Functional Programming

Higher-Order Programming and the Environment Model

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Review

Higher-Order Programming

Environment Model

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Environment Model

- FP1 Assignment due: 23:59 Friday 2 May
- Will post the Multi-paradigm assignment next week.

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Comprehension test

- What does this procedure do?
- Is it syntactically correct?

Why the substitution model?

- Full model for computation
- In principle, you need nothing more than the whole program
- No side-effects (so, interaction is out of scope for this course)
- Expression optimisation
- Is (+ x x) the same as (* 2 x)? (left-shift 2 x)? Always?
- Basis for the Environment model
- ... functional programming is more than just syntax!

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Higher-Order Programming

- What does "procedures are data" mean?
- Essence of Higher-Order Programming:
 - Treat procedures like any other data type
 - Create them when needed
 - Treat functionality as something that can be parameterised
- · Reflection libraries approach this
- · Function pointers in C give part of this
 - Both this and reflection only work on what is already there
 - Java 8 lambdas are "better" (but the syntax is weird)
- Self-modifying code
- Critical: generalisation of algorithms

Digression: Abstraction

- Computer Science and Software Engineering
- One core mental tool: abstraction
- Arguably every gain in practical reasoning power comes from abstraction
- · Higher-Order programming is a direct use of this
- Caveat: use the correct abstractions!

Example: (simple-)map

- We saw this last week (more or less)
 - Tail recursive?
- Irritating to write every time you need it
 - Aside: how often do you think about for loops?
 - Other than to be sure you're not off by 1?
- Abstract what you need done into a specific procedure
- Call the generic procedure with your procedure and the data

Example: filter

```
(define filter
  (lambda (pred? lst)
    (cond ((null? lst) '())
          ((pred? (car lst)) (cons (car lst)
                                    (filter pred? (cdr lst))))
          (else (filter pred? (cdr lst)))))
```

- Takes a predicate and a list, returns a list with only the elements that satisfy the predicate
- Consider a priority queue

Example: foldl

- "folds" an operator into a list
- (foldl + 0 '(1 2 3)) \rightarrow 0 + 1 + 2 + 3 i.e. (+ (+ (+ 0 1) 2) 3)
- (foldl cons '() '(1 2 3)) $\rightarrow \dots$

Newton's Method

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- Standard approximation for finding roots of a function, f
- Formula for derivative

$$Df(x) = \frac{f(x + dx) - f(x)}{dx}$$

where dx is the infinitesimal, and Df(x) is the derivative of f(x)

- Start with a guess, r
- Check the guess: if f(r) = 0, done
- Otherwise, improve the guess, making r_{n+1} :

$$\mathbf{r}_{n+1} = \mathbf{r}_n - \frac{\mathbf{f}(\mathbf{r}_n)}{\mathbf{D}\mathbf{f}(\mathbf{r}_n)}$$

Normally, r_n converges on a root

What do we need for Newton's Method?

- Some value for the infinitesimal
- A way of computing derivatives
- A way of checking the accuracy of the guess
- A way to improve the guess
- ... and a way of defining the function of interest
- So, let's implement it.

Summary for Higher-Order Programming

- map, filter, foldl
- Newton's Method
 - Applicable to any numeric function
 - More in SICP, Section 1.3
- Related:

- First-order/Higher-order logic
- Functors
- Domain Specific Languages
- Callbacks/Listener pattern
- Design Patterns (failure of abstraction mechanisms)

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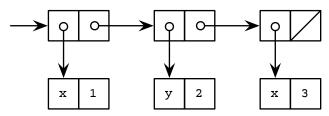
Environment Model

The Environment Model

- SICP section 3.2 on the Environment Model
- Elaboration of the Substitution Model
- Provides a place to store definitions
- · Allows the possibility of "commands"
 - . i.e. things that are not expressions

Environments

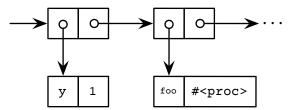
- An environment is a list of pairs
- The car is a symbol
- The cdr is the value
- Say we have an environment where
 x, y, z are defined to 1, 2, 3, respectively
- '((x . 1) (y . 2) (z . 3))



Environment from a Lambda

```
(define foo
  (lambda (y) y))
(foo 1)
```

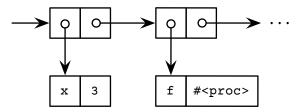
- The environment at (foo 1) is:
 - '((foo . #<proc>) ...)
- Once inside the lambda, at y, the environment is:
 - '((y . 1) (foo . #<proc>) ...)
- visually:



Environment from a Let

```
(let ((x 3)
      (f (lambda (y) y)))
  (f x))
```

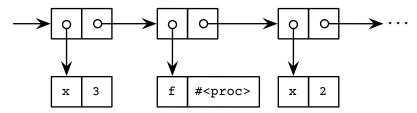
- The environment at (f x) is: '((x . 3) (f . #<proc>) ...)
- visually:



Shadowing

```
(let ((x 2))
  (+ x (let ((x 3)
             (foo (lambda (y) y)))
         (foo x))))
```

- The environment at (foo x) is:
 - '((x . 3) (foo . #<proc>) (x . 2) ...)
- or, visually:



Define, Set!

- (define <symbol> <expression>)
 - Adds a new definition to the current environment
- (set! <symbol> <expression>)
 - Changes a definition in the current environment

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Why the nested set! commands?

Closures

- Procedure + Environment at definition
- Defining a procedure "captures" the environment at its definition
- All definitions in the environment may be used.

```
(define gravitational-force
  (let ((G 6.674e-11))
    (lambda (m1 m2 r)
      (/ (* G m1 m2)
         (* r r)))))
```

- Note that the G is captured in the definition
- Is effectively a constant
- Iterative helpers
- Let inside versus outside the lambda

Consequences

- What does the environment model allow, as a result?
- Imagine a "counter" generator
- Call (make-counter 0) and create a counter
- How do we use it?

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Homework

- Read: SICP section 3.2 on the Environment Model
- Note: SICP uses an older-style "nested define" notation

Next Week

- Multi-paradigm development
 - · General difficulties
 - Functional + Imperative
- · Feedback on Assignment 1
- FP assignment 2 posted by Monday
- Multi-paradigm assignment post early next week.