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Getting Started with MCUXpresso SDK for Azure RTOS

Rev. 2.16.000 — 17 June 2024

User guide

Document information

| Information | Content |
|-------------|---|
| Keywords | AzureRTOS, Example, ThreadX, FileX, NetX, GUIX, USBX |
| Abstract | This document lists the steps to get started with MCUXpresso SDK for AzureRTOS. |



1 Overview

The MCUXpresso Software Development Kit (SDK) is a comprehensive software enablement package designed to simplify and accelerate application development with Kinetis, LPC, and i.MX MCUs based on Arm Cortex -M cores. The MCUXpresso SDK includes production-grade software with integrated Azure RTOS, which is an advanced Industrial Grade Real-Time Operating System (RTOS) from Microsoft designed specifically for deeply embedded, real-time, and IoT applications. It provides advanced scheduling, communication, synchronization, timer, memory management, and interrupt management facilities. Azure RTOS includes some components, for example, ThreadX, FileX, NetX Duo, GUIX, USBX. For more information, please refer to the Azure RTOS Documentation (<https://docs.microsoft.com/en-us/azure/rtos/>).

2 Source description

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2.1 Azure RTOS ThreadX

Azure RTOS ThreadX provides advanced scheduling, communication, synchronization, timer, memory management, and interrupt management facilities. In addition, it has many advanced features, including its picokernel architecture, preemption-threshold scheduling, event-chaining, execution profiling, performance metrics, and system event tracing.

ThreadX source code is located in `<SDK_DIR>/rtos/azure-rtos/threadx`.

2.2 Azure RTOS FileX (LevelX)

Azure RTOS FileX embedded file system is an advanced, industrial grade solution for Microsoft FAT file formats. It supports all the Microsoft file formats, including FAT12, FAT16, FAT32, and exFAT. FileX also offers optional fault tolerance and FLASH wear leveling via an add-on product called Azure RTOS LevelX. Azure RTOS FileX is fast due to direct data write and cache optimized for speed and is easy to use due to consistent API. It includes extensive out of box examples and has been certified to ASIL D and SIL 4.

FileX source code is located in `<SDK_DIR>/rtos/azure-rtos/filex`.

LevelX source code is located in `<SDK_DIR>/rtos/azure-rtos/levelx`.

2.3 Azure RTOS NetX Duo

Azure RTOS NetX Duo embedded TCP/IP network stack is an advanced, industrial grade dual IPv4 and IPv6 TCP/IP network stack from Microsoft designed specifically for deeply embedded, real-time, and IoT applications. NetX Duo provides embedded applications with core network protocols such as IPv4, IPv6, TCP, and UDP as well as a complete suite of additional, higher-level add-on protocols. Azure RTOS NetX Duo is also secure via additional add-on security products, including Azure RTOS NetX Secure IPsec and Azure RTOS NetX Secure SSL/TLS/DTLS.

Azure RTOS NetX Duo provides near wire speed and requires minimal CPU usage and it is designed for performance with zero copy and integrate with hardware features. It also provides the fastest possible

UDP processing and provides a BSD-compatible socket interface which helps in migrating existing network application code to NetX Duo. NetX Duo has been certified to ASIL D and SIL 4.

NetX Duo source code is located in `<SDK_DIR>/rtos/azure-rtos/netxduo`

2.4 Azure RTOS GUIX

Azure GUIX embedded GUI is an advanced, industrial grade GUI solution from Microsoft designed specifically for deeply embedded, real-time, and IoT applications. Microsoft also provides a full-featured WYSIWYG desktop design tool named Azure RTOS GUIX Studio, which allows developers to design their GUI on the desktop and generate Azure RTOS GUIX embedded GUI code that can then be exported to the target. Azure RTOS GUIX is fully integrated with Azure RTOS ThreadX RTOS and is available for many of the same processors supported by Azure RTOS ThreadX.

The Azure RTOS GUIX package includes various sample user interfaces, including a medical device reference, a smart watch reference, a home automation reference, an industrial control reference, an automotive reference, and various sprite and animation examples.

GUIX source code is located in `<SDK_DIR>/rtos/azure-rtos/guix`.

2.5 Azure RTOS USBX

Azure RTOS USBX is a high-performance USB host, device, and on-the-go (OTG) embedded stack. Azure RTOS USBX is fully integrated with Azure RTOS ThreadX and available for all ThreadX-supported processors.

It is designed for speed and has minimal internal function call layering and support for cache and DMA utilization. It has comprehensive class support and device/host controller integration.

USBX source code is located in `<SDK_DIR>/rtos/azure-rtos/usbx`.

2.6 Azure RTOS ThreadX Modules

To dynamically load separately built modules from the resident portion of the application, the ThreadX Module component provides an infrastructure for applications. The component is especially useful in situations where the application code size exceeds available memory. The ThreadX Module component can also help to add new features after the core image is deployed. Additionally, the dynamically loading modules are used when partial firmware updates are required.

The source code for the ThreadX Modules is at: `<SDK_DIR>/rtos/azure-rtos/threadx/common_modules` and `<SDK_DIR>/rtos/azure-rtos/threadx/ports_module`.

3 Azure RTOS example applications

The SDK provides a set of Azure RTOS-related applications. The examples are written to demonstrate Azure RTOS features and the interaction between peripheral drivers and the RTOS.

For more information about how to use these example projects, see the Getting Started with MCUXpresso SDK document.

The source code of examples is located in `<SDK_DIR>/boards/<board name>/azure_rtos_examples/`.

4 Azure RTOS library projects

To save compile time, the SDK contains pre-built libraries for these Azure RTOS components: **ThreadX**, **FileX**, **GUIX**, **NetXDuo**, **USBX**. Each library has a prefix **lib**, and a suffix **.a** or **.lib**. The libraries are available in the SDK directory, `./rtos/azure-rtos/binary/`.

The default libraries are compiled with double-precision floating-point option. For example, **-mfpv5-d16**.

The libraries with **_sp** in name are compiled with single-precision floating-point option. For example, **-mfpv5-sp-d16**.

Note:

- *LPC5500 series MCU and i.MX RT1010 only support single-precision floating-point.*
- *There is no pre-built library for ArmGCC projects. The Arm GCC projects generate libraries at runtime.*

If header files or source code changes, the libraries must be rebuilt. For example, **tx_user.h**, **fx_user.h**, and **ux_user.h**. These libraries have dependency relationship. For example, **FileX** library depends on **ThreadX** library, **NetX Duo** library depends on **FileX** library, and **ThreadX** library. So, if one library is updated, other dependent libraries must be updated. For example, if **FileX** library changes **NetX Duo** and **USBX** libraries must be updated.

In MCUXpresso IDE, the library order in the **Libraries** panel is important. For example, the library order in the **azure_iot_mqtt** example is **netxd duo**, **filex**, and **threadx**. This order is important because **NetX Duo** depends on **FileX** and **ThreadX**, and **FileX** depends on **ThreadX**.

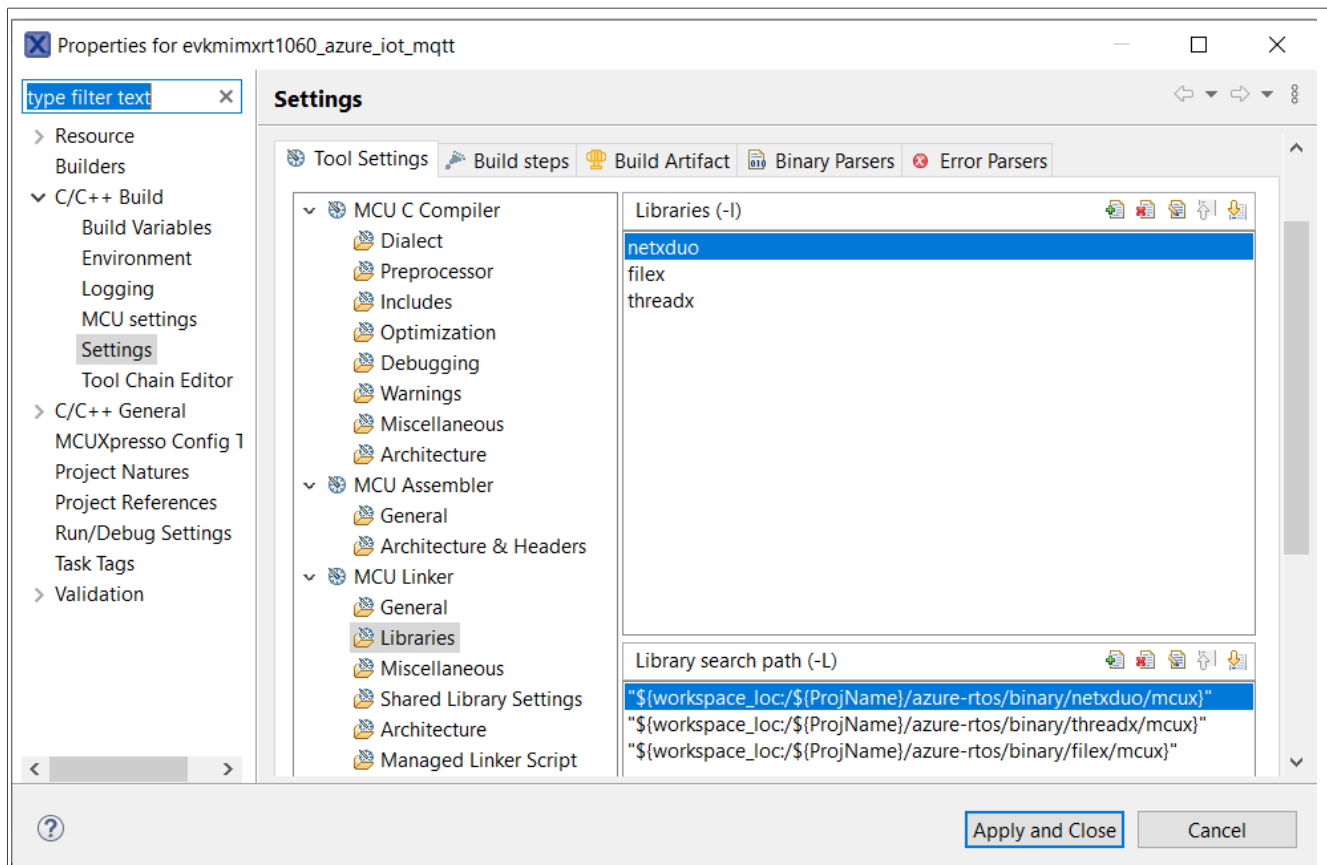


Figure 1. Updating libraries in Libraries panel

4.1 Build and use a new library

To build and use a new library in MCUXpresso IDE, perform these steps. Ensure that MCUXpresso SDK with Azure RTOS is pre-installed.

1. On the **Quickstart Panel**, click **Import SDK example(s)**.

- 2. In the **Import** dialog box, select a board, click **Next**, and then select a library you want to build. For example, `threadx_lib`.
- 3. Import the library project.

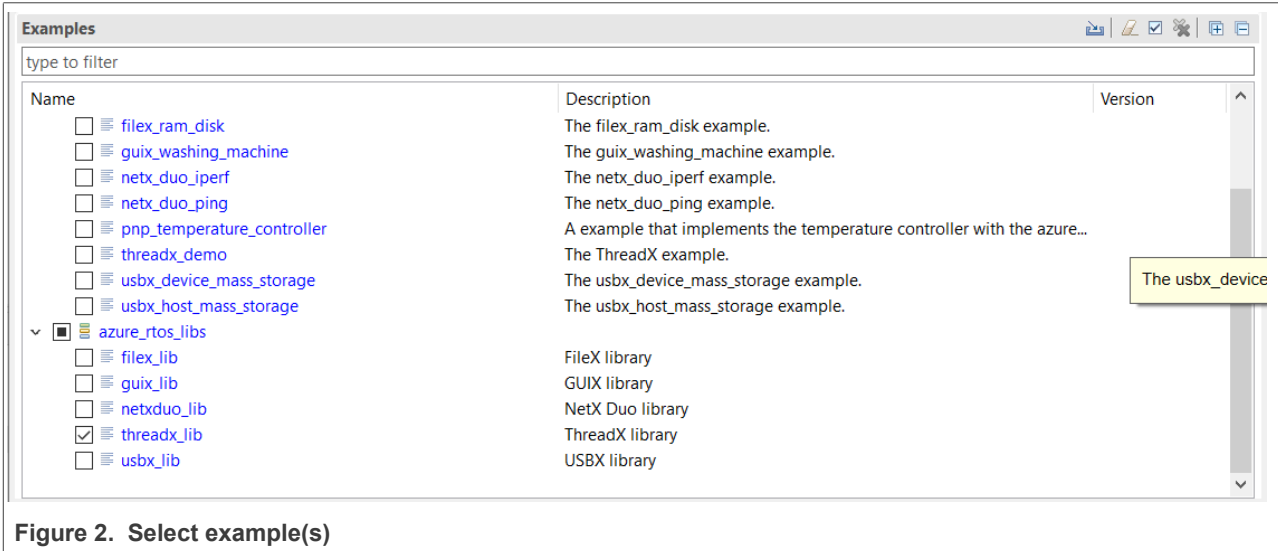


Figure 2. Select example(s)

- 4. Right-click the `threadx_lib` project in the workspace and select **Build Project** to start building.
- 5. After successful build and compilation, a new library appears in the Debug/Release folder. It has a name like `libevkmimxrt1060_threadx_lib.a`.

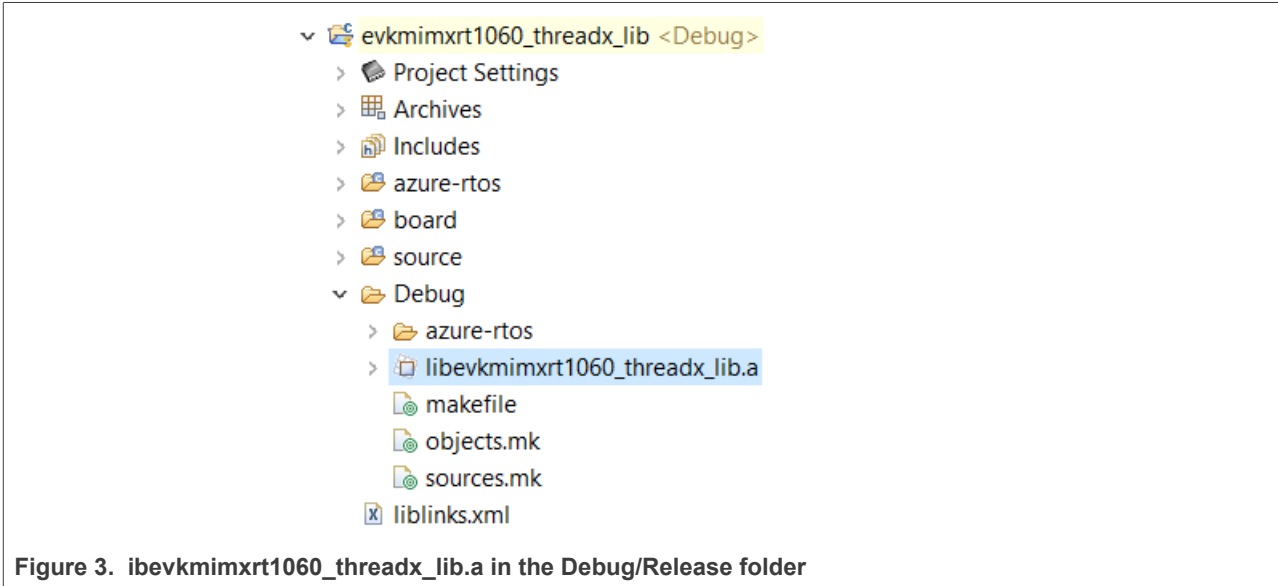


Figure 3. libevkmimxrt1060_threadx_lib.a in the Debug/Release folder

- 6. There are two methods to use the new library in an application project. Take the **evkmimxrt1060_threadx_demo project** as an example.
 - a. If the new library will not change often, rename it to **libthreadx.a** and copy it to the directory, **azure-rtos/binary/threadx/mcux/**, in the **evkmimxrt1060_threadx_demo project** to replace the original one.

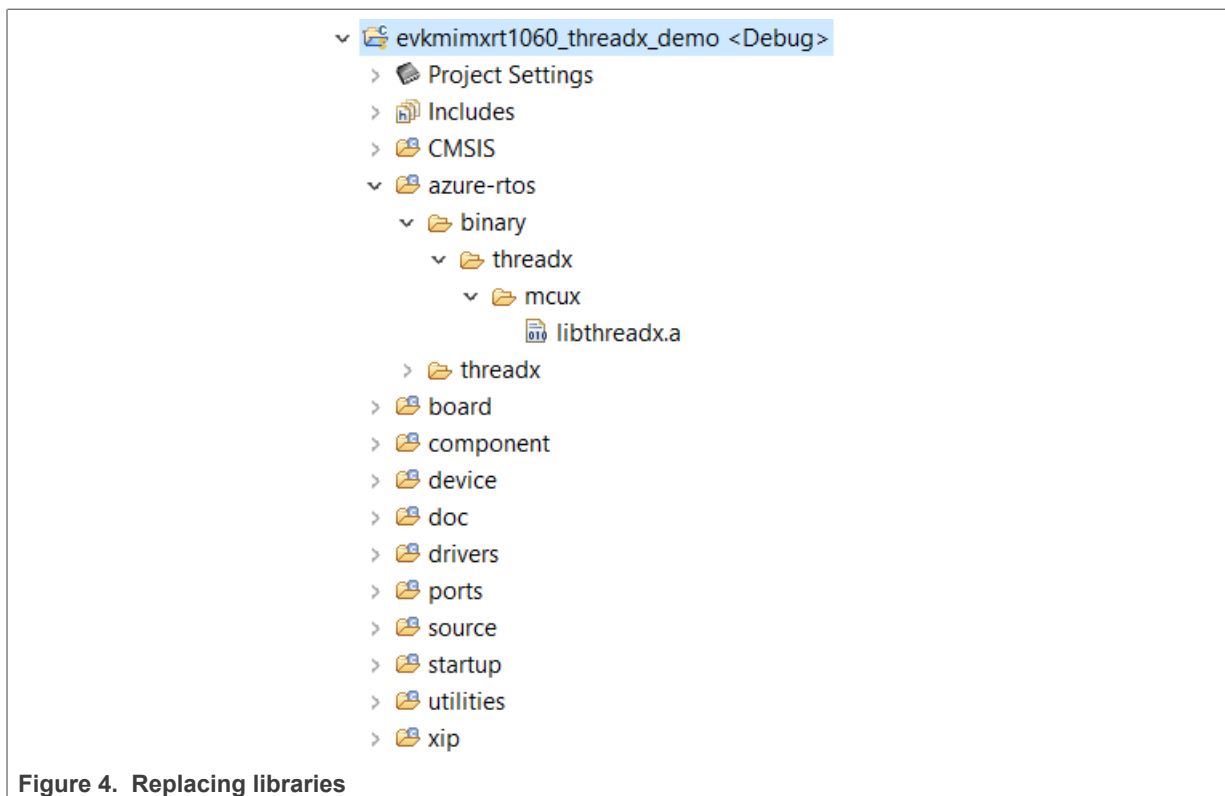


Figure 4. Replacing libraries

- b. If the new library will change frequently, change library settings in application project properties to directly use the new library. In the **Properties** dialog box, change the library name from **threadx** to **evkmimxrt1060_threadx_lib** and change **Library search path** to **"\${workspace_loc:/evkmimxrt1060_threadx_lib/Debug}"**.

Note: Do not change the order of the libraries.

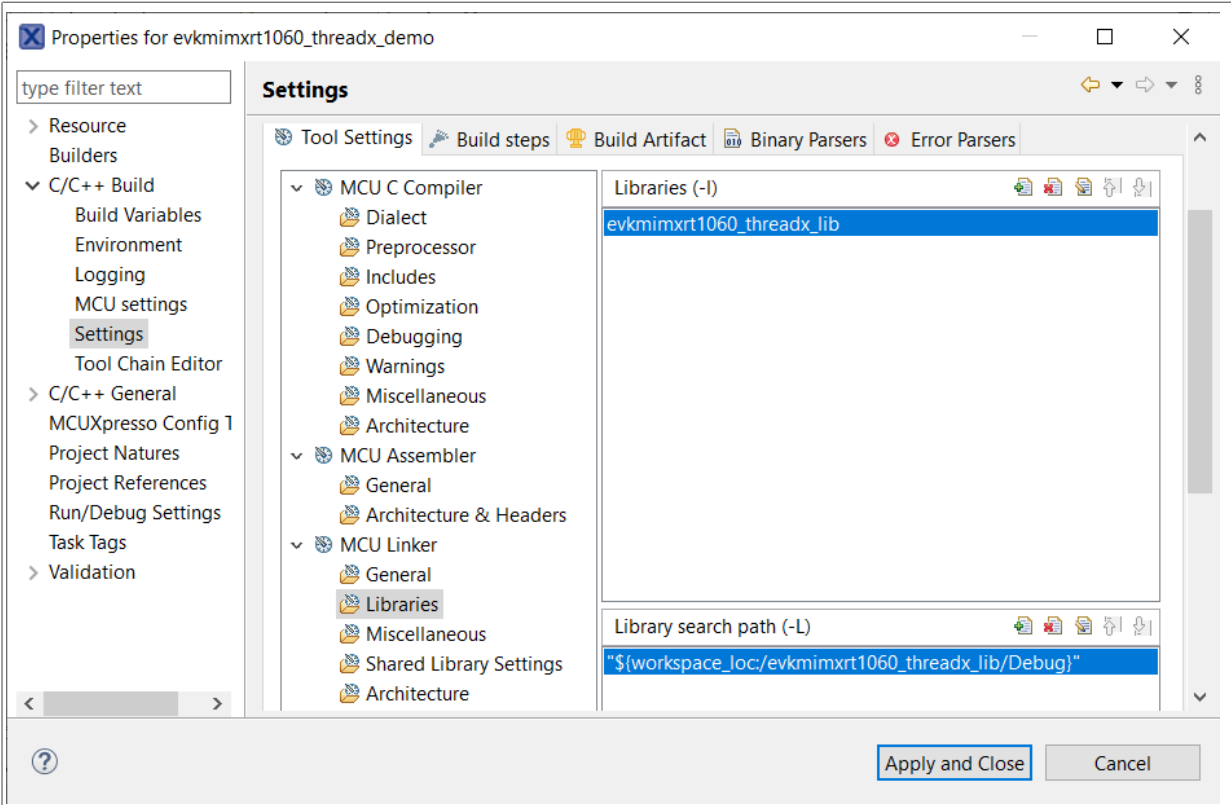


Figure 5. Changing library name

5 Revision history

This table summarizes revisions to this document.

Table 1. Revision history

| Revision number | Date | Substantive changes |
|-----------------|------------------|----------------------|
| 0 | 20 December 2020 | Initial release |
| 2.10.0 | 10 July 2021 | Updated for 2.10.0 |
| 2.12.0 | 03 June 2022 | Updated for 2.12.0 |
| 2.13.0 | 30 November 2022 | Updated for 2.13.0 |
| 2.13.1 | 27 February 2023 | Updated for 2.13.1 |
| 2.14.0 | 27 July 2023 | Updated for 2.14.0 |
| 2.15.000 | 10 January 2024 | Updated for 2.15.000 |
| 2.15.100 | 23 February 2024 | Updated for 2.15.100 |
| 2.16.000 | 17 June 2024 | Updated for 2.16.000 |

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