

***On-The-Go and Embedded Host  
Supplement to the USB Revision 2.0  
Specification***

***Revision 2.0***

***May 8, 2009***

## Revision History

Revision	Issue Date	Comment
0.7	11/07/2000	initial draft
1.0	12/18/01	first release
1.0a	June 24, 2003	Add definition of “OTG Device”, clarify short versus long debounce, Update contributor list, set copyright information, and apply minor editorial changes to all sections
1.2	April 4, 2006	Reformat all sections. Clarify sections 3.3, 5.1.1 and 6.9.1.1. Add section 5.3.12. Skip version 1.1 to eliminate ongoing confusion with rev 1.1 of the USB core specification. Replace “DRD” and “Dual Role Device” with “OTG and “On-The-Go Device”. Clarify SRP and HNP usage in section 5.3.1 and 6.1, respectively. Add section 6.6.6.1 HS Electrical Test Mode Support – text from Embedded HSET document. Delete classes from TPL.
1.3	December 5, 2006	Refer to the USB 2.0 specification and the Micro-USB supplement for all connector and cable assembly information and replace mini-connector references with micro-connector references
2.0	May 8, 2009	Supplement now covers all types of Targeted Hosts (new definition) including OTG devices and Embedded Hosts. Document restructuring and consolidation of document content. Updated introduction. Clarification of operation, user experience (including symmetry principle), TPL and no silent failures requirements. Dynamic role swaps during active connections (HNP polling). New power saving protocol (ADP). Removal of VBUS pulsing. HW changes enabling support for USB battery charging requirements and general HW design simplification. Updated definitions for power supply operation. Relaxation of some protocol timing parameters. Optimization of state machine behavior. Appendix includes operational sequence diagrams and ADP calculations/examples.

**Universal Serial Bus Specification Supplement**  
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# 1 Introduction

## 1.1 Overview

The Universal Serial Bus (USB), originally designed as an interface between PCs and peripherals, has become the most successful general-purpose PC interface in the history of computing.

By definition, USB communication occurs between a host and a peripheral. The original intent was to place the heavier workload on the PC (host) and to allow USB peripherals to be fairly simple. Accordingly, the USB specification requires that PCs:

- provide power to peripherals (0.5A at ~5V)
- support all defined speeds (low-speed, full-speed and high-speed)
- support all defined data flow types (control, bulk, interrupt and isochronous)

As computing resources have become less expensive, the line between PCs and other products has blurred. Today many devices that are not PCs in the classic sense have a need to connect directly to peripherals: Printers connect directly with cameras, for example, or mobile phones may need to connect to USB headsets.

These non-PCs have the computing resources to manage a USB host function, but they need to function in ways that differ from standard PC hosts. Although they will provide host capability for some devices, it's unreasonable to require them to support the full range of USB peripherals. For example, connecting a camera to a printer makes a lot of sense, but the printer manufacturers may not think it is quite as important for the printer to support a USB GPS dongle. Because this is new territory for USB, developers need a way to understand what USB functionality they need to provide and what functionality is not required.

This specification defines these non-PC hosts as Targeted Hosts. A Targeted Host is a USB host that supports a specific, targeted set of peripherals. The developer of each Targeted Host product defines the set of supported peripherals on a Targeted Peripheral List (TPL). A Targeted Host needs to provide only the power, bus speeds, data flow types, etc., that the peripherals on its TPL require.

There are two categories of Targeted Hosts:

1. **Embedded Hosts:** An Embedded Host (EH) product provides Targeted Host functionality over one or more Standard-A receptacles. Embedded Host products may also offer USB peripheral capability, delivered separately via one or more Type-B receptacles.
2. **On-The-Go:** An OTG product is a portable device that uses a single Micro-AB receptacle (and no other USB receptacles) to operate at times as a USB Targeted Host and at times as a USB peripheral. OTG devices must always operate as a standard peripheral when connected to a standard USB host.

OTG devices can also be attached to each other. This specification enables the underlying driver components to swap between the role of either USB host or USB peripheral, without needing to physically turn the cable around.

## 1.2 Related Documents

This is not a stand-alone document. It is a supplement to [USB2.0]. Any aspects of USB which are not specifically changed by this supplement are governed by [USB2.0].

The following referenced documents can be found on the USB-IF website [www.usb.org](http://www.usb.org):

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[Micro-USB1.01]	<i>Universal Serial Bus Micro-USB Cables and Connectors Supplement to the USB 2.0 Specification, revision 1.01.</i>
[USB2.0]	<i>Universal Serial Bus Revision 2.0 Specification including ECNs and errata as listed in the “usb_20_040908.zip”. document package.</i>
[USBBattery1.1]	<i>USB Battery Charging Specification, revision 1.1.</i>
[OTGand EHCompliance2.0]	<i>USB OTG and EH Compliance Plan, revision 2.0</i>

## 1.2 Acronyms and Terms

This section lists and defines terms and abbreviations used throughout this specification.

<b>ACA</b>	Accessory Charger Adapter (see [USBBattery1.1]).
<b>A-Device</b>	Device with a Standard-A receptacle or a device with a Micro-A plug inserted into its receptacle. The A-device supplies power to VBUS and is host at the start of a session. If the A-device is On-The-Go (equipped with a Micro-AB receptacle), it may relinquish the role of host to an On-The-Go B-device under certain conditions (see Section 3.1).
<b>ADP</b>	Attach Detection Protocol. A protocol which enables an OTG device or EH to detect when a remote device has been attached or detached (see Section 3.3.5).
<b>ADP-capable</b>	Device which is able to perform ADP probing and ADP sensing <sup>1</sup> .
<b>ADP probing</b>	This enables the local A-device or B-device to probe VBUS and determine whether a device is attached.
<b>ADP sensing</b>	This enables the local B-device to detect ADP probing generated by an attached device. ADP sensing is not a requirement for A-devices.
<b>Application</b>	A generic term referring to any software that is running on a device that can control the behavior or actions of the USB port(s) on a device.
<b>Attach</b>	This specification makes a distinction between the words “attach” and “connect”. A downstream device is considered to be attached to an upstream port when there is a physical cable between the two.
<b>B-Device</b>	Device with: <ul style="list-style-type: none"><li>• a Standard-B receptacle or,</li><li>• Mini-B receptacle, or</li><li>• Micro-B receptacle, or</li><li>• Micro-AB receptacle with either a Micro-B plug or no plug inserted into its receptacle, or</li><li>• a captive cable ending in a Standard-A or Micro-A plug.</li></ul> The B-device is a peripheral at the start of a session. If the B-device is On-The-Go (equipped with a Micro-AB receptacle), it may be granted the role of host from an On-The-Go A-device (see Section 3.1).
<b>Connect</b>	This specification makes a distinction between the words “attach” and “connect”. A downstream device is considered to be connected to an upstream

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<sup>1</sup> An ADP-capable EH is not required to do ADP sensing since it is not able to operate in the B-device position.

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	port when it is attached to the upstream port, and when the downstream device has pulled either the D+ or D- data line high through a 1.5 kΩ resistor, in order to enter low-speed, full-speed or high-speed signaling.
<b>EH</b>	Embedded Host.
<b>Embedded Host</b>	A product that has a Standard-A receptacle supported by a USB Host Controller. Embedded Hosts have a particular set of targeted peripherals, as described in their TPL.
<b>FS</b>	Full Speed (as defined in [USB2.0]).
<b>HS</b>	High Speed (as defined in [USB2.0]).
<b>Host</b>	A physical entity that is attached to a USB cable and is acting in the role of the USB host as defined in [USB2.0]. This entity initiates all data transactions and provides periodic Start of Frames (SOF's).
<b>HNP</b>	Host Negotiation Protocol (see Section 3.3.2).
<b>ID</b>	Identification. Denotes the pin on the Micro connectors that is used to differentiate a Micro-A plug (ID pin is FALSE) from a Micro-B plug (ID pin is TRUE). See [Micro-USB1.01] for details.
<b>LPM</b>	Link Power Management (as defined in [USB2.0]).
<b>LS</b>	Low Speed (as defined in [USB2.0]).
<b>OTG</b>	On-The-Go.
<b>OTG device</b>	Device that provides both host and peripheral capabilities over a single Micro-AB receptacle, as outlined in Section 2.
<b>Peripheral</b>	A physical entity that is attached to a USB cable and is currently operating as a “device” as defined in [USB2.0]. The peripheral responds to low level bus requests from the host.
<b>Peripheral-only B-device</b>	A device with a compliant B-side connector which can act only in peripheral mode.
<b>SE0</b>	Single Ended Zero (as defined in [USB2.0]).
<b>Session</b>	The period of time that VBUS is powered (see Section 3.3.1).
<b>SOF</b>	Start of Frame (as defined in [USB2.0]).
<b>SRP</b>	Session Request Protocol (see Section 3.3.1).
<b>SRP-capable</b>	Device which is able to generate or respond to SRP signaling.
<b>Targeted Host</b>	A host that is only required to support the peripherals on its Targeted Peripheral List. OTG devices and Embedded Hosts both have Targeted Host functionality.
<b>Targeted Peripheral List</b>	A list of USB peripherals that a particular Targeted Host can support (see Section 3.4).
<b>TPL</b>	Targeted Peripheral List.
<b>USB</b>	Universal Serial Bus.
<b>USB-IF</b>	USB Implementers Forum (See <a href="http://www.usb.org">www.usb.org</a> ).

## 2 Operational overview

### 2.1 Introduction

This section describes a variety of OTG and Embedded Host use cases. Each use case pairs a type of Targeted Host with a particular type of peripheral and describes how the various protocols in this document may be used in each case.

#### 2.1.1 Powering the USB port

For the use cases described below there are a variety of ways to initiate a USB connection. However, in each case, power must first be provided to the attached device. The most basic cases involve either:

- A wall-powered Embedded Host that provides power via the downstream port at all times or
- An insertion-based OTG device which provides power via its OTG port as soon as a Micro-A plug is attached (known as the OTG A-device) and continues to do so in either host or peripheral role.

Since a USB A-plug is attached to the power provider in both of these cases, in the following text we will refer to this as the USB A-port. If the Embedded Host or OTG A-device does not normally provide power via its USB A-port, when not actively communicating with another device, there are several ways to restore this power supply.

1. If the only host applications that use USB are user-initiated, then power is provided via the USB A-port when the user initiates one of these functions.
2. Any OTG A-device or Embedded Host that does not provide power via its USB A-port while a cable is attached, and has an SRP-capable peripheral on its Targeted Peripheral List, should power the USB A-port in response to user input on the attached device.
3. If the Targeted Host has applications that will run automatically as soon as attachment to a particular device is detected, then it is required in this particular case that these hosts support the Attach Detection Protocol (ADP). As soon as the presence of a device is detected, the host starts providing power via the USB A-port, waits for connect, and then queries the device type, etc.

#### 2.1.2 Once connected

In the simplest case, the Targeted Host only activates its host functionality in response to actions on the user interface. Consider a camera that acts as a USB host to a printer. When the user initiates the print command the Camera starts providing power via the USB A-port and checks for a suitable peripheral (printer). If one is not present an error is reported. If the attached device is a supported printer then it sends the print job and on completion may power off the USB A-port.

In a similar example a printer with an Embedded Host port supports mass storage devices. While the printer is continually powered with mains power and not in sleep, it constantly provides power via the USB A-port. When a USB Flash Drive is attached it immediately connects. Once the Embedded Host learns that it has a mass storage device connected, the printer presents an interface to the user to allow her to select which of the pictures stored on the mass storage device to print.

A slightly more complicated example is a mobile device that supports HID devices. Since the power on the mobile device is at a premium, it does not continually provide power via the USB A-port even when a Micro-A plug is attached. However it is still able to detect device attachment to the Micro-B plug using ADP. As soon as the keyboard is attached the mobile device will start providing power via the USB A-port, and start an application that responds to keystrokes.

A parallel example with the same user experience would be a mobile device that doesn't support ADP and a keyboard with a small battery that supports SRP. The user attaches the keyboard presses a button. Since the USB A-port is not yet providing power the keyboard requests that the USB A-port

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should start providing power. The phone detects the request, starts providing power via the USB A-port, and starts an application that handles the keystrokes.

## **2.2 OTG device to standard host or Embedded Host**

In this case, one device is an OTG device, and the other is a PC or Embedded Host. The OTG device meets all of the requirements of a standard USB peripheral. When the OTG device is attached to the PC or Embedded Host, the host queries the OTG device and treats it like a peripheral.

## **2.3 Targeted Host to peripheral-only B-device**

In this case, one device is a Targeted Host (OTG device or EH), while the other is a peripheral-only B-device. When the Targeted Host detects that a device is attached, the host responds by querying it. If the Targeted Host supports the peripheral-only B-device, it will make the peripheral-only B-device available to applications running on the host. When applications on the Targeted Host wish to use the peripheral-only B-device it will be taken into use.

## **2.4 OTG device to OTG device**

In this case, both devices are OTG devices. For two attached OTG devices, when the user interacts with one OTG device the user is able to access or control the second OTG device using applications running on the first OTG device.

If the user launches an application on the second OTG device while the first OTG device is still using the bus, then the second OTG device prompts the user if it is okay to terminate any current operations. If the user agrees, then current operations are terminated, and the second OTG device takes control of the interface.

## **2.5 Unattached Targeted Host**

In this case the Targeted Host is not yet attached to a peripheral. The user launches an application on the Targeted Host, where the application is capable of accessing the USB interface. The application determines that nothing is attached to the USB interface and therefore does not list any OTG devices or peripherals as being available<sup>2</sup>.

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<sup>2</sup> The A-device can use a variety of methods to determine that there is no device available: 1) Lack of A-plug insertion, 2) no connect in response to VBUS assertion, or 3) ADP.

## 3 OTG and EH key features

This section describes the key features of the OTG and EH supplement and explains how these are addressed in the following sections of the supplement.

### 3.1 Connectors, cable assemblies and cable adapters

#### 3.1.1 OTG devices

An OTG device is required to have one, and only one USB connector: a Micro-AB receptacle as defined in [Micro-USB1.01]. This receptacle is capable of accepting either a Micro-A plug or a Micro-B plug attached to any of the legal cables and adapters defined in [Micro-USB1.01].

The OTG device with the A-plug inserted is called the A-device and is responsible for powering the USB interface when required and by default assumes the role of host. The OTG device with the B-plug inserted is called the B-device and by default assumes the role of peripheral. An OTG device with no plug inserted defaults to acting as a B-device. If an application on the B-device requires the role of host, then the HNP protocol is used to temporarily transfer the host role to the B-device.

OTG devices attached either to a peripheral-only B-device or a standard/embedded host will have their role fixed by the cable since in these scenarios it is only possible to attach the cable one way around.

#### 3.1.2 SRP-capable peripheral-only B-devices

SRP-capable peripheral-only B-devices are required to have a compliant B-device side connector as for other peripheral-only B-devices, for example: a Micro-B or captive connector.

#### 3.1.3 Embedded Hosts

An Embedded Host is required to have one or more Standard-A receptacles as defined in [USB2.0]. Optionally an Embedded Host may also contain one or more Type-B receptacles but these must be implemented such that the user is unlikely confuse the EH with a USB hub. Since the Standard-A plug does not contain an ID pin, an EH is not able to automatically power the USB bus on plug insertion unless ADP is also supported.

### 3.2 Symmetry

OTG devices attached to each other should demonstrate the same behavior to the end user regardless of whether they are attached as the A-device or the B-device. When the user interacts with one OTG device, this causes a session to be started, and the user is able to access or control the second OTG device using applications running on the first OTG device. During a session, the role of host can be transferred back and forth between the A-device and the B-device any number of times, using HNP. If the user agrees, then current operations are terminated, and the second OTG device takes control of the interface. The session ends when applications running on it have completed.

The A-device shall always enable the B-device for HNP whenever it requests to become host (see Section 3.3.3). Similarly, the B-device shall suspend whenever the A-device requests to become host. OTG devices attached to non-OTG USB hosts (standard or Targeted) or peripheral-only B-devices will not demonstrate symmetry since the host and device roles are fixed by the cable.

The symmetry principle also has implications for power management in OTG devices. When choosing from the available configurations of an attached peripheral, an OTG device acting as host shall consider the bMaxPower value in exactly the same way regardless of whether it is acting as A-Host or a B-Host. This prevents a B-Host from selecting a configuration for an A-Peripheral that it would not be able to support when it acts as an A-Host.



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## 3.3 Protocols

### 3.3.1 Session Request Protocol

In order to conserve power, an A-device is allowed to leave VBUS turned off when the bus is not being used. The Session Request Protocol (SRP) allows a B-device to request the A-device to turn on the power supply to the USB interface (VBUS) and start a session. A session is defined as the period of time that VBUS is powered. The session ends when VBUS is no longer powered.

The details of this protocol are found in Section 5.1.

### 3.3.2 Host Negotiation Protocol

The Host Negotiation Protocol (HNP) allows the host function to be transferred between two directly connected OTG devices and eliminates the need for a user to switch the cable connections in order to allow a change in control of communications between the devices. HNP will typically be initiated in response to input from the user or an Application on the OTG B-device. HNP may only be implemented through the Micro-AB receptacle on a device. The A-device is always responsible for powering the USB interface regardless of whether it is acting in host or peripheral role<sup>3</sup>.

At the start of a session, the A-device defaults to having the role of host. During a session, the role of host can be transferred back and forth between the A-device and the B-device any number of times, using HNP.

The details of this protocol are found in Section 5.2.

### 3.3.3 HNP polling

HNP polling is a mechanism which allows the OTG device currently acting as host to determine when the other attached OTG device wishes to take the host role. When an OTG host is connected to an OTG peripheral it shall poll the peripheral regularly to determine whether it requires a role-swap and grant this at the earliest opportunity.

The details of this protocol are found in Section 6.3

### 3.3.4 Suspend/Resume/Remote wakeup

The A-device has the option to use the [USB2.0] mechanisms of suspend, resume and remote wakeup for power management including LPM. A-devices attached to other SRP-capable devices can also manage their power by ending the session. The OTG and EH supplement adds no new requirements for remote wakeup in addition to those in [USB2.0].

More details are found in Section 5.3.2.

### 3.3.5 Attach Detection Protocol

The Attach Detection Protocol (ADP) allows an SRP-capable Targeted Host or peripheral-only B-device to detect when a remote device has been attached or detached when VBUS is not present.

More details are found in Section 5.4.

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<sup>3</sup> See [USBBattery1.1] for an exception case with ACA



### **3.4 Capability limitation**

Targeted Hosts are required to be fully compliant with USB-IF specifications including this OTG and EH supplement, [USB2.0] and [USBBattery1.1] where battery charging or ACA are supported. However a given Targeted Host is not required to support the full suite of functionality defined in these specifications. The functionality supported by a Targeted Host depends on which devices are contained on the TPL and whether or not the A-device turns off power to the USB interface.

#### **3.4.1 Targeted Peripheral List**

A Targeted Host is not required to support operation with all types of USB peripherals. It is up to the manufacturer of each Targeted Host to declare which peripherals the host will support and provide a list of those peripherals. This is called the Targeted Host's "Targeted Peripheral List" (TPL). The TPL shall accurately represent the device classes supported by the Targeted Host. The list of peripherals supported by a Targeted Host can be longer than the declared TPL provided that the TPL contains peripherals corresponding to each of the device classes supported by the Targeted Host. When a supported peripheral, not declared on the TPL, connects to an OTG device this shall not be reported as a failure.

For example: The Targeted Host has a Target Peripheral List containing a peripheral supporting device class "X" but does not contain a peripheral supporting device class "Y". The Targeted Host must generate a failure message when a peripheral supporting device class "Y" is detected but is allowed to support any peripheral of device class "X" without reporting a failure.

OTG product designers should be aware that although they are free to decide which peripherals their product will support as a host, they have no control over which hosts will support them as a peripheral. Any product using the Micro-AB receptacle must support the various OTG protocols needed for other OTG products to properly support them as a peripheral, no matter what the cable direction or bus power state.

[OTGand EHCompliance2.0] describes the Targeted Peripheral List in more detail.

#### **3.4.2 Device class support**

When determining whether or not a peripheral is supported Targeted Hosts will need to either examine the peripheral's Vendor ID (VID) and Product ID (PID) or the peripheral's supported device classes. If an OTG device does not support HNP as B-device, it must not take in use any HNP capable device, including those which would otherwise be supported by class. This ensures symmetry regardless of the direction of cable attachment.

#### **3.4.3 Hub class support**

Since the hub class is defined in [USB2.0], hubs may be listed as a supported class on the TPL provided that all USB-IF certified hubs can be supported and that the Targeted Host can supply the 5 unit loads required by bus-powered hubs. If this is not the case then specific makes and models of hub must be listed on the TPL.

#### **3.4.4 Output Power**

A Targeted Host shall provide sufficient power to each peripheral on its TPL in at least one supported configuration.

### **3.4.5 SRP support**

Any A-device, including a PC or laptop, is allowed to respond to SRP. Any B-device, including a peripheral-only B-device, is allowed to initiate SRP. An OTG device which is able to support HNP as a B-device shall also be able to initiate SRP.

A Targeted Host is required to respond to SRP if it ever turns off VBUS while an A-plug is inserted. A Targeted Host that keeps VBUS turned on whenever an A-plug is inserted will never have a need to respond to SRP.

### **3.4.6 ADP Support**

Any OTG device, EH or SRP-capable peripheral-only B-device is allowed to do ADP probing. An OTG B-device or peripheral-only B-device shall also support ADP sensing if they support ADP probing.

### **3.4.7 HNP support**

OTG devices are required to support HNP as an A-device. OTG devices shall also support HNP as a B-device if they have any OTG device listed on their TPL. OTG devices that don't have any OTG device listed on their TPL are not required to support HNP as a B-device.

### **3.4.8 Functions and configurations**

A Targeted Host shall support at least one device function provided by each peripheral on its TPL. It is strongly recommended that a Targeted Host is able to parse and evaluate multiple configuration descriptors in the following situations:

- A device function is supported by class or
- Peripherals with multiple configurations are included on its TPL

Where such a Targeted Host is battery powered, it is recommended that this host choose a configuration with sufficiently low power consumption. To maximize interoperability with such battery powered Targeted Hosts, it is strongly recommended that OTG devices acting as peripherals and SRP-capable peripheral-only B-devices offer at least one configuration requiring less than or equal to the minimum rated output current of an A-device or less (see Section 4.2.1).

### **3.4.9 Operating speeds**

A Targeted Host shall be able to support full-speed peripherals. Support for low and high speeds is optional, and is dependant on the Targeted Hosts TPL. An OTG device shall be able to operate as a full-speed peripheral. Operation as a high-speed peripheral is optional. Operation as a low-speed peripheral is prohibited.

## **3.5 No silent failures**

A Targeted Host is required to have means for communicating messages to the user so that they are made aware of any failures which have occurred during device operation. A message could cover any appropriate mechanism for reporting to the user including textual messages, icons, LEDs or another means deemed suitable for this purpose. Targeted Hosts are required to report such failures to the end user but this supplement does not mandate the messages themselves or the user interface mechanism to be used for such messages. Insofar as is possible, the messages shall be self explanatory, and shall not require the user to reference a manual or other additional material.

When two OTG devices are attached messages shall be displayed on the device the user is currently using; typically the OTG device acting in host role.

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If hubs are supported different messages for hubs and non-hubs are required. If the attached peripheral is a hub, the embedded host shall be able to display a message indicating that the attached hub is not supported. Care should be taken to distinguish between standalone hubs and compound peripherals.

Examples of messages are:

- Device not supported
- Device not responding
- Hubs not supported
- Invalid hub topology

## 4 Electrical characteristics

This section defines electrical specifications for USB devices that implement the protocols defined in this specification. Any parameter that is not specified in this section is unchanged from [USB2.0].

### 4.1 Common characteristics

#### 4.1.1 VBUS Leakage

If an A-device can respond to SRP, and if VBUS is not being driven, then VBUS shall decay from VOTG\_SESS\_VLD max to VOTG\_VBUS\_LKG within TSSEND\_LKG. If a B-device can initiate SRP, and if VBUS is not being driven, then VBUS shall decay from VOTG\_SESS\_VLD max to VOTG\_VBUS\_LKG within TSSEND\_LKG. These constraints are required so that a B-device can initiate SRP within TB\_SSEND\_SRP of VBUS going below VOTG\_SESS\_VLD.

If a device is not driving VBUS or doing ADP probing or ADP sensing, then it shall not source more than IVBUS\_LKG\_SRC max to VBUS when VBUS is grounded. This is required so that a local device can be detected by a remote device doing ADP probing.

An ADP-capable device shall have a VBUS resistance to ground of ROTG\_VBUS (see Section 5.4.2). If a remote device were doing ADP probing, and a local device had a VBUS resistance that was too low, then the ADP probing ramp on VBUS might not cross the VADP\_SNS threshold.

#### 4.1.2 Data Line Pull-down Resistance

When an OTG device or EH is idle or acting as a host, it shall activate both the D+ and D- pull-down resistors. These resistors shall be within the range of RPD as defined in [USB2.0].

When an OTG A-device or B-device is acting as a peripheral, it shall disable the pull-down on the D+ line but shall maintain the D- pull-down.

When an OTG device changes between host and peripheral roles, the D- pull-down shall remain asserted. This prevents the D- line on the A-device from floating if the B-device is detached. An OTG device is allowed to disable both pull-down resistors during the interval of a packet transmission while acting as either a host or a peripheral.

### 4.2 A-device VBUS characteristics

#### 4.2.1 VBUS Output Voltage and Current

The rated output current of an A-device (IA\_VBUS\_RATED) shall be within IA\_VBUS\_OUT, and greater than the bMaxPower of any peripheral on its TPL (see Section 3.4.4).

After starting to drive VBUS, an A-device shall continue to drive VBUS for a time of TA\_WAIT\_BCON. This ensures an attached B-device has time to connect (see Section 5.2.1).

After configuring a B-device, for any steady state load current that is less than the rated current of the A-device (IA\_VBUS\_RATED), the average output voltage from an A-device shall be within VA\_VBUS\_AVG\_LO (IA\_VBUS\_RATED ≤ 100mA) or VA\_VBUS\_AVG\_HI (100mA < IA\_VBUS\_RATED). Voltage is averaged over a time of TAVG\_VBUS, and includes any transient voltages due to step changes in current.

For a step change in load current with any amplitude less than the rated current of the A-device (IA\_VBUS\_RATED), and an edge rate of less than 100mA/usec, the transient output voltage from an A-device shall remain within VA\_VBUS\_TRNS\_LO (IA\_VBUS\_RATED ≤ 100mA) or VA\_VBUS\_TRNS\_HI (100mA < IA\_VBUS\_RATED).

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#### 4.2.2 VBUS Over-current Condition

After starting to drive VBUS, or after an attach event, the output voltage from the A-device shall reach a voltage of  $V_{A\_VBUS\_AVG\_LO}$  min (see Section 4.2.1) within a time of  $T_{A\_VBUS\_RISE}$ , providing the non-inrush load current does not exceed the rated current of the A-device ( $I_{A\_VBUS\_RATED}$ ). On reaching this voltage VBUS shall then behave as defined in Section 4.2.1; this is defined as being in regulation. If VBUS does not reach  $V_{A\_VBUS\_AVG\_LO}$  min within  $T_{A\_VBUS\_RISE}$ , then the A-device shall turn off VBUS.

If an attached B-device draws less current than  $I_{A\_VBUS\_RATED}$  after  $T_{A\_VBUS\_RISE}$ , then VBUS shall remain valid.

If an attached B-device draws more current than  $I_{A\_VBUS\_RATED}$  after  $T_{A\_VBUS\_RISE}$ , then VBUS may become invalid. The A-device shall turn off VBUS and indicate to the user that the B-device is not supported.

#### 4.2.3 VBUS Capacitance

An EH or OTG A-device shall have a VBUS capacitance of  $C_{A\_VBUS}$ . This ensures that it can be detected by a remote device doing ADP probing.

For an ADP-capable A-device the VBUS capacitance may be limited to  $C_{ADP\_VBUS}$  by the ADP probing method described in Section 5.4. If other probing methods are used there must be a probe ramp that crosses  $V_{ADP\_SNS}$  so detection will still work in the remote end.

An EH with multiple ports shall be designed such that attaching a peripheral to one port does not cause VBUS to go outside the range of either  $V_{A\_VBUS\_TRNS\_LO}$  or  $V_{A\_VBUS\_TRNS\_HI}$  (see Section 4.2.1) on an adjacent port.

#### 4.2.4 ID Pin

When a Micro-A plug is attached the ID pin becomes `FALSE`<sup>4</sup> as defined in [Micro-USB1.01]. When an OTG A-device is ready to act in host or peripheral roles, and VBUS is not present, it is required to reach  $V_{OTG\_SESS\_VLD}$  max within  $T_{A\_VBUS\_ATT}$  of the ID pin becoming `FALSE` unless an over-current condition is reached (see Section 4.2.2). The Standard-A plug does not contain an ID pin so this requirement is not applicable to an EH.

See also Section 5.4 for requirements relating to ADP-capable devices.

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<sup>4</sup> See also [USBBattery1.1] for additional ID pin usages with OTG devices.

## 4.3 B-device VBUS characteristics

### 4.3.1 VBUS Average Input Current

An unconfigured OTG or SRP-capable peripheral-only B-device shall draw an average current of less than  $IB\_UNCFG$  max current from VBUS. Current is averaged over a time of  $TAVG\_VBUS$ .

A configured B-device (OTG or SRP-capable peripheral-only), acting in peripheral role, shall follow the rules regarding current draw as set down in [USB2.0] including those relating to suspend current detailed in Section 7.2.3.

When a configured OTG B-device acting in peripheral role performs HNP and becomes host, it may only draw a current of  $IB\_UNCFG$  max.

### 4.3.2 VBUS Input Voltage

A B-device (OTG or SRP-capable peripheral-only) shall be able to operate at a voltage of  $VB\_VBUS$ . Standard peripherals which wish to operate correctly with Targeted Hosts should also comply with this requirement. See also [USBBattery1.1] for requirements on peripheral operating voltages with a charger or ACA.

### 4.3.3 VBUS Inrush and Transient Current

Upon being attached to an A-device, an SRP-capable B-device is allowed to draw an inrush charge equivalent to that stored on a capacitance of  $CRPB$  max ([USB2.0] Table 7-7) when charged to a voltage of  $VA\_VBUS\_AVG\_LO$  max. Any transient currents generated by the B-device shall not cause the voltage on VBUS to go lower than either  $VA\_VBUS\_TRNS\_LO$  min or  $VA\_VBUS\_TRNS\_HI$  min.

Except for inrush current, the maximum transient current that a configured SRP-capable B-device can draw from VBUS is determined based on the following assumptions:

- the A-device output on VBUS can be modeled by:
  - a low ESR capacitor ( $<100\text{ m}\Omega$  @  $100\text{kHz}$ ) with a capacitance of  $CA\_VBUS$  min.
  - a current source which can supply a current corresponding to the  $bMaxPower$  of the B-device, at the minimum average output voltage of the A-device (see Section 4.2.1).
    - a B-device with a  $bMaxPower \leq 100\text{mA}$  shall assume an A-device average output voltage of either  $VA\_VBUS\_AVG\_LO$  or  $VA\_VBUS\_AVG\_HI$ .
    - a B-device with a  $bMaxPower > 100\text{mA}$  shall assume with an A-device average output voltage of  $VA\_VBUS\_AVG\_HI$ .
- a short cable ( $< 0.3\text{m}$ ) between the A-device and the B-device.

### 4.3.4 VBUS Capacitance

An OTG or SRP-capable peripheral-only B-device shall have a VBUS capacitance of  $CRPB$  ([USB2.0] Table 7-7). Capacitance of this capacitor, including its nominal tolerance, shall not go below the minimum value of  $CRPB$  min.

For ADP-capable B-devices the VBUS capacitance may be limited to  $CADP\_VBUS$  by the ADP probing method described in Section 5.4. If other probing methods are used there must be a probe ramp that crosses  $VADP\_SNS$  so detection will still work in the remote end.

## 4.4 Electrical Parameters

**Table 4-1: Electrical Characteristics**

Parameter	Symbol	Conditions	Min <sup>5</sup>	Max <sup>5</sup>	Units	Ref
<b>VBUS Voltage:</b>						
VBUS Average Voltage (low power) <sup>6</sup>	VA_VBUS_AVG_LO	IA_VBUS_RATED ≤ 100 mA	4.4	5.25	V	4.2.1
VBUS Average Voltage (high power) <sup>6</sup>	VA_VBUS_AVG_HI	100mA < IA_VBUS_RATED	4.75	5.25	V	4.2.1
VBUS transient voltage (low power)	VA_VBUS_TRNS_LO	IA_VBUS_RATED ≤ 100 mA	4.1	6.0	V	4.2.1 4.3.3
VBUS transient voltage (high power)	VA_VBUS_TRNS_HI	100mA < IA_VBUS_RATED	4.4	6.0	V	4.2.1 4.3.3
B-device operating voltage	VB_VBUS		4.0	6.0	V	4.3.2
OTG device or EH Leakage Voltage	VOTG_VBUS_LKG			0.7	V	4.1.1
ADP discharge voltage	VADP_DSCHG			0.15	V	5.4.2
VBUS noise requirement for ADP	VADP_NOISE	+ve or -ve peak voltage		10	mV	5.4.2
<b>VBUS Current:</b>						
A-device Output Current <sup>7</sup>	IA_VBUS_OUT		8	5000	mA	4.2.1
B-device (OTG or SRP-capable peripheral-only) Unconfigured Average Current <sup>6</sup>	IB_UNCFG	0 V ≤ VBUS ≤ VA_VBUS_AVG_LO max or VA_VBUS_AVG_HI max		2.5	mA	4.3.1
VBUS leakage source current	IBUS_LKG_SRC	VBUS held at ground		70	μA	4.1.1
ADP source current	IADP_SRC		1.1	1.65	mA	5.4.2
ADP sink current	IADP_SINK		1.1	2	mA	5.4.2

<sup>5</sup> The parameters in this table define the limits based on the full range of operating temperatures and implementation tolerances. Manufacturers should select the tolerance and value of each parameter at room temperature necessary to pass USB-IF compliance testing. However, these parameters shall stay within the defined limits across the full range of temperatures to ensure a functional product.

<sup>6</sup> Averaged over TAVG\_VBUS

<sup>7</sup> See section 7.2.1.2.1 "Over-current protection" in [USB2.0]

Parameter	Symbol	Conditions	Min <sup>5</sup>	Max <sup>5</sup>	Units	Ref
<b>Terminations:</b>						
VBUS resistance	ROTG_VBUS		10		kΩ	4.1.1
<b>Thresholds:</b>						
OTG device Session Valid	VOTG_SESS_VLD		0.8	4.0	V	5.1.5
ADP probing voltage	VADP_PRB		0.6	0.8	V	5.4.2
ADP sensing voltage	VADP_SNS		0.2	0.55	V	5.4.2
<b>Capacitance:</b>						
OTG A-device or EH VBUS bypass capacitance <sup>8</sup>	CA_VBUS		1		μF	4.2.3
VBUS bypass capacitance for ADP-capable devices <sup>8</sup>	CADP_VBUS		1	6.5	μF	4.2.3 4.3.4
ADP threshold capacitance	CADP_THR		1	900	nF	5.4.2
<b>DC Electrical Timing:</b>						
Period of measurement for VA_VBUS_AVG_LO and VA_VBUS_AVG_HI	TAVG_VBUS			1	sec	4.2.1 4.3.1
VBUS Rise Time	TA_VBUS_RISE	CLOAD = 10 μF IVBUS = IA_VBUS_RATED, Up to VA_VBUS_AVG_LO min		100	ms	4.2.2
Session end to VOTG_VBUS_LKG	TSEND_LKG			1	sec	4.1.1
Time to detect device attachment and turn on VBUS	TA_VBUS_ATT			200	ms	4.2.4 5.4.2

<sup>8</sup> Capacitance of this capacitor, including its nominal tolerance, should not go below the minimum value of 1μF.



## 5 Signalling

### 5.1 Session Request Protocol

#### 5.1.1 Introduction

The following figures (Figure 5-1 and Figure 5-2) show the SRP signaling process from the perspective of the A-device and the B-device. The process is as follows:

- Wait for the end of a session by monitoring VBUS and data lines
- B-device signals SRP by generating data line pulsing
- A-device detects SRP signaling and responds by asserting VBUS
- B-device detects the new session as valid

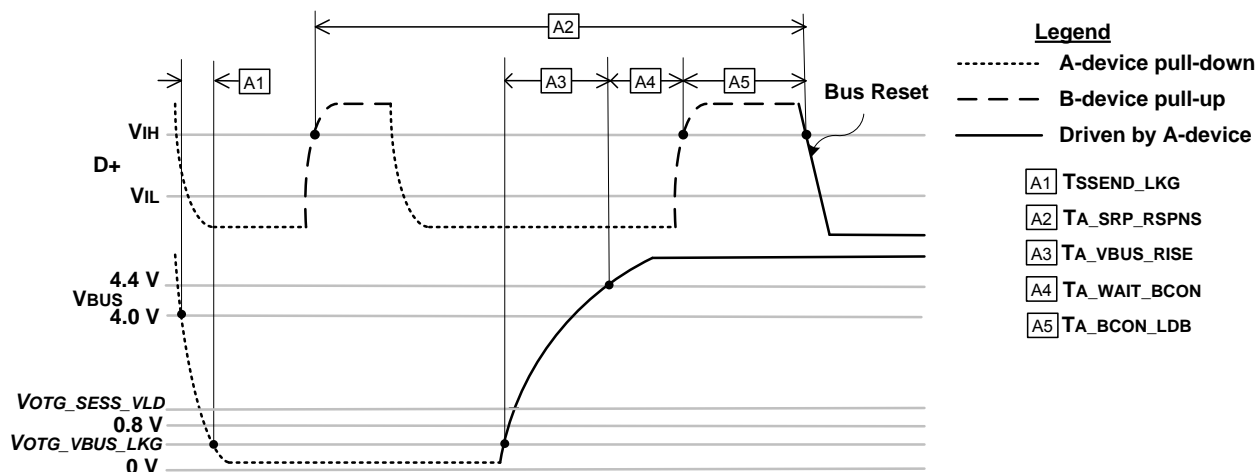


Figure 5-1: A-device SRP Timing Reference

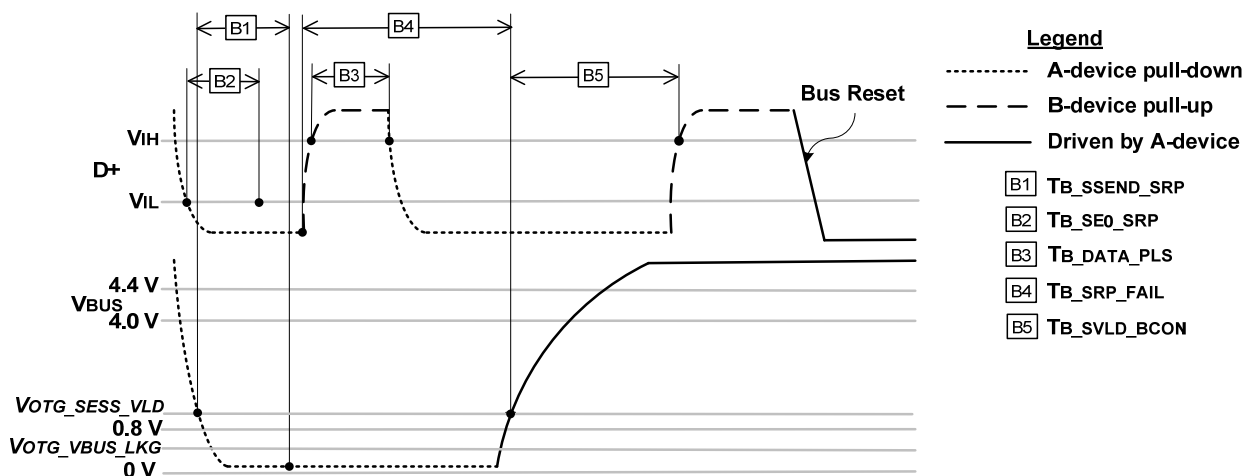


Figure 5-2: B-device SRP Timing Reference

### 5.1.2 Initial Conditions

The B-device may not attempt to start a new session until `TB_SSEND_SRP` after `VBUS` has gone below `VOTG_SESS_VLD`, and both the D+ and D- data lines have been low (`SE0`) for at least `TB_SE0_SRP` min. This ensures both the end of the previous session and that the A-device has detected a disconnect condition from the B-device.

### 5.1.3 Data-line Pulsing

To indicate a request for a new session using the data-line pulsing SRP, the B-device waits until the initial conditions are met as described above (in Section 5.1.2) and then turns on its D+ pull-up resistor for a period within the range specified by `TB_DATA_PLS`. An OTG B-device shall initiate SRP by pulling D+ high. The duration of such a data line pulse is sufficient to allow the A-device to reject spurious voltage transients on the data lines. An A-device shall detect SRP if D+ goes high. Since the D+ data-line pulse is characterized by both its rising and falling edges; both edges shall be seen before SRP is reported by the A-device.

It has been observed that some self-powered USB devices do not follow [USB2.0] Section 7.1.5.1. Devices that violate the above requirement have been observed to pull-up D+ as long as they have power applied to them, without regard to the presence of `VBUS`. For this reason, an A-device that responds to data-line pulsing SRP should be able to disable this capability when an offending device is attached. On detecting D+ high (while `VBUS` is low), for a period longer than the maximum D+ pulse width `TB_DATA_PLS` max, the A-device shall determine that the B device is not compliant and shall therefore disable SRP until such time as D+ drops again. When the data line returns low (indicating a disconnect), then SRP should be re-enabled.

### 5.1.4 VBUS Pulsing

The `VBUS` pulsing method of SRP defined in previous revisions of the supplement is no longer supported.

### 5.1.5 B-device Session Valid

When a B-device detects that the voltage on `VBUS` is greater than the Session Valid threshold (`VOTG_SESS_VLD`), then the B-device shall consider a session to be in progress. After the `VBUS` voltage crosses this threshold, the B-device shall assert either the D+ or D- data-line within the period bounded by `TB_SVLD_BCON` max. The B-device may continue to monitor `VBUS` during data-line pulsing.

### 5.1.6 Response Time of A-device

After initiating SRP, the B-device is required to wait at least `TB_SRP_FAIL` min for the A-device to respond. After this the B-device may inform the user that the communication attempt has failed. For this reason, it is recommended that the A-device respond to SRP in less than `TA_SRP_RSPNS` max. The minimum response from the A-device is to turn on `VBUS` and generate a bus reset.

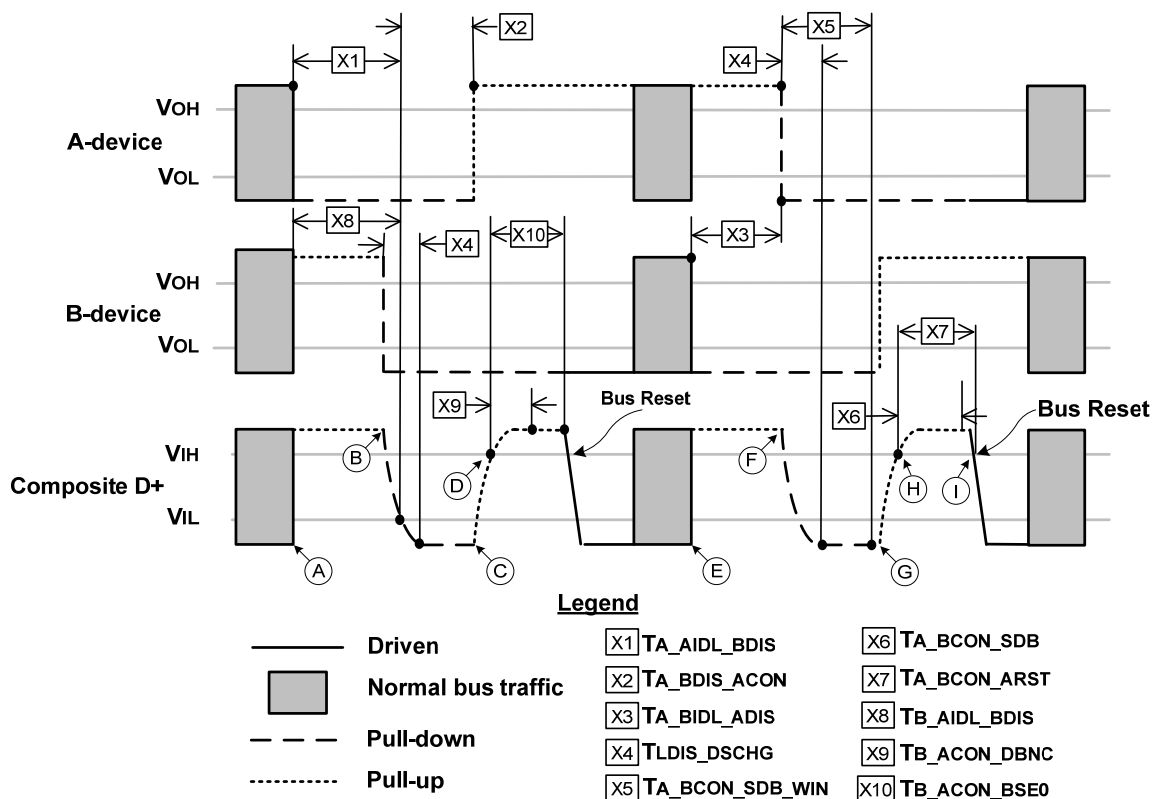
### 5.1.7 Initiation of SRP

The B-device may initiate the SRP any time the initial conditions of Section 5.1.2 are met. To avoid unnecessary power drain on the A-device, a B-device should only initiate SRP in response to a particular event (typically user interaction or an ADP change), and SRP should not be issued more than once per event.

## 5.2 Host Negotiation Protocol

### 5.2.1 HNP sequence of events

The sequence of events for HNP as observed on the USB, are illustrated in Figure 5-3.



**Figure 5-3: HNP Sequence of Events (FS)**

- A) A-device finishes using bus and stops all bus activity, (i.e. suspends the bus).
- B) B-device detects that bus is idle for more than  $T_{B\_AIDL\_BDIS}$  min and begins HNP by turning off pull-up on D+<sup>9</sup>. This allows the bus to discharge to the SE0 state.
- C) The A-device detects the SE0 on the bus and recognizes this as a request from the B-device to become host. The A-device responds by turning on its D+ pull-up within  $T_{A\_BDIS\_ACON}$  max of first detecting the SE0 on the bus. If the A-device does not detect a disconnect before  $T_{A\_AIDL\_BDIS}$  min after suspending the bus, then the A-device is allowed to stop waiting for a disconnect and end the session.
- D) After waiting  $T_{LDIS\_DSCHG}$  min to insure that the D+ line cannot be high due to the residual effect of the B-device pull-up, (see Section 5.2.2), the B-device sees that the D+ line is high<sup>10</sup> and D- line is

<sup>9</sup> If the bus was operating in HS mode, the B-device will first enter the full-speed mode (see Section 5.2.4).

<sup>10</sup> An OTG device is required to operate as a full-speed or high-speed peripheral. Therefore, a B-device shall only accept a connection from an A-device when D+ is pulled up. If the B-device detects a high on

low, (i.e. J state). When the B-device has qualified the high level on the D+ line as being from the A-device., and the level has been present for at least  $T_{B\_ACON\_DBNC}$  min then the A-device is connected. This indicates that the A-device has recognized the HNP request from the B-device. At this point, the B-device becomes host and asserts bus reset to start using the bus. The B-device shall assert the bus reset (SE0) within  $T_{B\_ACON\_BSE0}$  max of the time that the A-device turns on its pull-up.

- E) When the B-device completes using the bus, it stops all bus activity. Optionally, the B-device may turn on its D+ pull-up when a FS idle condition is detected on the bus.
- F) A-device detects lack of bus activity for more than  $T_{A\_BIDL\_ADIS}$  min and turns off its D+ pull-up<sup>11</sup>. Alternatively, if the A-device has no further need to communicate with the B-device, the A-device may turn off VBUS and end the session.
- G) B-device turns on its pull-up. If the B-device does not connect before  $T_{A\_WAIT\_BCON}$ , then the A-device is allowed to stop waiting for a connection.
- H) After waiting  $T_{L\_DIS\_DSCHG}$  min to ensure that the D+ line cannot be high due to the residual effect of the A-device pull-up, (see Section 5.2.2), the A-device sees that the D+ line is high (and D- line is low) indicating that the B-device is signaling a connect and is ready to respond as a peripheral.
- I) When the A-device has qualified the high level on the D+ line as being from the B-device, and the level has been present for the debounce interval (see Section 5.2.3) then the A-device knows that the B-device is connected as a peripheral. At this point, the A-device will either become host and assert bus reset to start using the bus within  $T_{A\_BCON\_ARST}$  or end the session if it has no further actions.

## 5.2.2 Data Line Discharge Time

During the above steps, the amount of time that the local device shall wait for the data line to discharge, before checking to see if the remote device has connected its pull up, is determined as follows.

As per Table 7-7 of [USB2.0], the maximum capacitance for a downstream facing port is 150 pF ( $C_{IND}$  max), and the maximum capacitance for the upstream port of a device without an attached cable is 100 pF ( $C_{INUB}$  max). The differential capacitance of a worst-case USB cable is approximately 340 pF (the single-ended capacitance is lower but is not specified so assuming that the single-ended capacitance is the same as the differential capacitance will insure a worst case calculation). The pull-down resistance of each OTG device is 24.8 k $\Omega$  ( $R_{PD}$  max) or less. This results in a discharge time constant of:

- time constant =  $(150 \text{ pF} + 100 \text{ pF} + 340 \text{ pF}) \times (24.8 \text{ k}\Omega / 2) \approx 6.7 \mu\text{sec}$

For the data line to discharge from 3.6 V to 0.8 V requires approximately 1.55 time constants. This gives a worst case delay for the data line discharge of about 10.4  $\mu\text{s}$ . In previous cases of USB specification development, time values for RC charge/discharge were used to set timing values. In most cases, these values did not have a large margin for error or to allow for simple variations in implementation to reduce costs or complexity. For this reason, the guard-band for the data-line discharge is set at about 2.5 times the calculated value. Thus, if a device uses this method to ensure the data line is at a logic low level, it shall wait for a minimum of  $T_{L\_DIS\_DSCHG}$  min before checking the state of the data-line.

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the D- line after disconnecting, this shall be interpreted as resume signaling from the A-device (see Section 5.3.1).

<sup>11</sup> If the bus was operating in HS mode, the A-device will first enter the full-speed mode (see Section 5.2.4).

### 5.2.3 Debounce interval

The debounce interval varies depending on what occurred prior to the B-device connection, and how long it has been since either D+ or D- has been pulled high. If the B-device connection is a result of SRP then the long debounce interval (TA\_BCON\_LDB) is required. Otherwise the short debounce interval (TA\_BCON\_SDB) is allowed.

The A-device is only allowed to apply the short debounce to B-device connection in a window of time. If the A-device waits for the B-device to connect for longer than TA\_BCON\_SDB\_WIN max, then the long debounce interval applies in every case.

### 5.2.4 Hi-Speed signalling

If the bus was operating in HS mode, the B-device will first enter the full-speed mode and turn on its D+ pull-up resistor for at least TB\_FS\_BDIS min before turning off its pull up to start the HNP sequence.

After B-device enters the FS mode and turns on its pull-up resistor; it waits to see if the data line goes high. If the data line does not go high within TWTRSTHS (from Table 7-14 in [USB2.0]), then the B-device shall start its HS chirp. Otherwise, if the D+ line does go high for at least TB\_FS\_BDIS min, then the B-device may start HNP.

Similarly, when the B-device has finished using the bus, the A-device will first enter the full-speed mode and turn on its D+ pull-up resistor for at least TA\_BIDL\_ADIS min before turning off its pull up and waiting for B-device connection.

### 5.2.5 Timing Summary

#### 5.2.5.1 B-device becoming host

When an OTG B-device has received a SetFeature (b\_hnp\_enable) and requires the bus, it shall wait for the bus to enter the Suspend state before signaling a disconnect to start HNP.

After the bus enters the Suspend state, the B-device will transition from acting as a peripheral to waiting for the A-device to indicate a connect event, which would complete the transfer of control to the B-device. While waiting for the A-device to indicate a connect event, the B-device may detect a K state on the bus. This indicates that the A-device is signaling a resume condition and is retaining control of the bus. In this case, the B-device will return to acting as a peripheral.

If the B-device has had its D+ pull-up turned off for more than TLDIS\_DSCHG min and a J is detected on the bus, then this is an indication that the A-device is acknowledging the HNP request and has become the peripheral.

The A-device is not allowed to reset the bus during HNP in order to remain as host. The A-device is always required to complete HNP once it has been initiated.

If the A-device turns on its pull up before TB\_ASE0\_BRST min of the B-device disconnecting, then the B-device has to start bus activity by issuing a bus reset before TB\_ACON\_BSE0 max.

#### 5.2.5.2 A-device becoming peripheral

When the A-device is acting as a host and has set the OTG B-device's HNP enable bit (b\_hnp\_enable = TRUE) the A-device shall place the connection to the B-device into Suspend when it is finished using the bus. If the B-device disconnects after the bus has been suspended, then this is an indication that the B-device is attempting to become host. When the A-device detects the disconnect from the B-device, it shall turn on its D+ pull-up resistor within TA\_BDIS\_ACON max to acknowledge the request from the B-device. The time in which the A-device shall detect the disconnect is defined in Table 7-13 of [USB2.0].

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After the A-device signals a connect, it shall continue to signal a connect for at least  $T_{A\_BIDL\_ADIS}$  min, while waiting for the B-device to issue a bus reset. This ensures that the B-device has at least  $T_{B\_ACON\_BSE0}$  max to detect and respond to the A-device connect.

## **5.3 Suspend, Resume and Remote Wakeup**

### **5.3.1 Resume signalling**

Section 7.1.7.7 of [USB2.0], states that the downstream device (in this case the B-device) interprets any non-idle signal as an indication that the upstream device (in this case the A-device) is resuming operation of the bus. If the B-device is acting as a peripheral, then this definition for resume signaling holds.

The A-device can either do a resume by putting a K state on the bus, or it can do a bus reset by outputting SE0 for longer than  $T_{B\_ASE0\_BRST}$  min. The A-device is not allowed to resume unless the attached device is supported and:

- It has not been enabled for HNP (suspend/resume is being used for power saving), or
- until  $T_{A\_AIDL\_BDIS}$  min time has elapsed when the attached device has been enabled for HNP.

However, if the B-device is waiting for the A-device to indicate a connect event (see Section 5.2.5.1), then only a J-to-K transition is treated as a resume. After the B-device turns off its pull-up resistor the bus will be pulled to the SE0 state by the pull-downs on the A and B devices. This SE0 is not a resume indication. If the SE0 persists for more than  $T_{B\_ASE0\_BRST}$  min, then the A-device is not responding to the HNP request from the B-device. This causes the B-device to inform the user and return to operation as a peripheral.

### **5.3.2 Remote wakeup signalling**

Section 7.1.7.7 of [USB2.0] states that the upstream device (in this case the A-device) interprets any non-idle signal as an indication that the downstream device (in this case the B-device) is waking up the bus. If the B-device is not enabled for HNP, then the behavior of the A-device in response to bus activity from the B-device is as defined in the section cited above.

However, if the B-device is enabled for HNP, then only a J-to-K transition on the bus will be treated as a resume. A transition to SE0 will be treated as the start of the HNP handoff. The A-device is expected to respond by transitioning to peripheral operation and turn on its pull-up resistor on D+.

## 5.4 Attach Detection Protocol

### 5.4.1 Introduction

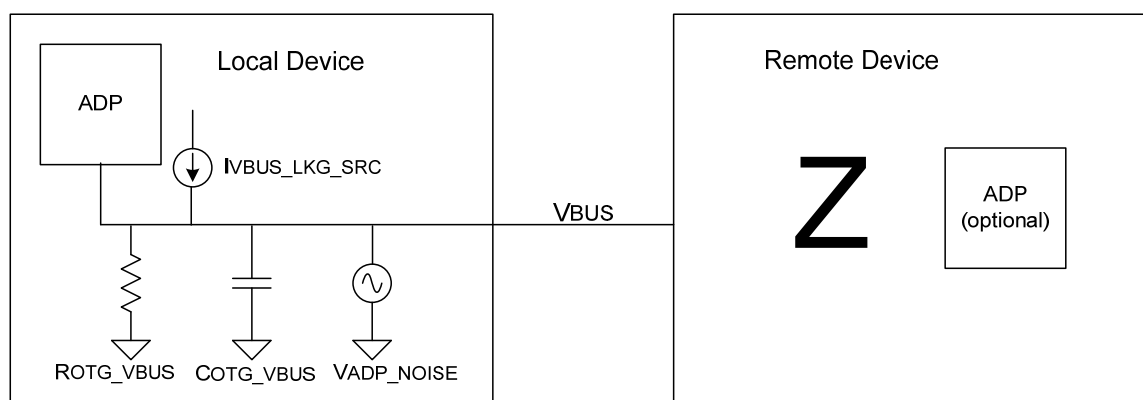
Attach Detection Protocol (ADP) is a protocol that allows a local device to detect when a remote device has been attached or detached. The device doing ADP probing can be either an OTG A-device, OTG B-device, EH or SRP-capable peripheral-only B-device. The remote device can be any USB device.

ADP operates by detecting the change in VBUS capacitance that occurs when two devices are attached or detached. The capacitance is detected by first discharging the VBUS line, and then measuring the time it takes VBUS to charge to a known voltage with a known current source. A change in capacitance is detected by looking for a change in the charge time.

If an A-device is attached to a B-device, and both support ADP, then the A-device is required to perform ADP probing, while the B-device is allowed to do ADP sensing. During ADP sensing, the B-device looks for ADP activity on the VBUS line. If ADP activity is detected, then the B-device knows that the A-device is still attached.

### 5.4.2 ADP Probing

Figure 5-4 shows a local device attached to a remote device.



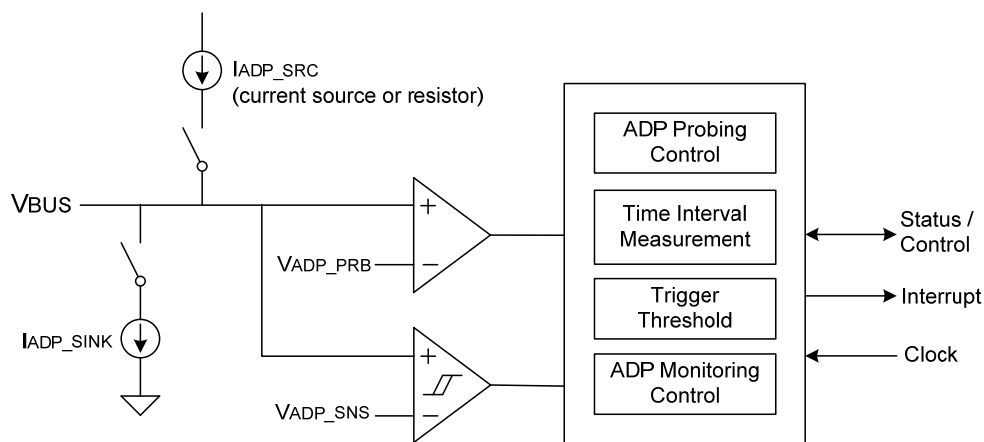
**Figure 5-4: ADP context**

In order for the local device to reliably detect a remote device using ADP probing, the following conditions must be met:

- local device resistance of  $ROTG\_VBUS$
- local device capacitance of  $CADP\_VBUS$
- local device noise of  $VADP\_NOISE$
- local device leakage of  $I_{VBUS\_LKG\_SRC}$

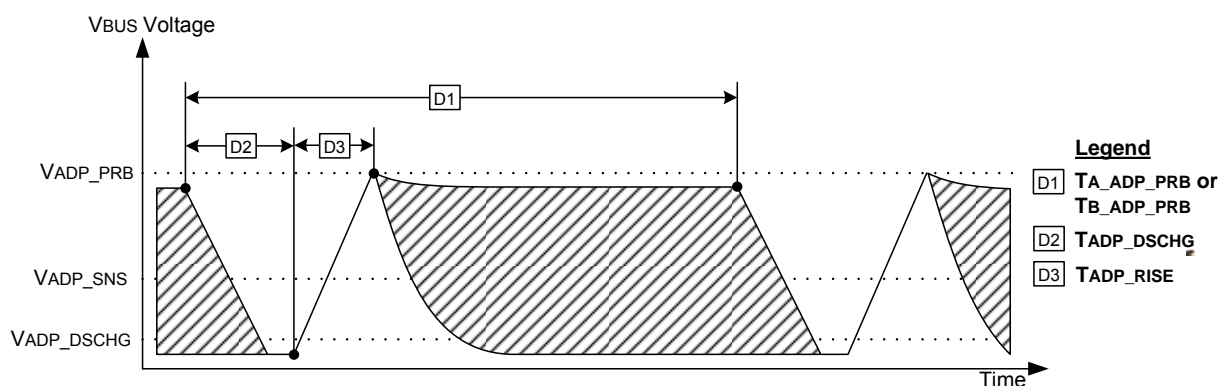
The remote device is assumed to have a complex capacitance  $Z$ , and may also be doing ADP probing or sensing.

Figure 5-5 shows the architecture of the ADP block in the local device.



**Figure 5-5: ADP Architecture**

The ADP block has a current source (or charging resistor) IADP\_SRC, a current sink IADP\_SINK, two comparators, and some timing and control logic. A timing diagram for ADP is shown in Figure 5-6.



**Figure 5-6: ADP Probe Timing**

To measure the capacitance on the VBUS line, the local device first discharges the VBUS line below VADP\_DSCHG by turning on the current sink (IADP\_SINK) for a fixed amount of time. This time (TADP\_DSCHG) must be long enough to ensure that VBUS goes below VADP\_DSCHG for all valid combinations of remote resistance, capacitance and leakage current. After the VBUS voltage is below VADP\_DSCHG, the current sink is turned off, and the current source (IADP\_SRC) is turned on. When the VBUS voltage reaches VADP\_PRB, the current source is turned off. The time required for VBUS to rise to VADP\_PRB (TADP\_RISE) is measured.

If the time taken for VBUS to rise exceeds what would be expected for a remote device with a capacitance of CRPB max, then the local device is allowed to terminate the ramp, and simply store the maximum value as the ramp time.

After a time of either TA\_ADP\_PRB for an A-device or TB\_ADP\_PRB for a B-device, this probe cycle is repeated, and the rise time is again measured. If both devices happen to be probing on attachment the different values of probe time for A-devices and B-devices prevent repeated collisions between successive probes. If a remote device is attached or detached, then the rise time changes. The probe



cycle timing for successive probe measurements on a given device must be within TADP\_PRB\_JTR. This allows a B-device to turn on its probe sensing in a small window around the expected probing time in order to save energy.

When doing ADP probing, a device is required to ignore any changes in capacitance that are less than CADP\_THR min. If the capacitance changes by more than CADP\_THR, the device shall detect that as either an attach or detach event.

When an OTG A-device is ready to act in host or peripheral role or an EH is ready to act as host, and VBUS is not present, VBUS is required to reach VOTG\_SESS\_VLD within TA\_VBUS\_ATT of an attachment event being detected by ADP unless an over-current condition is reached (see also Section 4.2.4).

### 5.4.3 ADP Sensing

After a session has ended, an ADP-capable A-device is required to issue its first ADP probe pulse within TA\_SSEND\_PRB of VBUS going below VOTG\_SESS\_VLD.

After a session has ended, an ADP-capable B-device is required to do ADP sensing until it detects that the remote device is not doing ADP probing. During ADP sensing, the B-device uses the sensing comparator to detect the ADP pulses applied to VBUS by the A-device. If the B-device ADP sense comparator does not toggle for a time of TB\_ADP\_DETACH, then the B-device is allowed to do ADP probing.

If a B-device starts doing ADP probing after a session, and it already measured the ramp time before the session, then it should do SRP if the two ramp times differ by more than CADP\_THR.

If a B-device starts doing ADP probing after a session and it has not measured the ramp time before the session, then it should do SRP immediately after the first ADP probe pulse.

### 5.4.4 ADP Start Up

When an ADP-capable A-device is first powered up, it shall perform at least one ADP probe cycle in order to obtain an initial value for TADP\_RISE. The A-device shall then turn on VBUS within TA\_VBUS\_ATT to see if a B-device is attached. If a B-device does not connect within TA\_WAIT\_BCON, then the A-device is allowed to turn VBUS off and start ADP probing.

If the ADP ramp time after dropping VBUS differs from the ADP ramp time before asserting VBUS by a time proportional to CADP\_THR or more, then the A-device shall again assert VBUS.

When an ADP-capable B-device is first powered up, and VBUS is not present, it shall perform at least one ADP probe cycle in order to obtain an initial value for TADP\_RISE. The B-device shall then perform SRP to see if an A-device is attached. If an A-device does not assert VBUS within TB\_SRP\_FAIL, then the B-device is allowed to do ADP probing.

If the ADP rise time after SRP differs from the ADP rise time before SRP by a time proportional to CADP\_THR or more, then the B-device shall issue another SRP pulse.

## 5.5 Signalling Timing Parameters

Table 5-1: Signalling Timing Parameters

Parameter	Symbol	Min <sup>12</sup>	Max <sup>12</sup>	Units	Ref
<b>Common:</b>					
Local Disconnect to Data Line Discharge	TLDIS_DSCHG	25		µs	5.2.1, 5.2.2
ADP cycle to cycle jitter	TADP_PRB_JTR		5	%	5.4.2
<b>A-device:</b>					
SRP Response Time	TA_SRP_RSPNS		4.9	sec	5.1.6
B-Connect Long Debounce	TA_BCON_LDB	100		ms	5.2.3
B-connect to A-reset <sup>13</sup>	TA_BCON_ARST		30	sec	5.2.1
Wait for B-Connect	TA_WAIT_BCON	1.1		sec	5.2.1
A-Idle to B-Disconnect	TA_AIDL_BDIS	200		ms	5.2.1, 5.3.1
B-Disconnect to A-Connect	TA_BDIS_ACON		150	ms	5.2.1
B-Idle to A-Disconnect	TA_BIDL_ADIS	155	200	ms	5.2.1
B-Connect Short Debounce	TA_BCON_SDB	2.5		µs	5.2.3
B-Connect Short Debounce Window	TA_BCON_SDB_WIN		100	ms	5.2.3
A-device ADP probing period, (Typical = 1.75 sec) <sup>14</sup>	TA_ADP_PRB	1.25	1.85	sec	5.4.2
Session end to ADP probing	TA_SSEND_PRB		100	msec	5.4.3
<b>B-device:</b>					
Session end to SRP init	TB_SSEND_SRP	1.5		sec	5.1.2
SE0 Time Before SRP	TB_SE0_SRP	1		sec	5.1.2
Data-Line Pulse Time	TB_DATA_PLS	5	10	ms	5.1.3
SRP Fail Time <sup>15</sup>	TB_SRP_FAIL	5	6	sec	5.1.6
Session Valid to B-Connect	TB_SVLD_BCON		1	sec	5.1.5

<sup>12</sup> Time values (with the exception of those for ADP which have their own requirements) should have precision and accuracy to within 2,500 ppm for FS capable devices and 500 ppm for HS capable devices.

<sup>13</sup> It is expected that a typical implementation would be able to respond in far less time than the maximum value.

<sup>14</sup> An A-device is also allowed to use a probing period of .625sec to .925sec.

<sup>15</sup> In order to improve usability an A-device should respond to SRP in much less than 5 seconds.

Parameter	Symbol	Min <sup>12</sup>	Max <sup>12</sup>	Units	Ref
A-Idle to B-Disconnect	TB_AIDL_BDIS	4	150	ms	5.2.1
Time between B-device HS to FS transition during suspend, and B-device disconnect	TB_FS_BDIS	1	146.8 75	ms	5.2.4
A-SE0 to B-Reset	TB_ASE0_BRST	155		ms	5.3.1
A-Connect Debounce	TB_ACON_DBNC	2.5		μs	5.2.1
A-Connect to B-SE0	TB_ACON_BSE0		150	ms	5.2.1
B-device ADP probing period (Typical = 2.0 sec) <sup>16</sup>	TB_ADP_PRB	1.9	2.6	sec	5.4.2
B-device ADP detach time, sensing mode	TB_ADP_DETACH	3.0		sec	5.4.3

<sup>16</sup> A B-device is also allowed to use a probing period of .85sec to 1.3sec

## 6 Device Framework

### 6.1 OTG descriptor

During enumeration, an A-device shall request the OTG configuration descriptor from the B-device. Any B-device that supports either HNP or SRP or ADP shall respond to a GetDescriptor(OTG) request with its OTG descriptor. This request shall be treated in the same way as any other GetDescriptor command such that it may be requested in the Default, Addressed or Configured state. A B-device which does not support the OTG descriptor shall stall the data stage of this request. When present, the OTG descriptor shall be present in all configurations. The B-device shall also return the OTG descriptor as part of a GetConfiguration request.

The OTG descriptor consists of the following fields: *bLength*, *bDescriptorType*, *bmAttributes* and *bcdOTG*, with bits as defined in Table 6-1. For OTG devices the *bmAttributes* field only indicates support provided by a B-device acting in peripheral role.

**Table 6-1: OTG Descriptor**

Offset	Field	Size	Value	Description
0	<i>bLength</i>	1	Number (5)	Size of Descriptor
1	<i>bDescriptorType</i>	1	Constant	OTG type = 9
2	<i>bmAttributes</i>	1	Bitmap	Attribute Fields D7...3: Reserved (reset to zero) D2: ADP support D1: HNP support D0: SRP support
3	<i>bcdOTG</i>	2	OTG	OTG and EH supplement release number in binary-coded decimal (i.e. 2.0 is 0200H). This field identifies the release of the OTG and EH supplement with which the device and its descriptors are compliant.

#### 6.1.1 SRP support

This bit is set to TRUE when the B-device can initiate SRP. This bit enables the A-device to determine when the B-device can intelligently manage the removal of VBUS.

#### 6.1.2 HNP support

This bit is set to TRUE when a B-device is able to perform HNP. This bit enables an A-device determine when HNP polling is necessary (see Section 6.3) and when SetFeature for HNP related features is necessary (see Section 6.2.2). If the HNP support bit is TRUE, then SRP support bit shall also be TRUE.

#### 6.1.3 ADP Support

This bit is set to TRUE if the B-device supports ADP probing and sensing. If the ADP support bit is TRUE, then SRP support bit shall also be TRUE.

#### 6.1.4 OTG and EH supplement release number

This field identifies the release of the OTG and EH supplement as defined in Table 6-1. Versions of the OTG supplement prior to v2.0 omit this field.

## 6.2 Standard Device Features

### 6.2.1 Feature Selectors

Table 6-2 shows the feature selectors required by the OTG and EH supplement. These are set with a SetFeature request from an A-device.

**Table 6-2: OTG Feature Selectors**

Feature Selector	Recipient	Value	Host Request	Feature supported by	Ref
b_hnp_enable	Device	3	SetFeature	B-device	6.2.2.1
a_hnp_support	Device	4	SetFeature	B-device	6.2.2.2
a_alt_hnp_support	Device	5	SetFeature	B-device	6.2.2.3

### 6.2.2 SetFeature Commands

An A-device shall use the SetFeature command to enable the b\_hnp\_enable feature in HNP capable devices (see Section 6.2.2.1). Any HNP capable device is required to accept the SetFeature commands for these features. If the device is not HNP capable, it shall return STALL if it receives a SetFeature command for any of these features

A B-device that supports this feature shall be able to accept the SetFeature command in the Default, Addressed and Configured states. [USB2.0] states that setting a feature in the Default state for other than test modes is unspecified. This supplement adds to the list of features that can be set in the Default state.

Setting this feature when it is already set is not an error. The device receiving such a command will acknowledge the command indicating successful completion.

A SetFeature command for this feature shall be executed on receipt of an uncorrupted command packet.

#### 6.2.2.1 b\_hnp\_enable

Setting this feature indicates to the B-device that it has been enabled to perform HNP. The A-device is required to set this feature and suspend the bus within T<sub>HOST\_REQ\_SUSP</sub> when it determines that the B-device wishes to become host (host\_req\_flag = TRUE). An A-device may set this feature if, and only if, the B-device is connected directly to a Micro-AB port (i.e. no intervening hub between the Host and the B-device).

This feature is only cleared on a bus reset or at the end of a session. It cannot be cleared with a ClearFeature(b\_hnp\_enable) command.

#### 6.2.2.2 a\_hnp\_support

This feature is required in order for A-devices to maintain compatibility with legacy B-devices supporting earlier versions of the OTG and EH supplement. Setting this feature indicates to the B-device that it is

directly attached to an A-device port that supports HNP. This feature is not required to be supported by B-devices compliant to this or subsequent versions of the OTG and EH supplement.

The A-device shall set this feature on any legacy B-device, complying with OTG supplement version 1.3 or earlier, that is attached to an A-device port that supports HNP. The A-device shall set this feature at the start of a session, before any B-device configuration is selected. HNP capable B-devices shall not return STALL in response to setting this feature.

If the A-device port that is attached to the B-device is not HNP capable, then the A-device shall not set this feature.

Before putting the legacy B-device into a configuration, the A-device has the following three options with regards to the `b_hnp_enable` and `a_hnp_support` features:

- set the `b_hnp_enable` feature
- set the `a_hnp_support` feature but not the `b_hnp_enable` feature
- set neither the `b_hnp_enable` nor `a_hnp_support` features

If the `b_hnp_enable` feature is set, the B-device is allowed to do HNP, regardless of whether or not the `a_hnp_support` feature is set.

If the `a_hnp_support` feature is set, but the `b_hnp_enable` feature is not set, then it is likely that `b_hnp_enable` will be set later when the A-device is finished using the bus.

If neither the `b_hnp_enable` or `a_hnp_support` features are set before the A-device puts the B-device in a non-default configuration, then the B-device may indicate to the user that HNP is not supported through the current connection.

The `a_hnp_support` feature is only cleared on a bus reset or at the end of a session. It cannot be cleared with a `ClearFeature(a_hnp_support)` command.

#### 6.2.2.3 *a\_alt\_hnp\_support*

This feature is now obsolete.

### 6.2.3 **GetStatus commands**

A host is required to use the `GetStatus` command (Table 6-3), with `wIndex` set to the OTG status selector (Table 6-4) to request the Host request flag (Table 6-5) from the peripheral (see Section 6.3). If the B-device is not HNP capable, it shall return a STALL if it receives a `GetStatus` command for the OTG feature selector.

A B-device that supports this feature shall be able to accept the `GetStatus` command in the Default, Addressed and Configured states. [USB2.0] states that requesting status in the Default state is unspecified. This supplement adds to the list of statuses that can be requested in the Default state and defines a non-zero value of `wIndex`.

**Table 6-3: GetStatus Command Format**

<b>bmRequestType</b>	<b>bRequest</b>	<b>Wvalue</b>	<b>wIndex</b>	<b>wLength</b>	<b>Data</b>
10000000B	GET_STATUS	Zero	OTG status selector	1	OTG Status

**Table 6-4: OTG status selector**

<b>wIndex</b>	<b>Status Type</b>
F000H	OTG status selector

**Table 6-5: OTG Status information**

<b>Byte</b>	<b>D7</b>	<b>D6</b>	<b>D5</b>	<b>D4</b>	<b>D3</b>	<b>D2</b>	<b>D1</b>	<b>D0</b>
0	Reserved shall be set to zero							Host request flag

#### 6.2.3.1 Host request flag

If bit D0 of the OTG status information (Table 6-5) is set to one this indicates to the host that the peripheral wishes to become host either due to some user interaction or due to an automatic application executing on the peripheral. If bit D0 is reset to zero then the peripheral doesn't wish to become host.

### 6.3 HNP polling mechanism

Whenever there is an active session between two OTG devices the host is required to execute a `GetStatus()` with a frequency of `THOST_REQ_POLL` in order to determine the state of the Host request flag as defined in the OTG status information (see Section 6.2.3). After the host has detected that the Host request flag is set to one the host shall allow the peripheral to take the host role within `THOST_REQ_SUSP`. If the Host request flag is reset to zero when an A-device has finished its activities it can end the session immediately. Unless an A-device enables `bhnp_enable` before entering suspend it shall also continue polling while the bus is suspended.

**Table 6-6: HNP polling timing parameters**

Parameter	Symbol	Min	Max	Units
Polling period for the event flags	<code>T<sub>HOST_REQ_POLL</sub></code>	1	2	sec
Time from detection of host flag until suspend	<code>T<sub>HOST_REQ_SUSP</sub></code>		2	sec

A peripheral device should warn its user of the possible consequences before using HNP polling to force a role swap in situations where a badly timed role swap may cause data loss or corruption. For example, a forced role swap in the middle of a long-running low-level disk copy using the Mass Storage Class could result in a corrupted Mass Storage Device. The peripheral device may choose to warn or not to warn the user based on knowledge of the current functions it is providing to the host, as some functions may be more robust to unexpected disconnections than others.



## 6.4 Test Device Support

A device with VID=0x1A0A, PID=0xBADD is defined to be a test device, part of the compliance test configuration. An A-device or B-device shall treat a device with this identification as an unsupported device.

An OTG A-device is required to perform HNP within TA\_SRP\_RSPNS max if it enumerates the B-device and discovers that the test device is attached. An A-device (OTG or EH) is not required to display an unsupported device message when attached to the test device. If an OTG A-device does display an unsupported device message, the message shall not delay HNP. When connected to a test device, an A-device is not allowed to drive a resume signal longer than 30 seconds.

If an OTG A-device has already granted the role of host to the test device once during a session, then the OTG A-device is not required to grant the role of host to test device again during the same session.

### 6.4.1 High-speed Electrical Test Mode Support

All USB-IF high-speed host electrical compliance tests shall be performed on high-speed hosts. These high-speed tests utilize the test modes defined in Section 7.1.20 of [USB2.0]. An OTG device or EH shall support the test device that initiates these test modes. Upon enumeration by the host, the test device presents a VID/PID pair that defines a test mode or operation to execute. Upon enumerating the test device with VID of 0x1A0A, the Targeted Host shall perform the following operations based on the PID presented. The test mode or operation shall occur on the port where the test fixture is attached.

**Table 6-7: Test Modes Product ID Definitions**

PID	Test Mode
0x0101	Test_SE0_NAK
0x0102	Test_J
0x0103	Test_K
0x0104	Test_Packet
0x0105	Reserved.
0x0106	HS_HOST_PORT_SUSPEND_RESUME
0x0107	SINGLE_STEP_GET_DEV_DESC
0x0108	SINGLE_STEP_GET_DEV_DESC_DATA

#### 6.4.1.1 Test Modes

The Test Modes described below are related to Section 7.1.20 of [USB2.0]. The host controller shall stay in the test mode until reset. A means to reset the host controller shall be provided.

##### Test\_SE0\_NAK

Upon enumerating VID 0x1A0A/PID 0x0101, the host's downstream port shall enter a high-speed receive mode as described in Section 7.1.20 [USB2.0] and drives an SE0 until the controller is reset.

#### Test\_J

Upon enumerating VID 0x1A0A/PID 0x0102, the host's downstream port shall enter a high-speed J state as described in Section 7.1.20 of [USB2.0] until the host controller is reset.

#### Test\_K

Upon enumerating VID 0x1A0A/PID 0x0103, the host's downstream port shall enter a high-speed K state as described in Section 7.1.20 of [USB2.0] until the host controller is reset.

#### Test\_Packet

Upon enumerating VID 0x1A0A/PID 0x0104, the host shall begin sending test packets as described in Section 7.1.20 of [USB2.0] until the host controller is reset.

#### HS\_HOST\_PORT\_SUSPEND\_RESUME

Upon enumerating VID:0x1A0A/PID 0x0106, the host shall continue sending SOFs for 15 seconds, then suspend the downstream port under test per Section 7.1.7.6.1 of [USB2.0]. After 15 seconds has elapsed, the host shall issue a ResumeK state on the bus, then continue sending SOFs.

#### SINGLE\_STEP\_GET\_DEVICE\_DESCRIPTOR

When the host discovers a device with VID:0x1A0A/PID 0x0107, the following steps are executed by the host and the device.

1. The host enumerates the test device, reads VID:0x1A0A/PID 0x0107, then completes its enumeration procedure.
2. The host issues SOFs for 15 seconds allowing the test engineer to raise the scope trigger just above the SOF voltage level.
3. The host sends a complete GetDescriptor(Device) transfer
4. The device ACKs the request, triggering the scope. (Note: SOFs continue.)

#### SINGLE\_STEP\_GET\_DEVICE\_DESCRIPTOR\_DATA

When the host discovers a device with VID:0x1A0A/PID 0x0108, the following steps are executed by the host and the device.

1. The host enumerates the test device and reads VID:0x1A0A/PID 0x0108, then completes its enumeration procedure
2. After enumerating the device, the host sends GetDescriptor(Device)
3. The device ACKs the request
4. The host issues SOFs for 15 seconds allowing the test engineer to raise the scope trigger just above the SOF voltage level
5. The host sends an IN packet
6. The device sends data in response to the IN packet, triggering the scope
7. The host sends an ACK in response to the data. (Note: SOFs may follow the IN transaction).

## 7 State Diagrams

This section contains state diagrams provided for the reference of OTG device, EH and SRP-capable peripheral-only B-device implementers. In the case of any conflict between these diagrams and the behavior described in the rest of the document, the state machines take precedence.

Figure 7-1 shows the state machine of an OTG A-device. Figure 7-2 shows the state machine of an EH. Figure 7-3 shows the state machine of an OTG B-device. The HNP state machine for an OTG device is equivalent to the OTG A-device state machine combined with the OTG B-device state machine. A state diagram for an SRP-capable peripheral-only B-device is shown in Figure 7-4.

### 7.1 A-device

The OTG A-device state diagram shown in Figure 7-1 and EH state diagram shown in Figure 7-2 consists of the states listed in Table 7-1 and uses the parameters listed in Table 7-2. There is a transition to the OTG B-device start state (b\_idle) that occurs if the cable is detached. When the A-device is in any state except the a\_idle state, the A-device transitions to the a\_wait\_vfall state before transitioning to the a\_idle state and then to the b\_idle state.

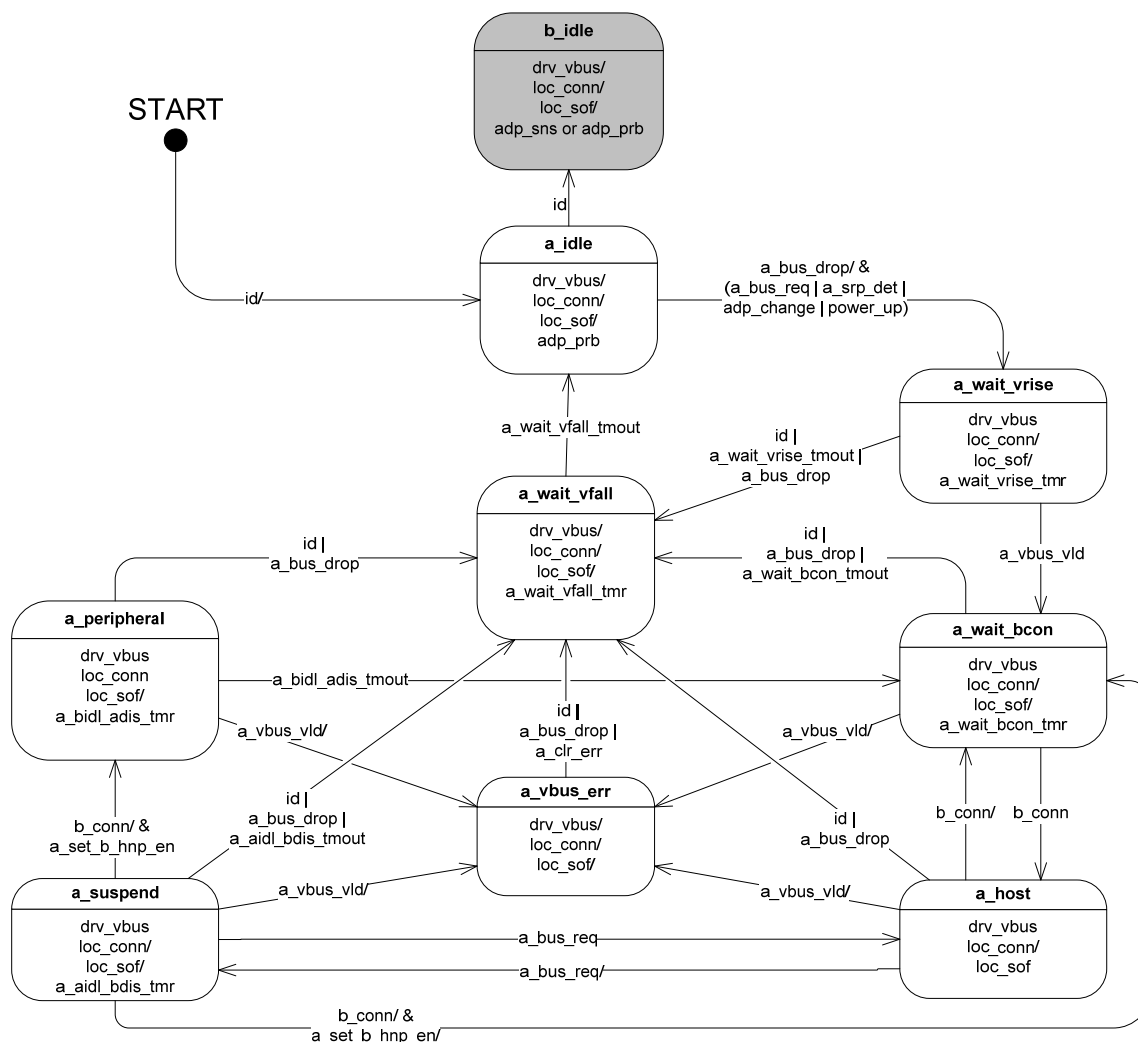


Figure 7-1: A-device State Diagram



State	Description	Ref
a_idle	A-device starting state	7.1.1
a_wait_vrise	Wait for VBUS to go into regulation	7.1.2
a_wait_bcon	Wait for B-device to signal connection	7.1.3
a_host	Acting as a host	7.1.4
a_suspend	Bus suspend	7.1.5
a_peripheral	Acting as a peripheral	7.1.6
a_wait_vfall	Wait for VBUS to drop to VOTG_VBUS_LKG	7.1.7
a_vbus_err	Wait for recovery from over-current condition	7.1.8
b_idle	B-device starting state	7.2.1

**Table 7-2: A-device state machine parameters**

Parameter	Description	Ref
<b>Inputs</b>		
a_bus_drop	TRUE when the A-device application needs to power down the bus	7.4.1.5
a_bus_req	TRUE while the A-device application wants to use the bus	7.4.1.6
a_sess_vld	TRUE if the A-device detects that the voltage on VBUS is above VOTG_SESS_VLD threshold	7.4.1.7
a_srp_det	TRUE if the A-device detects SRP	7.4.1.8
a_vbus_vld	TRUE when the VBUS voltage is in regulation	7.4.1.9
b_conn	TRUE if the B-device pulls D+ or D- high for longer than the debounce interval.	7.4.1.10
id	FALSE when a Micro-A plug is inserted in the device's Micro-AB receptacle	7.4.1.1
adp_change	TRUE when two successive ADP measurement values are different by more than CADP_THR	7.4.1.2
power_up	TRUE when the A-device first powers up its USB system.	7.4.1.3
<b>Internal variables</b>		
a_set_b_hnp_en	TRUE when the A-device has successfully set the b_hnp_enable bit in the B-device.	7.4.3.1
<b>Outputs</b>		
drv_vbus	TRUE when an A-device is driving VBUS.	7.4.2.2
loc_conn	TRUE when local device has signaled that it is connected to the bus.	7.4.2.3
loc_sof	TRUE when the local device is generating activity on the bus.	7.4.2.4
adp_prb	TRUE when the local device is in the process of carrying out ADP probing.	7.4.2.5
<b>Informative variables</b>		
a_clr_err	Asserted to clear a_vbus_err due to an overcurrent condition and causes the A-device to transition to a_wait_vfall	7.4.3.4
<b>Timers/Timeouts</b>		
a_wait_vrise_tmr /a_wait_vrise_tmout	Used by an A-device to wait for the voltage on VBUS to go into regulation.	7.4.5.1
a_wait_vfall_tmr /a_wait_vfall_tmout	Used by an A-device to wait for VBUS to fall below VOTG_VBUS_LKG.	7.4.5.2
a_wait_bcon_tmr /a_wait_bcon_tmout	Used by an A-device to wait for the B-device to signal a connection.	7.4.5.3
a_aidl_bdis_tmr /a_aidl_bdis_tmout	Used by an A-device during suspend to time when it can stop waiting for a disconnect and end the session	7.4.5.4
a_bidl_adis_tmr /a_bidl_adis_tmout	Used by an A-device to determine when the B-device has finished being host	7.4.5.6

### 7.1.1 a\_idle

This is the start state for A-devices.

The A-device transitions to the a\_wait\_vrise state:

- if the A-device application is not wanting to drop the bus (`a_bus_drop = FALSE`), and any of the following are true:
  - the A-device Application is requesting the bus (`a_bus_req = TRUE`), or
  - SRP is detected on the bus (`a_srp_det = TRUE`) or
  - an ADP change has been detected (`adp_change = TRUE`) or
  - the A-device has only just powered up its USB system (`power_up = TRUE`).

OTG devices are configured such that a change in id from TRUE to FALSE causes `a_bus_req` to be asserted unless doing ADP probing (see Section 4.2.4) and that a change in id from FALSE to TRUE causes a transition to the `b_idle` state. This does not apply to an EH since there is no ID pin in the Standard-A plug.

### 7.1.2 `a_wait_vrise`

In this state, the A-device waits for the voltage on VBUS to go into regulation (`a_vbus_vld = TRUE`). Upon entering this state, the A-device starts a timer (`a_wait_vrise_tmr`).

The A-device transitions to the `a_wait_bcon` state:

- if the voltage on VBUS is in regulation (`a_vbus_vld = TRUE`)

The A-device transitions to the `a_wait_vfall` state:

- if the Micro-A plug is detached (`id = TRUE`, applies to OTG A-devices only), or
- if the `a_wait_vrise_tmr` times out (`a_wait_vrise_tmout = TRUE`) or
- if the A-device application wants to drop the bus (`a_bus_drop = TRUE`).

### 7.1.3 `a_wait_bcon`

In this state, the A-device waits for the B-device to signal a connection. Upon entering this state, the A-device starts a timer (`a_wait_bcon_tmr`).

The A-device transitions to the `a_wait_vfall` state:

- if the Micro-A plug is detached (`id = TRUE`, applies to OTG A-devices only), or
- if the A-device Application wants to drop the bus (`a_bus_drop = TRUE`), or
- if the `a_wait_bcon_tmr` times out (`a_wait_bcon_tmout = TRUE`)<sup>17</sup>.

If the A-device detects the B-device signaling a connection (`b_conn = TRUE`), then the A-device shall transition to the `a_host` state and generate a bus reset within  $\overline{TA\_BCON\_ARST}$  to prepare the B-device for packet traffic.

If the attached device is unsupported due to an overcurrent condition (see Section 4.2.2), then the A-device transitions to the `a_vbus_err` state.

### 7.1.4 `a_host`

In this state the A-device performs the following actions:

---

<sup>17</sup> An A-device may set its `a_wait_bcon_tmr` to an arbitrarily large value and wait an indefinitely long period of time for the B-device to connect.

- A-device enumerates B-device
- if the A-device supports the B-device (see Section 3.4.1), then the A-device sets up communication with the B-device
- else if A-device does not support the B-device then the A-device informs the user that the B-device is not supported and sets `a_bus_req = FALSE`

If the B-device disconnects (`b_conn = FALSE`) then the A-device transitions from the `a_host` state to the `a_wait_bcon` state<sup>18</sup>.

Under the following conditions the A-device transitions from the `a_host` state to the `a_wait_vfall` state.

- if the Micro-A plug is detached (`id = TRUE`, applies to OTG A-devices only), or
- if the A-device wishes to stop powering VBUS (`a_bus_drop = TRUE`)

Under the following conditions, the A-device transitions from the `a_host` state to the `a_suspend` state:

- if the application on the A-device no longer wishes to use the bus (`a_bus_req = FALSE`)

If the attached device is unsupported due to an overcurrent condition (see Section 4.2.2), then the A-device transitions to the `a_vbus_err` state.

### 7.1.5 a\_suspend

Upon entering the `a_suspend` state, if HNP has been enabled (`a_set_b_hnp_en = TRUE`), an OTG A-device starts the `a_aidl_bdis_tmr`. This timer can be set to an arbitrarily long time, but shall be longer than `TA_AIDL_BDIS` min.

An OTG A-device transitions to the `a_wait_vfall` state:

- if the Micro-A plug is detached (`id = TRUE`, applies to OTG A-devices only), or
- if the A-device wishes to stop powering VBUS (`a_bus_drop = TRUE`), or
- if the `a_aidl_bdis_tmr` times out (`a_aidl_bdis_tmout = TRUE`)

An EH will transition to the `a_wait_vfall` state only if it wishes to stop powering VBUS (`a_bus_drop = TRUE`)

For the OTG A-device state diagram in Figure 7-1 if the B-device signals a disconnect (`b_conn = FALSE`), and the A-device was successful in setting `b_hnp_enable` (`a_set_b_hnp_en = TRUE`), then the A-device transitions to the `a_peripheral` state<sup>19</sup>.

The A-device transitions to the `a_host` state if `a_bus_req` is asserted. If `a_bus_req` is asserted, then the A-device can do a resume. If the A-device detects remote wakeup signaling from the B-device this may cause the A-device to set `a_bus_req` depending on whether it is prepared to respond to this signalling.

If the B-device signals a disconnect (`b_conn = FALSE`), and the A-device did not set `b_hnp_enable` (`a_set_b_hnp_en = FALSE`) or is an EH, then the A-device transitions to the `a_wait_bcon` state<sup>20</sup>.

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<sup>18</sup> If the same B-device subsequently reconnects the A-device should examine its descriptors to ensure that the B-device is supporting the same device class as when it was previously connected.

<sup>19</sup> If `b_conn` became `FALSE` due to the removal of the B-plug (rather than a disconnect) then the `a_bidl_adis_tmr` will subsequently expire and the A-device will transition to `a_wait_bcon`. After this the `a_wait_bcon_tmr` will expire and the A-device will transition to `a_wait_vfall`.

If the attached device is unsupported due to an overcurrent condition (see Section 4.2.2), then the A-device transitions to the `a_vbus_err` state.

### 7.1.6 `a_peripheral`

This state is not applicable to an EH. In this state, the A-device signals a connection to the B-device (`loc_conn = TRUE`) and responds to requests from the OTG B-device. If the A-device is capable of HS operation, then it shall begin the high-speed detection handshake whenever a bus reset is detected.

The A-device transitions from the `a_peripheral` state to the `a_wait_vfall` state:

- if the Micro-A plug is detached (`id = TRUE`), or
- if the A-device wants to power down VBUS (`a_bus_drop = TRUE`)

The A-device transitions from the `a_peripheral` state to the `a_wait_bcon` state if the `a_bidl_adis_tmr` times out (`a_bidl_adis_tmout = TRUE`). If the A-device detects more than `TA_BIDL_ADIS` min of continuous idle (i.e. `J_state`), on the bus, then the A-device may transition to the `a_wait_bcon` state. If no activity is detected after `TA_BIDL_ADIS` max the A-device shall transition back to the `a_wait_bcon` state.

If the attached device is unsupported due to an overcurrent condition (see Section 4.2.2), then the A-device transitions to the `a_vbus_err` state.

This is the only state in which the A-device will signal a connection to the B-device.

### 7.1.7 `a_wait_vfall`

In this state the A-devices stops driving VBUS (`drv_vbus = FALSE`) and waits for VBUS to fall to `VOTG_VBUS_LKG`.

The A-device transitions from the `a_wait_vfall` state to the `a_idle` state:

- if the `a_wait_vfall_tmr` expires (`a_wait_vfall_tmout = TRUE`)

### 7.1.8 `a_vbus_err`

In this state, the A-device waits for recovery of the overcurrent condition that caused it to enter this state.

The A-device transitions to the `a_wait_vfall` state under the following conditions:

- if the Micro-A plug is detached (`id = TRUE`, applies to OTG A-devices only), or
- if the A-device is no longer capable of powering VBUS (`a_bus_drop = TRUE`)
- upon assertion of `a_clr_err` (nominally by system software),

To preserve the integrity of the circuitry supplying power to VBUS, on entering this state it is recommended that the A-device application no longer requires a drive to VBUS (`a_bus_drop = TRUE`).

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<sup>20</sup> If `b_conn` became `FALSE` due to the removal of the B-plug rather than a disconnect the `a_wait_bcon_tmr` will subsequently expire and the A-device will transition to `a_wait_vfall`.



## 7.2 OTG B-device

The OTG B-device state diagram shown in Figure 7-3 consists of the states listed in Table 7-3 and uses the parameters listed in Table 7-4.

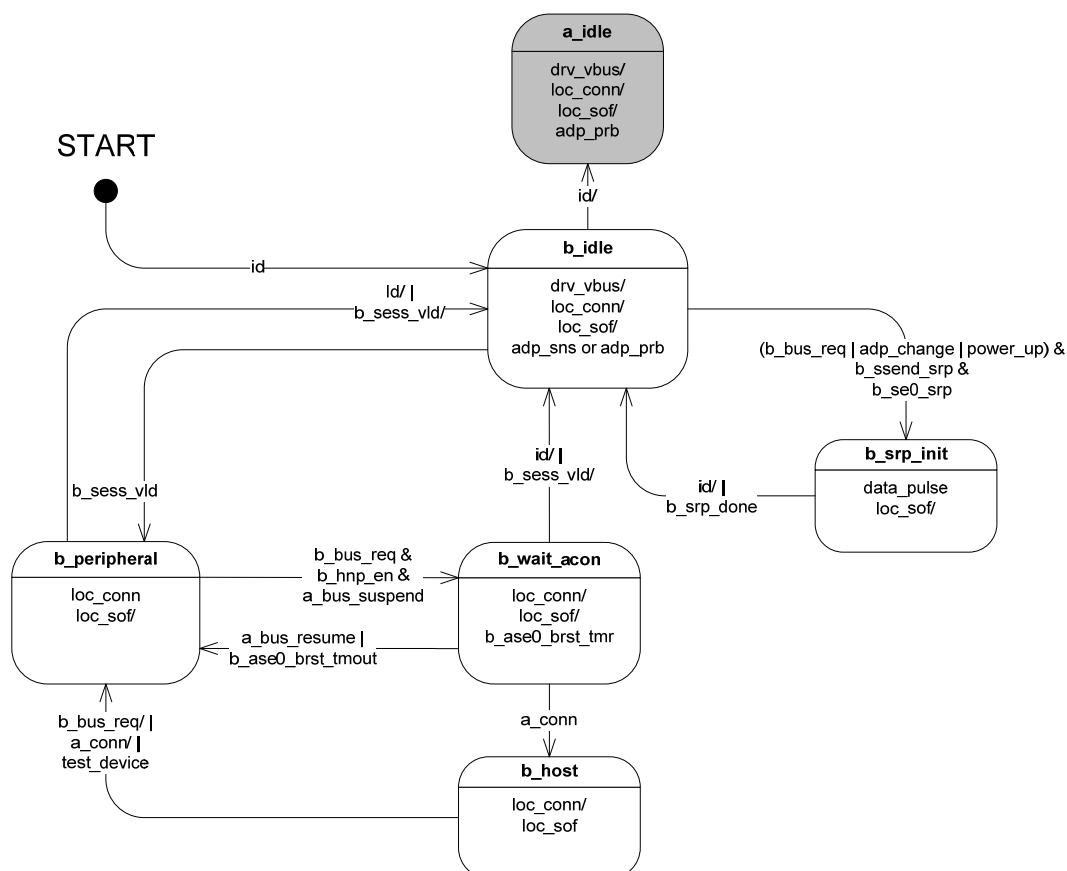


Figure 7-3: OTG B-device State Diagram

Table 7-3: OTG B-device States

State	Description	Ref
b_idle	Wait for a session to start by monitoring if VBUS rises above VOTG_SESS_VLD	7.2.1
b_srp_init	Attempt to initiate SRP	7.2.2
b_peripheral	Acting as a peripheral	7.2.3
b_wait_acon	Waiting for A-device to connect as a peripheral	7.2.4
b_host	Acting as a host	7.2.5

Table 7-4: OTG B-device state machine parameters

Parameter	Description	Ref
<b>Inputs</b>		
a_bus_resume	TRUE when the B-device detects that the A-device is signaling a resume (K state)	7.4.1.11

Parameter	Description	Ref
a_bus_suspend	TRUE when the B-device detects that the A-device has put the bus into suspend	7.4.1.12
a_conn	TRUE if the B-device detects a connection from the A-device	7.4.1.13
b_bus_req	TRUE during the time that the Application running on the B-device wants to use the bus	7.4.1.14
b_se0_srp	TRUE when the line has been at SE0 for more than the minimum time before generating SRP	7.4.1.15
b_ssend_srp	TRUE when the VBUS has been below VOTG_SESS_VLD for more than the minimum time before generating SRP.	7.4.1.16
b_sess_vld	TRUE when the B-device detects that the voltage on VBUS is above VOTG_SESS_VLD	7.4.1.17
id	TRUE when a Micro-A plug is not inserted in the device's Micro-AB receptacle	7.4.1.1
adp_change	TRUE when two successive ADP measurement values are significantly different.	7.4.1.2
power_up	TRUE when the OTG device first powers up its USB system.	7.4.1.3
test_device	TRUE when the B-device is attached to an OTG test device	7.4.1.4
<b>Internal variables</b>		
b_srp_done	TRUE when the B-device has completed initiating SRP	7.4.3.2
b_hnp_en	TRUE when the B-device has accepted the SetFeature(b_hnp_enable)	7.4.3.3
<b>Outputs</b>		
data_pulse	TRUE when a B-device is performing data line pulsing	7.4.2.1
drv_vbus	TRUE when an A-device is driving VBUS.	7.4.2.2
loc_conn	TRUE when the local device has signaled that it is connected to the bus.	7.4.2.3
loc_sof	TRUE when the local device is generating activity on the bus.	7.4.2.4
adp_prb	TRUE when the local device is in the process of doing ADP probing.	7.4.2.5
adp_sns	TRUE when the B-device is in the process of carrying out ADP sensing.	7.4.2.6
<b>Timers/Timeouts</b>		
b_ase0_brst_tmr/ b_ase0_brst_tmout	Timer used to wait for an A-device to signal a connection.	7.4.5.5

### 7.2.1 b\_idle

In this state, the OTG B-device waits for a session to start by monitoring if VBUS rises above the Session Valid threshold (b\_sess\_vld = TRUE). If VBUS rises above this threshold, the OTG B-device enters the b\_peripheral state and signals a connect (loc\_conn = TRUE).

The B-device transitions from the b\_idle to the b\_srp\_init state:

- if the Application indicates that it wants to start a session (b\_bus\_req = TRUE), or
- an ADP change has been detected (adp\_change = TRUE) or
- the B-device has only just powered up its USB system (power\_up = TRUE).

- and if VBUS has been below the Session End threshold for at least TB\_SSEND\_SRP (b\_ssend\_srp = TRUE),
- and if the bus has been in the SE0 state for the minimum time before generating SRP (b\_se0\_srp = TRUE).

If the Micro-A plug is inserted (id = FALSE), then the OTG B-device transitions to the a\_idle state and becomes an A-device.

### 7.2.2 b\_srp\_init

Upon entering this state, the OTG B-device attempts to initiate a session via SRP. Upon completion, (b\_srp\_done = TRUE) the OTG B-device returns to the b\_idle state, to wait for the A-device to drive VBUS above the Session Valid threshold (b\_sess\_vld = TRUE).

If the Micro-A plug is inserted (id = FALSE), then the OTG B-device transitions to the b\_idle state.

### 7.2.3 b\_peripheral

In this state, the OTG B-device acts as the peripheral, and responds to requests from the A-device.

The OTG B-device transitions to the b\_wait\_acon state:

- if the Application indicates that it wants to start a session (b\_bus\_req = TRUE) and
- the A-device has granted the OTG B-device permission (b\_hnp\_en = TRUE) and
- the bus is in the Suspend state, (a\_bus\_suspend = TRUE)

The OTG B-device transitions to the b\_idle state:

- If a Micro-A plug is inserted (id = FALSE) or
- if VBUS drops below the Session Valid threshold (b\_sess\_vld = FALSE)

When a high-speed capable B-device enters this state it shall enable its pull-up on D+. After the B-device enables its pull-up, it shall monitor the state of the bus to determine if a bus reset is being signaled by the A-device. If the pull-up is turned on for TWTRSTHS<sup>21</sup> (Table 7-14 in [USB2.0]) and the bus is in the SE0 state then a reset condition exists. If the B-device is capable of HS, it shall begin the high-speed detection handshake any time that a bus reset condition exists.

### 7.2.4 b\_wait\_acon

In this state, the OTG B-device has received a SetFeature(b\_hnp\_enable) giving it permission to assume the role of host and it has detected that the bus has gone to the Suspend state. Upon entering this state, the OTG B-device turns off its pull-up resistor on D+, starts a timer (b\_ase0\_brst\_tmr), and waits for the A-device to signal a connect.

The OTG B-device returns to the b\_peripheral state:

- if the b\_ase0\_brst\_tmr expires (b\_ase0\_brst\_tmout = TRUE), or
- if the B-device detects a K\_state on the bus, indicating that the A-device is signaling a resume (a\_bus\_resume = TRUE)

---

<sup>21</sup> The TWTRSTHS is a sample point that occurs at a device dependent time after the pull-up resistor is turned on.

---

If the A-device signals a connect (`a_conn = TRUE`) before the `b_ase0_brst_tmr` expires, then the B-device transitions to the `b_host` state. The B-device shall be able to detect the connect from the A-device and transition to the `b_host` state within `TB_ACON_BSE0` max after D+ is detected to be high at the B-device.

The OTG B-device transitions to the `b_idle` state:

- if a Micro-A plug is inserted (`id = FALSE`) or
- VBUS drops below the Session Valid threshold (`b_sess_vld = FALSE`)

### 7.2.5 `b_host`

Upon entering this state, the B-device issues a bus reset, and starts generating SOF's. The B-device may query the A-device for its descriptors.

While the B-device is in this state, the A-device responds to requests from the B-device. If the B-device does not support the A-device, then the B-device shall provide a message to the user informing them of this.

The B-device stops generating bus activity (`loc_sof = FALSE`) and transitions to the `b_peripheral` state:

- once the B-device has completed its usage of the A-device (`b_bus_req = FALSE`), or
- if the B-device detects that the A-device has signaled a disconnect (`a_conn = FALSE`), or
- within 30 seconds of the OTG B-device detecting that a test device, as defined in section 6.4, is attached (`test_device = TRUE`)

### 7.3 SRP-capable peripheral-only, B-device

The state diagram relevant for SRP-capable peripheral-only B-devices is shown in Figure 7-4. It consists of three distinct states listed in Table 7-5 and uses the parameters listed in Table 7-6.

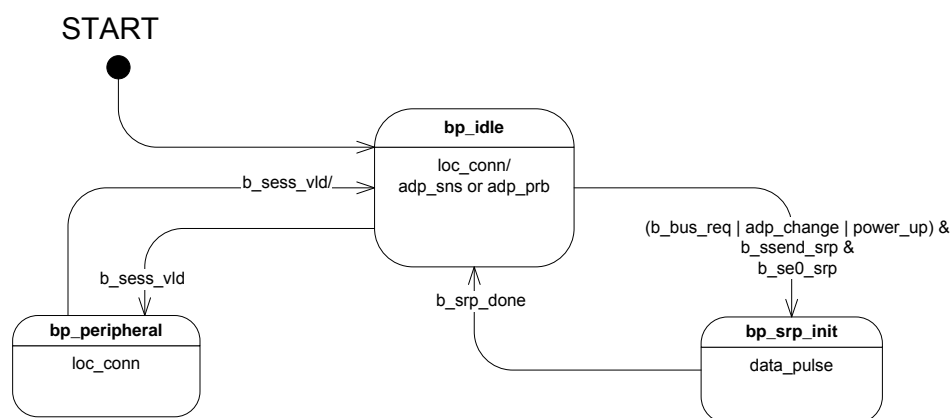


Figure 7-4: SRP-Capable Peripheral-Only B-device State Diagram

Table 7-5: SRP-capable peripheral-only B-device states

State	Description	Ref
bp_idle	Wait for a session to start by monitoring if VBUS rises above VOTG_SESS_VLD	7.3.1
bp_srp_init	Attempt to initiate SRP	7.3.2
bp_peripheral	Acting as a peripheral	7.3.3

Table 7-6: SRP-capable peripheral-only B-device state machine parameters

Parameter	Description	Ref
<b>Inputs</b>		
b_ssend_srp	TRUE when the VBUS has been below VOTG_SESS_VLD for more than the minimum time before generating SRP	7.4.1.16
b_sess_vld	TRUE when the B-device detects that the voltage on VBUS is above VOTG_SESS_VLD	7.4.1.17
b_se0_srp	TRUE when the line has been at SE0 for more than the minimum time before generating SRP	7.4.1.15
adp_change	The ADP change value is TRUE when two successive ADP measurement values are significantly different.	7.4.1.2
power_up	TRUE when the OTG device first powers up its USB system.	7.4.1.3
<b>Internal variables</b>		
b_srp_done	TRUE when the B-device has completed initiating SRP	7.4.3.2
<b>Outputs</b>		
data_pulse	TRUE when a B-device is performing data line pulsing	7.4.2.1
loc_conn	TRUE when the local device has signaled that it is connected to the bus.	7.4.2.3
adp_prb	TRUE when the local device is in the process of doing ADP probing.	7.4.2.5

Parameter	Description	Ref
adp_sns	TRUE when the B-device is in the process of doing ADP sensing.	7.4.2.6

### 7.3.1 bp\_idle

In this state, the SRP-capable peripheral-only B-device waits for a session to start by monitoring if VBUS rises above the VBUS Session Threshold (`b_sess_vld = TRUE`). If VBUS rises above this threshold, the SRP-capable peripheral-only B-device enters the `bp_peripheral` state.

The B-device transitions from the `bp_idle` state to the `bp_srp_init` state:

- if the Application indicates that it wants to start a session (`b_bus_req = TRUE`), or
- an ADP change has been detected (`adp_change = TRUE`) or
- the B-device has only just powered up its USB system (`power_up = TRUE`).
- and if VBUS has been below the Session End threshold for at least `TB_SSEND_SRP` (`b_ssend_srp = TRUE`),
- and if the bus has been in the SE0 state for the minimum time before generating SRP `TB_SE0_SRP min(b_se0_srp = TRUE)`.

### 7.3.2 bp\_srp\_init

Upon entering this state, the SRP-capable peripheral-only B-device attempts to start a session via SRP defined. Upon completion (`b_srp_done = TRUE`) the B-device returns to the `bp_idle` state, to wait for the A-device to drive VBUS above the Session Valid threshold (`b_sess_vld = TRUE`).

### 7.3.3 bp\_peripheral

In this state, the B-device acts as a [USB2.0] compliant device.

If VBUS drops below the Session Valid threshold (`b_sess_vld = FALSE`), then the device transitions to the `bp_idle` state.

## 7.4 State Machine Parameters

This section describes the inputs, internal variables, timers, and outputs associated with the state machines.

### 7.4.1 Inputs

#### 7.4.1.1 *id*

The identification (*id*) input is `FALSE` when a Micro-A plug is inserted in the device's Micro-AB receptacle. Otherwise, this input is `TRUE`.

#### 7.4.1.2 *adp\_change*

The ADP change value (*adp\_change*) is `TRUE` when an OTG device, EH or SRP-capable peripheral-only B-device is doing ADP probing (*adp\_prb* = `TRUE`) and two successive ADP measurement values are different by more than *CADP\_THR* (see section 5.4.2).

The ADP change value (*adp\_change*) is `TRUE` when a B-device is doing ADP sensing of an ADP-capable A-device and then detects that the ADP probing signal is no longer present.

Both of these indicate a potential change in the attachment status of the remote device. An ADP change will cause the local device to determine whether the remote device is responsive by starting or requesting a new session.

#### 7.4.1.3 *power\_up*

The power up value (*power\_up*) is `TRUE` when the device first powers up its USB system.

#### 7.4.1.4 *test\_device*

The test device value (*test\_device*) is `TRUE` when the OTG device or EH is attached to a test device (see Section 6.4).

#### 7.4.1.5 *a\_bus\_drop*

The "A-device bus drop" (*a\_bus\_drop*) input is `TRUE` when the Application running on the A-device wants to power down the bus, and is `FALSE` otherwise. When this input is `TRUE`, then the *a\_bus\_req* input shall be `FALSE`.

#### 7.4.1.6 *a\_bus\_req*

The "A-device bus request" (*a\_bus\_req*) input is `TRUE` during the time that the Application running on the A-device wants to use the bus, and is `FALSE` when the Application no longer wants to use the bus. *a\_bus\_req* can also be set to `TRUE` in response to remote wakeup signaling from the B-device should the A-device decide to resume the bus.

#### 7.4.1.7 *a\_sess\_vld*

The "A-device session valid" (*a\_sess\_vld*) input is `TRUE` if the A-device detects that the voltage on VBUS is above its Session Valid threshold (*VOTG\_SESS\_VLD*) (see Table 4-1).

#### 7.4.1.8 *a\_srp\_det*

The “A-device SRP detect” (*a\_srp\_det*) input is TRUE if the A-device detects SRP as defined in Section 5.1. This bit is set when data line pulsing is detected. This variable is set to FALSE on initial power up of the A-device (*power\_up* = TRUE) or whenever the A-device transitions to the *a\_wait\_vfall* state.

#### 7.4.1.9 *a\_vbus\_vld*

The “A-device VBUS valid” (*a\_vbus\_vld*) input is TRUE when the VBUS voltage is in regulation.

#### 7.4.1.10 *b\_conn*

The “B-device connect” (*b\_conn*) variable is used by the A-device as a condition for transitioning between the following states:

<u>On <i>b_conn</i> transition</u>	<u>Exit State</u>	<u>Enter State</u>
FALSE → TRUE	<i>a_wait_bcon</i>	<i>a_host</i>
TRUE → FALSE	<i>a_host</i>	<i>a_wait_bcon</i>
TRUE → FALSE	<i>a_suspend</i>	<i>a_peripheral</i>
TRUE → FALSE	<i>a_suspend</i>	<i>a_wait_bcon</i>

If *b\_conn* is FALSE, it is set to TRUE if the B-device pulls D+ or D- high for longer than the debounce interval. The debounce interval varies depending on how the *a\_wait\_bcon* state was entered, and how long it has been since either D+ or D- has been pulled high. If the *a\_wait\_bcon* state was entered from the *a\_peripheral*, *a\_host* or *a\_suspend* states, then the short debounce interval (*TA\_BCON\_SDB*) is allowed. If the *a\_wait\_bcon* state was entered from the *a\_wait\_vrise* state then the long debounce interval (*TA\_BCON\_LDB*) is required.

The A-device is only allowed to apply the short debounce to *b\_conn* in a window of time. If the A-device stays in the *a\_wait\_bcon* state for longer than *TA\_BCON\_SDB\_WIN* max, then the long debounce interval applies no matter how the *a\_wait\_bcon* state was entered. If the state machine is timing the short debounce interval, changes to D- and D+ do not affect the setting of *b\_conn* if they occur before *TLDIS\_DSCHG* min.

While the A-device is in the *a\_host* or *a\_suspend* state, then the A-device will set *b\_conn* FALSE if the A-device detects that the B-device has disconnected, as described in Section 7.1.7.3 of [USB2.0]. The A-device also sets *b\_conn* to FALSE whenever it transitions to any state other than *a\_host* or *a\_suspend*.

[USB2.0] insures at least 100 ms from the time the device indicates a connect until the device will be reset to start the session. This is not the case for OTG devices. They are not assured in all cases of a 100 ms interval after indicating a connect. When an OTG device signals connect, it shall be prepared to receive the bus reset that starts the session.

#### 7.4.1.11 *a\_bus\_resume*

The “A-device bus resume” (*a\_bus\_resume*) variable is TRUE when the B-device detects that the A-device is signaling a resume (i.e. K state) on the bus.

If the B-device has transitioned to the *b\_wait\_acon* state, then a resume (i.e. K state) from the A-device will cause the B-device to return to the *b\_peripheral* state.



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#### 7.4.1.12 *a\_bus\_suspend*

The “A-device bus suspend” (*a\_bus\_suspend*) variable is TRUE when the B-device detects that the A-device has put the bus into suspend<sup>22</sup>.

If the B-device has been enabled to become host (*b\_hnp\_enable* feature has been set), then the B-device uses this variable to transition from the *b\_peripheral* state to the *b\_wait\_acon* state

#### 7.4.1.13 *a\_conn*

The “A-device connect” (*a\_conn*) variable is used by the B-device as a condition for entering or exiting the *b\_host* state.

If the B-device is in the *b\_wait\_acon* state, the B-device sets *a\_conn* TRUE if the B-device detects a connection from the A-device.

While the B-device is in the *b\_host* state, it will set *a\_conn* FALSE if the B-device detects that the A-device has disconnected, as described in Section 7.1.7.3 of [USB2.0]. The B-device also sets *a\_conn* to FALSE whenever it goes to any state other than the *b\_host* state.

#### 7.4.1.14 *b\_bus\_req*

The “B-device bus request” (*b\_bus\_req*) input is TRUE during the time that the Application running on the B-device wants to use the bus, and is FALSE when the Application no longer wants to use the bus.

#### 7.4.1.15 *b\_se0\_srp*

The “B-device SE0 before SRP” (*b\_se0\_srp*) variable is TRUE when the B-device is in the *b\_idle* state, and the line has been at SE0 for more than the minimum time before generating SRP (*TB\_SE0\_SRP*) (see Table 5-1)

#### 7.4.1.16 *b\_ssend\_srp*

The “B-device session end SRP” (*b\_ssend\_srp*) input is TRUE if the B-device detects that the voltage on VBUS has been below the Session Valid threshold (*VOTG\_SESS\_VLD*) for at least *TB\_SSEND\_SRP* (see Table 4-1).

#### 7.4.1.17 *b\_sess\_vld*

The “B-device session valid” (*b\_sess\_vld*) input is TRUE when the B-device detects that the voltage on VBUS is above its B-device Session Valid threshold (*VOTG\_SESS\_VLD*) (see Table 4-1).

### 7.4.2 Outputs

#### 7.4.2.1 *data\_pulse*

The “data line pulsing” (*data\_pulse*) signal is TRUE when a B-device is performing data line pulsing (see Section 5.1.3).

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<sup>22</sup> As per Section 7.1.7.6 of [USB2.0], the downstream device (in this case the B-device) interprets more than 3 ms of idle as an indication that the upstream device has suspended the bus.

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#### 7.4.2.2 *drv\_vbus*

The “drive VBUS” (*drv\_vbus*) signal is TRUE when an A-device is driving VBUS.

#### 7.4.2.3 *loc\_conn*

The “local connect” (*loc\_conn*) variable is TRUE when the local device has signaled that it is connected to the bus. This variable is FALSE when the local device has signaled that it is disconnected from the bus (see Section 7.4.1.12).

#### 7.4.2.4 *loc\_sof*

The “local SOF” (*loc\_sof*) bit is TRUE when the local device is generating activity on the bus. Activity begins with a bus reset followed by start of frame packets (SOF's) or low-speed keep-alives or any other bus activity that occurs with enough frequency to prevent the peripheral device from sensing a lack of bus activity.

#### 7.4.2.5 *adp\_prb*

The ADP probe variable (*adp\_prb*) is TRUE when the local device is doing ADP probing (see section 5.4.2).

A B-device also has the option of doing ADP sensing if the remote A-device is doing ADP probing (see Section 5.4.3).

#### 7.4.2.6 *adp\_sns*

The ADP sense variable (*adp\_sns*) is TRUE when the local device is doing ADP sensing. This output is used in preference to *adp\_prb* when the B-device detects that the A-device is doing ADP probing (see Section 5.4.3).

### 7.4.3 Internal Variables

#### 7.4.3.1 *a\_set\_b\_hnp\_en*

The “A-device set b\_hnp\_enable” (*a\_set\_b\_hnp\_en*) bit is TRUE when the A-device has successfully set the *b\_hnp\_enable* bit in the B-device. The A-device sets this bit after it successfully sends a SetFeature (*b\_hnp\_enable*) command to the B-device. The A-device clears *a\_set\_b\_hnp\_en*, upon entry into the *a\_wait\_bcon* state or when the A-device asserts a bus reset.

#### 7.4.3.2 *b\_srp\_done*

The “B-device SRP done” (*b\_srp\_done*) bit is TRUE when the B-device has completed initiating SRP.

#### 7.4.3.3 *b\_hnp\_en*

The “B-device set b\_hnp\_enable” (*b\_hnp\_en*) bit is TRUE when the B-device has accepted the SetFeature(*b\_hnp\_enable*). *b\_hnp\_en* is cleared on a bus reset or when *b\_sess\_vld* is FALSE (see Section 6.2.2.1).

#### 7.4.3.4 *a\_clr\_err*

The A-Device clear error (*a\_clr\_err*) is asserted to clear *a\_vbus\_err* due to an overcurrent condition and causes the A-device to transition to *a\_wait\_vfall*.

#### 7.4.4 Informative Variables

The following variables are representations of behavior that is internal to the device.

- a\_bus\_req
- a\_bus\_drop
- a\_clr\_err
- b\_bus\_req

While the device shall demonstrate behavior related to these variables (i.e. the A-device shall turn on VBUS in response to some activity, corresponding to receiving an a\_bus\_req) the actual implementation and use of these variables is at the designer's discretion. The inclusion of these variables within the following state machines is not meant to convey required operation, but is an informative example only to show the behavior of the system.

#### 7.4.5 Timers

The HNP state machines make use of the timers in Table 7-7. All timers are started on entry to and reset on exit from their associated states.

**Table 7-7: OTG Device Timers**

Timer	Timeout Time	Timeout Indication	Associated State
a_wait_vrise_tmr	TA_VBUS_RISE	a_wait_vrise_tmout	a_wait_vrise
a_wait_vfall_tmr	TSEND_LKG	a_wait_vfall_tmout	a_wait_vfall
a_wait_bcon_tmr	TA_WAIT_BCON	a_wait_bcon_tmout	a_wait_bcon
a_aidl_bdis_tmr	TA_AIDL_BDIS	a_aidl_bdis_tmout	a_suspend
b_ase0_brst_tmr	TB_ASE0_BRST	b_ase0_brst_tmout	b_wait_acon
a_bidl_adis_tmr	TA_BIDL_ADIS	a_bidl_adis_tmout	a_peripheral

##### 7.4.5.1 a\_wait\_vrise\_tmr

This timer is used by an A-device in the a\_wait\_vrise state to wait for the voltage on VBUS to go into regulation (a\_vbus\_vld = TRUE). If VBUS is not in regulation before and after TA\_VBUS\_RISE (a\_wait\_vrise\_tmout = TRUE), then this is an indication that the B-device is drawing too much current.

##### 7.4.5.2 a\_wait\_vfall\_tmr

This timer is used by an A-device in the a\_wait\_vfall state while waiting for the voltage on VBUS to fall below the VBUS leakage voltage VOTG\_VBUS\_LKG. When this timer expires the A-device transitions to a\_idle.

##### 7.4.5.3 a\_wait\_bcon\_tmr

This timer is used by an A-device in the state to wait for the B-device to signal a connection, (b\_conn = TRUE). If the B-device does not connect before TA\_WAIT\_BCON, (a\_wait\_bcon\_tmout = TRUE), then the A-device is allowed to stop waiting for a connection.

---

#### 7.4.5.4 *a\_aidl\_bdis\_tmr*

This timer is started by an A-device when it enters the *a\_suspend* state if HNP has been enabled (*a\_set\_b\_hnp\_en* = TRUE). If the A-device does not detect a disconnect before *TA\_AIDL\_BDIS* (*a\_aidl\_bdis\_tmout* = TRUE), then the A-device is allowed to stop waiting for a disconnect and end the session.

#### 7.4.5.5 *b\_ase0\_brst\_tmr*

This timer is used by a B-device in the *b\_wait\_acon* state, to wait for an A-device to signal a connection, (*a\_conn* = TRUE). If the A-device does not connect before *TB\_ASE0\_BRST* (*b\_ase0\_brst\_tmout* = TRUE), then the B-device shall return to the *b\_peripheral* state.

#### 7.4.5.6 *a\_bidl\_adis\_tmr*

This timer is used by the A-device in the *a\_peripheral* state. The “B-device idle timeout” (*a\_aidl\_bdis\_tmout*) variable is TRUE when the A-device detects that the B-device has been idle for a sufficient amount of time to allow the B-device to have performed a reset<sup>23</sup>. The A-device uses this variable to transition from the *a\_peripheral* state to the *a\_wait\_bcon* state

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<sup>23</sup> In Section 7.1.7.6 of [USB2.0] the downstream device (in this case the A-device) interprets more than 3 ms of idle as an indication that the upstream device has suspended the bus. *TA\_BIDL\_ADIS* min is much larger than this value. This means that it is possible for the B-device to suspend and resume the bus provided that this is for less than *TA\_BIDL\_ADIS* min. Suspending the bus for more than *TA\_BIDL\_ADIS* max indicates that the B-device no longer wants to act as host.

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## 8 Embedded Host Requirements

EHS are required to follow the rules for capability limitation including support for a TPL as defined in Section 3.4 and [OTGand EHCompliance2.0]. In addition they are also allowed to support SRP and ADP as defined in Sections 5.1 and 5.4. EHS are not allowed to support HNP defined in Section 5.2.

EHS are required to follow the USB 2.0 specification except where certain features are not required for the proper functioning of the intended set of supported peripherals. EHS are at liberty to choose whether they leave VBUS always powered, and whether they support SRP or ADP. These EHS must comply with:

- the rules for connectors in Section 3.1.3
- capability limitation in Section 3.4
- “No silent failures” requirements in Section 3.5 and [OTGand EHCompliance2.0].

EHS which support SRP and/or ADP or place limitations on their functionality based on their TPL (e.g. output power) must comply with all of the electrical and protocol requirements of an OTG A-device except for those relating to HNP. This includes:

- Key features detailed in Section 3 (excluding the Micro-AB connector and HNP related features)
- Operation as detailed in Sections 2, A.3.1, and A.3.2
- Electrical characteristics for A-device host operation detailed in Sections 4.1 and 4.2.
- Support for SRP as detailed for the A-device in Section 5.1
- Support for suspend, resume, remote wakeup as defined in [USB2.0]
- Support for ADP as detailed for the A-device in Section 5.4
- Embedded Host state machine as detailed in Section 7.1

## Appendix A OTG and EH Device Operation

This appendix describes how some of the use cases described in Section 2 relate to real USB OTG and EH operations and protocols. It contains details of one particular stream of OTG events for a given use case. There is no intention to cover every possible scenario but to describe the normal operational flow for a typical OTG device, EH or SRP-capable peripheral-only B-device. OTG and EH usability without ADP is poor thus ADP is strongly recommended if Vbus will not always be turned on when an A-plug is attached.

### A.1 Targeted Host to peripheral-only B-device

#### A.1.1 Peripheral-only B-device with a hardwired captive cable

Figure A-1 and Figure A-2 show the operation when attaching and detaching a peripheral-only B-device, with a hardwired captive cable, ending in a Micro-A plug, to an OTG device or Standard A plug to an EH. The Targeted Hosts are assumed to support ADP.

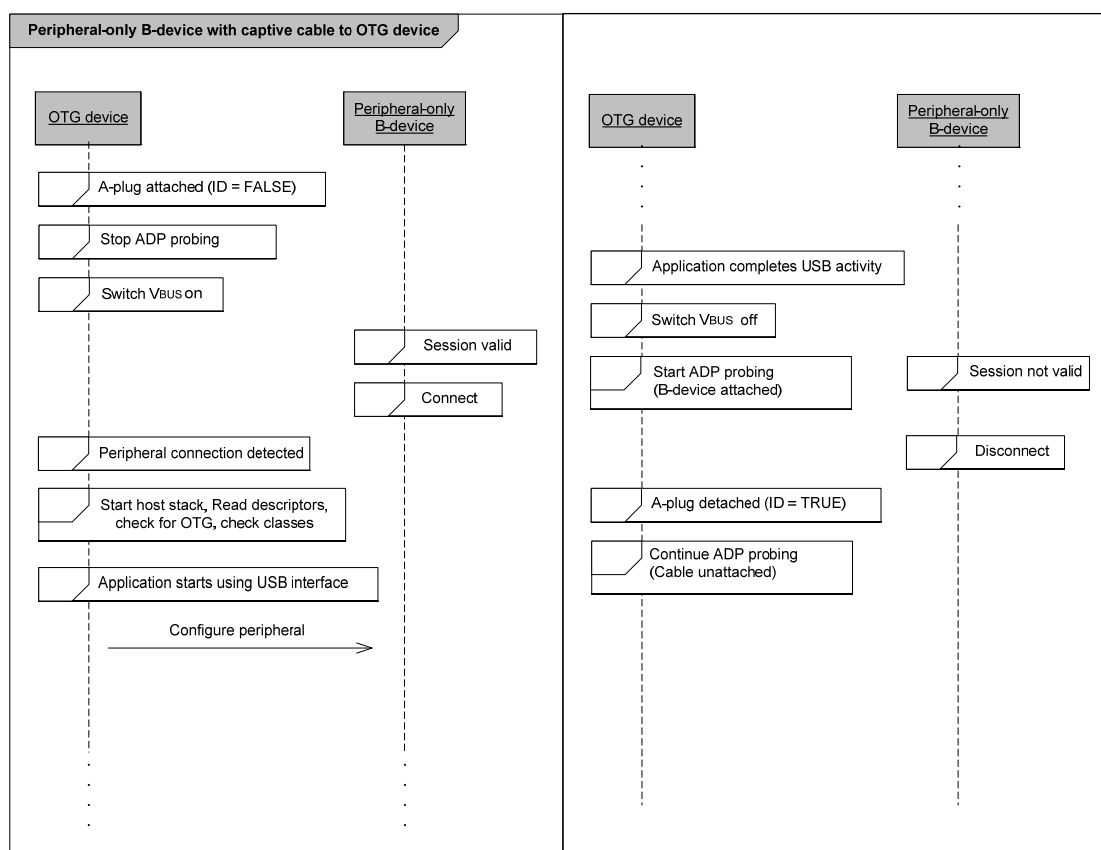
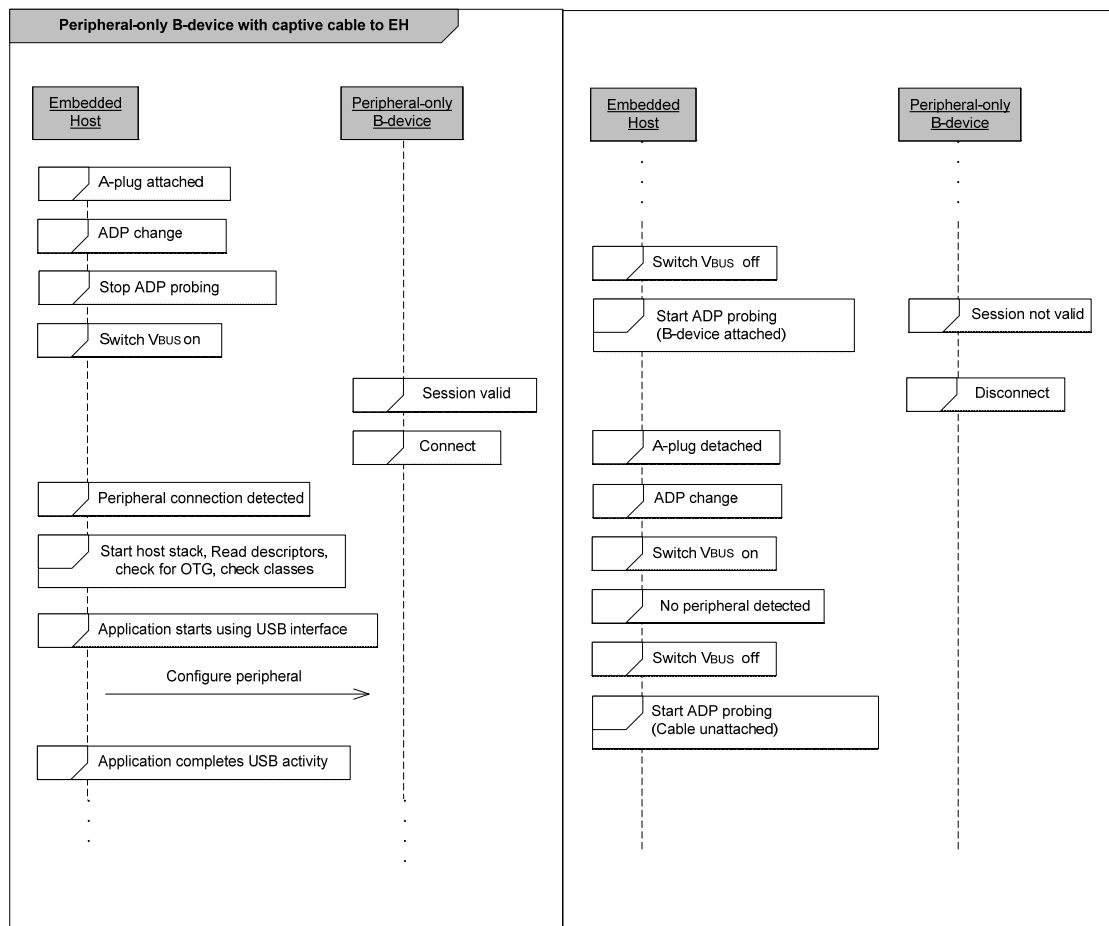


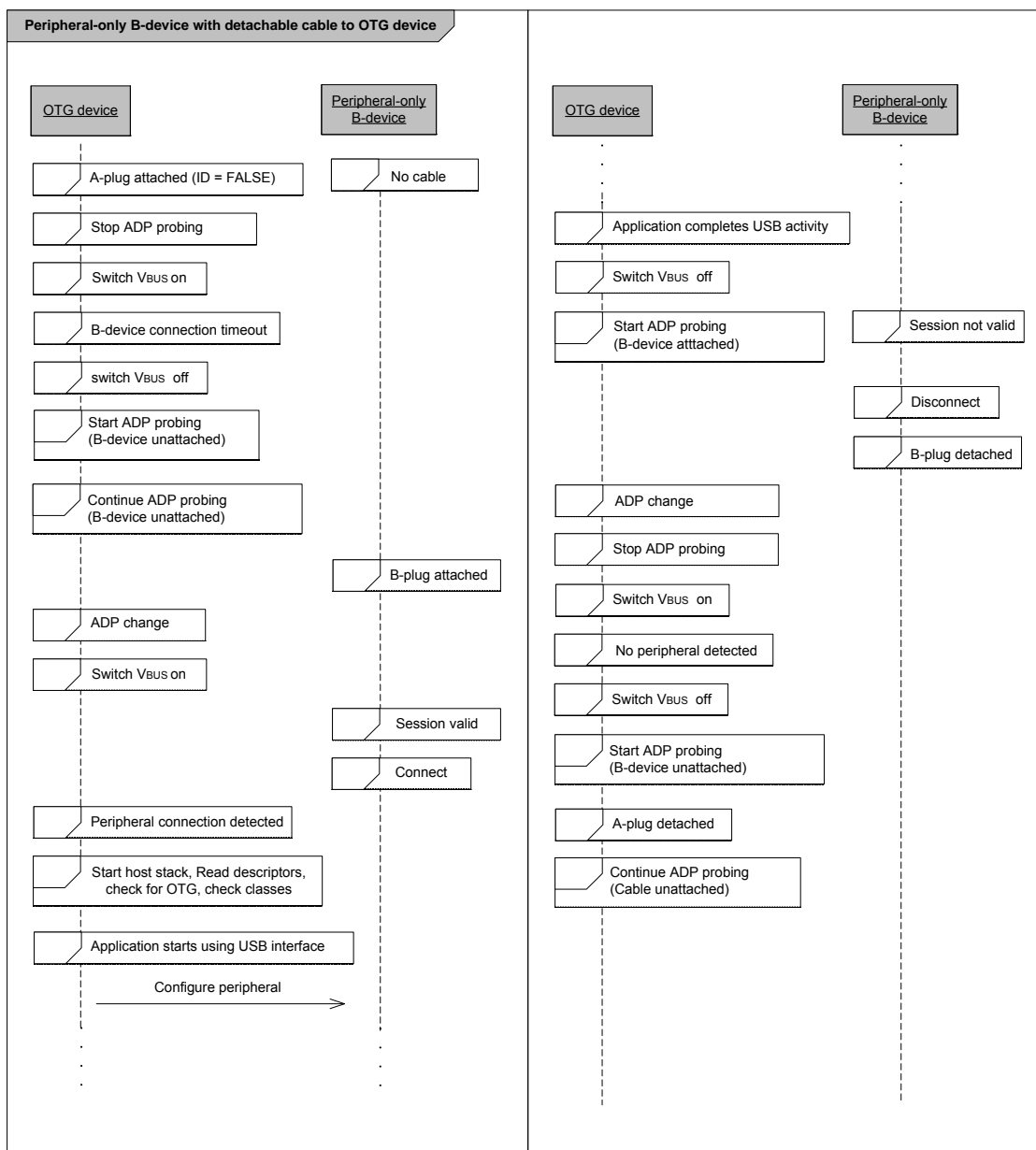
Figure A-1: OTG device to peripheral-only B-device with a hardwired captive cable



**Figure A-2: Embedded Host to peripheral-only B-device with captive cable**

### A.1.2 Peripheral-only B-device with a detachable cable

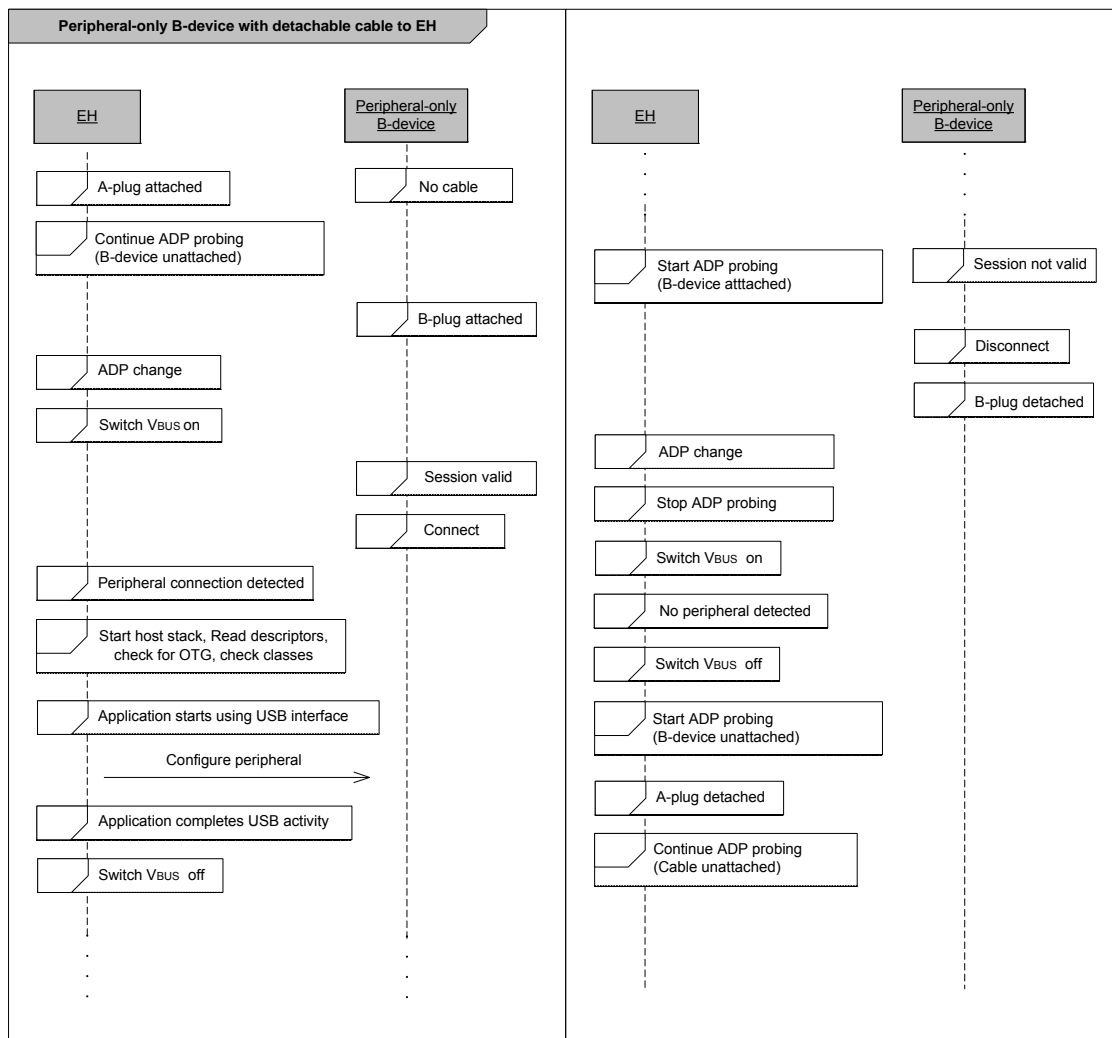
Figure A-3 and Figure A-4 show the operation when attaching and detaching a peripheral-only B-device, with a detachable cable (B-type or captive termination), ending in a Micro-A plug, to an OTG device or Standard-A plug to an EH. The Targeted Host is assumed to support ADP<sup>24</sup>.



**Figure A-3: Peripheral-only B-device with a detachable cable to OTG device**

<sup>24</sup> If the Targeted Host does not support ADP it has no way to detect the B-plug attachment. The Targeted Host can either leave VBUS turned on or raise VBUS in response to a user input (see Section 2.1.1).





**Figure A-4: Peripheral-only B-device with a detachable cable to EH**

### A.1.3 ADP-capable peripheral-only B-device to ADP-capable Targeted Host

Figure A-5 shows the operation when attaching and detaching an ADP-capable peripheral-only B-device, with non-captive cabling, to a Targeted Host which also supports ADP.

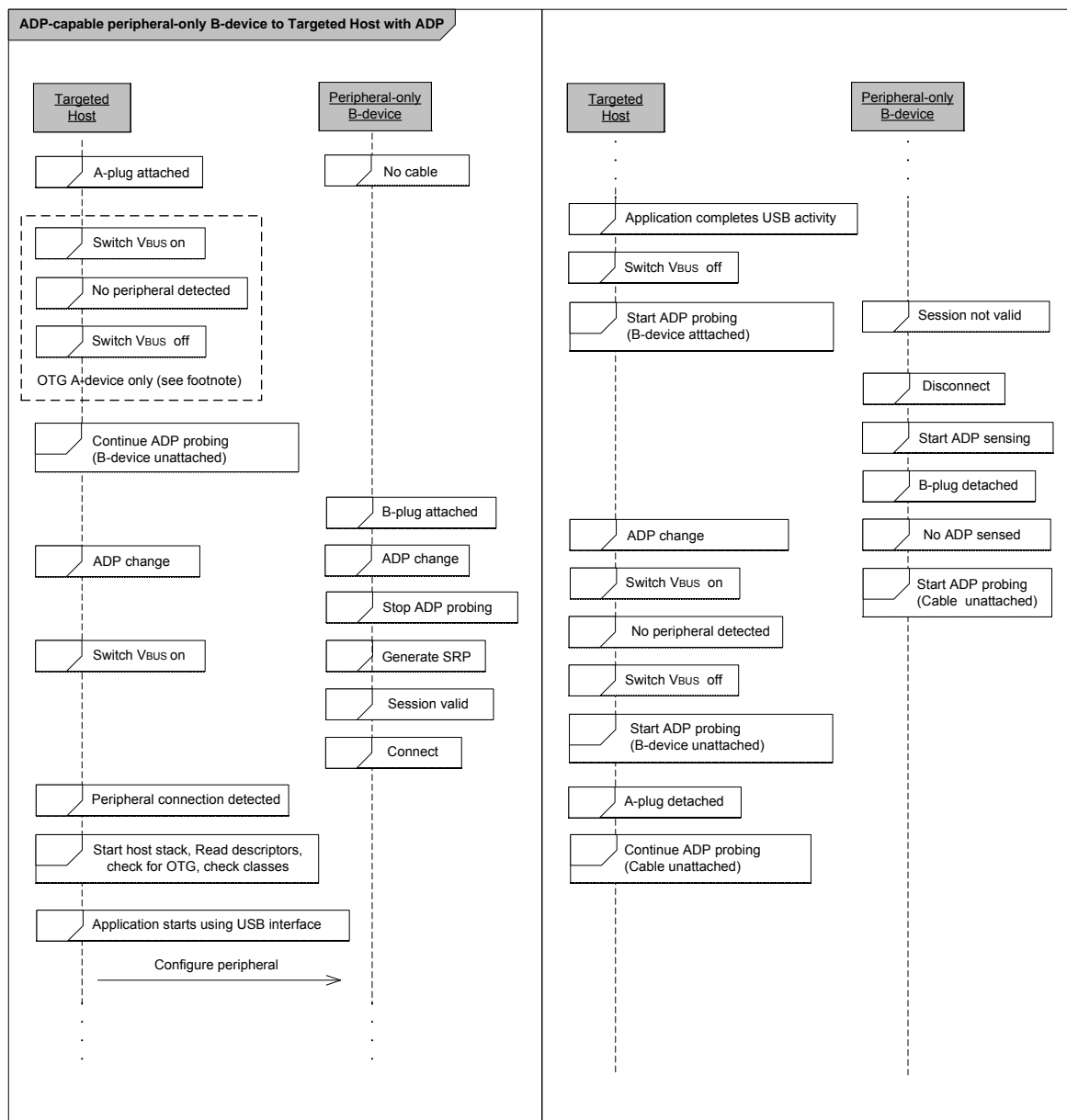


Figure A-5: ADP-Capable peripheral-only B-device to Targeted Host with ADP<sup>25</sup>

<sup>25</sup> An EH without ADP capability will not be able to switch on VBUS in response to cable attachment.

#### A.1.4 ADP-Capable peripheral-only B-device to Targeted Host without ADP

Figure A-6 shows the operation when attaching and detaching an ADP-capable peripheral-only B-device, with non-captive cabling. The peripheral is attached to a Targeted Host which doesn't support ADP but has SRP support.

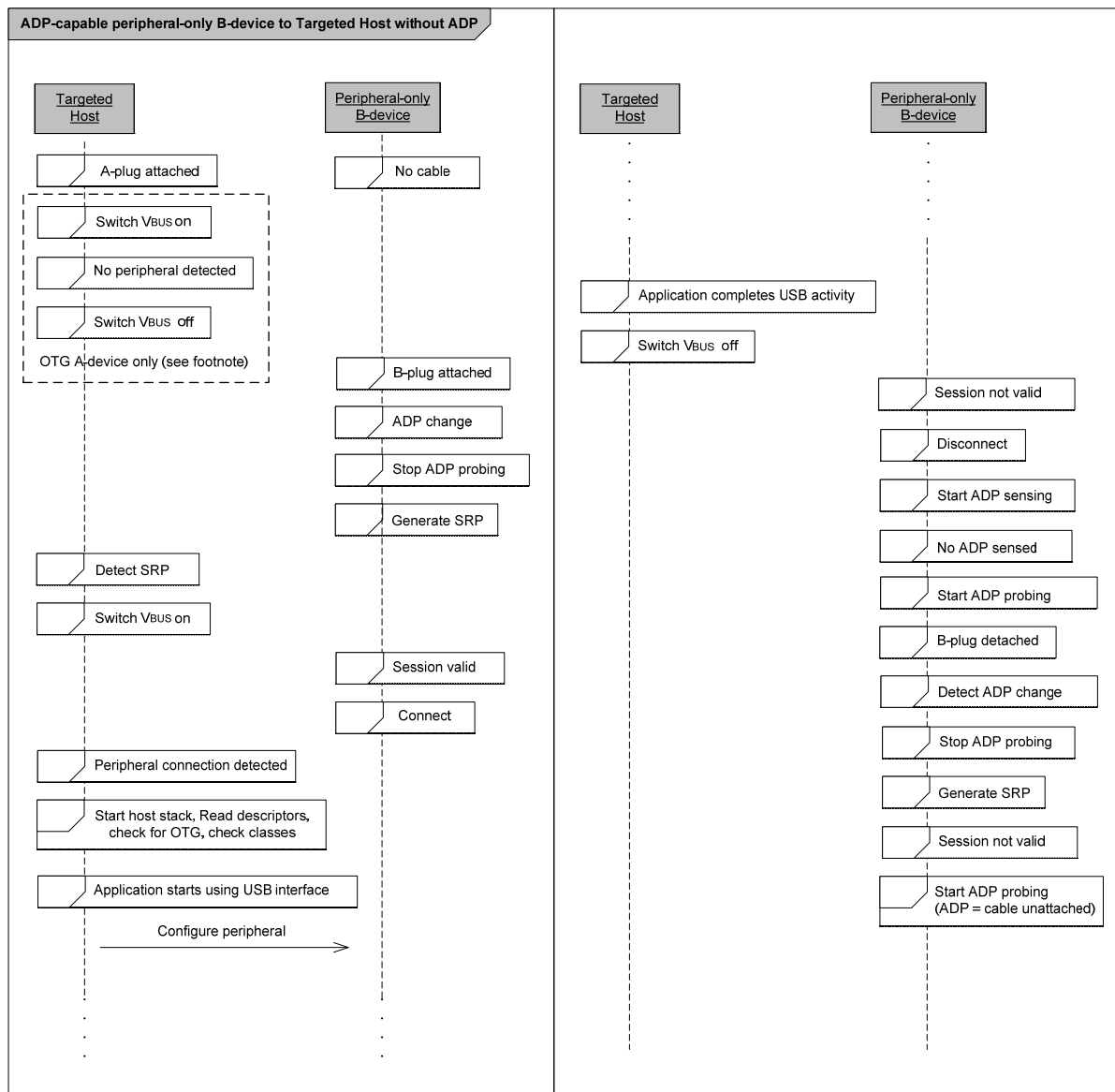


Figure A-6: ADP-Capable peripheral-only B-device to Targeted Host without ADP<sup>26</sup>

<sup>26</sup> An EH without ADP capability will not be able to switch on VBUS in response to cable attachment.

### A.1.5 User interaction with Targeted Host

Figure A-7 shows the operation when no session is active and the user interacts with an ADP-capable Targeted Host attached to a peripheral-only B-device with ADP support. The Targeted Host should check the device classes supported by the peripheral-only B-device at the start of every session since the B-device may have changed its mode of operation.

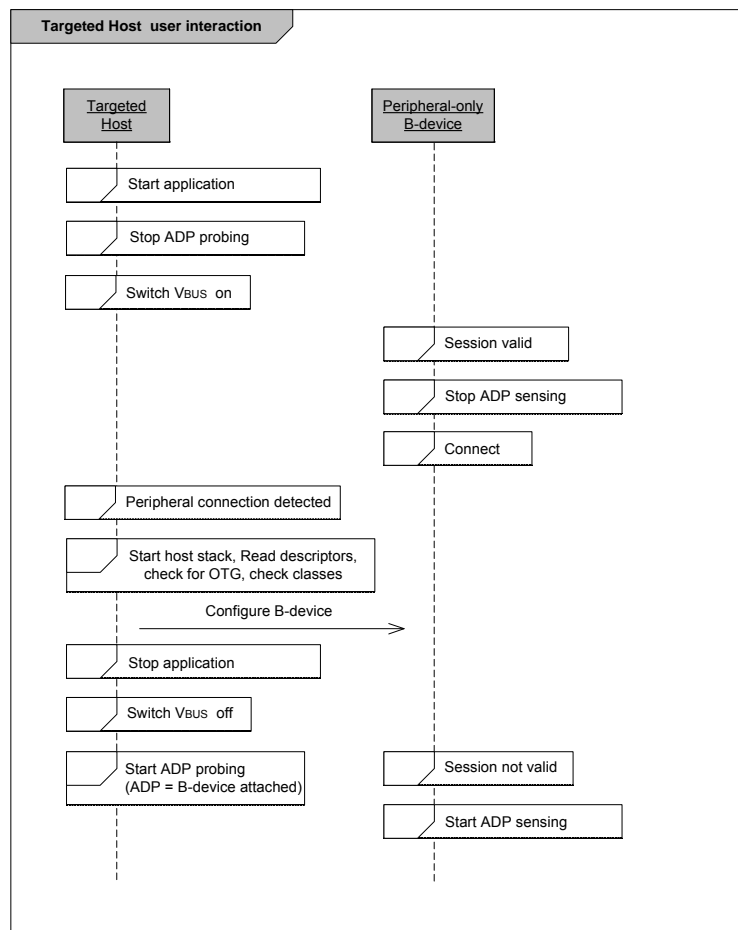


Figure A-7: User interaction with a Targeted Host when no session is active

## A.2 OTG device to OTG device

### A.2.1 Attachment

Figure A-8 shows the operation when attaching two OTG devices, and assumes full support for HNP, SRP, and ADP (see also Section 3.4). In this case the devices are attached and then proceed to each take the host role in order to discover each other's capabilities.

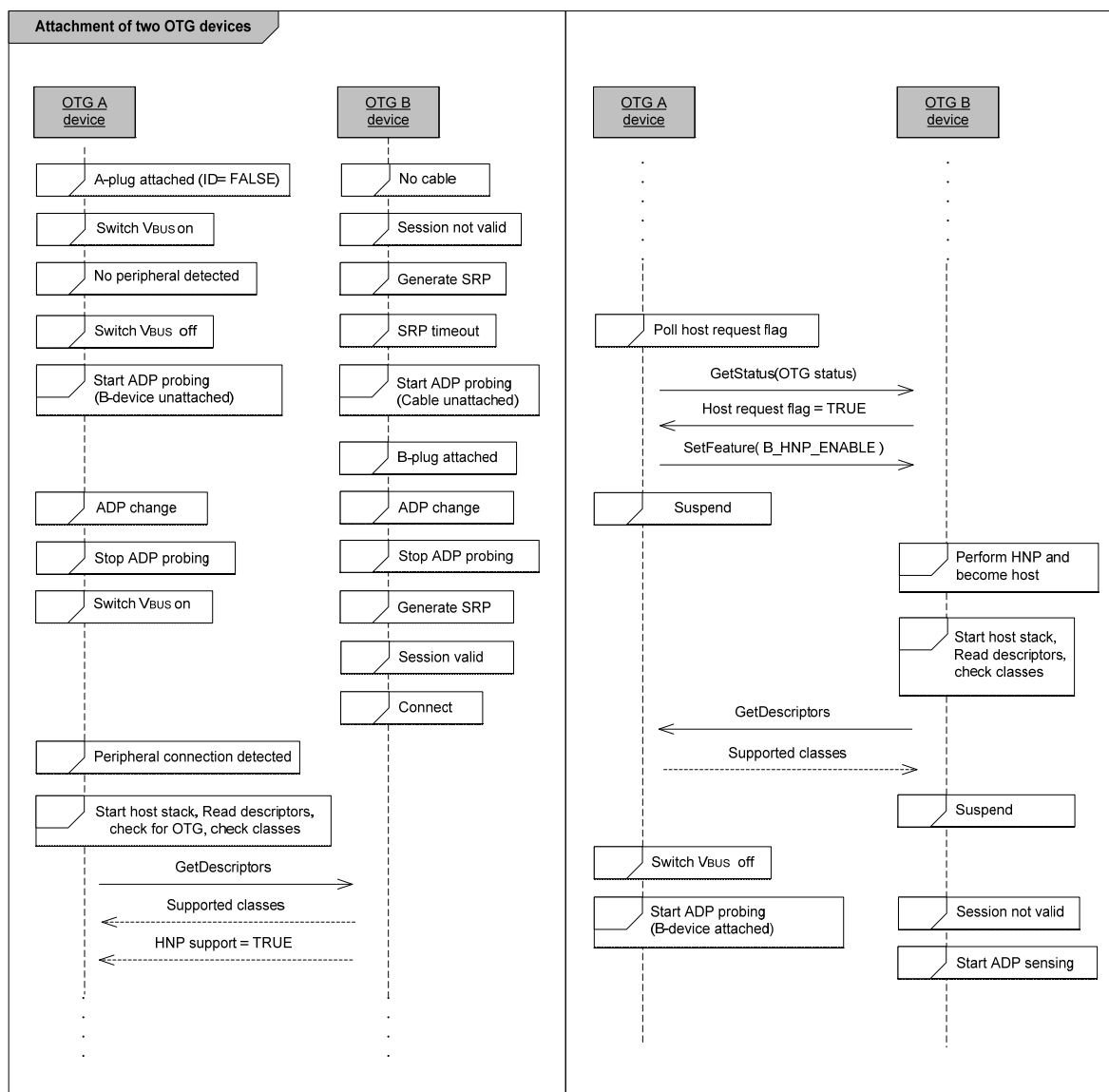


Figure A-8: Attachment of OTG devices<sup>27</sup>

<sup>27</sup> It is recommended but not mandatory for the B-device to take the host role and carry out its own discovery on attachment. This helps the B-device to determine whether it makes sense for it to carry out HNP at a later stage based on the A-device's capabilities as a peripheral.

## A.2.2 User Interaction with A-device When No Session Active

Figure A-9 shows the operation when no session is active and the user interacts with the A-device. These steps assume support for ADP. The OTG A-device should check the device classes supported by the peripheral-only B-device at the start of every session since the B-device may have changed its mode of operation.

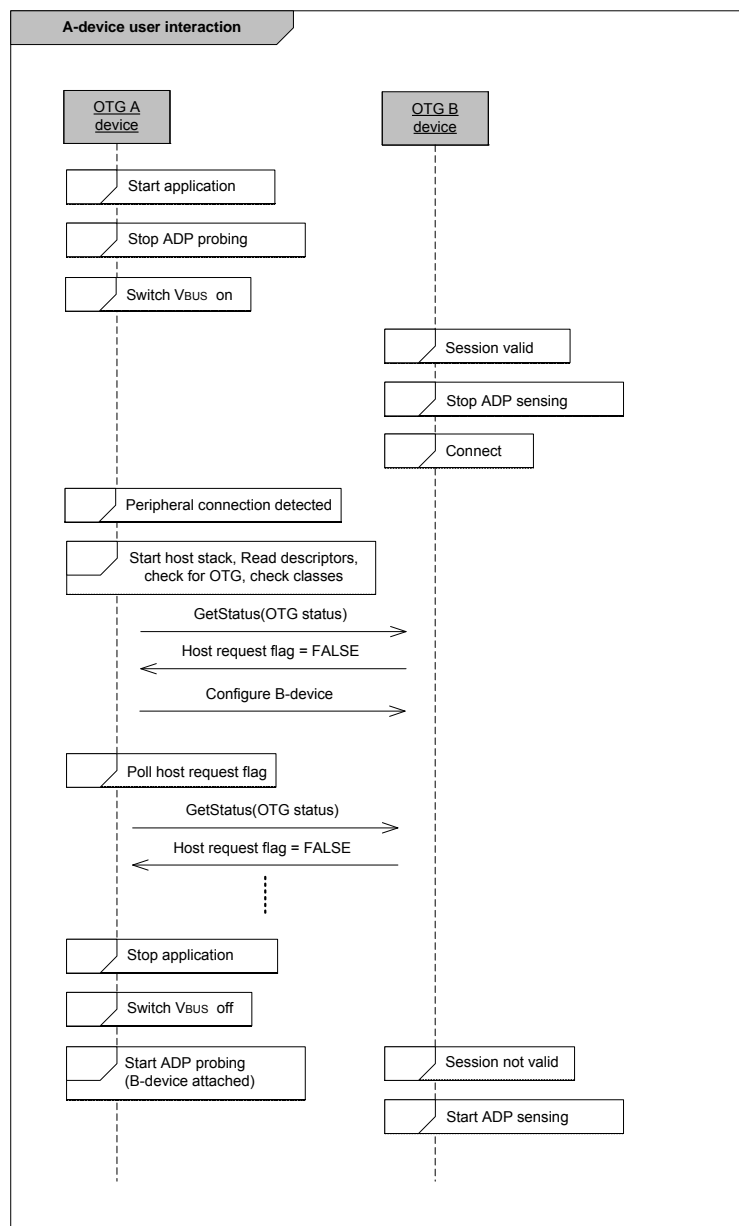


Figure A-9: Interaction with A-device when no session active

### A.2.3 User Interaction with B-device When No Session Active

Figure A-10 shows the operation when no session is active and the user interacts with the B-device, and assumes full support for HNP, SRP, and ADP (see also Section 3.4). The OTG B-device should check the device classes supported by the OTG A-device at the start of every session since the OTG A-device may have changed its mode of operation.

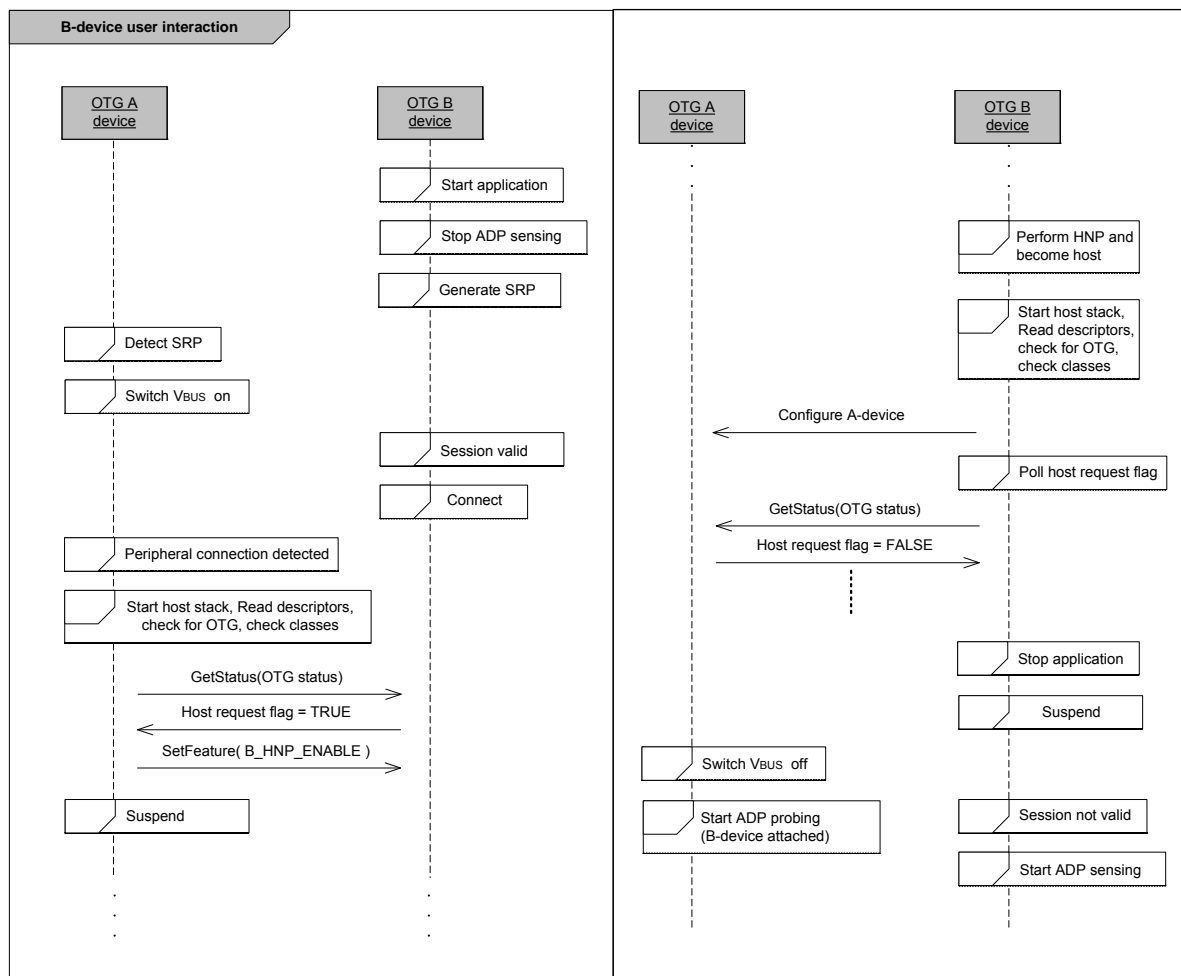


Figure A-10: Interaction with B-device when no session active

#### A.2.4 User Interaction with A-device When Session Active

Figure A-11 shows the operation when the B-device is active as host and the user interacts with the A-device, and assumes full support for HNP (see also Section 3.4).

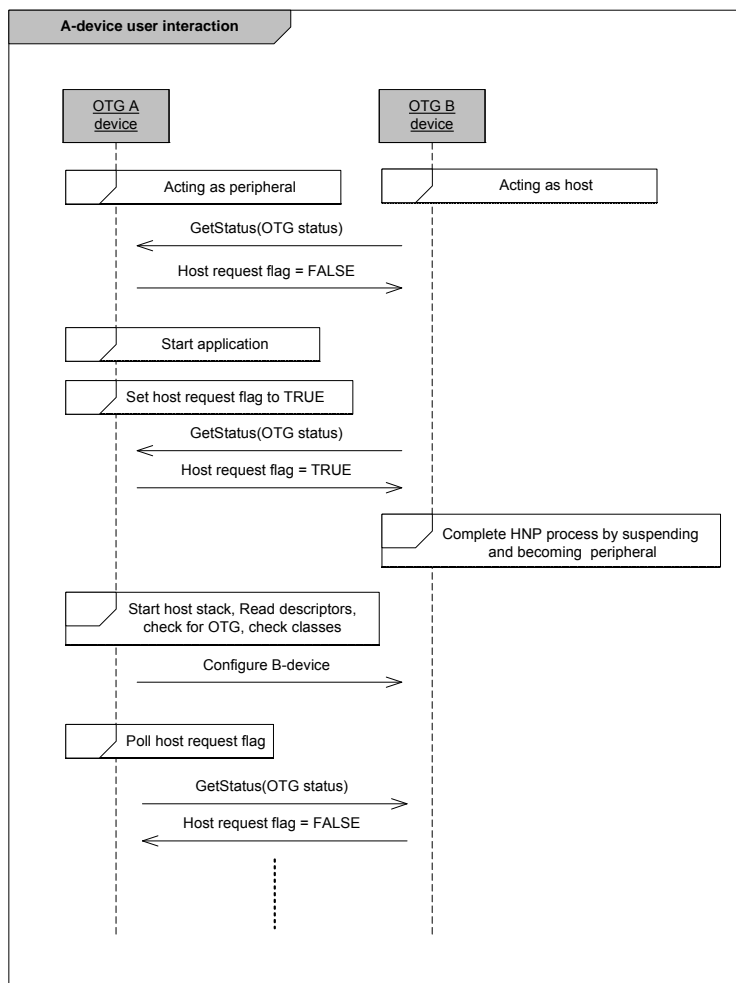


Figure A-11: Interaction with A-device during active session



### A.2.5 User Interaction with B-device When Session Active

Figure A-12 shows the operation when the A-device is active as host and the user interacts with the B-device, and assumes full support for HNP (see also Section 3.4).

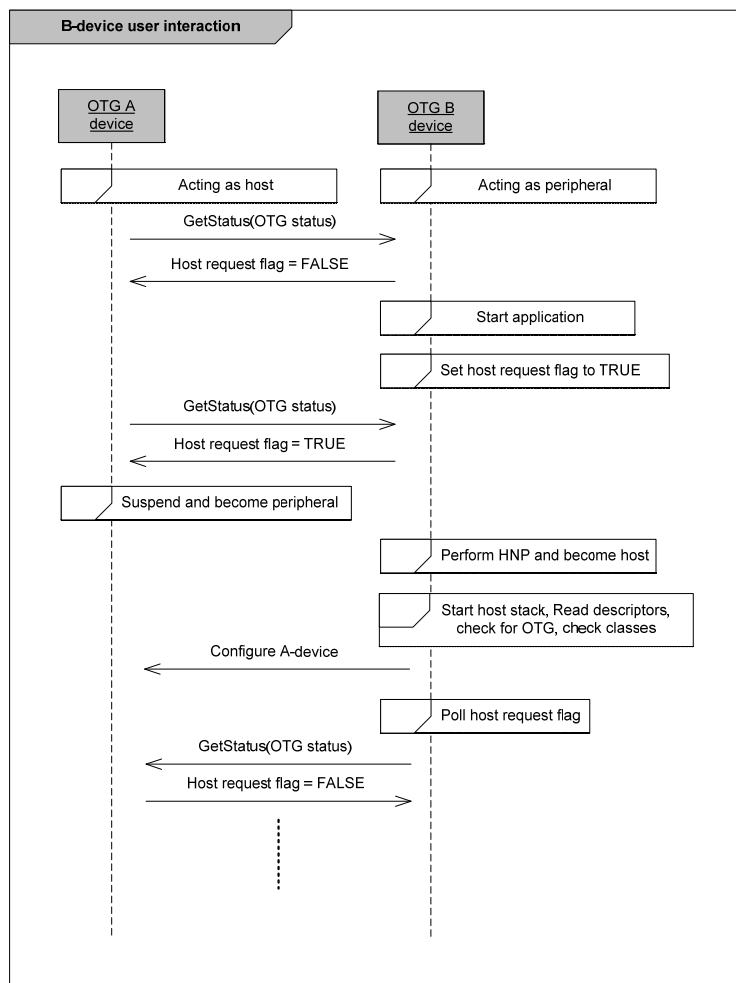


Figure A-12: Interaction with B-device during active session

## A.3 Operation on power up

The following sections describe the operation of an OTG device or EH immediately after its USB system has been powered up.

### A.3.1 Power up of an unattached ADP-capable A-device

Figure A-13 shows the operation of an A-device after powering up its USB function when it is unattached, and assumes support for ADP. An EH needs ADP support in order to detect A-plug attachment when VBUS is not powered.

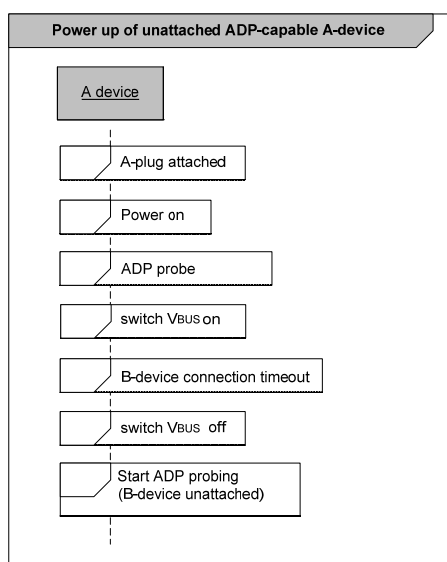


Figure A-13: Power up of an unattached ADP-capable A-device

### A.3.2 Power up of attached ADP-capable A-device

Figure A-14 shows the operation of an A-device after powering up its USB function when it is attached, and assumes support for ADP. An EH needs ADP support in order to detect A-plug attachment when VBUS is not powered.

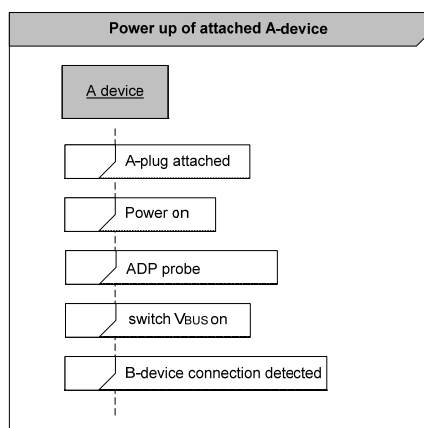


Figure A-14: Power up of an attached ADP-capable A-device

### A.3.3 Power up of an unattached ADP-capable B-device

Figure A-15 shows the operation of an ADP-capable B-device after powering up its USB function when it is unattached, and assumes support for ADP.

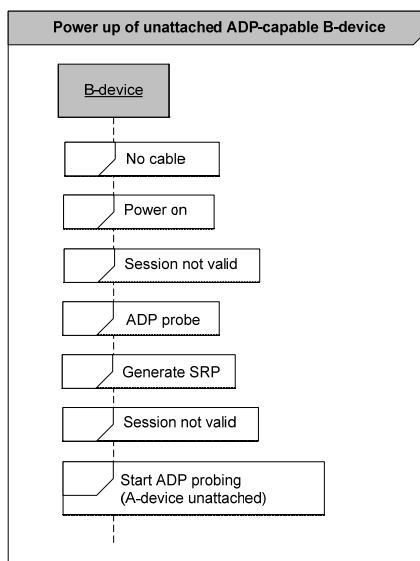


Figure A-15: Power up of an unattached ADP-capable B-device

### A.3.4 Power up of an attached ADP-capable B-device

Figure A-16 shows the operation of an ADP-capable B-device after powering up its USB function when it is attached, and assumes support for ADP.

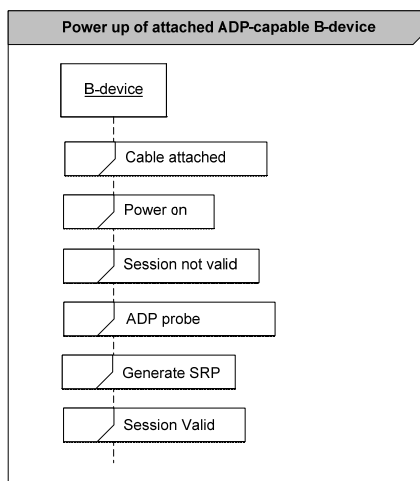
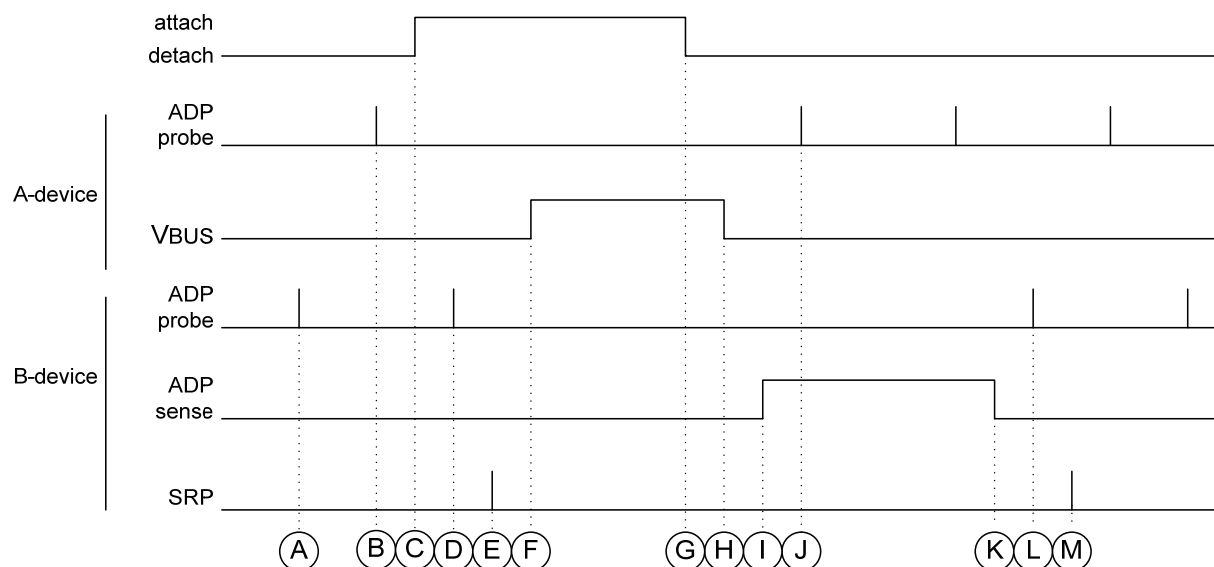


Figure A-16: Power up of an attached ADP-capable B-device

## Appendix B ADP examples

### B.1 ADP Timing Example

Figure B-1 shows an example of ADP timing.



**Figure B-1: ADP Timing Example**

Two ADP-capable devices are initially detached. Both are doing ADP probing.

- A. B-device issues an ADP probe pulse
- B. A-device issues an ADP probe pulse
- C. The two devices are attached.
- D. The B-device issues an ADP probe pulse, and detects that the ramp time has changed since the previous pulse at time A.
- E. The B-device issues an SRP pulse
- F. The A-device responds by asserting VBUS
- G. The devices are again detached.
- H. The A-device responds by dropping VBUS and resumes by doing ADP probing.
- I. The B-device responds by doing ADP sensing.
- J. The A-device issues an ADP probe pulse.
- K. The B-device has not detected an ADP probe pulse for a time of  $T_{B\_ADP\_DETACH}$ .
- L. The B-device stops doing ADP sensing, and issues an ADP probe pulse.
- M. The B-device compares the ramp time of the probe pulse at time L, with the ramp time of the previous probe pulse at time D. The times are different, since one was taken when the devices were attached, and one was taken when they were detached. Since the ramp time has changed, the B-device issues an SRP pulse. The B-device does not receive a response to the SRP pulse, since it is no longer attached to the A-device, so the B-device continues doing ADP probing.

## B.2 ADP Detection Threshold

In order for a device to reliably detect an attach or detach event using ADP probing, the change in VBUS rise time for an attach/detach event must be greater than the change due to parameter variation or noise.

The conditions for the two worst cases can be seen in Table B-1.

**Table B-1: ADP worst cases**

Parameter	Symbol	Case 1	Case 2	Units
Local device capacitance	CLCL	6.5	6.5	uF
Remote device capacitance	CRMT	1.0	1.0	uF
Discharge voltage	VADP_DSCHG	0.15	0.15	V
Probe threshold	VADP_PRB	0.6	0.6	V
VBUS +ve or -ve peak noise	VADP_NOISE	10	10	mV
Local current source	IADP_SRC	1.1	1.65	mA
Remote leakage current	ILKG_RMT	70	70	uA

The ramp time with the remote device detached (shown in Table B-2) is calculated as:

- $T_{DET} = CLCL * [(VADP\_PRB - VADP\_DSCHG) \pm (VADP\_NOISE)] / IADP\_SRC * 32kHz$

**Table B-2: ADP ramp time with remote device detached**

Parameter	Case 1	Case 2	Units
ramp time, negative noise	83.2	55.5	32 kHz cycles
ramp time, positive noise	87.0	58.0	32 kHz cycles
ramp time noise delta	3.8	2.5	32 kHz cycles

The ramp time with the remote device attached (shown in Table B-3) is calculated as:

- $T_{ATT} = (CLCL + CRMT) * [(VADP\_PRB - VADP\_DSCHG) \pm (VADP\_NOISE)] / (IADP\_SRC - ILKG\_RMT / 2) * 32kHz$

**Table B-3: ADP ramp time with remote device attached**

Parameter	Case 1	Case 2	Units
ramp time, negative noise	93.0	62.7	32 kHz cycles
ramp time, positive noise	97.3	65.5	32 kHz cycles
ramp time noise delta	4.2	2.8	32 kHz cycles

The reason that only half the remote leakage current is used in the above calculation is that the remote leakage current is maximum when VBUS is at ground, and it is zero when VBUS is at VOTG\_VBUS\_LKG.

The minimum time difference between attached versus detached is shown in Table B-4.

**Table B-4: Difference between ADP attach and detach**

Parameter	Case 1	Case 2	Units
attach vs detach time	6.1	4.7	32 kHz cycles

**Notes on ADP parameter values:**

- The threshold for detecting an attach or detach event needs to be less than the attach versus detach time, but greater than the noise delta time.
- For case one, the threshold needs to be between 3.8 cycles and 6.1 cycles when detached, and between 4.2 cycles and 6.1 cycles when attached.
- For case two, the threshold needs to be between 2.5 cycles and 4.7 cycles when detached, and between 2.8 cycles and 4.7 cycles when attached.
- It is recommended that the threshold time be set by using 5.5% of the measured ramp time, and then rounding up to the nearest half cycle of a 32kHz clock.

### B.3 ADP Current Consumption

This section calculates the current consumption of an ADP circuit in a B-device with no remote device attached, assuming the parameter values in Table B-5.

**Table B-5: ADP current consumption assumed parameter values**

Parameter	Symbol	Value	Units
VBUS capacitance	CADP_VBUS	4.7	uF
ADP probing voltage	VADP_PRB	0.7	V
ADP discharge voltage	VADP_DSCHG	0.1	V
Comparator and reference current consumption	ICOMP_REF	50	uA
B-device ADP probing period	TB_ADP_PRB	2	sec
VBUS resistance	ROTG_VBUS	10	K
VBUS leakage source current	IVBUS_LKG_SRC	70	uA
ADP sink current	IADP_SINK	1.25	mA
ADP source current	IADP_SRC	1.25	mA

Between ADP pulses, the leakage voltage on VBUS is:

- $V_{VBUS\_LKG} = I_{VBUS\_LKG\_SRC} \times R_{OTG\_VBUS} = 70\mu A \times 10k = 700mV$

At the start of an ADP probe cycle, the ADP circuit must first discharge VBUS. The time required to discharge VBUS from  $V_{VBUS\_LKG}$  to  $V_{ADP\_DSCHG}$  is, to a first approximation:

- $T_{ADP\_DSCHG} = (V_{VBUS\_LKG} - V_{ADP\_DSCHG}) \times C_{ADP\_VBUS} / (I_{ADP\_SINK} - I_{VBUS\_LKG\_SRC} + .5 \times V_{VBUS\_LKG} / R_{OTG\_VBUS})$
- $T_{ADP\_DSCHG} = (.7V - .1V) \times 4.7\mu F / (1.25mA - 70\mu A + .5 \times .7V / 10k) = 2.2 \text{ msec}$
- $T_{ADP\_RISE}$  (the time required to charge VBUS from  $V_{ADP\_DSCHG}$  to  $V_{ADP\_PRB}$ ) is the same as the discharge time,  $T_{ADP\_DSCHG}$ , or 2.2msec.

The average current consumption of the charging and discharging circuitry is then:

- 
- $IADP\_AVG = [ ICOMP\_REF \times (TADP\_DSCHG + TADP\_RISE) + IADP\_SRC \times TADP\_RISE ] / TB\_ADP\_PRB$
  - $IADP\_AVG = [ 50\mu A \times (2.2ms + 2.2ms) + 1.25mA \times 2.2ms ] / 2 \text{ sec} = 1.5 \mu A$

Additional current will also be consumed by the control and timing circuitry.