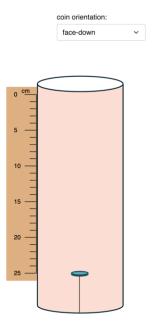
Name(s):

## Fill in all sections – These are today's notes

### **Student learning objectives**

- 1. What is terminal velocity? How to measure terminal velocity experimentally?
- 2. What is the terminal velocity of a disk face-down vs edge-on?
- 3. What useful information can one extract from terminal velocity?

# Dimensions and details of the experiment



The experiment consists of a 3D printed polystyrene quarter being released either face-down or edge-on in a viscous liquid. Select a coin orientation and then use the release button and start a stopwatch. Measure the distance from the release height versus time and estimate the terminal velocity for the two orientations. Based on the measurements, estimate the viscosity of the liquid.

## Before starting the experiment.

- 1. Which direction do you think will rise faster: face-down or edge-on? Why?
- 2. The current experiment is being done in a liquid with a density greater than that of polystyrene. If the same experiment were done in water, do you think the terminal velocity and direction would be the same? Why/why not?
- 3. How will you infer if the drag is dominated by viscous or inertial forces?

#### During the experiment.

1. Set the orientation to "face-down" and measure the distance from release versus time. Report the values.

Worksheet: 3D Printed Quarter: Face-Down vs. Edge-On Rising