Specializing Masters in Design for Kids & Toys

Politecnico di Milano | POLI. DESIGN

Lucas Robert Zeer-Wanklyn Graduating February 26, 2021 * Bold lines mark my favourite courses

Video Game Design	Matteo Pozzi	98.00 / 100.00
Technologies for Play, Learning and Inclusion	Mirko Gelsomini	80.00 / 100.00
Product Design for Kids	Bernardo Corbellini and Bice Dantona	90.00 / 100.00
Technology Applied to Game	Prof. Giuseppe Andreoni	100.00 / 100.00
Technologies and Processes of Production	Prof. Luigi Paracchini	100.00 / 100.00
Materials	Prof. Sergio Antonio Salvi	80.00 / 100.00
Workshops: Learning by Doing	Enrica Amplo	100.00 / 100.00
Kids and Toys: The Digital Era	Silvia D'Ambrosio	95.00 / 100.00
Marketing & Distribution	Prof. Marco Generali	88.90 / 100.00
Intellectual Property in the World of Toys	Prof. Gabriella Reniero	80.00 / 100.00
Meaning Drives Innovation	Prof. Arianna Vignati	95.00 / 100.00
Kidnascimento	Prof. Luca Fois	90.00 / 100.00
Design as Pedagogical Method	Prof. Giovanna Vitale	90.00 / 100.00
Play and Toys: Psychology, Pedagogy, Neuroscience	Prof. Gabriella Gilli	97.40 / 100.00
Toy Safety	Giovanni Battista Orsi	96.42 / 100.00
Color Design	Francesca Valan	75.00 / 100.00
Strategic Design	Prof. Francesco Zurlo	95.00 / 100.00
Project Management	Prof. Paolo Taverna	100.00 / 100.00
Becoming an Entrepreneur	Prof. Sergio Campodall'Orto	90.00 / 100.00
Service Design: Mindset, Process & Practices	Xue Pei	100.00 / 100.00
Circular Economy Principles Applied in Design for Kids	Prof. Rossella Luglietti	85.00 / 100.00
Design Brief in Project Management	Michele Melazzini	70.00 / 100.00
Lean Start-up Approach	Gianluca Carella	100.00 / 100.00
Ethnographic Research Tools for Design	Benedetta Terenzi	90.00 / 100.00
Main neuropsychiatric, neuropsychological and neuromotor diseases in the developmental age	Maddalena Terracciano & Renato Ocone	90.00 / 100.00