

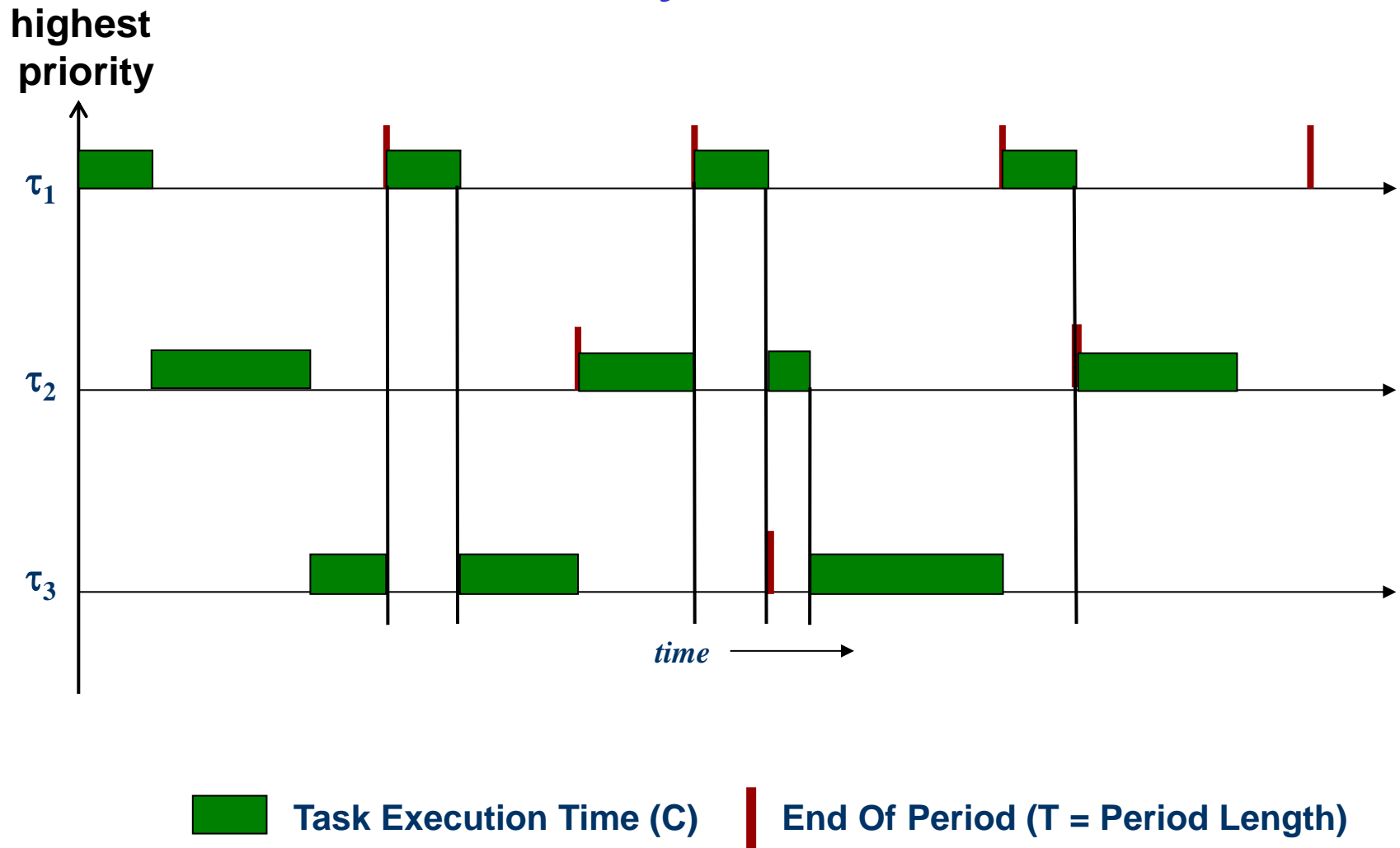
Architecture & Design of Embedded Real-Time Systems (TI-AREM)

Threads and Schedulability (RMA/RMS)

Agenda

- Scheduling policies:
 - Earliest-Deadline-First scheduling (EDF)
 - Rate monotonic scheduling (RMS)
- Rate Monotonic Analysis (RMA)
- Demo of Times tool

Anatomy of a Task



Evaluation of Scheduling Policy

- A scheduling policy is evaluated by:
 - Its ability to satisfy all **deadlines**
 - **Its CPU utilization**: percentage of time devoted to useful work
 - **Its Scheduling overhead**: time required to make scheduling decision (also called context switching)

Earliest-Deadline-First Scheduling (EDF)

- **EDF: dynamic priority** scheduling scheme
- A task **closest to its deadline** is given **highest priority**
- Requires recalculating processes at every timer interrupt
- **Relates to BPDs Dynamic Priority Pattern**

EDF Analysis and Implementation

- EDF can use 100 % of CPU
- A set of tasks is schedulable if the sum of the task loading is less than 100 %
- On each timer interrupt:
 - compute time to deadline;
 - choose task closest to deadline
- Generally considered too expensive to be used in practice

Rate Monotonic Scheduling (RMS)

- **RMS** (Liu and Layland 1973): widely-used, analyzable scheduling policy
- The **Rate Monotonic Scheduling** algorithm:
 - assigns fixed priorities
 - assumes periodic tasks
 - assigns highest priority to the task with the shortest period
- Analysis is known as **Rate Monotonic Analysis (RMA)**
- **Relates to BPDs Static Priority Pattern**

Rate Monotonic Analysis (RMA)

Assumptions

1. All tasks run on a single CPU
2. All tasks are **periodic**
3. **Deadline is at end of period**
4. Task switching is instantaneous (Zero context switching time)
5. **No data dependencies between tasks**
6. Highest-priority ready task runs
7. Tasks accounts for all processor execution time

Periodic Tasks and Utilization Bound

Theorem #1

- A set of n independent periodic tasks scheduled by the **Rate Monotonic Algorithm** will always meet its deadlines, for all task phasing's, if

$$\frac{C_1}{T_1} + \dots + \frac{C_n}{T_n} \leq n(2^{1/n} - 1) = U(n)$$

where

C_i = worst-case task execution time of task _{i} (**WCE**)

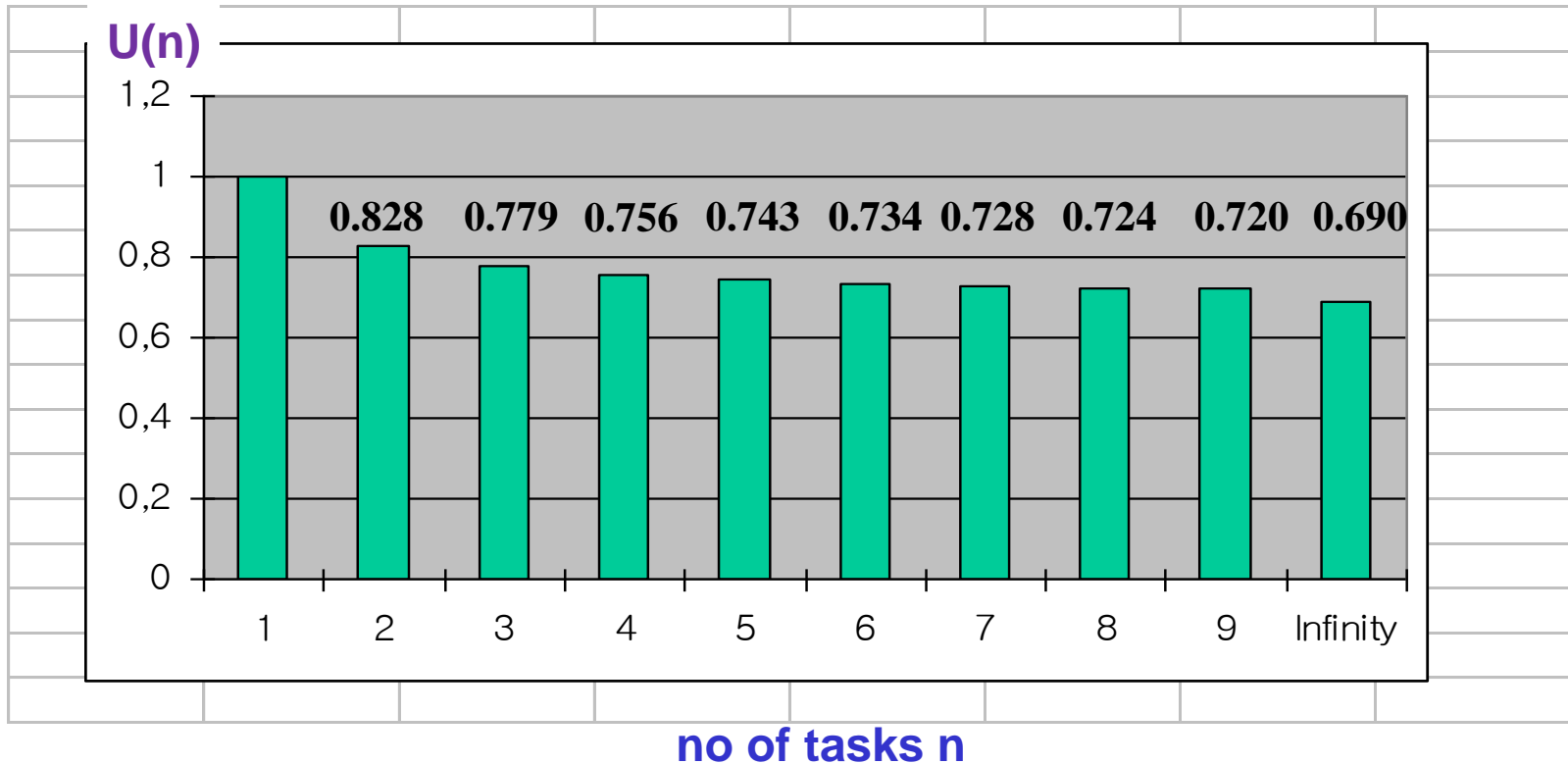
T_i = period of task _{i}

$U(n)$ = utilization bound for n tasks

[Ref. Liu and Layland, 1973]

Utilization Bound Theorem

- RMA assigns a fixed priority such that the shorter the period of a task, the higher its priority



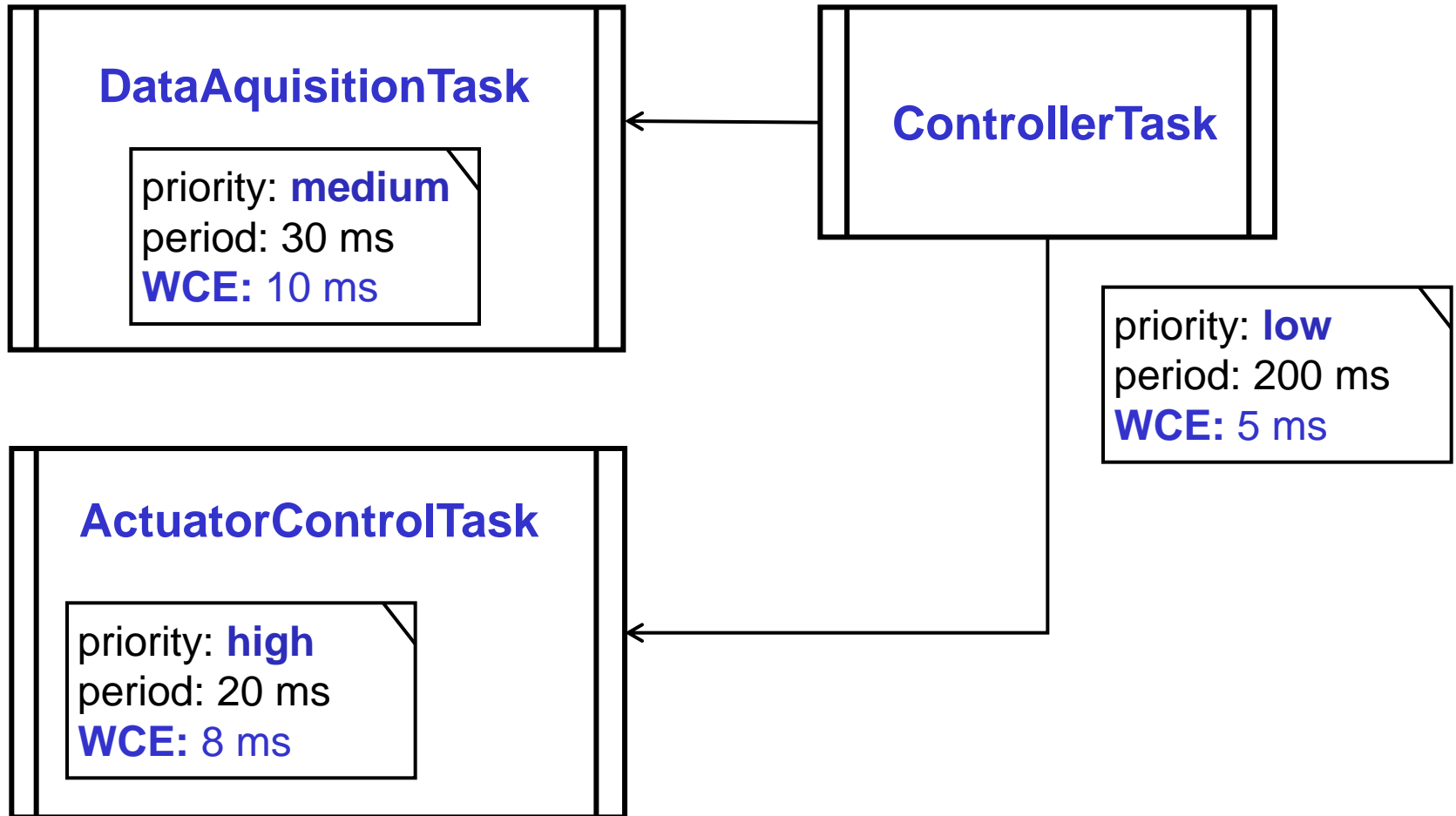
RMS CPU Utilization

- RMS cannot use 100% of CPU, even with zero context switching overhead
- Must keep idle cycles available to handle worst-case scenarios
- However, **RMS guarantees** that all processes will always meet their deadlines **if Theorem #1 is fulfilled.**

Getting a Sense for Schedulability

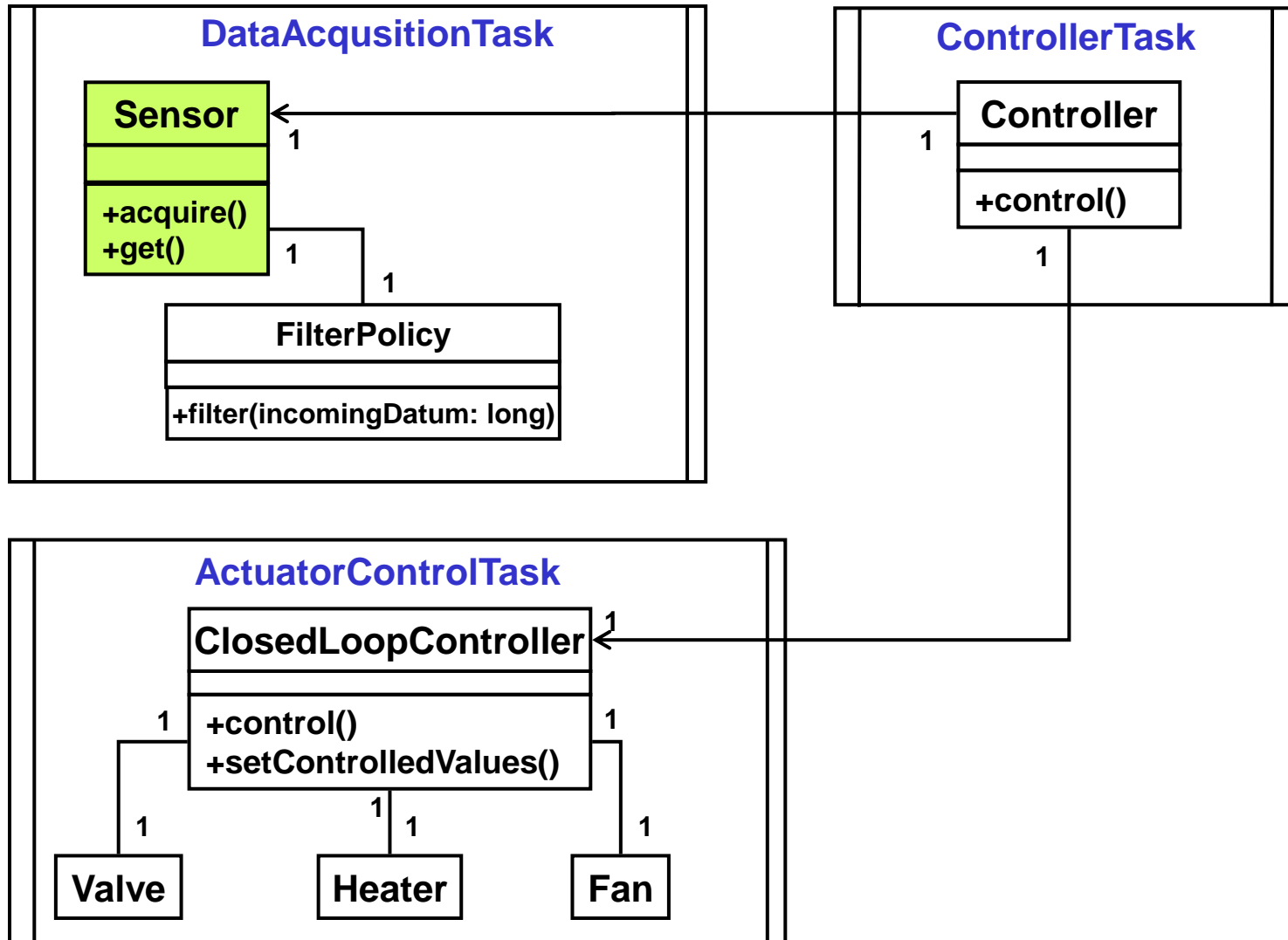
- **Technique 1:** Using one Utilization Bound for the Entire Situation (Theorem 1).
 - A successful test guarantees that timing requirements will be met
 - An unsuccessful test means that a more precise method should be tried
- **Assumptions:**
 - Deadlines must be equal to the end of the period
 - Responses are assigned rate monotonic priorities (shorter period = higher priority)

Example 1 (1)

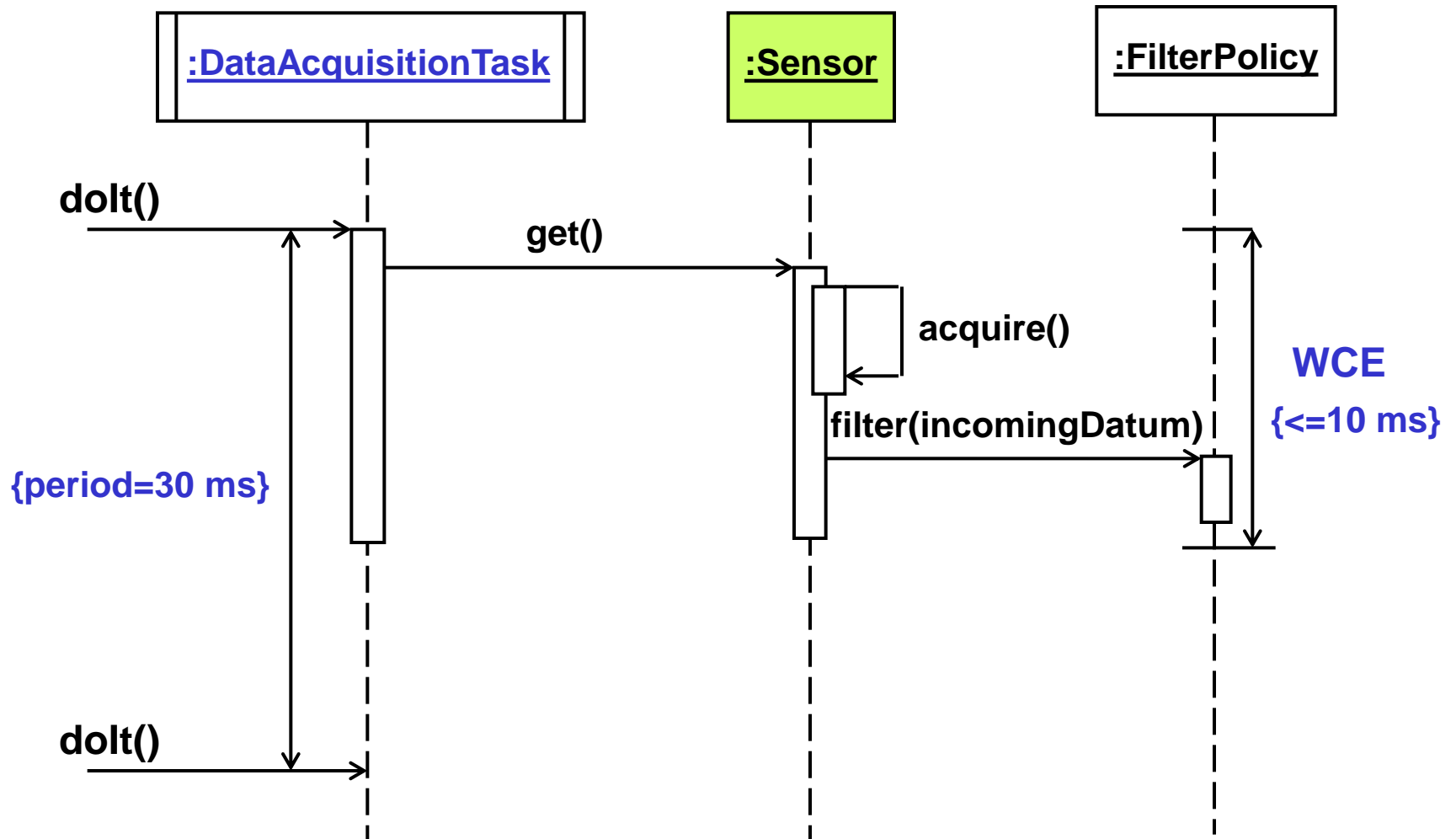


(NB! not quite independent tasks)

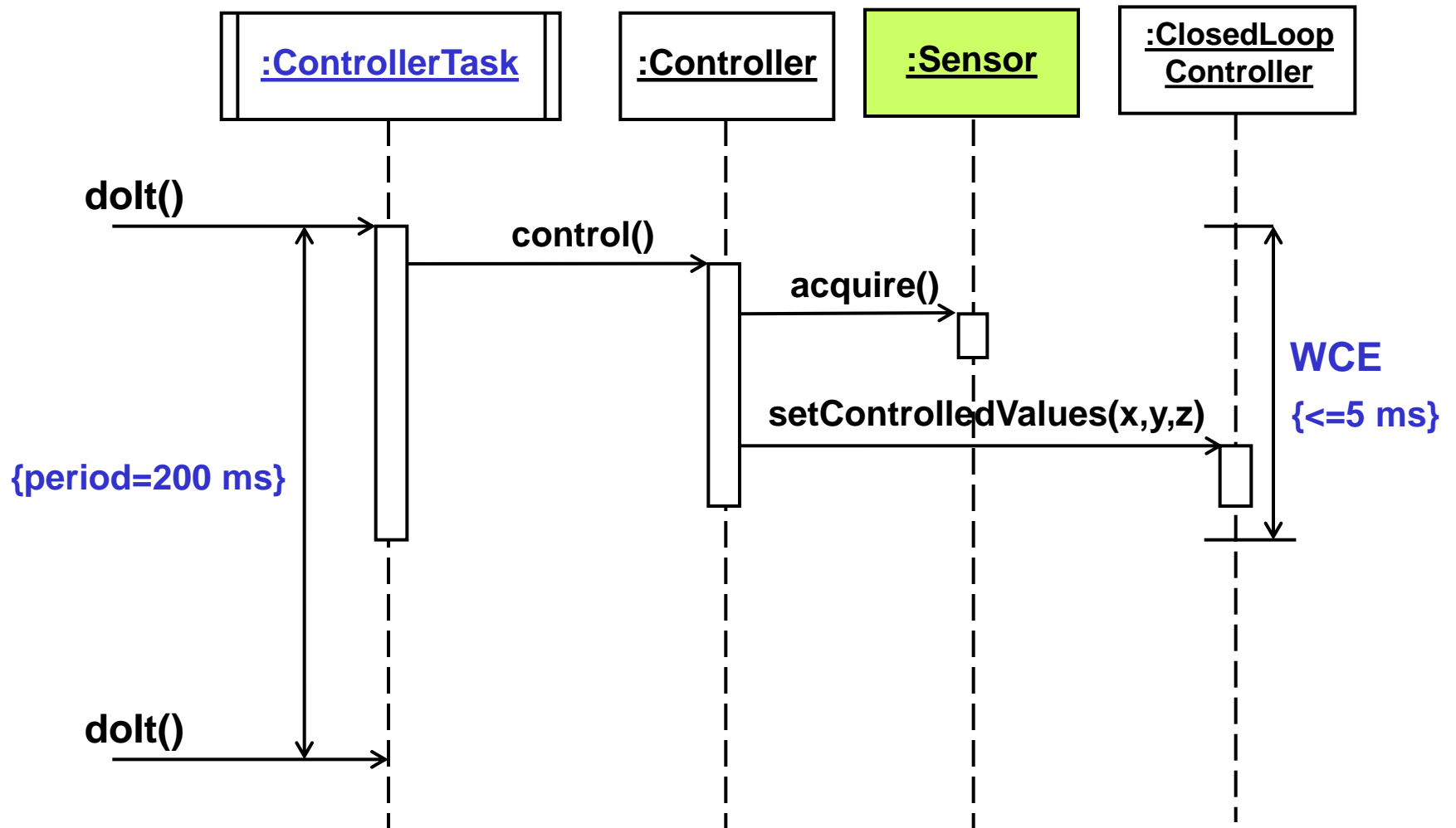
Example 1 (2)



Example 1 (3)



Example 1 (4)



Example 1 (5)

Task	Execution Time (C_i)	Period (T_i)	C_i/T_i	Priority
Actuator Task	8 ms	20 ms	0.4	High
Data Acq. Task	10 ms	30 ms	0.333	Medium
Control Task	5 ms	200 ms	0.025	Low
Computed utilization			0.758	

Schedulable as $0.758 \leq 3(2^{1/3}-1) = 0.78$

RMA with Task Blocking

Theorem #2

- Utilization bound, where tasks may be blocked by other lower-priority tasks

$$Ub(n) = \sum_{i=1}^n C_i/T_i + \max(B_1/T_1, \dots, B_n/T_n) \leq n(2^{1/n} - 1)$$

where

n is the number of periodic tasks

C_i is worst case execution time of Task T_i

B_i is the blocking delay of Task T_i
caused by lower priority tasks

Calculation of Utilization Bound

Step 1. Calculate the total utilization for all of the events

$$U_{\text{total}} = \sum_{i=1}^n C_i/T_i$$

Step 2. Calculate the blocking term

$$B_{\text{total}} = \max (B_1/T_1, \dots B_n/T_n)$$

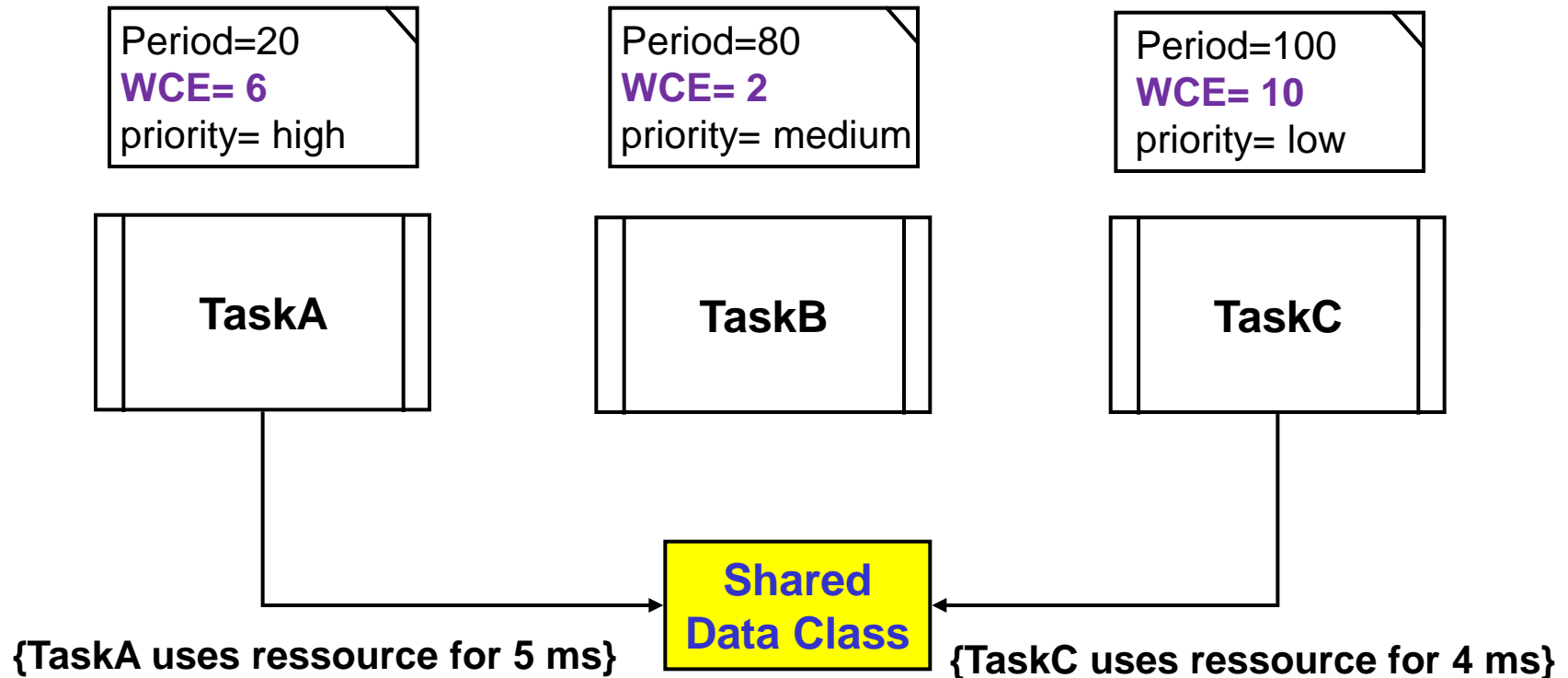
Step 3. Calculate the utilization bound

$$Ub(n) = n (2^{1/n} - 1)$$

Step 4. Compare the sum against the utilization bound

$$U_{\text{total}} + B_{\text{total}} \leq Ub(n)$$

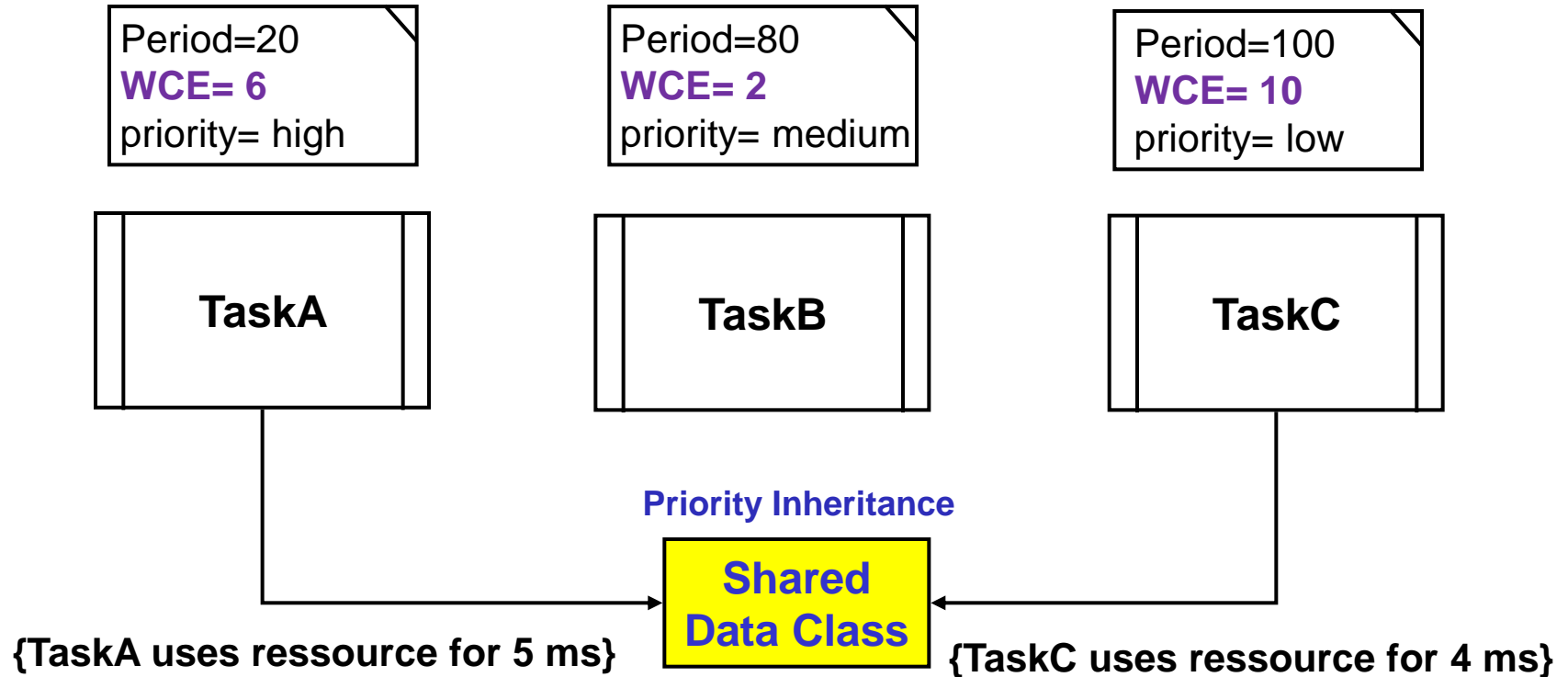
Example 2 (with priority inversion)



Blocking:
 TaskC can block TaskA for 4 ms
 plus 2 ms from TaskB
 (caused by priority inversion)

$$\begin{aligned}
 U_{\text{total}} &= 0.425 \\
 B_{\text{total}} &= 6/20 = 0.3 \\
 U_{\text{total}} + B_{\text{total}} &\leq U_b(n) \\
 0.725 &\leq 0.758
 \end{aligned}$$

Example 2 (without priority inversion)



Blocking:

TaskC can block TaskA for 4 ms
 TaskB can be blocked 4 ms from TaskC due to priority inheritance

$$U_{total}=0.425$$

$$B_{total}= \max (4/20,4/80)=0.2$$

$$U_{total} + B_{total} \leq U_b(n)$$

$$0.625 \leq 0.758$$

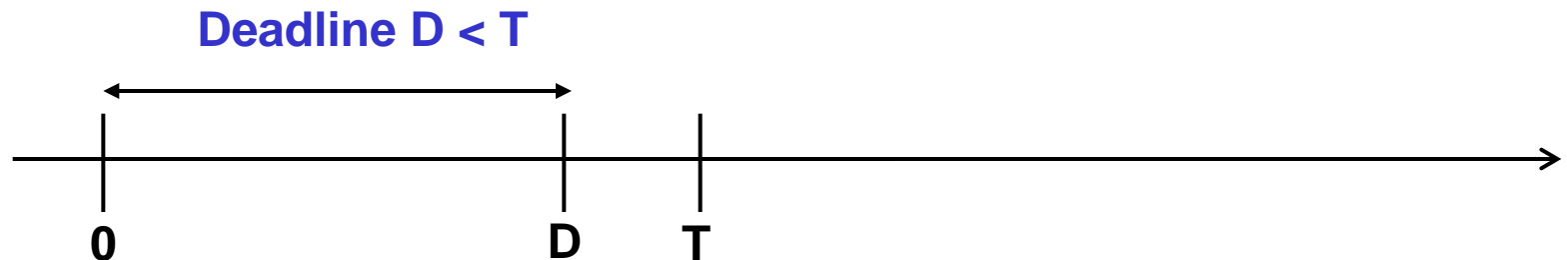
Example 3: Calculation of Utilization Bound

Event ID (e)	Arrival Period (T)	Execution Time (C)	Priority (P)	Blocking Delays (B)	Deadline (D)
e1	40	4	Very High	0	40
e2	150	10	High	15	150
e3	180	20	Medium	0	180
e4	250	10	Low	5	250
e5	300	80	Very Low	0	300

1. $U_{\text{total}} = 4/40 + 10/150 + 20/180 + 10/250 + 80/300 = 0.59$
2. $B_{\text{total}} = \max(15/150, 5/250) = 0.10$
3. $UB(5) = 0.743$
4. $U_{\text{total}} + B_{\text{total}} = 0.69 \leq 0.743$

Calculation of Utilization Bound (UB) for each Event Sequence

- Technique used when **the deadlines are within the period ($D < T$)**
- The following **4 steps** are applied **to each event sequence e_i** that has a response time requirement (a deadline)



Example 4: test the Schedulability of e4

Event ID (e)	Arrival Period (T)	Execution Time (C)	Priority (P)	Blocking Delays (B)	Deadline (D)
e1	40	4	Very High	0	10
e2	300	80	High	0	300
e3	180	20	Medium	0	140
→ e4	250	10	Low	5	150
e5	150	10	V.Low	0	150

Notice: Rate Monotonic assignment of priorities is not required

UB Algorithm for Event e_i (1)

- **Step 1: Identify H**

- Identify H as the set of event sequences with priorities (P) higher than P_i the priority of e_i
 - Example e4: $H: (e_1, e_2, e_3)$
- Partition the events in H in two sets H_1 and H_n
- H_1 = set of events with arrival periods (T) $\geq D_i$
(D_i =deadline of e_i)
 - Example with e4: $D_4 = 150$ ms, $H_1 = (e_2, e_3)$
- H_n = set of events with arrival periods (T) $< D_i$
(D_i =deadline of e_i)
 - Example e4: $D_4 = 150$ ms, $H_n = e_1$

UB Algorithm for Event e_i (2)

- **Step 2: Calculate f_i** , the total effective utilization for event e_i

$$f_i = \left[\sum_{j \in H_n} \frac{C_j}{T_j} \right] + \frac{1}{T_i} \left[C_i + B_i + \sum_{k \in H_1} C_k \right]$$

The total utilization of events in H_n (i.e. arrival periods $< D_i$) plus the execution time of C_i , added to the blocking delay B_i , added to preemption from events in set H_1 , all divided by the period of e_i (T_i).

Example:

$$\begin{aligned} f_4 &= C_1/T_1 + 1/T_4 (C_4 + B_4 + C_2 + C_3) \\ &= 4/40 + 1/250(10+5+80+20) = 0.1+0.46= 0.56 \end{aligned}$$

UB Algorithm for Event e_i (3)

- **Step 3: Determine the utilization bound $U(n, \Delta_i)$**
- n = number of elements in H_n plus 1
- $\Delta_i = D_i / T_i \leq 1.0$

$$U(n, \Delta_i) = \begin{cases} n ((2\Delta_i)^{1/n} - 1) + 1 - \Delta_i, & 0.5 < \Delta_i \leq 1 \\ \Delta_i, & \Delta_i \leq 0.5 \end{cases}$$

Example:

$$\begin{aligned} n &= 1+1 = 2, \Delta_4 = 150/250 = 0.6 \\ U(2, 0.6) &= 0.59 \end{aligned}$$

UB Algorithm for Event e_i (4)

- **Step 4: Compare the effective utilization f_i with the utilization bound $U(n, \Delta_i)$**
- **If $f_i \leq U(n, \Delta_i)$ then
event sequence e_i will meet its deadline**

Example:

$$f_4 = 0.56 \leq U(2, 0.6) = 0.59$$

\Rightarrow Event sequence e_4 will meet its deadline

Class Exercise

For the data on slide 24, where f_4 was proved to be schedulable:

- Calculate f_2 and compare with utilization band $U(n, \Delta_2)$
- **Is f_2 schedulable ?**
- Calculate f_3 and compare with utilization band $U(n, \Delta_3)$
- **Is f_3 schedulable ?**
- Calculate f_5 and compare with utilization band $U(n, \Delta_5)$
- **Is f_5 schedulable ?**

Demo of Times tool

- Times is a research tool for schedulability analysis
- Developed by the DARTS (Design and Analysis of Real-Time Systems) research group at Upsala University
- <http://www.timestool.com/>
- Download version **Times 1.3 beta** (last updated nov. 2008).
- Run downloaded version from a command prompt by typing: **java -jar timestool.jar**

Summary

- RMS & RMA is a relatively simple technique to use
 - Requires WCET values for operations
 - Assumes periodic tasks
 - One technique: if deadline == period
 - Another technique: if deadline < period
- Times tool demo