

Liz Shinn

Product Designer

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ABOUT ME

I'm passionate about building products with a mission to fix real-world problems.

EDUCATION

BFA: Graphic Design

BAJ: Advertising

University of Georgia · 2014

SKILLS

Software

- Figma
- Adobe CC
- GitHub
- Coda

Design

- Design Systems
- Documentation
- User Research
- UI Design
- UX Design
- Brand Strategy
- Mobile Design
- Mentorship
- Workshops
- Design Thinking

Product Design Lead

Thesis (Embody) · 2023-2024 · Remote

- Facilitated workshops to guide team product decisions
- Facilitated Embody user studies to gather market insights
- Led strategic decision making on product features
- Created pitch decks for fundraising and conferences
- Mentored team members on design tools and principles
- Built template system for project marketing team
- Designed responsive website for Embody marketing

UI Lead

Thesis (Keep, Threshold) · 2019-2022 · Remote

- Built 2 project design systems (Keep, Threshold)
- Open sourced and published a Web3 design system
- Helped facilitate Keep and Threshold user studies
- Wireframed and prototyped to validate product features
- Led Figma workshop to mentor newer teammates
- Designed responsive website for Threshold marketing

UX/UI Designer

Elemica · 2015-2019 · Remote

- Designed the Elemica web app product design system
- Implemented this system in enterprise product designs
- Built wireframes, user flows, and prototypes
- Led team design discussions to solve complex problems

Freelance Designer

My Pet Defense · 2016-2019 · Remote

- Designed the visual identity system
- Created the product packaging
- Designed marketing and conference materials
- Collaborated with a developer to build product website