



# DRIVER AND LIBRARY GUIDE

## SPI Flash Extension

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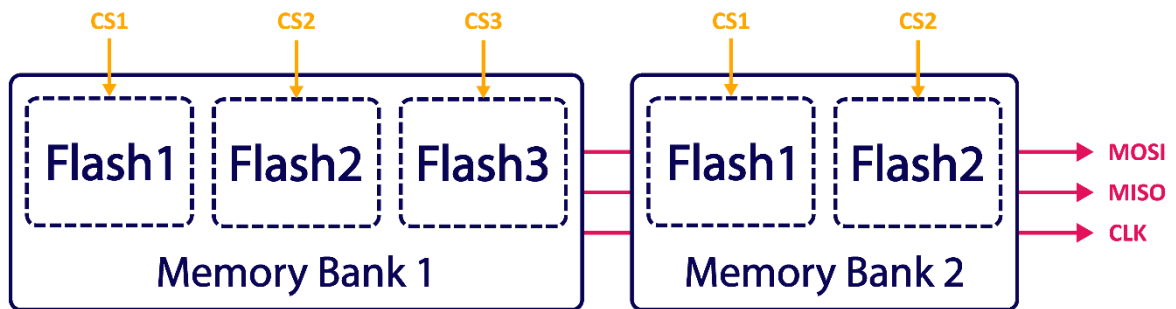
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## 1 What does this library do?

This library merges a collection of flash memories as a memory bank:



### Notes

- All the flash memories use the common MOSI, MISO, and CLK pin.
- Each flash memory uses a separately cs pin.
- The control of each collection is managed by the library.
- Each memory bank capacity consists of the sum of the flash memory capacity of that set



## 2.1 SPI Flash Extension library structures

### 2.1.1 SPI\_Flash\_BankTypeDef

#### Data Fields

- `SPI_Flash_TypeDef *FlashList`
- `uint32_t TotalNumberOfPages`
- `uint32_t TotalNumberOfSectors`
- `uint32_t TotalNumberOfBlocks`
- `uint32_t TotalCapacity`
- `uint8_t NumberOfChip`
- `uint32_t LastWriteAddress`

#### Field Documentation

- *`SPI_Flash_TypeDef SPI_Flash_BankTypeDef::FlashList`*  
The list of flash for merge
- *`uint32_t SPI_Flash_BankTypeDef::TotalNumberOfPages`*  
The sum of merged flash pages
- *`uint32_t SPI_Flash_BankTypeDef::TotalNumberOfSectors`*  
The sum of merged flash sectors
- *`uint32_t SPI_Flash_BankTypeDef::TotalNumberOfBlocks`*  
The sum of merged flash blocks
- *`uint32_t SPI_Flash_BankTypeDef::TotalCapacity`*  
The total capacity of merged flash's (KB)
- *`uint8_t SPI_Flash_BankTypeDef::NumberOfChip`*  
The number of merged flash chips
- *`uint32_t SPI_Flash_BankTypeDef::LastWriteAddress`*  
The Last address written (B)  
This value is equal to: last address + 1

## 2.2 SPI Flash Extension library API description

### 2.2.1 How to use this library

This library can be used as follows:

1. Add SPI Flash library as a base library and config it
2. Add SPI Flash Extension library Header and Source file in your project
3. Config the library in "*[spi\\_flash\\_ex\\_conf.h](#)*"
4. Create array of flash memory object with *[SPI\\_Flash\\_TypeDef](#)* type and set specific GPIO
5. Create flash memory bank object with *[SPI\\_Flash\\_BankTypeDef](#)* type and set FlashList, NumberOfChip



6. Initialize memory bank with *SPI\_FlashEx\_Init*
7. Use flash memory operation functions

## 2.2.2 Initialization and de-initialization functions

This section provides functions allowing to:

- Initialize and configure the flash memory

This section contains the following APIs:

- *SPI\_FlashEx\_Init()*

## 2.2.3 Operation functions

This section contains the following APIs:

- *SPI\_FlashEx\_ChipErase()*
- *SPI\_FlashEx\_SectorErase()*
- *SPI\_FlashEx\_BlockErase()*
- *SPI\_FlashEx\_Write()*
- *SPI\_FlashEx\_PageWrite()*
- *SPI\_FlashEx\_SectorWrite()*
- *SPI\_FlashEx\_BlockWrite()*
- *SPI\_FlashEx\_BurstWrite()*
- *SPI\_FlashEx\_Read()*
- *SPI\_FlashEx\_PageRead()*
- *SPI\_FlashEx\_SectorRead()*
- *SPI\_FlashEx\_BlockRead()*
- *SPI\_FlashEx\_BurstRead()*

## 2.2.4 Detailed description of functions

### SPI\_FlashEx\_Init

Function name                      **uint8\_t SPI\_FlashEx\_Init (SPI\_Flash\_BankTypeDef \*\_flashBank)**

Function description              This function is used to initialize memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct

Return values

- **SPI:** status of SPI peripheral

### SPI\_FlashEx\_ChipErase



Function name **uint8\_t SPI\_FlashEx\_ChipErase (SPI\_Flash\_BankTypeDef \*\_flashBank)**

Function description This function is used to erase memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct

Return values

- **SPI:** status of SPI peripheral

Notes

- This function clears the memory bank completely

## **SPI\_FlashEx\_SectorErase**

Function name **uint8\_t SPI\_FlashEx\_SectorErase (SPI\_Flash\_BankTypeDef \*\_flashBank, uint32\_t \_sector)**

Function description This function is used to erase special sector of memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_sector:** sector number to erase

Return values

- **SPI:** status of SPI peripheral

## **SPI\_FlashEx\_BlockErase**

Function name **uint8\_t SPI\_FlashEx\_BlockErase (SPI\_Flash\_BankTypeDef \*\_flashBank, uint32\_t \_block)**

Function description This function is used to erase special block of memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_block:** block number to erase

Return values

- **SPI:** status of SPI peripheral

## **SPI\_FlashEx\_Write**

Function name **uint8\_t SPI\_FlashEx\_Write (SPI\_Flash\_BankTypeDef \*\_flashBank, uint8\_t \_data, uint32\_t \_address)**

Function description This function is used to write a byte of data in memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_data:** data to write
- **\_address:** address to write data

Return values



- **SPI:** status of SPI peripheral

## Notes

- This function writes a single byte in memories, you can use other functions to write many bytes in memories

## SPI\_FlashEx\_PageWrite

**Function name** `uint8_t SPI_FlashEx_PageWrite (SPI_Flash_BankTypeDef *_flashBank, uint8_t *_pData, uint32_t _page, uint32_t _offset, uint32_t _size)`

**Function description** This function is used to write many bytes of data in a special page of memory bank

### Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to write
- **\_page:** page number to write data
- **\_offset:** offset of data in page (Range: 0B ~ 255B)
- **\_size:** size of data to write (Range: 1B ~ 256B)

### Return values

- **SPI:** status of SPI peripheral

## SPI\_FlashEx\_SectorWrite

**Function name** `uint8_t SPI_FlashEx_SectorWrite (SPI_Flash_BankTypeDef *_flashBank, uint8_t *_pData, uint32_t _sector, uint32_t _offset, uint32_t _size)`

**Function description** This function is used to write many bytes of data in a special sector of memory bank

### Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to write
- **\_sector:** sector number to write data
- **\_offset:** offset of data in sector (Range: 0B ~ 4095B)
- **\_size:** size of data to write (Range: 1B ~ 4096B)

### Return values

- **SPI:** status of SPI peripheral

## SPI\_FlashEx\_BlockWrite

**Function name** `uint8_t SPI_FlashEx_BlockWrite (SPI_Flash_BankTypeDef *_flashBank, uint8_t *_pData, uint32_t _block, uint32_t _offset, uint32_t _size)`

**Function description** This function is used to write many bytes of data in a special block of memory bank

### Parameters

- **\_flashBank:** pointer to flash bank struct



- **\_pData:** pointer to data to write
- **\_block:** block number to write data
- **\_offset:** offset of data in block (Range: 0B ~ 65535B)
- **\_size:** size of data to write (Range: 1B ~ 65536B)

#### Return values

- **SPI:** status of SPI peripheral

### SPI\_FlashEx\_BurstWrite

**Function name** `uint8_t SPI_FlashEx_BurstWrite (SPI_Flash_BankTypeDef *_flashBank, uint8_t *_pData, uint32_t _address, uint32_t _size)`

**Function description** This function is used to write many bytes of data in memory bank

#### Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to write
- **\_address:** start of address to write data
- **\_size:** size of data to write (Range: 1B ~ Memory Bank Capacity)

#### Return values

- **SPI:** status of SPI peripheral

#### Notes

- This function has don't any limitations for size of data
- Maximum address to write is: Memory Bank Capacity - 1B

### SPI\_FlashEx\_Read

**Function name** `uint8_t SPI_FlashEx_Read (SPI_Flash_BankTypeDef *_flashBank, uint8_t *_data, uint32_t _address)`

**Function description** This function is used to read a byte of data from memory bank

#### Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_data:** pointer to data to read
- **\_address:** address to read data

#### Return values

- **SPI:** status of SPI peripheral

#### Notes

- This function read a single byte from memories; you can use other functions to read many bytes from memories

### SPI\_FlashEx\_PageRead





Function name                    **uint8\_t SPI\_FlashEx\_PageRead (SPI\_Flash\_BankTypeDef \*\_flashBank, uint8\_t \*\_pData, uint32\_t \_page, uint32\_t \_offset, uint32\_t \_size)**

Function description            This function is used to read many bytes of data from a special page of memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to read
- **\_page:** page number to read data
- **\_offset:** offset of data in page (Range: 0B ~ 255B)
- **\_size:** size of data to read (Range: 1B ~ 256B)

Return values

- **SPI:** status of SPI peripheral

## **SPI\_FlashEx\_SectorRead**

Function name                    **uint8\_t SPI\_FlashEx\_SectorRead (SPI\_Flash\_BankTypeDef \*\_flashBank, uint8\_t \*\_pData, uint32\_t \_sector, uint32\_t \_offset, uint32\_t \_size)**

Function description            This function is used to read many bytes of data from a special sector of memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to read
- **\_sector:** sector number to read data
- **\_offset:** offset of data in sector (Range: 0B ~ 4095B)
- **\_size:** size of data to read (Range: 1B ~ 4096B)

Return values

- **SPI:** status of SPI peripheral

## **SPI\_FlashEx\_BlockRead**

Function name                    **uint8\_t SPI\_FlashEx\_BlockRead (SPI\_Flash\_BankTypeDef \*\_flashBank, uint8\_t \*\_pData, uint32\_t \_block, uint32\_t \_offset, uint32\_t \_size)**

Function description            This function is used to read many bytes of data from a special block of memory bank

Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to read
- **\_block:** block number to read data
- **\_offset:** offset of data in block (Range: 0B ~ 65535B)
- **\_size:** size of data to read (Range: 1B ~ 65536B)

Return values

- **SPI:** status of SPI peripheral



## SPI\_FlashEx\_BurstRead

**Function name**                    `uint8_t SPI_FlashEx_BurstRead (SPI_Flash_BankTypeDef *_flashBank, uint8_t *_pData, uint32_t _address, uint32_t _size)`

**Function description**           This function is used to read many bytes of data from memory bank

### Parameters

- **\_flashBank:** pointer to flash bank struct
- **\_pData:** pointer to data to read
- **\_address:** start of address to read data
- **\_size:** size of data to read (Range: 1B ~ Memory Bank Capacity)

### Return values

- **SPI:** status of SPI peripheral

### Notes

- This function has don't any limitations for size of data
- Maximum address to read is: Memory Bank Capacity - 1B

## 2.3 SPI Flash Extension Library Configuration

Open "[spi\\_flash\\_ex\\_conf.h](#)" to configure library

- Set the 'last write address' ability in the configuration section, for example:

+ in this section, you can define the "`_SPI_FLASH_EX_USE_LAST_WRITE_ADD`" to use this ability

```
/* ----- Configuration ----- */
#define _SPI_FLASH_EX_USE_LAST_WRITE_ADD
```

+ Comment this define to disable the ability

## 3. Examples

- Example 1: Initialize and use external flash memories as a memory bank with LPC1768

```
#include "lpc17xx.h"
#include "lpc17xx_gpio.h"
#include "lpc17xx_spi.h"
#include "lpc17xx_libcfg.h"
#include "lpc17xx_pinsel.h"

#include "lpc_spi_ex.h"
#include "spi_flash_ex.h"

SPI_CFG_Type SPI_ConfigStruct;

uint8_t flashData[4096];
uint8_t sampleData[320];
uint8_t textData[44] = "Hello from master!, this is a test program!\n";
uint8_t Rx_Buf[50];
```



```

int main()
{
    /* ----- Setup GPIO ----- */
    PINSEL_CFG_Type PinCfg;

    /*
     * Initialize SPI pin connect
     * P0.15 - SCK;
     * P0.0 / P0.1 - SSEL - used as GPIO
     * P0.17 - MISO
     * P0.18 - MOSI
     */

    PinCfg.Funcnum    = 3;
    PinCfg.OpenDrain  = 0;
    PinCfg.Pinmode    = 0;
    PinCfg.Portnum    = 0;
    PinCfg.Pinnum     = 15;
    PINSEL_ConfigPin(&PinCfg);

    PinCfg.Pinnum     = 17;
    PINSEL_ConfigPin(&PinCfg);

    PinCfg.Pinnum     = 18;
    PINSEL_ConfigPin(&PinCfg);

    /* Set GPIO Direction */
    GPIO_SetDir(0, (1 << 16), 1);
    GPIO_SetDir(0, (1 << 19), 1);
    GPIO_SetDir(0, (1 << 7), 1);

    GPIO_SetValue(0, (1 << 16));
    GPIO_SetValue(0, (1 << 19));
    GPIO_SetValue(0, (1 << 7));

    /* ----- Setup SPI ----- */
    SPI_ConfigStruct.CPHA      = SPI_CPHA_FIRST;
    SPI_ConfigStruct.CPOL      = SPI_CPOL_HI;
    SPI_ConfigStruct.ClockRate = 300000;
    SPI_ConfigStruct.DataOrder = SPI_DATA_MSB_FIRST;
    SPI_ConfigStruct.Databit   = SPI_DATABIT_8;
    SPI_ConfigStruct.Mode      = SPI_MASTER_MODE;

    SPI_Init(LPC_SPI, &SPI_ConfigStruct);

    /* ----- Wait to init ----- */
    SPI_Delay(1);

    /* ~~~~~~ Flash Bank Example ~~~~~~ */
    SPI_Flash_TypeDef      MainFlashList[3];
    SPI_Flash_BankTypeDef  FlashBank;

    MainFlashList[0].CS_GPIO_Port = 0;
    MainFlashList[0].CS_GPIO_Pin  = (1 << 16);

    MainFlashList[1].CS_GPIO_Port = 0;
    MainFlashList[1].CS_GPIO_Pin  = (1 << 19);

    MainFlashList[2].CS_GPIO_Port = 0;
    MainFlashList[2].CS_GPIO_Pin  = (1 << 7);

    FlashBank.FlashList    = MainFlashList;
    FlashBank.NumberOfChip = 3;

    /* ----- Commands ----- */
    SPI_FlashEx_Init(&FlashBank);
    SPI_FlashEx_ChipErase(&FlashBank);

```



```

SPI_FlashEx_BurstWrite(&FlashBank, flashData, FlashBank.LastWriteAddress, 10);
SPI_FlashEx_BurstWrite(&FlashBank, sampleData, 50000, 320);
SPI_FlashEx_BurstWrite(&FlashBank, textData, 8388586, 44);
SPI_FlashEx_BurstWrite(&FlashBank, flashData, 12580864, 4096);

SPI_FlashEx_PageWrite(&FlashBank, textData, 150, 0, 44);

SPI_FlashEx_BurstRead(&FlashBank, Rx_Buf, 8388586, 44);

while(1)
{

}
/* Loop forever */
}

```

## 4. Requirements

1. CMSIS and SPL driver in LPCxx series
2. lpc\_gpio\_ex driver in LPCxx series
3. lpc\_spi\_ex driver in LPCxx series
4. SPI Flash library as a base library

## 5. Important tips

1. This library use the SPI Flash library as a base library
2. All defines beginning with    (underline)
3. All functions are written as CamelCase

## 6. Error and Warning's

- **Error's**

- **[FLASH ERROR01]Controller is not selected Or not supported:** This error occurs when the MCU or its library not supported.

- **Warning's**

- None

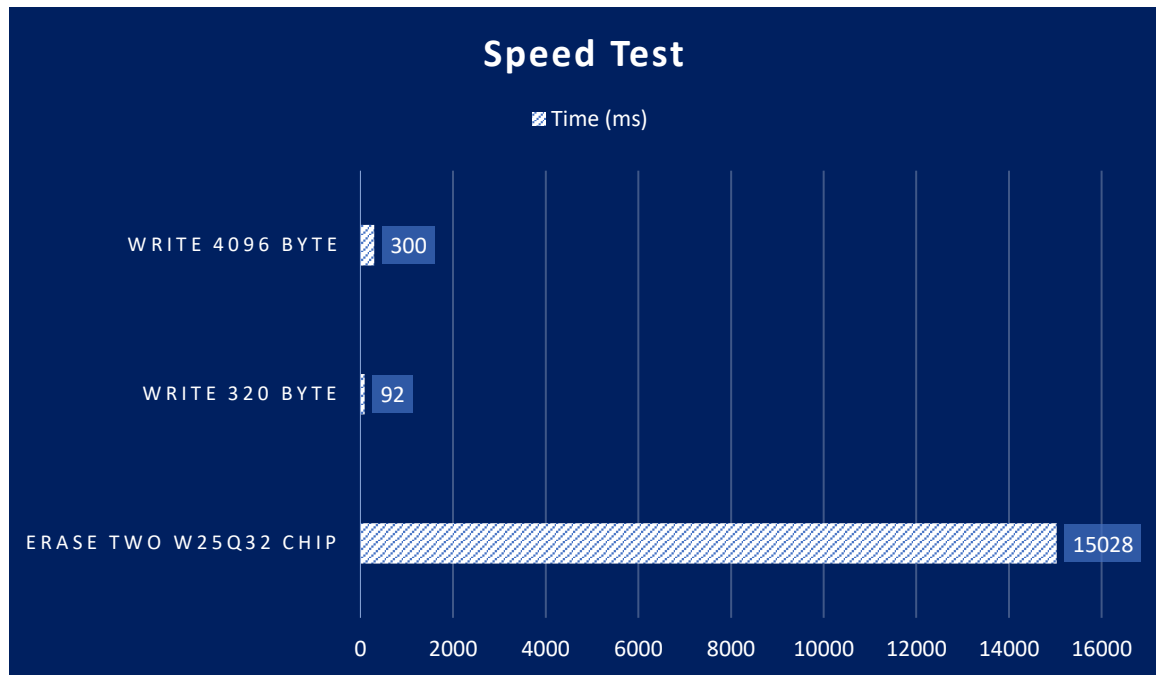


## 7. Supported memories

- All supported memories by SPI Flash library

## 8. Tests performed

- Speed test in two W25Q32



### Test Parameter :

- **Core:** STM32F469NI
- **Core Speed:** 180MHz
- **SPI Speed:** 45MBits

## 9. License



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