shell/* emet and tty devices) device/tty/* device/eth/* include/ether.h include/lfilesys.h	Total: 3465 Total: 2325 Total: 1687	70 3395 76 2249 766 719 117
Shell and shell applications Drivers for hardware devices (Eth Local file system Remote disk system	include/net.h device/net/* include/shell.h shell/* ernet and tty devices) device/tty/* device/eth/* include/ether.h include/lfilesys.h	Total: 2325 Total: 1687	70 3395 76 2249 766 719 117
Shell and shell applications Drivers for hardware devices (Eth Local file system Remote disk system	device/net/* include/shell.h shell/* ernet and tty devices) device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h	Total: 2325 Total: 1687	3395 76 2249 766 719 117
Orivers for hardware devices (Eth Local file system Remote disk system	device/net/* include/shell.h shell/* ernet and tty devices) device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h	Total: 1687	3395 76 2249 766 719 117
Orivers for hardware devices (Eth Local file system Remote disk system	include/shell.h shell/* ernet and tty devices) device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h	Total: 1687	76 2249 766 719 117
Orivers for hardware devices (Eth Local file system Remote disk system	shell/* ernet and tty devices) device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h	Total: 1687	2249 766 719 117
ocal file system Remote disk system	shell/* ernet and tty devices) device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h		2249 766 719 117
ocal file system Remote disk system	ernet and tty devices) device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h		766 719 117
ocal file system Remote disk system	device/tty/* device/eth/* include/ether.h include/tty.h include/lfilesys.h		719 117
Remote disk system	device/eth/* include/ether.h include/tty.h include/lfilesys.h	Total: 1459	719 117
Remote disk system	include/ether.h include/tty.h include/lfilesys.h	Total: 1459	117
Remote disk system	include/tty.h include/lfilesys.h	Total: 1459	
Remote disk system	include/lfilesys.h	Total: 1459	85
Remote disk system		Total: 1459	
	device/lfs/*		177
			1282
Remote file system		Total: 1241	
Remote file system	include/rdisksys.h		236
Remote file system	device/rds/*		1005
		Total: 1087	
	include/rfilesys.h		293
	device/rfs/*		794
Process management		Total: 477	
	include/process.h		63
	system/resched.c		81
	include/resched.h	i	17
	-		30
		i	42
			63
		1	60
			13
			108
nter-process communication	system, create.c	Total: 433	100
•	system/receive.c		26
			42
		İ	26
			30
		İ	46
			47
		i	60
			49
			28
			28
			51
Memory management (high and lo		Total: 409	- 31
,agement (mgn and to			39
			51
			71
			53
			56
			44
			40
		i	30
		1	
Process coordination	include/bulpool.n	Total: 294	25
Tocess coordination	include lean	10td1. 204	22
			23
		i	40
			32
			38
			51
			37
	system/semcount.c		27
		system/ready.c system/suspend.c system/suspend.c system/kill.c system/userret.c system/create.c system/receive.c system/receive.c system/send.c system/recvclr.c include/ports.h system/ptreate.c system/ptreate.c system/ptreate.c system/ptreate.c system/ptreate.c system/ptrecv.c system/ptrecv.c system/ptrecv.c system/ptreset.c system/ptreset.c system/ptreate.c system/ptreset.c system/ptreset.c system/ptreate.c system/ptreset.c system/ptreset.c system/freemem.c system/getmem.c system/getstk.c system/getstk.c system/getbuf.c system/freebuf.c system/freebuf.c system/meminit.c include/bufpool.h	system/ready.c system/resume.c system/suspend.c system/suspend.c system/suspend.c system/suspend.c system/serret.c system/userret.c system/create.c Total: 433 system/send.c system/send.c system/ptint.c system/ptint.c system/ptreate.c system/ptreate.c system/ptreate.c system/ptreate.c system/ptreate.c system/ptreset.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptreate.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptreext.c system/ptclear.c femory management (high and low level) system/getmem.c system/getstk.c system/getstk.c system/getstk.c system/getbuf.c system/getbuf.c system/meminit.c include/bufpool.h rocess coordination Total: 284 include/semaphore.h system/signal.c system/semcreate.c system/semcreate.c system/semcreate.c system/semcreate.c

Q2: Pie chart of the counts

Lines of Codes for each module



meta-chart.com

Q3:

- 1. The module that agrees the most with your guess: Shell and shell applications
- 2. The module furthest from your guess: Configuration program

Q4:

The module "Configuration program" surprised me the most. I didn't realized configuration can take so many lines of code because I thought it would be just a small addition to the whole operating system which I thought would be fundamentally larger.