

DFS- Depth First Search

深度优先搜索 - 递归

1. Permutation
2. Combination & Backtracking
3. Graph (Tree & Grid)
4. Union Find
5. Other

Recursion + Memo && Backtracking

Recursion + Memorization

```
dfs ( state, memo) {  
    if ( memo.contains(state) ){  
        return it  
    }  
  
    calculate current state using dfs(nextState,memo)  
  
    update memo  
    return current result  
}
```

Backtracking

```
dfs ( state ){  
    if ( end condition ){  
        handle result  
    }else{  
        foreach possible next state:  
            1. change state to state2  
            2. dfs( state2 )  
            3. reset state2 to state  
    }  
}
```

77. Combinations

<https://leetcode.com/problems/combinations/>

排列 Permutation
(Arrangement)

$$P_n^m = \frac{n!}{(n-m)!} = n(n-1)(n-2)\dots(n-m+1)$$

n until n-m+1

1 2 3 => 1 2
 2 1
 1 3
 3 1
 2 3
 3 2

组合 Combinaiton

$$C_n^m = \frac{n!}{(n-m)!m!} = \frac{n(n-1)(n-2)\dots(n-m+1)}{m(m-1)(m-2)\times\dots\times 1}$$

n until m

m until 1

1 2 3 => 1 2
 1 3
 2 3

P3(2) = 3 * 2

C3(2) = 3 * 2 / 2 = 3

78. Subsets

&

90. Subsets II

<https://leetcode.com/problems/subsets/>

<https://leetcode.com/problems/subsets-ii/>

[1, 2, 3]

1

1 2

1 2 3

2

2 3

3

[1, 2, 2,]

1 ==> 2

~~1 ==> 2~~

> startIndex

> 0

==

continue

797. All Paths From Source to Target

<https://leetcode.com/problems/all-paths-from-source-to-target/>

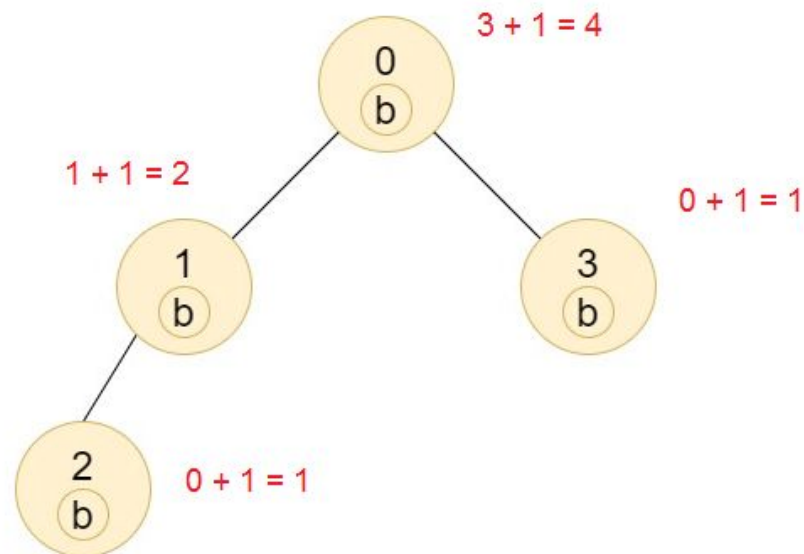
```
fun allPathsSourceTarget(graph: Array<IntArray>): List<List<Int>> {  
    val result: MutableList<MutableList<Int>> = LinkedList()  
    val subsets: MutableList<Int> = LinkedList()  
  
    dfs(result, subsets, graph, 0)  
    return result  
}
```

1. deep copy result
2. end condition ?
3. backtrack

```
subsets.add(index)  
if (graph[index].isEmpty()) {  
    result.add(ArrayList(subsets))  
} else {  
    graph[index].forEach {  
        dfs(result, subsets, graph, it)  
        subsets.removeAt(subsets.size - 1)  
    }  
}
```

1519. Number of Nodes in the Sub-Tree With the Same Label

<https://leetcode.com/problems/number-of-nodes-in-the-sub-tree-with-the-same-label/>



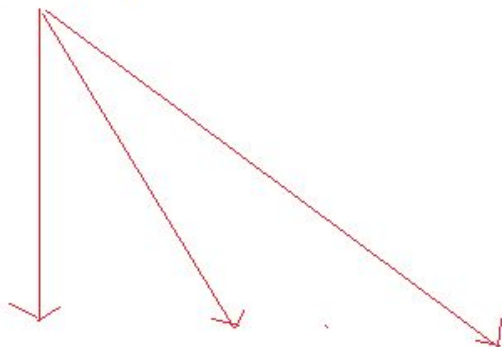
Input: $n = 4$, $edges = [[0,1],[1,2],[0,3]]$, $labels = "bbbb"$
Output: $[4,2,1,1]$

```
val currentIndex = labels[current] - 'a'
++value[currentIndex]
val currentValue = value[currentIndex]
graph[current]?.forEach {
    if (it != previous) {
        dfs(graph, result, value, it, current, labels)
    }
}
result[current] = value[currentIndex] - currentValue + 1
```

216. Combination Sum III

<https://leetcode.com/problems/combination-sum-iii/>

K = 3, N = 9

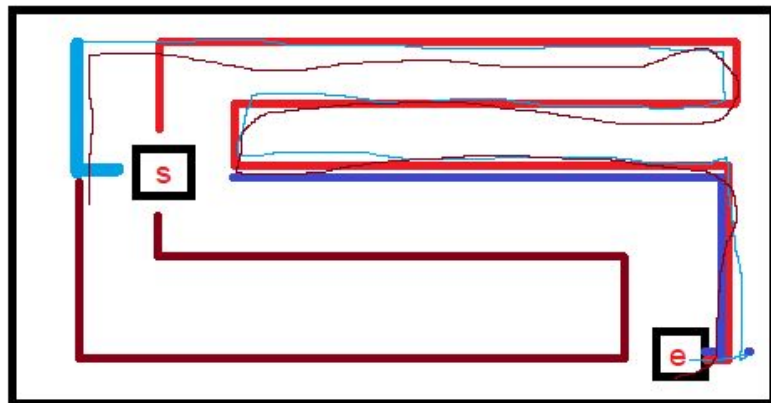


$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$	$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$	$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$
---	---	---

```
private void dfs(  
    int k,  
    int remain,  
    int start,  
    List<Integer> subsets,  
    List<List<Integer>> results  
) {  
    // end condition  
    if (remain == 0 && k == subsets.size()) {  
        results.add(new ArrayList<>(subsets));  
    }  
    // not valid results, so return  
    if (remain < 0 || k == subsets.size()) {  
        return;  
    }  
    // backtracking  
    for (int i = start; i <= 9; i++) {  
        subsets.add(i);  
        dfs(k, remain - i, i + 1, subsets, results);  
        subsets.remove(subsets.size() - 1);  
    }  
}
```


329. Longest Increasing Path in a Matrix

<https://leetcode.com/problems/longest-increasing-path-in-a-matrix/>



how to avoid redundant calculation ? Dynamic Programming

if `dp[i][j] != 0`, take result
else `dfs(...)`

```
public int longestIncreasingPath(int[][] matrix) {  
    int max = 0;  
    for (int i = 0; i < matrix.length; i++) {  
        for (int j = 0; j < matrix[0].length; j++) {  
            max = Math.max(max, dfs(matrix, i, j));  
        }  
    }  
    return max;  
}
```

Time Limit Exceed => DP

can NOT use breadth first search,

because we should use depth first search to backtrack the result.

472. Concatenated Words

<https://leetcode.com/problems/concatenated-words/>

c a t s d o g c a t s



now

remain



139 Word Break
140 Word Break II

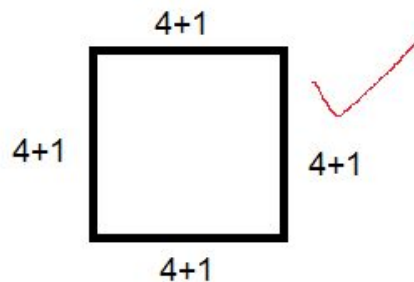
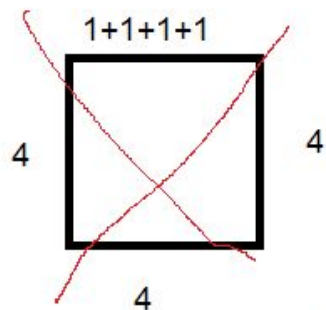
```
if (set.contains(now)) {  
    final String remain = word.substring(now.length());  
    if (set.contains(remain) || dfs(remain, set)) {  
        return true;  
    }  
}
```

473. Matchsticks to Square

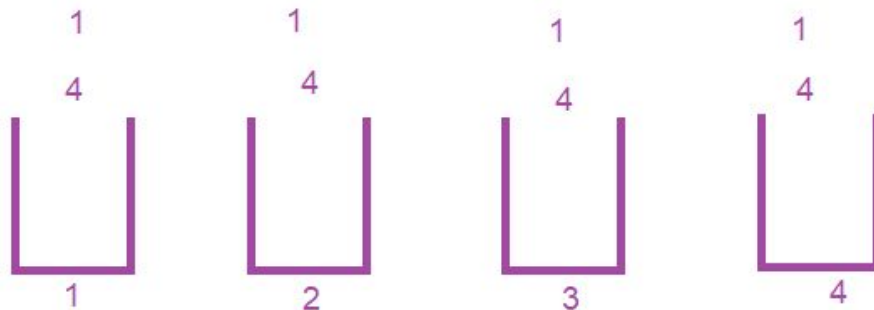
<https://leetcode.com/problems/matchsticks-to-square/>

[1 1 1 1 4 4 4 4]

```
final int sideLength = sum >> 2;  
if (sideLength * 4 != sum) {  
    return false;  
}
```



1. sort array
2. from large to small, try to construct 4 sides




if there are 3 sides are valid, return true

488. Zuma Game

<https://leetcode.com/problems/zuma-game/>

```
int dfs(String s, hand){
    newS = s.remove3SameChar
    if(newS == ""){
        0
    }
    if there is possibility to construct 3 same char
    newHand
    result = min (result, dfs(afterRemove, newHand))
    rollbackHand

    return result
}
```



this algo is try to eliminate single or two chars in board!
it doesn't work for RRWWRRBBRR, WB

RRWWRRBBRR WB

add W after two WW

~~RRWWRR~~ BBRR
BBRR hand=B

Return -1 ?

RRWWRRBBRR

add W

RRWWRRBBRW

add B

RRWWRRBBRW

RRWWRRBBRW
resolved

solution:

for each position,
add each char in hand

if not visited,
then dfs to search!

488. Zuma Game - Breadth First Search

<https://leetcode.com/problems/zuma-game/>

RRWWRRBBRR

WB

add W after two WW

~~RRWWRR~~ BBRR

BBRR hand=B

Return -1 ?

RRWWRRBBRR

add W

RRWWRRBBRW

add B

RRWWRRBBRW

resolved

solution:

for each position,
add each char in hand

if not visited,
then dfs to search!



not follow the rule of zuma



but algo works



algo return 2
but result should be -1

so Breadth First Search

491. Increasing Subsequences

<https://leetcode.com/problems/increasing-subsequences/>

subsets

[1 2 3]

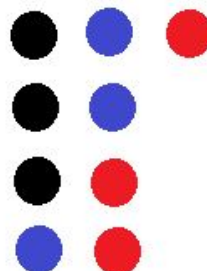
for 1
1 2
1 2 3
1 3

subsets II

[1 2 2 3]

1 2 2 3
1 2 3
~~1 2 3~~

[1 2 3 4 1 1]
1 2 3 4
...



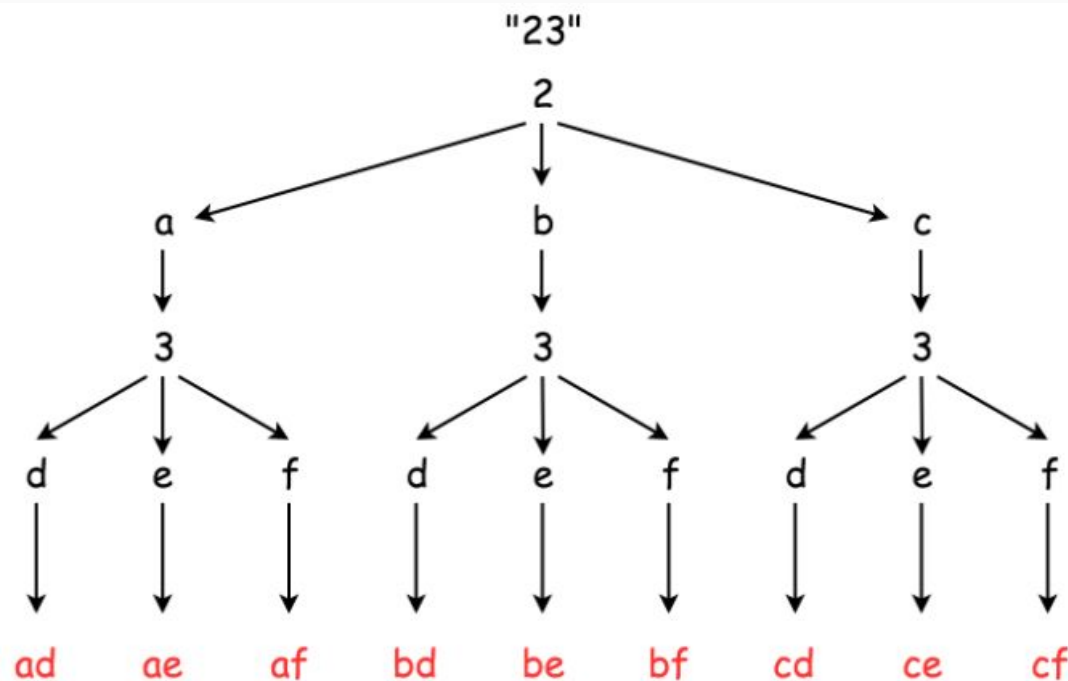
```
dfs (nums, startIndex, results, subsets){  
    // clone, deep copy  
    results.add(new ArrayList(subset));  
    for (int i = startIndex; i < nums.length; i++) {  
        subset.add(nums[i]);  
        dfs(nums, i + 1, subset, results);  
        subset.remove(subset.size() - 1);  
    }  
}
```

```
if (!subsets.isEmpty() && subsets.get(subsets.size() - 1) > nums[i]  
    || visited.contains(nums[i])) {  
    continue;  
}
```

```
if (i > 0 && i > startIndex && nums[i] == nums[i - 1]) {  
    continue;  
}
```

17. Letter Combinations of a Phone Number

<https://leetcode.com/problems/letter-combinations-of-a-phone-number/>



output = ["ad", "ae", "af", "bd", "be", "bf", "cd", "ce", "cf"]

"23"

level 1: [a b c]

level 2: [ad ae af bd be bf cd ce cf]

...

functional programming

String "2" ==> [a b c]

String "3" ==> [d e f]

...

[a b c] outer join [d e f]

outer join ...

outer join ...

494. Target Sum

<https://leetcode.com/problems/target-sum/>

[1 1 1 1 1]

each 1 has two cases, +1 or -1.

dfs (index,currentSum)

currentSum += [index]
dfs(index+1,currentSum)

currentSum -= [index]
currentSum -= [index]
dfs(index+1,currentSum)

```
fun findTargetSumWays(nums: IntArray, sum: Int): Int =  
    nums.map { listOf(it, -it) }.reduce { acc, list ->  
        acc.flatMap { accItem -> list.map { listItem -> accItem + listItem } }  
    }.count { it == sum }
```

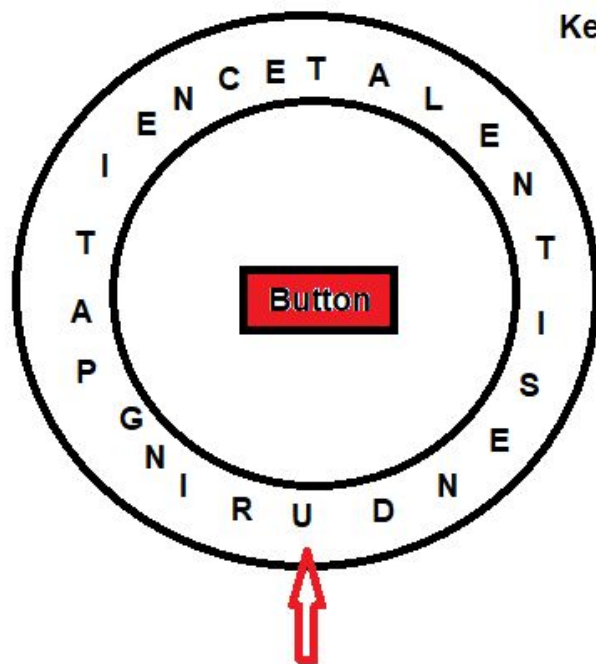
It is the same logic as phone number to characters.

but for phone number, we have input length max = 9 and mapLength = 3.
So max result is $\text{pow}(3,9)$

for this problem, max = 20 and mapLength = 2, max result is $\text{pow}(2,20)$
Time Limit Exceeded.

514. Freedom Trail

<https://leetcode.com/problems/freedom-trail/>



Key = ANTLENTSIDUR

1. for a given index of ring, the minimum steps to get the index of key and + 1 for button.
2. so our depth first search function is **dfs(indexRing, indexKey)**
3. clockwise and antiClockwise to find the char at key, the dfs, return the minimum of (clock, antiClock)

Time Limit Exceeded

Improvement 1, to find the keyChar, do not need to iterate all ring, for each direction, just iterate half of ring and dfs to find minimum.

Time Limit Exceeded

Improvement 2, as we always compare dfs solution between clockwise and antiClockwise, if for a give indexRing, indexKey, we have calculated the minimal before, just use it.

So maintain a dp[index of ring][index of key] to store the result.

312. Burst Balloons

<https://leetcode.com/problems/burst-balloons/>



3	30	159	167
0	15	135	159
0	0	40	48
0	0	0	40

length = 1

3 15 40 40

length = 2

$$[3,1] = 15 + 15 = 30$$

1 3

$$[1,5] = 135$$

$$5 \rightarrow 1 = 40 + 24 = 64$$

$$1 \rightarrow 5 = 135$$

$$[5,8] = 48$$

$$5 \rightarrow 8 = 40 + 8 = 48$$

$$8 \rightarrow 5 = 40 + 5 = 45$$

length = 3

$$[3,1,5] = 159$$

$$(1,3) \rightarrow 5 = 30 + 40 = 70$$

$$(1,5) \rightarrow 3 = 135 + 24 = 159$$

$$[1,5,8] =$$

$$(1,5) \rightarrow 8 = 135 + 24 = 159$$

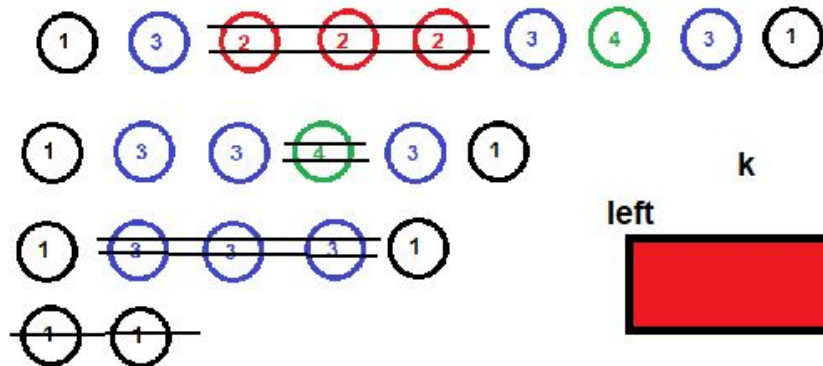
$$(5,8) \rightarrow 1 = 48 + 3$$

$$\begin{aligned} dp[i][j] = & \\ & \text{nums}[i-1] * \text{nums}[k] * \text{nums}[j+1] \\ & + \\ & dp[i][k-1] \\ & + \\ & dp[k+1][j] \end{aligned}$$



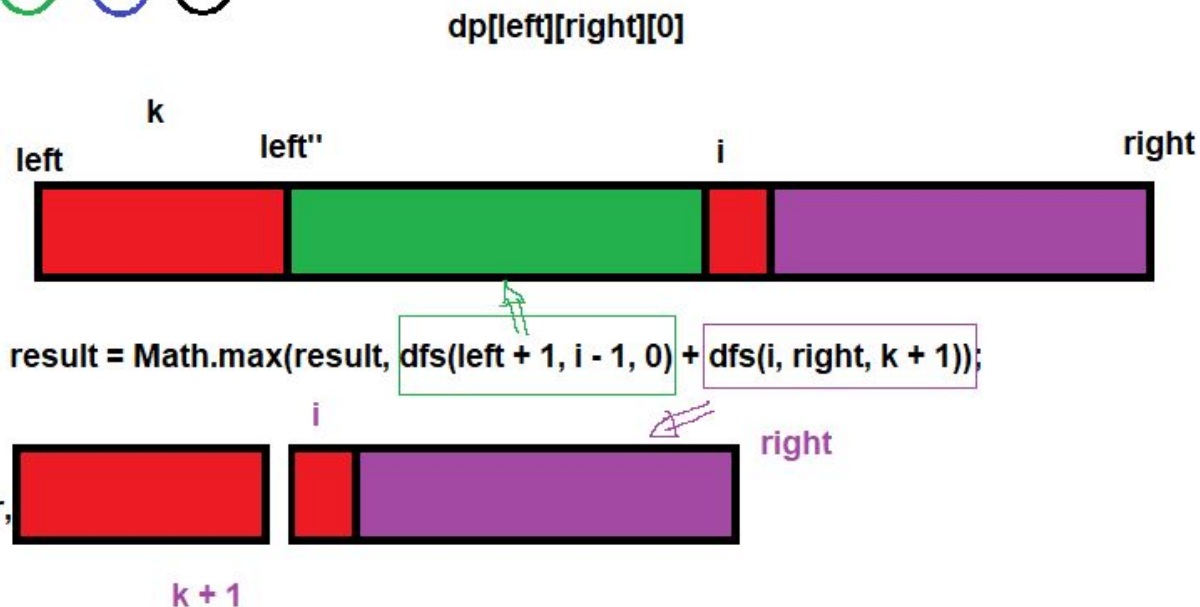
546. Remove Boxes

<https://leetcode.com/problems/remove-boxes/>



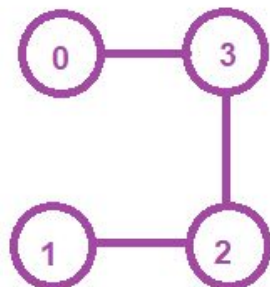
1. find consecutive box with same color, $k++$

2. for each box after, if the same color, try $\text{dfs}(\text{green part}) + \text{dfs}(\text{red} + \text{pink})$



547. Friend Circles

<https://leetcode.com/problems/friend-circles/>



f (unionFind)

```
private int unionFind(int[] union, int i) {  
    return union[i] == i ? i : unionFind(union, union[i]);  
}
```

[0 1 2 3]

i = 0, j = 3
unionFind(i) = 0
unionFind(j) = 3
array[0] = 3
[3 1 2 3]

[3 1 2 3]
i = 1, j = 2
unionFind(i) = 1
unionFind(j) = 2
array[1] = 2
[3 2 2 3]

[3 2 2 3]
i = 2, j = 3
unionFind(i) = 2
unionFind(j) = 3
array[2] = 3
[3 2 3 3]

[3 2 3 3] => **unionFind(0) = unionFind(3) = 3**
unionFind(1) = unionFind(2) = unionFind(3) = 3
unionFind(2) = unionFind(3) = 3
unionFind(3) = 3

91. Decode Ways

<https://leetcode.com/problems/decode-ways/>

[2 2 6]

2 -> 26

22 -> 6

2 -> 2 -> 6

dfs(0), if dfs(length), result ++

Time Limit Exceeded

0 -->

03 -->

30 -->

i i+1

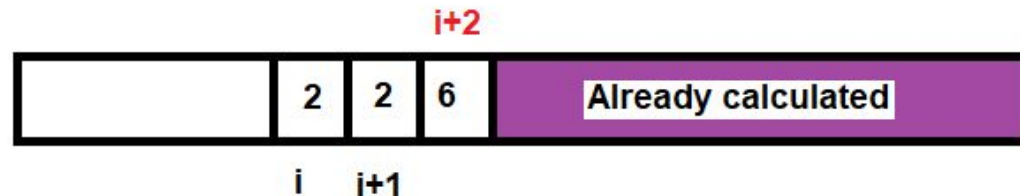
2 2 --> dfs(i+1) dfs(i+2)

3 0 --> dfs(i+1) --> KO

20 or 10 --> dfs(i+2)

9 3 --> dfs(i+1) -->

dp



dfs(i) = dfs(i+1) + dfs(i+2)

dfs(i+1) = dfs(i+2) ...

```
if(dp != 0){  
    return dp;  
}
```

472. Concatenated Words

<https://leetcode.com/problems/concatenated-words/>

a
a a
a a a
a a a a
a a a a a
a a a a a a
a a a a a a a
a a a a a a a **b**
b a a a a a a a a

PrefixTree

- PrefixTree[26]
- insert
- isEnd

1. sort the given string array based on length of word.

(if word1 can be built by word2 and word3, $\text{len}(w1) > \text{len}(w2)$ and $\text{len}(w1) > \text{len}(w3)$)

2. for each word, before verify it, do a check in contains array,
if current contains can NOT cover the entire word, skip the verification.

3. add word to prefix tree, for each char in word, add it into contains array.

4. is valid or not ?

cat
cats
dog

verify(cat**s**dog)

According to 1,2,3 we have all chars, and 3 words in prefix tree.

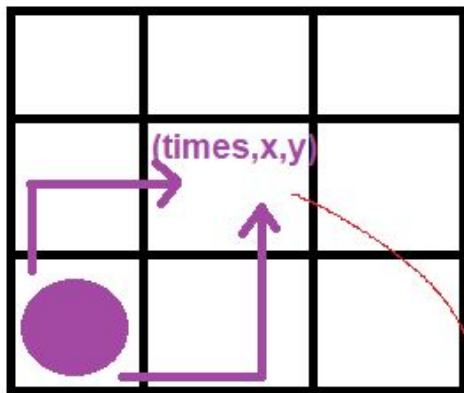
when iterate at red **t**, prefix tree isEnd, launch another bfs to verify (current index + 1). count++

So does the red **s**

if all chars can be iterated and count > 1, return true!

576. Out of Boundary Paths

<https://leetcode.com/problems/out-of-boundary-paths/>



if the result of (times,x,y) has been calculated, just return it.

depth first search ()

if not in bound, return 1

if time == 0, return 0

foreach direction, go with times -1

Time Limit Exceeded

Recursion with Memoization

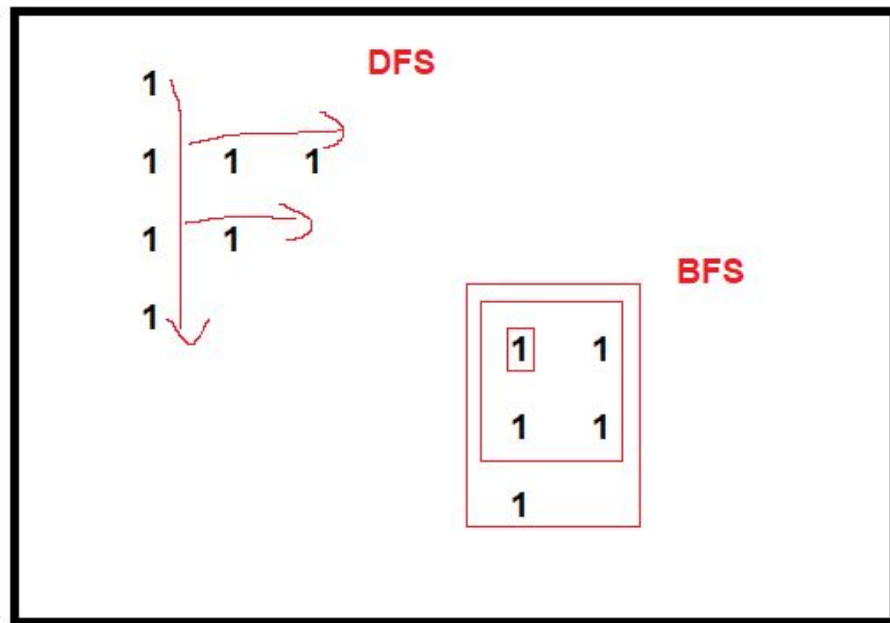
final int[][] dp = m n times

default -1

if dp >= 0, return dp

695. Max Area of Island

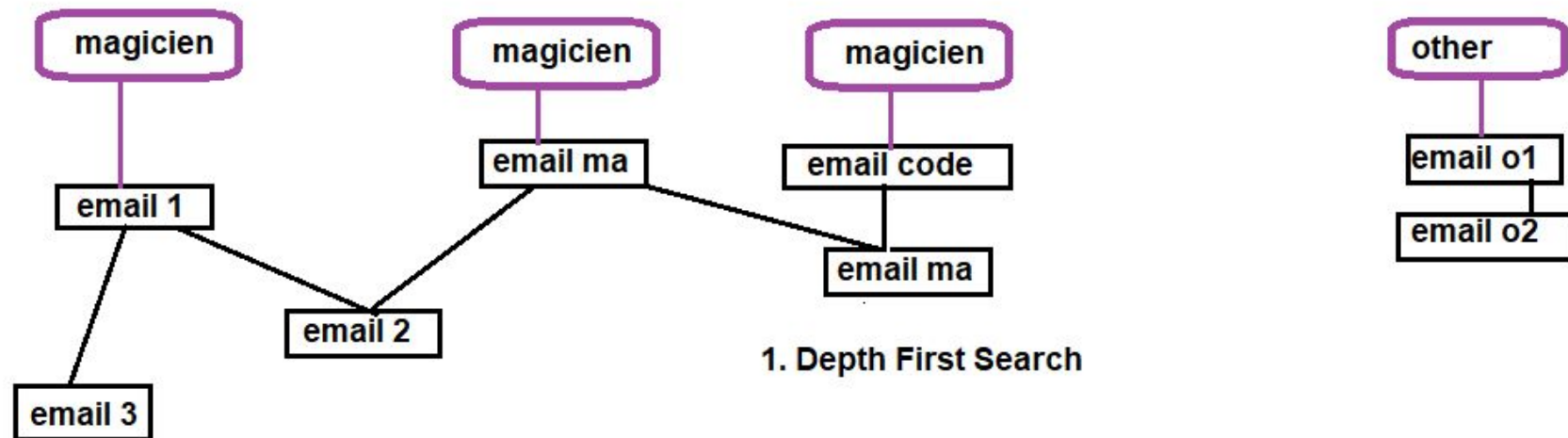
<https://leetcode.com/problems/max-area-of-island/>



visited[]

721. Accounts Merge

<https://leetcode.com/problems/accounts-merge/>



1. Depth First Search

2. Union Find

802. Find Eventual Safe States

<https://leetcode.com/problems/find-eventual-safe-states/>

0

1

2

1

2

3

2

5

3

1

4

5

5

6

foreach path

-- add node in a hashset,

-- if for a node, hashset contains its neighbor , return false

for a node, if at least one neighbor return false, then it's a unsafe node

0 -> 1 -> 3 hashset(0,1,3)

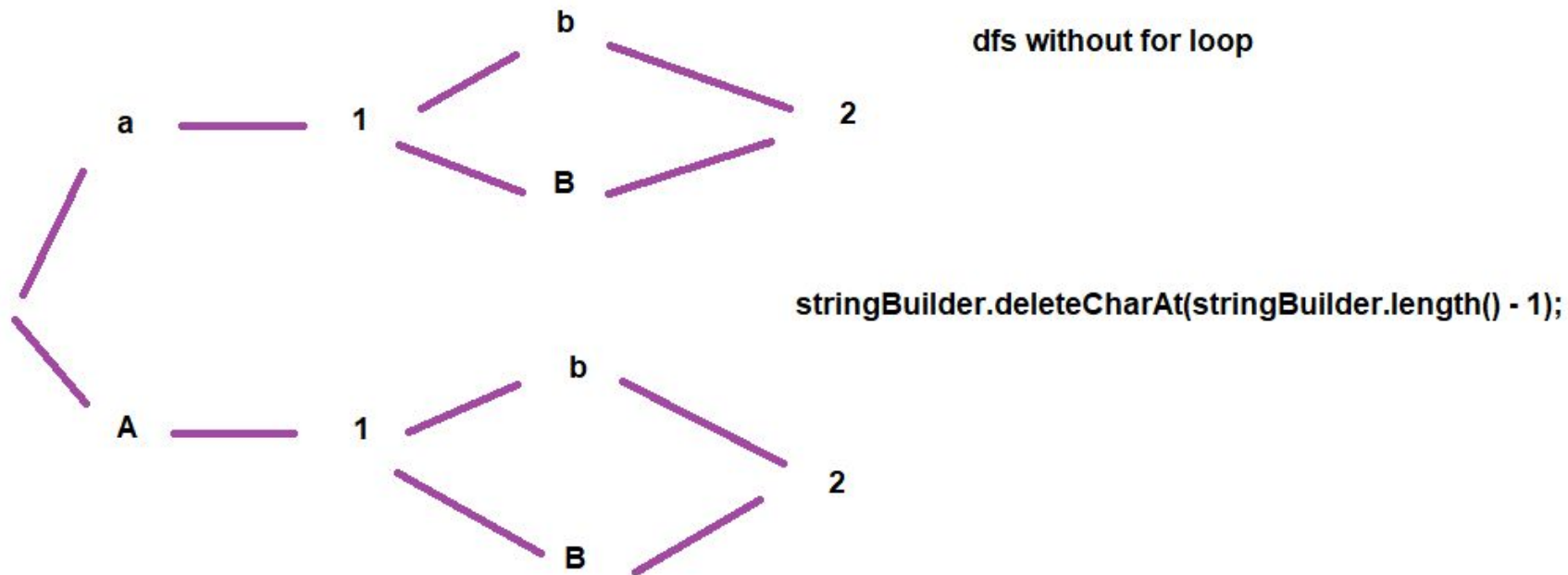
then set.contains(1)

return false

0 -> 1 -> 2 -> 5

784. Letter Case Permutation

<https://leetcode.com/problems/letter-case-permutation/>



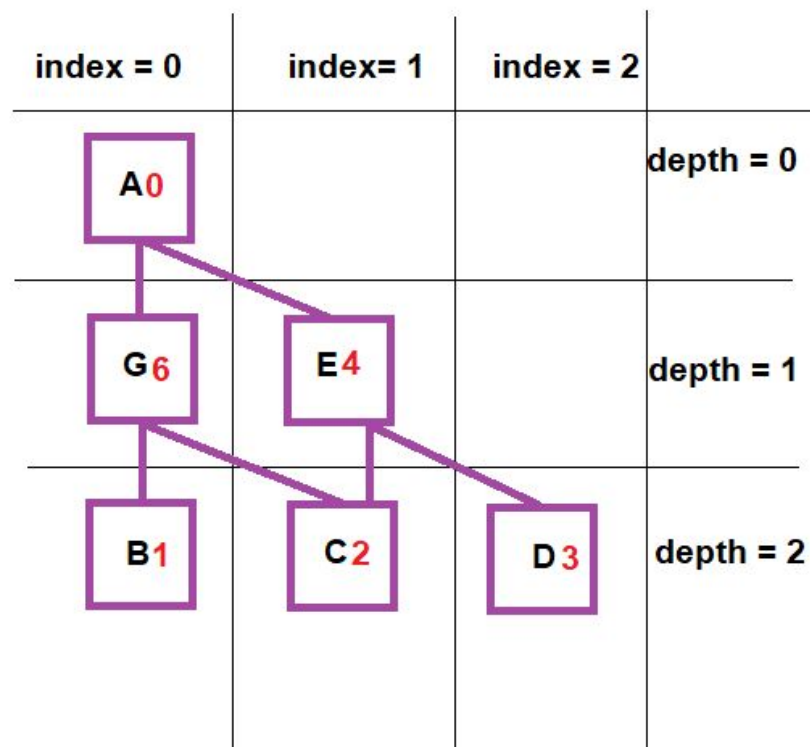
645. Set Mismatch

<https://leetcode.com/problems/set-mismatch/>

1. every slide should be reviewed
2. prepared at least one time

756. Pyramid Transition Matrix

<https://leetcode.com/problems/pyramid-transition-matrix/>



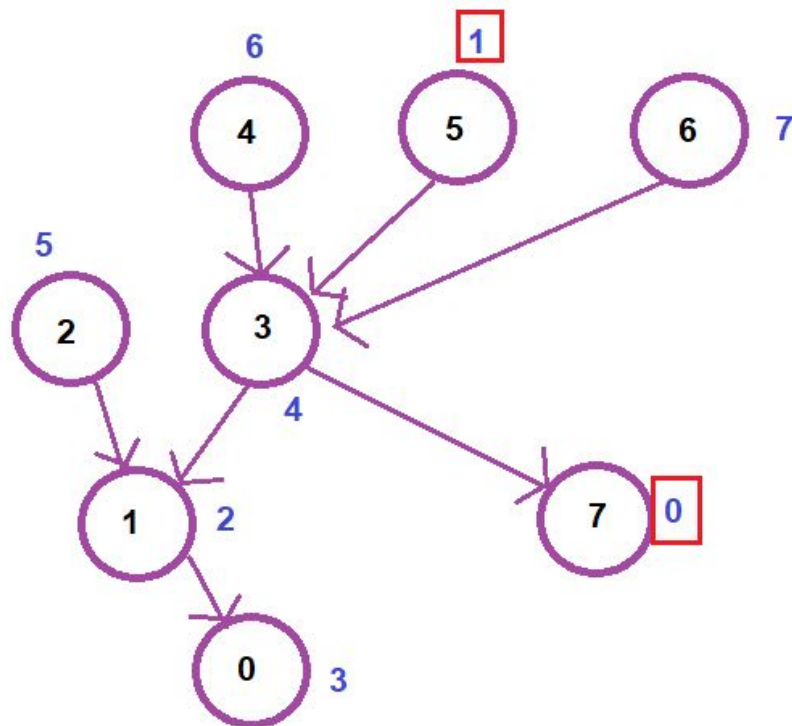
A 0
B 1
C 2
D 3
E 4
F 5
G 6

BCG

A	B	C	D	E	F	G
0	1	2	3	4	5	6
0	1	2	3	4	5	6
0	1	2	3	4	5	6

851. Loud and Rich

<https://leetcode.com/problems/loud-and-rich/>



1. build directional graph

0 -> 1

1 -> 2

1 -> 3

...

2. for each index i

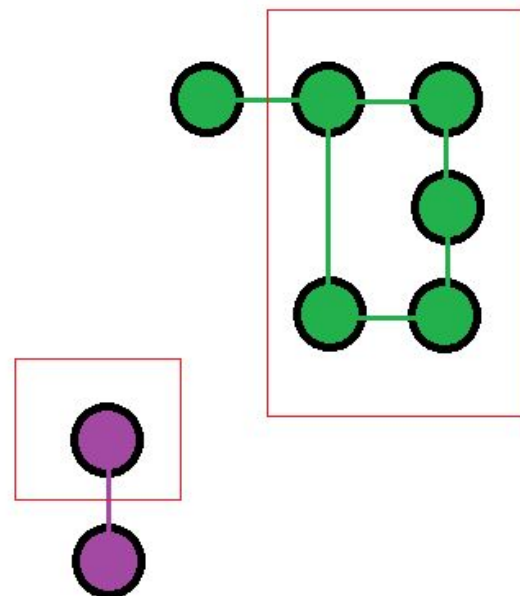
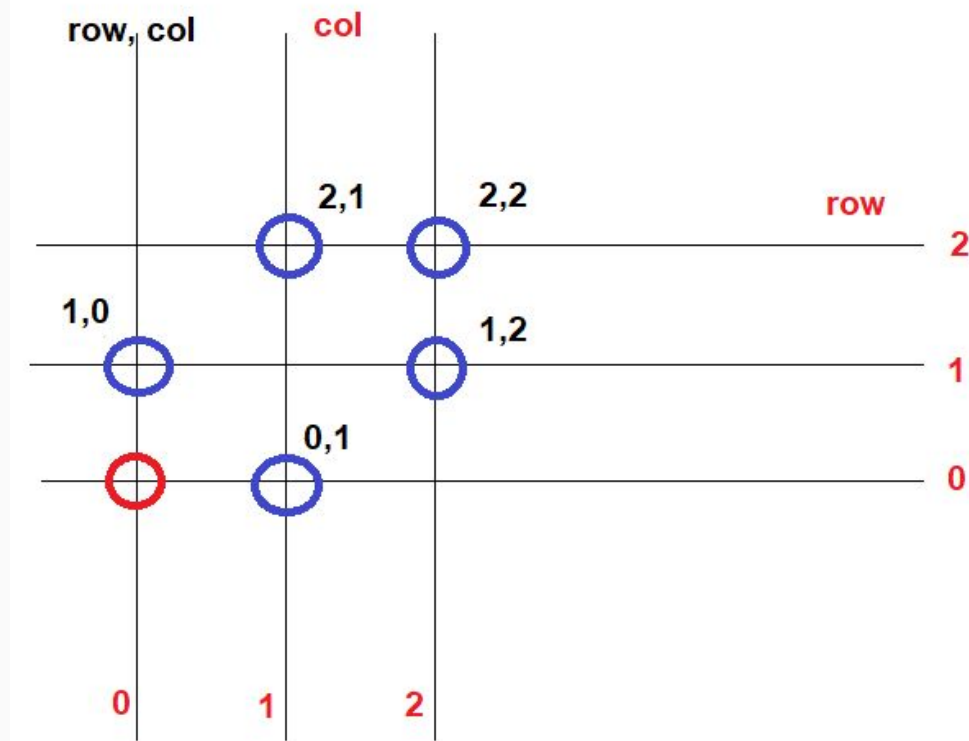
dfs find the lowest quiet from its neighbor
and store the value in an array.

3. if for an index i that have had a value in
array, return it directly.

1. 2. 3. are only main ideas,
more details are in the comments !

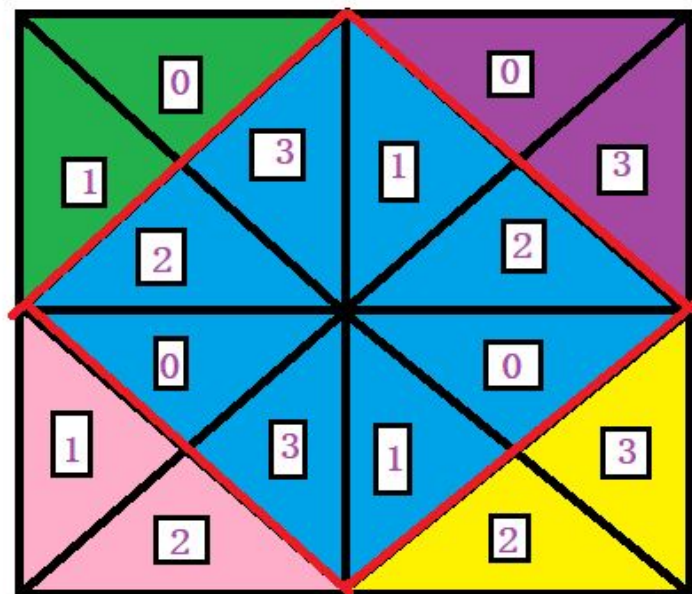
947. Most Stones Removed with Same Row or Column

<https://leetcode.com/problems/most-stones-removed-with-same-row-or-column/>



959. Regions Cut By Slashes

<https://leetcode.com/problems/regions-cut-by-slashes/>

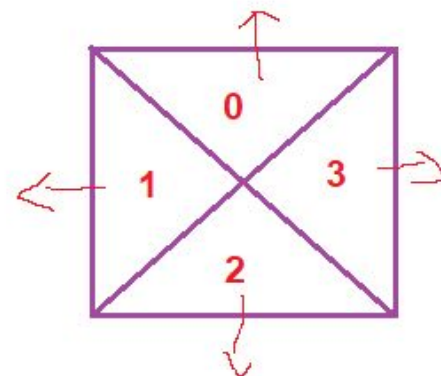


next row or col:

0 -> up 2
1 -> left 3
2 -> down 0
3 -> right 1

neighbors:

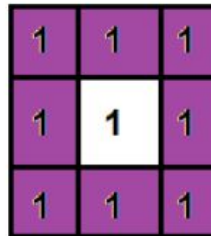
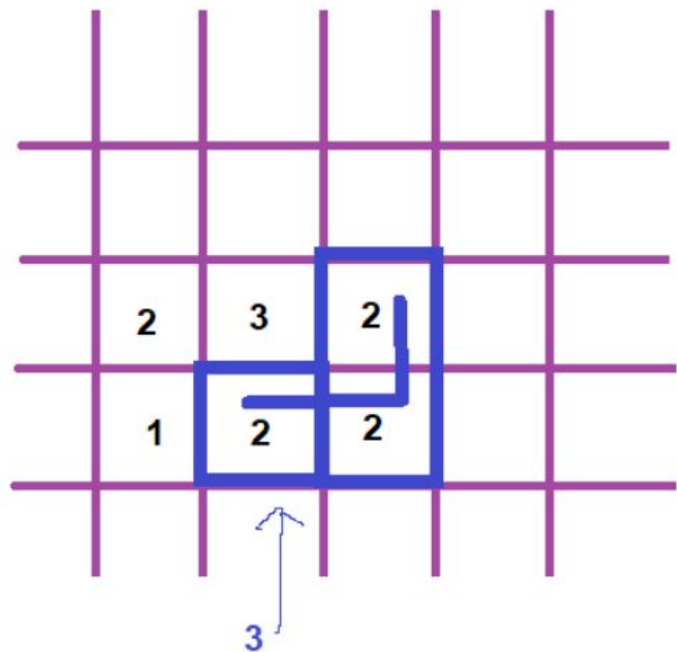
0 -> 1 3
1 -> 0 2
2 -> 1 3
3 -> 0 2



for neighbors, we should check whether they are connected or not.

1034. Coloring A Border

<https://leetcode.com/problems/coloring-a-border/>

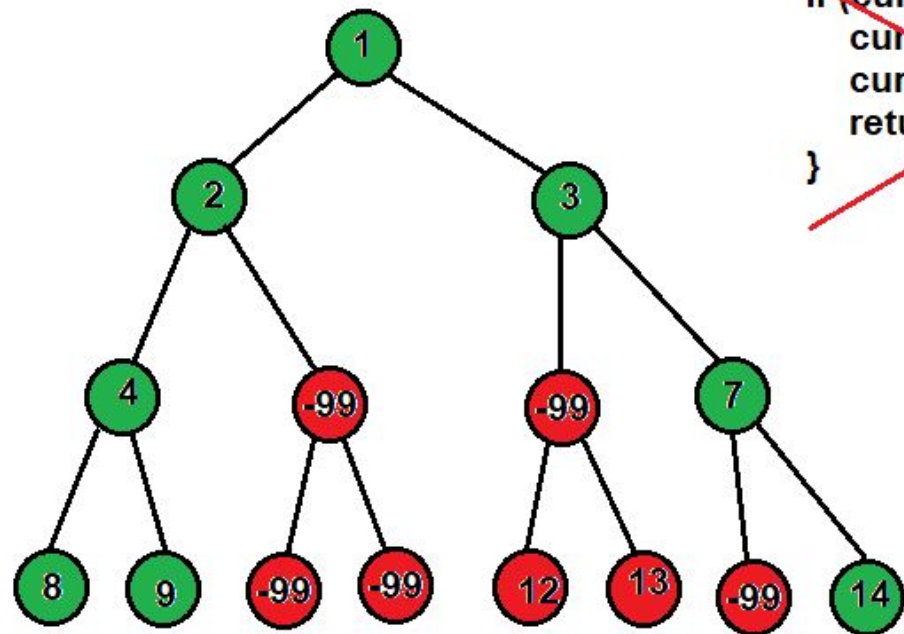


Main idea: dfs to iterate connected squares, if it is **NOT** surrounded with 4 connected squares, color it (border) !

The border of a connected component is all the squares in the connected component that are either 4-directionally adjacent to a square not in the component, or on the boundary of the grid (the first or last row or column).

1080. Insufficient Nodes in Root to Leaf Paths

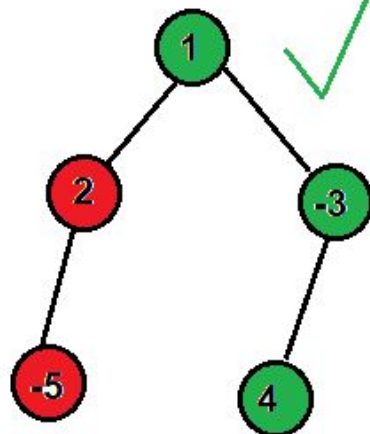
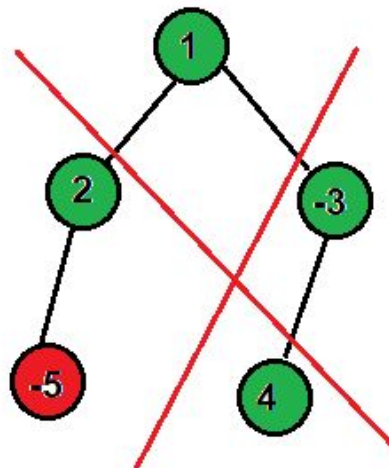
<https://leetcode.com/problems/insufficient-nodes-in-root-to-leaf-paths/>



~~if (current.left == null &&
current.right == null &&
currentSum < limit) {
return null;
}~~

if current node is a leaf:
if sum < limit ==> null
else ==> current

if after dfs node becomes
a leaf ==> null



1254. Number of Closed Islands

<https://leetcode.com/problems/number-of-closed-islands/>

1	1	1	1	1	1	1	0
1	0	0	0	0	1	1	0
1	0	1	0	1	1	1	0
1	0	0	0	0	1	0	1
1	1	1	1	1	1	1	0

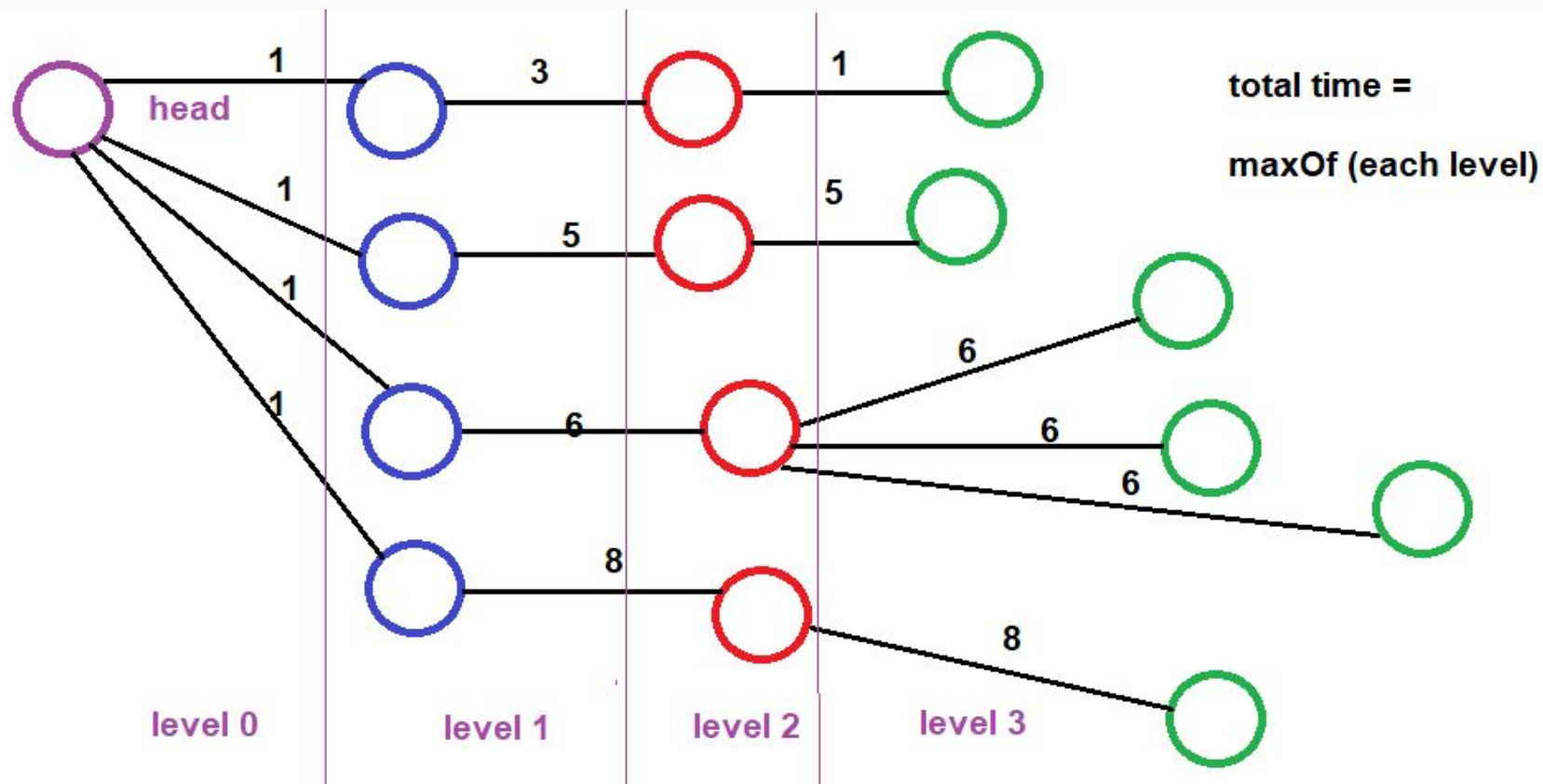
Key point:

closed islands:

all 4 directional neighbor squares
of all connected squares 0 should
in bound. (in grid)

Another idea is excluded all boundary
connected squares 0 (mark as visited),
then count the closed islands.

1376. Time Needed to Inform All Employees



1625. Lexicographically Smallest String After Applying Operations

<https://leetcode.com/problems/lexicographically-smallest-string-after-applying-operations/>

chars:

'0', '1', '2', '3', '4', '5', '6', '7', '8', '9'

from the starting string "xyzbla..."

compare with result, store min string

do apply a

do apply b

if (strA is not visited) dfs strA

if (strB is not visited) dfs strB

applyA:

for each odd index:

calculate next char,

= chars[(number of currentIndex + a)%10]

then set nextChar to currentIndex

apply B:

for each index:

calculate next index,

= (currentIndex+b)%length

then set currentChar to next index

1722. Minimize Hamming Distance After Swap Operations

index 0 1 2

1 3 2

2 1 2

allowedSwaps= [[0,1],[0,2]]

out put = 1

if two index in allowedSwaps, that means they are in the same group, so unionFind(i) will return the same value.

for each unionFind returned value, create a Map<Int,Int> to record the number and count.

Map<Integer,Map<Integer,Integer>>

unionFind return value

number

count

foreach index in target array,
calculate unionFind value, then get related map
check count, if there are enough number
if count > 0, ++same

target.length - same

51. N-Queens

<https://leetcode.com/problems/n-queens/>

iterate by row
for col in [0,n) :

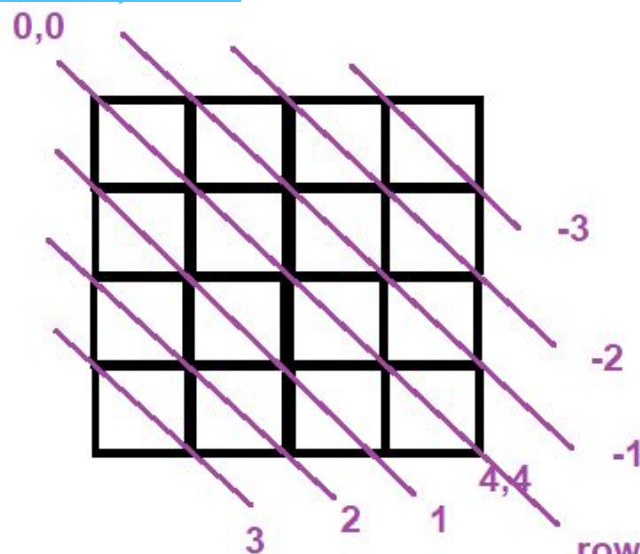
if visited one of
--> diagonal 1
--> diagonal 2
--> col

continue;

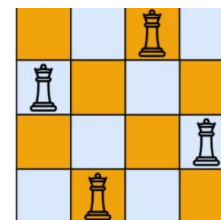
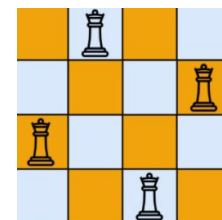
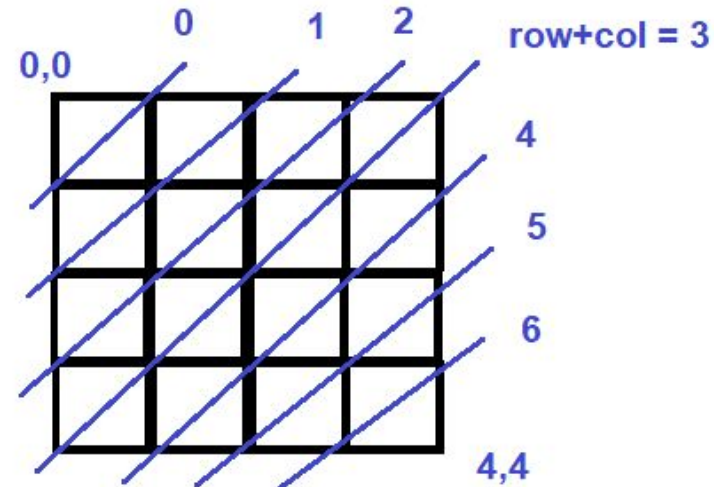
add Queen

dfs (row + 1)

remove Queen

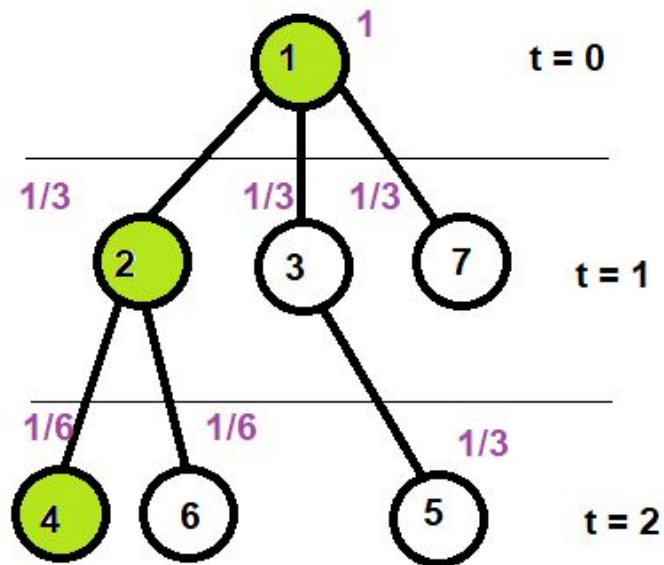


row-col = 0



1377. Frog Position After T Seconds

<https://leetcode.com/problems/frog-position-after-t-seconds/>



1. build graph

2. initialize array times and probabilities

3. dfs from node 1 with probability 1

DFS:

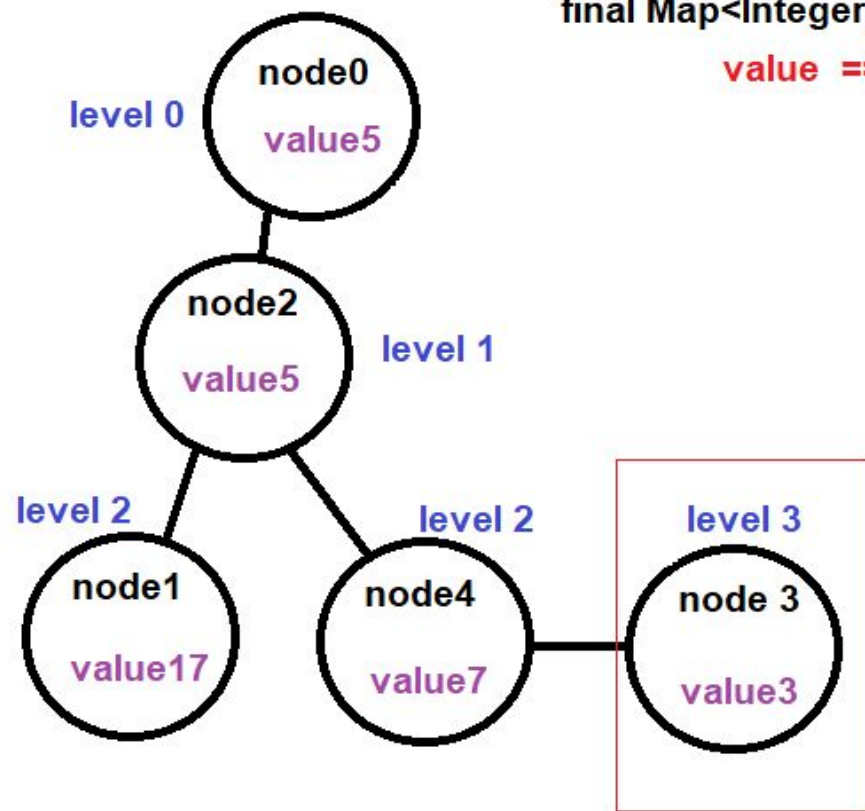
if $\text{currentTime} > t$ (level $> t$), return

count unvisited neighbors that have probability 0.

for each neighbor
assign probability,
then dfs next level.

1766. Tree of Coprimes

<https://leetcode.com/problems/tree-of-coprimes/>



```
final Map<Integer, Stack<int[]>> valueAncestors = new HashMap<>();
```

value ==> [node,level]

key

value5

stack([node0,level0], [node2,level1])

value7

stack([node4,level2])

For value3, calculate gcd with each key in map:
then take the top element and compare level:

the closest ancestor == max(level)

1268. Search Suggestions System

<https://leetcode.com/problems/search-suggestions-system/>

a	b	c
---	---	---

x	y	z
---	---	---

 m

a	b	c
---	---	---

x	y	z
---	---	---

 o

DFS

a	b	c
---	---	---

x	y	z
---	---	---

a	b	c
---	---	---

x	y	z
---	---	---

1. add words to tree

2. for each prefix, do dfs

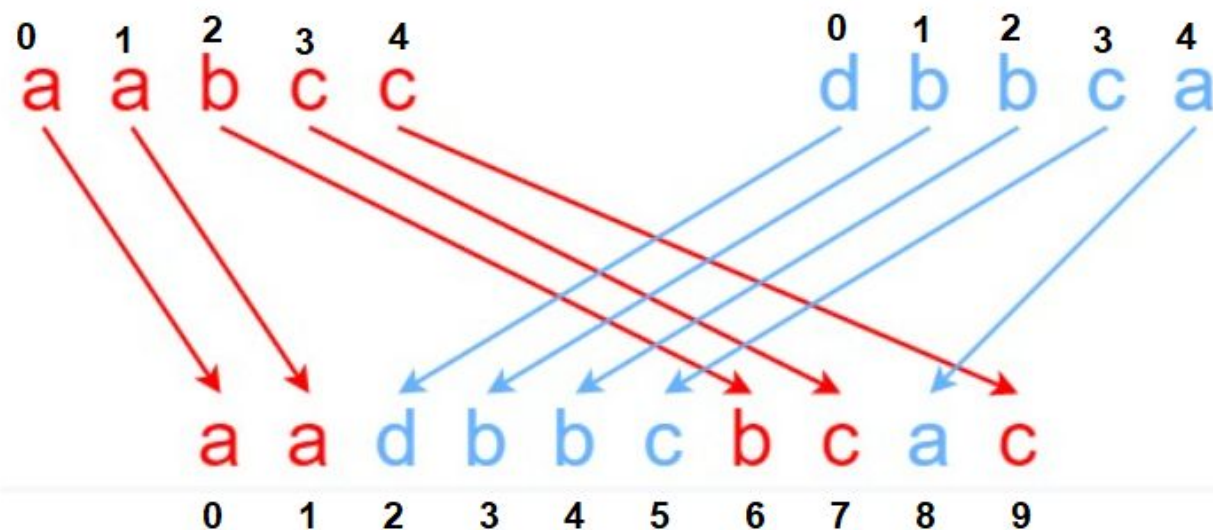
(a) search the level that has exactly prefix

(b) if cannot find prefix, add empty list

(c) dfs to take the first 3 results

97. Interleaving String

<https://leetcode.com/problems/interleaving-string/>



```
s1 index == s1.length
&&
s2 index == s2.length
&&
target index == target.length
```

22. Generate Parentheses

<https://leetcode.com/problems/generate-parentheses/>

