context Ctx_PartProc_Manage

- //* ****************
- // The Event-B model of ARINC 653 Part 1
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- // *******************

extends Ctx_PartProc_with_Events

sets CRITILITY LEVELS DEADLINE TYPE PARTITION STARTCONDITIONS PROCESS WAIT TYPES

constants

Period_of_Partition

/* defines the activation period of the partition, and is used to determine the partition's runtime placement within the core module's overall time frame. */

Duration_of_Partition // the amount of processor time given to the partition every period of the partition.

SystemPartFlag_of_Partition

NORMAL_START PARTITION_RESTART HM_MODULE_RESTART HM_PARTITION_RESTART // reasons the partition is started

DEADLINE_HARD DEADLINE_SOFT

PROC_WAIT_DELAY PROC_WAIT_TIMEOUT PROC_WAIT_PERIOD PROC_WAIT_OBJ

PROC_WAIT_PARTITIONNORMAL //if a process is in WAITING state, the reasons of the WAITING,

WAIT_OBJ means semaphore, event, etc.

partitionTimeWindows

timeWindowsofPartition

periodicprocstart_timeWindow_of_Partition //partition time windows with the periodic proc start is TRUE, of each partition

firstperiodicprocstart_timeWindow_of_Partition //partition time windows with the periodic proc start is TRUE, of each partition

majorFrame // the total time of all partitions

MAX_LOCK_LEVEL // max value of lock levels

MIN PRIORITY VALUE MAX PRIORITY VALUE

INFINITE TIME VALUE

ONE TICK TIME

axioms

```
@axm_periodofpart Period_of_Partition ∈ PARTITIONS → №
@axm_durationofpart Duration_of_Partition ∈ PARTITIONS → №
@axm_syspart_flag SystemPartFlag_of_Partition ∈ PARTITIONS → BOOL
@axm_partition_deadlinetype partition(DEADLINE_TYPE,{DEADLINE_HARD}, {DEADLINE_SOFT}))
@axm_partition_startcondition partition(PARTITION_STARTCONDITIONS,{NORMAL_START},
{PARTITION_RESTART}, {HM_MODULE_RESTART}, {HM_PARTITION_RESTART}))
@axm_partition_procwaittype partition(PROCESS_WAIT_TYPES,{PROC_WAIT_DELAY},
{PROC_WAIT_TIMEOUT}, {PROC_WAIT_PERIOD}, {PROC_WAIT_OBJ},{PROC_WAIT_PARTITIONNORMAL}))
@axm_parttimewin partitionTimeWindows ∈ (№ №) →BOOL // each < x /->y>/->b:, x is the offset and y is the duration, b is the PeriodicProcessingStart flag
@axm_timewindowsofpar timeWindowsofPartition ∈ partitionTimeWindows → PARTITIONS // total surjection: in a major frame, each partition should have one or more than one scheduling frame
@axm_majorframe majorFrame ∈ №1 // majorFrame should be larger than sum of all schedulingframe. there may be spare time space between scheduling frames
```

@axm_perprocstart_tmwin periodicprocstart_timeWindow_of_Partition ∈ partitionTimeWindows → PARTITIONS

@axm_fstperprocstart_tmwin firstperiodicprocstart_timeWindow_of_Partition ∈ PARTITIONS*

partitionTimeWindows //total injection, each partition has the only one first periodic proc start window

@axm_maxvalue_locklevel MAX_LOCK_LEVEL = 32 // according to ARINC653

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@axm_minpriorityvalue MIN_PRIORITY_VALUE = 0 // according to ARINC653

@axm_maxpriorityvalue MAX_PRIORITY_VALUE = 249 // according to ARINC653

@axm_inf_timevalue INFINITE_TIME_VALUE = -1 // according to ARINC653
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@axm_oneticktime **ONE_TICK_TIME** = 20 // unit:ms. this is also the timer interrupt interval

end