Spatial graph embeddings and coupler curves Documentation

Release 2.0

Jan Legerský

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SPATIAL GRAPH EMBEDDINGS AND COUPLER CURVES

This program implements a method for obtaining edge lengths of a minimally rigid graph with many real spatial embeddings. The method is based on sampling over two parameter family that preserves so called coupler curve. See project website for the details.

Moreover, it includes Qt application for plotting coupler curves of the 7-vertex minimally rigid graph with the maximal number of embeddings, G48.

The main functionality is provided by the package graphEmbeddings3D, see Documentation.

The version 1.0 was used for the paper On the Maximal Number of Real Embeddings of Spatial Minimally Rigid Graphs accepted to ISSAC 2018: https://doi.org/10.5281/zenodo.1244023

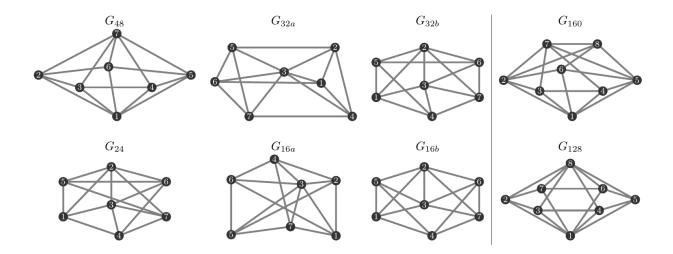
The current version 2.0 supports arbitrary minimally rigid graphs containing a triangle instead of only predefined ones.

1.1 Requirements and installation

- Python 2.7
- For solving the system of equations corresponding to graph embeddings, polynomial homotopy continuation by the package phopy is used (homepages.math.uic.edu/~jan/phopy_doc_html/).
- In the sampling heuristic, clustering is done by DBSCAN from the package sklearn (scikit-learn.org).
- For GUI application for plotting coupler curves of G48, PyQt5 (pypi.python.org/pypi/PyQt5) and matplotlib (matplotlib.org/) are needed.
- For installation, just clone or download from github.com/Legersky/SpatialGraphEmbeddings.

1.2 Predefined graphs

- 6 vertices: octahedron/cyclohexane (the unique 6-vertex graph with the maximal number of embeddings)
- 7 vertices: G16a, G16b, G24, G32a, G32b, G48 (all 7-vertex graphs requiring the last Henneberg step being H2, the number corresponds to the number of embeddings)
- 8 vertices: G128, G160



1.3 Tests

python test_6vert.py runs the sampling method for octahedron

python test_7vert.py verifies that there are edge lengths for G16a, G16b, G24, G32a, G32b and G48 such that all embeddings are real

python test_8vert.py verifies that there are edge lengths such that G128 and G160 have 128, resp. 132, real embeddings

1.4 Sampling

The scripts in the folder sampling_scripts use the proposed method for various graphs and starting edge lengths.

1.5 Coupler curves of G48

This Qt program is launched by python CouplerCurveG48.py.

Functionality:

- · loading and saving edge lengths
- plotting coupler curve of G48
- · computing number of real embeddings of G48 by PHC
- sampling of parameters for specific subgraphs
- iterative method for increasing the number of real embeddings
- export to Axel

1.6 Warning

The program strongly depends on PHC computation - this fails sometimes that might cause failure of the program.

1.7 License

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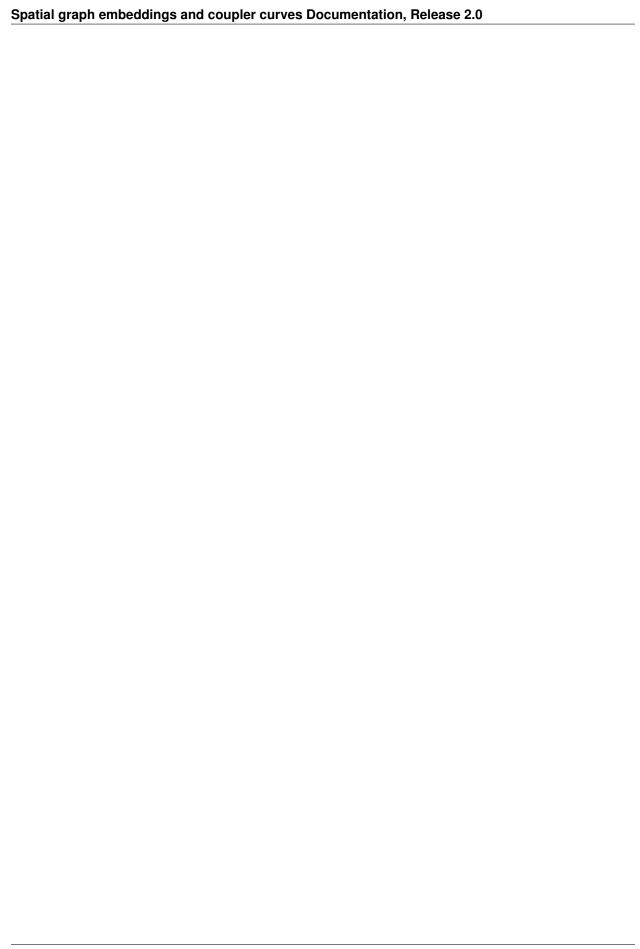
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Package documentation:

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CHAPTER

TWO

GRAPHEMBEDDINGS3D

2.1 Module AlgRealEmbeddings

class graphEmbeddings3D.algRealEmbeddings.AlgRealEmbeddings(graph_type,

num_phi=20, num_theta=20, factor_second=4, choice_from_clusters='center', window=None, name=None, edges=None, num_sols=None, allowedNumberOfMissing=0, moreSamplingSubgraphs=False)

This class implements the sampling procedure for obtaining edge lengths with many real embeddings.

The predefined graphs given by <code>graph_type</code> can be found in <code>graphEmbeddings3D.graphEmbedding</code>. <code>GraphEmbedding</code>. Another option is to use <code>graph_type'='edges'</code> and <code>specify'edges</code> of the graph and the number of complex embeddings of the graph by <code>num_sols</code>. The graph must contain the triangle 1,2,3. In this case, the keys of a dictionary with edge lengths, when the function <code>findMoreEmbeddings</code> is called, must match edges.

 num_phi and num_theta determine the number of samples of φ and θ in the first phase of sampling. In the second phase, $num_phi/factor_second$ and $num_theta/factor_second$ values are sampled around the ones from the first phase with the highest number of real embeddings.

After sampling, edge lengths are selected from clusters by *choice_from_clusters*:

- 'center': center of the (φ, θ) cluster
- 'closestToAverageLength': average of lengths in cluster

name is used for temporary and results files.

For implementing a new graph, *self._numAllSol* must be set in the constructor to the maximal number of complex embeddings of the graph, and *self._combinations* contains all subgraphs suitable for sampling.

The parameter *allowedNumberOfMissing* indicates how many solutions can be lost in PHC computation without causing a recomputation.

If graph_type '='edges', then 'moreSamplingSubgraphs indicates whether only subgraphs whose sampling preserves the coupler curve are used (False) or all that have necessary edges (True). Namely, whether deg(u)=4 or deg(u)>=4.

findMoreEmbeddings (starting_lengths, required_num=None, combinations=None, allowed repetition=1)

Edge lengts with *required_num* real embeddings are searched by linear approach from *starting_lengths*, namely, subgraphs given by *combinations* are used one by one.

If required_num==None, then self._numAllSol is used. Similarly, if combinations==None, then self._combinations are used.

The parameter *allowed_repetition* determines, how many times can be the whole list *combinations* used without increase of the number of real embeddings.

Results are saved in ../results.

 $\begin{tabular}{ll} \textbf{findMoreEmbeddings_tree} (starting_lengths, & required_num=None, & onlyOne=True, & combinations=None) \end{tabular}$

Edge lengts with *required_num* real embeddings are searched by tree approach from *starting_lengths*, namely, trying all combinations of subgraphs given by *combinations*.

If required_num==None, then self._numAllSol is used. Similarly, if combinations==None, then self._combinations are used.

If *onlyOne* is *True*, then the algorithm stops if the first edge lengths with *required_num* real embeddings are found. Otherwise, the whole tree is traversed (extremely long!!!).

Results are saved in ../results.

2.2 Module GraphEmbedding

class graphEmbeddings3D.graphEmbedding.GraphEmbedding(lengths, graph_type, tmp- FileName=None, window=None, num_sols=None, allowedNumberOfMissing=0)

This class implements the computation of spatial embeddings for a graph G with edge lengths

Arbitrary minimally rigid graphs with vertices labeled by 1, ..., N are supported:

- use graph type='edges'
- The edges are taken from the dict lengths.
- The graph must contain the triangle 1,2,3.

Predefined graphs:

```
G<sub>16</sub>

graph_type='Max6vertices'
edges: {(1, 3), (5, 6), (2, 6), (2, 3), (3, 5), (1, 2), (4, 6), (1, 5), (4, 5), (1, 6), (3, 4), (2, 4)}

G<sub>48</sub>

graph_type='Max7vertices'
edges: {(2, 7), (4, 7), (1, 3), (4, 5), (1, 4), (5, 6), (2, 6), (1, 6), (3, 7), (1, 2), (6, 7), (5, 7), (1, 5), (2, 3), (3, 4)}

G<sub>32a</sub>

graph type='7vert32a'
```

- edges: {(4, 7), (1, 3), (5, 6), (1, 4), (1, 6), (3, 7), (2, 5), (3, 5), (1, 2), (6, 7), (5, 7), (3, 6), (2, 3), (3, 4), (2, 4)}
- G_{32b}
- graph_type='7vert32b'
- edges: {(2, 7), (4, 7), (2, 6), (4, 5), (1, 4), (5, 6), (1, 3), (2, 3), (3, 7), (2, 5), (1, 2), (6, 7), (1, 5), (3, 6), (3, 4)}
- G₂₄
- graph_type='7vert24'
- edges: {(2, 7), (4, 7), (2, 6), (5, 6), (1, 4), (1, 3), (2, 3), (3, 7), (2, 5), (1, 2), (4, 6), (5, 7), (1, 5), (3, 6), (3, 4)}
- G_{16a}
- graph_type='7vert16a'
- edges: {(4, 7), (1, 3), (5, 6), (1, 6), (3, 7), (2, 5), (3, 5), (1, 2), (4, 6), (5, 7), (3, 6), (1, 7), (2, 3), (3, 4), (2, 4)}
- G_{16b}
- graph_type='7vert16b'
- edges: {(2, 7), (4, 7), (2, 6), (4, 5), (1, 4), (1, 3), (2, 3), (3, 7), (2, 5), (3, 5), (1, 2), (6, 7), (4, 6), (1, 5), (3, 6)}
- G_{160}
- graph_type='Max8vertices', or 'Max8vertices_distSyst' for using distance system instead of sphere equations (faster but often inaccurate)
- edges: {(2, 7), (3, 2), (2, 6), (6, 8), (7, 8), (6, 1), (3, 1), (2, 8), (4, 7), (2, 1), (5, 8), (4, 3), (5, 1), (5, 4), (3, 7), (4, 1), (6, 5), (5, 7)}
- G₁₂₈
- graph_type='Ring8vertices'
- edges: {(1, 2), (2, 7), (5, 6), (1, 3), (6, 7), (6, 8), (4, 8), (4, 5), (2, 8), (7, 8), (1, 4), (3, 8), (1, 5), (1, 6), (1, 7), (2, 3), (3, 4), (5, 8)}

Inputs:

- lengths is a dictionary with edge lengths of graph given by graph_type
- tmpFileName is used for temporary files used during computations. If None, random hash is used.
- num_sols must be specified if graph_type is 'edges'. It is the number of complex embeddings of the graph.
- *allowedNumberOfMissing* indicates how many solutions can be lost in PHC computation without causing a recomputation.

findEmbeddings (tolerance=1e-15, errorMsg=True, usePrev=True)

Compute embeddings of the graph compatible with the current edge lengths and fixed triangle and return them as dictionary {['real']: listRealEmbeddings, ['complex']: listComplexEmbeddings}. Embeddings are considered real if the imaginary part of all coordinates is smaller than tolerance.

Package phopy is used for the computation. If *usePrev=True*, then the solutions are tracked from ones from the previous call, if there was any.

getEdgeLength (u, v=None)

Return length of edge uv.

getEmbedding()

Return one of the real embeddings comaptible with the current edge lengths.

getEquations()

Return sphere equations of the graph corresponding to current edge lengths.

getLengths()

Return dictionary of edge lengths.

getPhiTheta(uvwpc)

Return angles ϕ and θ in the subgraph (u, v, w, p, c) given by 5-tuple *uvwpc*.

setEdgeLength(Luv, u, v)

Set length of edge uv to Luv.

setLengths (lengths)

Set edge lengths to *lengths*.

setPhiTheta (uvwpc, phi, theta)

Set edge lengths so that the angles ϕ and θ in the subgraph (u, v, w, p, c) given by 5-tuple uvwpc are phi and theta.

$\textbf{exception} \ \texttt{graphEmbeddings3D.graphEmbedding.TriangleInequalityError} \ (\textit{errorMsg})$

Exception raised if a tringle inequality is violated.

 $\verb|graphEmbeddings3D.graphEmbedding.getEdgeLengthsByEmbedding| (\textit{graph_type},$

 $vert_coordinates,$

edges=[])

Return edge lengths for *graph_type* obtained by taking corresponding distances of vertices given by *vert coordinates*.

CHAPTER

THREE

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