

# DRIVER AND LIBRARY GUIDE SPI Flash Extension

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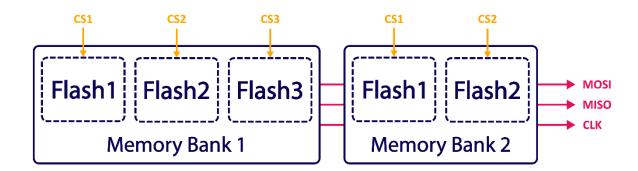
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# 1 What does this library do?

This library merges a collection of flash memories as a memory bank:



#### **Notes**

- All the flash memories use the common MOSI, MISO, and CLK pin.
- Each flash memory uses a separately cs pin.
- The control of each collection is managed by the library.
- Each memory bank capacity consists of the sum of the flash memory capacity of that set



## 2.1 SPI Flash Extension library structures

## 2.1.1 SPI\_Flash\_ListTypeDef

#### **Data Fields**

- SPI\_Flash\_TypeDef \*FlashList
- uint32\_t TotalNumberOfPages
- uint32\_t TotalNumberOfSectors
- uint32\_t TotalNumberOfBlocks
- uint32 t TotalCapacity
- uint8\_t NumberOfChip
- uint32\_t LastWriteAddress

#### **Field Documentation**

- SPI\_Flash\_TypeDef SPI\_Flash\_ListTypeDef::\*FlashList
   The list of flash for merge
- uint32\_t SPI\_Flash\_ListTypeDef::TotalNumberOfPages
   The sum of merged flash pages
- uint32\_t SPI\_Flash\_ListTypeDef::TotalNumberOfSectors
   The sum of merged flash sectors
- uint32\_t SPI\_Flash\_ListTypeDef::TotalNumberOfBlocks
   The sum of merged flash blocks
- uint32\_t SPI\_Flash\_ListTypeDef::TotalCapacity
   The total capacity of merged flash's (KB)
- uint8\_t SPI\_Flash\_ListTypeDef::NumberOfChip
   The number of merged flash chips
- uint32\_t SPI\_Flash\_ListTypeDef::LastWriteAddress
   The Last address written (B)

This value is equal to: last address + 1

# 2.2 SPI Flash Extension library API description

## 2.2.1 How to use this library

This library can be used as follows:

- 1. Add SPI Flash library as a base library and config it
- 2. Add SPI Flash Extension library Header and Source file in your project
- 3. Config the library in "spi\_flash\_ex\_conf.h"
- 4. Create array of flash memory object with SPI\_Flash\_TypeDef type and set specific GPIO
- 5. Create flash memory list object with SPI\_Flash\_ListTypeDef type and set FlashList, NumberOfChip



- 6. Initialize memory bank with SPI\_FlashEx\_Init
- 7. Use flash memory operation functions

#### 2.2.2 Initialization and de-initialization functions

This section provides functions allowing to:

• Initialize and configure the flash memory

This section contains the following APIs:

SPI FlashEx Init()

## 2.2.3 Operation functions

This section contains the following APIs:

- SPI\_FlashEx\_ChipErase()
- SPI\_FlashEx\_SectorErase()
- SPI\_FlashEx\_BlockErase()
- SPI\_FlashEx\_Write()
- SPI\_FlashEx\_PageWrite()
- SPI\_FlashEx\_SectorWrite()
- SPI FlashEx BlockWrite()
- SPI\_FlashEx\_BurstWrite()
- SPI FlashEx Read()
- SPI\_FlashEx\_PageRead()
- SPI\_FlashEx\_SectorRead()
- SPI\_FlashEx\_BlockRead()
- SPI\_FlashEx\_BurstRead()

## 2.2.4 Detailed description of functions

#### SPI\_FlashEx\_Init

Function name uint8\_t SPI\_FlashEx\_Init (SPI\_Flash\_ListTypeDef \*\_flash\_list)

Function description This function is used to initialize memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct

Return values

• SPI: status of SPI peripheral

#### SPI\_FlashEx\_ChipErase



Function name uint8\_t SPI\_FlashEx\_ChipErase (SPI\_Flash\_ListTypeDef \*\_flash\_list)

Function description This function is used to erase memory bank

• \_flash\_list: pointer to flash list struct

Return values

**Parameters** 

• **SPI:** status of SPI peripheral

Notes

• This function clears the memory bank completely

#### SPI\_FlashEx\_SectorErase

Function name uint8\_t SPI\_FlashEx\_SectorErase (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint32\_t \_sector)

Function description This function is used to erase special sector of memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct

• \_sector: sector number to erase

Return values

• **SPI:** status of SPI peripheral

#### SPI FlashEx BlockErase

Function name uint8\_t SPI\_FlashEx\_BlockErase (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint32\_t \_block)

Function description This function is used to erase special block of memory bank

Parameters

• \_flash\_list: pointer to flash list struct

\_block: block number to erase

Return values

• **SPI:** status of SPI peripheral

#### SPI\_FlashEx\_Write

Function name uint8\_t SPI\_FlashEx\_Write (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \_data, uint32\_t \_address)

Function description This function is used to write a byte of data in memory bank

**Parameters** 

\_flash\_list: pointer to flash list struct

data: data to write

\_address: address to write data

#### Return values

• **SPI:** status of SPI peripheral

#### **Notes**

 This function writes a single byte in memories, you can use other functions to write many bytes in memories

#### SPI\_FlashEx\_PageWrite

Function name uint8\_t SPI\_FlashEx\_PageWrite (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t \_ page, uint32\_t \_offset, uint32\_t \_size)

Function description This function is used to write many bytes of data in a special page of memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct

• \_pData: pointer to data to write

• \_page: page number to write data

\_offset: offset of data in page (Range: 0B ~ 255B)

• \_size: size of data to write (Range: 1B ~ 256B)

Return values

• SPI: status of SPI peripheral

#### SPI\_FlashEx\_SectorWrite

Function name uint8\_t SPI\_FlashEx\_SectorWrite (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t

\_sector, uint32\_t \_offset, uint32\_t \_size)

Function description This function is used to write many bytes of data in a special sector of memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct

• \_pData: pointer to data to write

• \_sector: sector number to write data

\_offset: offset of data in sector (Range: 0B ~ 4095B)

• \_size: size of data to write (Range: 1B ~ 4096B)

Return values

• **SPI:** status of SPI peripheral

#### SPI\_FlashEx\_BlockWrite

Function name uint8\_t SPI\_FlashEx\_BlockWrite (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t

\_block, uint32\_t \_offset, uint32\_t \_size)

Function description This function is used to write many bytes of data in a special block of memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct



- \_pData: pointer to data to write
- \_block: block number to write data
- \_offset: offset of data in block (Range: 0B ~ 65535B)
- \_size: size of data to write (Range: 1B ~ 65536B)

#### Return values

• **SPI:** status of SPI peripheral

#### SPI\_FlashEx\_BurstWrite

#### **Function name**

uint8\_t SPI\_FlashEx\_BurstWrite (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t \_address, uint32\_t \_size)

#### Function description

This function is used to write many bytes of data in memory bank

#### **Parameters**

- \_flash\_list: pointer to flash list struct
- \_pData: pointer to data to write
- \_address: start of address to write data
- \_size: size of data to write (Range: 1B ~ Memory Bank Capacity)

#### Return values

• **SPI:** status of SPI peripheral

#### Notes

- This function has don't any limitations for size of data
- Maximum address to write is: Memory Bank Capacity 1B

#### SPI FlashEx Read

#### Function name

uint8\_t SPI\_FlashEx\_Read (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_data, uint32\_t \_address)

#### Function description

This function is used to read a byte of data from memory bank

#### **Parameters**

- \_flash\_list: pointer to flash list struct
- \_data: pointer to data to read
- \_address: address to read data

#### Return values

• **SPI:** status of SPI peripheral

#### Notes

• This function read a single byte from memories; you can use other functions to read many bytes from memories

#### SPI\_FlashEx\_PageRead



Function name uint8\_t SPI\_FlashEx\_PageRead (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t \_ page, uint32\_t \_offset, uint32\_t \_size)

Function description

This function is used to read many bytes of data from a special page of memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct

• \_pData: pointer to data to read

\_page: page number to read data

\_offset: offset of data in page (Range: 0B ~ 255B)

• size: size of data to read (Range: 1B ~ 256B)

Return values

• SPI: status of SPI peripheral

#### SPI\_FlashEx\_SectorRead

Function name uint8\_t SPI\_FlashEx\_SectorRead (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t \_ sector, uint32\_t \_ offset, uint32\_t \_ size)

Function description This function is used to read many bytes of data from a special sector of memory bank

Parameters

• \_flash\_list: pointer to flash list struct

• \_pData: pointer to data to read

\_sector: sector number to read data

\_offset: offset of data in sector (Range: 0B ~ 4095B)

• \_size: size of data to read (Range: 1B ~ 4096B)

Return values

• **SPI:** status of SPI peripheral

#### SPI\_FlashEx\_BlockRead

Function name uint8\_t SPI\_FlashEx\_BlockRead (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t block, uint32\_t offset, uint32\_t size)

\_DIOCK, UINT32\_t \_OTISET, UINT32\_t \_SIZO

Function description This function is used to read many bytes of data from a special block of memory bank

**Parameters** 

• \_flash\_list: pointer to flash list struct

• \_pData: pointer to data to read

• \_block: block number to read data

• \_offset: offset of data in block (Range: 0B ~ 65535B)

\_size: size of data to read (Range: 1B ~ 65536B)

Return values

• **SPI:** status of SPI peripheral

#### SPI\_FlashEx\_BurstRead

Function name uint8\_t SPI\_FlashEx\_BurstRead (SPI\_Flash\_ListTypeDef \*\_flash\_list, uint8\_t \*\_pData, uint32\_t \_address, uint32\_t \_size)

Function description

This function is used to read many bytes of data from memory bank

**Parameters** 

- \_flash\_list: pointer to flash list struct
- \_pData: pointer to data to read
- \_address: start of address to read data
- \_size: size of data to read (Range: 1B ~ Memory Bank Capacity)

Return values

• **SPI:** status of SPI peripheral

Notes

- This function has don't any limitations for size of data
- Maximum address to read is: Memory Bank Capacity 1B

# 2.3 SPI Flash Extension Library Configuration

Open "spi\_flash\_ex\_conf.h" to configure library

- Set the 'last write address' ability in the configuration section, for example:
  - + in this section, you can define the "\_SPI\_FLASH\_EX\_USE\_LAST\_WRITE\_ADD" to use this ability

+ Comment this define to disable the ability

# 3. Examples

Example 1: Initialize and use external flash memories as a memory bank with LPC1768

```
#include "lpc17xx.h"
#include "lpc17xx_gpio.h"
#include "lpc17xx_spi.h"
#include "lpc17xx_libcfg.h"
#include "lpc17xx_pinsel.h"

#include "spi_flash_ex.h"

SPI_CFG_Type SPI_ConfigStruct;

uint8_t flashData[4096];
uint8_t sampleData[320];
uint8_t textData[44] = "Hello from master!, this is a test program!\n";
uint8_t Rx_Buf[50];
```



```
int main()
{
      /* ----- Setup GPIO ----- */
      PINSEL_CFG_Type PinCfg;
      * Initialize SPI pin connect
      * P0.15 - SCK;
      * P0.0 / P0.1 - SSEL - used as GPIO
      * P0.17 - MISO
      * P0.18 - MOSI
      PinCfg.Funcnum = 3;
      PinCfg.OpenDrain = 0;
      PinCfg.Pinmode = 0;
      PinCfg.Portnum = 0;
      PinCfg.Pinnum = 15;
      PINSEL_ConfigPin(&PinCfg);
      PinCfg.Pinnum
                      = 17;
      PINSEL_ConfigPin(&PinCfg);
      PinCfg.Pinnum
                     = 18;
      PINSEL_ConfigPin(&PinCfg);
      /* Set GPIO Direction */
     GPIO_SetDir(0, (1 << 16), 1);
GPIO_SetDir(0, (1 << 19), 1);
GPIO_SetDir(0, (1 << 7), 1);
      GPIO_SetValue(0, (1 << 16));</pre>
      GPIO_SetValue(0, (1 << 19));</pre>
      GPIO_SetValue(0, (1 << 7));</pre>
      /* ----- Setup SPI ----- */
      SPI_ConfigStruct.CPHA = SPI_CPHA_FIRST;
SPI_ConfigStruct.CPOL = SPI_CPOL_HI;
      SPI_ConfigStruct.ClockRate = 300000;
      SPI_ConfigStruct.DataOrder = SPI_DATA_MSB_FIRST;
      SPI_ConfigStruct.Databit = SPI_DATABIT_8;
      SPI_ConfigStruct.Mode
                                = SPI MASTER MODE;
      SPI_Init(LPC_SPI, &SPI_ConfigStruct);
      /* ----- Wait to init ----- */
      SPI_Delay(1);
      /* ~~~~~~~ Flash Bank Example ~~~~~~ */
      SPI_Flash_TypeDef MainFlashList[3];
      SPI_Flash_ListTypeDef FlashBank;
      MainFlashList[0].CS_GPIO_Port = 0;
      MainFlashList[0].CS_GPIO_Pin = (1 << 16);</pre>
      MainFlashList[1].CS_GPIO_Port = 0;
      MainFlashList[1].CS_GPIO_Pin = (1 << 19);</pre>
      MainFlashList[2].CS_GPIO_Port = 0;
      MainFlashList[2].CS_GPIO_Pin = (1 << 7);</pre>
      FlashBank.FlashList = MainFlashList;
      FlashBank.NumberOfChip = 3;
      /* ----- Commands ----- */
      SPI_FlashEx_Init(&FlashBank);
      SPI_FlashEx_ChipErase(&FlashBank);
```

## 4. Requirements

- 1. CMSIS and SPL driver in LPCxx series
- 2. Ipc\_gpio\_ex driver in LPCxx series
- 3. lpc\_spi\_ex driver in LPCxx series
- 4. SPI Flash library as a base library

# 5. Important tips

- 1. This library use the SPI Flash library as a base library
- 2. All defines beginning with \_ (underline)
- 3. All functions are written as CamelCase

# 6. Error and Warning's

- Error's
- [FLASH ERROR01]Controller is not selected Or not supported: This error occurs when the MCU or its library not supported.
- Warning's
- None

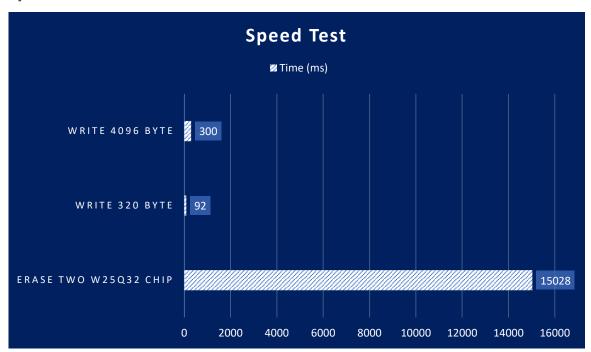


# 7. Supported memories

• All supported memories by SPI Flash library

## 8. Tests performed

Speed test in two W25Q32



#### **Test Parameter:**

o Core: STM32F469NI

Core Speed: 180MHzSPI Speed: 45MBits

## 9. License

