

### 1372. Longest ZigZag Path in a Binary Tree

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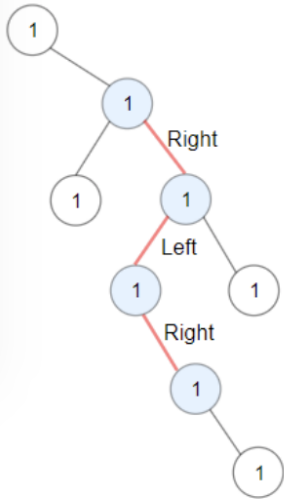
Given a binary tree `root`, a ZigZag path for a binary tree is defined as follow:

- Choose **any** node in the binary tree and a direction (right or left).
- If the current direction is right then move to the right child of the current node otherwise move to the left child.
- Change the direction from right to left or right to left.
- Repeat the second and third step until you can't move in the tree.

Zigzag length is defined as the number of nodes visited - 1. (A single node has a length of 0).

Return the longest **ZigZag** path contained in that tree.

### Example 1:



**Input:** root = [1,null,1,1,1,null,null,1,1,null,1,null,null,null,1,null,1]

**Output:** 3

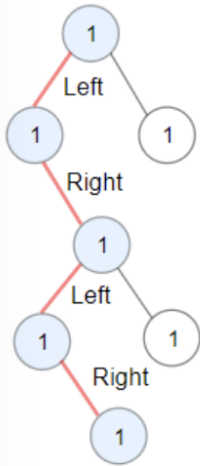
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**Input:** root = [1,null,1,1,1,null,null,1,1,null,1,null,null,null,1,null,1]

**Output:** 3

**Explanation:** Longest ZigZag path in blue nodes (right -> left -> right).

### Example 2:



**Input:** root = [1,1,1,null,1,null,null,1,1,null,1]

**Output:** 4

**Explanation:** Longest ZigZag path in blue nodes (left -> right -> left -> right).

### Example 3:

**Input:** root = [1]

**Output:** 0

### Constraints: