

# IT-ONK

## Domain Name System

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# Outline

**PART 1: Domain Name System**

**PART 2: Berkeley Internet Name Domain (BIND) DNS**

# Part I

# Domain Name System

# Outline

**Naming in distributed systems**

**Domain Name System**

# Outline

## Naming in distributed systems

## Domain Name System

## Distributed system: Loose definitions

### Definition (Tanenbaum, 1995 [2])

A distributed system is a collection of independent computers that appear to the users of the system as a single computer.


### Definition (Coulouris et al., 2001 [1])

System in which hardware or software components located at networked computers communicate and coordinate their actions only by passing messages.

### Definition (Wikipedia, 2013)

A distributed system consists of multiple networked computers that interact with each other in order to achieve a common goal.

# Identifying entities in a distributed system

What is a name and why is it needed? 

- ▶ A **name** in a distributed system is a string of bits or characters that is used to **refer to an entity**

Typical examples of entities

- ▶ Hosts
- ▶ Printers
- ▶ Disks

Common for entities

- ▶ Entities can be **operated on**
- ▶ E.g. a printer offers an interface for printing, see status, ...

# Naming in distributed systems

Three important ways of naming in distributed systems

1. Flat naming
2. Structured naming
3. Attribute-based naming

In this lecture

- ▶ We will only look at **structured naming**
- ▶ **Domain name system** employs structured naming



# Outline

Naming in distributed systems

**Domain Name System**

# Defining DNS

Both are correct

- ▶ Domain Name System
- ▶ Domain Name Service

## Definition (DNS)

A network service that translates names into IP addresses.



The three overall naming schemes in distributed systems

1. Flat naming
2. Structured naming: **DNS employs this**
3. Attribute-based naming



## Example of using DNS




Say you want to browse to au.dk

1. For your computer to connect to the au webserver, it must know the IP address of the webserver
2. To get the IP address, your computer asks the DNS
3. The DNS gives back the IP address
4. Your computer can now connect to the webserver using the IP address

In this way, DNS translates a name, e.g. au.dk, into an IP address.

# Names

Type 1: Domain names 

- ▶ For instance: com, net, org, au, google, yahoo
- ▶ For instance: example.net is **two separate** domain-names

Type 2: Host names

- ▶ For instance: cfp-laptop, cfp-desktop, lab-pc, family-pc
- ▶ A host name refers to a single computer

# Hosts

What are hosts on our network?

- ▶ Workstations, printers, routers, web-servers, mail-servers, ...
- ▶ Any device on the network that participates in DNS

Common for all hosts

- ▶ All hosts have a **host-name** and an **IP address**

# IP address



An IPv4 address is a 12 digit number divided in four parts, e.g.

- ▶ 192.0.43.10  $\Leftrightarrow$  example.org
- ▶ The IP address identifies the host

If two hosts with IP addresses exchange data

- ▶ **Very** common to use the TCP/IP protocol

# TCP/IP

## TCP/IP

- ▶ For data exchange between two hosts

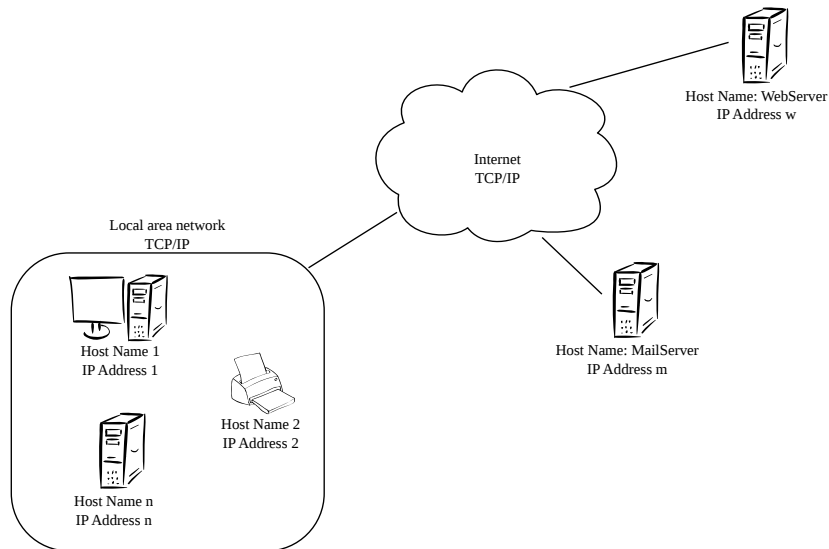
## TCP: Transmission Control Protocol

- ▶ Establish and maintain error free connection between two hosts

## IP: Internet Protocol

- ▶ Data packets

# DNS and TCP/IP





# Inspect your host name and DNS server

When this host, e.g. my pc, connects to example.org

- ▶ It asks the DNS for the IP of example.org

Linux



- ▶ `hostname`
- ▶ `nm-tool | grep DNS`

Windows

- ▶ `ipconfig /all`

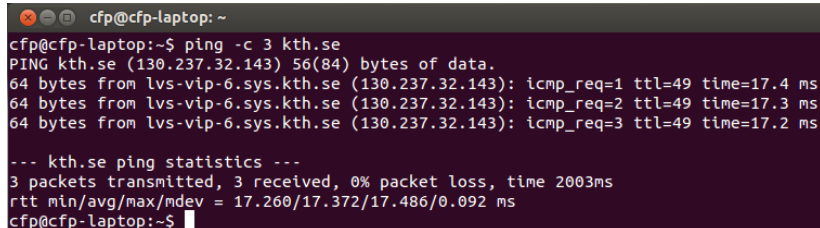
## Find an IP of a webserver

Find an IP of a webserver with ping, e.g.

- ▶ ping kth.se

Ping (Windows and Linux)

- ▶ Asks the DNS server for IP of webserver
- ▶ Sends package to webserver
- ▶ Webserver responds to package



```
cfp@cfp-laptop: ~  
cfp@cfp-laptop:~$ ping -c 3 kth.se  
PING kth.se (130.237.32.143) 56(84) bytes of data.  
64 bytes from lvs-vip-6.sys.kth.se (130.237.32.143): icmp_req=1 ttl=49 time=17.4 ms  
64 bytes from lvs-vip-6.sys.kth.se (130.237.32.143): icmp_req=2 ttl=49 time=17.3 ms  
64 bytes from lvs-vip-6.sys.kth.se (130.237.32.143): icmp_req=3 ttl=49 time=17.2 ms  
  
--- kth.se ping statistics ---  
3 packets transmitted, 3 received, 0% packet loss, time 2003ms  
rtt min/avg/max/mdev = 17.260/17.372/17.486/0.092 ms  
cfp@cfp-laptop:~$
```

# Browse with IP or name

## Browse by name

- ▶ Host asks DNS for IP of webserver
- ▶ Host uses IP for connecting to webserver
- ▶ Download the webpage

## Browse by IP

- ▶ Type in the IP address of webserver
- ▶ Connects directly to webserver
- ▶ Download the webpage

# Internet service provider (ISP)

ISPs typically provide to subscribers, e.g.

- ▶ Connection to internet
- ▶ An IP address
- ▶ DNS servers

# Timeline of DNS

## ARPAnet (1969)

- ▶ Start of the internet
- ▶ Stanford, UCLA, Uni. of Santa Barber, Uni. of Utah

## Host Lookup Table (1971-1972)

- ▶ Hosts.txt file by Peggy Karp
- ▶ The file must reside on every single host
- ▶ Hard to update simultaneously on many hosts

## 1st Domain Name System (1985)

# Host Lookup Table

Windows host file

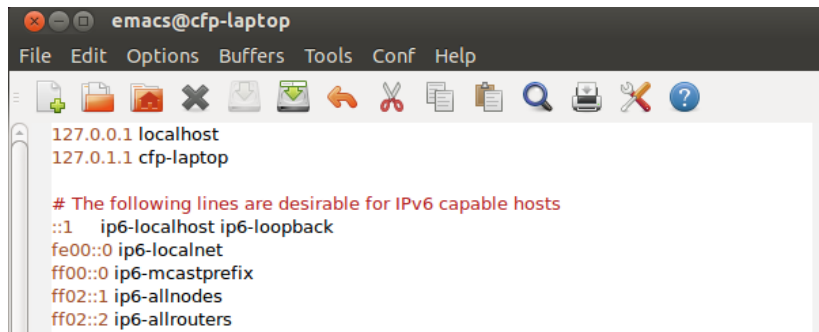
- ▶ `c:\windows\system32\drivers\etc\hosts`

Linux host file

- ▶ `/etc/hosts`

Example

- ▶ `sudo emacs /etc/hosts/`



```
emacs@cfp-laptop
File Edit Options Buffers Tools Conf Help

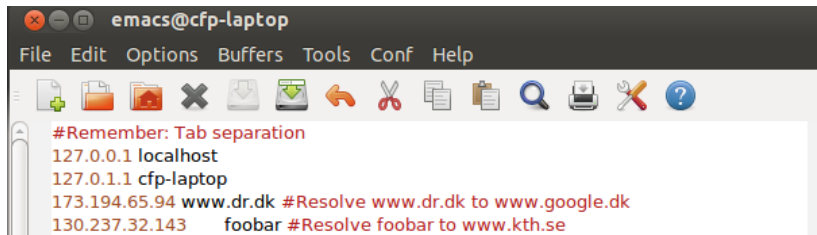
127.0.0.1 localhost
127.0.1.1 cfp-laptop

# The following lines are desirable for IPv6 capable hosts
::1 ip6-localhost ip6-loopback
fe00::0 ip6-localnet
ff00::0 ip6-mcastprefix
ff02::1 ip6-allnodes
ff02::2 ip6-allrouters
```

# Host Lookup Table: Editing

## Example

► `sudo emacs /etc/hosts/`



```
emacs@cfp-laptop
File Edit Options Buffers Tools Conf Help
#Remember: Tab separation
127.0.0.1 localhost
127.0.1.1 cfp-laptop
173.194.65.94 www.dr.dk #Resolve www.dr.dk to www.google.dk
130.237.32.143 foobar #Resolve foobar to www.kth.se
```

Thus

1. Resolves via host file
2. Resolves via DNS server

Some viruses

- **Changes the hosts file and redirects to shady webserver**

# How does DNS work?

DNS is a

- ▶ Distributed database of names and IP addresses
- ▶ Distributed among DNS servers
- ▶ The DB is made up of Zone Files each with records
- ▶ Like a distributed hosts file



When a computer requests name resolution

- ▶ The DNS server consults it's Zone File for IP address



# DNS levels

Root server

- ▶ “.”

Top level domain servers (TLD), e.g. 

- ▶ .com .net .org .dk

Domain servers

- ▶ Yahoo, Google, Lego

Hierarchy

- ▶ Root servers knows where top level domain servers are
- ▶ Top level domain servers knows where the domain servers are
- ▶ Like a **parent-child** or a **sub-super** relationship
- ▶ E.g.: cfp-laptop.example.org

# Fully qualified domain name (FQDN)



FQDN or absolute domain name

- ▶ Specifies **unambiguously** an **exact** location in DNS hierarchy
- ▶ Specifies **all** domain levels, **including** the TLD
- ▶ **Ends with a dot** as the DNS root domain is unnamed
- ▶ However, there is **no** root server on the global internet

Example

- ▶ Host name: cfp-laptop
- ▶ Parent domain name: example.org.
- ▶ FQDN: cfp-laptop.example.org.

There may exist **many** hosts named cfp-laptop

- ▶ But only **one** cfp-laptop.example.org.

# Root nameservers

There are

- ▶ 13 authoritative root name servers
- ▶ They contain the DNS records for root name lookups
- ▶ Each server knows the IP addresses of TLD DNS servers, e.g. .dk, .uk, and .com

Although indicated with a dot, i.e. “.”

- ▶ There is **no single** root server on the internet
- ▶ Nothing follows the “.” as the DNS root domain is **unnamed**

# Labels vs. host names

Connecting to a **single** webserver, i.e.

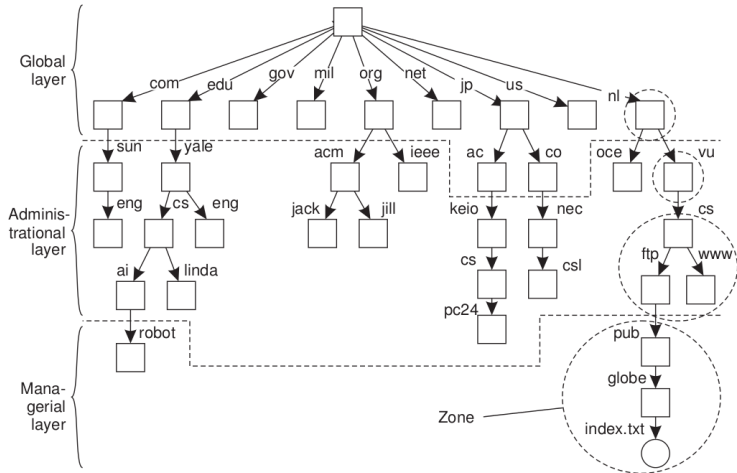
- ▶ **One** webserver and **one** IP address
- ▶ A **host name** points to a **single** computer

“Connecting” to a **group** of webserver, e.g.

- ▶ www.yahoo.com or www.google.com
- ▶ Reasons, e.g. no single point of failure and load-balancing
- ▶ Reasons, e.g. politics - webserver scattered around the world
- ▶ A **label** points to a **group** of server

DNS methods to transparently connect to single webserver in group

# DNS hierarchy



**Figure:** Courtesy of A. Tanenbaum and M. van Steen

# DNS hierarchy tracing example I/II

Let us trace through the DNS hierarchy with: `dig au.dk +trace`

1. dig heads to the root name servers
2. then to the servers responsible for all the \*.dk domains
3. finally to the name servers responsible for au.dk

# DNS hierarchy tracing example II/II

```

.           81815   IN      NS      f.root-servers.net.
.           81815   IN      NS      a.root-servers.net.
.           81815   IN      NS      h.root-servers.net.
.           81815   IN      NS      c.root-servers.net.
.           81815   IN      NS      e.root-servers.net.
.           81815   IN      NS      d.root-servers.net.
.           81815   IN      NS      l.root-servers.net.
.           81815   IN      NS      g.root-servers.net.
.           81815   IN      NS      k.root-servers.net.
.           81815   IN      NS      j.root-servers.net.
.           81815   IN      NS      m.root-servers.net.
.           81815   IN      NS      b.root-servers.net.
.           81815   IN      NS      i.root-servers.net.
;; Received 512 bytes from 127.0.0.1#53(127.0.0.1) in 198 ms

dk.         172800  IN      NS      a.nic.dk.
dk.         172800  IN      NS      l.nic.dk.
dk.         172800  IN      NS      b.nic.dk.
dk.         172800  IN      NS      p.nic.dk.
dk.         172800  IN      NS      s.nic.dk.
dk.         172800  IN      NS      c.nic.dk.
;; Received 331 bytes from 192.112.36.4#53(192.112.36.4) in 286 ms

au.dk.      86400   IN      NS      ns.au.dk.
au.dk.      86400   IN      NS      ns-soa.darenet.dk.
au.dk.      86400   IN      NS      ns2.au.dk.
;; Received 163 bytes from 193.163.102.222#53(193.163.102.222) in 48 ms

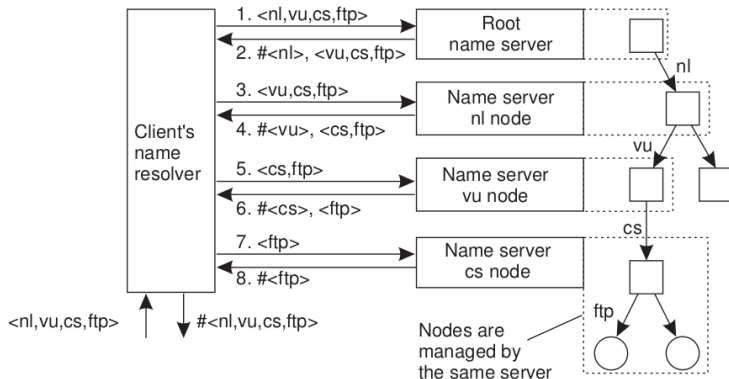
au.dk.      86400   IN      A       130.225.9.11
au.dk.      86400   IN      NS      ns.au.dk.
au.dk.      86400   IN      NS      ns2.au.dk.
au.dk.      86400   IN      NS      ns-soa.darenet.dk.

```

# Iterative name resolution

Assume

- ▶ **No** name server replication and **no** client-side caching
- ▶ Resolve:  $\langle \text{nl}, \text{vu}, \text{cs}, \text{ftp} \rangle \Leftrightarrow \text{ftp.cs.vu.nl}$
- ▶  $\# \langle \text{cs} \rangle$ : Addr of server handling node referred to by  $\langle \text{cs} \rangle$



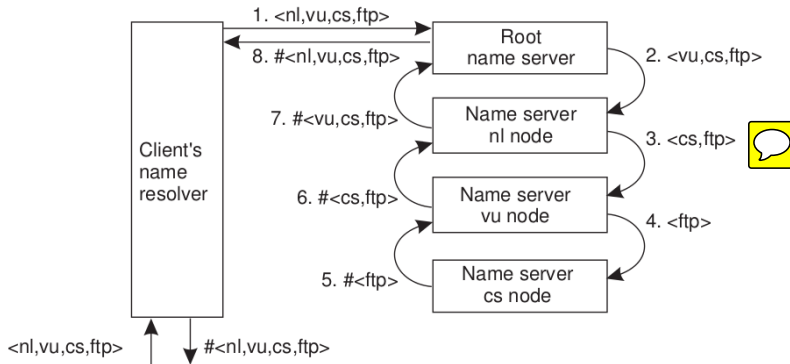
**Figure:** Courtesy of A. Tanenbaum and M. van Steen



# Recursive name resolution

Assume

- ▶ **No** name server replication and **no** client-side caching
- ▶ Resolve:  $\langle \text{nl}, \text{vu}, \text{cs}, \text{ftp} \rangle \Leftrightarrow \text{ftp.cs.vu.nl}$
- ▶  $\# \langle \text{cs} \rangle$ : Addr of server handling node referred to by  $\langle \text{cs} \rangle$

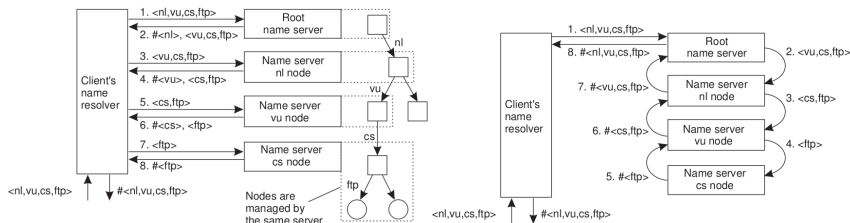


**Figure:** Courtesy of A. Tanenbaum and M. van Steen

# Pros and cons of iterative and recursive resolution

## Recursive

- ▶ Pro: Caching more effective compared to iterative resolution
- ▶ Pro: Client-side communication costs are reduced
- ▶ Con: Performance demand on each name server



**Figure:** Courtesy of A. Tanenbaum and M. van Steen

# How to get a domain name

Say we want to set up it-onk.dk

- ▶ .dk is the country code top level domain (ccTLD) for Denmark
- ▶ The .dk ccTLD was created on **July 14, 1987** at ARPA Network Information Center, Stanford Research Institute

Registrar

- ▶ DK Hostmaster handles exclusively the .dk ccTLD

Registrant

- ▶ Any new .dk domain name has to be applied for by an **approved registrant**. See the list on dk-hostmaster.dk

Applicant

- ▶ Apply any approved registrant from your pc, e.g. at home
- ▶ Most registrants manage the domain name, e.g. dns, web, ...
- ▶ Sometimes the registrar offers to manage domain names too
- ▶ From your registrant account you may point to own DNS

# Why point to own DNS

Manage your own in-house LAN

- ▶ Associate host names internally on own in-house LAN

Filter shady sites by OpenDNS.org

- ▶ Maintains a list of shady sites, e.g. malware, virus, ...
- ▶ Redirects to secure page if trying to access a black listed one
- ▶ Good for, e.g. homes w/ children, schools, etc.

# Some DNS records

“A”

- ▶ Host name  $\Leftrightarrow$  IP address

Canonical name (CNAME)

- ▶ Name to name, i.e. `www.yahoo.com`  $\Leftrightarrow$  `foobar`

Name Server (NS)

- ▶ Authoritative DNS server (main DNS server)
- ▶ SOA: Start of authority (your first in line DNS server)

Mail exchanges (MX)

- ▶ Mail servers

# DNS records example: dig yahoo.com ANY

```
;; ANSWER SECTION:
yahoo.com.      712      IN       MX       1 mta5.am0.yahoodns.net.
yahoo.com.      712      IN       MX       1 mta6.am0.yahoodns.net.
yahoo.com.      712      IN       MX       1 mta7.am0.yahoodns.net.
yahoo.com.      757      IN       A        206.190.36.45
yahoo.com.      757      IN       A        98.138.253.109
yahoo.com.      757      IN       A        98.139.183.24
yahoo.com.      171324   IN       NS       ns4.yahoo.com.
yahoo.com.      171324   IN       NS       ns1.yahoo.com.
yahoo.com.      171324   IN       NS       ns8.yahoo.com.
yahoo.com.      171324   IN       NS       ns2.yahoo.com.
yahoo.com.      171324   IN       NS       ns3.yahoo.com.
yahoo.com.      171324   IN       NS       ns5.yahoo.com.
yahoo.com.      171324   IN       NS       ns6.yahoo.com.

;; AUTHORITY SECTION:
yahoo.com.      171324   IN       NS       ns8.yahoo.com.
yahoo.com.      171324   IN       NS       ns5.yahoo.com.
yahoo.com.      171324   IN       NS       ns1.yahoo.com.
yahoo.com.      171324   IN       NS       ns3.yahoo.com.
yahoo.com.      171324   IN       NS       ns6.yahoo.com.
yahoo.com.      171324   IN       NS       ns4.yahoo.com.
yahoo.com.      171324   IN       NS       ns2.yahoo.com.

;; ADDITIONAL SECTION:
mta5.am0.yahoodns.net. 61      IN       A        66.196.118.33
mta5.am0.yahoodns.net. 61      IN       A        66.196.118.35
mta5.am0.yahoodns.net. 61      IN       A        66.196.118.36
mta5.am0.yahoodns.net. 61      IN       A        74.6.136.244
mta5.am0.yahoodns.net. 61      IN       A        98.136.216.25
mta5.am0.yahoodns.net. 61      IN       A        98.136.217.202
mta5.am0.yahoodns.net. 61      IN       A        98.138.112.38
mta5.am0.yahoodns.net. 61      IN       A        66.94.238.147
```

# Who is responsible

## Internet Corporation for Assigned Names and Numbers (ICANN)

- ▶ Non profit organization
- ▶ Top level management
- ▶ Internet Protocol address space allocation
- ▶ TLD name system and root server system management

## Internet Assigned Numbers Authority (IANA)

- ▶ Non profit organization
- ▶ Middle management
- ▶ Maintains and publishes the “root zone file”
- ▶ Allocates Internet Name Space to Regional Internet Registries
- ▶ Oversees the root operators and TLD registrars

## Root operators

- ▶ 12 root operators
- ▶ Owns and maintains the root DNS servers

## 12 root operators manage 13 root servers

- A** VeriSign Global Registry Services
- B** Information Sciences Institute
- C** Cogent Communications
- D** University of Maryland
- E** NASA Ames Research Center
- F** Internet Systems Consortium, Inc.
- G** U.S. DOD Network Information Center (original ARPnet)
- H** U.S. Army Research Lab
  - I** Autonomica/NORDUnet
- J** VeriSign Global Registry Services
- K** RIPE NCC
- L** ICANN
- M** WIDE Project



# Root Operators

The root operators

- ▶ Do not determine the content of the root zone file
- ▶ The file is edited by IANA according to a defined process
- ▶ Root name server operators publish file as received from IANA

DNS root name servers

- ▶ Publish the contents of one small file to the internet
- ▶ The file is called the root zone file
- ▶ Dec. 12, 2004: 5335 lines of text in the file. Size 119KB, cf. <http://www.isoc.org/briefings/020/zonefile.shtml>

The actual name server machines

- ▶ Dec. 2004: Located in more than 80 locations in 34 countries
- ▶ Locations are confidential

DNS servers

- ▶ Variety of DNS implementations on variety of OS
- ▶ Safe-guard towards viruses, buggy SW etc.

# DNS backbone DDoS attack

Substantial DNS backbone DDoS attack on October 22, 2002

- ▶ Distributed denial of service (DDoS) attack
- ▶ Targeted the 13 main DNS root servers
- ▶ Lasted approximately 1 hour
- ▶ 9 out of 13 servers were disabled
- ▶ Trying to disable the entire internet
- ▶ The internet has never “gone down”

Malfunction on July 1997

- ▶ Largest malfunction of DNS servers: 7 out of 13 machines
- ▶ Due to technical problem

## Part II



# Berkeley Internet Name Domain (BIND) DNS

# Outline

## Introduction and installation

## Caching nameserver and forwarder

## (Primary master)

## (Secondary master)

## References

# Berkeley Internet Name Domain (BIND)

- ▶ The most widely used DNS server SW on the internet
- ▶ De facto standard on Unix-like operating systems
- ▶ Open source implementation of the DNS protocols
- ▶ Originally by four graduate students in early 1980s
  - ▶ Computer Systems Research Group at Uni. of Calif., Berkeley
- ▶ GNU/Linux, Net/Free/Open BSD, Mac OS X, Windows
- ▶ Supported by the Internet Software Consortium, [www.isc.org](http://www.isc.org)



Internet Systems  
Consortium



# BIND for Linux

You can get BIND for

- ▶ GNU/Linux, Net/Free/Open BSD, Mac OS X, and Windows

We will **only** look at BIND from a

- ▶ **Linux** perspective



# Install BIND

- ▶ Install: `sudo apt-get install bind[n].`
  - ▶ Currently: `n = 9`
- ▶ Check version: `named -v`
  - ▶ Currently: BIND 9.8.1-P1
- ▶ Latest version from ics.org
  - ▶ Currently: `n = 10`

# Check installation

Make sure you have installed the `dnsutils` package

- ▶ `sudo apt-get install dnsutils`

Test setup with `dnsutils`' DNS lookup utility `dig`

- ▶ `dig` the loopback interface: Listening on port 53?
- ▶ `dig -x 127.0.0.1`

If successful you get lines similar to

- ▶ Query time: 1 msec
- ▶ SERVER: 192.168.1.10#53(192.168.1.10)



# Common configuration of BIND

## Caching nameserver and forwarder

- ▶ Caching: BIND finds answers to name queries and caches these. This speeds up the DNS process.
- ▶ Forwarding: If your DNS server cannot process a request, the request is forwarded to another DNS server.

## Primary master DNS server

- ▶ BIND reads the data for a zone from a file on it's host and is authoritative for that zone.

## Secondary master DNS server

- ▶ BIND gets the zone data from another nameserver authoritative for the zone.

# Configuration files

Configuration files are stored in

- ▶ `/etc/bind/`

Main configuration files are

- ▶ `/etc/bind/named.conf.local`
- ▶ `/etc/bind/named.conf.options`
- ▶ `/etc/bind/named.conf`

# Outline

Introduction and installation

**Caching nameserver and forwarder**

(Primary master)

(Secondary master)

References

# Caching nameserver

BIND's **default** configuration

- ▶ Setup as **caching server**, i.e. store answers to name queries
- ▶ Objective is to **reduce** time of future queries

**Test** whether DNS lookup time is reduced by caching

- ▶ dig an outside domain to check the **query time**
- ▶ Note query time at end of command output
- ▶ 1st: `dig ubuntu.com` ⇒ Query time: 59 msec
- ▶ 2nd: `dig ubuntu.com` ⇒ Query time: 1 msec

# Forwarder

## Configure the **forwarder**

- ▶ If your DNS server cannot process a request, the request is forwarded to another DNS server
- ▶ Add the IP address(es) of public DNS servers, e.g. your ISP's, Google's or OpenDNS'

### Example (/etc/bind/named.conf.options)

```
//Forward to OpenDNS' public DNS servers
forwarders {208.67.222.222;
            208.67.220.220;
            };
```

# Use local server as DNS server

- ▶ BIND comes with default localhost (127.0.0.1) settings
- ▶ See: `dig localhost`
- ▶ We want to use our local server as the DNS server

## Example (/etc/resolv.conf)

```
nameserver 127.0.0.1
nameserver xxx.xxx.xxx.xxx
search example.com
```

How to edit /etc/resolv.conf. Two options

1. Delete all the contents and add `nameserver 127.0.0.1`
2. Add `nameserver 127.0.0.1` in  
/etc/resolvconf/resolv.conf.d/head (Ubuntu  $\geq$  12.04)

# Enabling the new configurations

Update `/etc/resolv.conf`

- ▶ `sudo resolvconf -u`

Restart the BIND DNS server

- ▶ `sudo /etc/init.d/bind9 restart`

Maybe needed: Clear the DNS cache

- ▶ `sudo /etc/init.d/nscd restart` or  
`sudo /etc/init.d/networking restart`

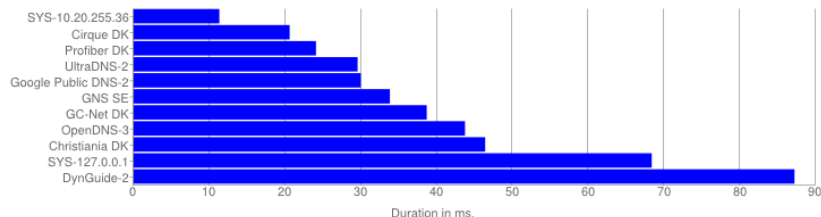
# Test OpenDNS connection

Test whether using OpenDNS

- Go to OpenDns test site: [welcome.opendns.com](https://welcome.opendns.com)

Test whether good/fast choice w/ Google Name Bench

## ► Mean Response Duration





# What happens

When opening a web page

- ▶ First the request is sent to your local DNS server
- ▶ If the domain name of the page is not found then BIND forwards that request to OpenDNS's server
- ▶ OpenDNS is generally faster than many conventional DNS servers, i.e. you may decrease your query time
- ▶ Newly fetched domain name is cached in local BIND server
- ▶ When you visit the page for the second time, your local server can resolve the request and the page loads instantly, again providing decrease in query time

# Outline

Introduction and installation

Caching nameserver and forwarder

**(Primary master)**

(Secondary master)

References

# Outline

Introduction and installation

Caching nameserver and forwarder

(Primary master)

**(Secondary master)**

References

# Outline

Introduction and installation

Caching nameserver and forwarder

(Primary master)

(Secondary master)

References

# Links: Domain Name System

- ▶ **ICANN, Internet Corporation for Assigned Names and Numbers**
- ▶ **IANA, Internet Assigned Numbers Authority**
- ▶ **Internet Society**
- ▶ **Root servers**

# Links: BIND

- ▶ **Internet Systems Consortium**
- ▶ **Administrator's Reference Manual**
- ▶ **BIND configuration**
- ▶ **Testing BIND with dig**
- ▶ **BIND for the small LAN**
- ▶ **Setting up DNS for the LAN on Ubuntu 12.04 server**
- ▶ **BIND9 Server How To**
- ▶ **Setup a DNS server with bind**
- ▶ **How to run a local caching name server with BIND**

# Links: OpenDNS

- ▶ **OpenDNS**
- ▶ **OpenDns test site**
- ▶ **Name Bench**

# Links: Ubuntu

- ▶ **DNS in Ubuntu 12.04**
- ▶ **Networking tips and tricks**
- ▶ **How do I add a DNS server via resolv.conf?**
- ▶ **Network Configuration: Name resolution**



# References I

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- [2] Tanenbaum, A. (1995). *Distributed operating systems*. Prentice Hall.