

Modelling response to trypophobia trigger using intermediate layers of ImageNet networks

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Trypophobia

Trypophobia is a condition where a person experiences an intense and disproportionate fear towards clusters of small holes. It has been suggested in the literature that aversion to clusters is an evolutionarily prepared response to stimuli that resemble parasites and infectious disease¹. It is known that threatening cues in the environment receive priority in visual attention processing and automatically capture attention². We state the hypothesis that trypophobic cues can be effectively recognized by a simplified neural network with massively reduced number of layers and parameters.



Figure 1: The holes in lotus seedheads elicit feelings of discomfort or repulsion in some people.



Figure 2: A trypophobic reaction to a parasitic or infectious disease threat could be potentially advantageous.

Dataset and experiment design

The training dataset that we use consists of 6000 trypophobia triggering and 10000 neutral images. The test set contains 500 trypophobic and 500 neutral images. It can be found on GitHub⁶.

We train a few different models based on popular CNN architectures, including VGG16, Inceptionv3 and ResNet50 for the task of classifying image as trypophobic/neutral. We also experiment with using pretrained weights from ImageNet and freezing convolutional blocks. For further experiments we choose the best performing VGG16 model⁷. We create four new models by using only respectively the first 4, 3, 2 and 1 convolutional blocks and experiment with the design of the top layers.

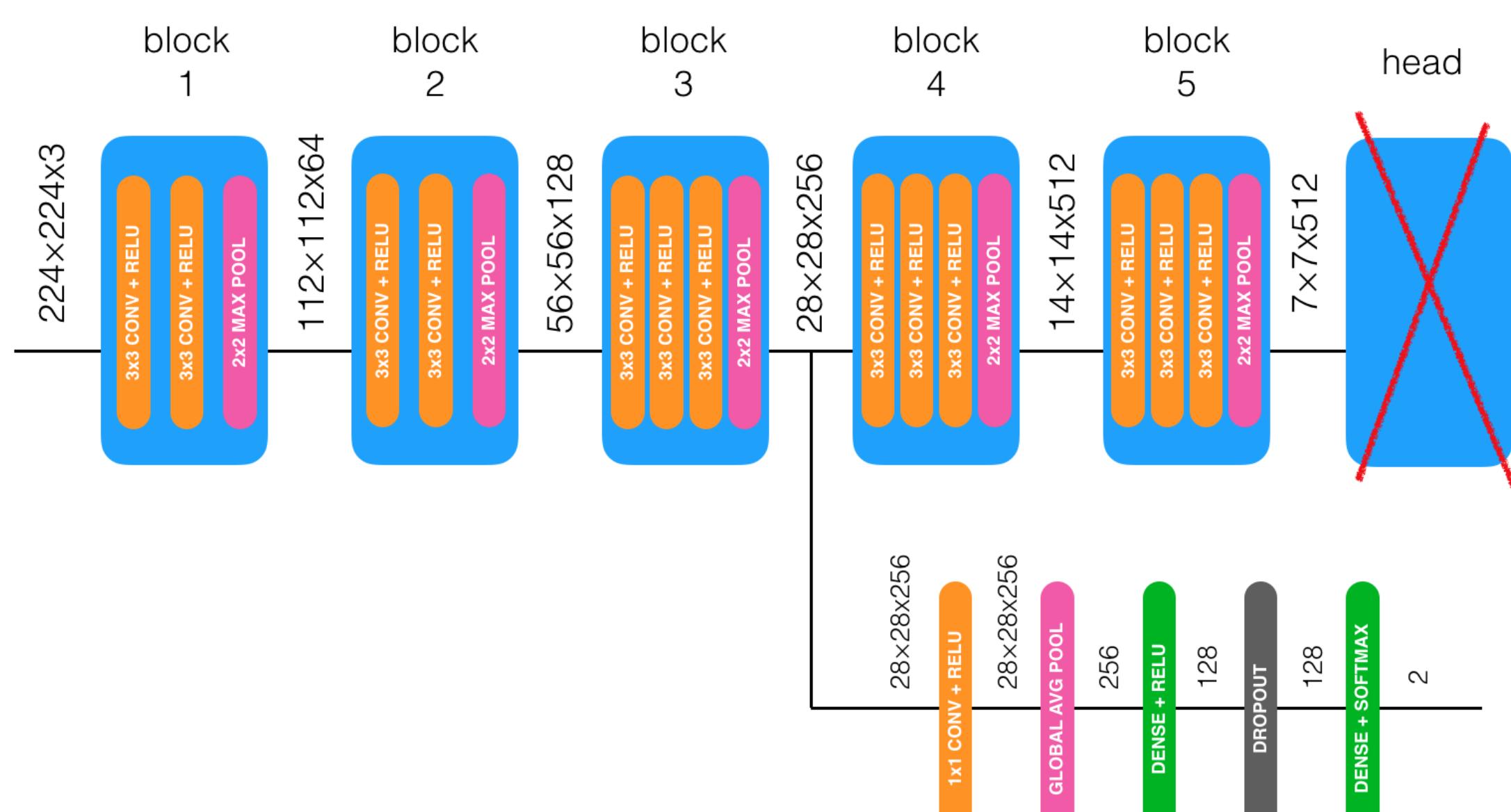


Figure 3: Model architecture: after k convolutional blocks of ImageNet-pretrained VGG16, we use a fully convolutional head. We use only 1x1 convolution, to avoid introducing new spatial features. The size of hidden layer (here: 128) and the dropout rate (here: 0.5) are our hyperparameters.

Results

We report accuracy ranging from 82.8% to 94.0%, as compared to 94.5% achieved by the full VGG16 model. In our experiments we have consistently seen networks with 4 and 3 convolutional blocks performing comparably to the full VGG16 and being more stable while training and less prone to overfitting.

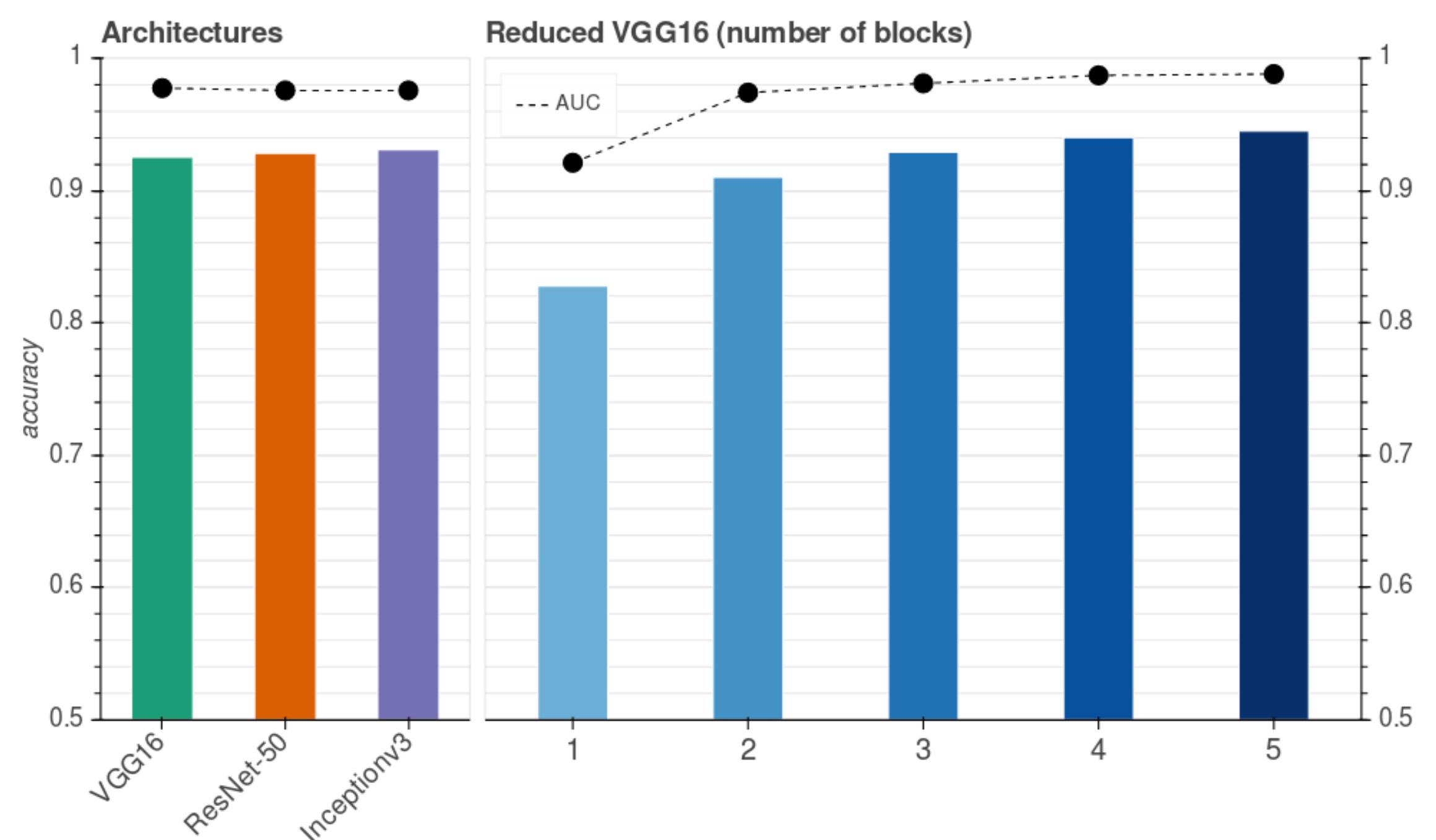


Figure 4: Comparison of various image classification architectures (left). Accuracy of dissected variants of VGG16 (right).

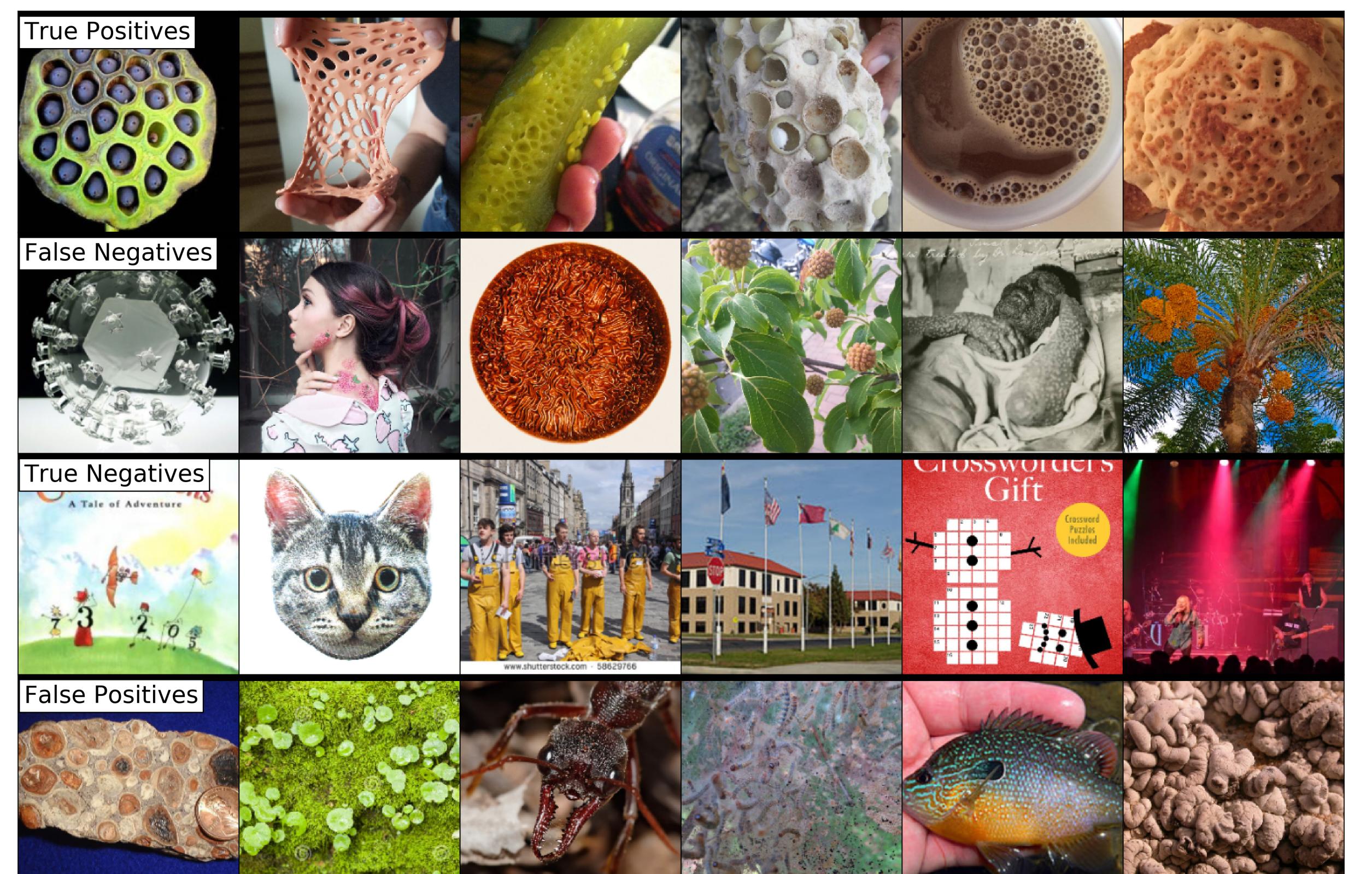


Figure 5: Selected images from the test dataset, grouped by predicted vs actual class, for the task of binary classification (positive = trypophobia pattern present).

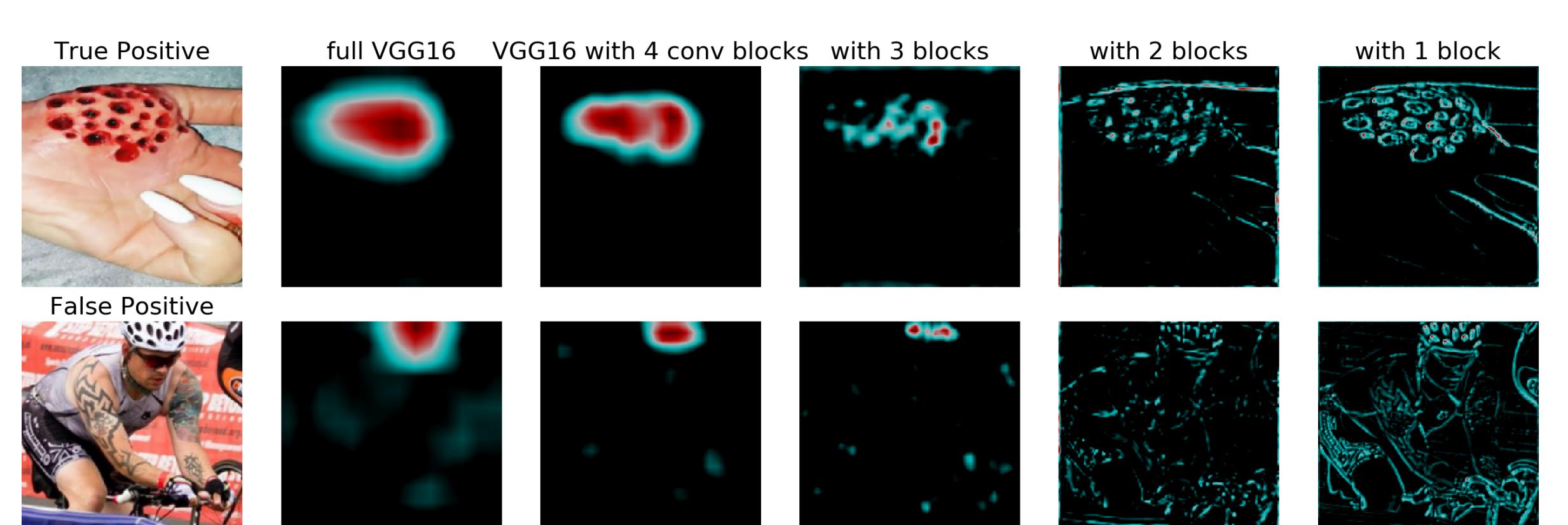


Figure 6: Gradient-weighted Class Activation Mapping⁸ for two images classified as trypophobic.

Acknowledgements

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<https://distill.pub/2017/feature-visualization>

⁵Shirai R., Banno, H. Ogawa, H. Atten, Trypophobic images induce oculomotor capture and inhibition, *Percept Psychophys* (2018). doi:10.3758/s13414-018-1608-6

⁶Puzio A, Uriasz G, dataset available at: <https://github.com/cytadela8/trypophobia>

⁷Simonyan K.; Zisserman, A. Very Deep Convolutional Networks for Large-Scale Image Recognition. arXiv:1409.1556 [cs] 2014.

⁸Selvaraju, R.R., Cogswell, M., Das, A., Vedantam, R., Parikh, D., Batra, D.: Gradcam: Visual explanations from deep networks via gradient-based localization. (2016)

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