

Introduction to Scheme

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Prelude

A (very) brief history lesson
Scheme: An Example
Key Concepts

Intro to Scheme

Hope you like syntax...

Summary

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Summary

A (very) brief history lesson

- LISP
 - A family of programming languages
 - Long and notable history (1958)
 - Pioneered many features of modern languages
- Scheme
 - One of the main dialects of LISP
 - Invented in 1975
 - Minimalist design (small core + extensions)
 - Your reference is R5RS standard from 1998

Scheme: An Example

```
; This procedure computes the factorial  
; of its parameter.
```

```
(define factorial  
  (lambda (x)  
    (if (= x 1)  
        x  
        (* (factorial (- x 1)) x))))
```

Scheme: An Example

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        (* (factorial (- x 1)) x))))
```

- Note the parentheses
- Very different notation
- Experiment: <http://racket-lang.org/>

Key Concepts

- Everything has a value
 - `x`
has the value of `x`, of course
 - `43`, `'symbol`
evaluate to themselves
 - `(- x 1)` and `(= x 0)`
have the value of the evaluated expression
 - `(if (= x 0) x (- x 1))`
is similar to C the ternary operator `(?:)`
 - `(lambda (x) ...)`
has a procedure value

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 - `(lambda (x) ...)`
has a procedure value
- How to evaluate? Substitution model
 - More on this later
 - For now... **rewrite expressions until value is reached**

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Define

Introduce new definitions

syntax

`(define <variable> <expression>)`

- `<variable>` can be any variable name

Define

Introduce new definitions

syntax

`(define <variable> <expression>)`

- `<variable>` can be any variable name

```
(define x  
  3)
```

Lambda

Construct a procedure

syntax

`(lambda (⟨formals⟩) ⟨body⟩)`

- `⟨body⟩` is a sequence of expressions
- `⟨formals⟩` are parameter variables
- Remember, procedures are values

Lambda

Construct a procedure

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- `⟨body⟩` is a sequence of expressions
- `⟨formals⟩` are parameter variables
- Remember, procedures are values

```
(lambda (x) (+ x 1))
```

Let

Introduce temporary bindings

syntax

(let <bindings> <body>)

(let* <bindings> <body>)

<bindings> **are of form:** ((<variable₁> <expression₁>) ...)

Let

Introduce temporary bindings

syntax

`(let <bindings> <body>)`

`(let* <bindings> <body>)`

`<bindings>` are of form: `((<variable1> <expression1>)) ...)`

- returns value of body
- `let*` allows for `<expressionn>` to use `<variablen-1>`

```
(let ((x 1) (y 2))  
  (+ x y))
```

Pairs

Structured datatype with 2 fields

syntax

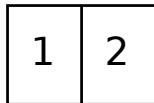
construct: (cons <expression> <expression>)

car field: (car <pair>)

cdr field: (cdr <pair>)

- car and cdr similar to left, right, 1st, 2nd...
- historical names, do not worry about it

(1 . 2)



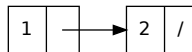
Lists

- A crucial datatype
- Defined as
 - empty list
 - pair with a list in `cdr`

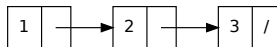
(1 . 2)



(1 2)



(1 2 3)



Map

Apply a procedure to each element of list(s)

syntax

(map \langle procedure \rangle \langle list-expression \rangle ...)

- lists must be of same length
- number of lists must match procedure arguments
- returns list of results

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```
(map abs (list 1 -2 3))
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Map

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```
(map abs (list 1 -2 3))
```

- Classic higher order programming
- Not special. We can implement it

Recursion

- Classic recursion computes recursive call first
- Takes return value of recursive call and calculates result
- Final result only calculated after all recursive calls return

Classic Recursion Factorial

```
(define (fact n)
  (if (= n 1)
      1
      (* n (fact (- n 1)))))
```

(fact 4)

→ ((lambda (n) (if (= n 1)) 1 (* n (fact (- n 1))))) 4)

→ (if (= 4 1) 1 (* n (fact (- 4 1)))) 4)

→ (* 4 (fact (- 4 1)))

→ (* 4 (fact 3))

→ (* 4 (* 3 (fact 2)))

→ (* 4 (* 3 (* 2 (fact 1))))

→ (* 4 (* 3 (* 2 1)))

→ 24

Tail Recursion

- Why care?
- Not very efficient
 - stack space
- We can adress this with tail recursion
 - Allow optimisation
 - Unbounded number of calls
- Typically, done with a helper function and an argument to carry results

Tail Recursion Factorial

```
(define fact-tl
  (lambda (n r)
    (if (= n 1)
        r
        (fact-tl (- n 1) (* r n)))))
```

```
(fact-tl 4)
```

```
→ (fact-tl 4 1)
```

```
→ (if (= n 1) r (fact-tl (- n 1) (* r n)))
```

```
→ (if (= 4 1) r (fact-tl (- 4 1) (* 1 4)))
```

```
→ (fact-tl (- 4 1) (* 1 4))
```

```
→ (fact-tl 3 4)
```

```
→ (fact-tl 2 12)
```

```
→ 24
```


Tail Recursion Factorial

```
(define fact-tl
  (lambda (n r)
    (if (= n 1)
        r
        (fact-tl (- n 1) (* r n)))))
```

(fact-tl 4)

→ (fact-tl 4 1)

→ (if (= n 1) r (fact-tl (- n 1) (* r n)))

```
(define fact
  (lambda (n) (fact-tl n 1)))
```

→ (fact-tl 3 4)

→ (fact-tl 2 12)

→ 24

Set!

(side-effect) assignment

syntax

(`set!` \langle variable \rangle \langle expression \rangle)

- Scheme is not purely functional
- But you **cannot** use it in the first 2 hand-ins
- Value of the expression itself is undefined

Set!

(side-effect) assignment

syntax

(set! <variable> <expression>)

- Scheme is not purely functional
- But you **cannot** use it in the first 2 hand-ins
- Value of the expression itself is undefined

```
(set! x 5)
```

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- So Far...
 - Initial Scheme concepts
 - Crash course on syntax

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- So Far...
 - Initial Scheme concepts
 - Crash course on syntax
- Next
 - FP Assignment 1
 - Substitution Model
 - Higher Order Programming (?)