

## Optimal Partition

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# Chapter 1

## Main Page

This program is a toolbox to solve special versions of the Set Partitioning Problem, that is the combinatorial optimisation of a decomposable objective over a set of feasible partitions (defined according to specific algebraic structures: e.g., hierarchies, sets of intervals, graphs). The objectives are mainly based on information theory, in the perspective of multilevel analysis of large-scale datasets, and the algorithms are based on dynamic programming. For details regarding the formal grounds of this work, please refer to:

Robin Lamarche-Perrin, Yves Demazeau and Jean-Marc Vincent. A Generic Set Partitioning Algorithm with Applications to Hierarchical and Ordered Sets. Technical Report 105/2014, Max-Planck-Institute for Mathematics in the Sciences, Leipzig, Germany, May 2014.

<http://www.mis.mpg.de/publications/preprints/2014/prepr2014-105.html>

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## Chapter 2

# Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

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## Chapter 3

# Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">AbstractSet</a>	Abstract class defining a set of elements that one wants to partition while optimising some (decomposable) objective and preserving some algebraic constraints (set of feasible parts) . . . .	11
<a href="#">BiPart</a>	A bi-part is a subset of a bi-dimensional set of elements (individuals) . . . . .	15
<a href="#">BiSet</a>	. . . . .	16
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<a href="#">CompleteGraph</a>	. . . . .	20
<a href="#">CompleteVoterGraph</a>	An interaction graph with edges between each pair of nodes (in both direction, with equal weight for each edge) . . . . .	20
<a href="#">DataPointStruct</a>	. . . . .	21
<a href="#">Dataset</a>	. . . . .	21
<a href="#">Datatree</a>	. . . . .	22
<a href="#">EmptyVoterMeasurement</a>	A measurement without any probe (no observation) . . . . .	23
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<a href="#">GraphBasedUniSet</a>	. . . . .	26
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<a href="#">HierarchicalOrderedSet</a>	. . . . .	30
<a href="#">HierarchicalSet</a>	. . . . .	32
<a href="#">HierarchicalUniSet</a>	A uni-dimensional set of elements structured according to a complete binary hierarchy, and such that the feasible subsets are all the nodes of the hierarchy . . . . .	34
<a href="#">HNode</a>	. . . . .	35
<a href="#">HONode</a>	. . . . .	36
<a href="#">InformationBottleneck</a>	. . . . .	36
<a href="#">LogarithmicScore</a>	Class to define and compute the logarithmic score function in the case of point prediction . . .	37
<a href="#">LogarithmicScoreValue</a>	. . . . .	38
<a href="#">MacroVoterMeasurement</a>	A measurement consisting in one probe observing all nodes of the interaction graph . . . . .	39
<a href="#">MarkovDataSet</a>	. . . . .	39

<a href="#">MarkovProcess</a>	
A finite Markov chain described by a discrete state space, an initial distribution, and a transition kernel . . . . .	40
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<a href="#">MicroVoterMeasurement</a>	
A measurement consisting in one probe for each node of the interaction graph . . . . .	43
<a href="#">MultiPart</a>	
A multi-part is a subset of a multi-dimensional set of elements (individuals) . . . . .	44
<a href="#">MultiSet</a>	
A multi-dimensional set of elements based on the Cartesian product of several uni-dimensional sets ( <a href="#">UniSet</a> ) and their algebraic structures (feasible subsets and feasible refinements) . . . . .	45
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Abstract class defining an objective function to be associated to a constrained set in order to define the optimisation problem that one wants to solve . . . . .	56
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<a href="#">OrderedSet</a> . . . . .	59
<a href="#">OrderedUniSet</a>	
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## Chapter 4

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## Chapter 5

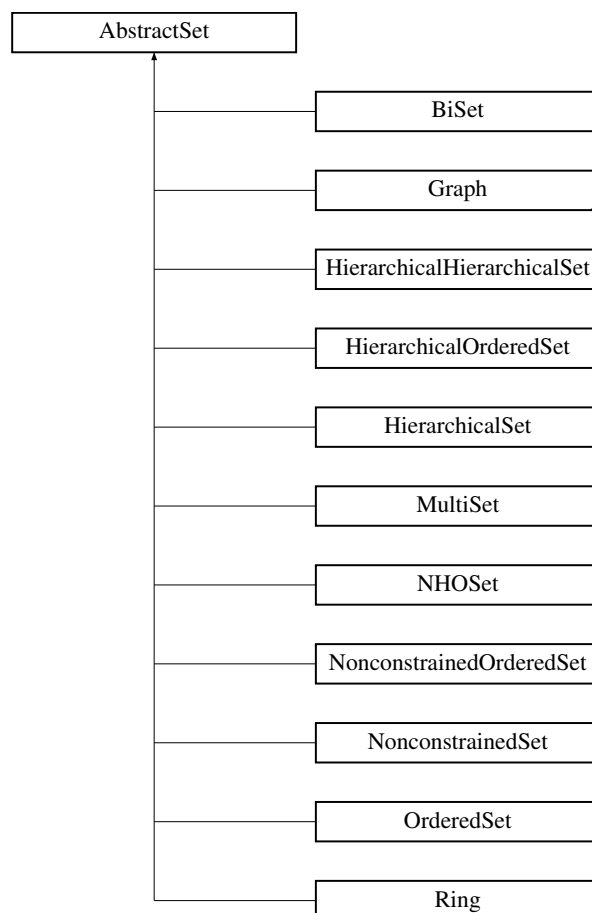
# Class Documentation

### 5.1 AbstractSet Class Reference

Abstract class defining a set of elements that one wants to partition while optimising some (decomposable) objective and preserving some algebraic constraints (set of feasible parts)

```
#include <abstract_set.hpp>
```

Inheritance diagram for AbstractSet:



## Public Member Functions

- virtual `~AbstractSet ()`  
*The objective that one wants to optimise (assumed to be decomposable: the objective of a partition is function of the objectives of its parts)*
- virtual void `setRandom ()=0`  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- virtual void `buildDataStructure ()=0`  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as `print()`, `computeObjectiveValues()`, `computeOptimalPartition` (double parameter), etc.)*
- virtual void `setObjectiveFunction (ObjectiveFunction *objective)=0`  
*Set the objective that one wants to optimise.*
- virtual void `print ()=0`  
*Print the set and its algebraic constraints.*
- virtual void `computeObjectiveValues ()=0`  
*Compute the value of the objective function for each feasible part (warning: `setObjectiveFunction (ObjectiveFunction *objective)` should have been called first)*
- virtual void `normalizeObjectiveValues ()=0`  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after `computeObjectiveValues()` has been called)*
- virtual void `printObjectiveValues ()=0`  
*Print the value of the objective function for each feasible part.*
- virtual void `computeOptimalPartition` (double parameter)=0  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- virtual `Partition *` `getOptimalPartition` (double parameter)=0  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition` (double parameter) and by calling `print()` on the result)*
- virtual void `printOptimalPartition` (double parameter)=0  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition` (double parameter) and by calling `print()` on the result)*
- `PartitionList *` `getOptimalPartitionList` (double threshold)  
*Compute and return a list of partitions that fit with the algebraic constraints and that optimises the objective function that has been specified, while the parameter of the objective function varies on a proper ranged (defined by the objective itself)*
- void `printOptimalPartitionList` (double threshold)  
*Compute and print a list of partitions that fit with the algebraic constraints and that optimises the objective function that has been specified, while the parameter of the objective function varies on a proper ranged (defined by the objective itself)*
- void `printOptimalPartitionListInCSV` (double threshold, `Dataset *`data, int dim, std::string fileName)  
*Compute and print in a CSV file a list of partitions that fit with the algebraic constraints and that optimises the objective function that has been specified, while the parameter of the objective function varies on a proper ranged (defined by the objective itself)*

## Public Attributes

- `ObjectiveFunction *` **objective**

### 5.1.1 Detailed Description

Abstract class defining a set of elements that one wants to partition while optimising some (decomposable) objective and preserving some algebraic constraints (set of feasible parts)



## 5.1.2 Constructor & Destructor Documentation

### 5.1.2.1 AbstractSet::~~AbstractSet ( ) [virtual]

The objective that one wants to optimise (assumed to be decomposable: the objective of a partition is function of the objectives of its parts)

Destructor

## 5.1.3 Member Function Documentation

### 5.1.3.1 virtual void AbstractSet::computeOptimalPartition ( double *parameter* ) [pure virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implemented in [MultiSet](#), [Graph](#), [BiSet](#), [NonconstrainedSet](#), [Ring](#), [NHOSet](#), [HierarchicalHierarchicalSet](#), [OrderedSet](#), [NonconstrainedOrderedSet](#), [HierarchicalOrderedSet](#), and [HierarchicalSet](#).

### 5.1.3.2 virtual Partition\* AbstractSet::getOptimalPartition ( double *parameter* ) [pure virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Returns

: The resulting optimal partition

Implemented in [MultiSet](#), [Graph](#), [BiSet](#), [NonconstrainedSet](#), [Ring](#), [NHOSet](#), [HierarchicalHierarchicalSet](#), [OrderedSet](#), [NonconstrainedOrderedSet](#), [HierarchicalOrderedSet](#), and [HierarchicalSet](#).

### 5.1.3.3 PartitionList \* AbstractSet::getOptimalPartitionList ( double *threshold* )

Compute and return a list of partitions that fit with the algebraic constraints and that optimises the objective function that has been specified, while the parameter of the objective function varies on a proper ranged (defined by the objective itself)

Parameters

<i>threshold</i>	: The minimal distance between two successive parameters giving birth to two different partitions
------------------	---

Returns

: The resulting list of optimal partitions

**5.1.3.4** `virtual void AbstractSet::printOptimalPartition ( double parameter )` `[pure virtual]`

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implemented in [MultiSet](#), [Graph](#), [BiSet](#), [NonconstrainedSet](#), [Ring](#), [NHOSet](#), [HierarchicalHierarchicalSet](#), [OrderedSet](#), [NonconstrainedOrderedSet](#), [HierarchicalOrderedSet](#), and [HierarchicalSet](#).

5.1.3.5 void AbstractSet::printOptimalPartitionList ( double *threshold* )

Compute and print a list of partitions that fit with the algebraic constraints and that optimises the objective function that has been specified, while the parameter of the objective function varies on a proper ranged (defined by the objective itself)

## Parameters

<i>threshold</i>	: The minimal distance between two successive parameters giving birth to two different partitions
------------------	---

5.1.3.6 void AbstractSet::printOptimalPartitionListInCSV ( double *threshold*, Dataset \* *data*, int *dim*, std::string *fileName* )

Compute and print in a CSV file a list of partitions that fit with the algebraic constraints and that optimises the objective function that has been specified, while the parameter of the objective function varies on a proper ranged (defined by the objective itself)

## Parameters

<i>threshold</i>	: The minimal distance between two successive parameters giving birth to two different partitions
------------------	---

5.1.3.7 virtual void AbstractSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [pure virtual]

Set the objective that one wants to optimise.

## Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

Implemented in [MultiSet](#), [Graph](#), [BiSet](#), [Ring](#), [NonconstrainedSet](#), [NHOSet](#), [HierarchicalHierarchicalSet](#), [OrderedSet](#), [NonconstrainedOrderedSet](#), [HierarchicalOrderedSet](#), and [HierarchicalSet](#).

The documentation for this class was generated from the following files:

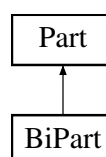
- /home/lamarche/programming/optimal\_partition/src/[abstract\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[abstract\\_set.cpp](#)

## 5.2 BiPart Class Reference

A bi-part is a subset of a bi-dimensional set of elements (individuals)

```
#include <partition.hpp>
```

Inheritance diagram for BiPart:



## Public Member Functions

- **BiPart** ([Part](#) \*part1, [Part](#) \*part2, [ObjectiveValue](#) \*value=0)
- **BiPart** ([BiPart](#) \*biPart)
- bool **equal** ([Part](#) \*p)
- void **print** (bool endl=false)
- int **printSize** ()

## Public Attributes

- [Part](#) \* **firstPart**
- [Part](#) \* **secondPart**

### 5.2.1 Detailed Description

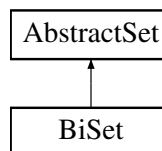
A bi-part is a subset of a bi-dimensional set of elements (individuals)

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/partition.hpp
- /home/lamarche/programming/optimal\_partition/src/partition.cpp

## 5.3 BiSet Class Reference

Inheritance diagram for BiSet:



## Public Member Functions

- **BiSet** ([UniSet](#) \*uniSet1, [UniSet](#) \*uniSet2)
- void **initReached** ()
- void **setRandom** ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)  
*Set the objective that one wants to optimise.*
- void **print** ()  
*Print the set and its algebraic constraints.*
- void **buildDataStructure** ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void **computeObjectiveValues** ()  
*Compute the value of the objective function for each feasible part (warning: [setObjectiveFunction](#) ([ObjectiveFunction](#) \*objective) should have been called first)*
- void **normalizeObjectiveValues** ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*

- void [printObjectiveValues](#) ()  
*Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- [UniSet](#) \* **uniSet1**
- [UniSet](#) \* **uniSet2**
- int **biSubsetNumber**
- int **atomicBiSubsetNumber**
- [BiSubset](#) \* **firstBiSubset**
- [BiSubset](#) \*\* **biSubsetArray**

## 5.3.1 Member Function Documentation

### 5.3.1.1 void BiSet::computeOptimalPartition ( double parameter ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

### 5.3.1.2 Partition \* BiSet::getOptimalPartition ( double parameter ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

#### Returns

: The resulting optimal partition

Implements [AbstractSet](#).

### 5.3.1.3 void BiSet::printOptimalPartition ( double parameter ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

5.3.1.4 void BiSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [virtual]

Set the objective that one wants to optimise.

## Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/bi\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/bi\_set.cpp

## 5.4 BiSubset Class Reference

### Public Member Functions

- **BiSubset** ([UniSubset](#) \*uniSubset1, [UniSubset](#) \*uniSubset2)
- void **print** ()
- void **printIndexSet** (bool endl=false)
- void **addBiSubsetSet** (BiSubsetSet \*biSubsetSet)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)
- void **buildDataStructure** ()
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxQual=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- void **buildOptimalPartition** ([Partition](#) \*partition)

### Public Attributes

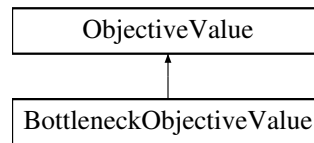
- [UniSubset](#) \* **uniSubset1**
- [UniSubset](#) \* **uniSubset2**
- int **num**
- bool **isAtomic**
- bool **reached**
- BiSubsetSetSet \* **biSubsetSetSet**
- [BiSet](#) \* **biSet**
- [ObjectiveFunction](#) \* **objective**
- [ObjectiveValue](#) \* **value**
- double **optimalValue**
- BiSubsetSet \* **optimalCut**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/bi\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/bi\_set.cpp

## 5.5 BottleneckObjectiveValue Class Reference

Inheritance diagram for BottleneckObjectiveValue:



### Public Member Functions

- **BottleneckObjectiveValue** ([InformationBottleneck](#) \*objective, int index=-1)
- void **add** ([ObjectiveValue](#) \*value)
- void **compute** ()
- void **compute** ([ObjectiveValue](#) \*value1, [ObjectiveValue](#) \*value2)
- void **compute** ([ObjectiveValueSet](#) \*valueSet)
- void **normalize** ([ObjectiveValue](#) \*q)
- void **print** (bool verbose=true)
- double **getValue** (double param)

### Public Attributes

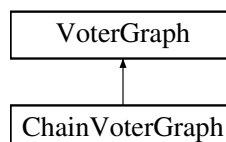
- int **index**
- double **pk**
- double \* **pkj**
- double \* **pj**
- double **lki**
- double **lkj**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/information\_bottleneck.hpp
- /home/lamarche/programming/optimal\_partition/src/information\_bottleneck.cpp

## 5.6 ChainVoterGraph Class Reference

Inheritance diagram for ChainVoterGraph:



### Public Member Functions

- **ChainVoterGraph** (int size, double contrarian=0, bool ring=false, int update=[UPDATE\\_EDGES](#))

## Public Attributes

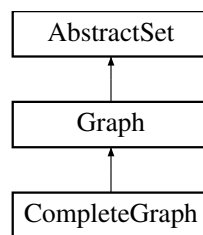
- int **size**
- double **contrarian**
- [VoterNode](#) \*\* **nodeArray**
- bool **ring**

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.7 CompleteGraph Class Reference

Inheritance diagram for CompleteGraph:



## Public Member Functions

- **CompleteGraph** (int vNum)

## Additional Inherited Members

The documentation for this class was generated from the following file:

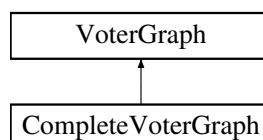
- [/home/lamarche/programming/optimal\\_partition/src/graph.hpp](#)

## 5.8 CompleteVoterGraph Class Reference

An interaction graph with edges between each pair of nodes (in both direction, with equal weight for each edge)

```
#include <voter_graph.hpp>
```

Inheritance diagram for CompleteVoterGraph:



## Public Member Functions

- [CompleteVoterGraph](#) (int size, int update=[UPDATE\\_EDGES](#), double contrarian=0)  
*Constructor.*



## Additional Inherited Members

### 5.8.1 Detailed Description

An interaction graph with edges between each pair of nodes (in both direction, with equal weight for each edge)

### 5.8.2 Constructor & Destructor Documentation

#### 5.8.2.1 CompleteVoterGraph::CompleteVoterGraph ( int *size*, int *update* = UPDATE\_EDGES, double *contrarian* = 0 )

Constructor.

Parameters

<i>size</i>	: Size of the graph
<i>update</i>	: How the system evolves at each simulation step (UPDATE_NODES or UPDATE_EDGES)
<i>contrarian</i>	: The contrarian rate of each node

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/voter\_graph.hpp
- /home/lamarche/programming/optimal\_partition/src/voter\_graph.cpp

## 5.9 DataPointStruct Struct Reference

### Public Attributes

- std::vector< int > **parameters**
- float **time**
- int **memory**

The documentation for this struct was generated from the following file:

- /home/lamarche/programming/optimal\_partition/src/timer.hpp

## 5.10 Dataset Class Reference

### Public Member Functions

- void **print** ()
- void **buildDataset** ()
- void **initValues** (double v=0)
- void **initRefValues** (double v=0)
- void **addLabel1** (std::string str)
- void **addLabel2** (std::string str)
- std::string **getLabel1** (int i)
- std::string **getLabel2** (int j)
- int **getIndex1** (std::string s1)
- int **getIndex2** (std::string s2)
- double **getValue** (int i, int j)
- double **getRefValue** (int i, int j)
- double **getValue** (std::string s1, std::string s2)
- double **getRefValue** (std::string s1, std::string s2)

- void **setValue** (int i, int j, double v)
- void **setRefValue** (int i, int j, double v)
- void **setValue** (std::string s1, std::string s2, double v)
- void **setRefValue** (std::string s1, std::string s2, double v)
- void **incrementValue** (int i, int j)
- void **incrementRefValue** (int i, int j)
- void **incrementValue** (std::string s1, std::string s2)
- void **incrementRefValue** (std::string s1, std::string s2)
- double \* **getValues1** (std::string s2)
- double \* **getValues2** (std::string s1)
- double \* **getRefValues1** (std::string s2)
- double \* **getRefValues2** (std::string s1)
- double \* **getValues** (bool order=true)
- double \* **getRefValues** (bool order=true)

### Public Attributes

- int **size1**
- int **size2**
- std::map< std::string, int > \* **indices1**
- std::map< std::string, int > \* **indices2**
- std::map< int, std::string > \* **labels1**
- std::map< int, std::string > \* **labels2**
- double \* **values**
- double \* **refValues**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/dataset.hpp
- /home/lamarche/programming/optimal\_partition/src/dataset.cpp

## 5.11 Datatree Class Reference

### Public Member Functions

- **Datatree** ([Datatree](#) &tree)
- **Datatree** (int vertex=-1)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*objective)
- std::string **toString** ()
- Vertices \* **getAllVertices** ()
- [Datatree](#) \* **addChild** (int v, bool print=true)
- [Datatree](#) \* **findChild** (int v)
- [Datatree](#) \* **findOrAddChild** (int v, bool print=true)
- void **addBipartition** ([Datatree](#) \*n1, [Datatree](#) \*n2)
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxObjectiveValue=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- [Partition](#) \* **getOptimalPartition** (double parameter)
- void **print** (bool verbose=false)
- void **printVertices** (bool endl=true)
- PartSet \* **getParts** ()
- void **printParts** ()
- PartitionList \* **getAllPartitions** ()
- int **printPartitions** (bool print=true)

## Public Attributes

- int **size**
- int **vertex**
- bool **wholeSet**
- [ObjectiveFunction](#) \* **objective**
- [Datatree](#) \* **parent**
- [Datatree](#) \* **complement**
- [TreesList](#) \* **complementList**
- [TreesSet](#) \* **children**
- [ObjectiveValue](#) \* **value**
- [BipartitionsSet](#) \* **bipartitions**
- double **optimalValue**
- [Bipartition](#) \* **optimalBipartition**
- bool **optimized**

The documentation for this class was generated from the following files:

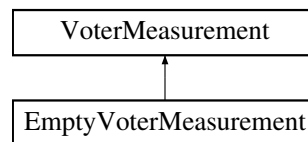
- /home/lamarche/programming/optimal\_partition/src/datatree.hpp
- /home/lamarche/programming/optimal\_partition/src/datatree.cpp

## 5.12 EmptyVoterMeasurement Class Reference

A measurement without any probe (no observation)

```
#include <voter_graph.hpp>
```

Inheritance diagram for EmptyVoterMeasurement:



## Public Member Functions

- [EmptyVoterMeasurement](#) ([VoterGraph](#) \*graph)  
*Constructor.*

## Additional Inherited Members

### 5.12.1 Detailed Description

A measurement without any probe (no observation)

### 5.12.2 Constructor & Destructor Documentation

#### 5.12.2.1 EmptyVoterMeasurement::EmptyVoterMeasurement ( [VoterGraph](#) \* graph )

Constructor.

## Parameters

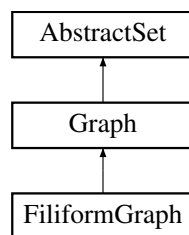
<i>graph</i>	: The interaction graph to be observed
--------------	--

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.13 FiliformGraph Class Reference

Inheritance diagram for FiliformGraph:



### Public Member Functions

- **FiliformGraph** (int vNum)

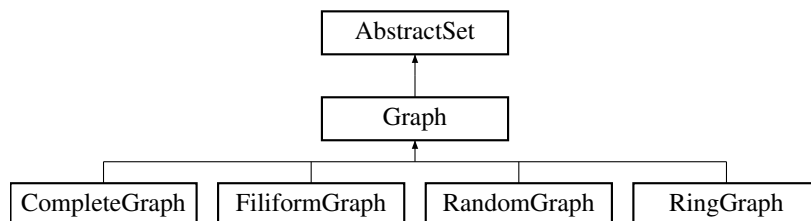
### Additional Inherited Members

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/graph.cpp](#)

## 5.14 Graph Class Reference

Inheritance diagram for Graph:



### Public Member Functions

- **Graph** (int size)
- void [setRandom](#) ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void [setObjectiveFunction](#) ([ObjectiveFunction](#) \*m)

- *Set the objective that one wants to optimise.*
- void **print** ()
- *Print the set and its algebraic constraints.*
- void **addEdge** (int v1, int v2)
- void **buildFromBinary** (int index)
- bool **areAdjacent** (int v1, int v2)
- bool **areAdjacent** (int v1, Vertices \*v2)
- bool **areAdjacent** (Vertices \*v1, int v2)
- bool **areAdjacent** (Vertices \*v1, Vertices \*v2)
- bool **areAdjacent** (int v1, VVertices \*v2)
- bool **areAdjacent** (VVertices \*v1, int v2)
- bool **areAdjacent** (VVertices \*v1, VVertices \*v2)
- Vertices \* **getAdjacentVertices** (int v, int vMax=-1)
- void **printVertices** (Vertices \*V)
- bool **isConnected** ()
- bool **isConnected** (Vertices \*V)
- void **printDataStructure** (bool verbose=true)
- PartSet \* **getParts** ()
- void **printParts** ()
- int **printPartitions** (bool **print**=true)
- void **buildDataStructure** ()
- *Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as **print()**, **computeObjectiveValues()**, **computeOptimalPartition** (double parameter), etc.)*
- void **computeObjectiveValues** ()
- *Compute the value of the objective function for each feasible part (warning: **setObjectiveFunction** (**ObjectiveFunction** \*objective) should have been called first)*
- void **normalizeObjectiveValues** ()
- *Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after **computeObjectiveValues()** has been called)*
- void **printObjectiveValues** ()
- *Print the value of the objective function for each feasible part.*
- void **buildDataStructureWithSlyce** ()
- void **slyce** (VVertices \*R, VVertices \*F, int m)
- void **enumerateSubsets** (VVertices \*R, VVertices \*F, int m, int n, VVertices \*T, int q, int r)
- void **computeOptimalPartition** (double parameter)
- *Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void **printOptimalPartition** (double parameter)
- *Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using **getOptimalPartition** (double parameter) and by calling **print()** on the result)*
- **Partition** \* **getOptimalPartition** (double parameter)
- *Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using **getOptimalPartition** (double parameter) and by calling **print()** on the result)*

## Public Attributes

- int **size**
- Vertices \*\* **adjacencySets**
- **GraphComponent** \*\* **graphComponents**
- **GraphComponentSet** \* **graphComponentSet**
- bool \* **reachedVertices**
- **ObjectiveValue** \* **value**

### 5.14.1 Member Function Documentation

#### 5.14.1.1 `void Graph::computeOptimalPartition ( double parameter ) [virtual]`

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.14.1.2 `Partition * Graph::getOptimalPartition ( double parameter ) [virtual]`

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Returns

: The resulting optimal partition

Implements [AbstractSet](#).

#### 5.14.1.3 `void Graph::printOptimalPartition ( double parameter ) [virtual]`

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.14.1.4 `void Graph::setObjectiveFunction ( ObjectiveFunction * objective ) [virtual]`

Set the objective that one wants to optimise.

Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

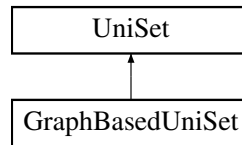
Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- `/home/lamarche/programming/optimal_partition/src/graph.hpp`
- `/home/lamarche/programming/optimal_partition/src/graph.cpp`

## 5.15 GraphBasedUniSet Class Reference

Inheritance diagram for GraphBasedUniSet:



### Public Member Functions

- **GraphBasedUniSet** ([Graph](#) \*graph)

### Public Attributes

- [Graph](#) \* **graph**

### Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.cpp](#)

## 5.16 GraphComponent Class Reference

### Public Member Functions

- **GraphComponent** ([Graph](#) \*graph)
- void **setVertices** (std::list< int > \*vertexList)
- void **printDataStructure** (bool verbose=true)
- void **buildDataStructure** ()
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ()
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- [Partition](#) \* **getOptimalPartition** (double parameter)

### Public Attributes

- int **size**
- int \* **vertices**
- std::map< int, int > \* **order**
- [Graph](#) \* **graph**
- [Datatree](#) \* **datatree**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[graph.cpp](#)

## 5.17 HHNode Class Reference

### Public Member Functions

- **HHNode** ([HNode](#) \*node1, [HNode](#) \*node2)
- void **addChild1** ([HHNode](#) \*node)
- void **addChild2** ([HHNode](#) \*node)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)
- void **print** ()
- void **printIndices** (bool endl=false)
- void **buildDataStructure** ()
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxQual=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- void **buildOptimalPartition** ([Partition](#) \*partition)

### Public Attributes

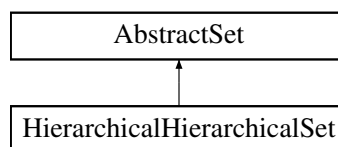
- [HNode](#) \* **node1**
- [HNode](#) \* **node2**
- [HHNodeSet](#) \* **children1**
- [HHNodeSet](#) \* **children2**
- [ObjectiveFunction](#) \* **objective**
- [ObjectiveValue](#) \* **value**
- double **optimalValue**
- int **optimalCut**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/hierarchical\_hierarchical\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/hierarchical\_hierarchical\_set.cpp

## 5.18 HierarchicalHierarchicalSet Class Reference

Inheritance diagram for HierarchicalHierarchicalSet:



### Public Member Functions

- **HierarchicalHierarchicalSet** ([HNode](#) \*hierarchy1, [HNode](#) \*hierarchy2)
- void **setRandom** ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)  
*Set the objective that one wants to optimise.*



- void [print](#) ()  
*Print the set and its algebraic constraints.*
- void [buildDataStructure](#) ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void [computeObjectiveValues](#) ()  
*Compute the value of the objective function for each feasible part (warning: setObjectiveFunction ([ObjectiveFunction](#) \*objective) should have been called first)*
- void [normalizeObjectiveValues](#) ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void [printObjectiveValues](#) ()  
*Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- [HNode](#) \* **hierarchy1**
- [HNode](#) \* **hierarchy2**
- [HHNode](#) \* **hyperarchy**

## 5.18.1 Member Function Documentation

### 5.18.1.1 void HierarchicalHierarchicalSet::computeOptimalPartition ( double *parameter* ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

### 5.18.1.2 [Partition](#) \* HierarchicalHierarchicalSet::getOptimalPartition ( double *parameter* ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

## Returns

: The resulting optimal partition

Implements [AbstractSet](#).

#### 5.18.1.3 void HierarchicalHierarchicalSet::printOptimalPartition ( double *parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.18.1.4 void HierarchicalHierarchicalSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [virtual]

Set the objective that one wants to optimise.

## Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

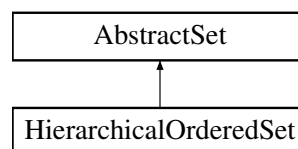
Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/hierarchical\_hierarchical\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/hierarchical\_hierarchical\_set.cpp

## 5.19 HierarchicalOrderedSet Class Reference

Inheritance diagram for HierarchicalOrderedSet:



### Public Member Functions

- **HierarchicalOrderedSet** ([HONode](#) \*hierarchy, int size)
- void [setRandom](#) ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void [setObjectiveFunction](#) ([ObjectiveFunction](#) \*m)  
*Set the objective that one wants to optimise.*
- void [print](#) ()  
*Print the set and its algebraic constraints.*

- void [buildDataStructure](#) ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void [computeObjectiveValues](#) ()  
*Compute the value of the objective function for each feasible part (warning: [setObjectiveFunction](#) ([ObjectiveFunction](#) \*objective) should have been called first)*
- void [normalizeObjectiveValues](#) ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void [printObjectiveValues](#) ()  
*Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- int **size**
- [HONode](#) \* **hierarchy**

### 5.19.1 Member Function Documentation

#### 5.19.1.1 void HierarchicalOrderedSet::computeOptimalPartition ( double parameter ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.19.1.2 Partition \* HierarchicalOrderedSet::getOptimalPartition ( double parameter ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Returns

: The resulting optimal partition

Implements [AbstractSet](#).

### 5.19.1.3 void HierarchicalOrderedSet::printOptimalPartition ( double *parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

### 5.19.1.4 void HierarchicalOrderedSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [virtual]

Set the objective that one wants to optimise.

#### Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

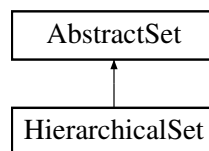
Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/hierarchical\_ordered\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/hierarchical\_ordered\_set.cpp

## 5.20 HierarchicalSet Class Reference

Inheritance diagram for HierarchicalSet:



### Public Member Functions

- **HierarchicalSet** ([HNode](#) \*hierarchy)
- void [setRandom](#) ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void [setObjectiveFunction](#) ([ObjectiveFunction](#) \*m)  
*Set the objective that one wants to optimise.*
- void [print](#) ()  
*Print the set and its algebraic constraints.*
- void [buildDataStructure](#) ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition \(double parameter\)](#), etc.)*
- void [computeObjectiveValues](#) ()  
*Compute the value of the objective function for each feasible part (warning: [setObjectiveFunction \(ObjectiveFunction \\*objective\)](#) should have been called first)*
- void [normalizeObjectiveValues](#) ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*

- void [printObjectiveValues](#) ()  
*Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- [HNode](#) \* **hierarchy**

### 5.20.1 Member Function Documentation

#### 5.20.1.1 void HierarchicalSet::computeOptimalPartition ( double parameter ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.20.1.2 [Partition](#) \* HierarchicalSet::getOptimalPartition ( double parameter ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

##### Returns

: The resulting optimal partition

Implements [AbstractSet](#).

#### 5.20.1.3 void HierarchicalSet::printOptimalPartition ( double parameter ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

**Parameters**

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

5.20.1.4 void HierarchicalSet::setObjectiveFunction ( **ObjectiveFunction** \* *objective* ) [virtual]

Set the objective that one wants to optimise.

**Parameters**

<i>objective</i>	: The objective function itself
------------------	---------------------------------

Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

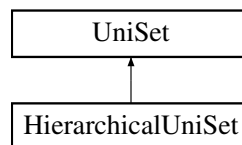
- /home/lamarche/programming/optimal\_partition/src/hierarchical\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/hierarchical\_set.cpp

## 5.21 HierarchicalUniSet Class Reference

A uni-dimensional set of elements structured according to a complete binary hierarchy, and such that the feasible subsets are all the nodes of the hierarchy.

```
#include <uni_set.hpp>
```

Inheritance diagram for HierarchicalUniSet:

**Public Member Functions**

- [HierarchicalUniSet](#) (int depth)  
*Depth of the complete binary hierarchy.*

**Public Attributes**

- int **depth**

**Additional Inherited Members**

### 5.21.1 Detailed Description

A uni-dimensional set of elements structured according to a complete binary hierarchy, and such that the feasible subsets are all the nodes of the hierarchy.

## 5.21.2 Constructor & Destructor Documentation

### 5.21.2.1 HierarchicalUniSet::HierarchicalUniSet ( int *depth* )

Depth of the complete binary hierarchy.

Constructor

Parameters

<i>size</i>	: Depth of the complete binary hierarchy
-------------	--

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.cpp](#)

## 5.22 HNode Class Reference

### Public Member Functions

- **HNode** (int index=-1)
- void **addChild** ([HNode](#) \*node)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)
- void **print** ()
- void **printIndices** (bool endl=false)
- void **buildDataStructure** ([HNode](#) \*root=0, int level=0, int num=0)
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxQual=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- [Partition](#) \* **getOptimalPartition** (double parameter)
- void **buildOptimalPartition** ([Partition](#) \*partition)

### Public Attributes

- int **index**
- std::set< int > \* **indices**
- int **level**
- int **size**
- int **width**
- int **num**
- [HNode](#) \* **root**
- HNodeSet \* **children**
- [ObjectiveFunction](#) \* **objective**
- [ObjectiveValue](#) \* **value**
- double **optimalValue**
- bool **optimalCut**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[hierarchical\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[hierarchical\\_set.cpp](#)

## 5.23 HONode Class Reference

### Public Member Functions

- **HONode** (int size, int index=-1)
- int **getIndex** (int i, int j)
- void **addChild** ([HONode](#) \*node)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)
- void **print** ()
- void **buildDataStructure** (int level=0)
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxQual=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- [Partition](#) \* **getOptimalPartition** (double parameter)
- void **buildOptimalPartition** ([Partition](#) \*partition, int pi=0, int pj=-1)

### Public Attributes

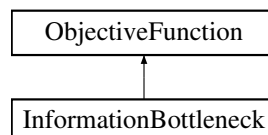
- int **index**
- int **level**
- std::set< int > \* **indices**
- HONodeSet \* **children**
- [ObjectiveFunction](#) \* **objective**
- int **size**
- [ObjectiveValue](#) \*\* **qualities**
- double \* **optimalValues**
- int \* **optimalCuts**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/hierarchical\_ordered\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/hierarchical\_ordered\_set.cpp

## 5.24 InformationBottleneck Class Reference

Inheritance diagram for InformationBottleneck:



### Public Member Functions

- **InformationBottleneck** ([MarkovProcess](#) \*process)
- void **setRandom** ()  
*Randomly set the initial data from which the objective function is computed.*
- [ObjectiveValue](#) \* **newObjectiveValue** (int index=-1)



*This method is called by child classes of [AbstractSet](#) (do not use directly)*

- double **getParameter** (double unit)
- double **getUnitDistance** (double uMin, double uMax)
- double **getIntermediaryUnit** (double uMin, double uMax)

## Public Attributes

- [MarkovProcess](#) \* **process**

The documentation for this class was generated from the following files:

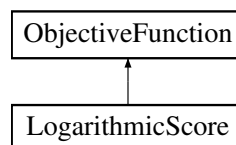
- /home/lamarche/programming/optimal\_partition/src/information\_bottleneck.hpp
- /home/lamarche/programming/optimal\_partition/src/information\_bottleneck.cpp

## 5.25 LogarithmicScore Class Reference

Class to define and compute the logarithmic score function in the case of point prediction.

```
#include <logarithmic_score.hpp>
```

Inheritance diagram for LogarithmicScore:



## Public Member Functions

- [LogarithmicScore](#) ([PredictionDataset](#) \*dataset, int prior=0)  
*Constructor.*
- [~LogarithmicScore](#) ()  
*Destructor.*
- void [setRandom](#) ()  
*Randomly set the initial data from which the objective function is computed.*
- [ObjectiveValue](#) \* [newObjectiveValue](#) (int index=-1)  
*This method is called by child classes of [AbstractSet](#) (do not use directly)*
- void [computeObjectiveValues](#) ()  
*This method is called by child classes of [AbstractSet](#) (do not use directly)*
- void [printObjectiveValues](#) (bool verbose=true)  
*This method is called by child classes of [AbstractSet](#) (do not use directly)*
- double **getParameter** (double unit)
- double **getUnitDistance** (double uMin, double uMax)
- double **getIntermediaryUnit** (double uMin, double uMax)

## Additional Inherited Members

### 5.25.1 Detailed Description

Class to define and compute the logarithmic score function in the case of point prediction.

## 5.25.2 Constructor & Destructor Documentation

### 5.25.2.1 `LogarithmicScore::LogarithmicScore ( PredictionDataset * dataset, int prior = 0 )`

Constructor.

Parameters

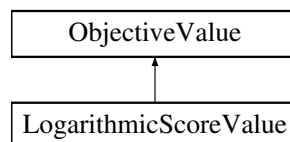
<i>dataset</i>	: The prediction data set that is use to evaluate the score function (from a train set and a test set both containing pre-observations and post-observations)
<i>prior</i>	: A prior giving the number of times each couple of (pre and post) observations has been observed in addition to the train set

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/logarithmic\\_score.hpp](/home/lamarche/programming/optimal_partition/src/logarithmic_score.hpp)
- [/home/lamarche/programming/optimal\\_partition/src/logarithmic\\_score.cpp](/home/lamarche/programming/optimal_partition/src/logarithmic_score.cpp)

## 5.26 LogarithmicScoreValue Class Reference

Inheritance diagram for `LogarithmicScoreValue`:



### Public Member Functions

- **LogarithmicScoreValue** ([LogarithmicScore](#) \*objective)
- void **add** ([ObjectiveValue](#) \*value)
- void **compute** ()
- void **compute** ([ObjectiveValue](#) \*value1, [ObjectiveValue](#) \*value2)
- void **compute** ([ObjectiveValueSet](#) \*valueset)
- void **normalize** ([ObjectiveValue](#) \*q)
- void **print** (bool verbose=true)
- double **getValue** (double param)

### Public Attributes

- int **preSize**
- int **postSize**
- int \* **trainCountArray**
- int \* **testCountArray**
- int **trainCountTotal**
- int **testCountTotal**
- double **score**
- bool **infinite**

The documentation for this class was generated from the following files:

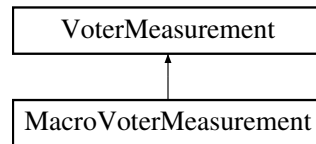
- [/home/lamarche/programming/optimal\\_partition/src/logarithmic\\_score.hpp](/home/lamarche/programming/optimal_partition/src/logarithmic_score.hpp)
- [/home/lamarche/programming/optimal\\_partition/src/logarithmic\\_score.cpp](/home/lamarche/programming/optimal_partition/src/logarithmic_score.cpp)

## 5.27 MacroVoterMeasurement Class Reference

A measurement consisting in one probe observing all nodes of the interaction graph.

```
#include <voter_graph.hpp>
```

Inheritance diagram for MacroVoterMeasurement:



### Public Member Functions

- [MacroVoterMeasurement](#) ([VoterGraph](#) \**graph*, std::set< [VoterMetric](#) > *metrics*)  
*Constructor.*

### Additional Inherited Members

#### 5.27.1 Detailed Description

A measurement consisting in one probe observing all nodes of the interaction graph.

#### 5.27.2 Constructor & Destructor Documentation

##### 5.27.2.1 MacroVoterMeasurement::MacroVoterMeasurement ( [VoterGraph](#) \* *graph*, std::set< [VoterMetric](#) > *metrics* )

Constructor.

Parameters

<i>graph</i>	: The interaction graph to be observed
<i>metrics</i>	: The set of metrics associated to the macro-probe

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.cpp](#)

## 5.28 MarkovDataSet Class Reference

### Public Member Functions

- **MarkovDataSet** ([MarkovProcess](#) \**process*, int *size*, int *time*, int *length*)
- double **computeScore** ([Partition](#) \**preP*, [Partition](#) \**postP*, int *delay*, int *trainingLength*)

### Public Attributes

- [MarkovProcess](#) \* **process**
- int **size**
- int **time**

- int **length**
- [MarkovTrajectory](#) \*\* **trajectories**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[markov\\_process.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/markov\_process.cpp

## 5.29 MarkovProcess Class Reference

A finite Markov chain described by a discrete state space, an initial distribution, and a transition kernel.

```
#include <markov_process.hpp>
```

### Public Member Functions

- [MarkovProcess](#) (int size)  
*Constructor.*
- [~MarkovProcess](#) ()  
*Destructor.*
- void [print](#) ()  
*Print the Markov chain structure and details.*
- void [setDistribution](#) (double \*array)  
*Set the initial distribution.*
- void [setTransition](#) (double \*array)  
*Set the transition kernel.*
- void [setTransition](#) (int i, double \*array)  
*Set one line of the transition kernel.*
- double \* [getDistribution](#) (int time)  
*Get the state distribution at a given time (-1 for the stationary distribution)*
- double \* [getTransition](#) (int delay)  
*Get the transition kernel for a given number of simulation steps (delay)*
- void [computeStationaryDistribution](#) (double threshold)  
*Compute the stationary distribution of the Markov chain by iterating the transition kernel.*
- [MarkovTrajectory](#) \* [computeTrajectory](#) (int time, int length)  
*Compute a possible trajectory of the Markov chain.*
- double [getProbability](#) (int individual, int currentTime)  
*Get the probability to be in a given state at a given time (-1 for the stationary distribution)*
- double [getProbability](#) ([Part](#) \*part, int currentTime)  
*Get the probability to be in a given subset of states at a given time (-1 for the stationary distribution)*
- double [getNextProbability](#) (int nextIndividual, int currentIndividual, int delay)  
*Get the probability to be in a given state after a given delay knowing the current state.*
- double [getNextProbability](#) ([Part](#) \*nextPart, int currentIndividual, int delay)  
*Get the probability to be in a given subset of states after a given delay knowing the current state.*
- double [getNextProbability](#) ([Part](#) \*nextPart, [Part](#) \*currentPart, int delay, int time)  
*Get the probability to be in a given subset of states after a given delay knowing the current subset of states at a given time (-1 for the stationary distribution)*
- double [getEntropy](#) ([Partition](#) \*partition, int currentTime)  
*Get the Shannon entropy of the state distribution at a given time (-1 for the stationary distribution) when lumped according to a given partition of the state space.*
- double [getMutualInformation](#) ([Partition](#) \*nextPartition, [Partition](#) \*currentPartition, int delay, int time)

*Get the mutual information between the state distribution at a given time (-1 for the stationary distribution) and the state distribution after a given delay, when both are lumped according to a given partition of the state space.*

- double **getPartMutualInformation** ([Partition](#) \*nextPartition, [Part](#) \*currentPart, int delay, int time)
- double **getNextEntropy** ([Partition](#) \*partition, bool micro, int delay, int time)

*Get the Shannon entropy of the next state distribution knowing the current state distribution at a given time (-1 for the stationary distribution), when the next distribution is lumped according to a given partition of the state space, and when the current partition is also lumped by the same partition (when micro is false)*

- double **getInformationFlow** ([Partition](#) \*partition, int delay, int time)

*Get the information flow at a given time (-1 for the stationary distribution) between the Markov chain lumped according to a given partition of the state space and the microscopic Markov chain.*

- int \* **getOptimalCut** (int microSize, double \*macroEntropy, double \*macroInformation, double beta)
- std::set< [OrderedPartition](#) \* > \* **getOptimalOrderedPartition** ([Partition](#) \*nextPartition, [Partition](#) \*currentPartition, int delay, int time, double threshold)

## Public Attributes

- int [size](#)
- double \* [distribution](#)
- std::vector< double \* > \* [distributions](#)
- int [lastTime](#)
- double \* [transition](#)
- std::vector< double \* > \* [transitions](#)
- int [lastDelay](#)

## 5.29.1 Detailed Description

A finite Markov chain described by a discrete state space, an initial distribution, and a transition kernel.

## 5.29.2 Constructor & Destructor Documentation

### 5.29.2.1 MarkovProcess::MarkovProcess ( int s )

Constructor.

Parameters

<a href="#">size</a>	: The size of the Markov chain state space
----------------------	--

Author

Robin Lamarche-Perrin

Date

22/01/2015

## 5.29.3 Member Function Documentation

### 5.29.3.1 void MarkovProcess::computeStationaryDistribution ( double threshold )

Compute the stationary distribution of the Markov chain by iterating the transition kernel.

## Parameters

<i>threshold</i>	: Determines stationarity by giving the minimal difference between two probability values in two different but consecutive distributions
------------------	--

## Warning

Will endlessly loop for periodic Markov chains

5.29.3.2 **MarkovTrajectory \* MarkovProcess::computeTrajectory ( int *time*, int *length* )**

Compute a possible trajectory of the Markov chain.

## Parameters

<i>length</i>	: Length of the trajectory
---------------	----------------------------

5.29.3.3 **void MarkovProcess::setDistribution ( double \* *array* )**

Set the initial distribution.

## Parameters

<i>array</i>	: An array of probabilities (summing to 1) with the size of the Markov chain state space
--------------	--

5.29.3.4 **void MarkovProcess::setTransition ( double \* *array* )**

Set the transition kernel.

## Parameters

<i>array</i>	: A 2D-array of probabilities (summing to 1 within each row) with the square of the size of the Markov chain state space
--------------	--

5.29.3.5 **void MarkovProcess::setTransition ( int *i*, double \* *array* )**

Set one line of the transition kernel.

## Parameters

<i>j</i>	: The index of the row to be set
<i>array</i>	: An array of probabilities (summing to 1) with the size of the Markov chain state space

5.29.4 **Member Data Documentation**5.29.4.1 **double\* MarkovProcess::distribution**

The initial probability distribution of the system state (time 0)

5.29.4.2 **std::vector<double\*> MarkovProcess::distributions**

A vector of probability distributions through time (from 0 to lastTime)

5.29.4.3 `int MarkovProcess::lastDelay`

The delay of the furthest computed transition kernel in the transitions vector

5.29.4.4 `int MarkovProcess::lastTime`

The time of the furthest computed probability distribution in the distributions vector

5.29.4.5 `int MarkovProcess::size`

The size of the Markov chain state space

5.29.4.6 `double* MarkovProcess::transition`

The transition kernel of the Markov chain (1 step)

5.29.4.7 `std::vector<double*>* MarkovProcess::transitions`

A vector of transition kernels for several steps (from 1 to lastDelay)

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/markov\\_process.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/markov\\_process.cpp](#)

## 5.30 MarkovTrajectory Class Reference

### Public Member Functions

- **MarkovTrajectory** ([MarkovProcess](#) \*process, int time, int length)
- void **print** (int binary=0)

### Public Attributes

- [MarkovProcess](#) \* **process**
- int **time**
- int **length**
- int \* **states**

The documentation for this class was generated from the following files:

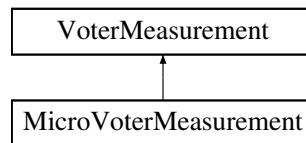
- [/home/lamarche/programming/optimal\\_partition/src/markov\\_process.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/markov\\_process.cpp](#)

## 5.31 MicroVoterMeasurement Class Reference

A measurement consisting in one probe for each node of the interaction graph.

```
#include <voter_graph.hpp>
```

Inheritance diagram for MicroVoterMeasurement:



## Public Member Functions

- **MicroVoterMeasurement** ([VoterGraph](#) \**graph*, std::set< [VoterMetric](#) > *metric*)  
*Constructor.*

## Additional Inherited Members

### 5.31.1 Detailed Description

A measurement consisting in one probe for each node of the interaction graph.

### 5.31.2 Constructor & Destructor Documentation

#### 5.31.2.1 MicroVoterMeasurement::MicroVoterMeasurement ( [VoterGraph](#) \* *graph*, std::set< [VoterMetric](#) > *metric* )

Constructor.

Parameters

<i>graph</i>	: The interaction graph to be observed
<i>metric</i>	: The set of metric associated to the micro-probe

The documentation for this class was generated from the following files:

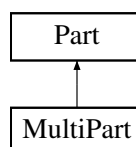
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.cpp](#)

## 5.32 MultiPart Class Reference

A multi-part is a subset of a multi-dimensional set of elements (individuals)

```
#include <partition.hpp>
```

Inheritance diagram for MultiPart:



## Public Member Functions

- **MultiPart** ([Part](#) \*\*partArray, int dimension, [ObjectiveValue](#) \*value=0)
- **MultiPart** ([MultiPart](#) \*multiPart)
- bool **equal** ([Part](#) \*p)
- void **print** (bool endl=false)
- int **printSize** ()



## Public Attributes

- int **dimension**
- [Part](#) \*\* **partArray**

### 5.32.1 Detailed Description

A multi-part is a subset of a multi-dimensional set of elements (individuals)

The documentation for this class was generated from the following files:

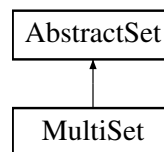
- /home/lamarche/programming/optimal\_partition/src/partition.hpp
- /home/lamarche/programming/optimal\_partition/src/partition.cpp

## 5.33 MultiSet Class Reference

A multi-dimensional set of elements based on the Cartesian product of several uni-dimensional sets ([UniSet](#)) and their algebraic structures (feasible subsets and feasible refinements)

```
#include <multi_set.hpp>
```

Inheritance diagram for MultiSet:



## Public Member Functions

- [MultiSet](#) ([UniSet](#) \*uniSet)  
*Number of feasible subsets.*
- [MultiSet](#) ([UniSet](#) \*\*uniSetArray, int dimension)  
*Constructor.*
- [MultiSet](#) (std::vector< [UniSet](#) \* > \*uniSetVector)  
*Constructor.*
- virtual [~MultiSet](#) ()
- [MultiSubset](#) \* [getAtomicMultiSubset](#) (int index)
- [MultiSubset](#) \* [getAtomicMultiSubset](#) (int \*indices)
- [MultiSubset](#) \* [getRandomAtomicMultiSubset](#) ()
- void [setRandom](#) ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void [setObjectiveFunction](#) ([ObjectiveFunction](#) \*objective)  
*Set the objective that one wants to optimise.*
- void [print](#) ()  
*Print the set and its algebraic constraints.*
- void [buildDataStructure](#) ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void [computeObjectiveValues](#) ()

Compute the value of the objective function for each feasible part (warning: `setObjectiveFunction` ([ObjectiveFunction](#) \*objective) should have been called first)

- void [normalizeObjectiveValues](#) ()

Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)

- void [printObjectiveValues](#) ()

Print the value of the objective function for each feasible part.

- void [computeOptimalPartition](#) (double parameter)

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

- void [printOptimalPartition](#) (double parameter)

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

- [Partition](#) \* [getOptimalPartition](#) (double parameter)

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

## Public Attributes

- int **dimension**
- int [atomicMultiSubsetNumber](#)

Number of dimensions.

- int [multiSubsetNumber](#)

Number of elements (e.g., atomic feasible subsets)

## Protected Member Functions

- int **getNum** (int \*multiNum)
- int \* **getMultiNum** (int num)
- void **initReached** ()

## Protected Attributes

- [UniSet](#) \*\* **uniSetArray**
- [MultiSubset](#) \* **firstMultiSubset**
- [MultiSubset](#) \*\* **multiSubsetArray**
- [MultiSubset](#) \*\* **atomicMultiSubsetArray**

### 5.33.1 Detailed Description

A multi-dimensional set of elements based on the Cartesian product of several uni-dimensional sets ([UniSet](#)) and their algebraic structures (feasible subsets and feasible refinements)

### 5.33.2 Constructor & Destructor Documentation

#### 5.33.2.1 `MultiSet::MultiSet ( UniSet * uniSet )`

Number of feasible subsets.

Constructor for a one-dimensional set

## Parameters

<i>uniSet</i>	: Pointer to one uni-dimensional set ( <a href="#">UniSet</a> )
---------------	---

5.33.2.2 MultiSet::MultiSet ( [UniSet](#) \*\* *uniSetArray*, int *dimension* )

Constructor.

## Parameters

<i>uniSetArray</i>	: Array of pointers to uni-dimensional sets from which the Cartesian product is computed
<i>dimension</i>	: Number of uni-dimensional sets

5.33.2.3 MultiSet::MultiSet ( std::vector< [UniSet](#) \* > \* *uniSetVector* )

Constructor.

## Parameters

<i>uniSetVector</i>	: Vector of pointers to uni-dimensional sets from which the Cartesian product is computed
---------------------	---

## 5.33.2.4 MultiSet::~MultiSet ( ) [virtual]

Destructor

## 5.33.3 Member Function Documentation

5.33.3.1 void MultiSet::computeOptimalPartition ( double *parameter* ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

5.33.3.2 MultiSubset \* MultiSet::getAtomicMultiSubset ( int *index* )

Access to an element (e.g., atomic feasible subset) from its index IN THE CASE OF A ONE-DIMENSIONAL SET /param index : The index of the element to access /return A pointer to the unique atomic feasible subset that contains the element

5.33.3.3 MultiSubset \* MultiSet::getAtomicMultiSubset ( int \* *indices* )

Access to an element (e.g., atomic feasible subset) from its indices /param indices : The indices of the element to access /return A pointer to the unique atomic feasible subset that contains the element

5.33.3.4 Partition \* MultiSet::getOptimalPartition ( double *parameter* ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

## Returns

: The resulting optimal partition

Implements [AbstractSet](#).

#### 5.33.3.5 MultiSubset \* MultiSet::getRandomAtomicMultiSubset ( )

Access to a random element (e.g., atomic feasible subset) /return A pointer to the unique atomic feasible subset that contains the element

#### 5.33.3.6 void MultiSet::printOptimalPartition ( double *parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.33.3.7 void MultiSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [virtual]

Set the objective that one wants to optimise.

## Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/multi\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/multi\_set.cpp

## 5.34 MultiSubset Class Reference

### Public Member Functions

- **MultiSubset** ([UniSubset](#) \*\*uniSubsetArray, int dimension)
- void **print** ()
- void **printIndexSet** (bool endl=false)
- void **addMultiSubsetSet** (MultiSubsetSet \*multiSubsetSet)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)
- void **buildDataStructure** ()
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxQual=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- void **buildOptimalPartition** ([Partition](#) \*partition)

## Public Attributes

- int **dimension**
- [UniSubset](#) \*\* **uniSubsetArray**
- int **num**
- int **atomicNum**
- bool **isAtomic**
- bool **reached**
- MultiSubsetSetSet \* **multiSubsetSetSet**
- [MultiSet](#) \* **multiSet**
- [ObjectiveFunction](#) \* **objective**
- [ObjectiveValue](#) \* **value**
- double **optimalValue**
- MultiSubsetSet \* **optimalCut**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[multi\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[multi\\_set.cpp](#)

## 5.35 NHONode Class Reference

### Public Member Functions

- **HONode** (int size, int index=-1)
- int **getIndex** (int i, int j)
- void **addChild** ([HONode](#) \*node)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)
- void **print** ()
- void **buildDataStructure** (int level=0)
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** ([ObjectiveValue](#) \*maxQual=0)
- void **printObjectiveValues** ()
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- [Partition](#) \* **getOptimalPartition** (double parameter)
- void **buildOptimalPartition** ([Partition](#) \*partition, int pi=0, int pj=-1)

### Public Attributes

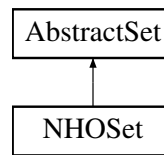
- int **index**
- int **level**
- std::set< int > \* **indices**
- HONodeSet \* **children**
- [ObjectiveFunction](#) \* **objective**
- int **size**
- [ObjectiveValue](#) \*\* **qualities**
- double \* **optimalValues**
- int \* **optimalCuts**

The documentation for this class was generated from the following file:

- /home/lamarche/programming/optimal\_partition/src/[NHO\\_set.hpp](#)

## 5.36 NHOSet Class Reference

Inheritance diagram for NHOSet:



### Public Member Functions

- **NHOSet** (int NSize, [HNode](#) \*HHierarchy, int OSize)
- void [setRandom](#) ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void [setObjectiveFunction](#) ([ObjectiveFunction](#) \*m)  
*Set the objective that one wants to optimise.*
- void [print](#) ()  
*Print the set and its algebraic constraints.*
- void [buildDataStructure](#) ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void [computeObjectiveValues](#) ()  
*Compute the value of the objective function for each feasible part (warning: [setObjectiveFunction](#) ([ObjectiveFunction](#) \*objective) should have been called first)*
- void [normalizeObjectiveValues](#) ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void [printObjectiveValues](#) ()  
*Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

### Public Attributes

- int **NSize**
- [HNode](#) \* **HHierarchy**
- int **OSize**
- [NHODatatree](#) \* **NHODatatree**

### 5.36.1 Member Function Documentation

5.36.1.1 void NHOSet::computeOptimalPartition ( double *parameter* ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.36.1.2 Partition\* NHOSet::getOptimalPartition ( double *parameter* ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

## Returns

: The resulting optimal partition

Implements [AbstractSet](#).

#### 5.36.1.3 void NHOSet::printOptimalPartition ( double *parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.36.1.4 void NHOSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [virtual]

Set the objective that one wants to optimise.

## Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

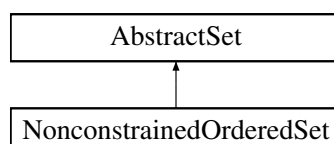
Implements [AbstractSet](#).

The documentation for this class was generated from the following file:

- /home/lamarche/programming/optimal\_partition/src/NHO\_set.hpp

## 5.37 NonconstrainedOrderedSet Class Reference

Inheritance diagram for NonconstrainedOrderedSet:





## Public Member Functions

- **NonconstrainedOrderedSet** (int size1, int size2)
- void **setRandom** ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void **setObjectiveFunction** (ObjectiveFunction \*m)  
*Set the objective that one wants to optimise.*
- void **print** ()  
*Print the set and its algebraic constraints.*
- void **buildDataStructure** ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void **computeObjectiveValues** ()  
*Compute the value of the objective function for each feasible part (warning: setObjectiveFunction (ObjectiveFunction \*objective) should have been called first)*
- void **normalizeObjectiveValues** ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void **printObjectiveValues** ()  
*Print the value of the objective function for each feasible part.*
- void **computeOptimalPartition** (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void **printOptimalPartition** (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- **Partition** \* **getOptimalPartition** (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- int **size1**
- int **size2**
- OrderedDatatree \* **dataTree**
- ObjectiveValue \*\* **qualities**

### 5.37.1 Member Function Documentation

#### 5.37.1.1 void NonconstrainedOrderedSet::computeOptimalPartition ( double parameter ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

### 5.37.1.2 **Partition** \* **NonconstrainedOrderedSet::getOptimalPartition** ( *double parameter* ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition` (double parameter) and by calling `print()` on the result)

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

#### Returns

: The resulting optimal partition

Implements [AbstractSet](#).

### 5.37.1.3 **void NonconstrainedOrderedSet::printOptimalPartition** ( *double parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition` (double parameter) and by calling `print()` on the result)

#### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

### 5.37.1.4 **void NonconstrainedOrderedSet::setObjectiveFunction** ( **ObjectiveFunction** \* *objective* ) [virtual]

Set the objective that one wants to optimise.

#### Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

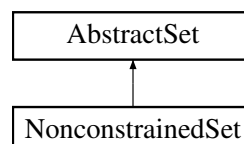
Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/nonconstrained\_ordered\_set.hpp
- /home/lamarche/programming/optimal\_partition/src/nonconstrained\_ordered\_set.cpp

## 5.38 NonconstrainedSet Class Reference

Inheritance diagram for NonconstrainedSet:



### Public Member Functions

- **NonconstrainedSet** (int size)
- void [setRandom](#) ()

- Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void [setObjectiveFunction](#) ([ObjectiveFunction](#) \*m)
  - Set the objective that one wants to optimise.*
- void [print](#) ()
  - Print the set and its algebraic constraints.*
- void [printDataTree](#) (bool verbose=true)
- void [printParts](#) ()
- int [printPartitions](#) (bool [print](#)=true)
- void [buildDataStructure](#) ()
  - Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void [computeObjectiveValues](#) ()
  - Compute the value of the objective function for each feasible part (warning: setObjectiveFunction ([ObjectiveFunction](#) \*objective) should have been called first)*
- void [normalizeObjectiveValues](#) ()
  - Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void [printObjectiveValues](#) ()
  - Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)
  - Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)
  - Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)
  - Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- int **size**
- [Datatree](#) \* **dataTree**
- [ObjectiveValue](#) \*\* **qualities**

## 5.38.1 Member Function Documentation

### 5.38.1.1 void NonconstrainedSet::computeOptimalPartition ( double parameter ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

### 5.38.1.2 [Partition](#) \* NonconstrainedSet::getOptimalPartition ( double parameter ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

**Parameters**

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

**Returns**

: The resulting optimal partition

Implements [AbstractSet](#).

**5.38.1.3** `void NonconstrainedSet::printOptimalPartition ( double parameter )` `[virtual]`

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

**Parameters**

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

**5.38.1.4** `void NonconstrainedSet::setObjectiveFunction ( ObjectiveFunction * objective )` `[virtual]`

Set the objective that one wants to optimise.

**Parameters**

<i>objective</i>	: The objective function itself
------------------	---------------------------------

Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

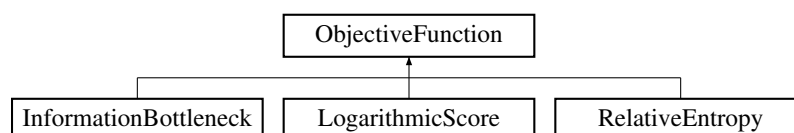
- `/home/lamarche/programming/optimal_partition/src/nonconstrained_set.hpp`
- `/home/lamarche/programming/optimal_partition/src/nonconstrained_set.cpp`

## 5.39 ObjectiveFunction Class Reference

Abstract class defining an objective function to be associated to a constrained set in order to define the optimisation problem that one wants to solve.

```
#include <objective_function.hpp>
```

Inheritance diagram for ObjectiveFunction:

**Public Member Functions**

- [ObjectiveFunction](#) ()  
*True if one deals with a maximisation problem, and false if one deals with a minimisation problem.*
- virtual [~ObjectiveFunction](#) ()

*Destructor.*

- virtual void `setRandom` ()=0

*Randomly set the initial data from which the objective function is computed.*

- virtual void `computeObjectiveValues` ()=0

*This method is called by child classes of `AbstractSet` (do not use directly)*

- virtual void `printObjectiveValues` (bool verbose=true)=0

*This method is called by child classes of `AbstractSet` (do not use directly)*

- virtual `ObjectiveValue` \* `newObjectiveValue` (int index=-1)=0

*This method is called by child classes of `AbstractSet` (do not use directly)*

## Public Attributes

- bool `maximize`

## Friends

- class `AbstractSet`

### 5.39.1 Detailed Description

Abstract class defining an objective function to be associated to a constrained set in order to define the optimisation problem that one wants to solve.

### 5.39.2 Constructor & Destructor Documentation

#### 5.39.2.1 `ObjectiveFunction::ObjectiveFunction ( )`

True if one deals with a maximisation problem, and false if one deals with a minimisation problem.

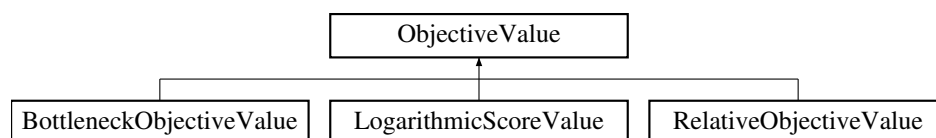
Constructor

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/objective\\_function.hpp](/home/lamarche/programming/optimal_partition/src/objective_function.hpp)
- [/home/lamarche/programming/optimal\\_partition/src/objective\\_function.cpp](/home/lamarche/programming/optimal_partition/src/objective_function.cpp)

## 5.40 ObjectiveValue Class Reference

Inheritance diagram for `ObjectiveValue`:



## Public Member Functions

- virtual void `add` (`ObjectiveValue` \*value)=0
- virtual void `compute` ()=0
- virtual void `compute` (`ObjectiveValue` \*value1, `ObjectiveValue` \*value2)=0

- virtual void **compute** (ObjectiveValueSet \*valueSet)=0
- virtual void **normalize** (ObjectiveValue \*normalizingValue)=0
- virtual double **getValue** (double param)=0
- virtual void **print** (bool verbose=true)=0

### Public Attributes

- ObjectiveFunction \* **objective**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/objective\_function.hpp
- /home/lamarche/programming/optimal\_partition/src/objective\_function.cpp

## 5.41 OrderedDatatree Class Reference

### Public Member Functions

- **OrderedDatatree** (OrderedDatatree &tree)
- **OrderedDatatree** (int size2, int vertex=-1)
- void **setObjectiveFunction** (ObjectiveFunction \*objective)
- Vertices \* **getAllVertices** ()
- int **getIndex** (int i, int j)
- OrderedDatatree \* **addChild** (int v, bool print=true)
- OrderedDatatree \* **findChild** (int v)
- OrderedDatatree \* **findOrAddChild** (int v, bool print=true)
- void **addBipartition** (OrderedDatatree \*n1, OrderedDatatree \*n2)
- void **computeObjectiveValues** ()
- void **normalizeObjectiveValues** (ObjectiveValue \*maxObjectiveValue=0)
- void **printObjectiveValues** ()
- void **buildOptimalPartition** (Partition \*partition, int pi=0, int pj=-1)
- void **computeOptimalPartition** (double parameter)
- void **printOptimalPartition** (double parameter)
- Partition \* **getOptimalPartition** (double parameter)
- void **print** (bool verbose=false)
- void **printVertices** (bool endl=true)

### Public Attributes

- int **size1**
- int **size2**
- int **vertex**
- bool **wholeSet**
- ObjectiveFunction \* **objective**
- OrderedDatatree \* **parent**
- OrderedDatatree \* **complement**
- OrderedTreesList \* **complementList**
- OrderedTreesSet \* **children**
- OrderedBipartitionsSet \* **bipartitions**
- ObjectiveValue \*\* **qualities**
- double \* **optimalValues**
- int \* **optimalCuts**

- OrderedBipartition \*\* **optimalBipartitions**
- bool **optimized**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/datatree.hpp
- /home/lamarche/programming/optimal\_partition/src/datatree.cpp

## 5.42 OrderedPartition Class Reference

### Public Member Functions

- **OrderedPartition** (int s, double p)
- void **print** ()

### Public Attributes

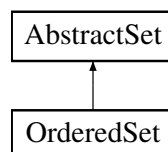
- int **microSize**
- int \* **optimalCut**
- double **param**
- double **beta**
- std::string **string**
- double **entropy**
- double **information**

The documentation for this class was generated from the following file:

- /home/lamarche/programming/optimal\_partition/src/partition.hpp

## 5.43 OrderedSet Class Reference

Inheritance diagram for OrderedSet:



### Public Member Functions

- **OrderedSet** (int s)
- int **getIndex** (int i, int j)
- void **setRandom** ()
  - Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void **setObjectiveFunction** (**ObjectiveFunction** \*m)
  - Set the objective that one wants to optimise.*
- void **print** ()
  - Print the set and its algebraic constraints.*
- void **buildDataStructure** ()

*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*

- void [computeObjectiveValues](#) ()  
*Compute the value of the objective function for each feasible part (warning: setObjectiveFunction ([ObjectiveFunction](#) \*objective) should have been called first)*
- void [normalizeObjectiveValues](#) ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void [printObjectiveValues](#) ()  
*Print the value of the objective function for each feasible part.*
- void [computeOptimalPartition](#) (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void [printOptimalPartition](#) (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*
- [Partition](#) \* [getOptimalPartition](#) (double parameter)  
*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

## Public Attributes

- int **size**
- [ObjectiveValue](#) \*\* **qualities**
- double \* **optimalValues**
- int \* **optimalCuts**

### 5.43.1 Member Function Documentation

#### 5.43.1.1 void [OrderedSet::computeOptimalPartition](#) ( double *parameter* ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.43.1.2 [Partition](#) \* [OrderedSet::getOptimalPartition](#) ( double *parameter* ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

##### Returns

: The resulting optimal partition

Implements [AbstractSet](#).



#### 5.43.1.3 void OrderedSet::printOptimalPartition ( double *parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using `getOptimalPartition (double parameter)` and by calling `print()` on the result)

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.43.1.4 void OrderedSet::setObjectiveFunction ( ObjectiveFunction \* *objective* ) [virtual]

Set the objective that one wants to optimise.

##### Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

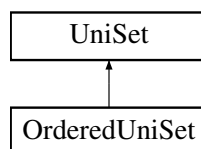
- /home/lamarche/programming/optimal\_partition/src/orderedset.hpp
- /home/lamarche/programming/optimal\_partition/src/orderedset.cpp

## 5.44 OrderedUniSet Class Reference

A uni-dimensional set of elements with a total order, and such that the feasible subsets are all the intervals induced by this order.

```
#include <uni_set.hpp>
```

Inheritance diagram for OrderedUniSet:



### Public Member Functions

- [OrderedUniSet](#) (int size)  
*Number of ordered elements.*

### Public Attributes

- int **size**

### Additional Inherited Members

#### 5.44.1 Detailed Description

A uni-dimensional set of elements with a total order, and such that the feasible subsets are all the intervals induced by this order.

## 5.44.2 Constructor & Destructor Documentation

### 5.44.2.1 OrderedUniSet::OrderedUniSet ( int *size* )

Number of ordered elements.

Constructor

Parameters

<i>size</i>	: Number of ordered elements
-------------	------------------------------

The documentation for this class was generated from the following files:

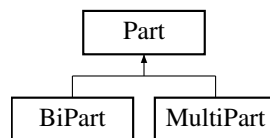
- [/home/lamarche/programming/optimal\\_partition/src/uni\\_set.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/uni\\_set.cpp](#)

## 5.45 Part Class Reference

A part is a subset of a set of elements (individuals) represented by integers.

```
#include <partition.hpp>
```

Inheritance diagram for Part:



### Public Member Functions

- **Part** ([ObjectiveValue](#) \*value=0)
- **Part** ([Part](#) \*part)
- **Part** ([Datatree](#) \*node, [ObjectiveValue](#) \*value=0)
- void **addIndividual** (int i, bool front=false, int value=-1)
- Vertices \* **getVertices** ()
- bool **contains** (int i)
- virtual bool **equal** ([Part](#) \*p)
- virtual void **print** (bool endl=false)
- virtual int **printSize** ()

### Public Attributes

- int **id**
- int **size**
- int **num**
- std::list< int > \* **individuals**
- [ObjectiveValue](#) \* **value**

### 5.45.1 Detailed Description

A part is a subset of a set of elements (individuals) represented by integers.

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/partition.hpp
- /home/lamarche/programming/optimal\_partition/src/partition.cpp

## 5.46 Partition Class Reference

A partition is a collection of pairwise-disjoint and covering subsets (parts) of a set of elements.

```
#include <partition.hpp>
```

### Public Member Functions

- **Partition** ([ObjectiveFunction](#) \*objective=0, double parameter=0)
- **Partition** ([Partition](#) \*partition)
- void **addPart** ([Part](#) \*p, bool front=false)
- [Part](#) \* **findPart** (int individual)
- [Part](#) \* **getPartFromValue** (int value)
- bool **equal** ([Partition](#) \*p)
- void **print** (bool endl=false)

### Public Attributes

- int **size**
- double **parameter**
- std::list< [Part](#) \* > \* **parts**
- [ObjectiveValue](#) \* **value**

### 5.46.1 Detailed Description

A partition is a collection of pairwise-disjoint and covering subsets (parts) of a set of elements.

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/partition.hpp
- /home/lamarche/programming/optimal\_partition/src/partition.cpp

## 5.47 PredictionDataset Class Reference

Class to represent a data set for the prediction of a post-measurement from the knowledge of a pre-measurement (composed of a train set and a test set)

```
#include <prediction_dataset.hpp>
```

## Public Member Functions

- [PredictionDataset](#) ([MultiSet](#) \*preMeasurement, [MultiSet](#) \*postMeasurement)  
*The number of observations associated to a couple (pre-value, post-value)*
- [~PredictionDataset](#) ()  
*Destructor.*
- void [addTrainValue](#) ([MultiSubset](#) \*preValue, [MultiSubset](#) \*postValue, int count=1)  
*Add a couple of (pre and post) observations to the train set.*
- void [addTestValue](#) ([MultiSubset](#) \*preValue, [MultiSubset](#) \*postValue, int count=1)  
*Add a couple of (pre and post) observations to the test set.*
- void [addTrainValue](#) (int preIndex, int postIndex, int count=1)  
*Add a couple of (pre and post) observations to the train set **in the case of one-dimensional measurements***
- void [addTestValue](#) (int preIndex, int postIndex, int count=1)  
*Add a couple of (pre and post) observations to the test set **in the case of one-dimensional measurements***
- void [print](#) ()

## Public Attributes

- [MultiSet](#) \* **preMultiSet**
- [MultiSet](#) \* **postMultiSet**  
*The pre-measurement modelled as a structured multi-dimensional set of elements (the possible observation values)*
- std::vector< [MultiSubset](#) \* > \* **trainPreValues**  
*The post-measurement modelled as a structured multi-dimensional set of elements (the possible observation values)*
- std::vector< [MultiSubset](#) \* > \* **trainPostValues**  
*A vector of pre-observations that are used to train the predictor.*
- std::vector< int > \* **trainCountValues**  
*A vector of post-observations that are used to train the predictor.*
- std::vector< [MultiSubset](#) \* > \* **testPreValues**  
*The number of observations associated to a couple (pre-value, post-value)*
- std::vector< [MultiSubset](#) \* > \* **testPostValues**  
*A vector of pre-observations that are used to test the predictor.*
- std::vector< int > \* **testCountValues**  
*A vector of post-observations that are used to test the predictor.*

### 5.47.1 Detailed Description

Class to represent a data set for the prediction of a post-measurement from the knowledge of a pre-measurement (composed of a train set and a test set)

### 5.47.2 Constructor & Destructor Documentation

#### 5.47.2.1 PredictionDataset::PredictionDataset ( [MultiSet](#) \* *preMeasurement*, [MultiSet](#) \* *postMeasurement* )

The number of observations associated to a couple (pre-value, post-value)

Constructor

Parameters

---

<i>preMeasurement</i>	: The pre-measurement modelled as a structured multi-dimensional set of elements (the possible observation values)
<i>post-Measurement</i>	: The post-measurement modelled as a structured multi-dimensional set of elements (the possible observation values)

### 5.47.3 Member Function Documentation

5.47.3.1 `void PredictionDataset::addTestValue ( MultiSubset * preValue, MultiSubset * postValue, int count = 1 )`

Add a couple of (pre and post) observations to the test set.

Parameters

<i>preValue</i>	: A pointer to the feasible subset that has been pre-observed in the multi-dimensional set representing the pre-measurement. It should always be an element of the set, that is an atomic feasible subset
<i>postValue</i>	: A pointer to the feasible subset that has been post-observed in the multi-dimensional set representing the pre-measurement. It should always be an element of the set, that is an atomic feasible subset
<i>count</i>	: The number of times the couple has been observed

5.47.3.2 `void PredictionDataset::addTestValue ( int preIndex, int postIndex, int count = 1 )`

Add a couple of (pre and post) observations to the test set **in the case of one-dimensional measurements**

Parameters

<i>preIndex</i>	: The index of the element that has been pre-observed in the one-dimensional set representing the pre-measurement
<i>postIndex</i>	: The index of the element that has been post-observed in the one-dimensional set representing the pre-measurement
<i>count</i>	: The number of times the couple has been observed

5.47.3.3 `void PredictionDataset::addTrainValue ( MultiSubset * preValue, MultiSubset * postValue, int count = 1 )`

Add a couple of (pre and post) observations to the train set.

Parameters

<i>preValue</i>	: A pointer to the feasible subset that have been pre-observed in the multi-dimensional set representing the pre-measurement. It should always be an element of the set, that is an atomic feasible subset
<i>postValue</i>	: A pointer to the feasible subset that have been post-observed in the multi-dimensional set representing the pre-measurement. It should always be an element of the set, that is an atomic feasible subset
<i>count</i>	: The number of times the couple has been observed

5.47.3.4 `void PredictionDataset::addTrainValue ( int preIndex, int postIndex, int count = 1 )`

Add a couple of (pre and post) observations to the train set **in the case of one-dimensional measurements**

## Parameters

<i>preIndex</i>	: The index of the element that has been pre-observed in the one-dimensional set representing the pre-measurement
<i>postIndex</i>	: The index of the element that has been post-observed in the one-dimensional set representing the pre-measurement
<i>count</i>	: The number of times the couple has been observed

## 5.47.3.5 void PredictionDataset::print ( )

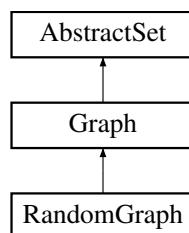
/brief Print the data set.

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[prediction\\_dataset.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/prediction\_dataset.cpp

## 5.48 RandomGraph Class Reference

Inheritance diagram for RandomGraph:



## Public Member Functions

- **RandomGraph** (int vNum, int eNum)

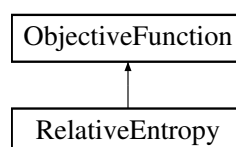
## Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/graph.hpp
- /home/lamarche/programming/optimal\_partition/src/graph.cpp

## 5.49 RelativeEntropy Class Reference

Inheritance diagram for RelativeEntropy:



## Public Member Functions

- **RelativeEntropy** (int size, double \*values=0, double \*refValues=0)
- void **setRandom** ()  
*Randomly set the initial data from which the objective function is computed.*
- **ObjectiveValue** \* **newObjectiveValue** (int index=-1)  
*This method is called by child classes of [AbstractSet](#) (do not use directly)*
- void **computeObjectiveValues** ()  
*This method is called by child classes of [AbstractSet](#) (do not use directly)*
- void **printObjectiveValues** (bool verbose=true)  
*This method is called by child classes of [AbstractSet](#) (do not use directly)*
- double **getParameter** (double unit)
- double **getUnitDistance** (double uMin, double uMax)
- double **getIntermediaryUnit** (double uMin, double uMax)

## Public Attributes

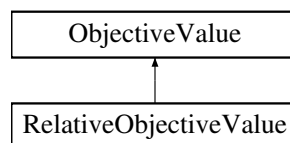
- int **size**
- double \* **values**
- double \* **refValues**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/relative\_entropy.hpp
- /home/lamarche/programming/optimal\_partition/src/relative\_entropy.cpp

## 5.50 RelativeObjectiveValue Class Reference

Inheritance diagram for RelativeObjectiveValue:



## Public Member Functions

- **RelativeObjectiveValue** ([RelativeEntropy](#) \*objective, int index=-1)
- void **add** ([ObjectiveValue](#) \*value)
- void **compute** ()
- void **compute** ([ObjectiveValue](#) \*value1, [ObjectiveValue](#) \*value2)
- void **compute** ([ObjectiveValueSet](#) \*valueset)
- void **normalize** ([ObjectiveValue](#) \*q)
- void **print** (bool verbose=true)
- double **getValue** (double param)

## Public Attributes

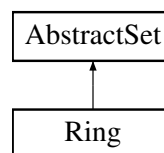
- int **index**
- double **sumValue**
- double **sumRefValue**
- double **microInfo**
- double **divergence**
- double **sizeReduction**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/relative\_entropy.hpp
- /home/lamarche/programming/optimal\_partition/src/relative\_entropy.cpp

## 5.51 Ring Class Reference

Inheritance diagram for Ring:



## Public Member Functions

- **Ring** (int s)
- int **getIndex** (int i, int j)
- void **setObjectiveFunction** ([ObjectiveFunction](#) \*m)  
*Set the objective that one wants to optimise.*
- void **setRandom** ()  
*Randomly set the algebraic constraints for quick experiments (warning: this method is not always implemented)*
- void **print** ()  
*Print the set and its algebraic constraints.*
- void **buildDataStructure** ()  
*Build a proper data structure to represent the set and its algebraic constraints (warning: this method should always be called after instantiating and parameterising a set, and before calling any other method, such as [print\(\)](#), [computeObjectiveValues\(\)](#), [computeOptimalPartition](#) (double parameter), etc.)*
- void **computeObjectiveValues** ()  
*Compute the value of the objective function for each feasible part (warning: setObjectiveFunction ([ObjectiveFunction](#) \*objective) should have been called first)*
- void **normalizeObjectiveValues** ()  
*Finish computing the value of the objective function for each feasible part when normalisation is required (warning: only after [computeObjectiveValues\(\)](#) has been called)*
- void **printObjectiveValues** ()  
*Print the value of the objective function for each feasible part.*
- void **computeOptimalPartition** (double parameter)  
*Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.*
- void **printOptimalPartition** (double parameter)  
*Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*



- [Partition](#) \* [getOptimalPartition](#) (double parameter)

*Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)*

- [AbstractSet](#) \* [getRandomSet](#) (int size)

## Public Attributes

- int **size**
- double \* **values**
- double \* **sumValues**
- double \* **microInfos**
- double \* **sizeReductions**
- double \* **divergences**
- double \* **optimalQualities**
- int \* **optimalCuts**
- int **firstOptimalCut**
- int **lastOptimalCut**

### 5.51.1 Member Function Documentation

#### 5.51.1.1 void Ring::computeOptimalPartition ( double *parameter* ) [virtual]

Compute a partition that fits with the algebraic constraints and that optimises the objective function that has been specified.

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

#### 5.51.1.2 Partition \* Ring::getOptimalPartition ( double *parameter* ) [virtual]

Compute and return a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

##### Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

##### Returns

: The resulting optimal partition

Implements [AbstractSet](#).

#### 5.51.1.3 void Ring::printOptimalPartition ( double *parameter* ) [virtual]

Compute and print a partition that fits with the algebraic constraints and that optimises the objective function that has been specified (warning: this method is not always implemented, but one can obtain a similar result by using [getOptimalPartition](#) (double parameter) and by calling [print\(\)](#) on the result)

## Parameters

<i>parameter</i>	: The parameter of the objective function to be optimised (if the objective is parametrised)
------------------	--

Implements [AbstractSet](#).

5.51.1.4 `void Ring::setObjectiveFunction ( ObjectiveFunction * objective )` [virtual]

Set the objective that one wants to optimise.

## Parameters

<i>objective</i>	: The objective function itself
------------------	---------------------------------

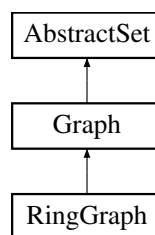
Implements [AbstractSet](#).

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/ring.hpp
- /home/lamarche/programming/optimal\_partition/src/ring.cpp

## 5.52 RingGraph Class Reference

Inheritance diagram for RingGraph:



### Public Member Functions

- **RingGraph** (int vNum)

### Additional Inherited Members

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/graph.hpp
- /home/lamarche/programming/optimal\_partition/src/graph.cpp

## 5.53 Timer Class Reference

### Public Member Functions

- **Timer** (char \*file=0, int dimension=1, bool append=false)
- void **start** (int size, std::string text="")
- void **start** (std::vector< int > parameters, std::string text="")
- void **startTime** ()
- void **startMemory** ()

- void **stop** (std::string text="")
- void **stopTime** ()
- void **stopMemory** ()
- void **step** (std::string text="")
- void **print** (char \*fName)

### Public Attributes

- float **time**
- int **memory**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/timer.hpp
- /home/lamarche/programming/optimal\_partition/src/timer.cpp

## 5.54 TreeToAdd Struct Reference

### Public Attributes

- [Datatree](#) \* **node**
- [Datatree](#) \* **nodeToAdd**
- Vertices \* **vertices**
- Vertices \* **adjVertices**

The documentation for this struct was generated from the following file:

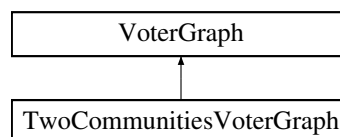
- /home/lamarche/programming/optimal\_partition/src/graph.cpp

## 5.55 TwoCommunitiesVoterGraph Class Reference

An interaction graph consisting in two communities of nodes (complete graph within each community, complete interaction between the two communities, possibly with different weights)

```
#include <voter_graph.hpp>
```

Inheritance diagram for TwoCommunitiesVoterGraph:



### Public Member Functions

- [TwoCommunitiesVoterGraph](#) (int [size1](#), int [size2](#), double [intraRate1](#), double [intraRate2](#), double [interRate1](#), double [interRate2](#), double [contrarian1](#), double [contrarian2](#), int update=UPDATE\_EDGES)  
*Constructor.*
- [~TwoCommunitiesVoterGraph](#) ()  
*Destructor.*
- [MarkovProcess](#) \* [getCompactMarkovProcess](#) ()

Build the Markov chain associated to the graph, lumped according to the macro-state of community 1, the macro-state of community 2, and the state of the first agent in community 1.

- **Partition** \* **getCompactMarkovPartition** (**VoterProbe** \*probe, **VoterMetric** metric)

Build the partition of the lumped Markov chain state space (see **getCompactMarkovProcess**) associated to a probe with a given metric (e.g., **METRIC\_MACRO\_STATE** or **METRIC\_ACTIVE\_EDGES**)

- **Partition** \* **getCompactMarkovPartition** (**VoterMeasurement** \*measurement)

Build the partition of the lumped Markov chain state space (see **getCompactMarkovProcess**) associated to a measurement (i.e., a set of probes)

## Public Attributes

- int **size1**
- int **size2**
- double **intraRate1**
- double **intraRate2**
- double **interRate1**
- double **interRate2**
- double **contrarian1**
- double **contrarian2**
- std::set< **VoterNode** \* > \* **community1**
- std::set< **VoterNode** \* > \* **community2**

### 5.55.1 Detailed Description

An interaction graph consisting in two communities of nodes (complete graph within each community, complete interaction between the two communities, possibly with different weights)

### 5.55.2 Constructor & Destructor Documentation

5.55.2.1 **TwoCommunitiesVoterGraph::TwoCommunitiesVoterGraph** ( int *size1*, int *size2*, double *intraRate1*, double *intraRate2*, double *interRate1*, double *interRate2*, double *contrarian1*, double *contrarian2*, int *update* = **UPDATE\_EDGES** )

Constructor.

Parameters

<i>size1</i>	: The size of community 1
<i>size2</i>	: The size of community 2
<i>intraRate1</i>	: The weight of edges within community 1
<i>intraRate2</i>	: The weight of edges within community 2
<i>interRate1</i>	: The weight of edges from community 1 to community 2
<i>interRate2</i>	: The weight of edges from community 2 to community 1
<i>contrarian1</i>	: The contrarian rate of nodes in community 1
<i>contrarian2</i>	: The contrarian rate of nodes in community 2
<i>update</i>	: How the system evolves at each simulation step ( <b>UPDATE_NODES</b> or <b>UPDATE_EDGES</b> )

### 5.55.3 Member Function Documentation

5.55.3.1 **Partition** \* **TwoCommunitiesVoterGraph::getCompactMarkovPartition** ( **VoterProbe** \* *probe*, **VoterMetric** *metric* )

Build the partition of the lumped Markov chain state space (see **getCompactMarkovProcess**) associated to a probe with a given metric (e.g., **METRIC\_MACRO\_STATE** or **METRIC\_ACTIVE\_EDGES**)

## Parameters

<i>probe</i>	: The probe used to partition the lumped state space
<i>metric</i>	: The metric of the probe (e.g., METRIC_MACRO_STATE or METRIC_ACTIVE_EDGES)

## Returns

The computed partition over the lumped state space

### 5.55.3.2 Partition \* TwoCommunitiesVoterGraph::getCompactMarkovPartition ( VoterMeasurement \* measurement )

Build the partition of the lumped Markov chain state space (see getCompactMarkovProcess) associated to a measurement (i.e., a set of probes)

## Parameters

<i>measurement</i>	: The measurement used to partition the lumped state space
--------------------	--

## Returns

The computed partition over the lumped state space

### 5.55.3.3 MarkovProcess \* TwoCommunitiesVoterGraph::getCompactMarkovProcess ( )

Build the Markov chain associated to the graph, lumped according to the macro-state of community 1, the macro-state of community 2, and the state of the first agent in community 1.

## Returns

The computed lumped Markov chain

## 5.55.4 Member Data Documentation

### 5.55.4.1 std::set<VoterNode\*> \* TwoCommunitiesVoterGraph::community1

The set of nodes in community 1

### 5.55.4.2 std::set<VoterNode\*> \* TwoCommunitiesVoterGraph::community2

The set of nodes in community 2

### 5.55.4.3 double TwoCommunitiesVoterGraph::contrarian1

The contrarian rate of nodes in community 1

### 5.55.4.4 double TwoCommunitiesVoterGraph::contrarian2

The contrarian rate of nodes in community 2

### 5.55.4.5 double TwoCommunitiesVoterGraph::interRate1

The weight of edges from community 1 to community 2

#### 5.55.4.6 double TwoCommunitiesVoterGraph::interRate2

The weight of edges from community 2 to community 1

#### 5.55.4.7 double TwoCommunitiesVoterGraph::intraRate1

The weight of edges within community 1

#### 5.55.4.8 double TwoCommunitiesVoterGraph::intraRate2

The weight of edges within community 2

#### 5.55.4.9 int TwoCommunitiesVoterGraph::size1

The size of community 1

#### 5.55.4.10 int TwoCommunitiesVoterGraph::size2

The size of community 2

The documentation for this class was generated from the following files:

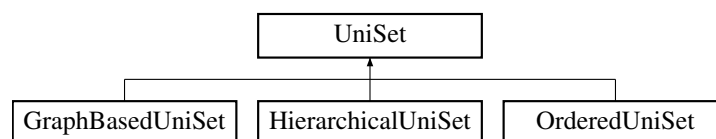
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.56 UniSet Class Reference

A uni-dimensional set of elements and its algebraic structure (feasible subsets and feasible refinements)

```
#include <uni_set.hpp>
```

Inheritance diagram for UniSet:



### Public Member Functions

- [UniSet \(UniSubset \\*firstUniSubset\)](#)  
*Constructor.*
- [~UniSet \(\)](#)  
*Destructor.*
- void [buildDataStructure \(\)](#)  
*Build a proper data structure to represent the uni-dimensional set of elements and its algebraic structure (warning: this method should be called after construction, and before actually using the set)*
- void [print \(\)](#)  
*Print the current state of the set and its algebraic structure.*

## Protected Member Functions

- void [initReached](#) ()  
(Optional) A probe of a voter model that has been used to build this uni-dimensional set

## Protected Attributes

- int **atomicUniSubsetNumber**
- int [uniSubsetNumber](#)  
Number of elements (i.e., atomic feasible subsets)
- [UniSubset](#) \*\* [atomicUniSubsetArray](#)  
Number of feasible subsets.
- [UniSubset](#) \*\* [uniSubsetArray](#)  
Array of pointers to all elements (i.e., atomic feasible subsets)
- [UniSubset](#) \* [firstUniSubset](#)  
Array of pointers to all feasible subsets.
- [VoterMeasurement](#) \* [voterMeasurement](#)  
Top subset in the lattice of feasible subsets (assumed to be unique and to include all feasible subsets)
- [VoterProbe](#) \* [voterProbe](#)  
(Optional) A probe measurement of a voter model that has been used to build this uni-dimensional set

### 5.56.1 Detailed Description

A uni-dimensional set of elements and its algebraic structure (feasible subsets and feasible refinements)

### 5.56.2 Constructor & Destructor Documentation

#### 5.56.2.1 [UniSet::UniSet](#) ( [UniSubset](#) \* *firstUniSubset* )

Constructor.

Parameters

<i>firstUniSubset</i>	: Top subset in the lattice of feasible subsets
-----------------------	---

### 5.56.3 Member Function Documentation

#### 5.56.3.1 void [UniSet::initReached](#) ( ) [protected]

(Optional) A probe of a voter model that has been used to build this uni-dimensional set

Initialise the `reached` field of all feasible subsets to `false` (used by other methods to run through the algebraic structure in a recursive fashion without considering twice the same subset)

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.cpp](#)

## 5.57 UniSubset Class Reference

A feasible subset associated to a uni-dimensional set of elements ([UniSet](#))

```
#include <uni_set.hpp>
```

## Public Member Functions

- [UniSubset](#) (int index=-1)  
*Set of the refinements of this subset, that is the set of all partitions of this subset that are made of other feasible subsets; this hence properly defines the algebraic structure.*
- [~UniSubset](#) ()  
*Destructor.*
- void [print](#) ()  
*Print the actual state of this subset.*
- void [printIndexSet](#) (bool endl=false)  
*Print indexes of the elements in this subset.*
- void [addUniSubsetSet](#) (UniSubsetSet \*uniSubsetSet)  
*Add a refinement to this subset, that is a partition of this subset that is made of other feasible subsets.*

## Public Attributes

- [UniSet](#) \* [uniSet](#)
- bool [isAtomic](#)  
*Pointer to the set of elements to which this subset is associated.*
- int [atomicNum](#)  
*true if and only if this subset is actually an element of the associated set (i.e., an atomic feasible subset)*
- int [num](#)  
*If this subset is an element (i.e., an atomic feasible subset), identifier of this subset among all the elements of the associated set; if not, always equal to -1*
- [IndexSet](#) \* [indexSet](#)  
*Identifier of this subset among all the feasible subsets of the associated set.*
- [UniSubsetSetSet](#) \* [uniSubsetSetSet](#)  
*Indexes of all the elements in this subset (only one index / one element in the case of an atomic subset)*

### 5.57.1 Detailed Description

A feasible subset associated to a uni-dimensional set of elements ([UniSet](#))

### 5.57.2 Constructor & Destructor Documentation

#### 5.57.2.1 UniSubset::UniSubset ( int index = -1 )

Set of the refinements of this subset, that is the set of all partitions of this subset that are made of other feasible subsets; this hence properly defines the algebraic structure.

Constructor

Parameters

<i>index</i>	: The index of the unique element in the case of an atomic subset
--------------	---

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[uni\\_set.cpp](#)



## 5.58 VoterBinning Class Reference

### Public Member Functions

- **VoterBinning** ([VoterDataSet](#) \*data)
- void **print** (bool verbose=false)

### Public Attributes

- [VoterDataSet](#) \* **data**
- int **size**
- int **binNumber**
- int \* **cuts**
- double **score**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.cpp](#)

## 5.59 VoterDataSet Class Reference

### Public Member Functions

- **VoterDataSet** ([VoterGraph](#) \*graph, int time, int delay, int trainSize, int testSize, int trainLength, int testLength)
- [PredictionDataset](#) \* **getPredictionDataset** ([MultiSet](#) \*preSet, [MultiSet](#) \*postSet)
- void **estimateTransitionMap** ([VoterMeasurement](#) \*preM, [VoterMeasurement](#) \*postM)
- void **printTransitionMap** ()
- void **print** (int size=-1)
- double **getLogScore** ([VoterMeasurement](#) \*preM, [VoterMeasurement](#) \*postM, int prior=0)
- double **getQuadScore** ([VoterMeasurement](#) \*preM, [VoterMeasurement](#) \*postM, int prior=0)
- [VoterBinning](#) \* **getOptimalBinning** ([VoterMeasurement](#) \*preM, [VoterMeasurement](#) \*postM, int prior=0, int realTrainSize=-1, bool verbose=false)

### Public Attributes

- [VoterGraph](#) \* **graph**
- int **time**
- int **delay**
- int **trainSize**
- int **testSize**
- int **trainLength**
- int **testLength**
- [VoterTrajectory](#) \*\* **trajectories**
- [TransitionMap](#) \* **transMap**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.cpp](#)

## 5.60 VoterEdge Class Reference

An edge of the interaction graph.

```
#include <voter_graph.hpp>
```

### Public Member Functions

- [VoterEdge](#) ([VoterNode](#) \*[node1](#), [VoterNode](#) \*[node2](#), double [weight](#)=1)  
*Constructor.*
- [~VoterEdge](#) ()  
*Destructor.*

### Public Attributes

- [VoterNode](#) \* [node1](#)
- [VoterNode](#) \* [node2](#)
- double [weight](#)

#### 5.60.1 Detailed Description

An edge of the interaction graph.

#### 5.60.2 Constructor & Destructor Documentation

##### 5.60.2.1 VoterEdge::VoterEdge ( VoterNode \* *node1*, VoterNode \* *node2*, double *weight* = 1 )

Constructor.

Parameters

<i>node1</i>	: Incoming node
<i>node2</i>	: Outcoming node
<i>weight</i>	: Determines the probability to select this edge (relatively to other edges) at each simulation step when the updateProcess variable of the graph is set to UPDATE_EDGES

#### 5.60.3 Member Data Documentation

##### 5.60.3.1 VoterNode\* VoterEdge::node1

Incoming node

##### 5.60.3.2 VoterNode\* VoterEdge::node2

Outcoming node

##### 5.60.3.3 double VoterEdge::weight

Determines the probability to select this edge (relatively to other edges) at each simulation step when the update-Process variable of the graph is set to UPDATE\_EDGES

The documentation for this class was generated from the following files:

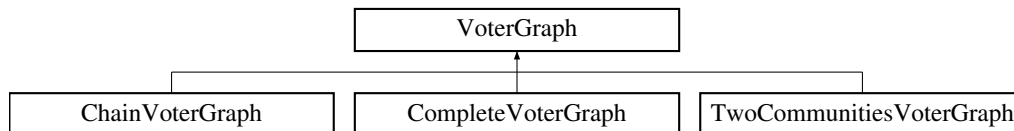
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.61 VoterGraph Class Reference

The interaction graph describing a Voter Model.

```
#include <voter_graph.hpp>
```

Inheritance diagram for VoterGraph:



### Public Member Functions

- [VoterGraph](#) (int update=[UPDATE\\_EDGES](#))  
*Constructor.*
- virtual [~VoterGraph](#) ()  
*Destructor.*
- void [print](#) ()  
*Print the graph structure and details.*
- [VoterNode](#) \* [addNode](#) (double weight=1, double contrarian=0)  
*Add a node to the graph.*
- [VoterEdge](#) \* [addEdge](#) ([VoterNode](#) \*node1, [VoterNode](#) \*node2, double weight=1)  
*Add an edge to the graph.*
- void [fillEdges](#) ()  
*Add an edge between each pair of nodes in the graph (in both direction, with equal weight for each edge)*
- [VoterNode](#) \* [getRandomNode](#) ()
- [VoterNode](#) \* [getUniformRandomNode](#) ()
- [VoterEdge](#) \* [getRandomEdge](#) ([VoterNode](#) \*node)
- [MarkovProcess](#) \* [getMarkovProcess](#) ()  
*Build the Markov chain associated to the described Voter Model.*
- [Partition](#) \* [getMarkovPartition](#) ([VoterProbe](#) \*probe, [VoterMetric](#) metric)  
*Build the partition of the Markov chain state space associated to a probe with a given metric (e.g., METRIC\_MACRO\_STATE or METRIC\_ACTIVE\_EDGES)*
- [Partition](#) \* [getMarkovPartition](#) ([VoterMeasurement](#) \*measurement)  
*Build the partition of the Markov chain state space associated to a measurement (i.e., a set of probes)*

### Public Attributes

- int [updateProcess](#)
- int [complete](#)
- int [nodeNumber](#)
- int [edgeNumber](#)
- double [nodeWeight](#)
- double [edgeWeight](#)
- std::map< int, [VoterNode](#) \* > \* [nodeMap](#)
- std::set< [VoterNode](#) \* > \* [nodeSet](#)
- std::set< [VoterEdge](#) \* > \* [edgeSet](#)
- [MarkovProcess](#) \* [process](#)

### 5.61.1 Detailed Description

The interaction graph describing a Voter Model.

### 5.61.2 Constructor & Destructor Documentation

#### 5.61.2.1 VoterGraph::VoterGraph ( int *update* = UPDATE\_EDGES )

Constructor.

Parameters

<i>update</i>	: How the system evolves at each simulation step (UPDATE_NODES or UPDATE_EDGES)
---------------	---

### 5.61.3 Member Function Documentation

#### 5.61.3.1 VoterEdge \* VoterGraph::addEdge ( VoterNode \* *node1*, VoterNode \* *node2*, double *weight* = 1 )

Add an edge to the graph.

Parameters

<i>node1</i>	: Incoming node
<i>node2</i>	: outgoing node
<i>weight</i>	: Determines the probability to select the edge to be added (relatively to other edges) at each simulation step when the updateProcess variable of the graph is set to UPDATE_EDGES

Returns

The added edge

#### 5.61.3.2 VoterNode \* VoterGraph::addNode ( double *weight* = 1, double *contrarian* = 0 )

Add a node to the graph.

Parameters

<i>weight</i>	: Determines the probability to select the node to be added (relatively to other nodes) at each simulation step when the updateProcess variable of the graph is set to UPDATE_NODES
<i>contrarian</i>	: The contrarian rate of the node to be added

Returns

The added node

#### 5.61.3.3 Partition \* VoterGraph::getMarkovPartition ( VoterProbe \* *probe*, VoterMetric *metric* )

Build the partition of the Markov chain state space associated to a probe with a given metric (e.g., METRIC\_MACRO\_STATE or METRIC\_ACTIVE\_EDGES)

Parameters

<i>probe</i>	: The probe used to partition the state space
<i>metric</i>	: The metric of the probe (e.g., METRIC_MACRO_STATE or METRIC_ACTIVE_EDGES)

**Returns**

The computed partition

**5.61.3.4 Partition \* VoterGraph::getMarkovPartition ( VoterMeasurement \* measurement )**

Build the partition of the Markov chain state space associated to a measurement (i.e., a set of probes)

**Parameters**

<i>measurement</i>	: The measurement used to partition the state space
--------------------	---

**Returns**

The computed partition

**5.61.3.5 MarkovProcess \* VoterGraph::getMarkovProcess ( )**

Build the Markov chain associated to the described Voter Model.

**Returns**

The computed Markov chain

**5.61.4 Member Data Documentation****5.61.4.1 int VoterGraph::edgeNumber**

The total number of edges in the graph

**5.61.4.2 std::set<VoterEdge\*> \* VoterGraph::edgeSet**

The set of all edges

**5.61.4.3 double VoterGraph::edgeWeight**

The sum of the weight of all edges

**5.61.4.4 std::map<int,VoterNode\*> \* VoterGraph::nodeMap**

The map of all nodes organized by id

**5.61.4.5 int VoterGraph::nodeNumber**

The total number of nodes in the graph

**5.61.4.6 std::set<VoterNode\*> \* VoterGraph::nodeSet**

The set of all nodes

#### 5.61.4.7 double VoterGraph::nodeWeight

The sum of the weight of all nodes

#### 5.61.4.8 MarkovProcess\* VoterGraph::process

The Markov chain associated to the described Voter Model

#### 5.61.4.9 int VoterGraph::updateProcess

How the system evolves at each simulation step (UPDATE\_NODES or UPDATE\_EDGES)

The documentation for this class was generated from the following files:

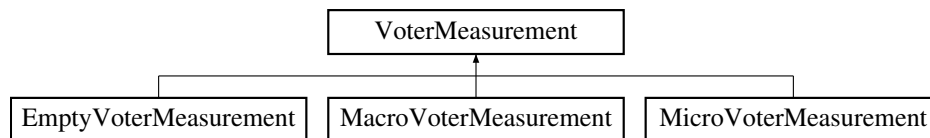
- /home/lamarche/programming/optimal\_partition/src/voter\_graph.hpp
- /home/lamarche/programming/optimal\_partition/src/voter\_graph.cpp

## 5.62 VoterMeasurement Class Reference

A measurement to observe the Voter Model according set of probes.

```
#include <voter_graph.hpp>
```

Inheritance diagram for VoterMeasurement:



### Public Member Functions

- [VoterMeasurement](#) ([VoterGraph](#) \*graph, std::string type)  
*Constructor.*
- [~VoterMeasurement](#) ()  
*Destructor.*
- void [addProbe](#) ([VoterProbe](#) \*probe, [VoterMetric](#) metric, int binning=0)  
*Add a probe to the measurement.*
- int [getCardinality](#) ()
- [VoterMeasurementState](#) \* [getState](#) ([VoterState](#) \*state)
- [OrderedUniSet](#) \* [getOrderedUniSet](#) ()
- std::vector< [OrderedUniSet](#) \* > \* [getOrderedUniSetVector](#) ()
- void [print](#) (bool endl=false)  
*Print the measurement details.*

### Public Attributes

- [VoterGraph](#) \* graph
- std::string type
- [Partition](#) \* partition
- int probeNumber

- `std::map< int, VoterProbe * > * probeMap`
- `std::map< int, VoterMetric > * metricMap`
- `std::map< int, int > * binningMap`

### 5.62.1 Detailed Description

A measurement to observe the Voter Model according set of probes.

### 5.62.2 Constructor & Destructor Documentation

#### 5.62.2.1 VoterMeasurement::VoterMeasurement ( VoterGraph \* *graph*, std::string *type* )

Constructor.

Parameters

<i>graph</i>	: The interaction graph to be observed
<i>type</i>	: The name of the measurement

### 5.62.3 Member Function Documentation

#### 5.62.3.1 void VoterMeasurement::addProbe ( VoterProbe \* *probe*, VoterMetric *metric*, int *binning* = 0 )

Add a probe to the measurement.

Parameters

<i>node</i>	: The probe to be added
<i>metric</i>	: The metric associated to the added probe (e.g., METRIC_MACRO_STATE or METRIC_ACTIVE_EDGES)

#### 5.62.3.2 void VoterMeasurement::print ( bool *endl* = false )

Print the measurement details.

Parameters

<i>endl</i>	: Line break after printing if true
-------------	-------------------------------------

### 5.62.4 Member Data Documentation

#### 5.62.4.1 VoterGraph\* VoterMeasurement::graph

The interaction graph to be observed

#### 5.62.4.2 std::map<int,VoterMetric>\* VoterMeasurement::metricMap

The map of metrics (e.g., METRIC\_MACRO\_STATE or METRIC\_ACTIVE\_EDGES) associated to each constituting probe organized by probe numbers

#### 5.62.4.3 Partition\* VoterMeasurement::partition

The partition of the Markov chain state space corresponding to the measurement

#### 5.62.4.4 `std::map<int,VoterProbe*>* VoterMeasurement::probeMap`

The map of constituting probes organized by probe numbers

#### 5.62.4.5 `int VoterMeasurement::probeNumber`

The number of probes constituting the measurement

#### 5.62.4.6 `std::string VoterMeasurement::type`

The name of the measurement

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.63 VoterMeasurementState Class Reference

### Public Member Functions

- **VoterMeasurementState** ([VoterMeasurement](#) \*measurement)
- void **init** (int value)
- bool **isEqual** ([VoterMeasurementState](#) \*state)
- void **print** ()

### Public Attributes

- [VoterMeasurement](#) \* **measurement**
- int **size**
- int \* **probeStates**

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.64 VoterMeasurementTrajectory Class Reference

### Public Member Functions

- **VoterMeasurementTrajectory** ([VoterMeasurement](#) \*measurement, [VoterTrajectory](#) \*trajectory)
- void **print** ()

### Public Attributes

- [VoterMeasurement](#) \* **measurement**
- [VoterGraph](#) \* **graph**
- int **length**
- [VoterMeasurementState](#) \*\* **states**



The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.65 VoterNode Class Reference

A node of the interaction graph.

```
#include <voter_graph.hpp>
```

### Public Member Functions

- [VoterNode](#) (int [id](#), double [weight](#)=1, double [contrarian](#)=0)  
*Constructor.*
- [~VoterNode](#) ()  
*Destructor.*

### Public Attributes

- int [id](#)
- double [weight](#)
- double [contrarian](#)
- int [inEdgeWeight](#)
- int [inEdgeNumber](#)
- std::set< [VoterEdge](#) \* > \* [inEdgeSet](#)
- int [outEdgeWeight](#)
- int [outEdgeNumber](#)
- std::set< [VoterEdge](#) \* > \* [outEdgeSet](#)

#### 5.65.1 Detailed Description

A node of the interaction graph.

#### 5.65.2 Constructor & Destructor Documentation

##### 5.65.2.1 VoterNode::VoterNode ( int *i*, double *w* = 1, double *c* = 0 )

Constructor.

Parameters

<i>id</i>	: Unique id within the graph
<i>weight</i>	: Determines the probability to select this node (relatively to other nodes) at each simulation step when the updateProcess variable of the graph is set to UPDATE_NODES
<i>contrarian</i>	: Contrarian rate of the node

Author

Robin Lamarche-Perrin

Date

22/01/2015

### 5.65.3 Member Data Documentation

#### 5.65.3.1 double VoterNode::contrarian

Contrarian rate of the node

#### 5.65.3.2 int VoterNode::id

Unique id within the graph

#### 5.65.3.3 int VoterNode::inEdgeNumber

Sum of the weight of incoming edges

#### 5.65.3.4 std::set<VoterEdge\*>\* VoterNode::inEdgeSet

Set of incoming edges

#### 5.65.3.5 int VoterNode::inEdgeWeight

Sum of the weight of incoming nodes

#### 5.65.3.6 int VoterNode::outEdgeNumber

Sum of the weight of outcoming edges

#### 5.65.3.7 std::set<VoterEdge\*>\* VoterNode::outEdgeSet

Set of outcoming edges

#### 5.65.3.8 int VoterNode::outEdgeWeight

Sum of the weight of outcoming nodes

#### 5.65.3.9 double VoterNode::weight

Determines the probability to select this node (relatively to other nodes) at each simulation step when the update-Process variable of the graph is set to UPDATE\_NODES

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.66 VoterProbe Class Reference

A probe to observe the Voter Model according to a subset of nodes.

```
#include <voter_graph.hpp>
```

## Public Member Functions

- [VoterProbe](#) ([VoterGraph](#) \*graph)  
*Constructor.*
- [~VoterProbe](#) ()  
*Destructor.*
- void [setNodeSet](#) (std::set< [VoterNode](#) \* > \*set)  
*Set the set of observed nodes.*
- void [addNode](#) ([VoterNode](#) \*node)  
*Add an observed node to the probe.*
- void [addNodes](#) (unsigned long int i)  
*Add a set of observed nodes to the probe.*
- int [getCardinality](#) ([VoterMetric](#) metric, int binning=0)
- int [getState](#) ([VoterState](#) \*state, [VoterMetric](#) metric, int binning=0)
- void [print](#) (bool endl=false)  
*Print the probe details.*

## Public Attributes

- [VoterGraph](#) \* graph
- int [nodeNumber](#)
- std::set< [VoterNode](#) \* > \* [nodeSet](#)

### 5.66.1 Detailed Description

A probe to observe the Voter Model according to a subset of nodes.

### 5.66.2 Constructor & Destructor Documentation

#### 5.66.2.1 [VoterProbe::VoterProbe](#) ( [VoterGraph](#) \* graph )

Constructor.

Parameters

<a href="#">graph</a>	: The interaction graph to be observed
-----------------------	--

### 5.66.3 Member Function Documentation

#### 5.66.3.1 [void VoterProbe::addNode](#) ( [VoterNode](#) \* node )

Add an observed node to the probe.

Parameters

<a href="#">node</a>	: The node to be added
----------------------	------------------------

#### 5.66.3.2 [void VoterProbe::addNodes](#) ( unsigned long int i )

Add a set of observed nodes to the probe.

## Parameters

<i>graph</i>	: A binary number indicating for each node of the graph if it should (1) or should not (0) be added (the nodes are ordered according to their unique id)
--------------	--

5.66.3.3 `void VoterProbe::print ( bool endl = false )`

Print the probe details.

## Parameters

<i>endl</i>	: Line break after printing if true
-------------	-------------------------------------

5.66.3.4 `void VoterProbe::setNodeSet ( std::set< VoterNode * > * set )`

Set the set of observed nodes.

## Parameters

<i>node</i>	: The set to be associated
-------------	----------------------------

## 5.66.4 Member Data Documentation

5.66.4.1 `VoterGraph* VoterProbe::graph`

The interaction graph to be observed

5.66.4.2 `int VoterProbe::nodeNumber`

The number of observed nodes

5.66.4.3 `std::set<VoterNode*>* VoterProbe::nodeSet`

The set of observed nodes

The documentation for this class was generated from the following files:

- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.hpp](#)
- [/home/lamarche/programming/optimal\\_partition/src/voter\\_graph.cpp](#)

## 5.67 VoterState Class Reference

### Public Member Functions

- `VoterState (VoterGraph *graph)`
- `VoterState (VoterState *state)`
- `void print ()`
- `void setFromMicroUniform ()`
- `void setFromMacroUniform ()`
- `VoterState * getNextState ()`

### Public Attributes

- [VoterGraph](#) \* **graph**
- int **size**
- bool \* **agentStates**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.cpp](#)

## 5.68 VoterTrajectory Class Reference

### Public Member Functions

- **VoterTrajectory** ([VoterGraph](#) \*graph, int time, int length)
- void **print** ()

### Public Attributes

- [VoterGraph](#) \* **graph**
- int **time**
- int **length**
- [VoterState](#) \*\* **states**

The documentation for this class was generated from the following files:

- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.hpp](#)
- /home/lamarche/programming/optimal\_partition/src/[voter\\_graph.cpp](#)



## Chapter 6

# File Documentation

### 6.1 /home/lamarche/programming/optimal\_partition/src/abstract\_set.hpp File Reference

Abstract class defining a set of elements that one wants to partition while optimising some (decomposable) objective and preserving some algebraic constraints (set of feasible parts)

```
#include "timer.hpp"
#include "objective_function.hpp"
#include "partition.hpp"
#include "dataset.hpp"
```

#### Classes

- class [AbstractSet](#)

*Abstract class defining a set of elements that one wants to partition while optimising some (decomposable) objective and preserving some algebraic constraints (set of feasible parts)*

#### 6.1.1 Detailed Description

Abstract class defining a set of elements that one wants to partition while optimising some (decomposable) objective and preserving some algebraic constraints (set of feasible parts)

#### Author

Robin Lamarche-Perrin

#### Date

06/11/2015

### 6.2 /home/lamarche/programming/optimal\_partition/src/logarithmic\_score.hpp File Reference

Classes to define and compute the logarithmic score function in the case of point prediction.

```
#include "objective_function.hpp"
#include "prediction_dataset.hpp"
```

## Classes

- class [LogarithmicScore](#)  
*Class to define and compute the logarithmic score function in the case of point prediction.*
- class [LogarithmicScoreValue](#)

### 6.2.1 Detailed Description

Classes to define and compute the logarithmic score function in the case of point prediction.

#### Author

Robin Lamarche-Perrin

#### Date

06/11/2015

## 6.3 /home/lamarche/programming/optimal\_partition/src/markov\_process.hpp File Reference

Class to build a finite Markov chain.

```
#include <vector>
#include "partition.hpp"
```

## Classes

- class [MarkovProcess](#)  
*A finite Markov chain described by a discrete state space, an initial distribution, and a transition kernel.*
- class [MarkovTrajectory](#)
- class [MarkovDataSet](#)

## Functions

- long unsigned int **nChoosek** (int n, int k)

### 6.3.1 Detailed Description

Class to build a finite Markov chain.

#### Author

Robin Lamarche-Perrin

#### Date

22/01/2015



## 6.4 /home/lamarche/programming/optimal\_partition/src/multi\_set.hpp File Reference

Classes to represent multi-dimensional sets of elements and their algebraic structure (feasible subsets and feasible refinements)

```
#include <list>
#include "uni_set.hpp"
#include "abstract_set.hpp"
#include "voter_graph.hpp"
```

### Classes

- class [MultiSet](#)  
*A multi-dimensional set of elements based on the Cartesian product of several uni-dimensional sets ([UniSet](#)) and their algebraic structures (feasible subsets and feasible refinements)*
- class [MultiSubset](#)

### Typedefs

- typedef std::list< [MultiSubset](#) \* > **MultiSubsetSet**
- typedef std::list  
    < MultiSubsetSet \* > **MultiSubsetSetSet**

#### 6.4.1 Detailed Description

Classes to represent multi-dimensional sets of elements and their algebraic structure (feasible subsets and feasible refinements)

#### Author

Robin Lamarche-Perrin

#### Date

06/11/2015

## 6.5 /home/lamarche/programming/optimal\_partition/src/objective\_function.hpp File Reference

Abstract class defining an objective function to be associated to a constrained set in order to define the optimisation problem that one wants to solve.

```
#include <set>
```

### Classes

- class [ObjectiveFunction](#)  
*Abstract class defining an objective function to be associated to a constrained set in order to define the optimisation problem that one wants to solve.*
- class [ObjectiveValue](#)

## Typedefs

- typedef std::set  
< [ObjectiveValue](#) \* > **ObjectiveValueSet**

### 6.5.1 Detailed Description

Abstract class defining an objective function to be associated to a constrained set in order to define the optimisation problem that one wants to solve.

#### Author

Robin Lamarche-Perrin

#### Date

06/11/2015

## 6.6 /home/lamarche/programming/optimal\_partition/src/prediction\_dataset.hpp File Reference

Class to represent a data set for the prediction of a post-measurement from the knowledge of a pre-measurement (composed of a train set and a test set)

```
#include "multi_set.hpp"
```

## Classes

- class [PredictionDataset](#)

*Class to represent a data set for the prediction of a post-measurement from the knowledge of a pre-measurement (composed of a train set and a test set)*

### 6.6.1 Detailed Description

Class to represent a data set for the prediction of a post-measurement from the knowledge of a pre-measurement (composed of a train set and a test set)

#### Author

Robin Lamarche-Perrin

#### Date

06/11/2015

## 6.7 /home/lamarche/programming/optimal\_partition/src/uni\_set.hpp File Reference

Some classes to represent uni-dimensional sets of elements and their algebraic structure (feasible subsets and feasible refinements)

```
#include <list>
#include "bi_set.hpp"
#include "multi_set.hpp"
#include "graph.hpp"
#include "voter_graph.hpp"
```

## Classes

- class [UniSet](#)  
*A uni-dimensional set of elements and its algebraic structure (feasible subsets and feasible refinements)*
- class [OrderedUniSet](#)  
*A uni-dimensional set of elements with a total order, and such that the feasible subsets are all the intervals induced by this order.*
- class [HierarchicalUniSet](#)  
*A uni-dimensional set of elements structured according to a complete binary hierarchy, and such that the feasible subsets are all the nodes of the hierarchy.*
- class [GraphBasedUniSet](#)
- class [UniSubset](#)  
*A feasible subset associated to a uni-dimensional set of elements ([UniSet](#))*

## Typedefs

- typedef std::list< [UniSubset](#) \* > **UniSubsetSet**
- typedef std::list< UniSubsetSet \* > **UniSubsetSetSet**
- typedef std::list< int > **IndexSet**

### 6.7.1 Detailed Description

Some classes to represent uni-dimensional sets of elements and their algebraic structure (feasible subsets and feasible refinements)

#### Author

Robin Lamarche-Perrin

#### Date

06/11/2015

## 6.8 /home/lamarche/programming/optimal\_partition/src/voter\_graph.hpp File Reference

Classes to build an interaction graph (nodes and edges) describing a Voter Model and some observation tools (probes and measurements)

```
#include <map>
#include <cstdlib>
#include <vector>
#include "markov_process.hpp"
#include "partition.hpp"
#include "uni_set.hpp"
#include "multi_set.hpp"
#include "prediction_dataset.hpp"
```

## Classes

- class [VoterNode](#)  
*A node of the interaction graph.*
- class [VoterEdge](#)  
*An edge of the interaction graph.*
- class [VoterGraph](#)  
*The interaction graph describing a Voter Model.*
- class [CompleteVoterGraph](#)  
*An interaction graph with edges between each pair of nodes (in both direction, with equal weight for each edge)*
- class [TwoCommunitiesVoterGraph](#)  
*An interaction graph consisting in two communities of nodes (complete graph within each community, complete interaction between the two communities, possibly with different weights)*
- class [ChainVoterGraph](#)
- class [VoterProbe](#)  
*A probe to observe the Voter Model according to a subset of nodes.*
- class [VoterMeasurement](#)  
*A measurement to observe the Voter Model according set of probes.*
- class [MacroVoterMeasurement](#)  
*A measurement consisting in one probe observing all nodes of the interaction graph.*
- class [MicroVoterMeasurement](#)  
*A measurement consisting in one probe for each node of the interaction graph.*
- class [EmptyVoterMeasurement](#)  
*A measurement without any probe (no observation)*
- class [VoterState](#)
- class [VoterMeasurementState](#)
- class [VoterTrajectory](#)
- class [VoterMeasurementTrajectory](#)
- class [VoterDataSet](#)
- class [VoterBinning](#)

## Typedefs

- typedef std::set  
  < [VoterMeasurement](#) \* > **MeasurementSet**
- typedef std::set< std::pair  
  < [MeasurementType](#), [VoterMetric](#) > > **SpecMeasurementSet**
- typedef std::map  
  < [VoterMeasurementState](#) \*, int \* > **ProbabilityMap**
- typedef std::pair  
  < **ProbabilityMap** \*, int \* > **ProbabilityPair**
- typedef std::map  
  < [VoterMeasurementState](#)  
  \*, **ProbabilityPair** \* > **TransitionMap**

## Enumerations

- enum `VoterMetric` {  
`MACRO_STATE`, `MAJORITY`, `MAJ_1PC`, `MAJ_2PC`,  
`MAJ_3PC`, `MAJ_4PC`, `MAJ_5PC`, `MAJ_6PC`,  
`MAJ_7PC`, `MAJ_8PC`, `MAJ_9PC`, `MAJ_10PC`,  
`MAJ_20PC`, `MAJ_30PC`, `MAJ_40PC`, `MAJ_50PC`,  
`MAJ_60PC`, `MAJ_70PC`, `MAJ_80PC`, `MAJ_90PC`,  
`MAJ_2B`, `MAJ_3B`, `MAJ_4B`, `MAJ_6B`,  
`MAJ_8B`, `MAJ_10B`, `MAJ_12B`, `MAJ_20B`,  
`MAJ_40B`, `ACTIVE_EDGES` }  
*A metric associated to a probe.*
- enum `UpdateProcess` { `UPDATE_NODES`, `UPDATE_EDGES` }  
*The way a Voter Model evolves at each simulation step, by randomly choosing a node or an edge for interaction.*
- enum `MeasurementType` {  
`M_MICRO`, `M_AGENT1`, `M_MESO1`, `M_MESO2`,  
`M_MACRO`, `M_EMPTY`, `M_ALLSIZES1`, `M_SOMESIZES1`,  
`M_AGENT1_ALLSIZES1`, `M_AGENT1_SOMESIZES1`, `M_ALLNEIGHBORHOODS`, `M_AGENT1_MESO1`,  
`M_AGENT1_MESO2`, `M_AGENT1_MACRO`, `M_AGENT1_MESO1_MESO2`, `M_MESO1_MESO2` }  
*A specific measurement in the case of a two-communities interaction graphs.*

## Functions

- void **addMeasurement** (MeasurementSet \*set, `VoterGraph` \*VG, `MeasurementType` type, `VoterMetric` metric)
- void **addMultiMeasurement** (MeasurementSet \*set, `VoterGraph` \*VG, `MeasurementType` type, `VoterMetric` metric)
- `VoterMeasurement` \* **getMeasurement** (`VoterGraph` \*VG, `MeasurementType` type, `VoterMetric` metric=`MACRO_STATE`, int binning=0)

### 6.8.1 Detailed Description

Classes to build an interaction graph (nodes and edges) describing a Voter Model and some observation tools (probes and measurements)

#### Author

Robin Lamarche-Perrin

#### Date

22/01/2015

### 6.8.2 Enumeration Type Documentation

#### 6.8.2.1 enum MeasurementType

A specific measurement in the case of a two-communities interaction graphs.

#### Enumerator

- `M_MICRO`** Microscopic state
- `M_AGENT1`** State of the first node in community 1
- `M_MESO1`** Aggregated state of all nodes in community 1

***M\_MESO2*** Aggregated state of all nodes in community 2

***M\_MACRO*** Aggregated state of nodes in both communities

***M\_EMPTY*** No observation

***M\_ALLSIZES1*** Aggregated state of node subsets of all sizes within community 1

***M\_SOMESIZES1*** Aggregated state of node subsets of some sizes within community 1

***M\_AGENT1\_ALLSIZES1*** Join measurement (see above)

***M\_AGENT1\_SOMESIZES1*** Join measurement (see above)

***M\_AGENT1\_MESO1*** Join measurement (see above)

***M\_AGENT1\_MESO2*** Join measurement (see above)

***M\_AGENT1\_MACRO*** Join measurement (see above)

***M\_AGENT1\_MESO1\_MESO2*** Join measurement (see above)

***M\_MESO1\_MESO2*** Join measurement (see above)

#### 6.8.2.2 enum UpdateProcess

The way a Voter Model evolves at each simulation step, by randomly choosing a node or an edge for interaction.

##### Enumerator

***UPDATE\_NODES*** Node-driven interactions: A node is chosen at each simulation step, it acts on one of its outgoing nodes

***UPDATE\_EDGES*** Edge-driven interactions: An edge is chosen at each simulation step, its incoming node acts on its outgoing node

#### 6.8.2.3 enum VoterMetric

A metric associated to a probe.

##### Enumerator

***MACRO\_STATE*** The probe returns the number of observed nodes in state 1

***MAJORITY*** The probe returns 0 (resp. 1) if the majority of agents are in state 0 (resp. 1), and NA if there is a strict equality

***ACTIVE\_EDGES*** The probe returns the probability that one of the observed nodes will change during the next simulation step

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