

ENGINEERING MATH II

Topic 6.1 (Ch. 12.1)

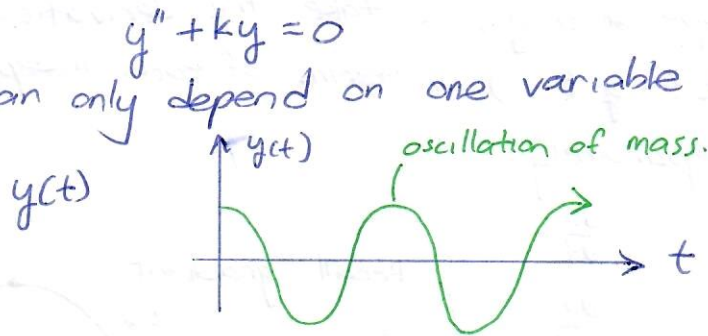
①

Basic Concepts of PDE's.

• Motivation:

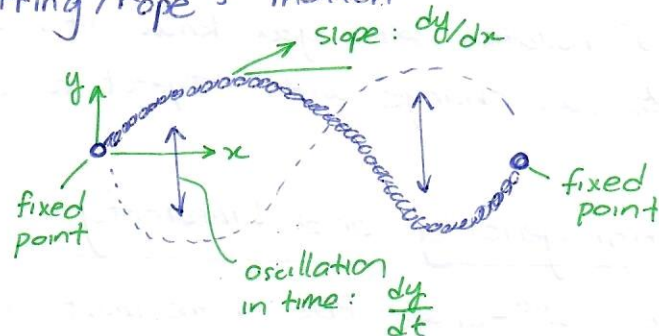
- When your problem is zero-dimensional, such as a point-mass suspended on spring:

The result can only depend on one variable such as time:



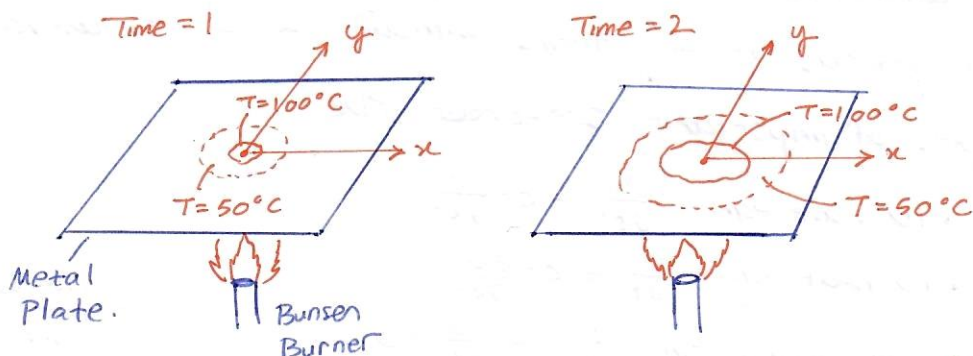
- But many real-life problems have higher dimensions.

E.g. A string/rope's motion:



Here, the answer (the rope's height y) is a function of space x , and time t .

E.g. Heat diffusion:



Here, the temperature of the metal plate can change according to 2 spatial directions and time: $T(x, y, t)$

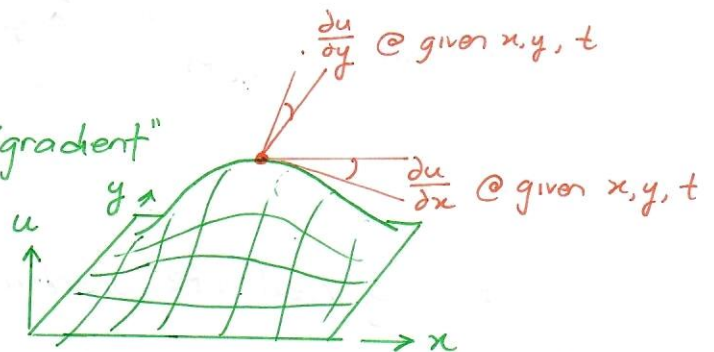
• What is PDE

- Partial Differential Equation is basically a DE where the variable of interest depends on ≥ 2 variables.
or the "unknown function"

- Specifically, we take the derivative of unknown function $u(x, y, t, \dots)$ in terms of each independent variable separately:

$$\left. \begin{array}{l} \frac{du}{dt} \\ \frac{du}{dx} \\ \frac{du}{dy} \end{array} \right\}$$

Recall "gradient"



- The "d" notation let's you know it's a partial derivative (i.e. u can change with respect to other variables.)

• Order, Homogeneity and Linearity:

- Like ODE, 2nd-order PDE is the most useful for engineering.
- It is linear if we don't have multiplication of u or its derivative to each other.
- Homogeneous if any terms without u or its derivative = 0.

Examples of important 2nd-order PDE:

- 1D wave eqn: $\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}$

- 1D heat eqn: $\frac{\partial u}{\partial t} = c^2 \frac{\partial^2 u}{\partial x^2}$

- 2D Laplace eqn: $\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$

- 2D wave eqn: $\frac{\partial^2 u}{\partial t^2} = c^2 \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \right)$

- 3D Laplace eqn: $\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} + \frac{\partial^2 u}{\partial z^2} = 0$

Discuss:

What is meant by "important".

• Concept of Solution in PDE

- Fundamentally: any u that satisfies the PDE is a solution.

E.g. $\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0$

Solution ①

$$u = x^2 - y^2$$

$$\frac{\partial u}{\partial x} = 2x \quad \frac{\partial u}{\partial y} = -2y$$

$$\frac{\partial^2 u}{\partial x^2} = 2 \quad \frac{\partial^2 u}{\partial y^2} = -2$$

$$\therefore \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 2 - 2 = 0 \quad \checkmark$$

Solution ②

$$u = e^x \cos y$$

$$\frac{\partial u}{\partial x} = e^x \cos y$$

$$\frac{\partial u}{\partial y} = -e^x \sin y$$

$$\frac{\partial^2 u}{\partial x^2} = e^x \cos y$$

$$\frac{\partial^2 u}{\partial y^2} = -e^x \cos y$$

$$\therefore \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = e^x \cos y - e^x \cos y = 0 \quad \checkmark$$

Solution ③

$$u = \ln(x^2 + y^2)$$

$$\frac{\partial u}{\partial x} = \frac{2x}{x^2 + y^2}$$

$$\frac{\partial u}{\partial y} = \frac{2y}{x^2 + y^2}$$

$$\frac{\partial^2 u}{\partial x^2} = -\frac{2(x^2 - y^2)}{(x^2 + y^2)^2}$$

$$\begin{aligned} \frac{\partial^2 u}{\partial y^2} &= -\frac{2(y^2 - x^2)}{(x^2 + y^2)^2} \\ &= \frac{2(x^2 - y^2)}{(x^2 + y^2)^2} \end{aligned}$$

$$\therefore \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = -\frac{2(x^2 - y^2)}{(x^2 + y^2)^2} + \frac{2(x^2 - y^2)}{(x^2 + y^2)^2} = 0 \quad \checkmark$$

- key message:

- If you think ODE had a lot of solutions, PDE have even more!

• PDE solutions can come from very different functions. (e.g. poly, trig, log).

* In general, more complex equation = bigger solution space.

- For homog, linear PDE, if u_1, u_2 are solutions in region R , then:
 $u_3 = c_1 u_1 + c_2 u_2$ is also a solution.

- Bounding conditions:

- In ODE, we have IVP that uses initial conditions ($y(t=0) = \dots$) to find constants $c_1, c_2 \dots$ etc. (or can be)

- In PDE, since $u(t, x, y \dots)$ is a function of time and space, we need initial condition ($u(t=0)$) and boundary conditions ($u(x_0, y_0)$) to find/bound the problem.

→ * Discuss concept of B.C.

• How to Solve PDE :

① Some PDE can be solve like ODE ... if you're lucky:

Eg. $\frac{\partial^2 u(x,y)}{\partial x^2} - u(x,y) \equiv u_{xx} - u = 0$

Although $u = u(x,y)$, the PDE only involves $\frac{\partial^2}{\partial x^2}$:

- Solve like $u'' - u = 0 \rightarrow u = Ae^x + Be^{-x}$
- Don't forget A, B can be function of y :

$$u(x,y) = A(y)e^x + B(y)e^{-x}$$

i.e. If $A = A(x,y)$ it wouldn't behave like const. in $\frac{\partial}{\partial x}$.
But $A = A(y)$ is like a const. towards $\frac{\partial}{\partial x}$.

Eg.

$$u_{xy} = -u_x$$

Here the key is that we can play substitution of variable

$$u_x \equiv P$$

$$P_y = -P$$

$$\frac{P_y}{P} = -1$$

↓ integrate in y

$$\ln |P| = -y + C(x) \quad \leftarrow \begin{array}{l} C(x) \text{ behaves like a const.} \\ \text{towards } \frac{\partial}{\partial y}. \end{array}$$

$$\therefore P = C(x)e^{-y}$$

↓ since $P = \frac{\partial u}{\partial x}$, integrate P to get u :

$$u(x,y) = f(x)e^{-y} + g(y) \quad ; \quad f(x) = \int C(x) dx$$

② In general, it is not so easy to solve PDE.

In fact, mathematicians/scientists devote careers to solving specific important PDE (eg. wave eqn, heat eqn, Navier-Stokes).

This course will focus on PDE related to wave equations only (i.e. model of vibrating string).