Introduction to CS & AI

Tao LIN

September 2, 2025



- General Introduction
 - How to Become a Good Al Researcher

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Indeed "introduction to CS & AI" DOES NOT indicate that

we will go through all basic CS & AI materials step-by-step in this course!

¹https://inst.eecs.berkeley.edu/~cs61a/sp22/

²https://sp23.datastructur.es/

³https://cs61c.org/fa23/

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- (Even) UC Berkeley, CS 61C: Great Ideas in Computer Architecture (Machine Structures)³.

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Students spend hundreds of hours using these tools over the course of their education (and thousands over their career), so it makes sense to make the experience as fluid and frictionless as possible. Mastering these tools not only enables you to spend less time on figuring out how to bend your tools to your will, but it also lets you solve problems that would previously seem impossibly complex.

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• Distributed algorithms

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- Multi-agents
- Computational photography
- Computer vision
- Virtual reality
- Computational neurosciences
- Reinforcement learning
- Online learning in games

System

- Computer systems
- Distributed systems
- Network systems
- Embedded systems
- Compiler
- Software security
- System-on-chip
- Internet-of-Things systems
- etc

Theory

- Distributed algorithms
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Table of Contents

- General Introduction
 - How to Become a Good Al Researcher

Master math and CS skills

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- https://csdiy.wiki/
- books e.g., Algebra, Topology, Differential Calculus, and Optimization Theory For CS and ML

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 - etc
- Practice these skills and make steady progress in your research

Course Schedule

Week	Date	Topics
1	2025. Sep. 02	How to communicate
2	2025. Sep. 09	How to do presentation
3	2025. Sep. 16	How to be a good Al researcher (I): doing research I
4	2025. Sep. 23	How to be a good AI researcher (II): productivity and career
5	2025. Sep. 30	How to be a good AI researcher (III): academic paper writing and peer reviews
6	2025. Oct. 14	Sharing the experience of writing excellent academic papers and rebuttal
7	2025. Oct. 21	Practice course I
8	2025. Oct. 28	Practice course II

How to communicate

- A General Guide
 - Why Communication Matters?
 - The 7 C's of Communication
- 2 How to Communicate With Your Collaborator?
 - How to Work With Your Advisor Effectively
 - How to Share Progress With Your Mentors/Collaborators?
 - How to Work With a Busy Advisor?
 - How to Work With Your Senior Advisor(s)?
- 3 How to Ask Questions The Smart Way (From CS Perspective)?
 - Before You Ask
 - When You Ask
- 4 How to Do Presentation

How to do presentation

- 1 Reminder: Principle of Effective Communication
- 2 How to Present—A General Guideline
 - A General Guide
 - Before the Talk / Preparing Your Talk
 - The Beginning of the Talk
 - The Body of the Talk
 - The End of the Talk
- 3 Others
 - How to Handle Questions in a Presentation?
 - How to Present a Line Plot?
 - How to Make a Research Poster?
 - How to Present a Poster at a Conference?
 - How to Present a Paper in Theoretical Computer Science: A Speaker's Guide for Students?

How to be a good AI researcher (I): doing research I

- Course Logistics
- 2 Recitation
- 3 How to Do Research
 - The Illustrated Guide to a Ph.D.
 - 10 Easy Ways to Fail a Ph.D.
 - How to Make Steady Progress?
 - How to Keep Track With the Literature?
 - How to Read Papers?
 - How to Come up With Research Ideas?
 - How to Do Experiments?
 - How to Create More Impact
- 4 Concluding Remarks

How to be a good AI researcher (II): productivity and career

- Recitation
- 2 How to Do Research
 - More on How to Read Papers
 - 12 Resolutions for Grad Students
 - How to Manage Your Time?
 - How to Be Productive?
 - Tips for Work-Life Balance (WLB)
 - Others Career Tips

How to be a good AI researcher (III): academic paper writing and peer reviews

- 1 How to Write a Great Research Paper?
 - A General Guideline
 - How to Write the Introduction?
 - How to Write Papers That Are Easy to Read?
 - Tips to Create a Good Table
- 2 How to Write a Rebuttal for a Conference?
- 3 Summary

Parallel course

GAMES003: 科研基本素养

2024年秋季学期(在线直播)

课程介绍



本课程为初学者展示了一条全面的学术研究路径。 旨在引领大家以系统性的方法探索计算机规范相图形学领域的科学前沿。我们将指导大家从建立领域规野, 到选择科研课题、设计技术方案,再到设计实验、优化方案、管理论文技稿、设计论文图表、撰写论文、自我评审与信处记载,以及学习做学术报告的技巧, 履善了科研计算中的每一个关键分据。课程中、 我们综结合显体影响、分享和研码验。 同时转断学生银行间数,以幸观重整的科研素养数学。

且体课程内容请参见课程大纲。

Thanks & Question Time!