Sorting

Introduction to Computers and Programming Week14 TA Course 2023/12/12

What is sorting?

- Sorting is an algorithm that puts elements of a list in a certain order.
- Example

Before sort: 3, 5, 19, 1, 3, 10

After sort: 1, 3, 3, 5, 10, 19

Types of Sorting

- Comparison based Sorting
 - Only reads the list elements through a single abstract comparison operation (often a "less than or equal to" operator) that determines which of two elements should occur first in the final sorted list.
 - Iterative sorting algorithms : Selection Sort, Bubble Sort, Insertion Sort
 - Recursive sorting algorithms : Merge Sort, Quick Sort
- Non-Comparison based Sorting
 - Don't use comparison but rely on integer arithmetic on keys.
 - Radix sort

Stable sorting

- A sorting algorithm is stable if the relative order of elements with the same key value is preserved by the algorithm.
- Example :

Given a list of number : 3, 5, 19, 1, 3*, 10

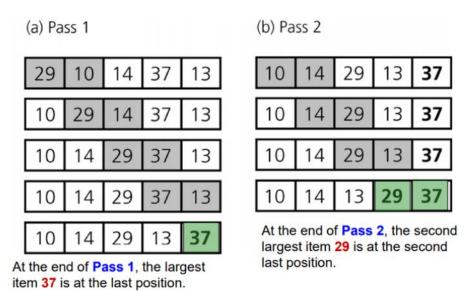
Stable sorting: 1, 3, 3*, 5, 10, 19

Non-stable sorting : 1, 3*, 3, 5, 10, 19

Bubble Sort

Idea: The larger items drop down while the smaller ones bubble up.

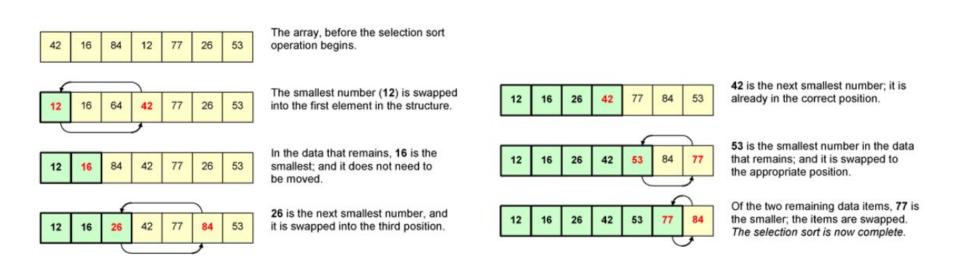
Property : Stable



x Sorted Item
Pair of items
under comparison

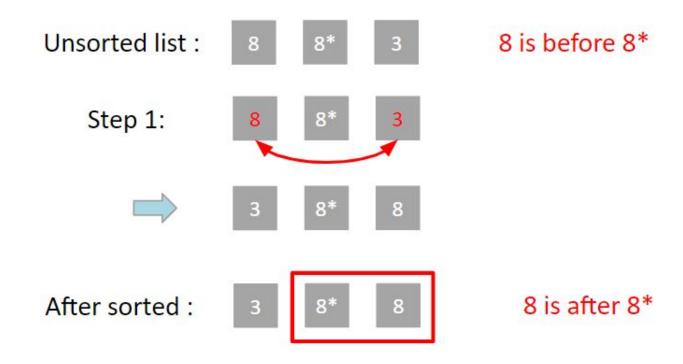
Selection Sort

 Idea: Selecting the smallest element from the unsorted portion of the list and moving it to the sorted portion of the list.



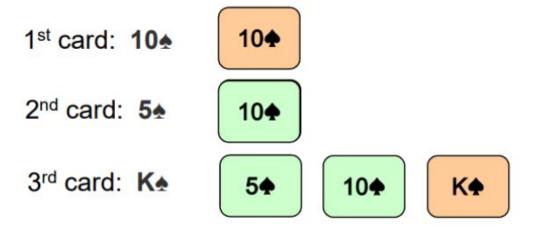
Selection Sort

Property : Unstable

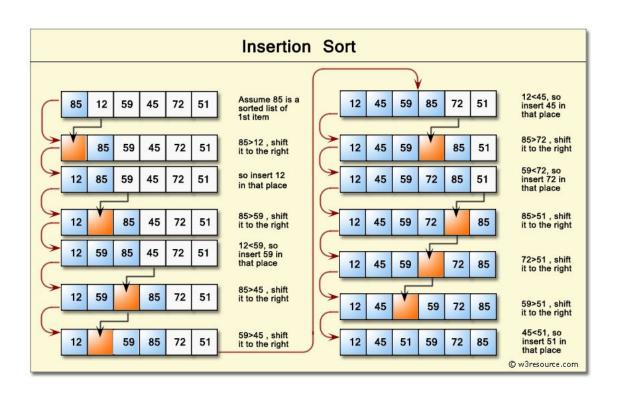


Insertion Sort

- Idea: Similar to how most people arrange a hand of poker cards
 - 1 Start with one card in your hand
 - 2 Pick the next card and insert it into its proper sorted order
 - 3 Repeat previous step for all cards
- Property : Stable



Insertion Sort



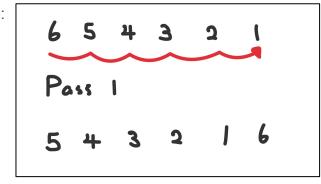
Exercise1

- Implement bubble sort, and you can use the template from e3 (optional).
- Input : unsorted 6 integer numbers
- Output: all pass of the algorithm which sorts those 6 integer numbers (ascending order).

Hint:

Be careful the process order. (Each pass, put the largest one into right handside)

For example:



Output sample:

Input by user

```
C:\Users\User\Desktop>templete.exe
Input number:
6 5 4 3 2 1
Pass 1
5 4 3 2 1 6
Pass 2
4 3 2 1 5 6
Pass 3
3 2 1 4 5 6
Pass 4
2 1 3 4 5 6
Pass 5
1 2 3 4 5 6
```