

BRIEFING

NIOVELIUS

Game



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Context and objectives of the game

- Lack of knowledge about the HNS (Hazardous and Noxious Substances) behaviour:
 - need to raise awareness of crisis actors to better **prepare them for the management of marine pollution by HNS**



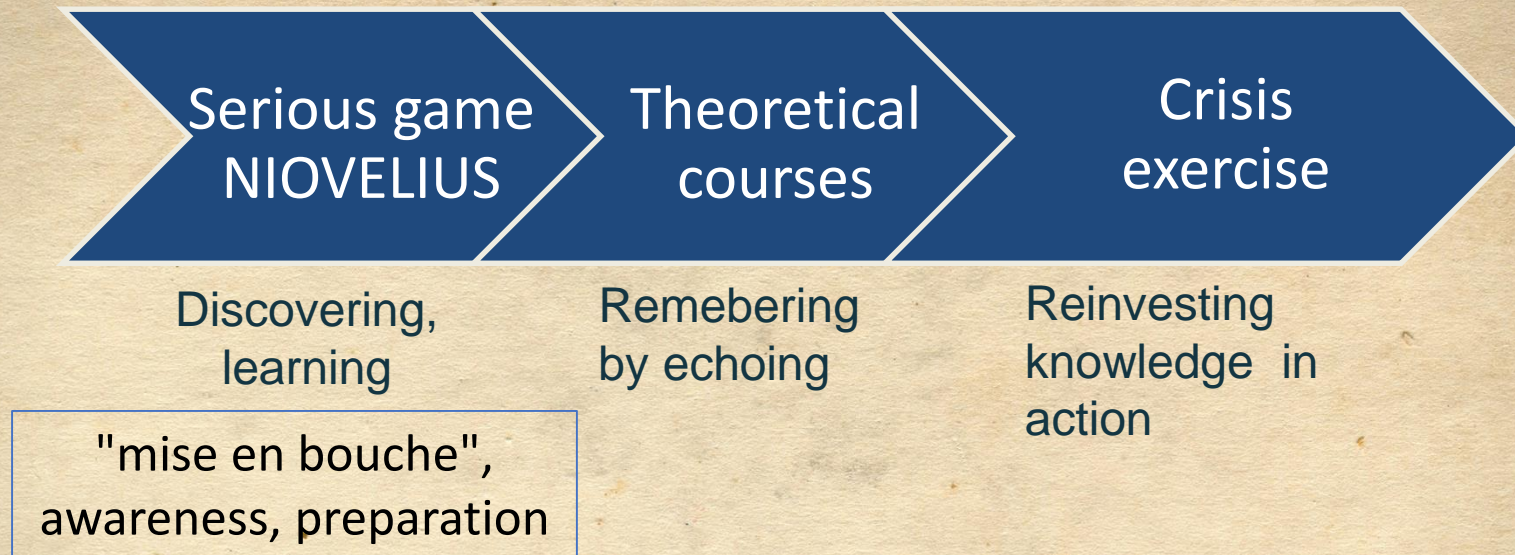
Proof of concept of a crisis management game for maritime HNS pollution



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Context and objectives of the game

« Discovery » game



- crisis management phases
- understanding the issues related to pollutants discharged into the seawater
- collaborative work involving reflection



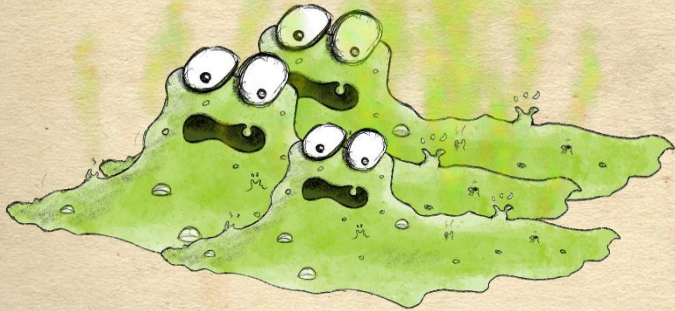
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Main features of the game



Story

You will be immersed into a **fictional world** in which chemicals are dangerous criminals:



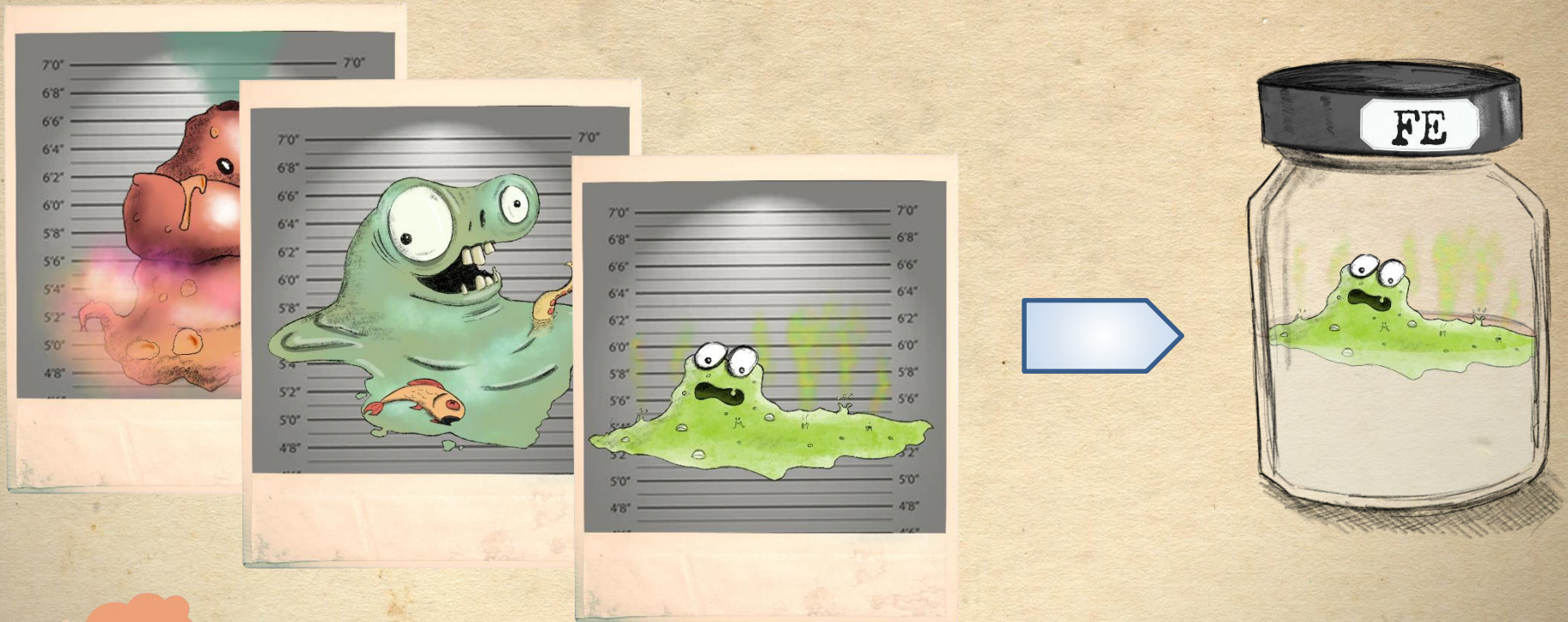
For example, the *Phosphoric Acid* Gang, escaped spectacularly in 2006 and 10,000 pollu-criminals savagely attacked the marine resources and human in their path.



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Story

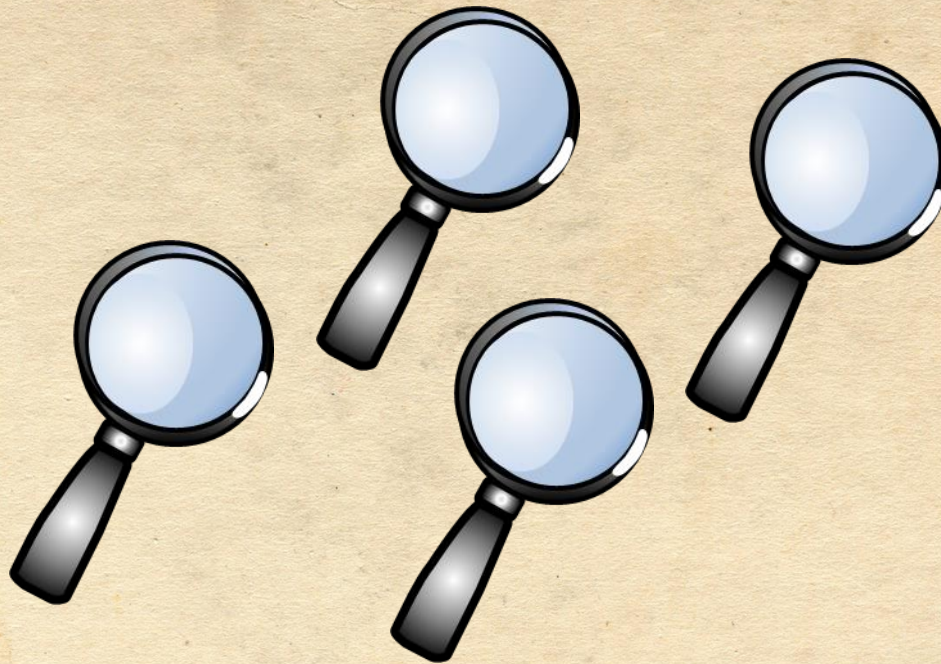
To combat these pollu-criminals, a **special academy** recruits officers each year on the basis of their **investigative skills**.



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Story

You have been spotted by this academy!
But before being recruited, you must prove yourself...



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Playing rules

You will not be allowed to leave the room before the end of the game, nor will you be allowed to answer your phones (unless there is a compelling reason).

Different types of physical materials are available (envelopes, erasable markers, ...). Only the material provided can be used.




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Playing rules

You also have a computer with limited use (only one app., no internet access).



The digital tool is mainly used :

1/  to listen to audio documents

2/  to validate the solutions and codes of the puzzles.

The physical documents are used to solve the puzzles.



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Playing rules

It is up to you to discover the material available and to deduce how to build your investigation table to profile the pollu-criminals you are going to track down.

Remember that an investigation
is always a team effort!



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Playing rules

“We are being watched...”



Don't be surprised if you are observed during this test. The academy has called in a team of psychologists to observe your actions and optimise the relevance of the test. They have orders not to communicate with you.



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Any questions?

It's up to you...

... a recruiter is waiting for
you at the academy



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