Project2 Report

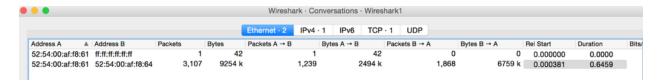
Da Meng V00838849

Q1:

Total number of transmitted packets at hostA is 1239.

Total number of transmitted packets at hostB is 1867.

The total number of transmitted/received packets at both sides are 3108.



Q2:

\$tc qdisc add dev ens6 root netem drop 20%

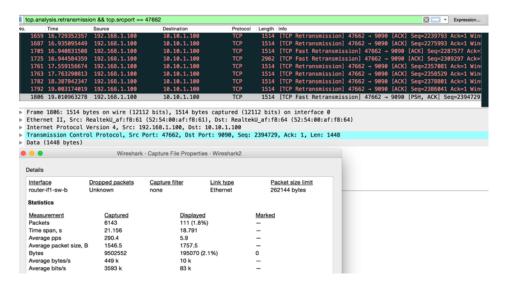
Total number of transmitted packets at hostA is 2125.

Total number of transmitted packets at hostB is 3987.

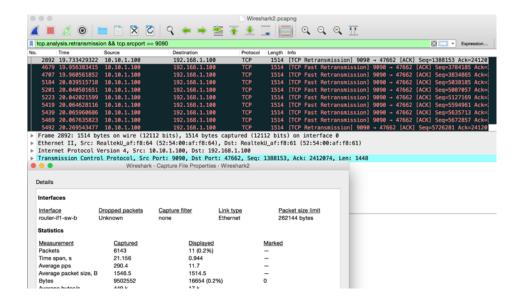
The total number of transmitted/received packets at both sides are 6143.



Total number of retransmitted packets at hostA is 105.



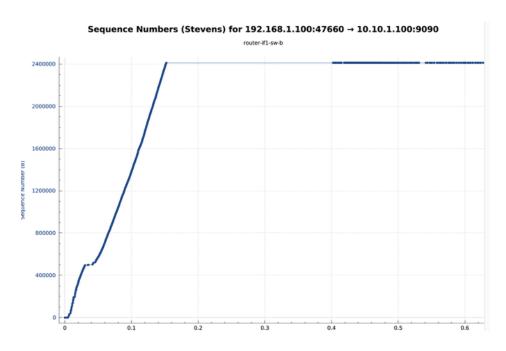
Total number of retransmitted packets at hostB is 11.



The total number of retransmitted packets at both sides are 116.

Q3:

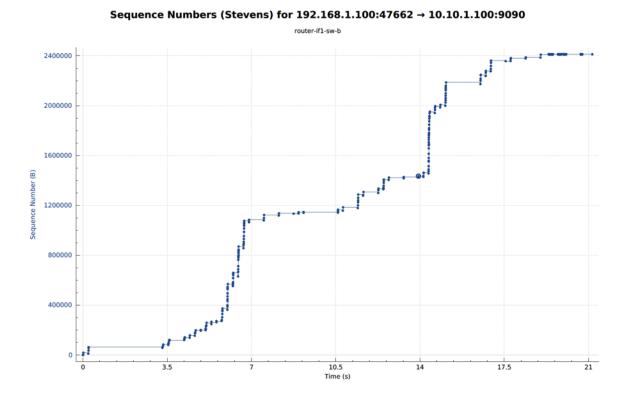
When there is no drop request, the TCP Stream Graph - Time Sequence Graph looks like this:



The TCP Stream starts at 0 and end almost around 6, which is almost the same as the time accounted by the program. Could see congestion control around 0.4 where there are duplicate ACKs at packet 1776. Flow control could bee seen at packet 2423 where the server's window size is 0

2420 0.474369280 192.168.1.100	10.10.1.100	TCP	66 47660 → 9090 [ACK] Seq=2412074 Ack=2012201 Win=11584 Len=0 TS
2423 0.474666624 192.168.1.100	10.10.1.100	TCP	66 [TCP ZeroWindow] 47660 → 9090 [ACK] Seq=2412074 Ack=2023785 W
2424 0.475219308 192.168.1.100	10.10.1.100	TCP	66 [TCP Window Update] 47660 → 9090 [ACK] Seq=2412074 Ack=202378
2428 0.475543123 192.168.1.100	10.10.1.100	TCP	66 47660 → 9090 [ACK] Seq=2412074 Ack=2045505 Win=18240 Len=0 TS
2431 0.475792715 192.168.1.100	10.10.1.100	TCP	66 [TCP ZeroWindow] 47660 → 9090 [ACK] Seq=2412074 Ack=2063745 W
2432 0.476279935 192.168.1.100	10.10.1.100	TCP	66 [TCP Window Update] 47660 → 9090 [ACK] Seq=2412074 Ack=206374!
2436 0.476596090 192.168.1.100	10.10.1.100	TCP	66 47660 → 9090 [ACK] Seq=2412074 Ack=2085465 Win=22016 Len=0 TSi_
2440 0.476945218 192.168.1.100	10.10.1.100	TCP	66 47660 → 9090 [ACK] Seq=2412074 Ack=2107185 Win=320 Len=0 TSva
2441 0.477335441 192.168.1.100	10.10.1.100	TCP	66 [TCP Window Update] 47660 → 9090 [ACK] Seq=2412074 Ack=210718.
2445 0.477692137 192.168.1.100	10.10.1.100	TCP	66 47660 → 9090 [ACK] Seq=2412074 Ack=2128905 Win=18304 Len=0 TS
2448 0.478012746 192.168.1.100	10.10.1.100	TCP	66 [TCP ZeroWindow] 47660 → 9090 [ACK] Seq=2412074 Ack=2147209 W
2449 0.478488465 192.168.1.100	10.10.1.100	TCP	66 [TCP Window Update] 47660 → 9090 [ACK] Seq=2412074 Ack=2147205
2453 0.478845861 192.168.1.100	10.10.1.100	TCP	66 47660 → 9090 [ACK] Seq=2412074 Ack=2168929 Win=20160 Len=0 TS
2456 0.479089504 192.168.1.100	10.10.1.100	TCP	66 [TCP ZeroWindow] 47660 → 9090 [ACK] Seq=2412074 Ack=2189089 W
24E7 & 4706207E2 102 160 1 188	10 10 1 100	TCD	66 [TCD Window Undo+o] 47660 . DODG [ACV] Con-2412074 Ack-210000

When there is no drop request, the TCP Stream Graph - Time Sequence Graph looks like this:



The TCP Stream starts at 0 and end almost around 21, which is almost the same as the time accounted by the program. It lasts for longer time because of retransmission of dropped packets. Also could see the retransmission packets, like from 0.2s to 3s, it is retransmitting, which could also been see from the captured retransmitted packets. Flow control and congestion control are same as previous one, so no explanation here.

