

Towards proved programs

Introduction

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What is a type system?

*“A type system is a **tractable** syntactic method of **proving the absence** of certain program behaviors by classifying phrases according to the kinds of values they compute.”*

Benjamin Pierce – *Types and Programming Languages*

What is a type good for?

1. A type is an **invariant** of the computation that classifies values.
⇒ This is ensured by the “Subject Reduction” property.
2. From the type of a value, we can deduce its shape.
⇒ This is the “Classification” lemma.
3. A well-typed expression is either a value or it can be reduced.
⇒ The “Progress” property ensures that what we get when the computation stops is meaningful. The computation cannot get stuck.

⇒ Points 1 and 2 have been tailored to obtain 3.

From that perspective,
well-typedness is (only) a **safety** property.

What is a safe computation exactly?

```
let head = function  
| [] → failwith "Error, there is no head inside an empty list."  
| x :: _ → x
```

This program is safe because the error is cleanly handled by the semantics. Indeed, in presence of exceptions, we write:

Theorem (Progress)

*A well-typed, irreducible term is either a value or an uncaught exception.
If $\emptyset \vdash t : T$ and t , then t is either v or $\text{raise } v$ for some value v .*

Yet, applying `head` on an empty list is certainly a programming error!

What is a correct program?

```
(* This function sorts an arbitrary list.  *)  
let rec sort = function  
| [] → []  
| [x] → [x]  
| x :: (y :: _ as ys) when x < y → x :: sort ys  
| x :: (y :: _ as ys) when x ≥ y → y :: sort (x :: ys)  
| _ → assert false
```

Of course, this well-typed program is **not** a valid sorting program. It does terminate normally with a resulting value even though it does not respect its specification.

Should a type system serve as a **proof system** and reject this program?

Towards proved programs

In this second part of the course, we will try to move from the Milner [Milner, 1978]'s slogan :

“Well-typed programs do not go wrong.”

to the formal proof that programs compute correctly :

“Well-typed programs respect their specification.”

How to extend the expressivity of static checking?

1. Type-centric approach: *Types as specification*

Following the Curry-Howard [Howard, 1980] correspondence, a type can be read as a formula. By augmenting the expressiveness of types, a type-checker can be turned into a proof-checker. This mutation can even be realized in a programming language with side-effects and non terminating terms.

2. Extended static checking: *Logic assertions as specification*

Keeping the role of types to the only denotation of invariants that (automatically) ensure safety, we will introduce a third class of syntactic objects, namely logic assertions, that will be used to guarantee complex properties using a proof system based on Hoare logic.

1. Generalized Algebraic Data Types [Xi et al., 2003]
2. Dependent types
3. Higher-Order Hoare Logic

References I

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