```json
{
  "curriculum": {
    "name": "Tai Lautenschlager",
    "roles": [ "Senior Quality Assurance Engineer", "Software Engineer" ],

    "profile": {
      "country": "Brazil",
      "whatsapp": "+55 11 9 8406-2722",
      "email": "tai.romani@hotmail.com",
      "languages": ["Native Brazilian Portuguese", "Fluent English", "Intermediate Spanish"]
    },

    "experience": {
      "work": [
        {
          "role": "Senior Quality Assurance Engineer",

          "company": "Jeitto Meios de Pagamento LTDA",
          "url": "https://jeitto.com.br/",
          "start": 2019, "end": null,

          "attributions": [
            "Technical leadership of the team",
            "Develop and work on the test automation framework and backlog",
            "Plan and develop functional testing processes",
            "Create both functional and automated test cases and datasets",
            "Audit regression and integration test reports",
            "Ensure testing of situations that may impact the performance of the product",
            "Set priority of the tasks of both the quality and maintenance boards",
            "Analyze decisions that may cause the misuse of adopted technical conventions",
            "Promote the culture of documenting systems and tools",
            "Assist in hiring new team members"
          ],
          "competencies": [
            "Backend Testing", "Android Testing", "API Testing", "Contract Testing",
            "Regression Testing", "Integration Testing", "E2E Testing", "Smoke Testing",
            "Functional Testing", "Test Automation on Android Application", "Log Analysis",
            "ETL Testing", "Backoffice Testing", "Investment Fund Management Testing"
          ]
        }
      ],
      "volunteering": [
        {
          "role": "Lead In-game Events Developer",

          "company": "Atelier 801",
          "url": "https://store.steampowered.com/publisher/atelier801",
          "start": 2021, "end": 2022,

          "attributions": [
            "Technical and decisional leadership of the team",
            "Develop in-game themed events aiming to increase sales and playerbase loyalty",
            "Assure the replay value of the game projects developed by the team",
            "Perform end-to-end testing on the game projects developed by the team",
            "Develop auxiliary tools to aid the team",
            "Intermediate taken decisions with the company's CEO and plan new API features"
          ]
        }
```

```json
      {
        "role": "Lua Game Developer",

        "company": "Atelier 801",
        "url": "https://store.steampowered.com/publisher/atelier801",
        "start": 2018, "end": 2022,

        "attributions": [
          "Plan, manage and develop minigames (coding, translating, advertising)",
          "Review, rate and manage user generated content for the games of the company",
          "Assist in planning and prioritizing new API features",
          "Test new API features before their release to the public",
          "Security and performance testing on new and legacy API feature",
          "Develop auxiliar tools, bots and chatbots for the team and community",
          "Manage the donations website of the team (coding, finances, advertising)",
          "Manage the open source organization of the team",
          "Assist in hiring new team members"
        ]
      }
    ]
  },

  "stack": {
    "languages": ["Lua", "JavaScript", "C#", "Python"],
    "databases": ["MySQL", "MongoDB", "PostgreSQL"],
    "rest": ["Charles Proxy", "Fiddler", "WireShark", "Postman"],
    "automation": ["Appium", "WebDriverIO", "UIAutomator2", "Cucumber", "Gherkin"],
    "management": ["Jira", "Confluence", "Google Cloud", "Firebase Analytics"],
    "gaming": ["MonoGame"]
  },

  "education": [
    {
      "course": "BS Computer Science",
      "start": 2018, "end": null,
      "sites": [
        "UNINOVE - Nove de Julho University, São Paulo, Brazil",
        "FMU - United Metropolitan Colleges, São Paulo, Brazil"
      ],
      "status": "on hold since 2020 due to COVID-19"
    },
    {
      "course": "Informatics Technician",
      "start": 2016, "end": 2017,
      "sites": ["ETEC - State Technical School of São Paulo"],
      "status": "concluded"
    }
  ]
  }
}
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