

# Information Integrity Over the Long Term



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# Related Work

Draft - for internal comment:

<https://github.com/MIT-Informatics/PreservationSimulation>

# Shifting Economics of Digital Information

*Going digital changes economics of long term access*

- Computation is cheap
  - Replication is cheap
    - Conservation  
(of media, hardware)  
is expensive

# The Tools of Preservation

- Replication
- Auditing
- Repair
- Compression



# Characterizing Preservation as Optimization

## Given

- A *collection* (**C**), of documents = {**D1**..**DN**};
- A budget (**B**)

## Choose

A preservation strategy (**S**) =  
    {Copies, AuditMethod,  
    RepairFrequency, FileTransformation}

## Optimize

Choose the optimal strategy, **S\***, to minimize collection loss, within the budget

$$\min_{S^* \ni S} E(\text{Loss}(C, S^*)) \mid \text{Cost}(C, S^*) \leq \mathbf{B}$$

# Cost Modeling

$$\text{Cost}(C,S)=f(\text{storage}(C,S), \text{communications}(C,S), \text{Replicas}(S))$$

Simplifications:

- Each separate replication imposes a fixed cost
- Storage cost is linear in (compressed) collection size
- Communication is linear in collection size; audit frequency
- Other computation costs are negligible

$$\rightarrow \mathbf{Cost(C,S)} = B1 * \text{Replicas} + \\ B2 * \text{AuditFrequency} * \text{Size}(C) + \\ B3 * \text{Size}(C) * \text{Replicas} * \text{CompressionFractor}(S)$$

# Loss Modeling

Sector	Corrupts portion of document	<ul style="list-style-type: none"><li>• Detected on audit (silent)</li><li>• Exponentially distributed</li><li>• Related to storage quality</li></ul>
Glitches	Environmental Conditions	<ul style="list-style-type: none"><li>• Periodic changes</li><li>• Increases sector error rate</li><li>• Never directly observable (latent)</li></ul>
Server	Replica failure	<ul style="list-style-type: none"><li>• Entire replica of collection is lost</li><li>• Exponentially distributed</li></ul>
Shock	Major correlated failure	<ul style="list-style-type: none"><li>• Induces immediate server failure</li><li>• May raise rate of server failure</li></ul>

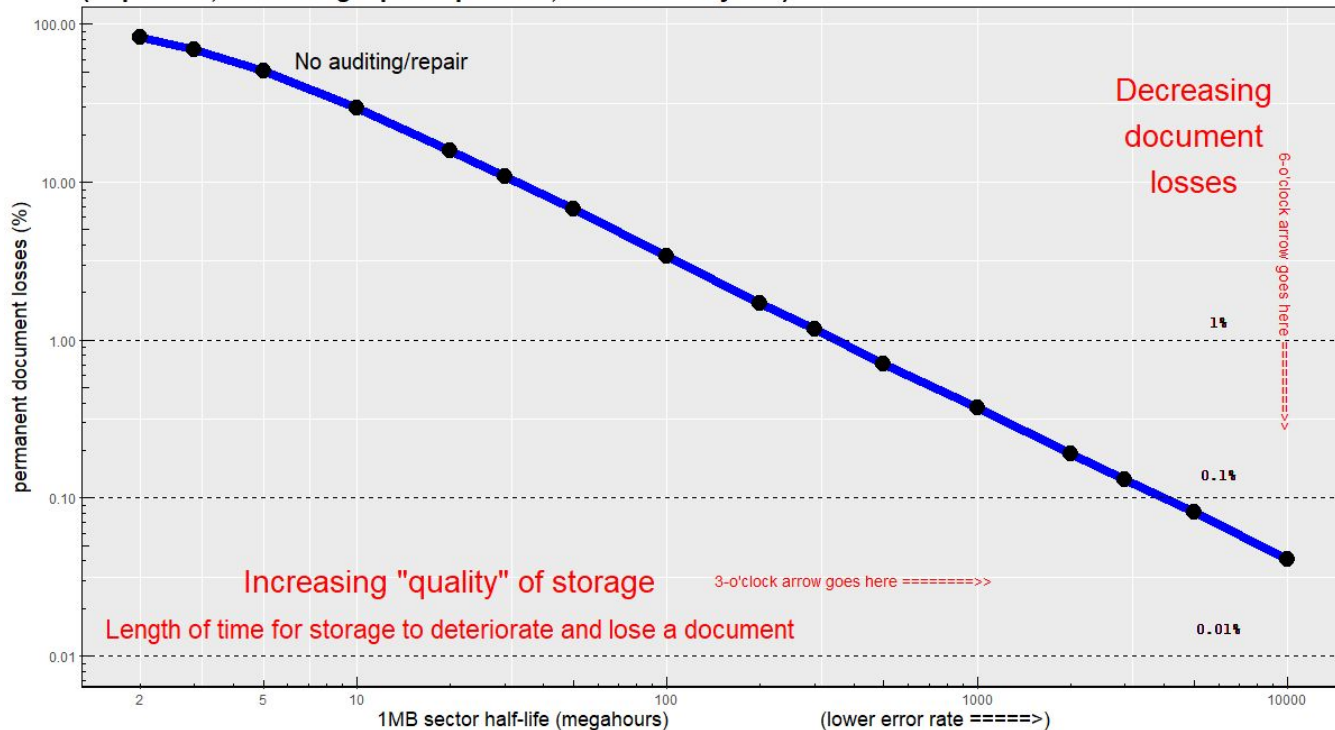
# The Big Things



# One Copy is Not Enough -- Even if Sector Error is Low

One copy of a collection has unacceptable losses over time, even with very high quality storage

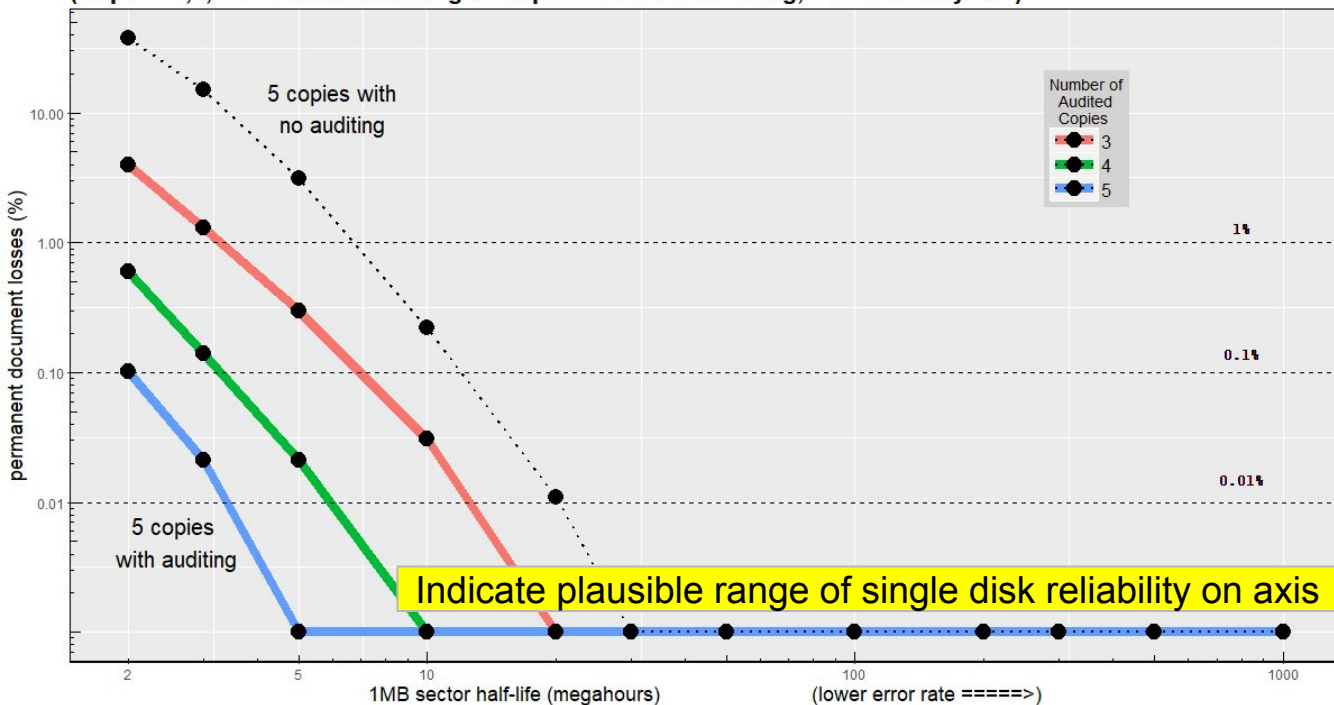
(Copies = 1, no auditing/repair is possible, duration = 10 years)



# Some Copies + Auditing is better than Many Copies

With regular auditing, only a few copies are required to minimize losses over a wide range.  
Failure to audit the collection is worse than keeping only a small number of audited copies

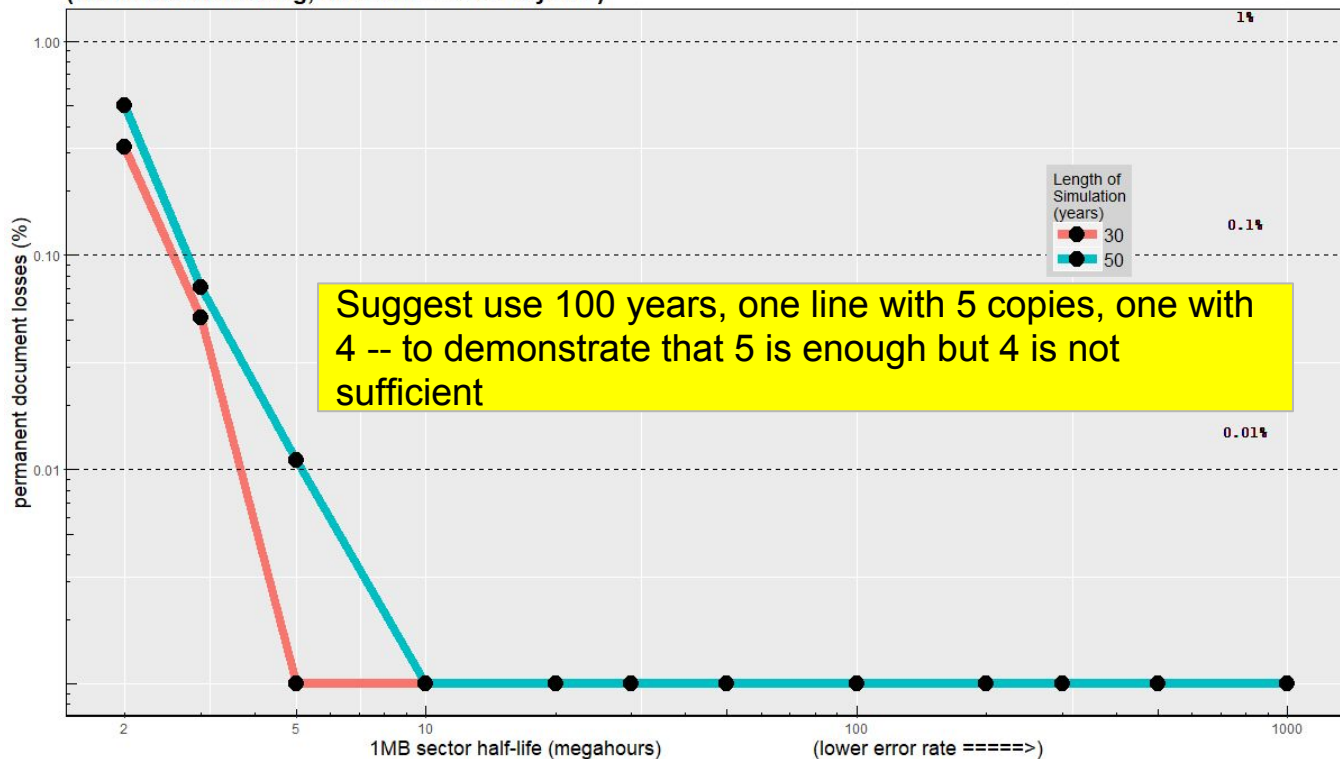
(Copies=3,4,5 with annual auditing vs copies=5 with no auditing, duration=10 years)



# Five Copies (+ auditing ) protects against low-level errors... Forever

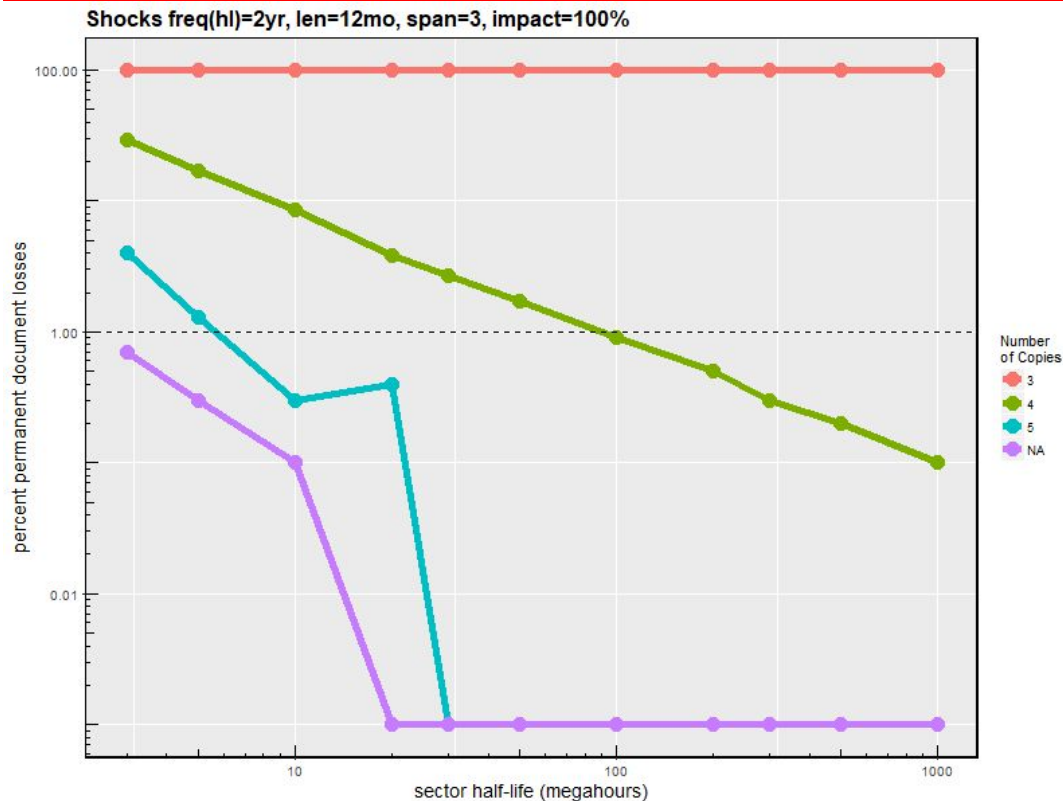
With moderate auditing, in a peaceful world, five copies are nearly immortal

(Annual total auditing, duration = 30 & 50 years)



(With enough copies...)

Sector error doesn't matter, server lifetime does



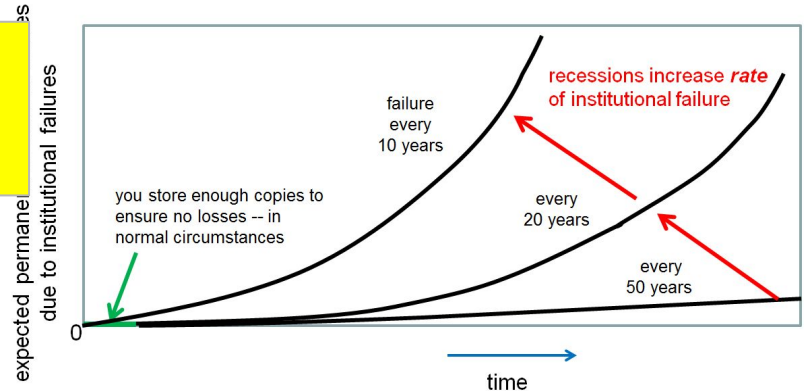
# Shocks are Everywhere...

Single server failure?

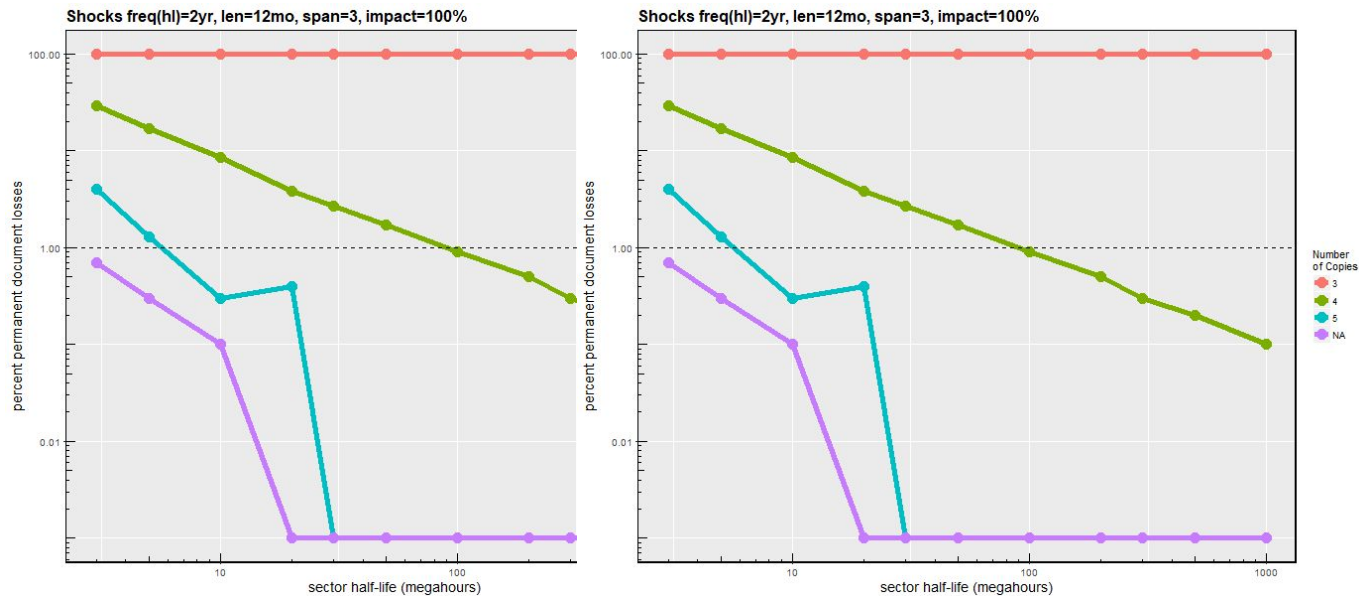
Repression, Encryption  
Key Loss, Financial

Companion abstract figure showing sudden  
collapse?

Recession



# Shocks matter -- even for long-lived servers



# Seven (?) diversified copies will survive a major disaster or minor war

Suggest: fixed number of year 20?; Expected server lifetime of 5 years; Lines for 5,6,7 servers. X axis is increasing shock frequency for a major shock

# Complications (Do's and Don'ts)

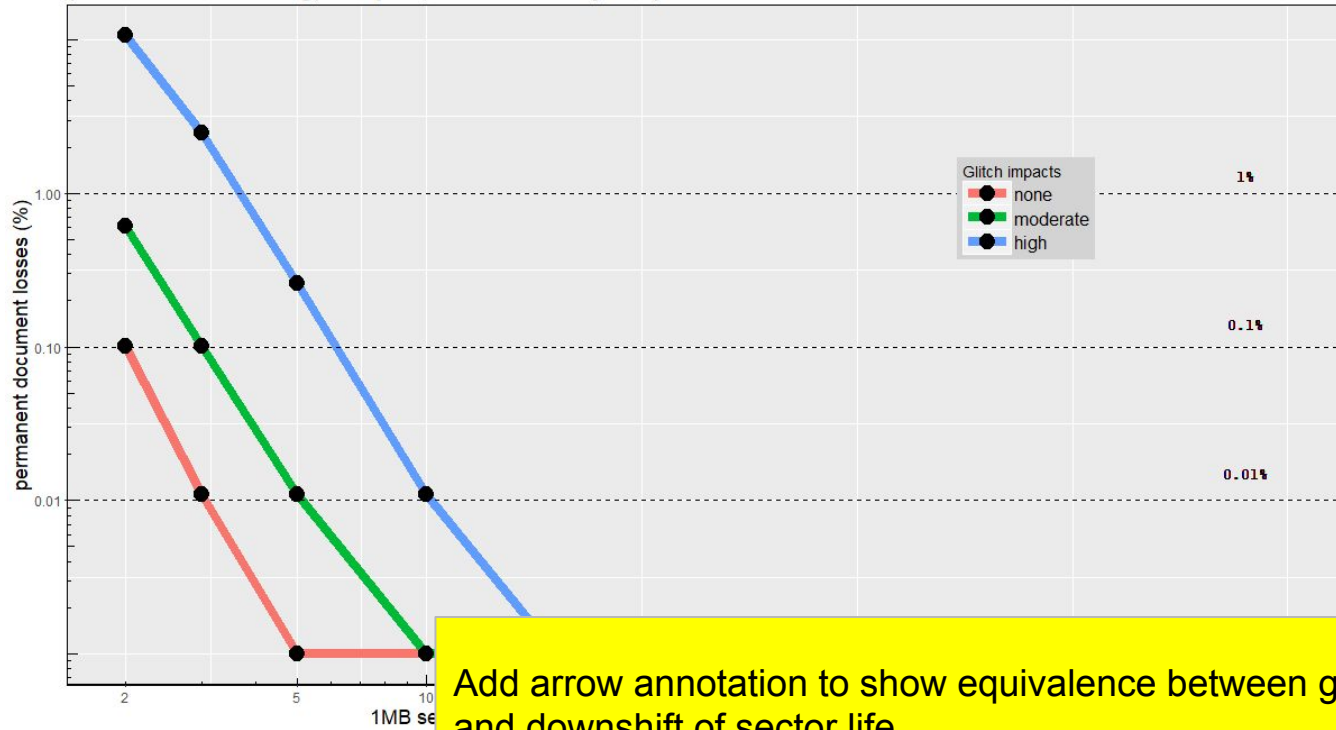


# Don't worry about glitches

Occasional temporary glitches increase the server error rate for some period, but otherwise are not substantially different from normal operation

# Five copies is enough

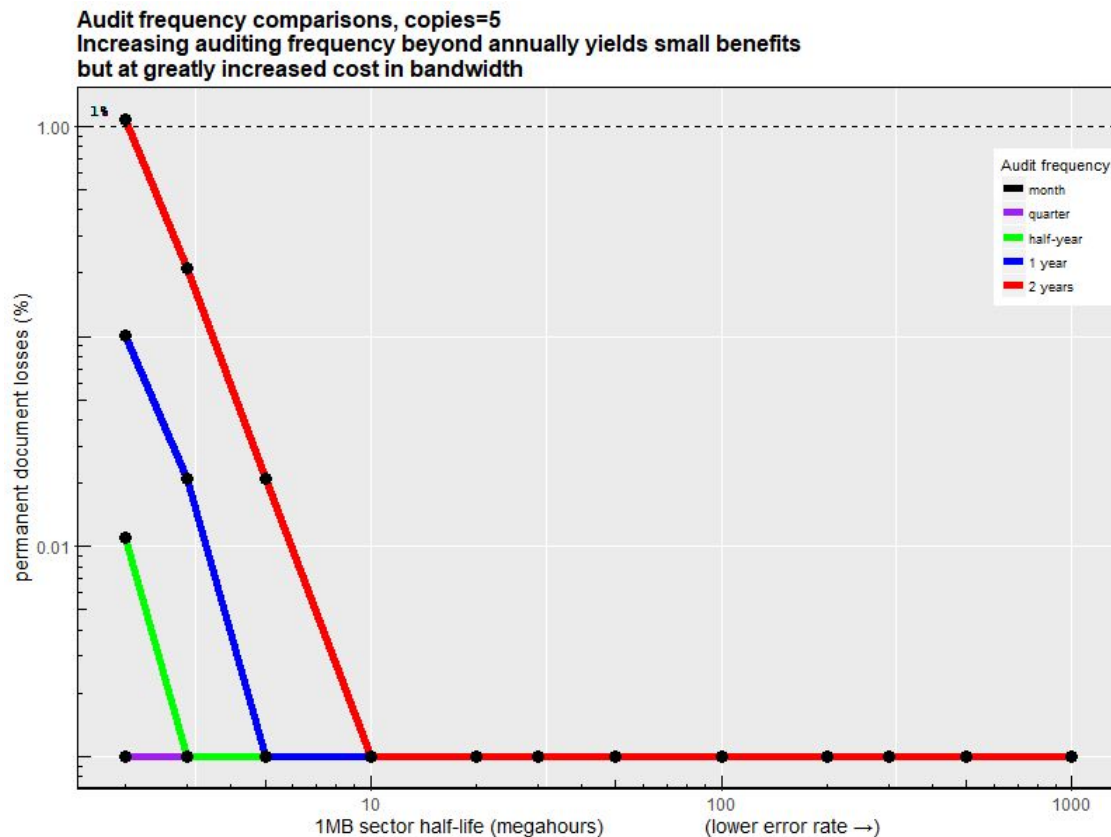
(Total annual auditing, 5 copies, duration = 10 years)



Add arrow annotation to show equivalence between glitch and downshift of sector life

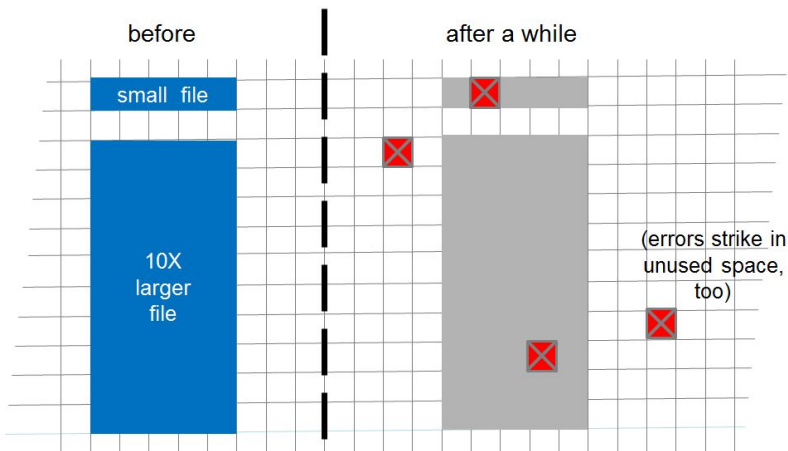
# DON'T Worry about auditing frequency

## -- Annually is Enough

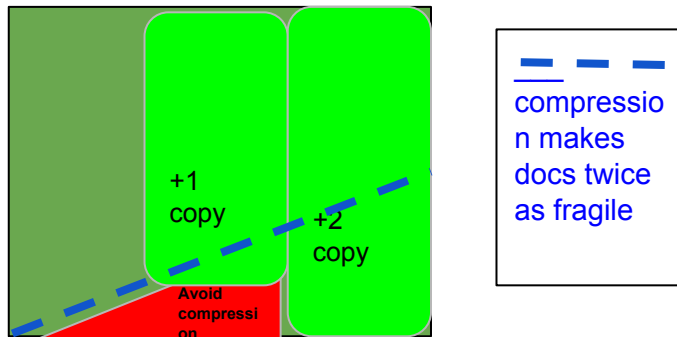


# DO compress documents to buy more replications

## Compression Shrinks Target & Reduces costs



## Compression vs. Repairability: The SWEET Spot

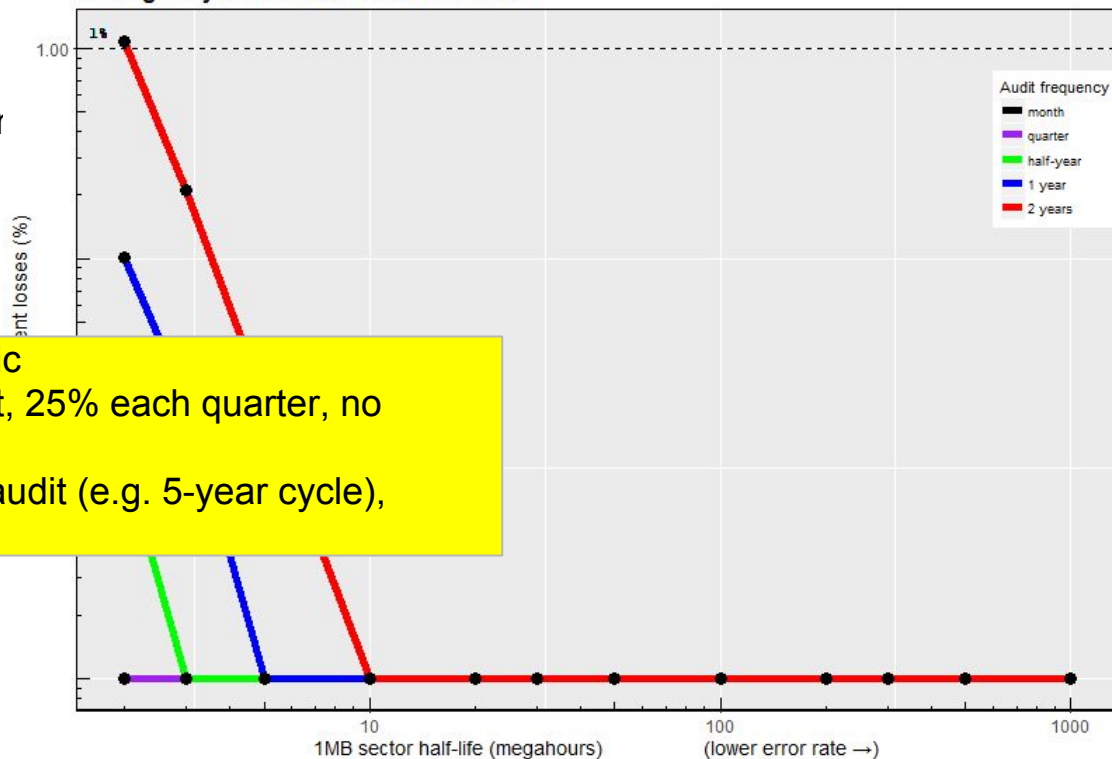


X axis - compressibility; Y is repairability ;  
shade by whether reliability is increased; line  
plots a fixed proportion reduction of  
repairability; overlay line graph of additional  
number of copies

# DON'T use Randomized Auditing -- Keep it Systematic

[20% a year without replacement]

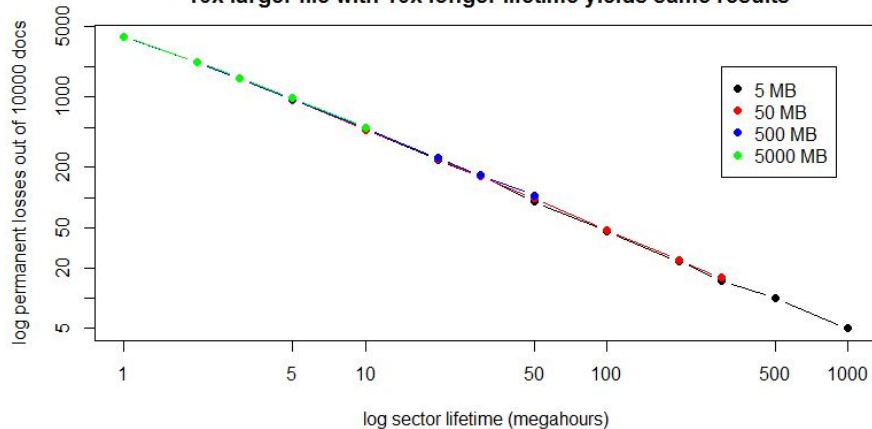
Audit frequency comparisons, copies=5  
Increasing auditing frequency beyond annually yields small benefits  
but at greatly increased cost in bandwidth



Line 1 annual audit systematic  
Line 2 quarterly random audit, 25% each quarter, no replacement over year  
Line 3 annual random 20 % audit (e.g. 5-year cycle), replacement every year

# DON'T Worry (too much) about document size → DO be robust to sector errors

DocSize comparison, all overlaid on scaled lifetimes:  
10x larger file with 10x longer lifetime yields same results



Annotate to show how shifting from 5MB->5000MB  
Doc is equivalent to shifting along sector error

# Opining

# Recommendations

## *for Memory Institutions*

- Use the cloud
- Replicate and verify
- Diversify for server failures
- Compensate for shocks

## *for Vendors*

- Support auditing primitives
- Collect and share loss rates
- Forget 11 nines ...  
reveal replication strategy

# References

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