

CMPT 370
Group A5
Agenda 1 for meeting 1

TA meeting for September 20th

This will be considered meeting 1 for the group

Items on the agenda:

1. Everyone's roles
 - a. Agree how we will conduct our TA meetings
 - b. Agree on which days' work best for outside meetings
2. Assign different parts of the requirements document
 - a. Who will do the walk through
 - b. Who will assemble the use case diagram
 - c. Who will write out the necessary elements that will be included in the project
 - d. Who will write out the elements that will not be included in the document
 - i. What could be added later (different versions)
 - e. Who will proofread and critique the drafts
3. Agree on certain aspects of the game design
 - a. First GUI: introduction
 - b. Second GUI: Rules
 - c. Third: Player aspects
 - d. Game: click, keys, health bar,
 - e. Final GUI: close or play again.
4. Questions period: is there any other matters people want to discuss?