

## Vertical Order of a Binary Tree

### Problem

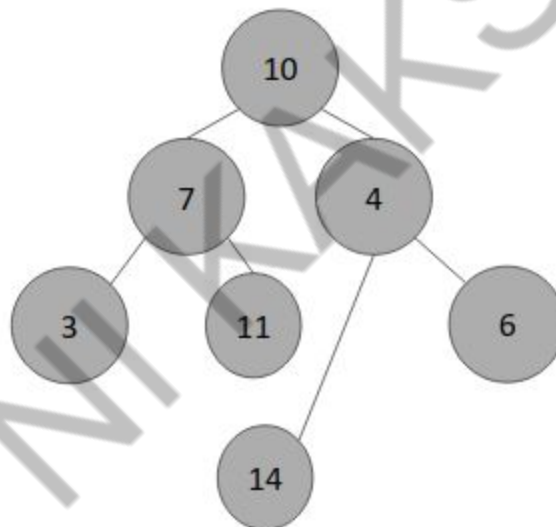
Given a binary tree, we need to print the vertical order of the binary tree.

### Example

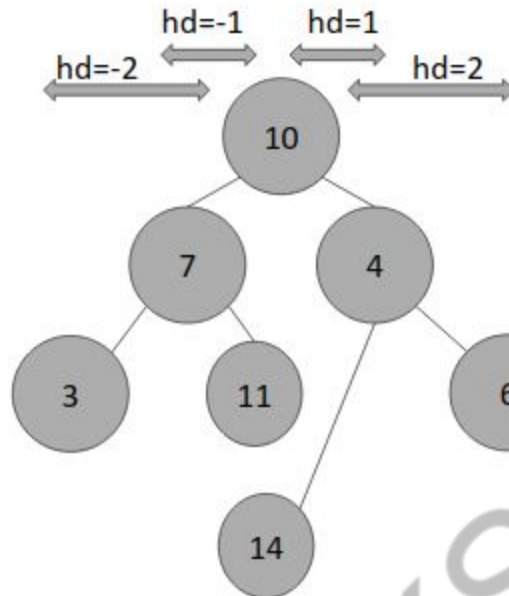
Given a binary tree in array representation

10	7	4	3	11	14	6
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Its binary tree representation will be



### Computing horizontal distance approach



### Vertical Order

3	7	10	11	14	4	6
hd=-2	hd=-1	hd=0	hd=0	hd=0	hd=1	hd=2

### Approach (Using hashing)

1. Create a map (say hd) whose keys store the distance from the node and value stores a vector of nodes at the respective horizontal distance.
2. Start from the root node and recursively call left and right child with (hd-1) and (hd+1) as arguments.

Base Case:

```
if(current_node == NULL)
    return;
```

3. Push the value into the vector corresponding to the horizontal distance (hd).
4. Output the map

## Code

```
#include<bits/stdc++.h>
using namespace std;

struct Node
{
    int key;
    Node *left, *right;
};

Node* newNode(int key)
{
    Node* node = new Node;
    node->key = key;
    node->left = node->right = NULL;
    return node;
}

void getVerticalOrder(Node* root, int hdis, map<int, vector<int>> &m)
{
    if (root == NULL)
        return;

    m[hdis].push_back(root->key);

    getVerticalOrder(root->left, hdis-1, m);
    getVerticalOrder(root->right, hdis+1, m);
}
```

```
int main()
{
    Node *root = newNode(10);
    root->left = newNode(7);
    root->right = newNode(4);
    root->left->left = newNode(3);
    root->left->right = newNode(11);
    root->right->left = newNode(14);
    root->right->right = newNode(6);

    map < int,vector<int> > m;
    int hdis = 0;
    getVerticalOrder(root, hdis,m);

    for (auto it:m)
    {
        for (auto x:it.second)
            cout << x << " ";
        cout << endl;
    }
    return 0;
}

// time complexity: nlog(n)
```