```
machine Mach_PartProc_Trans_with_Events
refines Mach PartProc Trans sees Ctx PartProc with Events
variables processes
          processes_of_partition
          partition mode process state periodtype of process
invariants
  @inv_pertype_of_proc periodtype_of_process ∈ processes → PROC_PERIOD_TYPE
  @inv onlyone runproc \forall p1,p2 \cdot (p1 \in \text{processes} \land p2 \in \text{processes} \land \text{process state}(p1) = PS Running \land
process state(p2)=PS Running \Rightarrow p1=p2) // card(process state~[{PS Running}]) \leq 1 // at most one RUNNING
proc in a single processor system
events
  event INITIALISATION extends INITIALISATION
    then
      @act11 periodtype_of_process = Ø
  end
  event partition schedule
```

```
any part
   where
     @grd01 part = PARTITIONS
     @grd02 partition_mode(part) = PM_NORMAL v partition_mode(part) = PM_WARM_START v
partition mode(part) = PM COLD START
 end
 event process_schedule extends process_schedule
 end
 event create_process extends create_process
   any ptype
   where
     @grd11 ptype∈PROC_PERIOD_TYPE
   then
     @act11 periodtype_of_process(proc) = ptype
 end
 event set_partition_mode_to_idle extends partition_modetransition_to_idle
   then
     @act31 periodtype_of_process = procs < periodtype_of_process
```

```
end
event set_partition_mode_to_normal extends partition_modetransition_to_normal
end
event set_partition_mode_to_coldstart extends partition_modetransition_to_coldstart
 then
    @act31 periodtype_of_process = procs < periodtype_of_process
end
event set partition mode to warmstart extends partition modetransition to warmstart
 then
    @act31 periodtype_of_process = procs ← periodtype_of_process
end
event coldstart_partition_fromidle
extends partition_modetransition_idle_to_coldstart
end
```

event warmstart_partition_fromidle

extends partition_modetransition_idle_to_warmstart

end

```
event suspend_self refines process_state_transition
 any part proc newstate
 where
   @grd01 part ∈ PARTITIONS
   @grd02 proc ∈ processes
   @grd03 newstate ∈ PROCESS_STATES
   @grd06 processes of partition(proc) = part
   @grd31 partition_mode(part) = PM_NORMAL
   @grd32 process_state(proc) = PS_Running
   @grd33 newstate = PS_Suspend
   @grd34 periodtype_of_process(proc) = APERIOD_PROC
 then
   @act11 process_state(proc) = newstate
end
event suspend refines process_state_transition
 any part proc newstate
 where
   @grd01 part ∈ PARTITIONS
```

```
@grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS STATES
     @grd06 processes_of_partition(proc) = part
     @grd07 partition_mode(part) = PM_NORMAL v partition_mode(part) = PM_WARM_START v
partition mode(part) = PM COLD START
     @grd31 partition_mode(part) = PM_NORMAL \Rightarrow (process_state(proc) = PS_Ready \land newstate =
PS Suspend) \vee (process state(proc) = PS Waiting \wedge newstate = PS WaitandSuspend)
     @grd32 (partition_mode(part) = PM_COLD_START v partition_mode(part) = PM_WARM_START) >>
(process state(proc) = PS Waiting \( newstate = PS WaitandSuspend)
     @grd34 periodtype_of_process(proc) = APERIOD_PROC
   then
     @act11 process state(proc) = newstate
  end
  event resume refines process_state_transition
   any part proc newstate
   where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS_STATES
     @grd06 processes of partition(proc) = part
```

```
@grd07 partition mode(part) = PM NORMAL v partition mode(part) = PM WARM START v
partition mode(part) = PM COLD START
     @grd31 partition_mode(part) = PM_NORMAL \Rightarrow ((process_state(proc) = PS_Suspend \land newstate =
PS_Ready) v (process_state(proc) = PS_WaitandSuspend ^ newstate = PS_Waiting))
     @grd32 (partition mode(part) = PM COLD START v partition mode(part) = PM WARM START) =
(process_state(proc) = PS_WaitandSuspend \( \ newstate = PS_Waiting)
     @grd34 periodtype of process(proc) = APERIOD PROC
   then
     @act11 process state(proc) = newstate
  end
  event stop self refines process state transition
   any part proc newstate
   where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS STATES
     @grd06 processes_of_partition(proc) = part
     @grd30 partition mode(part) = PM NORMAL
     @grd31 process_state(proc) = PS_Running \( newstate = PS_Dormant
   then
```

```
@act11 process state(proc) = newstate
  end
  event stop refines process_state_transition
   any part proc newstate
   where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS STATES
     @grd06 processes_of_partition(proc) = part
     @grd07 partition mode(part) = PM NORMAL v partition mode(part) = PM WARM START v
partition mode(part) = PM_COLD_START
     @grd31 partition_mode(part) = PM_NORMAL \Rightarrow ((process_state(proc) = PS_Ready \lor process_state(proc)
= PS Waiting v process state(proc) = PS Suspend v process state(proc) = PS WaitandSuspend) \land newstate
= PS Dormant)
     @grd32 (partition mode(part) = PM COLD START v partition mode(part) = PM WARM START) >>
((process state(proc) = PS Waiting \lor process state(proc) = PS WaitandSuspend) \land newstate = PS Dormant)
   then
     @act11 process_state(proc) = newstate
  end
```

```
event start refines process_state_transition
   any part proc newstate
   where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS_STATES
     @grd06 processes of partition(proc) = part
     @grd07 partition_mode(part) = PM_NORMAL v partition_mode(part) = PM_WARM_START v
partition mode(part) = PM COLD START
     @grd31 partition_mode(part) = PM_NORMAL \Rightarrow (process_state(proc) = PS_Dormant \land
            ((periodtype of process(proc) = APERIOD PROC ⇒ newstate = PS Ready) ∧
(periodtype of process(proc) = PERIOD PROC \Rightarrow newstate = PS Waiting)))
     @grd32 (partition_mode(part) = PM_COLD_START v partition_mode(part) = PM_WARM_START) =
(process state(proc) = PS Dormant \( \text{newstate} = PS Waiting)
   then
     @act11 process state(proc) = newstate
  end
  event delayed start refines process state transition
   any part proc newstate
   where
```

```
@grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS_STATES
     @grd06 processes_of_partition(proc) = part
     @grd07 partition mode(part) = PM NORMAL v partition mode(part) = PM WARM START v
partition_mode(part) = PM_COLD_START
     @grd31 partition mode(part) = PM NORMAL \Rightarrow (process state(proc) = PS Dormant \land newstate =
PS Waiting)
     @grd32 (partition mode(part) = PM COLD START v partition mode(part) = PM WARM START) >>
(process_state(proc) = PS_Dormant \( \ newstate = PS_Waiting)
   then
     @act11 process state(proc) = newstate
  end
  event timed_wait refines process_state_transition
   any part proc newstate
   where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS_STATES
     @grd06 processes of partition(proc) = part
```

```
@grd31 partition_mode(part) = PM_NORMAL
   @grd32 process state(proc) = PS Running \( (newstate = PS Ready \\ newstate = PS Waiting) \)
 then
   @act11 process_state(proc) = newstate
end
event period wait refines process state transition
 any part proc newstate
 where
   @grd01 part ∈ PARTITIONS
   @grd02 proc ∈ processes
   @grd03 newstate ∈ PROCESS STATES
   @grd06 processes_of_partition(proc) = part
   @grd31 partition mode(part) = PM NORMAL
   @grd32 process_state(proc) = PS_Running \( \cdot \) newstate = PS_Waiting
 then
   @act11 process state(proc) = newstate
end
event process_finished refines process_state_transition
 any part proc newstate
```

```
where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS_STATES
     @grd06 processes of partition(proc) = part
     @grd31 partition_mode(part) = PM_NORMAL
     @grd32 process state(proc) = PS Running \land (newstate = PS Dormant \lor newstate = PS Waiting)
   then
     @act11 process state(proc) = newstate
 end
 event time out refines process state transition
   any part proc newstate
   where
     @grd01 part ∈ PARTITIONS
     @grd02 proc ∈ processes
     @grd03 newstate ∈ PROCESS_STATES
     @grd06 processes_of_partition(proc) = part
     @grd31 partition mode(part) = PM NORMAL
     @grd32 process_state(proc) = PS_Waiting v process_state(proc) = PS_Suspend v process_state(proc) =
PS WaitandSuspend
```

```
@grd33 process_state(proc) = PS_Waiting \vee process_state(proc) = PS_Suspend \Rightarrow newstate = PS_Ready
   @grd34 process state(proc) = PS WaitandSuspend \Rightarrow newstate = PS Suspend
 then
   @act11 process_state(proc) = newstate
end
event reg busy resource refines process state transition
 any part proc newstate
 where
   @grd01 part ∈ PARTITIONS
   @grd02 proc ∈ processes
   @grd03 newstate ∈ PROCESS STATES
    @grd06 processes_of_partition(proc) = part
   @grd31 partition mode(part) = PM NORMAL
   @grd32 process_state(proc) = PS_Running
   @grd34 newstate = PS Waiting
 then
   @act11 process_state(proc) = newstate
end
event resource become available refines process state transition
```

```
any part proc newstate
 where
   @grd01 part ∈ PARTITIONS
   @grd02 proc ∈ processes
   @grd03 newstate ∈ PROCESS STATES
   @grd06 processes_of_partition(proc) = part
   @grd31 partition mode(part) = PM NORMAL
   @grd32 process_state(proc) = PS_Waiting v process_state(proc) = PS_WaitandSuspend
   @grd33 process state(proc) = PS Waiting \Rightarrow newstate = PS Ready
   @qrd34 process_state(proc) = PS_WaitandSuspend \Rightarrow newstate = PS_Suspend
 then
   @act11 process state(proc) = newstate
end
event resource_become_available2 refines process_state_transition2
 any part procs newstates
 where
   @grd01 part ∈ PARTITIONS
   @grd02 procs ⊆ processes
   @grd03 newstates ∈ procs → PROCESS_STATES
   @grd06 procs ⊆ processes of partition~[{part}]
```

```
@grd31 partition_mode(part) = PM_NORMAL
      @grd32 \forall proc (proc \in procs \Rightarrow process state(proc) = PS Waiting \lor process state(proc) =
PS WaitandSuspend)
      @grd33 \forall proc (proc \in procs \land process\_state(proc) = PS\_Waiting \Rightarrow newstates(proc) = PS\_Ready)
      @grd34 \forall proc (proc \in procs \land process\_state(proc) = PS\_WaitandSuspend <math>\Rightarrow newstates(proc) = PS\_WaitandSuspend
PS_Suspend)
    then
      @act11 process_state = process_state newstates
  end
  event periodicproc reach releasepoint
  refines process state transition
    any part proc newstate
    where
      @grd01 part ∈ PARTITIONS
      @grd02 proc ∈ processes
      @grd03 newstate ∈ PROCESS STATES
      @grd04 processes_of_partition(proc) = part
      @grd05 partition mode(part) = PM NORMAL
      @grd06 periodtype_of_process(proc) = APERIOD_PROC
      @grd07 process state(proc) = PS Waiting
```

```
@grd08 newstate = PS_Ready
then
@act01 process_state(proc) = newstate
end
end
```