

# MAE 431 Heat Transfer Through Semi-Infinite Mediums - Team 5

Team members:

Gilberto Martinez  
Bryce Martin  
Matthew Mackey  
Carlos Magallon



# Intro to Semi-Infinite Medium Heat Transfer

- The goal of our project is to find the rate of steady state heat transfer ( $Q$ ) through different configurations.
- In order to calculate heat transfer a conduction shape factor must be calculated for the desired configuration.
- Conduction shape factors ( $S$ ) can be calculated using the different configurations in Table 3-7 of the textbook (Heat and Mass Transfer, Fundamentals and Applications 6th ed ).

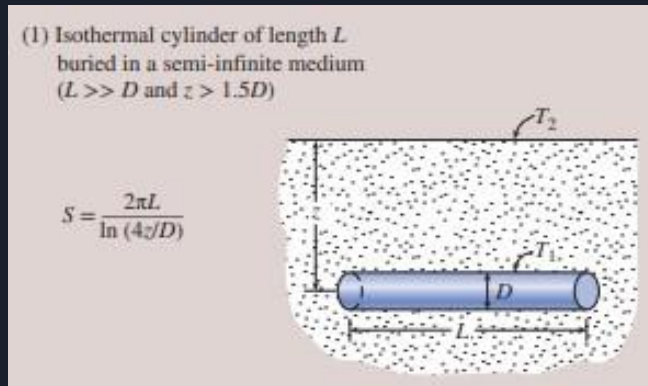
# Problem Set Up

An underground pipe for the Long Beach Water District has hot water flowing through it. The pipe is 30 m long with a 0.5 m diameter. It is buried 12 m below the ground with the soil having a thermal conductivity of roughly 0.04 W/(m\*K). The surface temperature of the pipe is known to be 350 K while the soil surface temperature is at 293 K. Calculate the steady rate of heat loss from the pipe?

The following equations will be used:

Table 3-7 Equation 1

Equation 3-93 -  $Q = Sk(T_1 - T_2)$



Equation 1 in Table 3-7

# Solution

$$1. S = 2 \cdot \pi \cdot 30 / (\ln(4 \cdot 12 / 0.5)) = 41.3 \text{ m}$$

$$2. Q = 41.297 \cdot 0.04 \cdot (350 - 293) = 94.16 \text{ W}$$

UI Figure

### Heat Transfer of Shapes Within a Semi-Infinite Medium

Equation 1 | Equation 3 | Equation 5 | Equation 7 | Equation 9 | Equation 11 | Equation 13 | Equation 15

#### Semi-Infinite Medium Inputs

Pipe Length L (m)

Medium Height z (m)

Isothermal Cylinder Diameter D (m)

Medium Surface Temperature (K)

Isothermal Cylinder Temperature (K)

Medium Thermal Cond. k (W/(m\*K))

#### Semi-Infinite Medium Outputs

Shape Conduction Factor

Steady Heat Transfer

Error (if applicable)

Calculate

(1) Isothermal cylinder of length L buried in a semi-infinite medium (L >> D and z > 1.5D)

$S = \frac{2\pi L}{\ln(4z/D)}$

# Purpose of the Code:

- Allow users to easily navigate between the different configurations using tabs and pictures for each equation.
- If the user inputs conditions which are not suitable for the equation being used, it will return an error and specify which condition was not met.

UI Figure

### Heat Transfer of Shapes Within a Semi-Infinite Medium

Equation 1 | Equation 3 | Equation 5 | Equation 7 | Equation 9 | Equation 11 | Equation 13 | Equation 15

**Semi-Infinite Medium Inputs**

Pipe Length L (m)

Medium Height z (m)

Isothermal Cylinder Diameter D (m)

Medium Surface Temperature (K)

Isothermal Cylinder Temperature (K)

Medium Thermal Cond. k (W/(m\*K))

**Semi-Infinite Medium Outputs**

Shape Conduction Factor

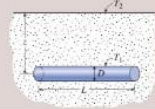
Steady Heat Transfer

Error (if applicable)

Calculate

(1) Isothermal cylinder of length  $L$ , buried in a semi-infinite medium ( $L \gg D$  and  $z \gg 1.5D$ )

$s = \frac{2\pi k L}{\ln(4z/D)}$



# Applications

## Houses/Commercial Buildings



Suppose a civil engineering firm wanted hot water to transfer from a water heater to a sink through a pipe at temperature  $T$ . How hot do they need to water to be inside the heater if the water was flowing a distance  $x$ , inside of pipe with diameter  $D$ , with an insulation  $z$  thick?

## Underground Water Pipes



An underground pipe for the Long Beach Water District has hot water flowing through it. Calculate the steady rate of heat loss through the pipe?

## Power Plants



To achieve an overall efficiency of 20%, a power plant transfers water to a pump at temperature  $T_1$ . If water exits a condenser at Temperature  $T_2$ , how long does the pipe need to be to ensure the condensed water reaches the condenser at  $T_1$ ?



# Conclusions

- The user interface is a simpler, quicker, and cheaper way to get rough numbers for these heat transfer configurations.
  - It is much simpler than setting up an FEA or other simulation to gather this data.
  - Solutions can be found within a click of a button instead of hours of set up and calculation time.
  - An overall cheaper way to get rough data as an FEA can be very costly for labor hours and expensive computer processing time.
- For the reasons listed above, we believe that this code would add value to anyone looking to tackle these problems.