

## Möte 5

Date: 10/4 -13

Facilitator: Andreas Wahlström

Participants: Johan Gerdin, Andreas Wahlström, Erik Arnebäck, Linnea Andersson

### 1. Objectives:

Presentation

Preperations before 5/10 (meeting with ”handledare”)

Mockup for gui

### 2. Reports:

All done

### 3. Discussion items:

Saving – Auto save when turning off/pausing the app.

Language options – retrieve from the phones own options, no menu for this.

Preperations – Ask about Emulator(acc). Tips about AndEnging. Extensions? What to save and how.

Presentation – google powerpoint, mockup and analysis diagram. Short about AndEngine and Box2D, Android. Exempel.

Name(for now) – Twirl.

Unlock decorations, change the look of Twirl.

### 4. Outcomes and assignments:

All:

11/4 – work with the presentation after the meeting.

Update Use cases

### 5. Wrap up: Nästa möte – 12/4 -13

