

Class Test

Solution 1: Bandwidth of signal = 4 KHz.

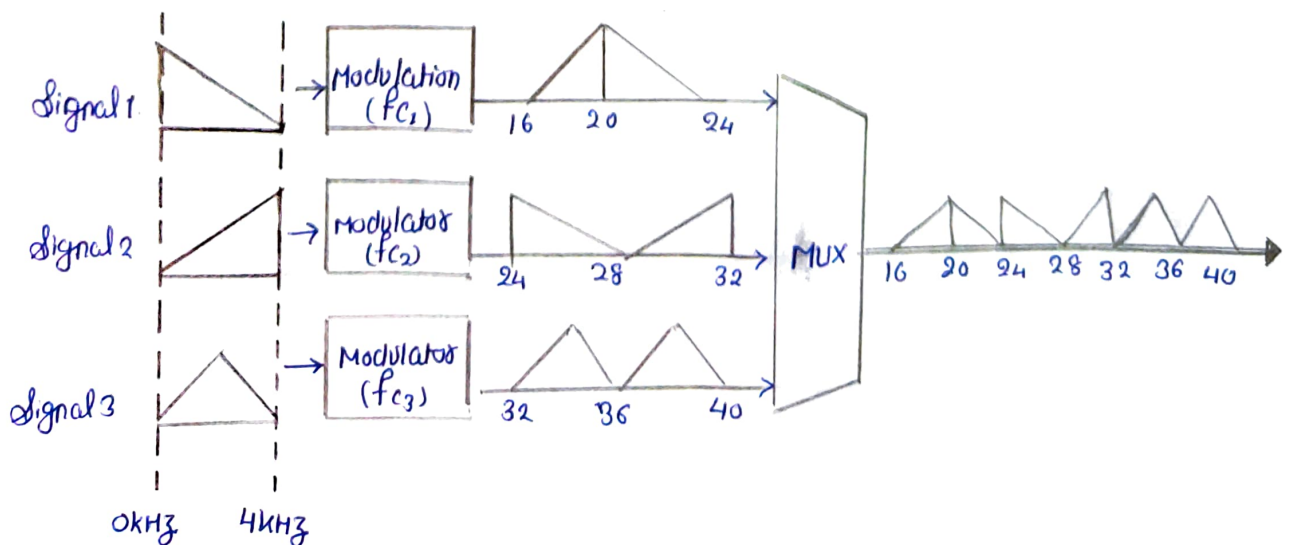
So according to the details provided in the question, Using modulation we can choose carrier frequencies to the space signals in a desired 24 KHz range.

∴ Assigning voice signals 1 to 16 - 24 KHz bandwidth
→ Modulated if f_{c1} (say) = 20 KHz

Assign voice signal 2 24 - 32 KHz Bandwidth
→ Modulated it with $f_{c2} = 28$ KHz

Assign voice signal 3 32 - 40 KHz bandwidth
→ modulated with $f_{c3} = 36$ KHz

- Finally after Combining these three modulated signals and send it via a Common channel. In case of radio transmission, we can achieve the multiplexing effect with a single transmitter sending the combined signal or three different transmitters, transmitting each of their respective modulated signals, since they will combine together in free space.



Solution 2: We can use the band-pass filters to remove half of the modulated signals before transmitting. We can do this because the lower sideband is just a mirror image of upper sideband and so we don't need to transmit both of them to communicate the required information.

- Dividing the bandwidth channel into three separate frequencies range and then assign range to a signal and shift the original signal to assigned ranges. This is done with modulation with carrier frequency.

- Assign voice signal 1 to 20-24 KHz bandwidth \rightarrow modulated with $f_{c1} = 20 \text{ KHz}$
- Assign voice signal 2 to 24-28 KHz bandwidth \rightarrow modulated with $f_{c2} = 24 \text{ KHz}$
- Assign voice signal 3 to 28-32 KHz bandwidth \rightarrow modulated with $f_{c3} = 28 \text{ KHz}$

- The using a band-pass filter to remove the lower band side. For example BPF signal 1 would have a lower cutoff frequency of 20 KHz and upper cutoff frequency of 24 KHz.

- Finally we combine these three modulated signals and send via a common channel.

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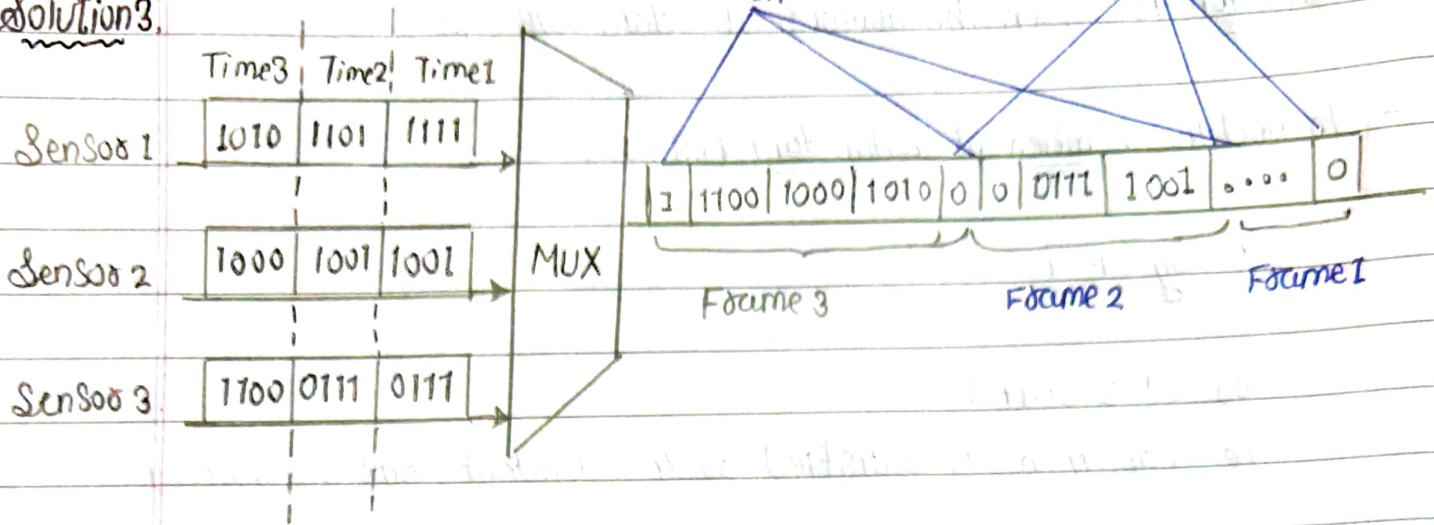
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Solution 3.



$$\text{Frame rate} = \frac{100 \times 10^3}{14}$$

$$= \frac{70^5}{14}$$

$$\therefore \text{Frame rate} = 7142.86 \text{ or } 7142 \text{ fps (frames per sec)}$$

$$\text{bit rate} = 7142 \times 4 \quad (\because 4 \text{ bits per frame})$$

$$\therefore \text{bit rate} = 28568 \text{ bps (bits per sec)}$$

Solution 4: Given the number of data bits, $n=5$

- To find the number of redundant bits:

Let say $p=4$.

$$\text{So } 2^4 \geq 5+4+1$$

The equation is satisfied so 4 redundant bits are selected.

So, total code bit = 9.

Redundant bits are placed at bit positions 1, 2, 4 and 8.

- Ans Constructing the bit location table:

Bit location	9	8	7	6	5	4	3	2	1
Bit designation	D_5	P_4	D_4	D_3	D_2	P_3	D_1	P_2	P_1
Bit representation	1001	1000	0111	0110	0101	0100	0011	0010	0001
Informal bits	1		1	0	0		1		
Parity bits.		1				1		0	1

- To determine the parity bits:

For P_1 : Bit locations 3, 5, 7, 9 have three 1's, P_1 must be '1'

For P_2 : Bit locations 2, 6, 7 have two 1's, P_2 must be '0'

For P_3 : Bit locations 5, 6, 7 have one 1's, P_3 must be '1'

For P_4 : Bit locations 8, 9 have one 1's, P_4 must be '1'

Ans: Thus encoded 9-bit Hamming Code is 111001101

Solution 5: To detect the error, from bit location table.

Bit Location	9	8	7	6	5	4	3	2	1
Bit Designation	D ₅	P ₄	D ₄	D ₃	D ₂	P ₃	D ₁	P ₂	P ₁
Binary Representation	1001	7000	0111	0110	0101	0100	0011	0010	0001
Received Code	1	1	0	0	0	1	1	0	1

Checking the parity bits:

For P₁: Locations 1, 3, 5, 7, 9, three '1's in group, hence bit value P₁ is 1.

For P₂: Locations 2, 3, 6, 7, one '1' in group, hence P₂ is 1.

For P₃: Check Location 3, 5, 6, 7, one 1 in the group, hence P₃ is 1.

For P₄: Check Locations 8, 9, two '1's in the group, hence P₄ is 0.

Resultant binary word is 0111. It corresponds to bit location '7' in above table. The error is detected in data bit D₄. The error is 0, should be changed to 1.

Hence corrected code is 111001101.

Solution 6:

probability of error = 0.2 = P(E) say

protocol used: stop-and-wait protocol.

Average transmission attempts required to transfer 100 packets?

probability of success = $1 - P(E)$

$P(S)_{\text{say}} = 0.8$

now for transmitting packets

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Say $E = p(s) \times 1 + p(s) \times 1 + \dots n \text{ times} = 100$ [for 100 packets]

$$\therefore 0.8 \times 1 \times n = 100$$

$$[\therefore n = 125]$$

\therefore To receive 100 packets we have to transmit 125 packets.

— x —

Solution 7:

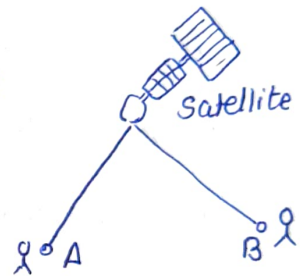
Bandwidth = 50 Kbps = 50×10^3 bps.

from [40 | 3960]

We have propagation time $T_p = 270 \times 10^{-3}$ sec

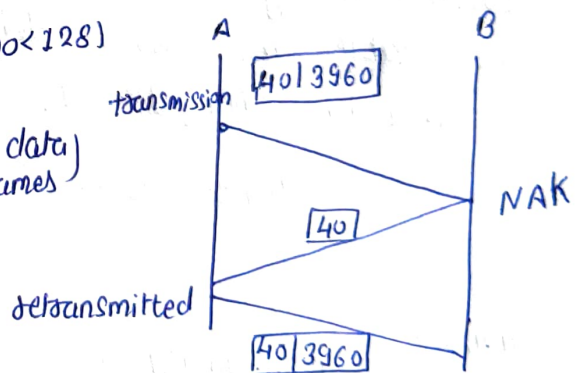
NAK = 40 bits.

Error rate = 1%



We transmit say 100 frames ($100 < 128$)

then error rate = 1% (for data frames)



\Rightarrow 1 frame will be corrupted

\Rightarrow 1 frame will be retransmitted after receiving NAK.

so total data transmitted = $100 \times 4000 + 40 + 4000$ bits

overhead = $(100 \times 40) + 40 + 4000$

$$\text{Ratio} = \frac{8040}{101 \times 4000 + 40}$$

$$\left(\frac{\text{overhead}}{\text{total data transmitted}} \right)$$

$$[\text{Ratio} = 0.0198]$$

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Solution 8:

Given $L = 65535 \times 8 \text{ bits}$

Band Width = 1×10^9

Round Trip Time = 20 msec

So band width delay product = Band width \times Round Trip Time

$$= 1 \times 10^9 \times 20 \times 10^{-3}$$

$$\left[\text{Band width delay product} = 20 \times 10^6 \right]$$

But we have a limitation of only 65535×8 bits

$$\text{So Efficiency is} = \frac{65535 \times 8}{20 \times 10^6}$$

$$\left[\text{Efficiency} = \frac{26\%}{10} = 2.6\% \right] \quad 2.6$$

Throughput = Efficiency \times Band width

$$= 2.6 \times 100 \times 20 \times 10^6 \times \frac{2.62 \times 10^9}{100}$$

$$\left[\text{Throughput} = 52 \times 10^6 \quad 2.62 \times 10^9 \right]$$

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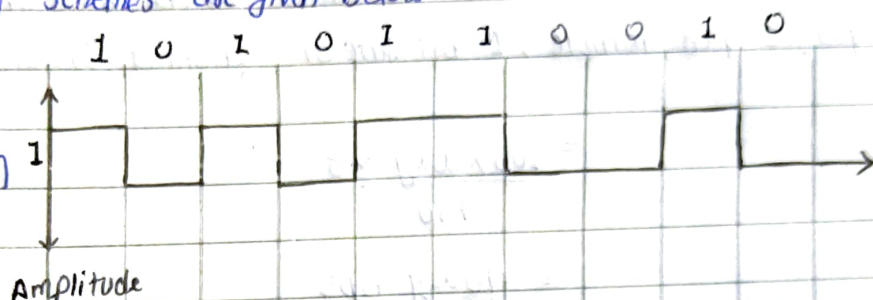
Solution 9:

Given data is 1010110010

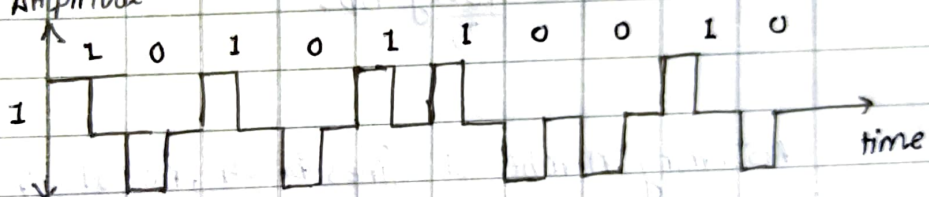
Coding schemes are given below

a) NRZ

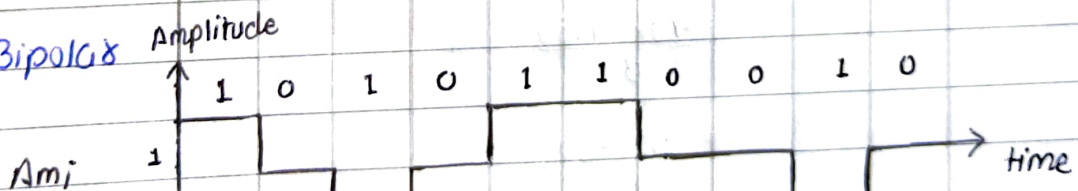
(Unipolar)



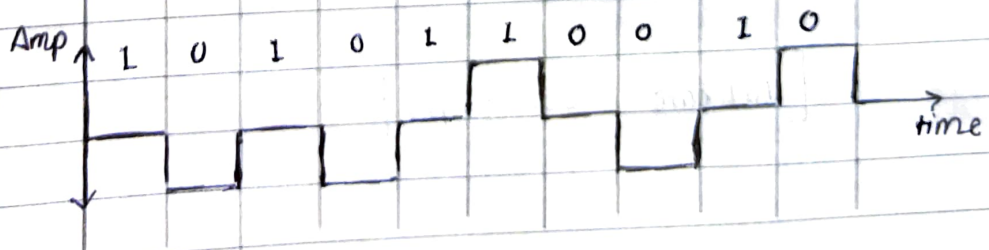
b) RZ



c) Bipolar



pseudo
ternary



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—x—
Solution 10> Lets suppose no. of lines in pass be x and no. of characters be y .

Also each character is of 8 bits.

For download test document of the rate of 100 pages per minute, 1 bit rate of Channel should be

$$= \frac{100 \times x \times y \times 8}{60}$$

$$= \frac{40xy}{3} \text{ bps}$$

Assuming number of lines be 24, no. of characters be 80, we get

$$= \frac{40 \times 24 \times 80}{3}$$

$$= 320 \times 80$$

$$= 25600$$

$$[\text{Bit rate} = 25.6 \text{ kbps}]$$