

Möte 9

Date: 22/4 -13

Facilitator: Andreas

Participants: Andreas Wahlström, Linnea Andersson Erik Arnebäck

1. Objectives:

2. Reports:

Done

3. Discussion items:

4. Outcomes and assignments:

Linnea: high score & game over

Erik: Fix problem about view and physics

Andreas: Enemy movements

Johan: Fix PowerUp timer, look at LoadingText (there should be some good help there). Some power ups need to be effective during a certain time period, so something needs to keep the time and then turn them off

5. Wrap up

Next meeting: wednesday 24/4 -13