

Use case: Main menu

Summary: This is the main menu of the game. Here you can start a new game and view the high score list.

Priority: Low

Extends: -

Includes:

Participators:

Normal flow of events

	Actor	System
1		There is a menu popping up in front of a black background. Menu options: New game, High score
2	The Player presses "New game" in the menu	
3		The menu disappears and the user directed to the actual game play. The first level is loaded, and UC Game Play starts.

Alternative Flow

2.1.1 The player presses "High score" in the menu

	Actor	System
2.1.1.1	The player presses "High score".	
2.1.1.2		The main menu is replaced by a table with name and score of the players with best scores. Then after a short while the player is redirected to the main menu.